

## Features

- 50MHz crystal or CMOS input
- Generates PCIe 1, 2, 3, 4, 5 compliant clocks
- Spread-spectrum clocks (SSC) and regular clocks at the same time (configs 5-8)
- Output jitter <0.3ps rms 12kHz-20MHz typical for non-spread-spectrum outputs
- Up to 6 output clocks with 8 default configurations selected by hardware pins at reset:  
 (Configs 0-3 no SSC, Configs4-7 SSC for OC3-6)
  - Config0/4: OC1 100MHz HCSL, OC2\_P 25MHz LVCMOS, OC3/4/5 unused, OC6 100MHz HCSL
  - Config1/5: OC1 100MHz HCSL, OC2\_P 25MHz LVCMOS, OC3/4/5/6 100MHz HCSL
  - Config2/6: OC1 100MHz HCSL, OC2\_P 75MHz LVCMOS, OC3/4/5/6 100MHz HCSL
  - Config3/7: OC1/2 100MHz HCSL, OC3/4/5/6 100MHz HCSL

## Ordering Information

ZL30282LDG1	56 Pin QFN	Trays
ZL30282LDF1	56 Pin QFN	Tape and Reel

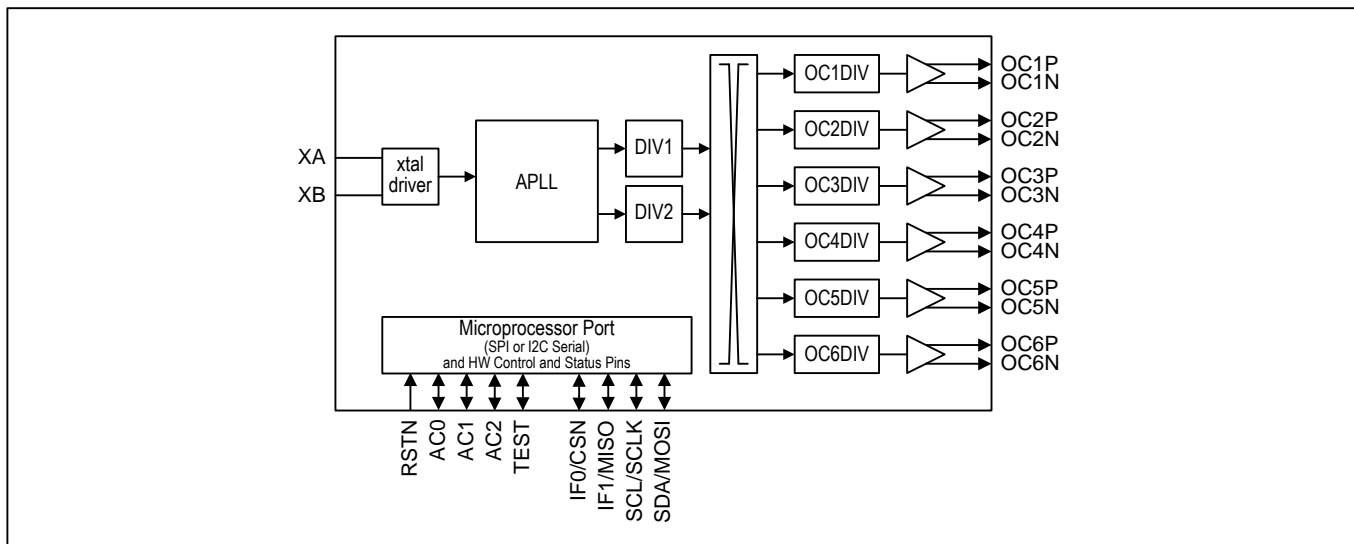
Matte Tin  
 Package size: 8 x 8 mm

**-40°C to +85°C**

- Per-output control via SPI or I2C interface
  - Precise output alignment circuitry and per-output phase adjustment
  - Per-output enable/disable and glitchless start/stop (stop high or low)
  - Spread-spectrum enable/disable for DIV2
- Core supply voltage options: 2.5V only, 3.3V only, 1.8V+2.5V or 1.8V+3.3V
- Space-saving 8x8mm QFN56 (0.5mm pitch)

## Applications

- PCIe Gen1~5 clock generation for JBOF, Riser Card and Storage system



**Figure 1 - Functional Block Diagram**

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### 1. Pin Diagram

The device is packaged in a 8x8mm 56-pin QFN.

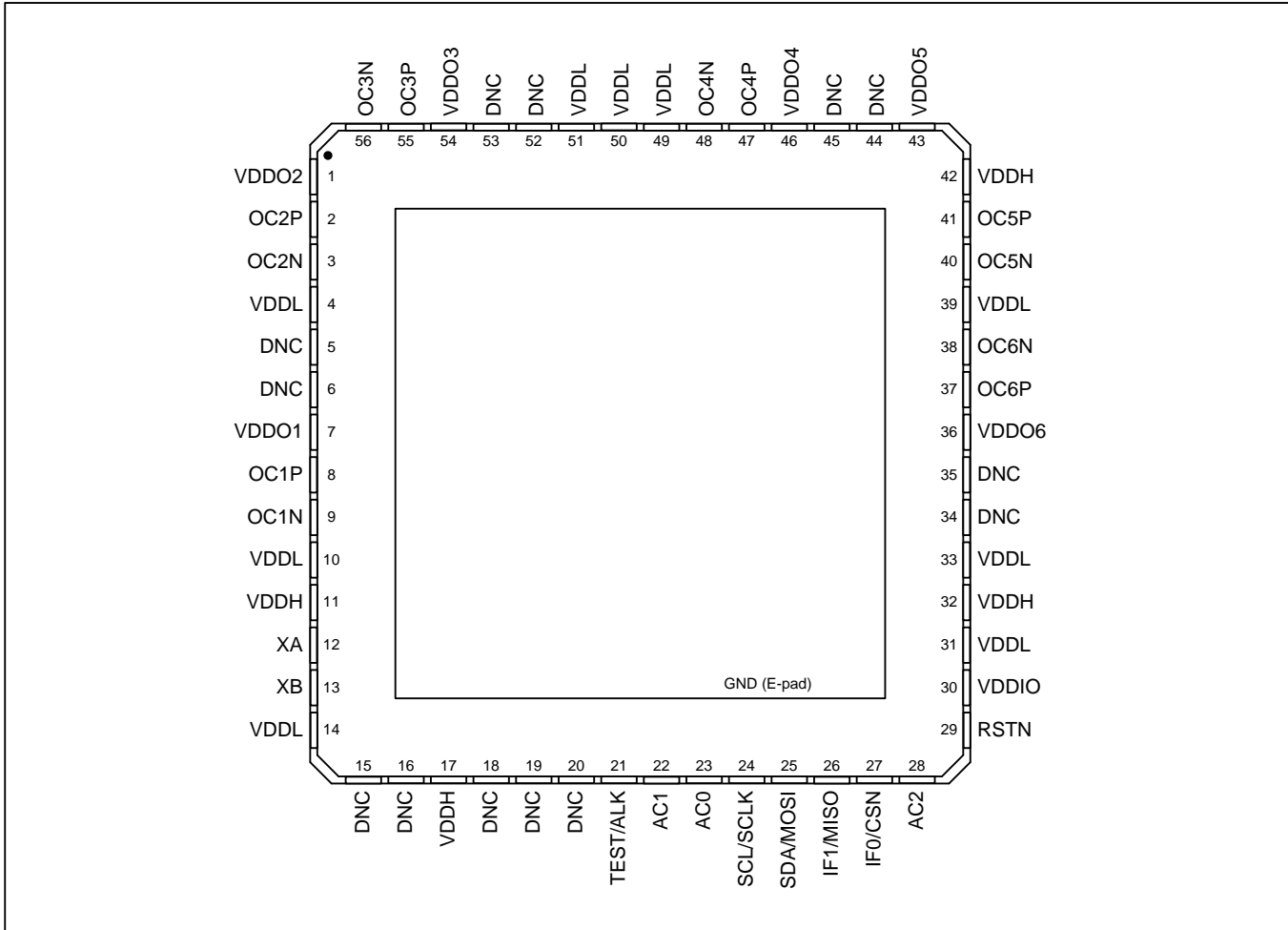


Figure 2 - Pin Diagram

### 2. Pin Descriptions

All device inputs and outputs are LVCMOS unless described otherwise. The Type column uses the following symbols: I – input, O – output, A – analog, P – power supply pin. All SPI/I<sup>2</sup>C interface pins have Schmitt-trigger inputs and have output drivers that can be disabled (high impedance).

Table 1 - Pin Descriptions

Pin #	Name	Type	Description
12 13	XA XB	A / I	<p><b>Crystal or Input Clock Pins</b></p> <p><i>Crystal:</i> MCR2.XAB=01. An on-chip crystal driver circuit is designed to work with an external crystal connected to the XA and XB pins. See section 3.2.2 for crystal characteristics and recommended external components.</p> <p><i>Input Clock:</i> MCR2.XAB=10. An external local oscillator or clock signal can be connected to the XA pin. The XB pin must be left unconnected. The signal on XA can be as large as 3.3V even when VDDH is only 2.5V.</p>

Pin #	Name	Type	Description
8, 9 2, 3 55, 56 47, 48 41, 40 37, 38	OC1P, OC1N OC2P, OC2N OC3P, OC3N OC4P, OC4N OC5P, OC5N OC6P, OC6N	O	<b>Output Clock Pins</b> HCSL or CMOS. Programmable drive strength in CMOS mode. See <a href="#">Figure 9</a> for example external interface circuitry. See <a href="#">Table 9</a> for electrical specifications for HCSL. See <a href="#">Table 10</a> for electrical specifications for interfacing to CMOS inputs on neighboring devices.
29	RSTN	I	<b>Reset (Active Low)</b> When this global asynchronous reset is pulled low, all internal circuitry is reset to default values. The device is held in reset as long as RSTN is low. Minimum low time is 1 $\mu$ s.
23 22 28	AC0 AC1 AC2	I/O	<b>Auto-Configure [2:0]</b> On the rising edge of RSTN these pins specify the device configuration. See section <a href="#">3.1</a> .
21	TEST/ALK	I/O	<b>Factory Test</b> <i>Factory Test:</i> For normal operation this pin must be low on the rising edge of RSTN.  <i>APLL Lock:</i> After reset this pin is an output that indicates APLL lock. 0=not locked, 1=locked.
27	IF0/CSN	I/O	<b>Interface Mode 0 / SPI Chip Select (Active Low)</b>  <i>Interface Mode:</i> On the rising edge of RSTN the pin behaves as IF0 and, together with IF1, specifies the interface mode for the device. See section <a href="#">3.1</a> .  <i>SPI Chip Select:</i> After reset this pin is CSN. An external SPI master must assert (low) CSN to access device registers. CSN should not be allowed to float.
26	IF1/MISO	I/O	<b>Interface Mode 1 / SPI Master-In-Slave-Out</b>  <i>Interface Mode:</i> On the rising edge of RSTN the pin behaves as IF1 and, together with IF0, specifies the interface mode for the device. See section <a href="#">3.1</a> .  <i>SPI MISO:</i> After reset this pin is MISO. The device outputs data to an external SPI master on MISO during SPI read transactions.
24	SCL/SCLK	I/O	<b>I<sup>2</sup>C Clock / SPI Clock</b>  <i>I<sup>2</sup>C Clock:</i> An external I <sup>2</sup> C master must provide the I <sup>2</sup> C clock signal on the SCL pin. In I <sup>2</sup> C mode this pin should be externally pulled high by a 1k $\Omega$ to 5k $\Omega$ resistor.  <i>SPI Clock:</i> An external SPI master must provide the SPI clock signal on SCLK.
25	SDA/MOSI	I/O	<b>I<sup>2</sup>C Data / SPI Master-Out-Slave-In</b>  <i>I<sup>2</sup>C Data:</i> SDA is the bidirectional data line between the device and an external I <sup>2</sup> C master. In I <sup>2</sup> C mode this pin should be externally pulled high by a 1k $\Omega$ to 5k $\Omega$ resistor.  <i>SPI MOSI:</i> An external SPI master sends commands, addresses and data to the device on MOSI.
11, 17, 32, 42	VDDH	P	<b>Higher Core Power Supply.</b> 2.5V or 3.3V $\pm$ 5%. When VDDH=3.3V the device has additional internal power supply regulators enabled.

Pin #	Name	Type	Description
4, 10, 14, 31, 33, 39, 49, 50, 51	VDDL	P	<b>Lower Core Power Supply.</b> 1.8V $\pm$ 5% or same voltage as VDDH.
30	VDDIO	P	<b>Digital Power Supply for Non-Clock I/O Pins.</b> 1.8V to VDDH.
7	VDDO1	P	<b>Power Supply for OC1P/N.</b> 1.5V to VDDH.
1	VDDO2	P	<b>Power Supply for OC2P/N.</b> 1.5V to VDDH.
54	VDDO3	P	<b>Power Supply for OC3P/N.</b> 1.5V to VDDH.
46	VDDO4	P	<b>Power Supply for OC4P/N.</b> 1.5V to VDDH.
43	VDDO5	P	<b>Power Supply for OC5P/N.</b> 1.5V to VDDH.
36	VDDO6	P	<b>Power Supply for OC6P/N.</b> 1.5V to VDDH.
5, 6, 15, 16, 18, 19, 20, 34, 35, 44, 45, 52, 53	DNC		<b>Do Not Connect.</b> Leave these pins floating.
E-pad	VSS	P	<b>Ground.</b> 0 Volts.

**Important Note:** The voltages on VDDL, VDDIO, and all VDDOx pins must not exceed VDDH. Not complying with this requirement may damage the device.

### 3. Functional Description

#### 3.1 Pin-Controlled Automatic Configuration at Reset

The device configuration is determined at reset (i.e. on the rising edge of RSTN) by the signal levels on these device pins: TEST/ALK, AC2, AC1, AC0, IF1/MISO and IF0/CSN. For these pins, the first name (TEST, AC2, AC1, AC0, IF1, IF0) indicates their function when they are sampled by the rising edge of the RSTN pin. The second name refers to their function after reset. The values of these pins are latched into the [CFGSR](#) register when RSTN goes high. To ensure the device properly samples the reset values of these pins, the following guidelines should be followed:

1. Any pullup or pulldown resistors used to set the value of these pins at reset should be 1k $\Omega$ .
2. RSTN must be asserted at least as long as specified in section [3.5](#).

The hardware configuration pins are grouped into three sets:

1. TEST - Manufacturing test mode
2. IF[1:0] – Microprocessor interface mode and I<sup>2</sup>C address
3. AC[2:0] – Auto-config configuration number (0 to 7)

The TEST pin selects manufacturing test modes when TEST=1 at the deassertion of RSTN. Therefore TEST must be low when RSTN is deasserted.

For all of these pins Microsemi recommends that board designs include component sites for both pullup and pulldown resistors (only one or the other populated per pin).

The IF[1:0] pins specify the processor interface mode and the I<sup>2</sup>C slave address. The AC[2:0] pins specify one of eight device configurations.

**Note:** All eight device configurations require either:

- a) a 50MHz crystal between the XA and XB pins or
- b) a 50MHz XO driving the XA pin.

IF1	IF0	Processor Interface
0	X	I <sup>2</sup> C, slave address 111 0111
1	0	I <sup>2</sup> C, slave address 111 0111
1	1	SPI Slave

AC2	AC1	AC0	Configuration
0	0	0	Config0: 100MHz HCSL on OC1, 25MHz CMOS on OC2P, OC3/4/5 unused, 100MHz HCSL on OC6, no SSC, all from DIV1
0	0	1	Config1: 100MHz HCSL on OC1, 25MHz CMOS on OC2P, 100MHz HCSL on OC3-OC6, no SSC, all from DIV1
0	1	0	Config2: 100MHz HCSL on OC1, 75MHz CMOS on OC2P, 100MHz HCSL on OC3-OC6, no SSC, all from DIV1
0	1	1	Config3: 100MHz HCSL on OC1 and OC2, 100MHz HCSL on OC3-OC6, no SSC, all from DIV1
1	0	0	Config4: same as Config0 but OC6 SSC from DIV2
1	0	1	Config5: same as Config1 but OC3-OC6 SSC from DIV2
1	1	0	Config6: same as Config2 but OC3-OC6 SSC from DIV2
1	1	1	Config7: same as Config3 but OC3-OC6 SSC from DIV2

### 3.2 Local Oscillator or Crystal

Section 3.2.1 describes how to connect an external oscillator and the required characteristics of the oscillator. Section 3.2.2 describes how to connect an external crystal to the on-chip crystal driver circuit and the required characteristics of the crystal.

#### 3.2.1 External Oscillator

A 50MHz signal from an external oscillator can be connected to the XA pin (XB must be left unconnected). To minimize jitter, the signal must be properly terminated and must have very short trace length. A poorly terminated single-ended signal can greatly increase output jitter, and long single-ended trace lengths are more susceptible to noise. When MCR2.XAB=10, XA is enabled as a single-ended input.

The jitter on output clock signals depends on the phase noise and frequency of the external oscillator.

#### 3.2.2 External Crystal and On-Chip Driver Circuit

The on-chip crystal driver circuit is designed to work with a fundamental mode, AT-cut crystal resonator. See Table 2 for recommended crystal specifications. To enable the crystal driver, set MCR2.XAB=01.

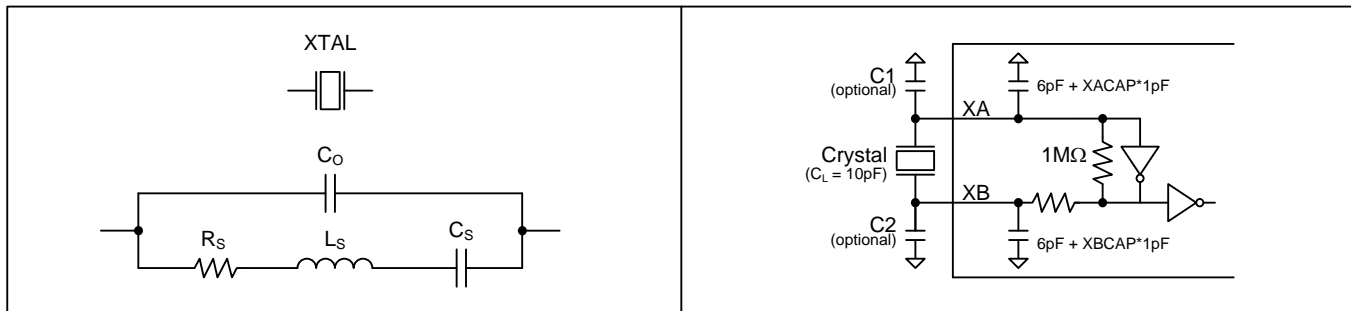


Figure 3 - Crystal Equivalent Circuit / Recommended Crystal Circuit

See Figure 3 for the crystal equivalent circuit and the recommended external component connections. The driver circuit design includes configurable internal load capacitors. For a 10pF crystal the total capacitance on each of XA and XB should be  $2 \times 10pF = 20pF$ . To achieve these loads without external capacitors, register field XACR3.XACAP should be set to 20pF minus actual XA external board trace capacitance minus XA's minimum internal capacitance of 6pF. For example, if external trace capacitance is 2pF then XACAP should be set to 20pF –

2pF – 6pF = 12pF. Register field **XACR3.XBCAP** should be set in a similar manner for XB load capacitance. Crystals with nominal load capacitance other than 10pF usually can be supported with only internal load capacitance. If the XACAP and XBCAP fields do not have sufficient range for the application, capacitance can be increased by using external caps C1 and C2.

Note: For this device, the default XA pin and XB pin internal capacitive load is 13pF. The GUI displays XACAP+6pF and XBCAP+6pF, which means that **XACR3.XACAP** = 7pF and **XACR3.XBCAP** = 7pF.

Users should also note that on-chip capacitors are not nearly as accurate as discrete capacitors (which can have 1% accuracy). If tight frequency accuracy is required for the crystal driver circuit then set XACAP and XBCAP both to 0 and choose appropriate C1 and C2 capacitors with 1% tolerance.

The crystal, traces, and two external capacitors sites (if included) should be placed on the board as close as possible to the XA and XB pins to reduce crosstalk of active signals into the oscillator. Also no active signals should be routed under the crystal circuitry.

Note: Crystals have temperature sensitivities that can cause frequency changes in response to ambient temperature changes. In applications where significant temperature changes are expected near the crystal, it is recommended that the crystal be covered with a thermal cap, or an external XO or TCXO should be used instead.

**Table 2 - Crystal Selection Parameters**

Parameter	Symbol	Min.	Typ.	Max.	Units
Crystal Oscillation Frequency <sup>1</sup>	f <sub>osc</sub>		50		MHz
Shunt Capacitance	C <sub>0</sub>		2	5	pF
Load Capacitance <sup>3</sup>	C <sub>L</sub>	8	10	16	pF
Equivalent Series Resistance (ESR) <sup>2</sup>	f <sub>osc</sub> < 40MHz	R <sub>s</sub>		60	Ω
	f <sub>osc</sub> > 40MHz	R <sub>s</sub>		50	Ω
Maximum Crystal Drive Level		100	100, 200, 300		μW

Note 1: Crystal must be 50MHz nominal.

Note 2: These ESR limits are chosen to constrain crystal drive level to less than 100μW. If the crystal can tolerate a drive level greater than 100μW then proportionally higher ESR is acceptable.

Note 3: For crystals with 100μW max drive level C<sub>L</sub> ≥ 16pF is not supported. Crystals with max drive level of 200μW or higher do not have these limitations.

Note 4: By the default the device is configured to drive 100μW max drive level. For crystals with 200μW or 300μW max drive level the **XACR2** register should be set as described in the **XACR2** register description.

Parameter	Symbol	Min.	Typ.	Max.	Units
Crystal Frequency Stability vs. Power Supply	f <sub>FVD</sub>		0.2	0.5	ppm per 10% Δ in VDD

### 3.3 Output Clock Configuration

The device has six output clock signal pairs. Each output has individual enable, start/stop and alignment controls. The outputs can be aligned relative to each other, and the phases of output signals can be adjusted dynamically with high resolution.

#### 3.3.1 Output Signal Format, Voltage and Interfacing

The signal format of each output is determined by the configuration number specified by the AC[2:0] pins at device reset (see the AC[2:0] table in section 3.1). The clock to the output driver can be inverted by setting **OCxCR2.POL**=1. The CMOS output driver can be set to any of four drive strengths using **OCxCR2.DRIVE**.

Each output has its own power supply pin to allow CMOS signal swing from 1.5V to 3.3V for glueless interfacing to neighboring components. Note that HCSL outputs must have a power supply voltage of 2.5V or 3.3V. Also note that VDDO voltage must not exceed VDDH voltage.

Each HCSL output requires a DC path through a 50Ω resistor to ground on each of OCxP and OCxN.



### 3.3.2 Output Phase Adjustment

The phase of an output signal can be shifted by 180° by setting `OCxCR2.POL=1`. In addition, the phase can be adjusted using the `OCxPH.PHADJ` register field. The adjustment is in units of DIV1 or DIV2 clock periods. For outputs from DIV1, the DIV1 frequency is 600MHz and resolution is half of one period, i.e. 0.833ns. For outputs from DIV2 (OC3-OC6 in Configs4-7), the DIV2 frequency is 200MHz and resolution is half of one period, i.e. 2.5ns.

### 3.3.3 Output-to-Output Phase Alignment

A 0-to-1 transition of the `ACR1.DALIGN` bit causes a simultaneous reset of the dividers for all output clocks where `OCxCR1.PHEN=1`. After this reset, all `PHEN=1` output clocks with frequencies that are exactly integer multiples of one another are rising-edge aligned, with the phase of each output clock signal adjusted as specified by its `OCxPH.PHADJ` register field. The device does not support alignment of outputs from DIV1 with outputs from DIV2. The alignment function should only be applied to outputs from DIV1 or to outputs from DIV2 but not a mix of both.

Alignment is not glitchless; i.e. it may cause a short high time or low time on participating output clock signals. A glitchless alignment can be accomplished by first stopping the clocks, then aligning them, then starting them. Output clock start and stop is described in section 3.3.4.

### 3.3.4 Output Clock Start, Stop and High-Impedance

Output clocks can be stopped high or low or high-impedance. One use for this behavior is to ensure “glitchless” output clock operation while the output is reconfigured or phase aligned with some other signal.

Each output has an `OCxSTOP` register with fields to control this behavior. The `OCxSTOP.MODE` field specifies whether the output clock signal stops high, low, or high-impedance. The `OCxSTOP.SRC` field specifies the source of the stop signal. When `OCxSTOP.SRC=0001` the output clock is stopped when the corresponding bit is set in the `STOPCR` registers OR the `MCR1.STOP` bit is set.

When the stop mode is Stop High (`OCxSTOP.MODE=x1`) and the stop signal is asserted, the output clock is stopped after the next rising edge of the output clock. When the stop mode is Stop Low (`OCxSTOP.MODE=x0`) and the stop signal is asserted, the output clock is stopped after the next falling edge of the output clock. When the output is stopped, the output driver can optionally go high-impedance (`OCxSTOP.MODE=1x`). Internally the clock signal continues to toggle while the output is stopped. When the stop signal is deasserted, the output clock resumes on the opposite edge that it stopped on.

When `OCxCR2.POL=1` the output stops on the opposite polarity that is specified by the `OCxSTOP.MODE` field.

Each output has a status register (`OCxSR`) with several stop/start status bits. The `STOPD` bit is a real-time status bit indicating stopped or not stopped. The `STOPL` bit is a latched status bit that is set when the output clock has stopped. The `STARTL` bit is a latched status bit that is set when the output clock has started.

## 3.4 Microprocessor Interface

The device can communicate over a SPI interface or an I<sup>2</sup>C interface.

In SPI mode the device can only be configured as a SPI slave to a processor master. The device is always a slave on the I<sup>2</sup>C bus.

Section 3.1 describes reset pin settings required to configure the device for these interfaces.

### 3.4.1 SPI Slave

The device can present a SPI slave port on the CSN, SCLK, MOSI, and MISO pins. SPI is a widely used master/slave bus protocol that allows a master and one or more slaves to communicate over a serial bus. SPI masters are typically microprocessors, ASICs or FPGAs. Data transfers are always initiated by the master, which also generates the SCLK signal. The device receives serial data on the MOSI (Master Out Slave In) pin and transmits serial data on the MISO (Master In Slave Out) pin. MISO is high impedance except when the device is transmitting data to the bus master.

**Bit Order.** The register address and all data bytes are transmitted most significant bit first on both MOSI and MISO.

**Clock Polarity and Phase.** The device latches data on MOSI on the rising edge of SCLK and updates data on MISO on the falling edge of SCLK. SCLK does not have to toggle between accesses, i.e., when CSN is high.

**Device Selection.** Each SPI device has its own chip-select line. To select the device, the bus master drives its CSN pin low.

**Command and Address.** After driving CSN low, the bus master transmits an 8-bit command followed by a 16-bit register address. The available commands are shown below.

**Table 3 - SPI Commands**

Command	Hex	Bit Order, Left to Right
Write	0x02	0000 0010
Read	0x03	0000 0011

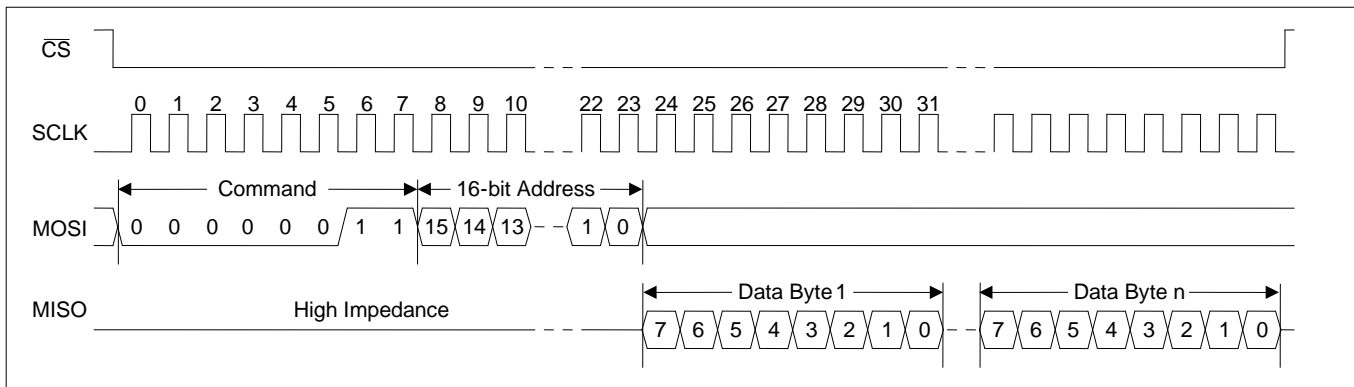
**Read Transactions.** After driving CSN low, the bus master transmits the read command followed by the 16-bit address. The device then responds with the requested data byte on MISO, increments its address counter, and prefetches the next data byte. If the bus master continues to demand data, the device continues to provide the data on MISO, increment its address counter, and prefetch the following byte. The read transaction is completed when the bus master drives CSN high. See [Figure 4](#).

**Write Transactions.** After driving CSN low, the bus master transmits the write command followed by the 16-bit register address followed by the first data byte to be written. The device receives the first data byte on MOSI, writes it to the specified register, increments its internal address register, and prepares to receive the next data byte. If the master continues to transmit, the device continues to write the data received and increment its address counter. The write transaction is completed when the bus master drives CSN high. See [Figure 5](#).

**Early Termination of Bus Transactions.** The bus master can terminate SPI bus transactions at any time by pulling CSN high. In response to early terminations, the device resets its SPI interface logic and waits for the start of the next transaction. If a write transaction is terminated prior to the SCLK edge that latches the least significant bit of a data byte, the data byte is not written.

**Design Option: Wiring MOSI and MISO Together.** Because communication between the bus master and the device is half-duplex, the MOSI and MISO pins can be wired together externally to reduce wire count. To support this option, the bus master must not drive the MOSI/MISO line when the device is transmitting.

**AC Timing.** See [Table 13](#) and [Figure 10](#) for AC timing specifications for the SPI interface.



**Figure 4 - SPI Read Transaction Functional Timing**

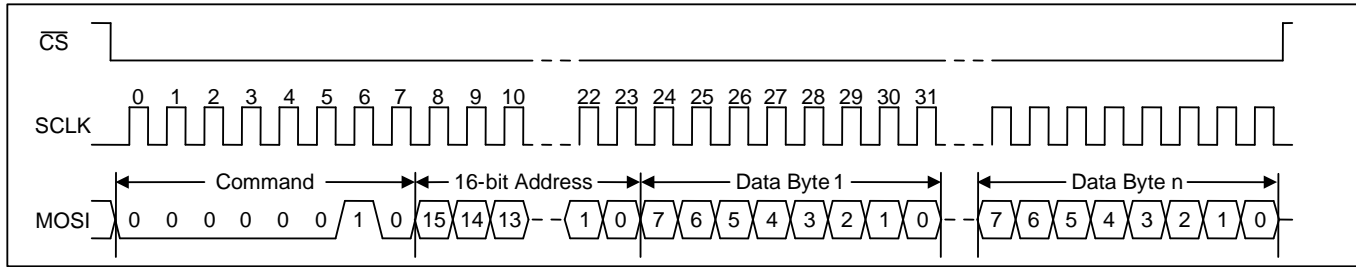


Figure 5 - SPI Write Transaction Functional Timing

### 3.4.2 I<sup>2</sup>C Slave

The device can present a fast-mode (400kbit/s) I<sup>2</sup>C slave port on the SCL and SDA pins. I<sup>2</sup>C is a widely used master/slave bus protocol that allows one or more masters and one or more slaves to communicate over a two-wire serial bus. I<sup>2</sup>C masters are typically microprocessors, ASICs or FPGAs. Data transfers are always initiated by the master, which also generates the SCL signal. The device is compliant with version 2.1 of the I<sup>2</sup>C specification.

The I<sup>2</sup>C interface on the device is a protocol translator from external I<sup>2</sup>C transactions to internal SPI transactions. This explains the slightly increased protocol complexity described in the paragraphs that follow.

**Read Transactions.** The bus master first does an I<sup>2</sup>C write to the device. In this transaction three bytes are written: the SPI Read command (see Table 3), the upper byte of the register address, and the lower byte of the register address. The bus master then does an I<sup>2</sup>C read. During each acknowledge (A) bit the device fetches data from the read address and then increments the read address. The device then transmits the data to the bus master during the next 8 SCL cycles. The bus master terminates the read with a not-acknowledge (NA) followed by a STOP condition (P). See Figure 6. After the I<sup>2</sup>C write there can be unlimited idle time on the bus before the I<sup>2</sup>C read, but the device cannot tolerate other I<sup>2</sup>C bus traffic between the I<sup>2</sup>C write and the I<sup>2</sup>C read. Care must be taken to ensure that the I<sup>2</sup>C read is the first command on the bus after the I<sup>2</sup>C write to ensure the two-part read transaction happens correctly.

**Write Transactions.** The bus master does an I<sup>2</sup>C write to the device. The first three bytes of this transaction are the SPI Write command (see Table 3), the upper byte of the register address, and the lower byte of the register address. Subsequent bytes are data bytes to be written. After each data byte is received, the device writes the byte to the write address and then increments the write address. The bus master terminates the write with a STOP condition (P). See Figure 7.

**I<sup>2</sup>C Features Not Supported by the Device.** The I<sup>2</sup>C specification has several optional features that are not supported by the device. These are: 3.4Mbit/s high-speed mode (Hs-mode), 10-bit device addressing, general call address, software reset, and device ID. The device does not hold SCL low to force the master to wait.

**I<sup>2</sup>C Slave Address.** The device's 7-bit slave address can be pin-configured for any of three values. These values are show in the table in section 3.1.

**Bit Order.** The I<sup>2</sup>C specification requires device address, register address and all data bytes to be transmitted most significant bit first on the SDA signal.

Note: as required by the I<sup>2</sup>C specification, when power is removed from the device, the SDA and SCL pins are left floating so they don't obstruct the bus lines.

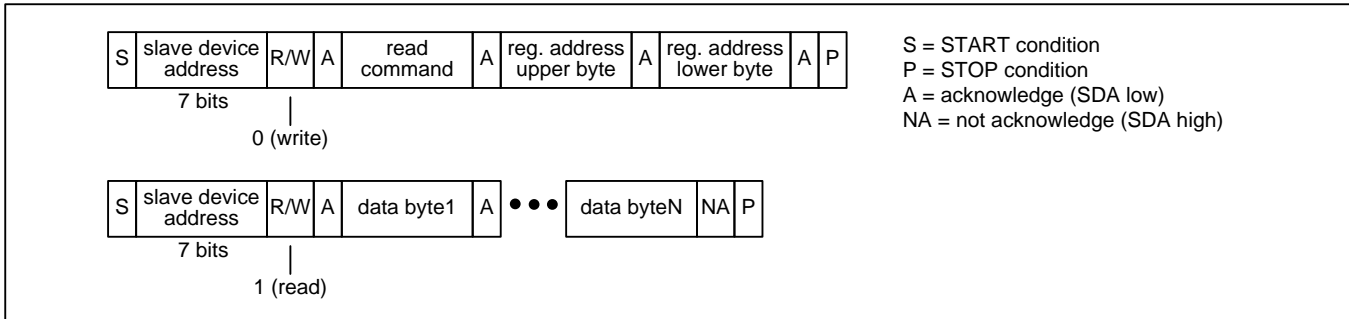


Figure 6 - I<sup>2</sup>C Read Transaction Functional Timing

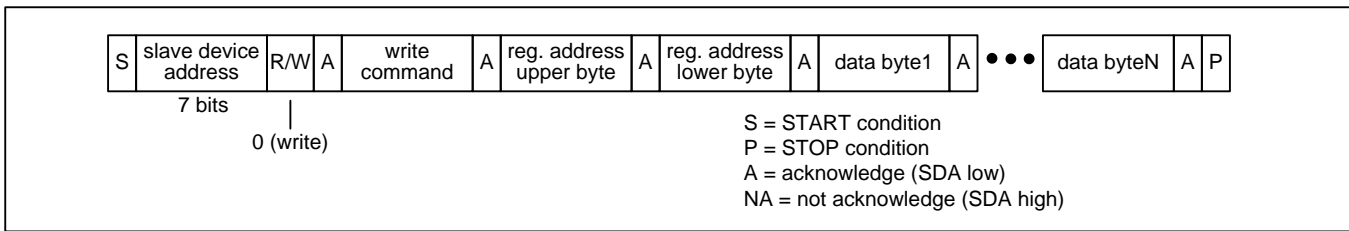


Figure 7 - I<sup>2</sup>C Write Transaction Functional Timing

Note: In Figure 6 and Figure 7, a STOP condition (P) immediately followed by a START condition (S) can be replaced by a repeated START condition (Sr) as described in the I<sup>2</sup>C specification.

### 3.5 Reset Logic

The device has three reset controls: the RSTN pin, and the hard reset (HRST) and soft reset (SRST) bits in MCR1. The RSTN pin asynchronously resets the entire device. When the RSTN pin is low all internal registers are reset to their default values. When RSTN returns high the device configures itself as specified by the AC[2:0] pins. **The RSTN pin must be asserted once after power-up.** Reset should be asserted for at least 1µs. See section 3.5.1 below for important details about using an external RC reset circuit with the RSTN pin.

Asserting the MCR1.HRST (hard reset) bit is functionally similar to asserting the RSTN pin. The HRST bit resets the entire device except for the microprocessor interface, the HRST bit itself, and CFGSR.IF[1:0]. While HRST=1 the device accepts register writes so that HRST can be set back to 0, but register reads are not allowed. When HRST is set back to 0, the TEST and AC[2:0] pins are sampled as described in section 3.1, but, unlike when RSTN is deasserted, the IF[1:0] pins are not sampled so that the device remains in the same interface mode (SPI or I<sup>2</sup>C) and maintains the same slave address when in I<sup>2</sup>C mode. When HRST is set back to 0, the device configures itself as specified by the AC[2:0] pins after a 1 to 3µs delay.

The MCR1.SRST (soft reset) bit resets the entire device except for the microprocessor interface, the SRST bit itself, the MCR1.HRST bit, and the CFGSR register. When the SRST bit is asserted the device does not configure itself.

**Important:** System software must wait at least 100µs after RSTN is deasserted and wait for GLOBISR.BCDONE=1 before configuring the device.

#### 3.5.1 Design Considerations for Using an External RC Reset Circuit

When the power supply arrangement for the device has VDDH=VDDL (3.3V or 2.5V) an external RC reset circuit can be used to reset the device during power-up with no additional considerations.

When the power supply arrangement for the device has VDDH > VDDL then the board designer should choose one of two options: (a) a power-on-reset (POR) chip such as a Texas Instruments TPS3839 should be used instead of an external RC reset circuit, or (b) the device's VDDIO pin must be wired to VDDL.

The possible disadvantage of option (b) is that VDDIO, the power supply for all SPI/I2C pins and the TEST/ALK pin, could be too low if neighboring devices operate at power supply voltages higher than VDDL. One exception to this disadvantage would be the I2C interface. Since I2C's logic-high voltage is set by pull-up resistors, those resistors can be externally wired to a voltage higher than VDDIO up to 3.3V. The SCL/SCLK and SD/MOSI pins are 3.3V tolerant.

### 3.6 Power-Supply Considerations

Due to the multi-power-supply nature of the device, some I/Os have parasitic diodes between a lower-voltage supply and a higher-voltage supply. When ramping power supplies up or down, care must be taken to avoid forward-biasing these diodes because it could cause latchup. Two methods are available to prevent this. The first method is to place a Schottky diode external to the device between the lower-voltage supply and the higher-voltage supply to force the higher-voltage supply to be within one parasitic diode drop of the lower-voltage supply. The second method is to ramp up the higher-voltage supply first and then ramp up the lower-voltage supply.

**Important Note:** The voltages on VDDL, VDDIO, and all VDDOx pins must not exceed VDDH. Not complying with this requirement may damage the device.

### 3.7 Choosing Among Core Power Supply Options

The device supports the following core supply voltage options:

VDDH	VDDL
3.3V	3.3V
3.3V	1.8V
2.5V	2.5V
2.5V	1.8V

Choosing the best option depends on several factors including supply voltages available on the board, willingness to use low-dropout (LDO) linear regulators to make local power supplies for the device, board power supply noise and mitigation strategies, target jitter performance, and how many device resources are enabled.

Starting with the VDDH=VDDL=3.3V option, the advantages of this option are (1) the device only requires a single power supply voltage (assuming all output driver VDDOx supplies are also 3.3V), and (2) internal regulation is used for the APLL, maximizing power supply noise rejection. The disadvantage is that power consumption is higher than other options.

The VDDH=3.3V, VDDL=1.8V option does require two core power supply voltages, but internal regulation is used for the APLL, maximizing power supply noise rejection. Also this option has lower power consumption than the VDDH=VDDL=3.3V option. *If the application can provide 3.3V and 1.8V supplies to the device, this option is highly recommended as a good balance of lower power consumption and better power supply noise rejection.*

The VDDH=VDDL=2.5V option is for applications that do not have a 3.3V power supply and do not want to provide an LDO to make a 3.3V supply. The advantages of this option are (1) the device only requires a single power supply voltage (assuming all output driver VDDOx supplies are also 2.5V), and (2) lower power consumption than the VDDH=VDDL=3.3V option. The disadvantage is that internal APLL regulators are bypassed and the APLL runs directly from the VDDH supply, which leaves the device more susceptible to power supply noise. This susceptibility can be mitigated using good power supply noise filtering and further mitigated with a dedicated LDO for the device.

The VDDH=2.5V, VDDL=1.8V option provides even lower power consumption than the VDDH=VDDL=2.5V option. The disadvantages are (1) it requires two core power supply voltages, and (2) just like the VDDH=VDDL=2.5V case, internal APLL regulators are bypassed and the APLL runs directly from the VDDH supply, which leaves the device more susceptible to power supply noise. This susceptibility can be mitigated using good power supply noise filtering and further mitigated with a dedicated LDO for the device.

## 4. Register Descriptions

Table 4 shows the register map. In each register, bit 7 is the MSb and bit 0 is the LSb. Register addresses not listed are reserved. Bits marked “—” are reserved and must be written with 0. Writing other values to these

registers may put the device in a factory test mode resulting in undefined operation. Bits labeled “0” or “1” must be written with that value for proper operation. Register fields with underlined names are read-only fields; writes to these fields have no effect. All other fields are read-write. Register fields are described in detail in the register descriptions that follow [Table 4](#).

## 4.1 Register Types

### 4.1.1 Status Bits

The device has two types of status bits. Real-time status bits are read-only and indicate the state of a signal at the time it is read. Latched status bits are set when a signal changes state (low-to-high, high-to-low, or both, depending on the bit) and cleared when written with a logic 1 value. Writing a 0 has no effect. Status bits marked “—” are reserved and must be ignored.

### 4.1.2 Configuration Fields

Configuration fields are read-write. During reset, each configuration field reverts to the default value shown in the register definition. Configuration register bits marked “—” are reserved and must be written with 0.

## 4.2 Register Map

**Table 4 - Register Map**

ADDR	REGISTER	BIT 7	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0
<b>Global Configuration Registers</b>									
01	<u>MCR1</u>	SRST	HRST	STOP	—	—	—	ODMISO	—
02	<u>MCR2</u>	—	—	—	—	—	—	XAB[1:0]	
09	<u>STOPCR1</u>	OC5STP	—	OC4STP	—	OC3STP	OC2STP	—	OC1STP
0A	<u>STOPCR2</u>	—	—	—	—	—	—	—	OC6STP
11	<u>I2CA</u>	—	I2CA[6:0]						
<b>Status Registers</b>									
30	<u>ID1</u>	IDU[7:0]							
31	<u>ID2</u>	IDL[3:0]				REV[3:0]			
40	<u>CFGSR</u>	<u>CFGD</u>	—	IF[1:0]		<u>TEST</u>	AC[2:0]		
43	<u>GLOBISR</u>	<u>BCDONE</u>	—	—	—	—	—	—	—
48	<u>APLL1SR</u>	AIFLL	<u>AIFL</u>	AIFHL	<u>AIFH</u>	ALKL	<u>ALK</u>	—	—
50	<u>OC1SR</u>	—	—	—	—	STARTL	—	STOPL	<u>STOPD</u>
52	<u>OC2SR</u>	—	—	—	—	STARTL	—	STOPL	<u>STOPD</u>
53	<u>OC3SR</u>	—	—	—	—	STARTL	—	STOPL	<u>STOPD</u>
55	<u>OC4SR</u>	—	—	—	—	STARTL	—	STOPL	<u>STOPD</u>
57	<u>OC5SR</u>	—	—	—	—	STARTL	—	STOPL	<u>STOPD</u>
58	<u>OC6SR</u>	—	—	—	—	STARTL	—	STOPL	<u>STOPD</u>
<b>Alignment Configuration Registers</b>									
100	<u>ACR1</u>	—	DALIGN	—	—	—	—	—	—
<b>Output Clock Configuration Registers</b>									
<b>OC1 Registers</b>									
200	<u>OC1CR1</u>	PHEN	—	—	—	—	—	—	—
201	<u>OC1CR2</u>	—	POL	DRIVE[1:0]		—	—	—	—
209	<u>OC1PH</u>	—	—	—	—	PHADJ[3:0]			
20A	<u>OC1STOP</u>	—	SRC[3:0]				—	MODE[1:0]	
<b>OC2 Registers</b>									
220	<u>OC2CR1</u>	same as OC1 registers							
...	...								
22A	<u>OC2STOP</u>								

ADDR	REGISTER	BIT 7	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0
<b>OC3 Registers</b>									
230	OC3CR1	same as OC1 registers							
...	...								
23A	OC3STOP								
<b>OC4 Registers</b>									
250	OC4CR1	same as OC1 registers							
...	...								
25A	OC4STOP								
<b>OC5 Registers</b>									
270	OC5CR1	same as OC1 registers							
...	...								
27A	OC5STOP								
<b>OC6 Registers</b>									
280	OC6CR1	same as OC1 registers							
...	...								
28A	OC6STOP								
<b>Input Clock Configuration</b>									
300	XACR1	—	POL	—	—	—	—	—	—
301	XACR2	XOAMP[7:0]							
302	XACR3	XBCAP[3:0]				XACAP[3:0]			

## 4.3 Register Definitions

### 4.3.1 Global Configuration Registers

**Register Name:** MCR1  
**Register Description:** Master Configuration Register 1  
**Register Address:** 01h

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
	Default	SRST	HRST	STOP	—	—	—	ODMISO
	0	0	0	0	0	0	0	0

**Bit 7: Soft Reset (SRST).** This bit resets the entire device except for the microprocessor interface, the SRST bit itself, the MCR1.HRST bit, the I2CA register, and CFGSR bits 5:0. When SRST is active, the register fields with pin-programmed defaults do not latch their values from the corresponding input pins. When the SRST bit is asserted the device's auto-configuration boot controller is **not** started. See section 3.5.

0 = Normal operation  
 1 = Reset

**Bit 6: Hard Reset (HRST).** Asserting this bit is functionally equivalent to asserting the RSTN pin. The HRST bit resets the entire device except for the microprocessor interface and the HRST bit itself. Register fields with pin-programmed defaults latch their values from the corresponding input pins, and the device's auto-configuration boot controller is started. See section 3.5.

0 = Normal operation  
 1 = Reset

**Bit 5: Output Clock Stop (STOP).** Asserting this bit stops all output clocks that are configured with OCxSTOP.SRC=0001. Note that this signal is ORed with the per-output stop control bit in the STOPCR registers to make each output's internal stop control signal. See section 3.3.4.

**Bit 1: Open Drain MISO Enable (ODMISO).** This bit configures the MISO pin to be open-drain. When this bit is set, the MISO pin only drives low and must have an external pullup resistor.

0 = Disable (MISO drives 0 and 1, high-impedance when not driven)

1 = Enable (MISO drives 0 only, high-impedance all other times)

**Register Name:** MCR2  
**Register Description:** Master Configuration Register 2  
**Register Address:** 02h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	—	—	—	—	—	—	XAB[1:0]	
<b>Default</b>	0	0	0	0	0	0	0	1

**Bits 1 to 0: XA/XB Pin Mode (XAB[1:0]).** This field specifies the behavior of the XA and XB pins. See section 3.2.

00 = Crystal driver and input disabled / powered down

01 = Crystal driver and input enabled on XA/XB

10 = XA enabled as single-ended input for external oscillator signal; XB must be left floating

11 = {unused value}

**Register Name:** STOPCR1  
**Register Description:** Output Clock Stop Control Register 1  
**Register Address:** 09h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	OC5STP	—	OC4STP	—	OC3STP	OC2STP	—	OC1STP
<b>Default</b>	0	0	0	0	0	0	0	0

**Bit 7: OC5 Stop Control (OC5STP).** When SRC=0001 in the [OC5STOP](#) register, setting this bit to 1 causes OC5 to stop. Note that this signal is ORed with [MCR1.STOP](#) to make OC5's internal stop control signal. See section 3.3.4.

**Bits 5, 3, 2, 0:** These bits are similar to OC5STP above but for OC4 through OC1.

**Register Name:** STOPCR2  
**Register Description:** Output Clock Stop Control Register 2  
**Register Address:** 0Ah

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	—	—	—	—	—	—	—	OC6STP
<b>Default</b>	0	0	0	0	0	0	0	0

**Bit 0:** This bit is similar to [STOPCR1.OC5STP](#) but for OC6.

**Register Name:** I2CA  
**Register Description:** I2C Address register  
**Register Address:** 11h



	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	0	I2CA[6:0]						
<b>Default</b>	0	1	1	1	0	1	1	1

**Bits 6 to 0: I2C Address (I2CA[6:0]).** This field specifies the device's address on the I<sup>2</sup>C bus.

### 4.3.2 Status Registers

**Register Name:** ID1  
**Register Description:** Device Identification Register, MSB  
**Register Address:** 30h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Name	IDU[7:0]							
Default	0	0	0	1	1	1	1	1

**Bits 7 to 0: Device ID Upper (IDU[7:0]).** This field is the upper eight bits of the device ID.

**Register Name:** ID2  
**Register Description:** Device Identification Register, LSB and Revision  
**Register Address:** 31h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Name	IDL[3:0]				REV[3:0]			
Default	0	0	0	0	contact factory			

**Bits 7 to 4: Device ID Lower (IDL[3:0]).** This field is the lower four bits of the device ID.

**Bits 3 to 0: Device Revision (REV[3:0]).** These bits are the device hardware revision starting at 0.

**Register Name:** CFGSR  
**Register Description:** Configuration Status Register  
**Register Address:** 40h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Name	CFGD	—	IF[1:0]		TEST	AC[2:0]		
Default	0	0	see below		see below	see below		

**Bit 7: Configured (CFGD).** This read-only bit is cleared by assertion of RSTN, [MCR1.HRST](#) or [MCR1.SRST](#) and set when any register is written (by auto-configuration or through the processor interface). CFGD=1 indicates that the device register set is no longer in factory-default state.

**Bits 5 to 4: Interface Mode (IF[1:0]).** These read-only bits are the latched state of the IF1/MISO and IF0/CSN pins when the RSTN pin transitions high. See section [3.1](#).

**Bit 3: Test Mode (TEST).** This read-only bit is the latched state of the TEST pin when the RSTN pin transitions high or the [MCR1.HRST](#) bit is deasserted. For proper operation it should be 0. See section [3.1](#).

**Bits 2 to 0: Auto-Configuration (AC[2:0]).** These bits are the latched state of the AC2, AC1 and AC0 pins when the RSTN pin transitions high or the [MCR1.HRST](#) bit is deasserted. See section [3.1](#).

**Register Name:** GLOBISR  
**Register Description:** Global Functions Interrupt Status Register  
**Register Address:** 43h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	READY	—	—	—	—	—	—	—
<b>Default</b>	see below	0	0	0	0	0	0	0

**Bit 7: Boot Controller Done (BCDONE).** This bit indicates the status of the device after reset. It is cleared when the device is reset and set when the device is ready for operation.

**Register Name:** APLL1SR  
**Register Description:** APLL1 Status Register  
**Register Address:** 48h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	AIFLL	AIFL	AIFHL	AIFH	ALKL	ALK	—	—
<b>Default</b>	0	0	0	0	0	0	0	0

**Bit 7: APLL Input Frequency Low Latched Status (AIFLL).** This latched status bit is set to 1 when the AIFL status bit is set. AIFLL is cleared when written with a 1. When AIFLL is set it can cause an interrupt request if the AIFLIE interrupt enable bit is set.

**Bit 6: APLL Input Frequency Low Status (AIFL).** This real-time status bit indicates that the input frequency to the APLL is lower than expected.

0 = Input frequency ok

1 = Input frequency low

**Bit 5: APLL Input Frequency High Latched Status (AIFHL).** This latched status bit is set to 1 when the AIFH status bit is set. AIFHL is cleared when written with a 1. When AIFHL is set it can cause an interrupt request if the AIFHIE interrupt enable bit is set.

**Bit 4: APLL Input Frequency High Status (AIFH).** This real-time status bit indicates that the input frequency to the APLL is higher than expected.

0 = Input frequency ok

1 = Input frequency high

**Bit 3: APLL Lock Latched Status (ALKL).** This latched status bit is set to 1 when the ALK status bit changes state (set or cleared). ALKL is cleared when written with a 1. When ALKL is set it can cause an interrupt request if the ALKIE interrupt enable bit is set.

**Bit 2: APLL Lock Status (ALK).** This real-time status bit indicates the lock status of the APLL.

0 = Not locked

1 = Locked

**Register Name:** OCxSR  
**Register Description:** Output Clock x Status Register  
**Register Address:** OC1: 50h, OC2: 52h, OC3: 53h, OC4: 55h, OC5: 57h, OC6: 58h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	—	—	—	—	STARTL	—	STOPL	STOPD
<b>Default</b>	0	0	0	0	0	0	0	0

**Bit 3: (STARTL).** This latched status bit is set when the output clock signal has been started after being stopped. Writing a 1 to this bit clears it. See section 3.3.4.

0 = Output clock signal has not resumed from being stopped  
 1 = Output clock signal has resumed from being stopped

**Bit 1: (STOPL).** This latched status bit is set when the output clock signal has been stopped. Writing a 1 to this bit clears it. See section 3.3.4.

0 = Output clock signal has not stopped  
 1 = Output clock signal has stopped

**Bit 0: (STOPD).** This real-time status bit is high when the output clock signal is stopped and low when the output clock is not stopped. See section 3.3.4.

0 = Output clock signal is not stopped  
 1 = Output clock signal is stopped

### 4.3.3 Alignment Configuration Registers

**Register Name:** ACR1  
**Register Description:** Align Configuration Register 1  
**Register Address:** 100h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	—	DALIGN	—	—	—	—	—	—
<b>Default</b>	0	0	0	0	0	1	0	0

**Bit 6: Align Output Dividers (DALIGN).** A 0-to-1 transition on this bit causes a simultaneous reset of the medium-speed dividers and the low-speed dividers for all output clocks where OCxCR1.PHEN=1. After this reset all PHEN=1 output clocks with frequencies that are exactly integer multiples of one another will be rising-edge aligned as specified by their OCxPH registers. This bit should be set then cleared once during system startup. Setting this bit during normal system operation can cause phase jumps in the output clock signals.

### 4.3.4 Output Clock Configuration Registers

**Register Name:** OCxCR1  
**Register Description:** Output Clock x Configuration Register 1  
**Register Address:** OC1: 200h, OC2: 220h, OC3: 230h, OC4: 250h, OC5: 270h, OC6: 280h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	PHEN	—	—	—	—	—	—	—
<b>Default</b>	1	varies with output # and config #						

**Bit 7: Phase Alignment Enable (PHEN).** This bit enables this output to participate in phase alignment. See section 3.3.3.

0 = Phase alignment disabled for this output

1 = Phase alignment enabled for this output

**Register Name:** OCxCR2  
**Register Description:** Output Clock x Configuration Register 2  
**Register Address:** OC1: 201h, OC2: 221h, OC3: 231h, OC4: 251h, OC5: 271h, OC6: 281h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	0	POL	DRIVE[1:0]		—	—	—	—
<b>Default</b>	0	0	see below		varies with output # and config #			

**Bit 6: Clock Path Polarity (POL).** The clock path to the output driver is inverted when this bit set. This does not invert the LSDIV path to the CMOS OCxN pin if that path is enabled. See section 3.3.1.

**Bits 5 to 4: CMOS Output Drive Strength (DRIVE[1:0]).** The CMOS output drivers have four equal sections that can be enabled or disabled to achieve four different drive strengths from 1x to 4x. When the output power supply VDDOx is 3.3V or 2.5V, the user should start with 1x and only increase drive strength if the output is highly loaded and signal transition time is unacceptable. When VDDOx is 1.8V or 1.5V the user should start with 4x and only decrease drive strength if the output signal has unacceptable overshoot. For output OC2 the default value of this field is 10=3x for all configs. For all other outputs this field is ignored. See section 3.3.1.

00 = 1x

01 = 2x

10 = 3x

11 = 4x

**Register Name:** OCxPH  
**Register Description:** Output Clock x Phase Adjust Register  
**Register Address:** OC1: 209h, OC2: 229h, OC3: 239h, OC4: 259h, OC5: 279h, OC6: 289h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	—	—	—	—	PHADJ[3:0]			
<b>Default</b>	0	0	0	0	0	0	0	0

**Bits 3 to 0: Phase Adjust Value (PHADJ[3:0]).** This field can be used to adjust the phase of an output clock vs. the phase of other clock outputs. The adjustment is in units of DIV1 or DIV2 clock periods. For outputs from DIV1, the DIV1 frequency is 600MHz and resolution is half of one period, i.e. 0.833ns. For outputs from DIV2 (OC3-OC6 in Configs4-7), the DIV2 frequency is 200MHz and resolution is half of one period, i.e. 2.5ns. Negative values mean earlier in time (leading) and positive values mean later in time (lagging). See section [3.3.2](#).

0000 = 0 DIVx periods	1000 = -1.0 DIVx periods
0001 = 0.5	1001 = -0.5
0010 = 1.0	1010 = -2.0
0011 = 1.5	1011 = -1.5
0100 = 2.0	1100 = -3.0
0101 = 2.5	1101 = -2.5
0110 = 3.0	1110 = -4.0
0111 = 3.5	1111 = -3.5

**Register Name:** OCxSTOP  
**Register Description:** Output Clock x Start Stop Register  
**Register Address:** OC1: 20Ah, OC2: 22Ah, OC3: 23Ah, OC4: 25Ah, OC5: 27Ah, OC6: 28Ah

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
<b>Name</b>	—	SRC[3:0]				—	MODE[1:0]	
<b>Default</b>	0	0	0	0	1	1	0	0

**Bits 6 to 3: Output Clock Stop Source (SRC[3:0]).** This field specifies the source of the stop signal. See section [3.3.4](#).

0000 = Never stop
0001 = Logical OR of (the global <a href="#">MCR1.STOP</a> bit) or (the OCx stop bit in the <a href="#">STOPCR</a> registers)
0010 to 1111 = {unused values}

**Bits 1 to 0: Output Clock Stop Mode (MODE[1:0]).** This field selects the mode of the start-stop function. See section [3.3.4](#).

00 = Stop Low: stop after falling edge of output clock, start after rising edge of output clock
01 = Stop High: stop after rising edge of output clock, start after falling edge of output clock
10 = Stop Low then go high-impedance: stop after falling edge, start after rising edge
11 = Stop High then go high-impedance: stop after rising edge, start after falling edge

### 4.3.5 Input Clock Configuration Registers

**Register Name:** XACR1  
**Register Description:** XA Input Clock Configuration Register 1  
**Register Address:** 300h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Name	—	POL	—	—	—	—	—	—
Default	0	0	0	0	0	0	0	0

**Bit 6: Input Polarity (POL).** This field specifies which input clock edge the APLL will lock to.

0 = Rising edge

1 = Falling edge

**Register Name:** XACR2  
**Register Description:** XA Input Clock Configuration Register 2  
**Register Address:** 301h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Name	XOAMP[7:0]							
Default	0	0	0	1	0	0	0	0

**Bits 7 to 0: XO Amplifier Control (XOAMP[7:0]).** For the recommended 10pF crystal the default value of 0x10 is appropriate for crystal with 100 $\mu$ W max drive. For 10pF crystal with 200 $\mu$ W max drive set this register to 0x58. For 10pF crystal with 300 $\mu$ W max drive set this register to 0x88.

**Register Name:** XACR3  
**Register Description:** XA Input Clock Configuration Register 3  
**Register Address:** 302h

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Name	XBCAP[3:0]			XACAP[3:0]				
Default	0	1	1	1	0	1	1	1

**Bits 7 to 4: XB Internal Capacitor Selection (XBCAP[3:0]).** Actual internal capacitance on the XB pin in pF is approximately 6 + XBCAP. See section 3.2.2.

**Bits 3 to 0: XA Internal Capacitor Selection (XACAP[3:0]).** Actual internal capacitance on the XA pin in pF is approximately 6 + XACAP. See section 3.2.2.

## 5. Electrical Characteristics

### Absolute Maximum Ratings

Parameter	Symbol	Min.	Max.	Units
Supply voltage, nominal 1.5V	VDD15	-0.3	1.65	V
Supply voltage, nominal 1.8V	VDD18	-0.3	1.98	V
Supply voltage, nominal 2.5V	VDD25	-0.3	2.75	V
Supply voltage, nominal 3.3V	VDD33	-0.3	3.63	V
Voltage on XA, any OCxP/N pin	VANAPIN	-0.3	3.63	V
Voltage on any digital I/O pin	VDIGPIN	-0.3	3.63	V
Storage Temperature Range	T <sub>ST</sub>	-55	+125	°C

\* Exceeding these values may cause permanent damage. Functional operation under these conditions is not implied.

\* Voltages are with respect to ground (VSS) unless otherwise stated.

**Note 1:** The typical values listed in the tables of Section 5 are not production tested.

**Note 2:** Specifications to -40°C and 85°C are guaranteed by design or characterization and not production tested.

**Table 5 - Recommended DC Operating Conditions**

Parameter	Symbol	Min.	Typ.	Max.	Units
Supply voltage, Higher Core (choose 1 row)	VDDH	2.375	2.5	2.625	V
		3.135	3.3	3.465	
Supply voltage, Lower Core (choose 1 row)	VDDL	1.71	1.8	1.89	V
		same as VDDH			
Supply voltage, Non-Clock I/O Pins (choose 1 row)	VDDIO	1.71	1.8	1.89	V
		2.375	2.5	2.625	
		same as VDDH			
Supply voltage, OCx Outputs (x=1,2,3,4,5 or 6) (choose 1 row)	VDDOx	1.425	1.5	1.575	V
		1.71	1.8	1.89	
		2.375	2.5	2.625	
		same as VDDH			
Operating temperature	T <sub>A</sub>	-40		+85	°C

**Table 6 - Electrical Characteristics: Supply Currents**

Characteristics	Symbol	Min.	Typ. <sup>1</sup>	Max	Units	Notes
Total VDDH current, all configs 0-7	I <sub>DDH</sub>		113		mA	Note 2
Config0 total VDDL current	I <sub>DDL</sub>		191		mA	Note 2
Config1 total VDDL current	I <sub>DDL</sub>		247		mA	Note 2
Config2 total VDDL current	I <sub>DDL</sub>		247		mA	Note 2
Config3 total VDDL current	I <sub>DDL</sub>		247		mA	Note 2
Config4 total VDDL current	I <sub>DDL</sub>		229		mA	Note 2
Config5 total VDDL current	I <sub>DDL</sub>		278		mA	Note 2
Config6 total VDDL current	I <sub>DDL</sub>		278		mA	Note 2
Config7 total VDDL current	I <sub>DDL</sub>		278		mA	Note 2
VDDOx current for an HCSL output	I <sub>DDOHC</sub>		20		mA	Note 3
VDDOx current for a CMOS output	I <sub>DDOC</sub>		4		mA	Note 4

**Note 1:** Typical values measured at nominal supply voltages and 25°C ambient temperature.

**Note 2:** Typical I<sub>DD</sub> measured with VDDH=VDDL=VDDOx=VDDIO=3.3V.

**Note 3:** 50Ω to ground each on OCxP and OCxN.

**Note 4:** VDDOx=3.3V, 1x drive strength, f<sub>o</sub>=250MHz, 2pF load



**Table 7 - Electrical Characteristics: Non-Clock CMOS Pins**

Characteristics	Symbol	Min.	Typ.	Max.	Units	Notes
Input high voltage	$V_{IH}$	$0.7 \times V_{DDIO}$			V	
Input low voltage	$V_{IL}$			$0.3 \times V_{DDIO}$	V	
Input leakage current, all digital inputs	$I_{IL}$	-10		10	$\mu A$	Note 1
Input capacitance	$C_{IN}$		3	10	pF	
Input capacitance, SCL/SCLK, SDA/MOSI	$C_{IN}$		3	11	pF	
Input hysteresis, SCL and SDA in I <sup>2</sup> C Bus Mode		$0.05 \times V_{DDIO}$			mV	
Output leakage (when high impedance)	$I_{LO}$	-10		10	$\mu A$	Note 1
Output high voltage	$V_{OH}$	$0.8 \times V_{DDIO}$			V	$I_o = -3.0mA$
Output low voltage	$V_{OL}$			$0.2 \times V_{DDIO}$	V	$I_o = 3.0mA$

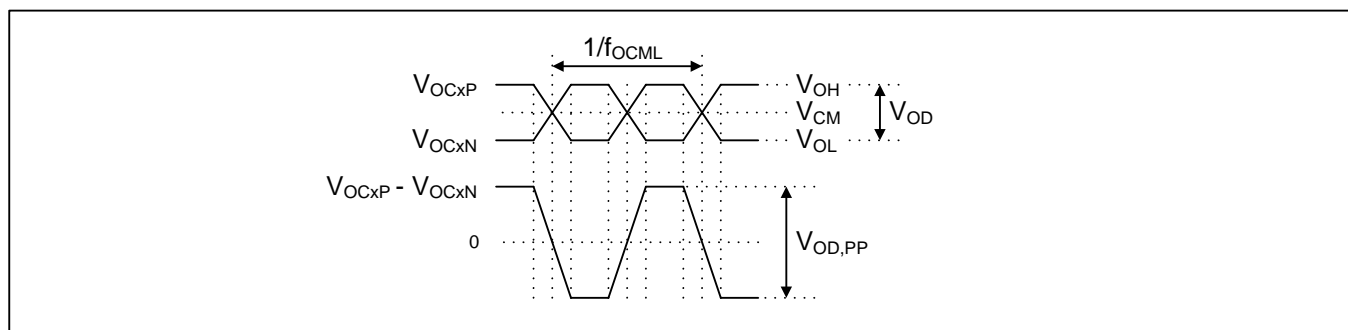
**Note 1:**  $0V < V_{IN} < V_{DDIO}$  for all other non-clock inputs.

**Note 2:**  $V_{OH}$  does not apply for SCL and SDA in I<sup>2</sup>C interface mode since they are open drain.

**Table 8 - Electrical Characteristics: XA Clock Input**

This table covers the case when there is no external crystal connected and an external oscillator or clock signal is connected to the XA pin.

Characteristics	Symbol	Min.	Typ.	Max.	Units	Notes
Input high voltage, XA	$V_{IH}$	1.2		VDDH	V	VDDH=2.5 or 3.3V
Input low voltage, XA	$V_{IL}$			0.8	V	VDDH=2.5 or 3.3V
Input frequency, XA pin	$f_{IN}$		50		MHz	
Input leakage current	$I_{IL}$	-10		10	$\mu A$	
Input duty cycle		40		60	%	Note 1



**Figure 8 - Electrical Characteristics: Differential Clock Outputs**

**Table 9 - Electrical Characteristics: HCSL Clock Outputs**

VDDOx=VDDH=3.3V±5% or VDDOx=VDDH=2.5V±5% for HCSL operation.

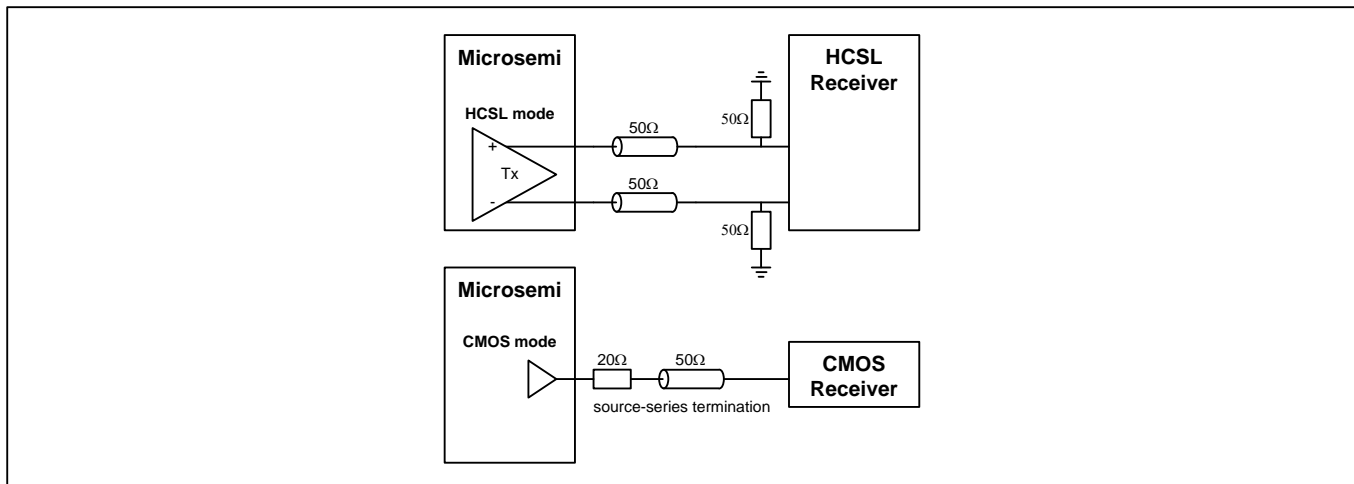
Characteristics	Symbol	Min.	Typ.	Max.	Units	Notes
Output frequency	$f_{OCHC}$			250	MHz	
Output common-mode voltage	$V_{CM}$	$V_{OD} / 2$			V	Note 1. See <a href="#">Figure 8</a>
Output differential voltage	$V_{OD}$	0.6	0.75	0.95	V	Note 1. See <a href="#">Figure 8</a>
Output rise/fall time	$t_R, t_F$		250		ps	20%-80%
Output duty cycle		45	50	55	%	

**Note 1:** Each of OCxP and OCxN with 50Ω termination resistor to ground.

**Table 10 - Electrical Characteristics: CMOS Clock Outputs**

Characteristics	Symbol	Min.	Typ.	Max.	Units	Notes
Output frequency	$f_{OCMOS}$	25, 75			MHz	
Output high voltage	$V_{OH}$	VDDOx -0.4		VDDOx	V	Notes 1
Output low voltage	$V_{OL}$	0		0.4	V	Notes 1
Output rise/fall time, VDDOx=1.8V, <a href="#">OCxCR2.DRIVE=4x</a>	$t_R, t_F$		0.4		ns	2pF load
Output rise/fall time, VDDOx=1.8V, <a href="#">OCxCR2.DRIVE=4x</a>			1.2		ns	15pF load
Output rise/fall time, VDDOx=3.3V, <a href="#">OCxCR2.DRIVE=1x</a>			0.7		ns	2pF load
Output rise/fall time, VDDOx=3.3V, <a href="#">OCxCR2.DRIVE=1x</a>			2.2		ns	15pF load
Output duty cycle		45	50	55	%	Note 2
Output duty cycle, OCxNEG single-ended			50		%	
Output duty cycle, OCxPOS single-ended			50		%	
Output current when output disabled	$I_{OH}$		300		μA	<a href="#">OCxCR2.OCSF=0</a>

**Note 1:** For VDDOx=3.3V and [OCxCR2.DRIVE=1x](#),  $I_{OH}=4mA$ . For VDDOx=1.5V and [OCxCR2.DRIVE=4x](#),  $I_{OH}=8mA$ .

**Note 2:** VDDOx ≥ 1.8V.

**Figure 9 - Example External Components for Differential Output Signals**

**Table 11 - Electrical Characteristics: Jitter and Skew Specifications**

Characteristics	Test Conditions	Min	Typ	Max	Units
Output-to-Output Skew	Note 1			100	ps
OC2 25MHz Jitter, Config0	Note 4		0.315		ps RMS
OC2 75MHz Jitter, Config2	Note 4		0.367		ps RMS
PCI Express 1.1, Common Refclk Jitter	Total Jitter, Notes 2, 3		7.65		ps pk-pk
PCI Express 2.1, Common Refclk Jitter	10kHz to 1.5MHz, Note 2		0.060		ps RMS
	1.5MHz to 50MHz, Note 2		0.780		ps RMS
PCI Express 3.0, Common Refclk Jitter	Note 2		0.280		ps RMS
PCI Express 4.0, Common Refclk Jitter	Note 2		0.280		ps RMS
PCI Express 5.0, Common Refclk Jitter	Note 2		0.050		ps RMS

**Note 1:** Requires phase alignment capability described in section 3.3.3. Only applies for outputs that have the same signal format, VDDO voltage, drive strength and loading/termination.

**Note 2:** Jitter is from the PCIe jitter filter combination that produces the highest jitter. Applies for non-spread-spectrum signals.

**Note 3:** N=10000

**Note 4:** 25MHz measured 12kHz to 5MHz. 75MHz measured 12kHz to 20MHz.

**Table 12 - Electrical Characteristics: Typical Input-to-Output Clock Delay**

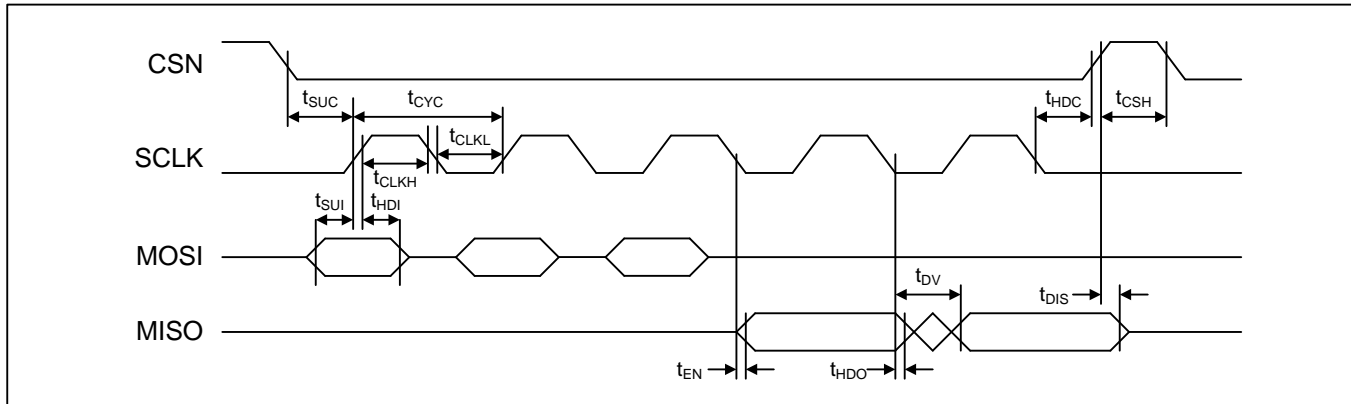
Mode	Delay, Input Clock Edge to Output Clock Edge
All Modes	Non-deterministic but constant as long as the APLL remains locked and output clock phases are not adjusted as described in section 3.3.2.

**Table 13 - Electrical Characteristics: SPI Slave Interface Timing**

VDDIO = 3.3V±5% or 2.5V±5% or 1.8V±5%

Characteristics (Notes 1 to 3)	Symbol	VDDIO 3.3V or 2.5V			VDDIO 1.8V			Units	Notes
		Min.	Typ.	Max.	Min.	Typ.	Max.		
SCLK frequency	$f_{BUS}$			23			15	MHz	
SCLK cycle time	$t_{CYC}$	43.5			66			ns	
CSN setup to first SCLK edge	$t_{SUC}$	10			10			ns	
CSN hold time after last SCLK edge	$t_{HDC}$	10			10			ns	
CSN high time	$t_{CSH}$	25			25			ns	
SCLK high time	$t_{CLKH}$	10			33			ns	
SCLK low time	$t_{CLKL}$	21.75			33			ns	
MOSI data setup time	$t_{SUI}$	2			10			ns	
MOSI data hold time	$t_{HDI}$	2			10			ns	
MISO enable time from SCLK edge	$t_{EN}$	0			0			ns	
MISO disable time from CSN high	$t_{DIS}$			80			80	ns	
MISO data valid time	$t_{DV}$			20.5			32	ns	
MISO data hold time from SCLK edge	$t_{HDO}$	0			0			ns	
CSN, MOSI input rise time, fall time	$t_R, t_F$			10			10	ns	

- Note 1:** All timing is specified with 100pF load on all SPI pins.
- Note 2:** All parameters in this table are guaranteed by design or characterization.
- Note 3:** See timing diagram in [Figure 10](#).



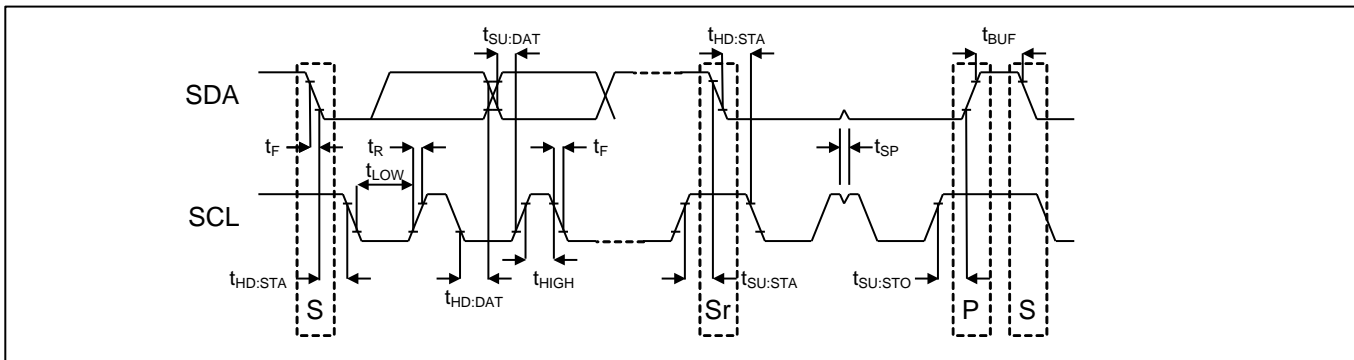
**Figure 10 - SPI Slave Interface Timing**

**Table 14 - Electrical Characteristics: I<sup>2</sup>C Slave Interface Timing**

VDDIO = 3.3V±5% or 2.5V±5% or 1.8V±5%

Characteristics	Symbol	Min.	Typ.	Max.	Units	Notes
SCL clock frequency	f <sub>SCL</sub>			400	kHz	Note 1
Hold time, START condition	t <sub>HD:STA</sub>	0.6			µs	
Low time, SCL	t <sub>LOW</sub>	1.3			µs	
High time, SCL	t <sub>HIGH</sub>	0.6			µs	
Setup time, START condition	t <sub>SU:STA</sub>	0.6			µs	
Data hold time	t <sub>HD:DAT</sub>	0		0.9	µs	Notes 2 and 3
Data setup time	t <sub>SU:DAT</sub>	100			ns	
Rise time	t <sub>R</sub>				ns	Note 4
Fall time	t <sub>F</sub>	20 + 0.1C <sub>b</sub>		300	ns	C <sub>b</sub> is cap. of one bus line
Setup time, STOP condition	t <sub>SU:STO</sub>	0.6			µs	
Bus free time between STOP/START	t <sub>BUF</sub>	1.3			µs	
Pulse width of spikes which must be suppressed by the input filter	t <sub>SP</sub>	0		50	ns	

- Note 1:** The timing parameters in this table are specifically for 400kbps Fast Mode. Fast Mode devices are downward-compatible with 100kbps Standard Mode I<sup>2</sup>C bus timing. All parameters in this table are guaranteed by design or characterization. All values referred to V<sub>IHmin</sub> and V<sub>ILmax</sub> levels (see Table 7).
- Note 2:** The device internally provides a hold time of at least 300ns for the SDA signal (referred to the V<sub>IHmin</sub> of the SCL signal) to bridge the undefined region of the falling edge of SCL. Other devices must provide this hold time as well per the I<sup>2</sup>C specification.
- Note 3:** The I<sup>2</sup>C specification indicates that the maximum t<sub>HD:DAT</sub> spec only has to be met if the device does not stretch the low period (t<sub>LOW</sub>) of the SCL signal. The device does not stretch the low period of the SCL signal.
- Note 4:** Determined by choice of pull-up resistor.



**Figure 11 - I<sup>2</sup>C Slave Interface Timing**

## 6. Package and Thermal Information

**Table 15 - 8x8mm QFN Package Thermal Properties**

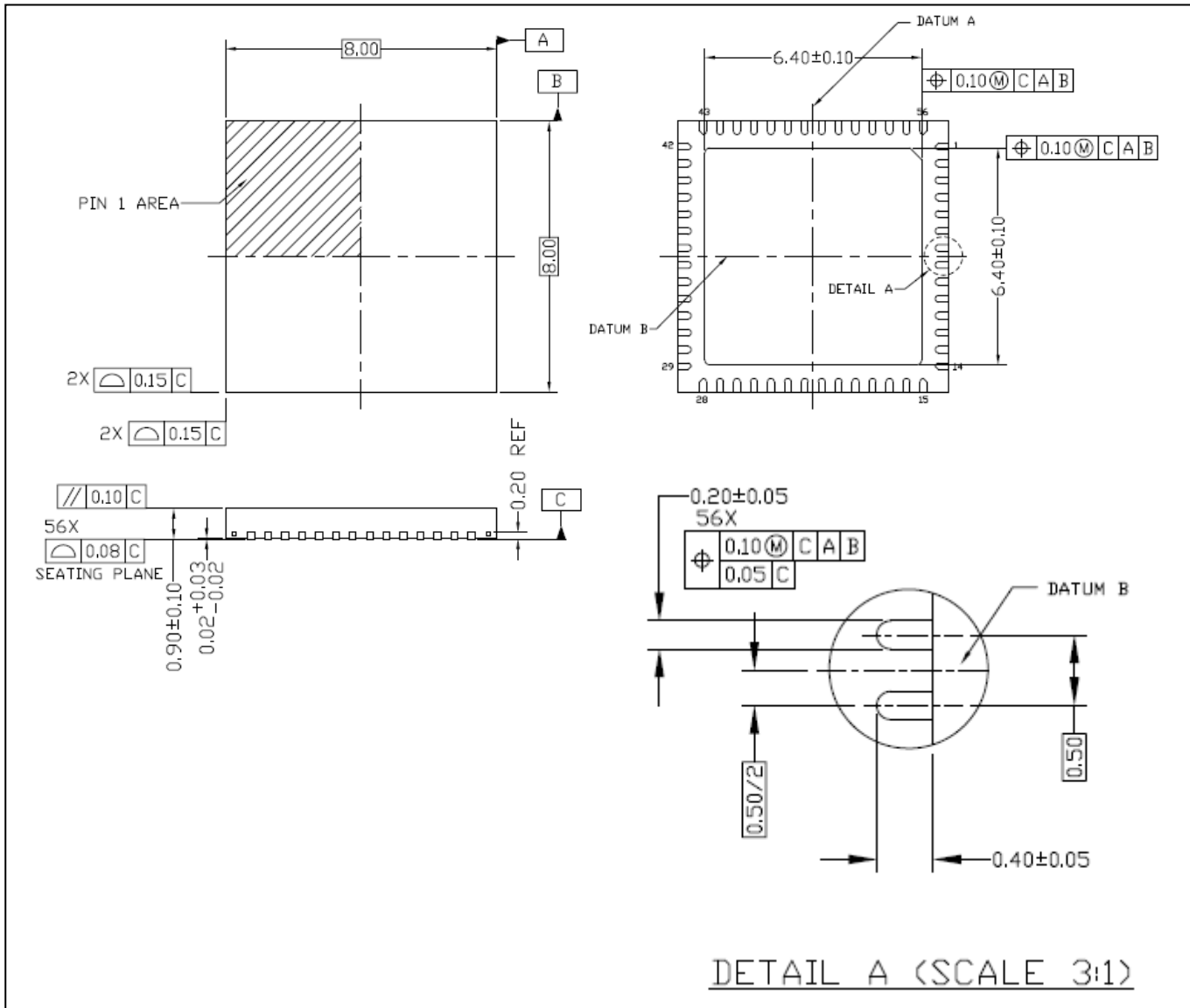
PARAMETER	SYMBOL	CONDITIONS	VALUE	UNITS
Maximum Ambient Temperature	$T_A$		85	°C
Maximum Junction Temperature	$T_{JMAX}$		125	°C
Junction to Ambient Thermal Resistance (Note 1)	$\theta_{JA}$	still air	15.1	°C/W
		1m/s airflow	12.4	
		2.5m/s airflow	10.6	
Junction to Board Thermal Resistance	$\theta_{JB}$		3.2	°C/W
Junction to Case Thermal Resistance	$\theta_{JC}$		7.3	°C/W
Junction to Pad Thermal Resistance (Note 2)	$\theta_{JP}$	Still air	0.9	°C/W
Junction to Top-Center Thermal Characterization Parameter	$\psi_{JT}$	Still air	0.1	°C/W

**Note 1:** Theta-JA ( $\theta_{JA}$ ) is the thermal resistance from junction to ambient when the package is mounted on an 8-layer JEDEC standard test board and dissipating maximum power.

**Note 2:** Theta-JP ( $\theta_{JP}$ ) is the thermal resistance from junction to the center exposed pad on the bottom of the package.

**Note 3:** For all numbers in the table, the exposed pad is connected to the ground plane with a 9x9 array of thermal vias; via diameter 0.33mm; via pitch 0.76mm.

7. Mechanical Drawing



## 8. Acronyms and Abbreviations

APLL	analog phase locked loop
CML	current mode logic
GbE	gigabit Ethernet
HCSL	high-speed current steering logic
I/O	input/output
PFD	phase/frequency detector
PLL	phase locked loop
ppm	parts per million
pk-pk	peak-to-peak
RMS	root-mean-square
RO	read-only
R/W	read/write
SS	spread spectrum
SSC	spread spectrum clock
SSM	spread spectrum modulation
UI	unit interval
UI <sub>PP</sub> or UI <sub>P-P</sub>	unit interval, peak to peak
XO	crystal oscillator

## 9. Data Sheet Revision History

Revision	Description
10-Aug-2017	First full draft
15-Aug-2017	Corrected some typos. Added typical IDD values to Table 6. Added typical OC2 jitter values to <a href="#">Table 11</a> . Also in Table 11 added PCIe 4 row and changed all PCIe values to TBD.
24-Aug-2017	In <a href="#">Table 11</a> showed jitter specs for Config0 and Config2.
18-Sep-2017	In section <a href="#">3.5</a> added new subsection 3.5.1 to guide users in the use of external RC reset circuits.
13-Jun-2018	On page 1 changed wording to indicate PCIe 1-4 compliance.
09-Jan-2020	In <a href="#">Table 2</a> changed fOSC and footnote 1 to 50MHz.
4-May-2020	Corrected the I2C address in the table at the top of page 7 Corrected the description of the I2CA register 11h at the bottom of page 16.
25-June-2020	Added note at the bottom of page 8 that the pre-programmed configurations require either a 50MHz crystal or XO. Added note near the top of page 8 specifying the default internal capacitive loading on the crystal pins. Added PCIe5 to the cover page and Table 11. Replaced Table 11 TBD entries with TYP values.
29-Sep-2020	In <a href="#">Table 9</a> changed max V <sub>OD</sub> from 0.86V to 0.95V, changed min V <sub>OD</sub> from 0.62V to 0.6V and changed V <sub>CM</sub> spec to V <sub>OD</sub> / 2.





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