

### First / Second Thursdays

- Nov. 7 Webinar 7: How to Write Custom Models Filters, Offloading, Acceleration, etc.
- Dec. 5 Webinar 8: Refresh SC 6.2
- Jan. 9 Webinar 9: Bare metal?
- Feb. 13 Webinar 10: Build Applications for Linux on PolarFire SoC
- Mar. 12 Webinar 11: Introduction to PolarFire SoC MSS Configuration and Software Flow
- Apr. 9 Webinar 12: Two Baremetal Applications on PolarFire SoC
- May. 14 Webinar 13: Linux + Real-Time (AMP Mode) on PolarFire SoC



### **Supporting Content**

#### www.microsemi.com/Mi-V "Renode Webinar Series"



Learn how to get started with the PolarFire SoC FPGA, the world's first RISC-V based SoC FPGA, to create fully deterministic, real-time systems alongside the Linux® operating system. We are holding a series of webinars to introduce you to the free Renode™ development platform from Mi-V partner Antmicro that is available with our SoftConsole v6.0 software development environment. You will see demo applications, learn how to create projects, and find out how to set up and configure your own systems targeting the new SoC FPGA architecture.

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#### Webinar 1 (May 2): Discover Renode for PolarFire<sup>™</sup> SoC Design and Debug

In this introductory session, we will provide you with an overview of SoftConsole 6.0 with Renode<sup>™</sup> Integration. We will introduce you to the Renode development framework and provide an overview of the platform and its features. You will also learn about the PolarFire<sup>™</sup> SoC architecture and how to use Renode to develop your application. Webinar 1: Discover Renode for PolarFire<sup>®</sup> SoC Design and Debug
Webinar 2: How to Get Started with Renode for PolarFire SoC
Webinar 3: Learn to Debug a Bare-Metal PolarFire SoC Application with Renode
Webinar 4: Tips and Tricks for Even Easier PolarFire SoC Debug with Renode
Webinar 5: Add and Debug PolarFire SoC models with Renode
Webinar 6: Add and Debug a Pre-Existing model in PolarFire SoC





Getting Started with the RISC-V Based PolarFire® SoC FPGA Webinar Series Session 7: "How to Write Custom Models – Filters, Offloading, Acceleration, etc" Hugh Breslin, Embedded Linux Engineer Thursday Nov. 7, 2019



### Agenda

- Recap: Ways to add Models
- Model Template
- Creating and Testing a Basic Register



### Ways to Add Models



### Ways to Add Models

Pre-Compiled	JiT (Just-in-Time compiled)
Built in with Renode	Standalone file separate to Renode
Run faster	Can be modified without having to re- build, just relaunch
Can't be edited without rebuilding Renode	Run slower than pre-compiled
Models included with Renode are precompiled	Develop models using JiT and then build them into Renode
Available on Windows <sup>®</sup> and Linux	Only available on Linux



### Ways to Add Models

#### **Pre-Compiled**

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<u>F</u> ile	<u>E</u> dit	⊻iew	<u>S</u> earch	<u>P</u> roject	<u>B</u> uild	<u>R</u> un	Ţools	<u>W</u> indow	<u>H</u> elp
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	Þ		CPU						
	Þ		DMA						
	Þ		GPIOPort						
	Þ		12C						
	Þ		Input						
	Þ		IRQContro	ollers					
	Þ		Memory						
	Þ		MemoryC	ontrollers					
	Þ		Miscellane	ous					
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-							-		

#### JiT

SC workspace.examples - Renode/myperipherals/BUZZER.cs - Microsemi SoftConsole v6.0.0.116 File Edit Source Refactor Source Navigate Search Project Git Run Window Help 💼 🐔 • : 🔌 🗈 🗉 🖬 곳 🕫 관리기 i+ 곳 수 수기 🚽 원 🍲 • 🚺 • 💁 🛷 • 🥒 (> - - - > -Project Explorer 😂 🔚 🔄 🔽 🗖 🗖 € e51.c C mss gpio.c ■ BUZZER.cs 🛛 fpga-cortex-m1-blinky 1 // 2 // Copyright (c) 2010-2018 Antmicro m1fpga-cortex-m1-blinky 3 // Copyright (c) 2011-2015 Realtime Embedded miv-rv32im-interrupt-blinky 4 11 miv-rv32im-systick-blinky 5 // This file is licensed under the MIT License. miv-rv32imaf-mandelbrot-uart 6 // Full license text is available in 'licenses/MIT.txt'. 7 11 miv-rv32imaf-raytracer-uart-cpp 8 using System: 📂 pse-blinky 9 using Antmicro.Renode.Core; 🗸 🗁 Renode 10 using Antmicro.Renode.Logging; > 🗁 bin 11 using Antmicro.Migrant; 12 > > > licenses 13⊖ namespace Antmicro.Renode.Peripherals.Miscellaneous 14 { > 🕑 BUZZER.cs 150 public class BUZZER : IGPIOReceiver, ILed > > > platforms 16 > 🗁 scripts 170 public BUZZER(bool invert = false) 18 > 🗁 system\_builder 19 inverted = invert: > 🗁 tests 20 sync = new object(); converted\_renode\_output.txt 21 } renode decoder.pv 22 uart.txt 230 public void OnGPIO(int number, bool value) 24 smartfusion-cortex-m3-blinkv 25 if(number != 0) smartfusion2-cortex-m3-blinky 26 27 throw new ArgumentOutOfRangeException(); 28



#### How to Add a Just-in-Time (JIT) Compiled Model

- Include the C# file for the model
  - include @[path\_to\_file]
- Add the model to the system
  - machine LoadPlatformDescriptionFromString "[sysbus\_name]: [namesace].[name] @ sysbus [address]"



#### How to Add a Just-in-Time (JIT) Compiled Model

- Example commands for the Renode console:
  - 1. include \$CWD/../My\_models/HUGH\_CoreTimer.cs

 machine LoadPlatformDescriptionFromString "Hugh\_timer: Timers.Hugh\_CoreTimer @sysbus 0x70000000"



#### How to Add a Just-in-Time (JIT) Compiled Model

	🗃 HUGH_CoreTimer.cs 📄 miv-basic.resc 🕱
]	llogLevel 2 2 mach create "Mi-Y" 3 machine LoadPlatformDescription @platforms/boards/miv-board.repl 4 inclue@ MSCMD/./My.models/HUGH CoreTimer.cs
	5 machine LoadPlatformDescriptionFromString "Hugh_Timer: Timers.HUGH_CoreTimer @ sysbus 0x70000000" 6 peripherals
	7 sysbus.cpu StartGdbServer 3333 true 8log "Renode has been started successfully and is ready for a gdb connection. (This is not an error)" 3
	<sup>9</sup> X Renode –
	Renode, version 1.6.0.30196 (3b6a18a4-201811221618)
	<pre>(monitor) i \$CWD//scripts/single-node/miv-basic.resc Available peripherals:</pre>
	sysbus (SystemBus)
	├── clint (CoreLevelInterruptor) 
	├── cpu (RiscV32)
I	Slot: 0
2	├── ddr (MappedMemory)
	<0x80000000, 0x83FFFFF>
	└── Hugh_Timer (HUGH_CoreTimer)
1	<0x70000000, 0x7000001B>
	(Mi-V)
- 11	

#### Alternatively add commands to the launch script

include \$CWD/../My\_models/HUGH\_CoreTimer.cs

machine LoadPlatformDescriptionFromString "Hugh\_timer: Timers.Hugh\_CoreTimer @sysbus 0x70000000"



### How to Compile a Model

	😡 Peripherals Peripherals/Custom/HUGH_REGISTER.cs MonoDevelop			
	<u>File E</u> dit <u>V</u> iew <u>S</u> earch <u>P</u> roject <u>B</u> uild <u>R</u> un	<u>T</u> ools <u>W</u> indow <u>H</u> elp	3	
	Renode Debug	[▼ □	efault 💌 🔿 MonoDevelop	
	Solution	□× < > HU	GH_REGISTER.cs × "Custom" namespace	
Renode solution	マ 📄 Renode	No selection		
	Cores	1	using System;	
Extensions solution ——	▼ 🛅 Extensions	2	using Antmicro.Renode.Core;	
	Extensions	4	using System.Collections.Generic;	
	LLVMDisassembler	5		
Peripherals project —	✓ ■ Peripherals	6	namespace Antmicro.Renode.Peripherals. <mark>Custom</mark>	
	b References	8	public class HUGH REG : IDoubleWordPeripheral, IKnownSize	
		9	{	
Parinharala faldar	0 Packages	10	<pre>public HUGH_REG (bool big_endian = false)</pre>	
		12	1 Endianess = big endian:	
	👂 💼 Bus	13	sync = new object();	
	👂 📄 Cache	14	}	
	D 📄 CAN	15	public void OnGPIO(int number, bool value)	
	CPU	17	1	
"Custom" folder	V Custom	18	}	
		19		
Models	I HOGH_REGISTER.CS	20	<pre>public uint Value = 0;</pre>	
	DMA	21	public void Beset()	
	GPIOPort	23	{	
	12C	24		
	k 🖿 lass k	25	}	



### **Model Template**



### **Model Template**

```
using Antmicro.Renode.Peripherals.Bus;
namespace Antmicro.Renode.Peripherals./* NAMESPACE DECLARATION */
  public class /* CLASS DECLARATION */ : /* INTERFACE DECLARATIONS [ 1, 2, 3, ... ] */
    /* VARIABLE DECLARATIONS */
    public void Reset()
       /* ACTION ON RESET */
    /* INTERFACE FUNCTIONS */
    /* PROPERTY DECLARATIONS *
```



### **Model Template**





### Creating and Testing a Basic Register



#### Creating and Testing a Basic Register

- Basic Register Model
- Adding the Model
  - Interfacing with Sysbus
  - Testing
  - Adding Properties
  - Adding Parameters



### **Basic Register Model**

```
using Antmicro.Renode.Peripherals.Bus;
```

```
namespace Antmicro.Renode.Peripherals.Custom // Custom namespace
  public class BASIC_REGISTER : IDoubleWordPeripheral, IKnownSize // Declare class and interface
    private uint Value = 0; // Declare variable
    public void Reset()
      Value = 0: // Define action on reset
    public void WriteDoubleWord(long offset, uint value) // Define method from IDoubleWordPeripheral
       Value = value; // Value will take on the value passed to this function
    public uint ReadDoubleWord(long offset) // Define method from IDoubleWordPeripheral
      return Value; // Return current value
    public long Size => 32; // Size is address space on sysbus from IKnownSize
```









using Antmicro.Renode.Peripherals.Bus; namespace Antmicro.Renode.Peripherals.Custom // Custom namespace public class BASIC\_REGISTER : IDoubleWordPeripheral, IKnownSize // Declare class and interface private uint Value = 0; // Declare variable public void Reset() namespace Antmicro.Renode.Peripherals.Bus Value = 0: // Define action on reset public interface IDoubleWordPeripheral : IBusPeripheral uint ReadDoubleWord(long offset); public uint ReadDoubleWord(long offset) // Define method from IDoubleWordPeripheral void WriteDoubleWord(long offset, uint value); return Value; // Return current value public void WriteDoubleWord(long offset, uint value) // Define method from IDoubleWordPeripheral using Antmicro.Renode.Peripherals.Bus; Value = value; // Value will take on the value passed to this function namespace Antmicro.Renode.Peripherals public interface IKnownSize : IBusPeripheral public long Size => 32; // Size is address space on sysbus long Size { get; }









 $\nabla$ 

- () BusAccess.cs
- () BusHookHandler.cs
- BusMultiRegistration.cs
- BusPointRegistration.cs
- BusRangeRegistration.cs
- ()] BusRegistered.cs
- [)] ConnectionRegionAttribute.cs

14

16

- ELFExtensions.cs
- () IBusPeripheral.cs
- ()) IBusRegistered.cs
- () IBytePeripheral.cs
- []] ID oubleWordP eripheral.cs
- IMultibyteWritePeripheral.cs
- []] ISymbolEntryExtensions.cs
- []] IWordPeripheral.cs
- D PerinheralAccessMethods cs

/tePeripheral.cs 🔀
//
// Copyright (c) 2010-2018 Antmicro
// Copyright (c) 2011-2015 Realtime Embedded
//
// This file is licensed under the MIT License.
<pre>// Full license text is available in 'licenses/MIT.txt'.</pre>
//
namespace Antmicro.Renode.Peripherals.Bus
₽ {
<pre>public interface IBytePeripheral : IBusPeripheral</pre>
<pre>byte ReadByte(long offset);</pre>
void WriteByte (long offset byte value):



🔚 IDou	bleWordPeripheral.cs 🔀
1	//
2	// Copyright (c) 2010-2018 Antmicro
3	// Copyright (c) 2011-2015 Realtime Embedded
4	//
5	<pre>// This file is licensed under the MIT License.</pre>
6	<pre>// Full license text is available in 'licenses/MIT.txt'.</pre>
7	//
8	
9	namespace Antmicro.Renode.Peripherals.Bus
10	₽ €
11	<pre>public interface IDoubleWordPeripheral : IBusPeripheral</pre>
12	
13	<pre>uint ReadDoubleWord(long offset);</pre>
14	<pre>void WriteDoubleWord(long offset, uint value);</pre>
15	- }
16	L }
17	



using Antmicro.Renode.Peripherals.Bus;







Machine LoadPlatformDescriptionFromString "REG: Custom.BASIC\_REGISTER @ sysbus 0x70009000"

Must provide "Size" when connecting to sysbus using IKnownSize

Start address End address?

End address = start address +  $Size_{(16)}$ End address =  $0x70009000 + 0x20_{(16)}$  $0x70009001F = 0x70009000 + 0x20_{(16)}$ 



	Peripherals Peripherals/Custom/BASIC_REGIST <u>File Edit View Search Project Build Run</u>	Tools Window Help Register model file
	Renode Debug	Default MonoDevelop
	Solution	BASIC_REGISTER.cs
	🗢 🗐 Renode	No selection
	Cores	1 using Antmicro.Renode.Peripherals.Bus;
		2 3 paragrage Antrices Banada Barinharalis Curtan
	Extensions	4 {
	LLVMDisassembler	5 public class BASIC_REGISTER : IDoubleWordPeripheral, IKnownSize
	▽ 🔲 Peripherals	7 private uint Value = 0: // Declare variable
	References	8
	D Packages	9 public void Reset()
		11 Value = 0; // Define action on reset
	Bus	
•	D Cache	13 14 public void WriteDoubleWord(long offset, uint value) // Define method from IDoubleWordPeripheral
Custom folder	D CAN	15 {
	D CPU	16 Value = value; // Value will take on the value passed to this function
	Custom	18
		19 public uint ReadDoubleWord(long offset) // Define method from IDoubleWordPeripheral
		20 1 21 return Value: // Beturn current value
	Model Template cs	22 }
	b DMA	23 24 public long Size => 32: // Size is address space on system
		25
		26 }
		2/ 1
	P RQControllers	





Include the model in the build to be complied







# Adding the Model: Adding Properties



### Adding the Model: Adding Properties

```
IKnownSize
using Antmicro.Renode.Peripherals.Bus;
                                                                                       using Antmicro.Renode.Peripherals.Bus;
namespace Antmicro.Renode.Peripherals.Custom
                                                                                       namespace Antmicro.Renode.Peripherals
  public class BASIC_REGISTER : IDoubleWordPeripheral, IKnownSize
                                                                                           public interface IKnownSize : IBusPeripheral
    private uint Value = 0;
                                                                                                long Size { get; }
    public void Reset()
                                                                                      WriteDoubleWord (Int64 offset, UInt32 value)
                                                                               - Void WriteDoubleWordNotTranslated (Int64 address, UInt32 value)
      Value = 0:
                                                                               - Void WriteWordNotTranslated (Int64 address, UInt16 value)
                                                                               - Void WriteWordUsingDword (Int64 address, UInt16 value)
                                                                               - Void WriteWordUsingDwordBigEndian (Int64 address, UInt16 value)
    public uint ReadDoubleWord(long offset)
                                                                              Usage:
                                                                               sysbus.REG MethodName param1 param2 ...
      return Value:
                                                                              The following properties are available:
   public void WriteDoubleWord(long offset, uint value)
                                                                               - Int64 Size
                                                                                   available for
      Value = value; // Value will take on the value passed to this function
                                                                               Usage:
                                                                               - get: sysbus.REG PropertyName
                                                                               - set: sysbus.REG PropertyName Value
    public long Size => 32; // Size is address space on sysbus
                                                                               (Mi-V)
```



### Adding the Model: Adding Properties





# Adding the Model: Adding Parameters



### Adding the Model: Adding Parameters

using Antmicro.Renode.Peripherals.Bus;	
namespace Antmicro.Renode.Peripherals./* NAMESPACE DECLARATION */ {	
public class /* CLASS DECLARATION */ : /* INTERFACE DECLARATIONS [ 1, 2, 3, ]	*/
public /* CLASS */ ( /* PARAMETERS */)	
/* ASSIGNMENTS / ACTIONS */ }	
/* VARIABLE DECLARATIONS */	
public void Reset()	
/* ACTION ON RESET */ }	
/* INTERFACE FUNCTIONS */	
/* PROPERTY DECLARATIONS */ }	
}	



### Adding the Model: Adding Parameters

using Antmicro.Renode.Peripherals.Bus;	using Antmicro.Renode.Peripherals.Bus;
using Antmicro.Renode.Peripherals.Bus; namespace Antmicro.Renode.Peripherals./* NAMESPACE DECLARATION */ { public class /* CLASS DECLARATION */ : /* INTERFACE DECLARATIONS [ 1, 2, 3, ] */ { public /* CLASS */ ( /* PARAMETERS */) { /* ASSIGNMENTS / ACTIONS */ } /* VARIABLE DECLARATIONS */ public void Reset()	<pre>using Antmicro.Renode.Peripherals.Bus; namespace Antmicro.Renode.Peripherals.Custom { public class BASIC_REGISTER_PROPERTY : IDoubleWordPeripheral, IKnownSize { public BASIC_REGISTER_PROPERTY(bool zero_reset = True) { Reset_to_zero = zero_reset; } private uint Value = 0; public bool Reset_to_zero; public bool Reset_to_zero; public void Reset() { Value = Reset_to_zero ? 0 : 1; } } }</pre>
{     /* ACTION ON RESET */     /* INTERFACE FUNCTIONS */     /* PROPERTY DECLARATIONS */     } }	<pre>} public void WriteDoubleWord(long offset, uint value) {     Value = value;     }  }</pre>



#### Adding the Model: Adding Parameters

```
public BASIC REGISTER PROPERTY(bool zero reset = true)
    Reset to zero = zero reset;
public bool Reset to zero;
private uint Value = 0; // Declare variable
public void Reset()
    if (Reset_to_zero == true)
        Value = 0;
    }
    else
        Value = 1;
    3
```





#### Adding the Model: Adding Parameters

```
public BASIC REGISTER PROPERTY(bool zero reset = true)
    Reset to zero = zero reset;
public bool Reset to zero;
private uint Value = 0; // Declare variable
public void Reset()
    if (Reset_to_zero == true)
        Value = 0;
    }
    else
        Value = 1;
```





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- Jan. 9 Webinar 9: Run Linux<sup>®</sup> on Renode (PolarFire<sup>®</sup> SoC Model as a Quad-Core SMP) this is not a Linux/Buildroot tutorial
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#### **Thank You**