SmartFusion2 I2C Reference Design using Multiple Masters and Multiple Slaves - Libero SoC v11.4 SP1

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Purpose

SmartFusion®2 system-on-chip (SoC) field programmable gate array (FPGA) contains two inter-integrated circuit (I2C) peripherals available in the microcontroller subsystem (MSS). In addition, a number of I2C peripherals can be implemented in the FPGA fabric using CoreI2C IP. This application note describes the I2C transaction types (Write, Read, and Write-Read) with a reference design, which implements multiple Masters and Slaves using the SmartFusion2 Evaluation Kit.

Introduction

I2C is a two-wire serial bus interface that provides data transfer between several devices. The MSS has two identical I2C peripherals that perform serial-to-parallel data conversion originating from the serial devices, and parallel-to-serial conversion of data from the ARM® Cortex®-M3 processor. The Cortex-M3 embedded processor controls the I2C peripherals through the advanced peripheral bus (APB) interface.

The I2C peripherals in the SmartFusion2 SoC FPGA support I2C, system management bus (SMBus), and power management bus (PMBus) data transfers, which conform to the I2C v2.1 specification and support the SMBus v2.0 and PMBus v1.1 specifications. The I2C peripherals can operate as either a Master or a Slave, and can be configured independently. When operating in Master mode, the I2C peripherals generate the serial clock and data to the Slave device that needs to be accessed. The I2C peripheral generates the serial clock by dividing MSS clock which is controlled by a software. The I2C peripherals use a 7-bit addressing format and run up to 400 kbps (Fast mode) data rates. Faster rates can be achieved depending on the external load. For more details about I2C peripherals, refer to the *SmartFusion2 Microcontroller Subsystem User Guide*.

If the system requires more than two I2C peripherals, additional I2C peripherals have to be implemented in the FPGA fabric. Microsemi® provides CoreI2C IP to fulfill the design requirement. CoreI2C is available in the Libero® System-on-Chip (SoC) IP catalog.

This application note describes the I2C transaction types with a reference design which implements two Masters and two Slaves using the SmartFusion2 Evaluation Kit. MSS I2C0 and CoreI2C_0 are configured as I2C MASTER1 and I2C MASTER2. The MSS I2C1 and CoreI2C_1 are configured as I2C SLAVE1 and I2C SLAVE2 as shown in Figure 1. The reference design package has a graphical user interface (GUI) that runs on a Host PC to communicate with the SmartFusion2 Evaluation Kit board. The GUI allows the user to select the Master and Slave combinations, serial clock, Slave addresses, number of bytes to read, and the I2C transaction types. To communicate between the Masters and Slaves, MSS I2C0 SDA, MSS I2C1 SDA, CoreI2C_0 SDA, and CoreI2C_1 SDA are connected together, and MSS I2C0 SCL, MSS I2C1 SCL, CoreI2C_0 SCL, and CoreI2C_1 SCL are connected together on the SmartFusion2 Evaluation Kit board.

Note: SDA: Serial data access and SCL: Serial clock line.

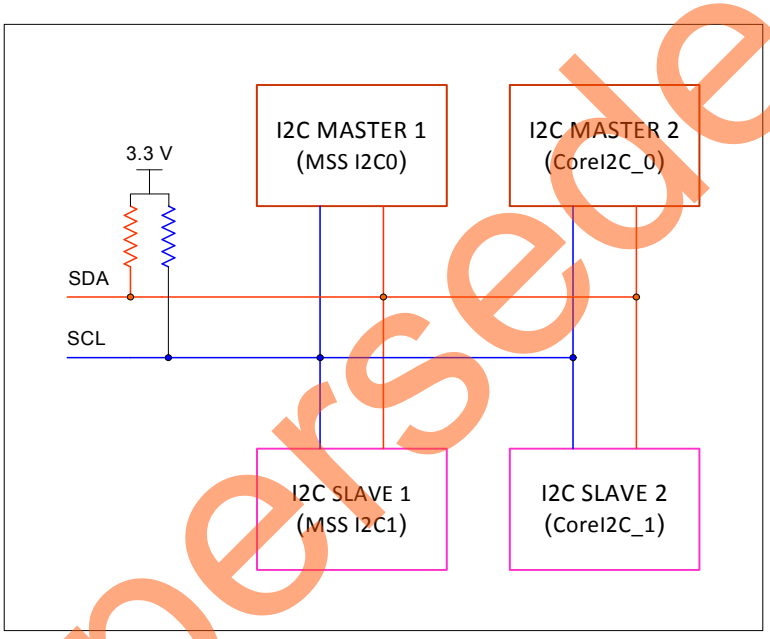

***Figure 1* • I2C Bus with Multiple Masters and Slaves**

References

The following list of references is used in this document. These references complement and help in understanding the relevant Microsemi SmartFusion2 device features and flows that are described in this document:

- *SmartFusion2 Microcontroller Subsystem User Guide*
- *SmartFusion2 System Builder User Guide*
- *SmartFusion2 MSS I2C Configuration*
- *SmartFusion2 MSS MMUART Configuration*
- *SmartFusion2 SoC FPGA Fabric User Guide*
- *SmartFusion2 SoC FPGA Evaluation Kit User Guide*

Design Requirements

Table 1 lists the design requirements.

Table 1 • **Design Requirements**

Design Requirements	Description
Hardware Requirements	
SmartFusion2 Evaluation Kit – FlashPro4 programmer (provided along with the kit)	Rev C or later
Desktop or Laptop	Any 64-bit Windows Operating System
Flying leads	To connect all I2C SDA and SCL lines together (Refer Figure 14)
Software Requirements	
Libero SoC	v11.4 SP1
Microsoft .NET Framework 4 Client Profile	—

Features

The following features are implemented in the reference design.

- Write, Read, and Write-Read I2C transaction types
- Two I2C Masters (MSS I2C and CoreI2C)
- Two I2C Slaves (MSS I2C and CoreI2C)
- Error detection
- Time out

I2C Transaction Types

The MSS I2C and CoreI2C drivers are designed to handle the following three types of I2C transactions:

- Write Transaction
- Read Transaction
- Write-Read Transaction

Write Transaction

The Master I2C device initiates a Write transaction by sending a START bit when the bus is free. It continuously monitors the SDA line to determine the bus status. The START bit is followed by the 7-bit serial address of the target Slave device followed by the read/write bit indicating the direction of the transaction. The Slave acknowledges the receipt of its Slave address with an acknowledge bit. The Master sends one byte of data at a time to the Slave must acknowledge the receipt of each byte for the next byte to be sent. The Master sends a STOP bit to complete the transaction. Figure 2 on page 4 shows the I2C write transaction.

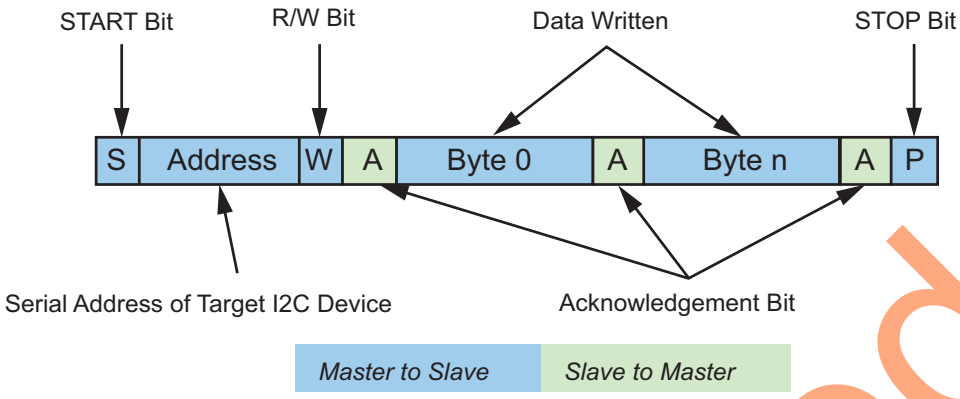

***Figure 2* • I2C Write Transaction**

The Slave can abort the transaction by sending a non-acknowledge bit instead of an acknowledge bit. If the application programmer chooses not to send a STOP bit at the end of the transaction, the next transaction to begin with a repeated START bit.

Read Transaction

The Master I2C device initiates a Read transaction by sending a START bit when the bus is free. The START bit is followed by the 7-bit serial address of the target Slave device followed by the read/write bit indicating the direction of the transaction. The Slave acknowledges the receipt of its Slave address with an acknowledge bit. The Slave sends one byte of data at a time to the Master. The Master must acknowledge the receipt of each byte for the next byte to be sent. The Master sends a non-acknowledge bit following the last byte it wishes to read. The Master sends a STOP bit to complete the transaction.

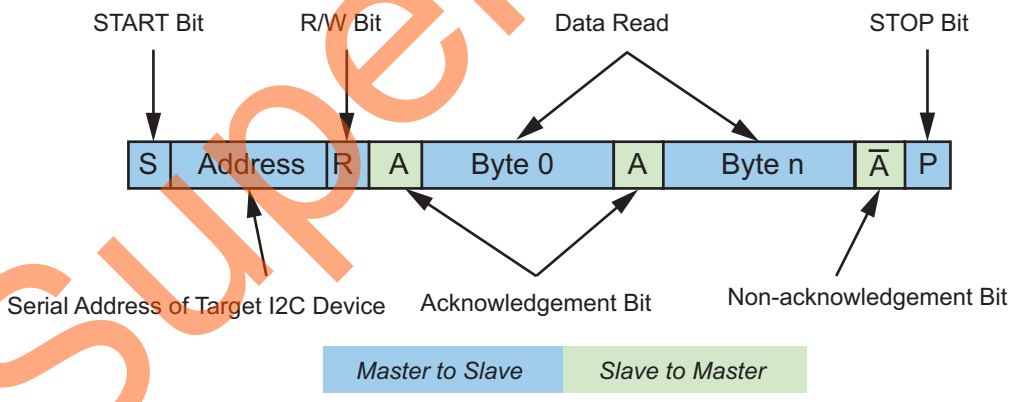

***Figure 3* • I2C Read Transaction**

If the application programmer chooses not to send a STOP bit at the end of the transaction, the next transaction to begin with a repeated START bit.

Write-Read Transaction

The Write-Read transaction is a combination of a write transaction immediately followed by a read transaction. There is no STOP bit between the write and read phases of a Write-Read transaction. A repeated START bit is sent between the write and read phases.

The Write-Read transaction is typically used to send a command or offset in the write transaction specifying the logical data to be transferred during the read phase. Figure 4 shows the I2C Write-Read transaction.

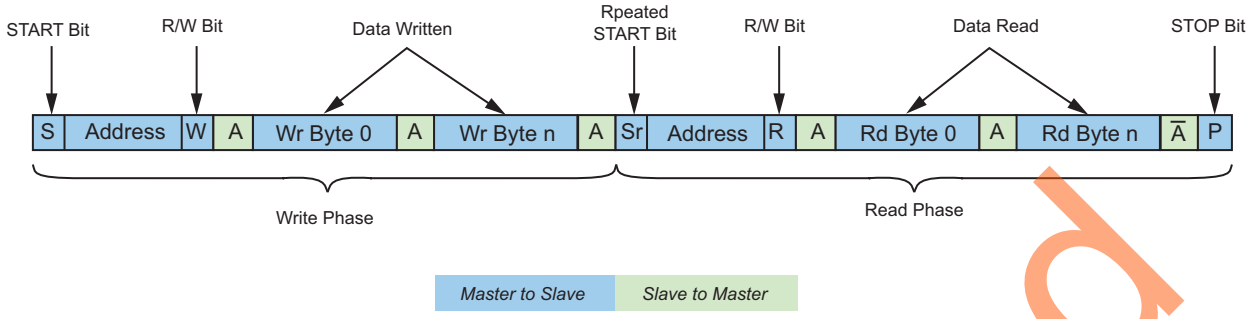

***Figure 4* • I2C Write-Read Transaction**

If the application programmer chooses not to send a STOP bit at the end of the transaction, the next transaction to begin with a repeated START bit.

Implementation on SmartFusion2 Device

The I2C transaction types (Write, Read, and Write-Read) have been implemented and validated using the SmartFusion2 Evaluation Kit board. This section describes the following:

- Design Description
- Hardware Implementation
- Software Implementation
- Running the Design

Design Description

The design consists of MSS, CoreAPB3 IP, and CoreI2C IP. Figure 5 shows the block diagram of the design.

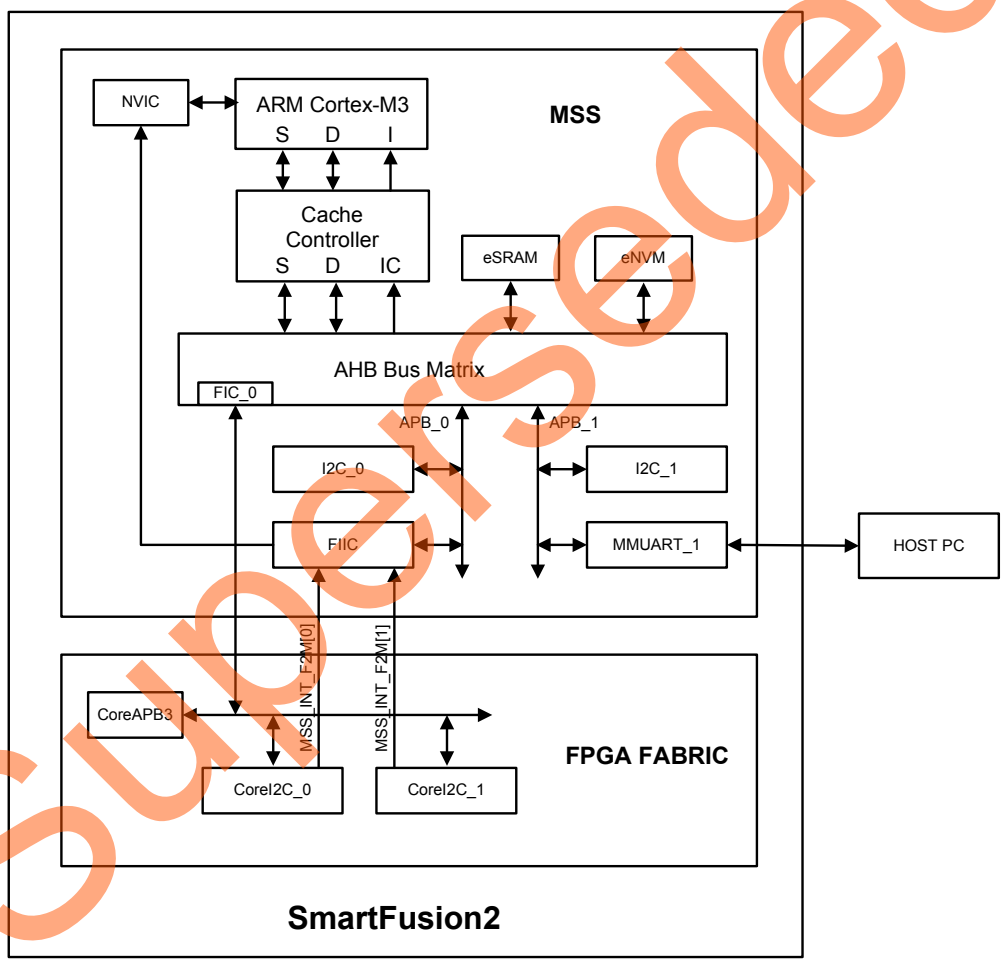

***Figure 5* • Top-Level Block Diagram of Design**

MSS is configured to use I2C_0, I2C_1, MMUART_1, Fabric Interface Interrupt Controller (FIIC), and a Fabric Interface Controller (FIC_0). FIIC is configured to use fabric to MSS interrupt and FIC_0 is configured to use APB3 Master interface. CoreI2C_0 and CoreI2C_1 are connected to FIC_0 through a CoreAPB3 bridge and interrupt lines are connected to FIIC. For more information about MSS (ARM Cortex-M3, Cache controller, NVIC, AHB bus matrix, FIC, FIIC, I2C, and MMUART) refer to the *SmartFusion2 Microcontroller Subsystem User Guide*.

The application code runs on the Cortex-M3 processor interfaces with the Host PC through MMUART_1, and initiates the I2C transactions.

Hardware Implementation

The system builder is used to implement the hardware. Figure 6 shows the top-level SmartDesign of the reference design.

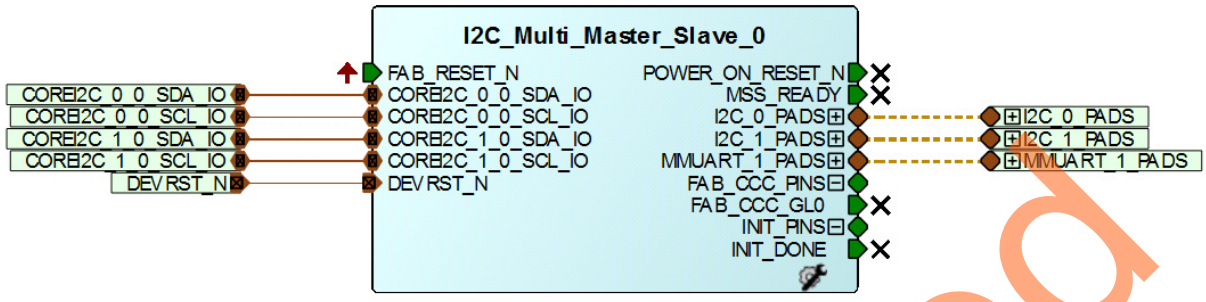

***Figure 6* • Top-Level SmartDesign**

Figure 7 shows the connections of MSS and IPs when the system builder generated components are opened as SmartDesign.

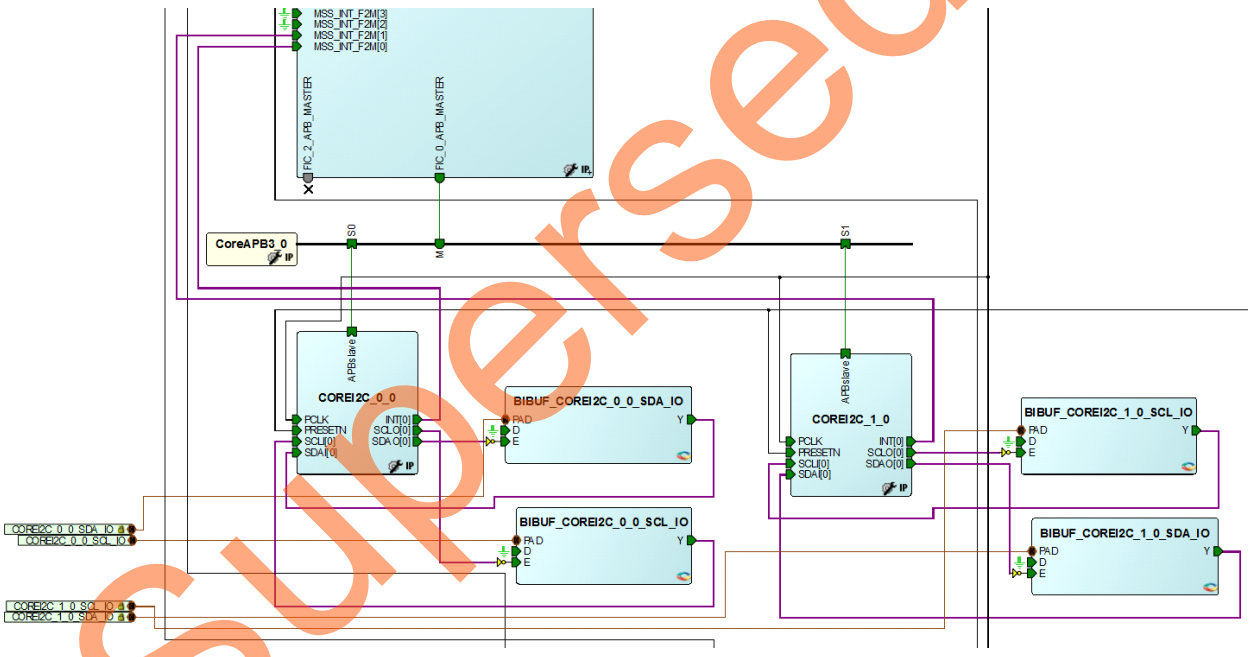

***Figure 7* • System Builder Opened as SmartDesign**

Configuring System Builder

This section describes how to configure device features and build a complete system using the **System Builder** graphical design wizard in the Libero SoC software. For more information about how to launch the **System Builder** wizard, refer to the *SmartFusion2 System Builder User Guide*.

The following steps describe how to configure the system builder for the reference design:

1. The **System Builder** window is displayed with **Device Features** tab by default. Click **Next**, the **System Builder - Peripherals** tab is displayed. Drag two instances of CoreI2C and drop on to the **MSS FIC_0 - MSS Master Subsystem**. Figure 8 shows the **Peripherals** tab.

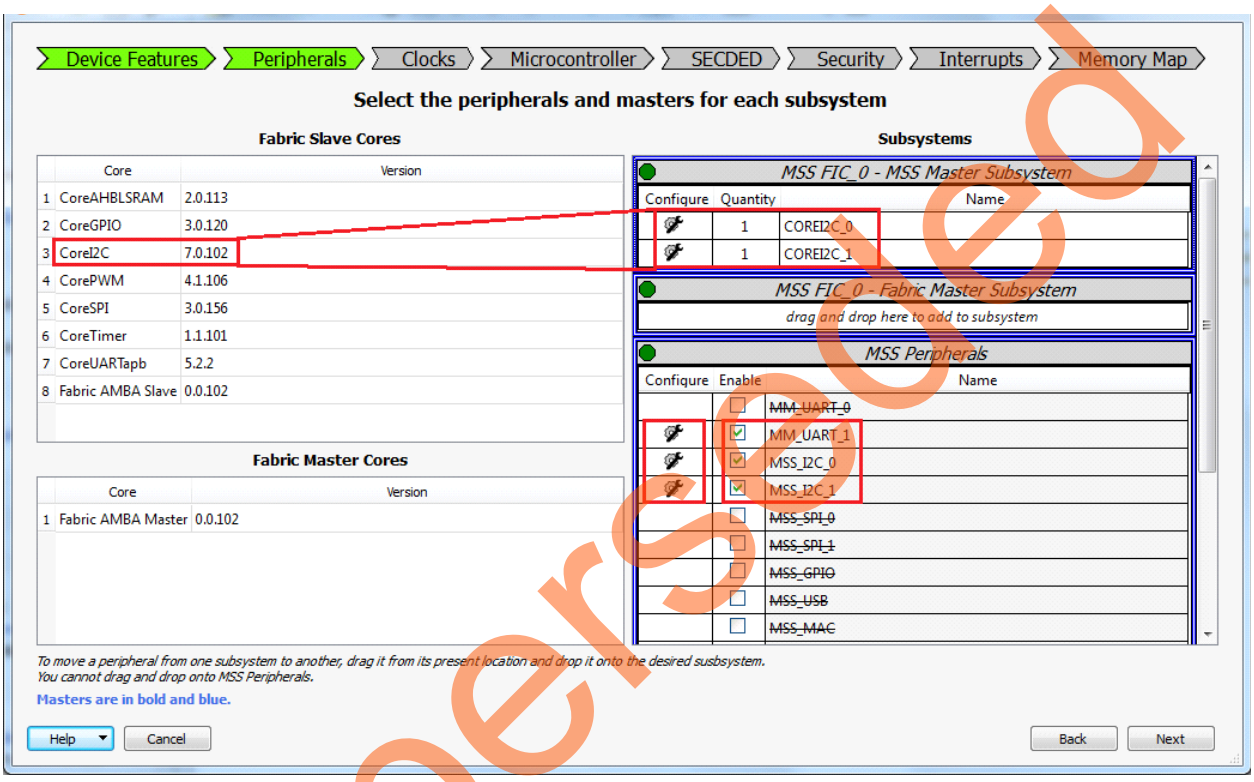

***Figure 8* • System Builder - Peripherals Tab**

2. Configure two instances of CoreI2C by clicking **Configure** as shown in Figure 9.

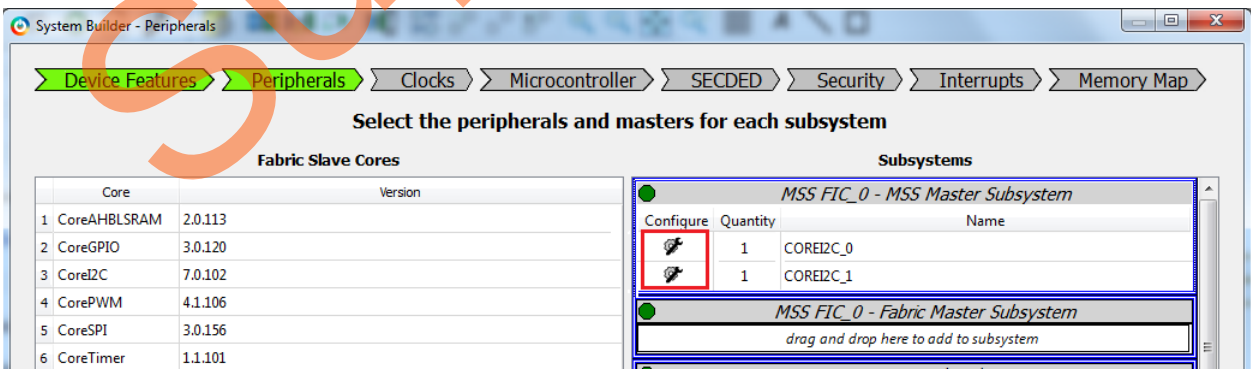

***Figure 9* • CoreI2C Configure Icon**

Use the settings as shown as shown in the Figure 10.

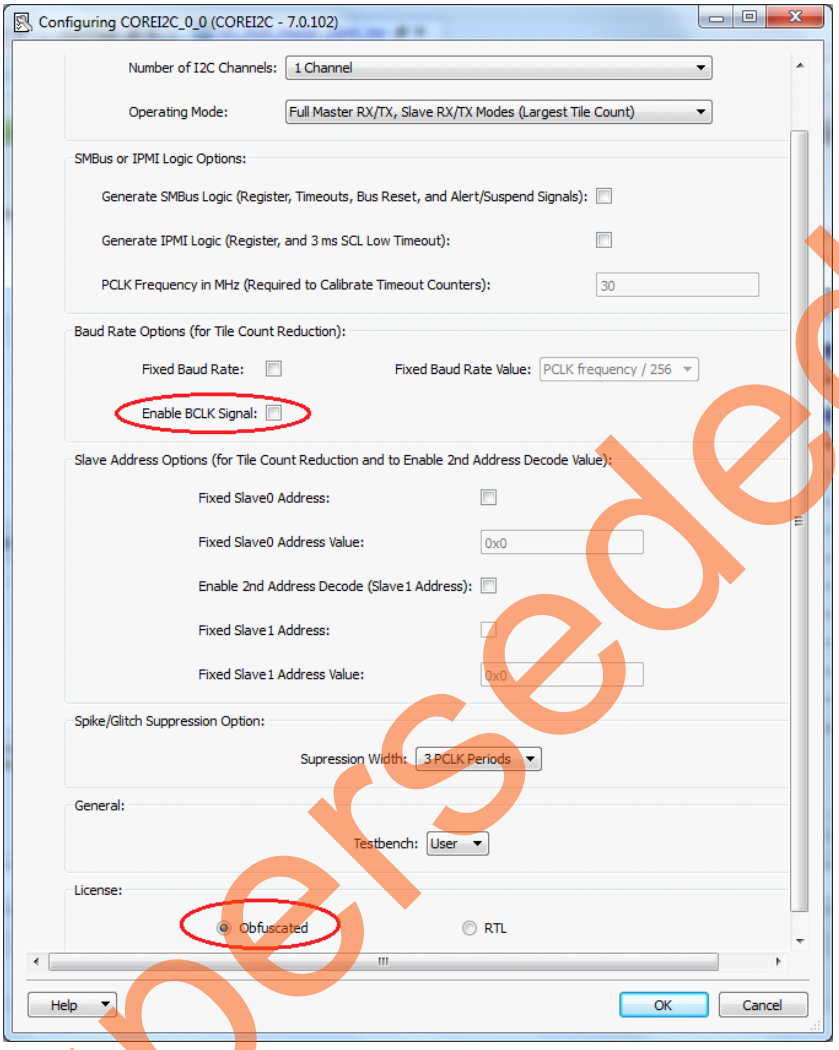

Figure 10 • **CoreI2C Configurator**

3. The design uses MMUART and I2C MSS peripherals. Select **MM_UART_1**, **MSS_I2C_0**, **MSS_I2C_1** and uncheck all other peripherals (refer Figure 8).
4. Click **Next**. Figure 11 on page 10 shows the **System Builder- Clock Settings** tab is displayed. Configure the System and Subsystem clocks in the **Clocks** tab as listed in Table 2.

Table 2 • **System and Subsystem Clocks**

Clock Name	Frequency in MHz
System Clock	On-chip 25/50 MHz RC oscillator
M3_CLK	96
APB_0_CLK	24
APB_1_CLK	24
FIC_0_CLK	24

Figure 11 shows the **Clocks Configuration** dialog.

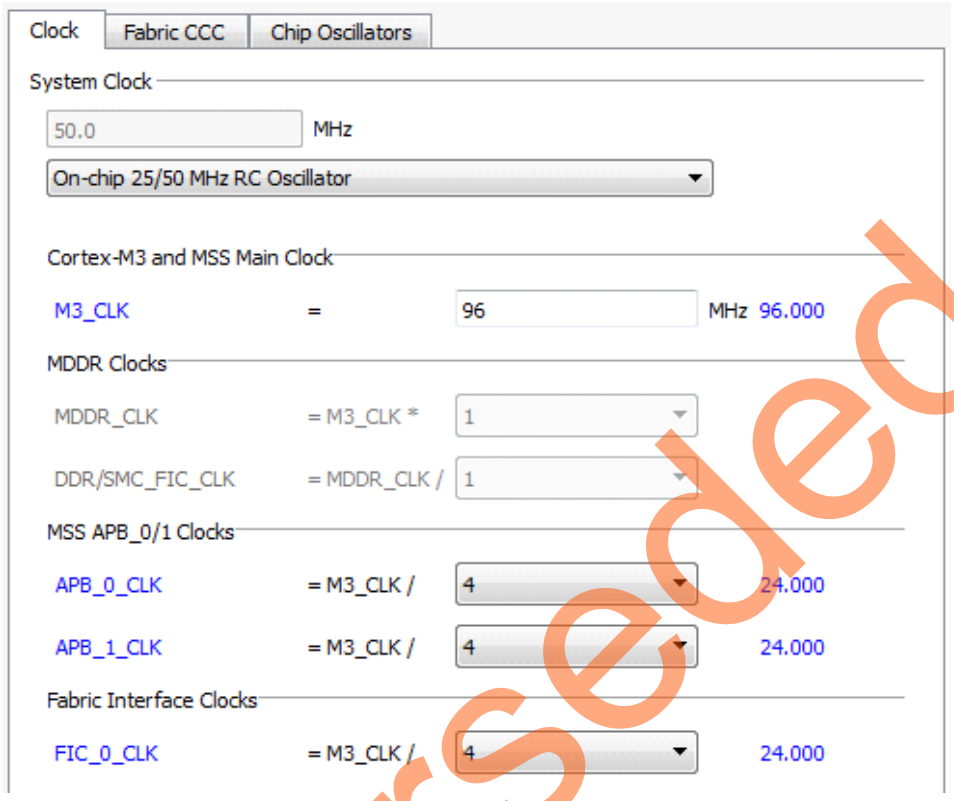

***Figure 11* • System and Subsystem Clocks Configuration**

5. Click **Next** to go to the **System Builder - Microcontroller** tab. Leave all the Default Selections.
6. Click **Next** to go to the **System Builder - SECDED** tab. Leave all the Default Selections.
7. Click **Next** to go to the **System Builder – Security** tab. Leave all the Default Selections.
8. Click **Next** to go to the **System Builder – Interrupts** tab. Check **Lock** check-boxes as shown in Figure 12.

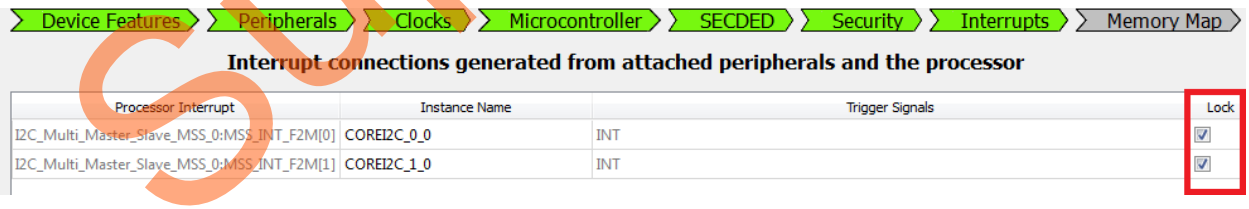

***Figure 12* • CoreI2C Interrupts**

9. Click **Next** and **Finish** to generate the design. Figure 13 shows the **Memory Map** tab with CoreI2C memory map.

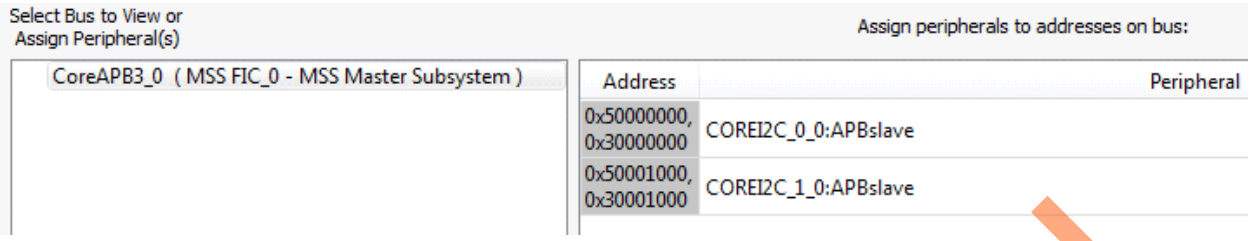

***Figure 13* • CoreI2C Memory Map**

Software Implementation

The software design performs the I2C transaction types (Write, Read, and Write-Read) on receiving commands from user through GUI. All I2C buffer (Master/Slave transmit/receive buffer) sizes are 1024 bytes. An I2C Master (MSS I2C Master/CoreI2C Master) writes up to 1024 bytes of data to an I2C Slave (MSS I2C Slave/CoreI2C Slave). The data received by the Slave is written to the Slave transmit buffer and overwrites some or all of the default contents. The default contents of MSS I2C Slave is **<<---MSS Slave Tx data ------->>** and CoreI2C Slave is **<<---COREI2C Slave Tx data --->>.** During the read operation, the I2C Master reads the content from the Slave transmit buffer and displays it on the GUI. The I2C Master writes up to 1024 bytes of data to the Slave, and reads it back in the same operation, while performing the Write-Read transaction. It uses a repeated START bit between the write and read phases. Software design also performs the error detection and time out features.

The software design performs the following operations:

- Initialization of UART
- Initialization of MSS I2C Master and CoreI2C Master with its I2C serial address
  - MSS I2C Master serial address - 0x20
  - CoreI2C Master serial address - 0x30
- Initialization of MSS I2C Slave and CoreI2C Slave with its I2C serial address
  - MSS I2C Slave serial address - 0x21
  - CoreI2C Slave serial address - 0x31
- Performing the following I2C transactions based on the command from the GUI:
  - MSS I2C Master Perform Master Transmit - MSS I2C Slave Receive
  - MSS I2C Master Perform Master Receive - MSS I2C Slave Transmit
  - MSS I2C Master Perform Write-Read (MSS I2C Slave) operation
  - MSS I2C Master Perform Master Transmit - CoreI2C Slave Receive
  - MSS I2C Master Perform Master Receive - CoreI2C Slave Transmit
  - MSS I2C Master Perform Write-Read (CoreI2C Slave) operation
  - CoreI2C Master Perform Master Transmit - MSS I2C Slave Receive
  - CoreI2C Master Perform Master Receive - MSS I2C Slave Transmit
  - CoreI2C Master Perform Write-Read (MSS I2C Slave) operation
  - CoreI2C Master Perform Master Transmit - CoreI2C Slave Receive
  - CoreI2C Master Perform Master Receive - CoreI2C Slave Transmit
  - CoreI2C Master Perform Write-Read (CoreI2C Slave) operation

Firmware Drivers

The following firmware drivers are used in this application:

- MSS MMUART driver: To communicate with GUI on the Host PC
- MSS I2C driver
- CoreI2C driver

For more information about the description of driver APIs and usage, refer to the respective driver user guide. Refer to the "Appendix B: Updating Firmware Catalog For Latest Drivers" section on page 19 to update the drivers for latest version.

APIs

Table 3 lists the APIs that are implemented in the software design.

Table 3 • **APIs for I2C Transaction Types**

API	Description
UART_Polled_Rx	Receives data. It receives the contents of the UART receiver FIFO. It returns when the full content of the UART's receive FIFO has been transferred to the receive data buffer.
mss_read_transaction	MSS I2C Master perform Read transaction
mss_write_transaction	MSS I2C Master perform Write transaction
mss_write_read_transaction	MSS I2C Master perform Write-Read transaction
mss_slave_write_handler	Stores the received data in Slave transmit buffer
corei2c_read_transaction	CoreI2C Master perform read transaction
corei2c_write_transaction	CoreI2C Master perform write transaction
corei2c_write_read_transaction	CoreI2C Master perform write-read transaction
corei2c_slave_write_handler	Stores the received data in Slave transmit buffer
SysTick_Handler	Service the I2C timeout functionality
FabricIrq0_IRQHandler	CoreI2C 0 Fabric Interrupt handler
FabricIrq1_IRQHandler	CoreI2C 1 Fabric Interrupt handler

If the design is re-generating, the eNVM memory content file path to be updated. Refer to the "Appendix C: Updating eNVM Memory Content File Path" section on page 21 to update the eNVM memory client in SmartDesign flow.

Running the Design

The reference design runs on the SmartFusion2 Evaluation Kit board. For more information about the SmartFusion2 Evaluation Kit board, refer to *SmartFusion2 Evaluation Kit*.

Setting up the Hardware

The following steps describe how to setup the hardware:

1. Connect the jumpers on the SmartFusion2 Evaluation Kit board as listed in Table 4.

Table 4 • **SmartFusion2 Evaluation Kit Jumper Settings**

Jumper	Pin (from)	Pin (to)	Comments
J3	1	2	Default
J8	1	2	Default

CAUTION: Ensure that power supply switch **SW7** is switched off while connecting the jumpers on the SmartFusion2 Kit.

2. Connect the Power supply to the J6 connector.

3. Switch on the power supply switch **SW7**.
4. Connect the FlashPro4 programmer to the J5 connector (JTAG Programming Header) of the SmartFusion2 Evaluation Kit board.
5. Connect the Host PC USB port to the SmartFusion2 Evaluation Kit board's J18 (FTDI) USB connector using the USB mini-B cable. Ensure that the USB to UART bridge drivers are automatically detected. This can be verified in the **Device Manager** of the Host PC.
6. If the USB to UART bridge drivers are not installed, download and install the drivers from *www.microsemi.com/soc/documents/CDM_2.08.24_WHQL_Certified.zip*.
7. Program the SmartFusion2 Evaluation Kit board with the generated or provided *.stp file (Refer to "Appendix A: Design Files" section on page 19) using FlashPro4.
8. Switch **OFF** the power supply switch **SW7.**
9. Connect the I2C header pins and general purpose input-output (GPIO) header pins together using flying leads as listed in Table 5.

Table 5 • **I2C SDA and SCL Connections**

I2C Signal Name	I2C Header - H1	GPIO Header - J1
SCL	6,10	55, 57
SDA	7,11	60, 62

Figure 14 shows the I2C SDA and SCL connection using flying leads connectors. The wires are joined together to connect all the SDA lines and SCL lines.

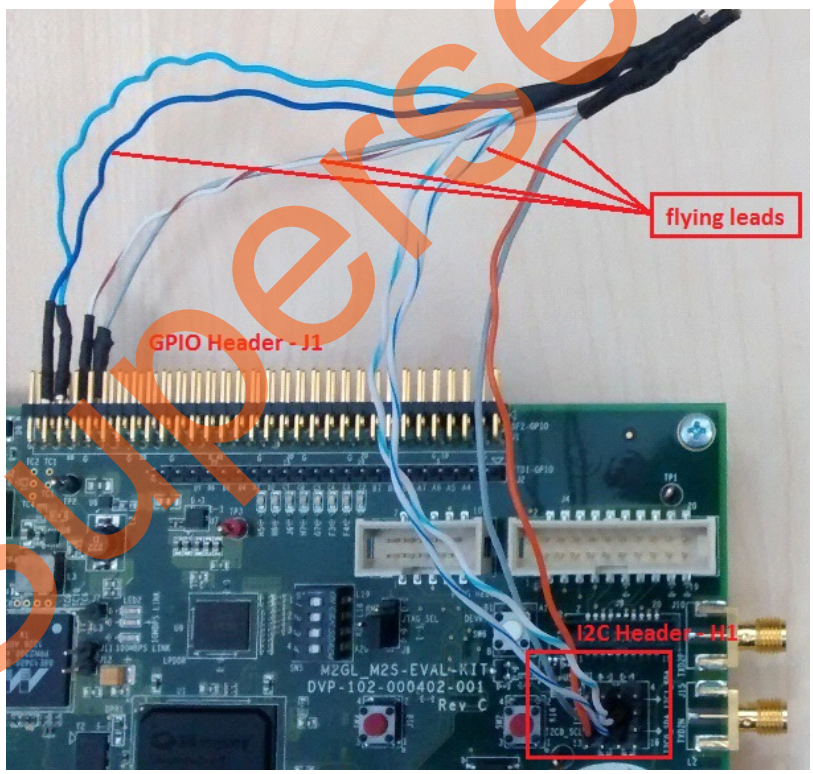

Figure 14 • **I2C SDA and SCL Connections**

10. Switch **ON** the power supply switch, **SW7**.

Windows Application

The reference design provides a windows GUI, M2S_I2C.exe that runs on the Host PC to communicate with the SmartFusion2 Evaluation Kit board. The UART protocol is used as communication protocol between the Host PC and SmartFusion2 Evaluation Kit board. Figure 15 shows the initial screen of the GUI.

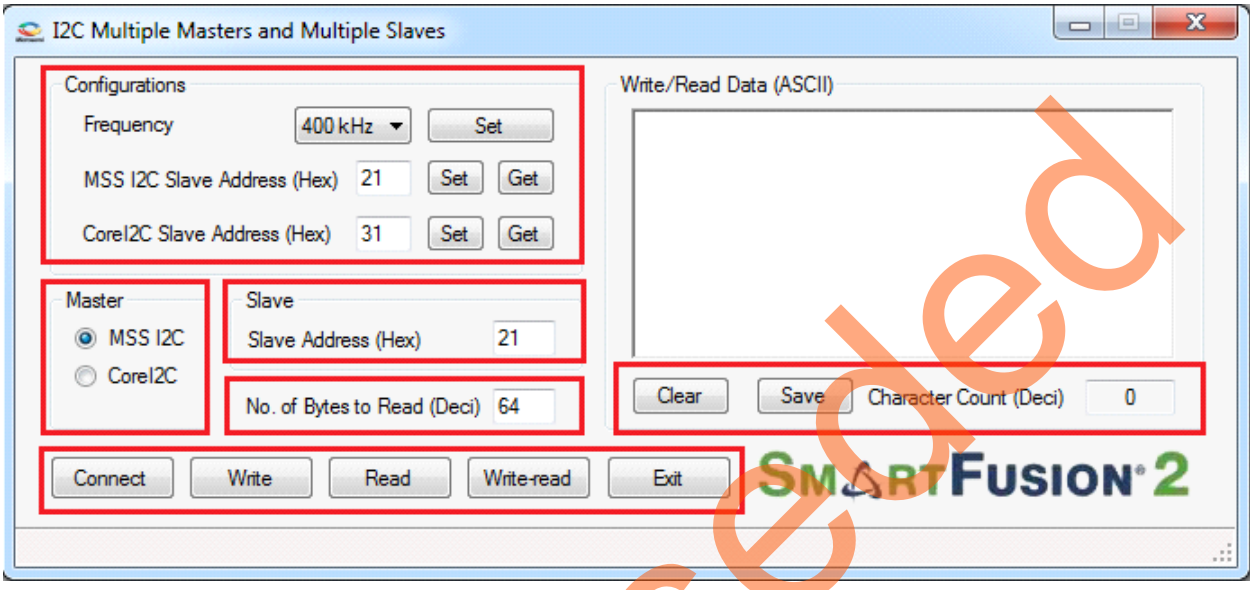

***Figure 15* • M2S_I2C GUI**

The M2S_I2C GUI consists of the following:

- **Configurations:** Consists of Frequency (serial clock), MSS I2C Slave address, and CoreI2C Slave address.
  - Frequency: Select a serial clock from the drop-down menu and click **Set**.
  - MSS I2C Slave Address (Hex): Enter (2-digit Hexadecimal) Slave address as per the I2C specification and click **Set**. Click **Get** to view the already assigned Slave address.
  - CoreI2C Slave Address (Hex): Enter (2-digit Hexadecimal) Slave address as per the I2C specification and click **Set**. Click **Get** to view the already assigned Slave address.
- **Master:** Select the following I2C Masters:
  - MSS I2C
  - CoreI2C
- **Slave:** Enter the Slave address of the I2C Slave peripheral.
- **No.of Bytes to Read (Deci):** Enter the number of bytes to be read.
- **Buttons**:
  - **Connect**: Connects or disconnects the serial port communication between the Host PC and the SmartFusion2 Evaluation Kit board
  - **Write:** Starts the Write transaction
  - **Read**: Starts the Read transaction
  - **Write-Read**: Starts the Write-Read transaction
  - **Exit**: Exits the application

- **Write/Read Data (ASCII):**
  - **Write Data**: Enter up to 1024 characters as write data during the write or Write-Read transaction.
  - **Read Data**: Displays received data during the read or write-read transaction.
  - **Clear**: Clears the textbox.
  - **Save**: Saves the content as a text file.
  - **Character Count (Deci)**: Displays the numbers of characters in the textbox.

Running the GUI

The Following steps describe how to run the GUI:

1. Launch the GUI. The default location is:
   <download_folder>\M2S_AC430_liberov11p4_DF\M2S_I2C_DF \Windows_Utility\M2S_I2C.exe
2. Click **Connect** and wait for few seconds to connect the proper FDTI COM port. The connection status along with the COM Port and Baud rate is highlighted in Figure 16. Figure 16 shows the connection status.

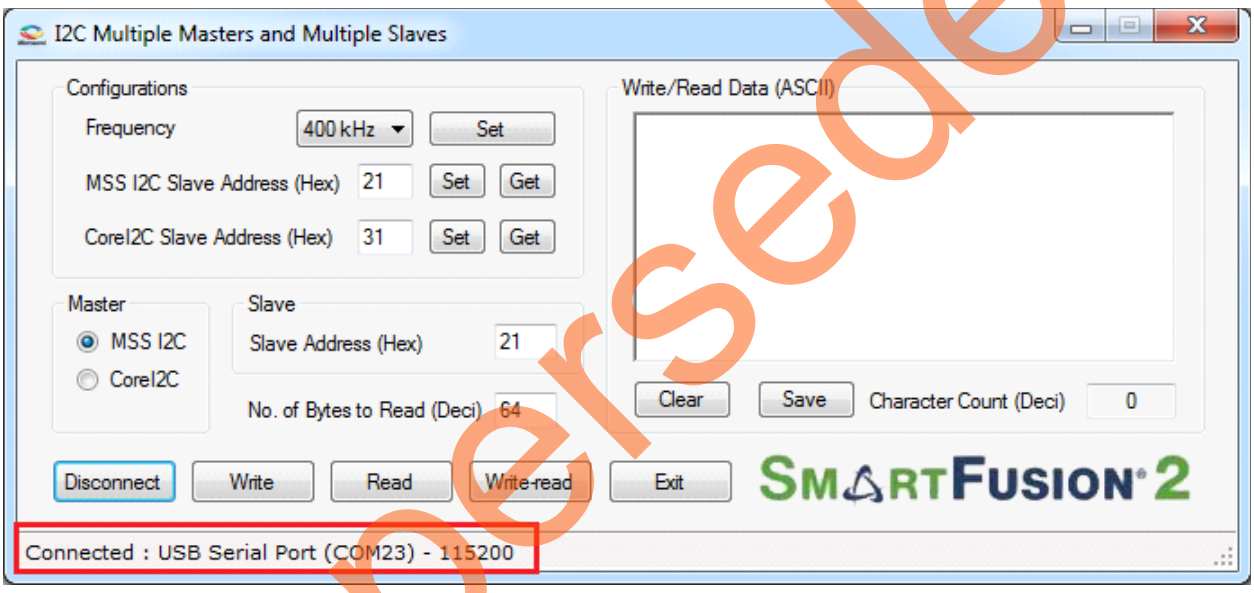

***Figure 16* • M2S_I2C Connection Status**

If the board is not connected or programmed with incorrect .stp file, the GUI shows an error message as shown in Figure 17.

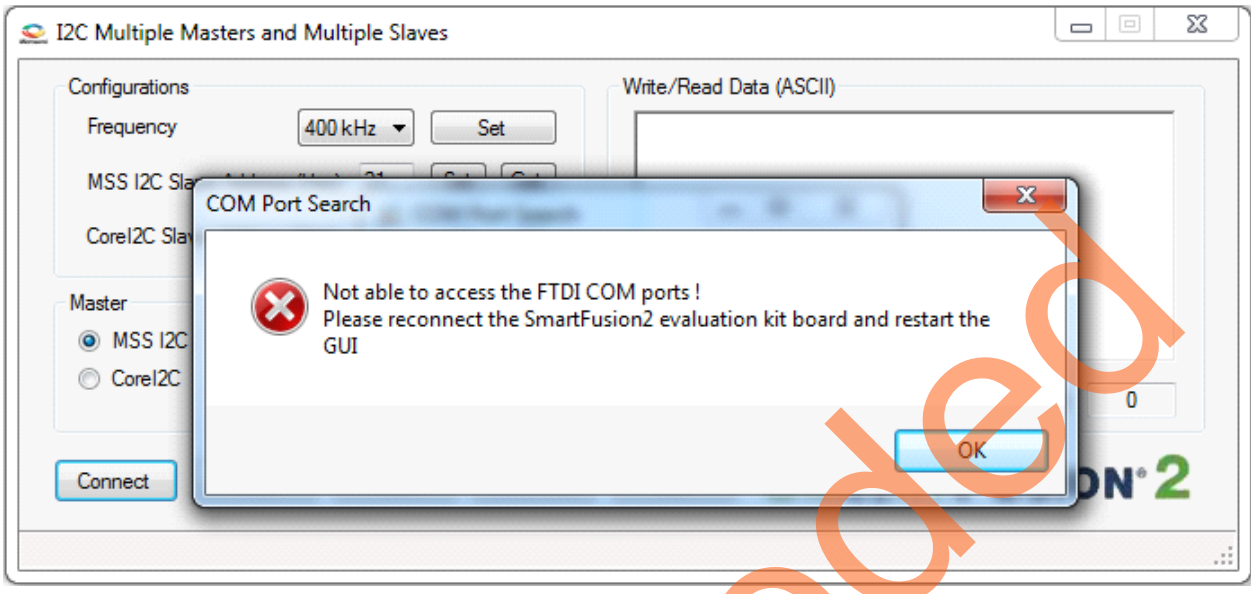

***Figure 17* • Connection Status - Error Message**

The Following steps describe each I2C transaction types (Write, Read and Write-Read). All possible use cases are listed in Table 6 on page 18.

- **Write:**
  - Select a Master from the Master section
  - Enter a Slave address in the Slave section
  - Enter the write data
  - Click **Write**
- **Read:**
  - Select a Master from the Master section
  - Enter a Slave address in the Slave section
  - Enter the number of bytes to be read
  - Click **Read**
- **Write-Read**
  - Select a Master from the Master section
  - Enter a Slave address in the Slave section
  - Enter the write data
  - Enter the number of bytes to be read
  - Click **Write-read**

Figure 18 shows the Read transaction type. The MSS I2C Master reads from CoreI2C Slave. Write/Read Data section shows the default CoreI2C Slave read data.

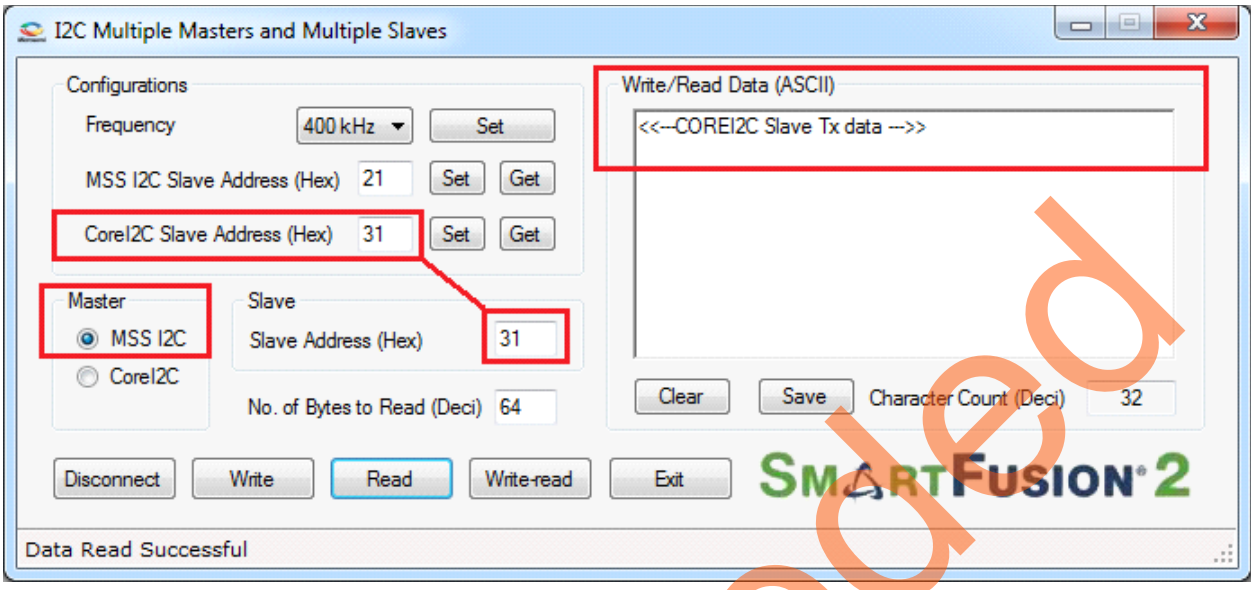

***Figure 18* • Read Transaction Type**

3. Read or write error occurs due to the non-availability of the selected Slave or due to connection problem. To validate error detection, one of the I2C Slaves SDA line must be removed from the SmartFusion2 Evaluation Kit board. Remove either I2C Header - H1 (7) or GPIO Header - J1 (62) pin and perform an I2C transaction. Figure 19 shows the read error message when the MSS I2C Master tries to read from the CoreI2C Slave.

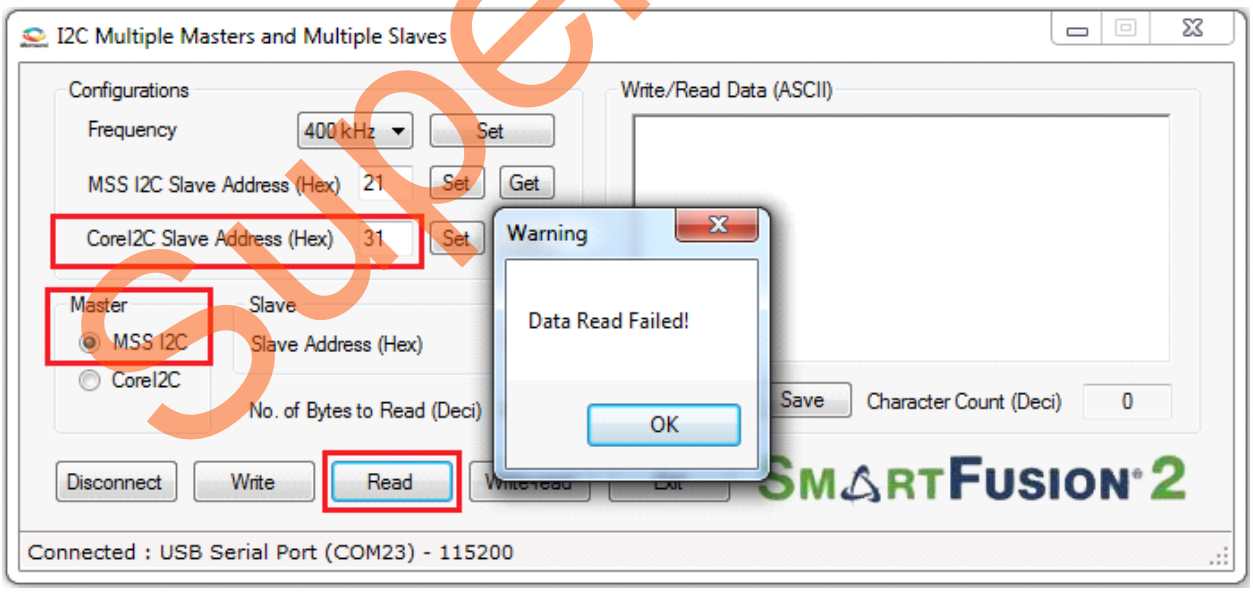

***Figure 19* • Read Error**

4. Connect the removed flying lead to GND and perform an I2C transaction to test the time out. Figure 19 shows the time out message when the MSS I2C Master tries to read from the CoreI2C Slave.

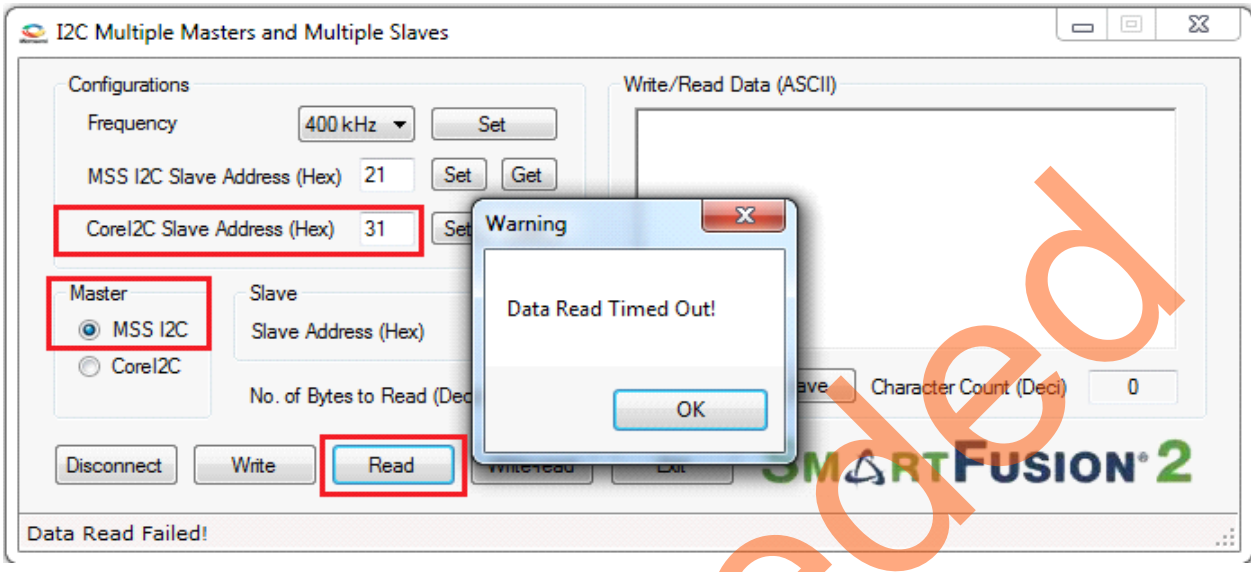

***Figure 20* • Read Time Out**

Use Cases

Table 6 lists the use cases.

***Table 6* • Use Cases**

Sl.No	I2C Master	I2C Slave	I2C Transaction Type
1	MSS I2C Master	MSS I2C Slave	Write
2			Read
3			Write-Read
4		CoreI2C Slave	Write
5			Read
6			Write-Read
7	CoreI2C Master	MSS I2C Slave	Write
8			Read
9			Write-Read
10		CoreI2C Slave	Write
11			Read
12			Write-Read

Appendix A: Design Files

You can download the SmartFusion2 design files from the Microsemi SoC Products Group website: *http://soc.microsemi.com/download/rsc/?f=M2S_AC430_liberov11p4_DF*.
The design file consists of a Libero Verilog project. Refer to the Readme.txt file included in the design file for the directory structure and description.

Appendix B: Updating Firmware Catalog For Latest Drivers

1. Expand Handoff Design for Firmware Development in the **Design Flow** tab as shown in Figure 21. Right-click **Configure Firmware Cores** and click **Open Interactively**.

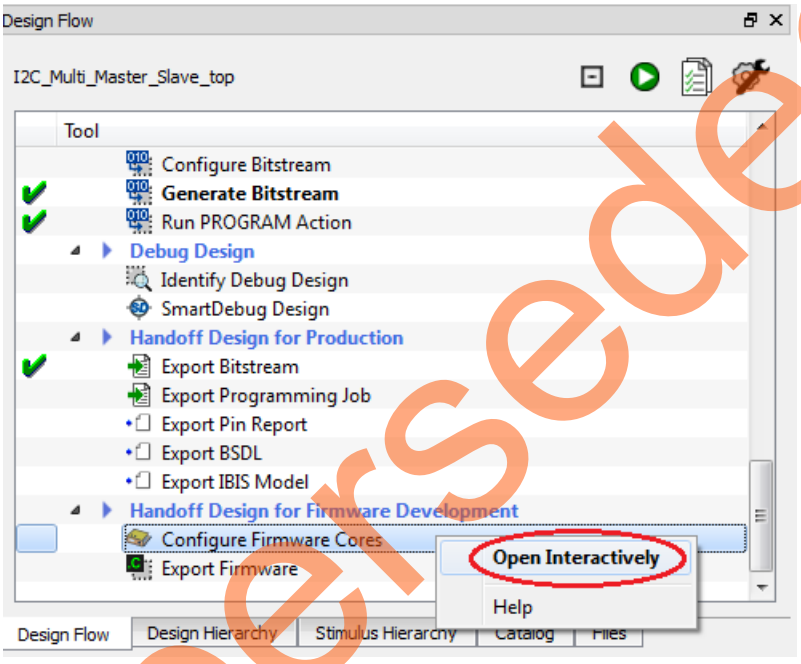

***Figure 21* • Invoking Configure Firmware Cores**

2. **DESIGN_FIRMWARE** tab displays MSS peripherals and CoreI2C drivers. Click **Download all firmware** as shown in Figure 22.

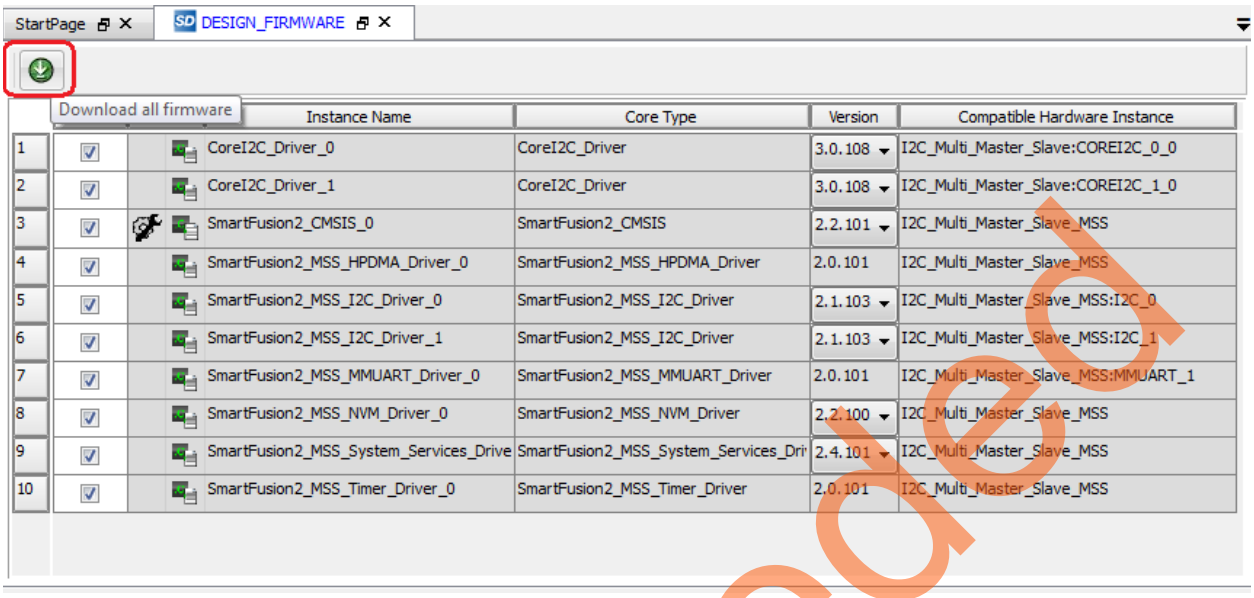

***Figure 22* • Download All Firmware**

Log - Messages window shows the firmware update status as shown in Figure 23.

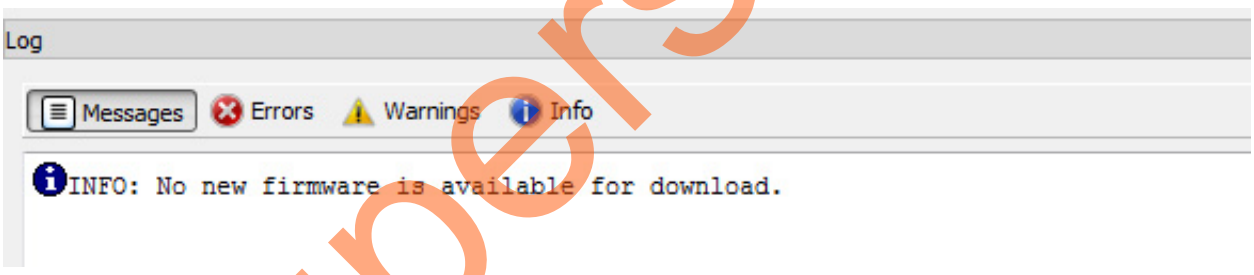

***Figure 23* • Download All Firmware**

Appendix C: Updating eNVM Memory Content File Path

Libero stores the eNVM Memory Content file path as absolute path where it was developed. So while re-generating the design, the **Memory** tab in the system builder throws an error as shown in Figure 24.

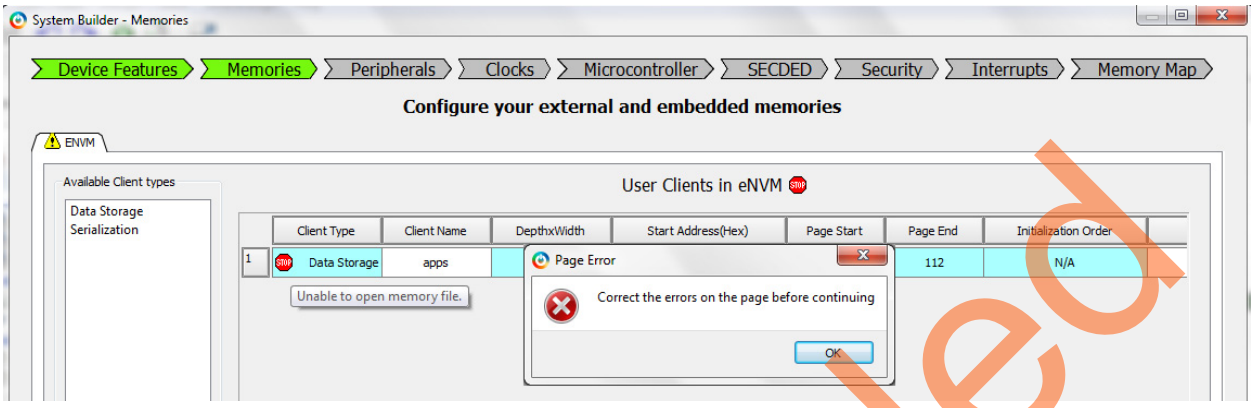

***Figure 24* • Memory File Path Error**

The following steps describe how to update eNVM memory content file path in SmartDesign flow:

1. Expand **I2C_Multi_Master_Slave_top** in the **Design Hierarchy** tab as shown in Figure 25. Right-click **I2C_Multi_Master_Slave** and click **Open as SmartDesign**.

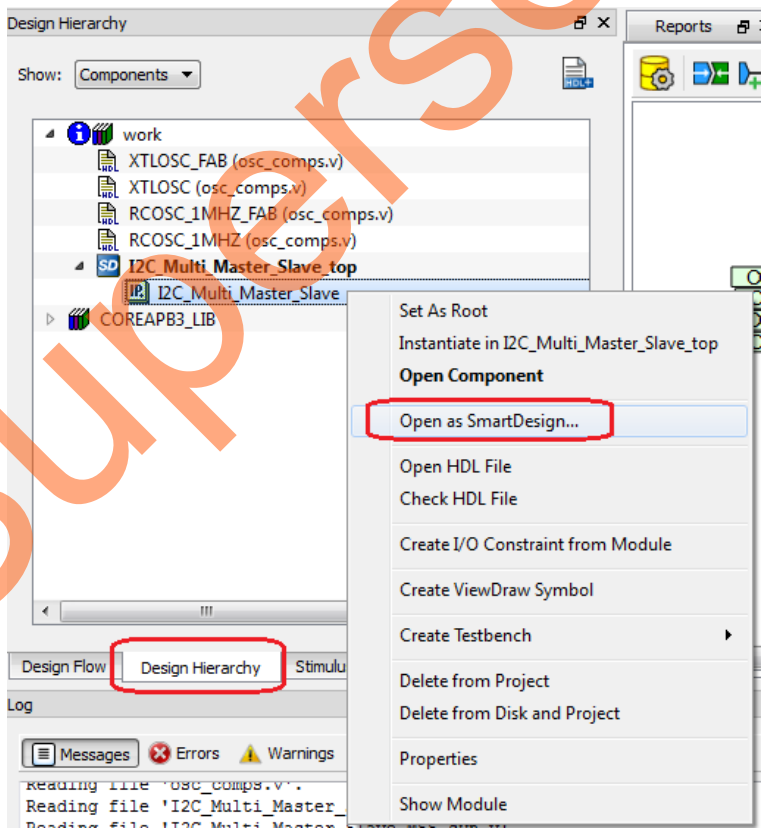

***Figure 25* • System Builder Opens as SmartDesign**

I2C_Multi_Master_Slave is opened as SmartDesign as shown in Figure 26.

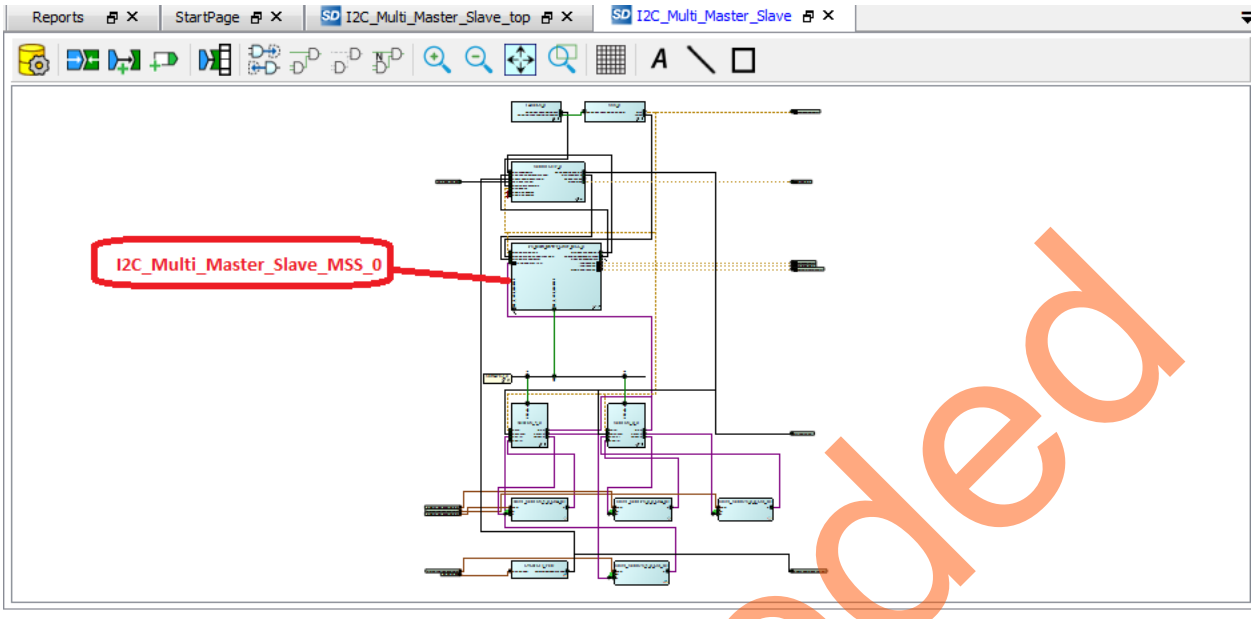

Figure 26 • **I2C_Multi_Master_Slave SmartDesign**

2. Double click **I2C_Multi_Master_Slave_MSS_0** instance. **I2C_Multi_Master_Slave_MSS** is opened as shown in Figure 27.

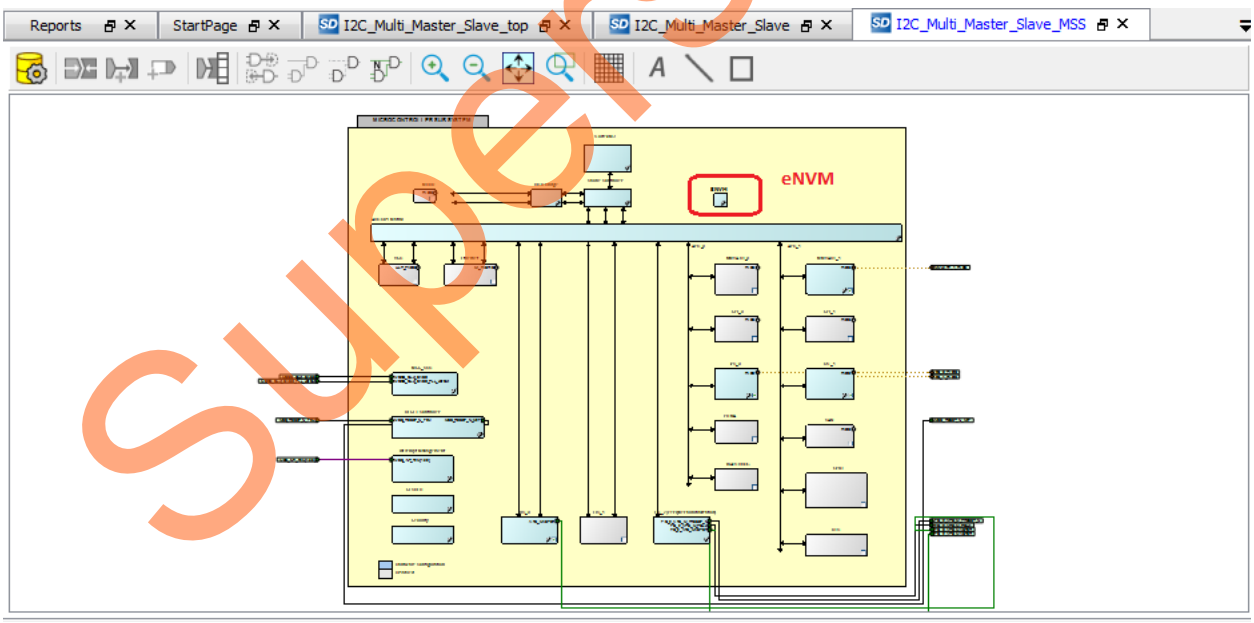

Figure 27 • **MSS Component**

3. Double click **eNVM**. The **eNVM Configurator** is opened as shown in Figure 28.

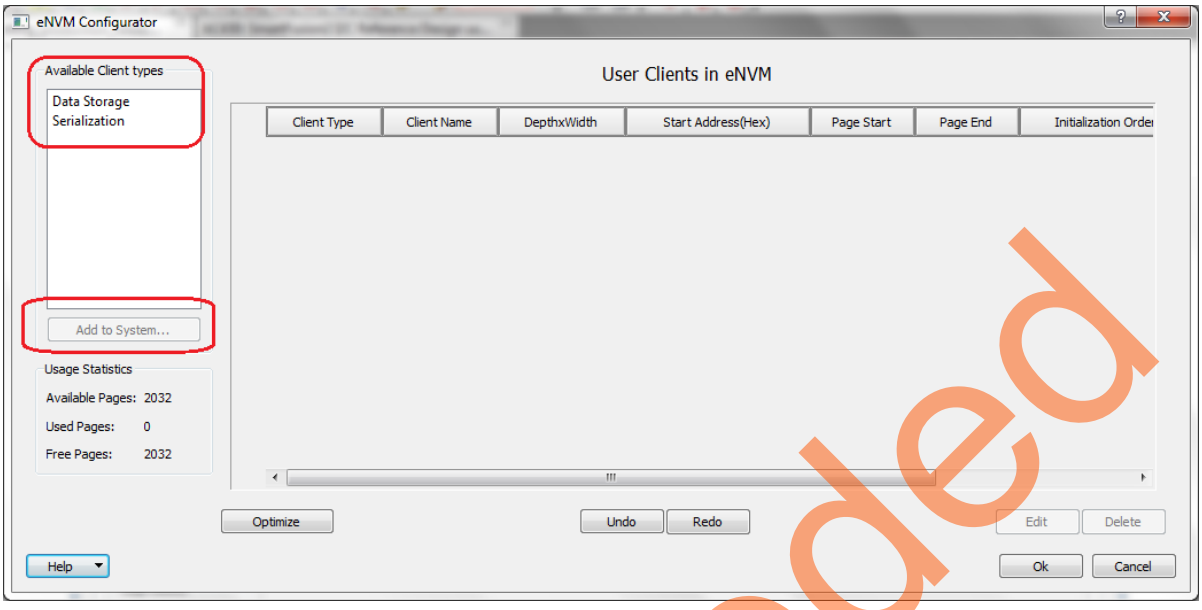

***Figure 28* • eNVM Configurator**

4. Select **Data Storage** under **Available Client Types** tab (see Figure 28) and click **Add to System**. This opens **Add Data Storage Client** window as shown in Figure 29.

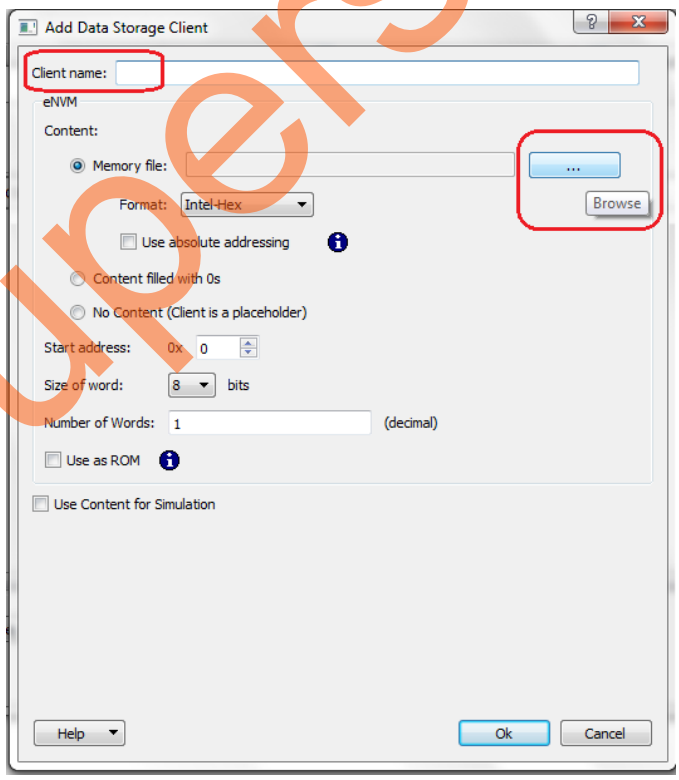

***Figure 29* • Add Data Storage Client Window**

5. Enter a client name and click **Memory file Browse**.
6. Enter the following in the **Open File** dialog box and then click **Open**:
   - Look in: *<download_folder>\M2S_AC430_liberov11p4_DF\M2S_I2C_DF\SoftConsole\I2C_Multi_Master_Slave_MSS_CM3_app\Release*
   - Files type: Intel-Hex Files (*.hex *.ihx)
   - File name: I2C_Multi_Master_Slave_MSS_CM3_app.hex
7. Click **OK** in the **Add Data Storage Client** window (refer Figure 30).

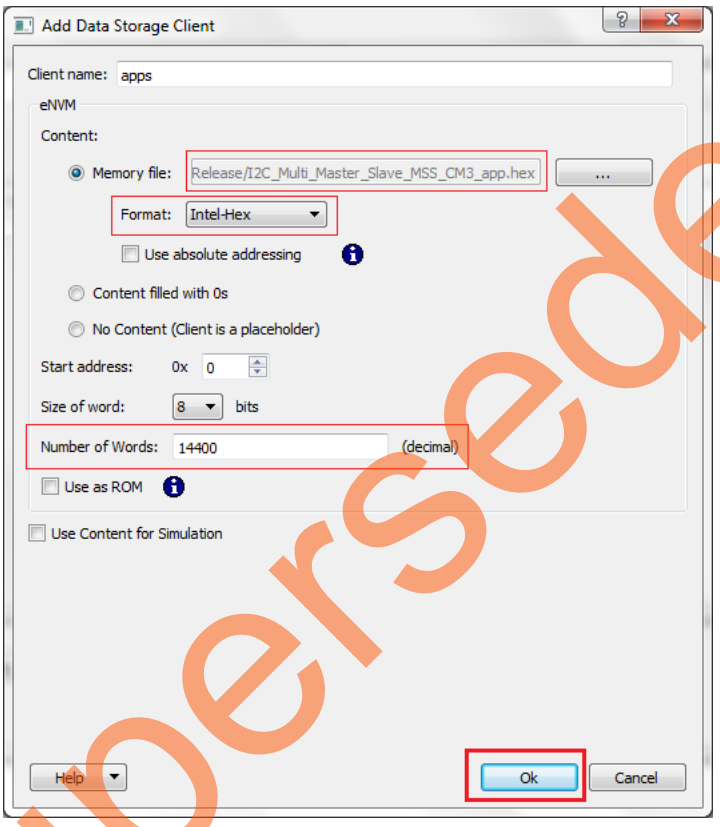

***Figure 30* • Add Data Storage Client Window**

8. Click **OK** to close the **eNVM Configurator**.
9. Generate the following SmartDesigns by clicking **SmartDesign > Generate Component** or by clicking the **Generate Component** icon ( ) on the **SmartDesign** toolbar.
   a) I2C_Multi_Master_Slave_MSS
   b) I2C_Multi_Master_Slave
   c) I2C_Multi_Master_Slave_top

4. Click the **Generate Bitstream icon** in the **Design Flow** window (circled in Figure 31) or select **Design > Generate Bitstream** to synthesize the design, run layout using the I/O constraints and generate the programming file (Bitstream file).

Figure 31 • **Generate Bitstream Icon**

The design implementation tools run in batch mode. Successful completion of a design step is indicated by a green check mark next to the Implement Design in the **Design Flow** window.

If the design implementation tools run without updating System builder component (without updating eNVM client), **Generate Bitstream** fails with error message as shown in Figure 32.

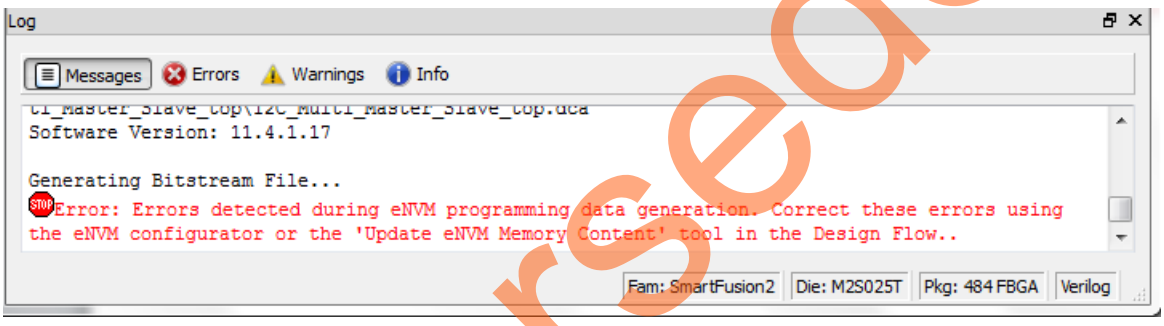

Figure 32 • **Log Window**

To generate Bitstream, eNVM memory content to be updated. Refer “Updating eNVM Memory Content” section in *Implementing Production Release Mode Programming for SmartFusion2 - Libero SoC v11.4 Application Note*.

List of Changes

The following table lists critical changes that were made in each revision of the document.

Revision*	Changes	Page
Revision 1 (October 2014)	Initial release.	NA

*Note: *The revision number is located in the part number after the hyphen. The part number is displayed at the bottom of the last page of the document. The digits following the slash indicate the month and year of publication.*

Microsemi Corporate Headquarters
One Enterprise, Aliso Viejo CA 92656 USA
Within the USA: +1 (800) 713-4113
Outside the USA: +1 (949) 380-6100
Sales: +1 (949) 380-6136
Fax: +1 (949) 215-4996
E-mail: sales.support@microsemi.com

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