

# The PTP Telecom Profiles for Frequency, Phase and Time Synchronization



**Tim Frost**

Symmetricom, Inc.,

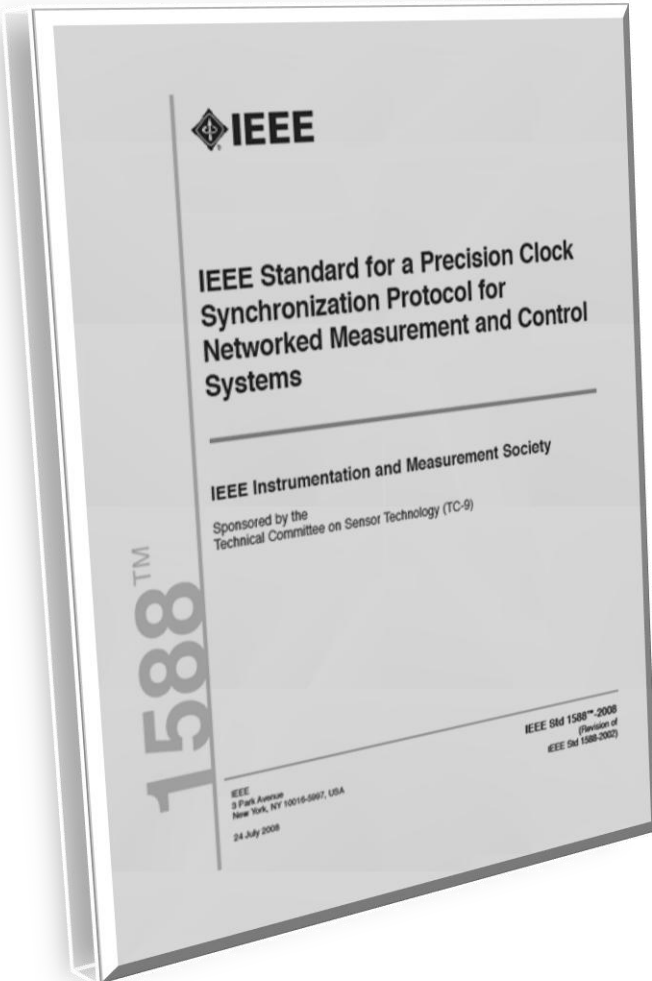
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- Introduction to Precision Time Protocol (PTP)
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- PTP Telecom Profiles for Time and Phase
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# Introduction to Precision Time Protocol (PTP)



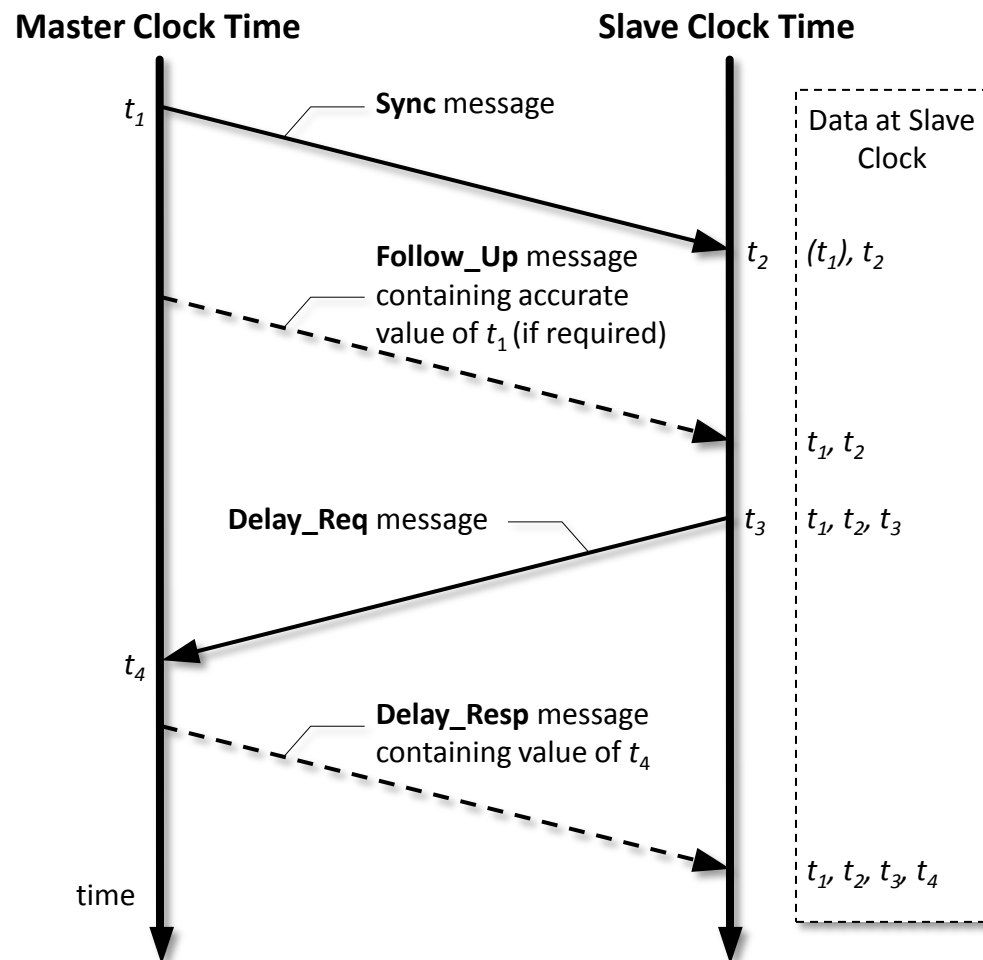
# What is the Precision Time Protocol (PTP)?



- Protocol for distributing precise time and frequency over packet networks
- Defined in IEEE Standard 1588
  - First version (2002) targeted LAN applications
  - Second version (2008) expanded applicability to cover telecommunications networks
  - Third version now under discussion
- Time is carried in “event messages” transmitted from a Grandmaster Clock to a Slave Clock and vice versa
- Runs over Ethernet and/or IP networks
- Commonly referred to as:
  - PTP (Precision Time Protocol) or PTP v.2
  - IEEE1588-2008 or IEEE1588 v.2

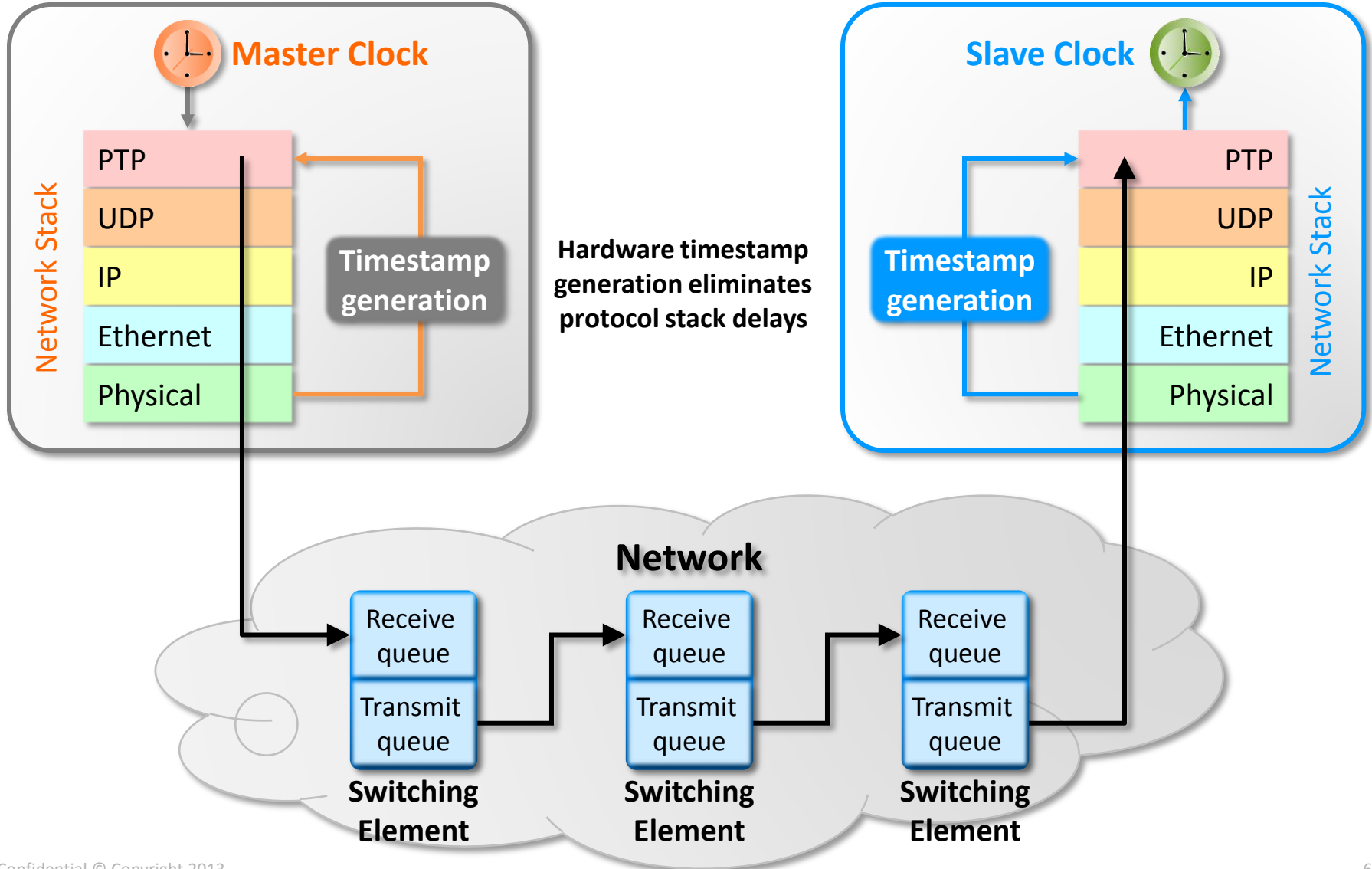
# Precision Time Protocol (PTP)

- PTP defines an exchange of timed messages over a packet network

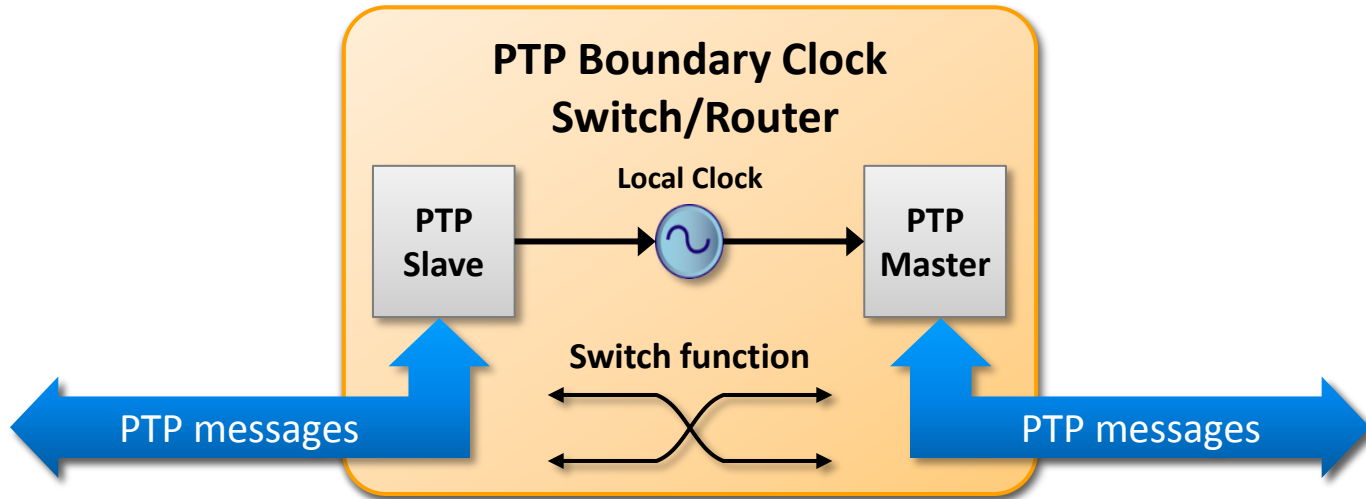


- Each “**event message**” flow (*sync, delay\_req*) is a packet timing signal
- Master **frequency** determined by comparison of timestamps in the event message flows
  - e.g. comparison of  $t_1$  to  $t_2$  over multiple *sync* messages, or  $t_3$  to  $t_4$  in *delay\_req* messages
- **Time offset** calculation requires all four timestamps:
  - Slave time offset = 
$$\frac{(t_1 - t_2) + (t_4 - t_3)}{2}$$
  - assumes symmetrical delays (i.e. the forward path delay is equal to the reverse path delay)
- **Time offset error** = 
$$\frac{\text{fwd. delay} - \text{rev. delay}}{2}$$

# Packet Timing Impairments

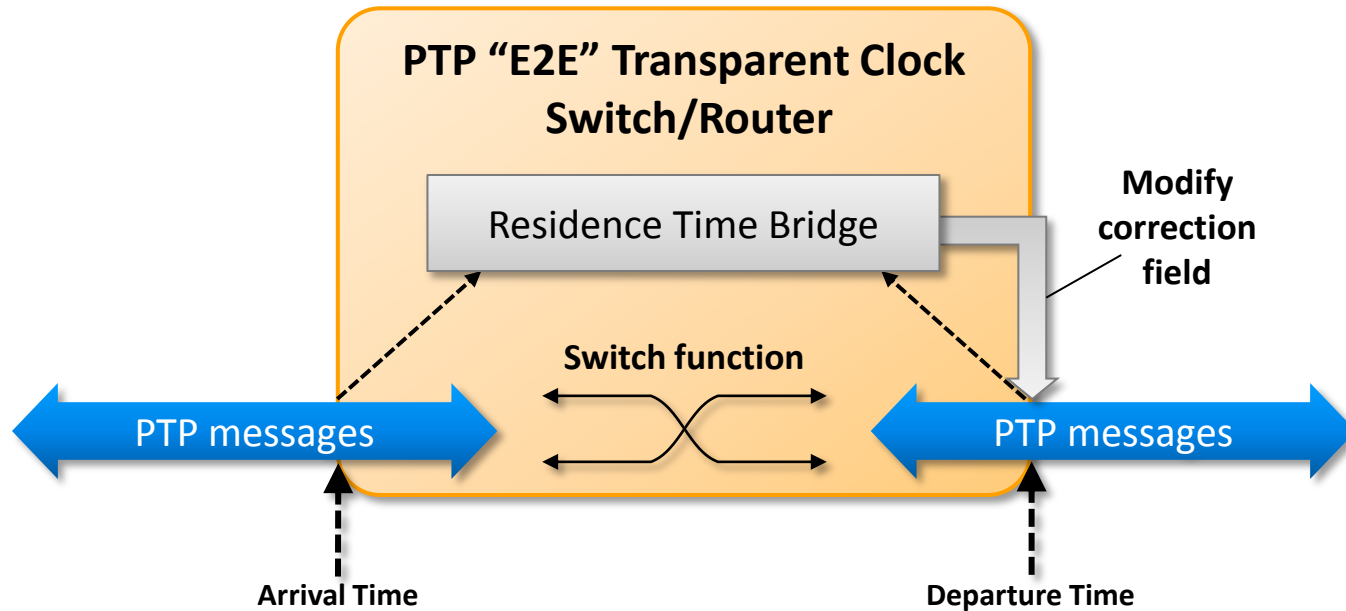


# Boundary Clock



- A router or switch that contains an embedded PTP slave and PTP master, linked to the same local clock
- The PTP slave terminates the PTP traffic from the PTP Grandmaster, and synchronizes its local clock to the GM
- This local clock is used in turn to drive a new PTP master function

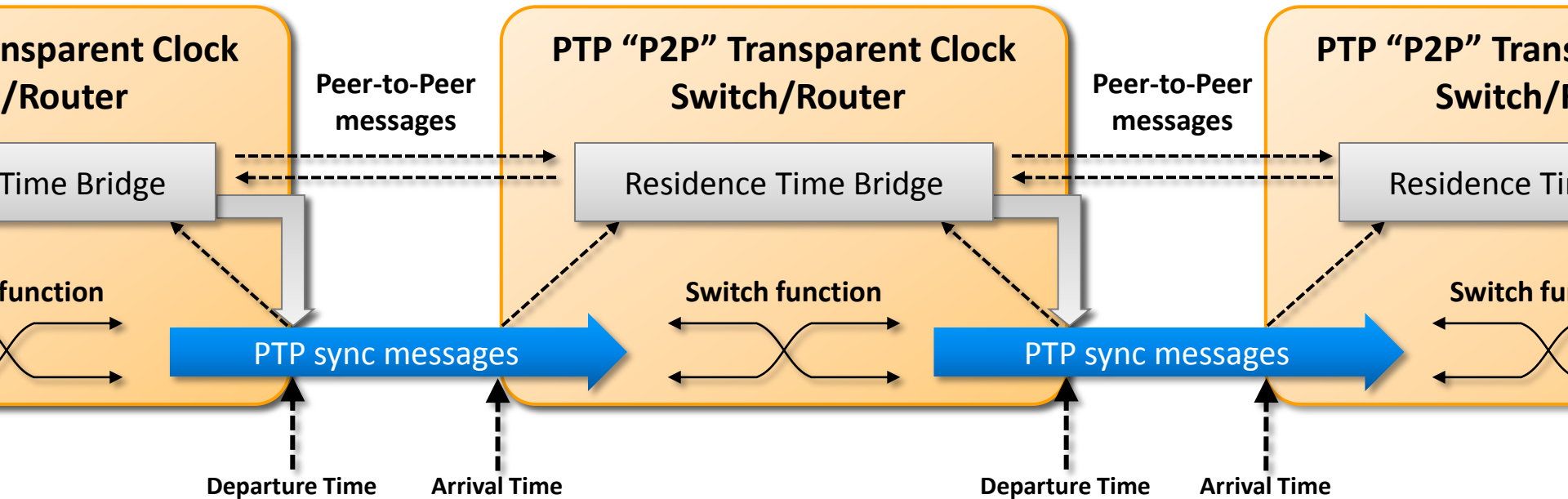
# “End to End” Transparent Clocks



- Measures time of packet arrival and packet departure
- Adds the difference (known as “*residence time*”) to a correction field in the packet header
- At the slave, the value of the correction field represents the total delay in each of the switches along the route



# “Peer to Peer” Transparent Clocks



- **Peer to peer messages** measure the round trip link delay
- Link delay and residence time added to the correction field
- At the slave, the value of the correction field represents the total delay from master to slave
- Doesn't require **delay\_request/response** messages

# What is a PTP Profile?

- What is a profile?
  - Profiles were introduced in IEEE1588-2008, to allow other standards bodies to tailor PTP to particular applications
  - Profiles contain a defined combination of options and attribute values, aimed at supporting a given application
  - Allows inter-operability between equipment designed for that purpose
- PTP Telecom Profile for Frequency (G.8265.1) published Oct. 2010
  - Supports frequency synchronization over telecoms networks
  - Main use-case is the synchronization of cellular basestations

**The G.8265.1 PTP Telecom Profile enables the deployment of PTP-based frequency synchronization by telecoms operators**

- ITU working on two new PTP Telecom Profiles:
  - G.8275.1 – “Full Timing Support”
  - G.8275.2 – “Partial Timing Support”
- Both profiles target accurate time/phase distribution
  - G.8275.1 is aimed at new build networks
    - Requires boundary clocks at every node in the network
  - G.8275.2 is aimed at operation over existing networks
    - Permits boundary or transparent clocks, but not required
    - Boundary clocks placed at strategic locations to reduce noise
- Main target use case is the time/phase requirements of mobile cellular TDD and LTE-A systems
  - Target accuracy is time synchronization to within  $1.5\mu\text{s}$

# The PTP Telecom Profile for Frequency (G.8265.1)



# Prime Objectives

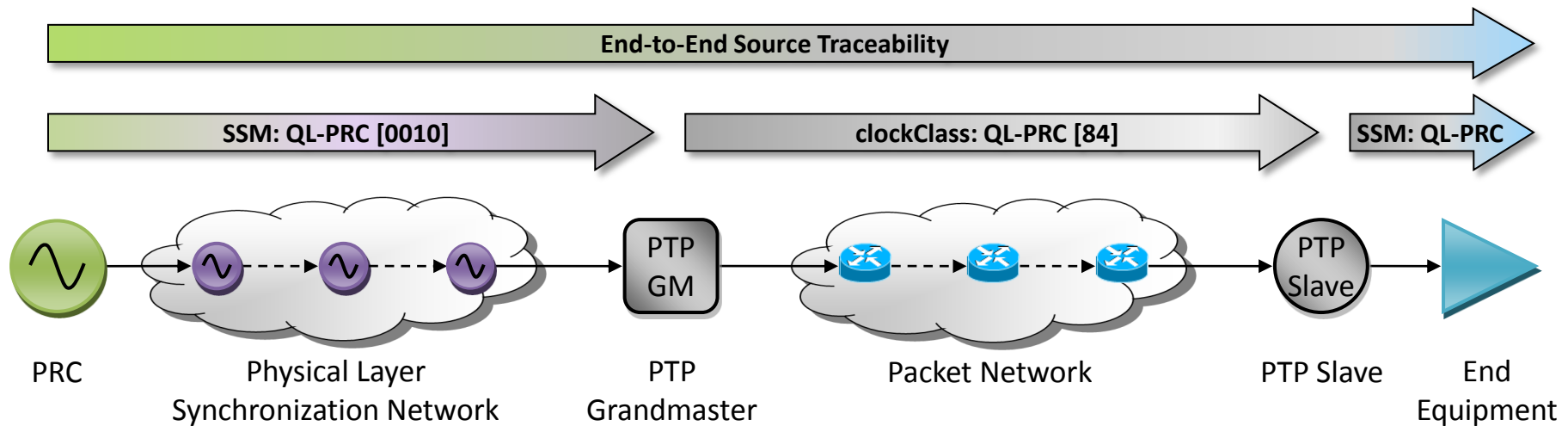
- To permit the distribution of frequency using PTP over existing managed, wide-area, packet-based telecoms networks
- To allow interoperability with existing synchronization networks (such as SyncE and SDH)
- To define message rates and parameter values consistent with frequency distribution to the required performance for telecom applications
- To allow the synchronization network to be designed and configured in a fixed arrangement
- To enable protection schemes to be constructed in accordance with standard telecom network practices

# Key design decisions

- No on-path support, (e.g. boundary and transparent clocks), because these are not generally available in existing networks
- IPv4 was adopted as the network layer due to its ubiquity, rather than operation over Ethernet or other lower-layer protocols
- The PTP **Announce** message was adapted to carry the Quality Level (QL) indications defined in G.781, for continuity with SONET/SDH and SyncE synchronization status messaging.
- Unicast transmission was adopted over multicast, since it could be guaranteed to work over wide-area telecoms networks
- BMCA (Best Master Clock Algorithm) was replaced by static provisioning, allowing the synchronization flow to be planned, rather than dynamically adjusting itself

# Source Traceability

- Encodes QL values in the clockClass field of the **Announce** message
  - Provides end-to-end traceability of the reference source along the synchronization chain
  - Informs the slave clock (and subsequent devices) of the quality of the timing source
  - Allows the timing chain to be managed in a similar way to existing synchronization networks



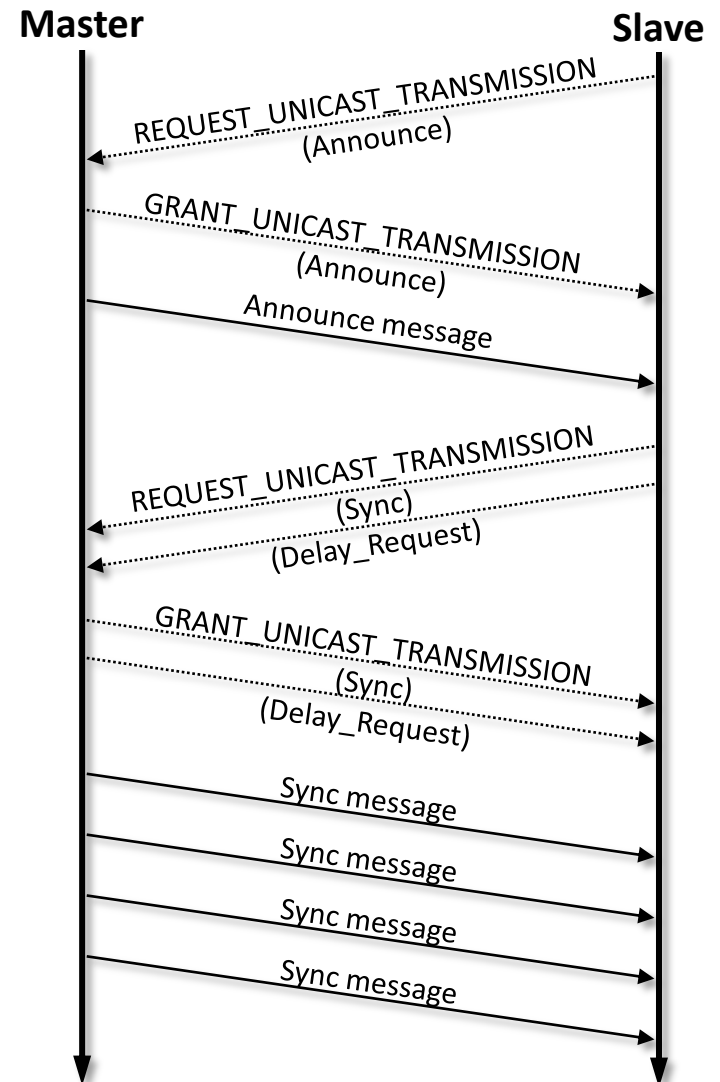
# Multicast vs. Unicast

- Unicast facilitates the use of distributed masters
  - Each master-slave communication path becomes a separate PTP domain
  - Allows easier planning of the synchronization network
  - Redundancy strategy can be carefully managed
- Unicast packets propagate uniformly through the network
  - Multicast requires packet replication at each switch or router
  - Replication process adds variable delay
- Multicast harder to provision for network operators
  - Upstream multicast often not supported in telecom networks



# Unicast Registration

- Master only provides Unicast service
  - No multicast announce messages sent
- Slave is manually configured with the IP address of one or more masters
- Slave requests Master to provide unicast service at a specified rate
  - Requests **Announce** service first, to verify quality of the master
  - If within capacity limits, Master responds with service grant acknowledgements
  - Slave requests **Sync** and **Delay\_Request** service only if master quality is sufficient
- Grants are limited duration
  - Requests must be periodically repeated
  - Frees up master resources if slave fails



# Rate of Timing Messages

- The rate of timing messages required is dependent on several factors
  - Amount of noise in the network
  - Local oscillator stability
  - Efficiency of clock servo algorithm
- The Telecom Profile defines the range of message rates Masters and Slaves should support

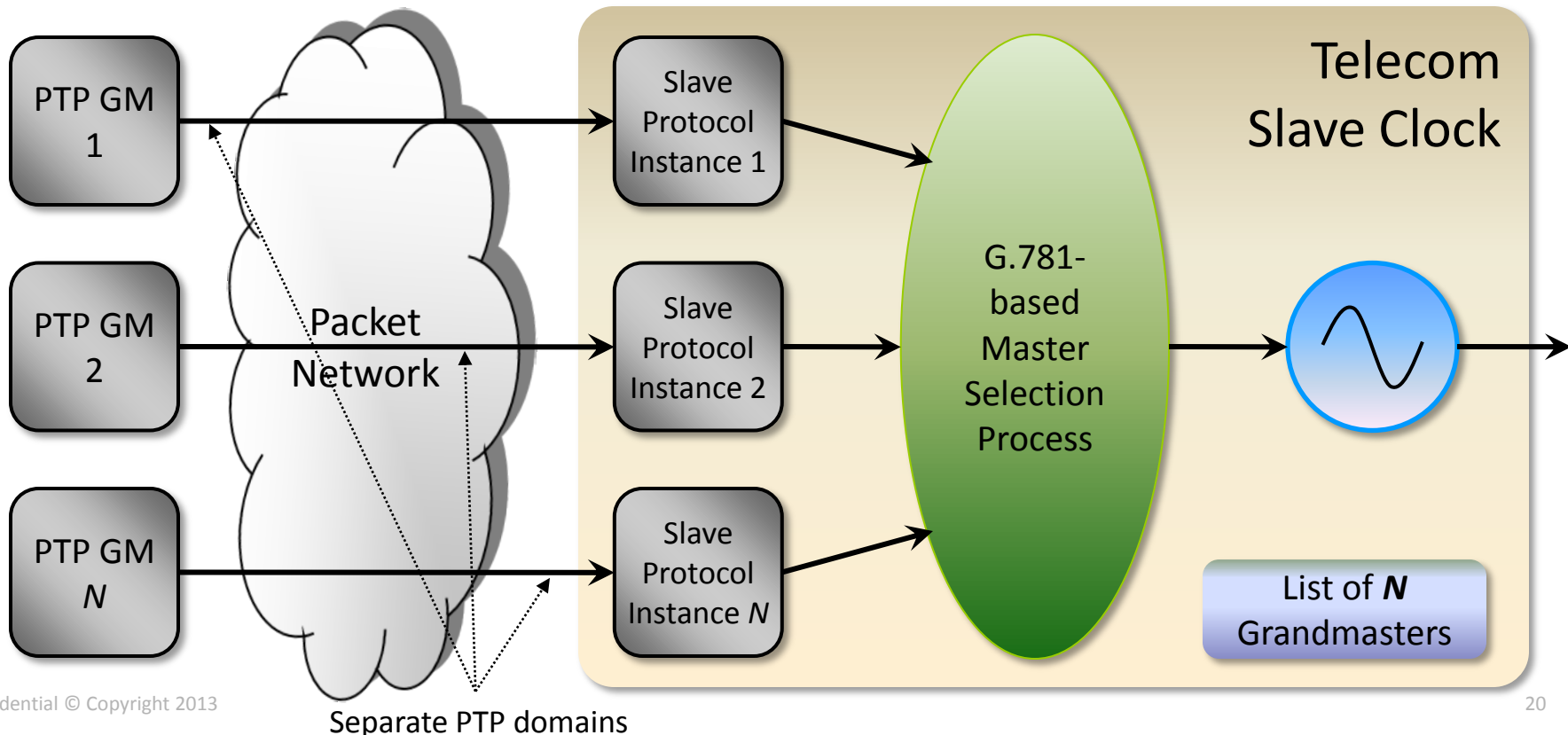
Message rates	Minimum	Maximum	Default
<b><i>Announce</i></b>	1 msg. every 16s	8 messages/s	1 msg. every 2s
<b><i>Sync</i></b>	1 msg. every 16s	128 messages/s	Not defined
<b><i>Delay_Request</i></b>	1 msg. every 16s	128 messages/s	Not defined

- It is not expected that a slave will achieve the required performance at all message rates
  - Slave must request the message rates needed to maintain performance

- Profile defines three types of signal failure:
  - ***PTSF-lossAnnounce***, where the PTP Slave is no longer receiving ***Announce*** messages from the GM
    - This means there is no traceability information for that master
    - Slave should switch to an alternative GM after a suitable timeout period
  - ***PTSF-lossSync***, where the PTP Slave is no longer receiving timing messages from the GM (i.e. ***Sync*** or ***Delay\_Response*** messages)
    - This means there is no timing information for that master
    - Slave should switch to an alternative GM after a suitable timeout period
  - ***PTSF-unusable***, where the PTP Slave is receiving timing messages from the GM, but is unable to recover the clock frequency
    - This means there is no recoverable timing information for that master
    - Action is undefined

# Master Selection and Protection

- Telecom slave clock consists of several logical protocol instances, each communicating with a different grandmaster
- Selection process follows G.781 selection rules:
  - Availability, Traceability, Priority

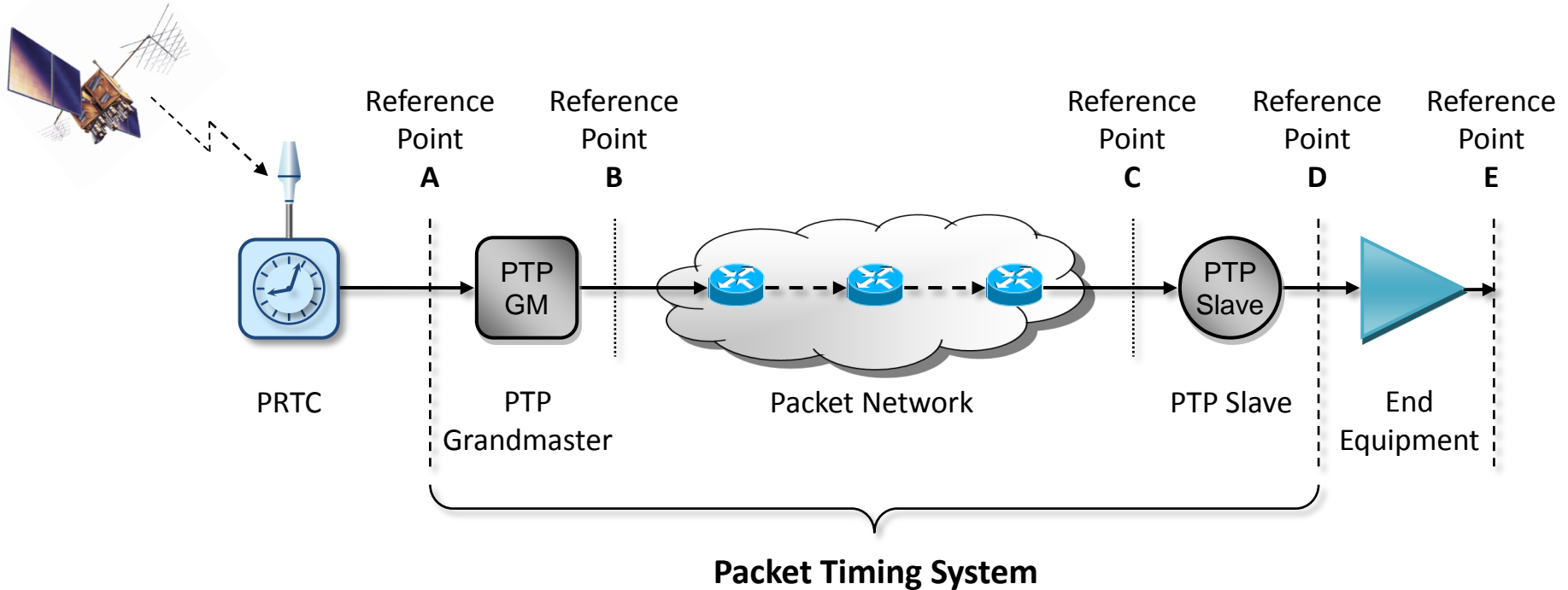


- Non-reversion function
  - Disables automatic reversion to original master after fault has been rectified
- Wait-to-Restore Time
  - Defines the waiting period before switching back to the original highest priority master, once the failure condition has been rectified
- Forced traceability
  - If the PTP GM is connected to a reference by a signal with no SSM QL value, the input can be manually “forced” to a suitable value
- Output QL Hold-Off
  - Defines a waiting period following a change of QL in the incoming PTP clockClass before forwarding to downstream equipment
  - Allows time for synchronization to a new reference
- Output Squelch
  - Output clock signal of a PTP slave should be “squelched” in case of holdover
  - Only applies to signals that do not carry a QL value (e.g. a 2.048MHz unframed timing signal)

# The PTP Telecom Profiles for Time and Phase



# Reference Points for Packet Timing (G.8271)



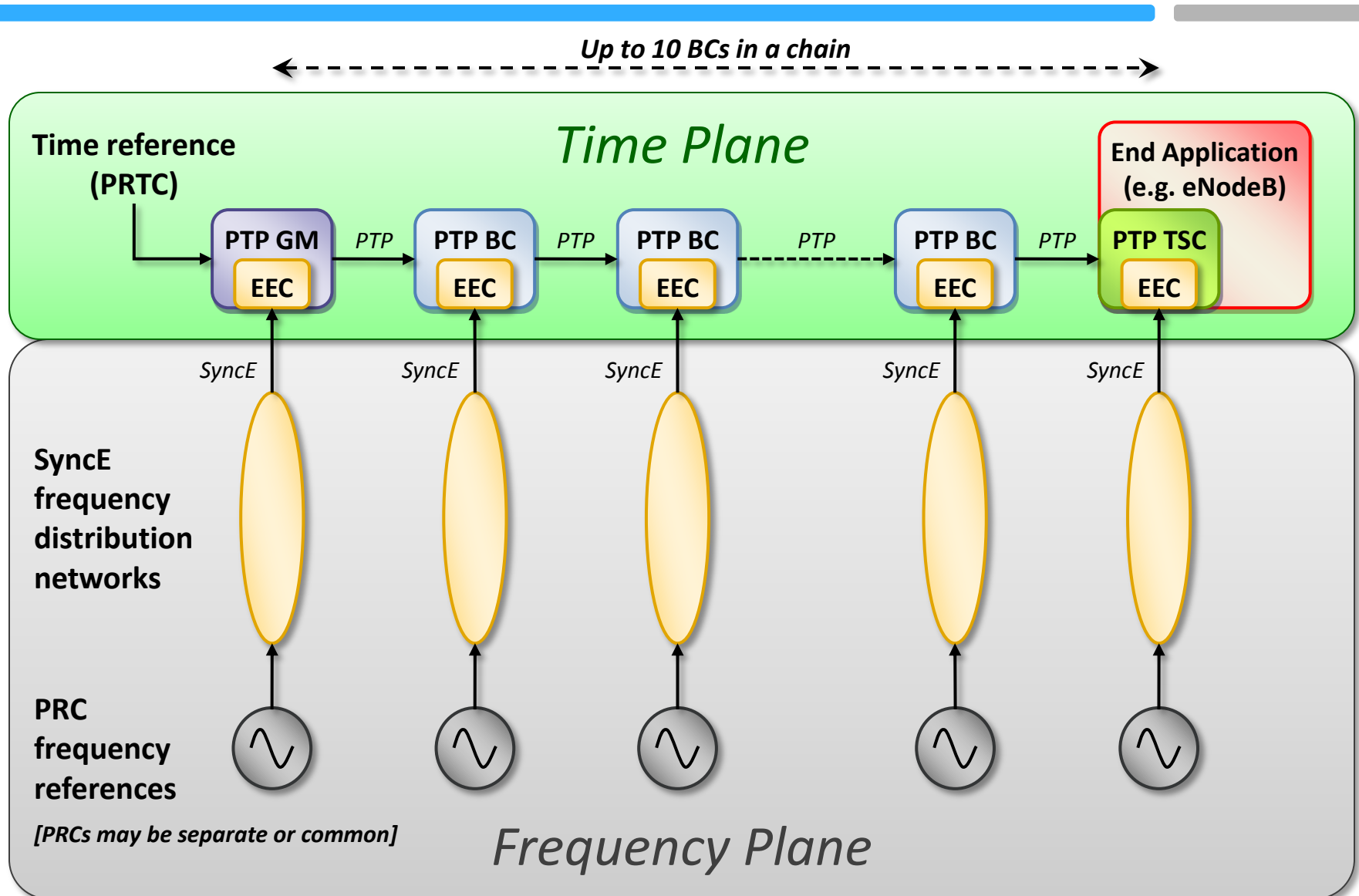
- **A:** Time accuracy and stability at output of PRTC (*defined in G.8272*)
- **B:** Packet timing interface at output of PTP GM
- **C:** Packet timing interface at input to PTP Slave (*defined in G.8271.1*)
- **D:** Time accuracy and stability to end application (*defined in G.8271.1*)
- **E:** End application requirements (e.g. air interface time/frequency spec.)

# G.8275.1 “Full Timing Support” Profile

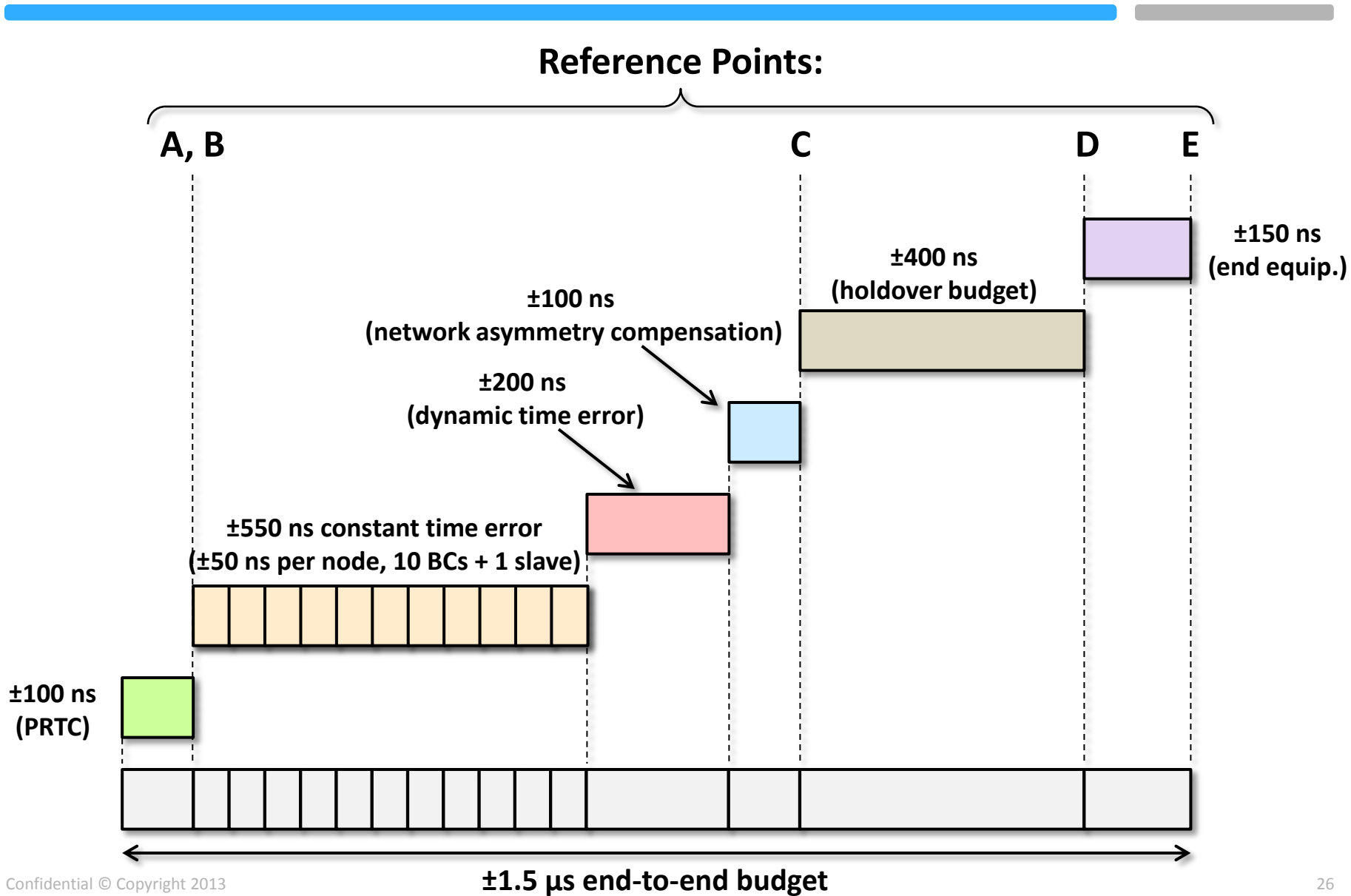
- Uses a boundary clock at every node in the chain between PTP Grandmaster and PTP Slave
  - Reduces time error accumulation through the network
  - Boundary clocks defined with a filter bandwidth of 0.1Hz
- Recommends the use of Synchronous Ethernet to syntonize each boundary clock to a stable frequency
- Defines **Sync** and **Delay\_Request** message rate of 16 messages/s
- Operates over a Layer 2 Ethernet network
  - Uses the Ethernet addresses identified in IEEE1588-2008 Annex F
  - Support of unicast IP has been proposed but not agreed (yet?)
- Supports multiple active grandmasters for redundancy



# Hypothetical Reference Model



# Time Error Budget (G.8271.1)



# Component Recommendations

- **G.8271: *Time and Phase Synchronization Aspects of Packet Networks***
  - General aspects and concepts
  - Requirement categories (based on external standards, e.g. 3GPP)
- **G.8271.1: *Network Limits for Time Synchronization in Packet Networks***
  - Network performance limits at packet interfaces
- **G.8272: *Primary Reference Time Clock (PRTC) Specification***
  - Basic requirement: 100ns accuracy to UTC
  - Jitter/wander based on PRC specification (G.811)
- **G.8273.2: *Telecom Boundary Clock (T-BC) Specification***
  - Transfer function and model
  - Noise generation and tolerance
- **G.8275: *Architecture for Time/Phase Distribution***
  - Placement of boundary clocks and protection strategies
- **G.8275.1: *Precision Time Protocol (PTP) Telecom Profile for Time/Phase Synchronization***
  - PTP Profile based on use of boundary clocks at every node



# G.8275.2 “Partial Timing Support” Profile

- Why a second time/phase profile?
  - Some service providers need to operate time/phase synchronisation over existing networks
  - Reduces barriers to entry into LTE-A systems; don't need to build an entirely new network
  - Allows operation over 3<sup>rd</sup> party network providers (given appropriate quality guarantees)
- Result: “Partial Timing Support Profile”
  - New ITU work item requested by four large service providers
  - Expected to be published in 2014
- Key features:
  - Operates over existing switches and routers, using unicast IP
  - Uses boundary or transparent clocks where necessary to “clean up” time signal as it passes through the network
  - Supports multiple active grandmasters for redundancy



# For Further Reading

- White Paper:
  - *“Synchronization for Next Generation Networks – The PTP Telecom Profile”*, Symmetricom White Paper, April 2012
- Primary References:
  - *“IEEE Standard for a Precision Clock Synchronization Protocol for Networked Measurement and Control Systems”*, IEEE Std. 1588™-2008, 24 July 2008
  - *“Precision Time Protocol Telecom Profile for Frequency Synchronization”*, ITU-T Recommendation G.8265.1, October 2010
- Background Reading:
  - *“Synchronization Layer Functions”*, ITU-T Recommendation G.781, August 2008
  - *“Definitions and terminology for synchronization in packet networks”*, ITU-T Recommendation G.8260, August 2010
  - *“Timing and synchronization Aspects in Packet Networks”*, ITU-T Recommendation G.8261, April 2008
  - *“Architecture and Requirements for Packet-Based Frequency Delivery”*, ITU-T Recommendation G.8265, October 2010
  - *“Time and Phase Synchronization Aspects of Packet Networks”*, ITU-T Recommendation G.8271, February 2012
  - *“Timing characteristics of Primary Reference Time Clocks (PRTC)”*, ITU-T Recommendation G.8272, November 2012
- Under Development:
  - *“Network Limits for Time Synchronization in Packet Networks”*, ITU-T Draft Recommendation G.8271.1 (exp. Sep. 2013)
  - *“Timing characteristics of Telecom Boundary Clocks (T-BC)”*, ITU-T Draft Recommendation G.8273.2 (exp. Sep. 2013)
  - *“Architecture for Time/Phase Distribution”*, ITU-T Draft Recommendation G.8275 (exp. Sep. 2013)
  - *“Precision Time Protocol (PTP) Telecom Profile for Time/Phase Synchronization using Full Timing Support”*, ITU-T Draft Recommendation G.8275.1 (exp. Sep. 2013)
  - *“Precision Time Protocol (PTP) Telecom Profile for Time/Phase Synchronization using Partial Timing Support”*, ITU-T Draft Recommendation G.8275.2 (exp. 2014)

# Thank You

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**Tim Frost**

Principal Technologist,  
Symmetricom, Inc.

Email: [tfrost@symmetricom.com](mailto:tfrost@symmetricom.com)



**Symmetricom, Inc.**  
2300 Orchard Parkway  
San Jose, CA 95131-1017  
Tel: +1 408-428-7907  
Fax: +1 408-428-6960

[www.symmetricom.com](http://www.symmetricom.com)