

# UG0758 User Guide PolarFire FPGA Design Flow Libero SoC v12.0

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Microsemi Corporation (NASDAQ: MSCC) offers a comprehensive portfolio of semiconductor and system solutions for aerospace & defense, communications, data center and industrial markets. Products include high-performance and radiation-hardened analog mixed-signal integrated circuits, FPGAs, SoCs and ASICs; power management products; timing and synchronization devices and precise time solutions, setting the world's standard for time; voice processing devices; RF solutions; discrete components; enterprise storage and communication solutions; security technologies and scalable anti-tamper products; Ethernet solutions; Power-over-Ethernet ICs and midspans; as well as custom design capabilities and services. Microsemi is headquartered in Aliso Viejo, California, and has approximately 4,800 employees globally. Learn more at [www.microsemi.com](http://www.microsemi.com).

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# Libero SoC Introduction

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## Welcome to Microsemi's Libero® SoC v12.0 Release

Microsemi Libero® System-on-Chip (SoC) design suite offers high productivity with its comprehensive, easy to learn, easy to adopt development tools for designing with Microsemi's power efficient flash [FPGAs](#), [SoC FPGAs](#), and [Rad-Tolerant FPGAs](#). The suite integrates industry standard Synopsys [Synplify Pro®](#) synthesis and Mentor Graphics [ModelSim®](#) simulation with best-in-class constraints management, debug capabilities, and secure production programming support.

The Libero SoC v12.0 release supports SmartFusion2, IGLOO2, RTG4, and PolarFire devices.

### More Information

To access datasheets and silicon user guides, visit [www.microsemi.com](http://www.microsemi.com), select the relevant product family and click the **Documentation** tab. Tutorials, Application Notes, [Development Kits & Boards](#) are listed in the **Design Resources** tab.

Click the following links for additional information:

- Libero SoC – [Learn more about Libero SoC](#) including Release Notes, a complete list of devices/packages, and timing and power versions supported in this release.
- Libero SoC PolarFire – [Learn more about Libero SoC PolarFire](#) including Release Notes, a complete list of devices/packages, and timing and power versions supported in this release.
- Programming – [Learn more about Programming Solutions](#)
- Power Calculators – [Find XLS-based estimators for device families](#)
- Licensing – [Learn more about Libero licensing](#)

## Libero SoC PolarFire Design Flow

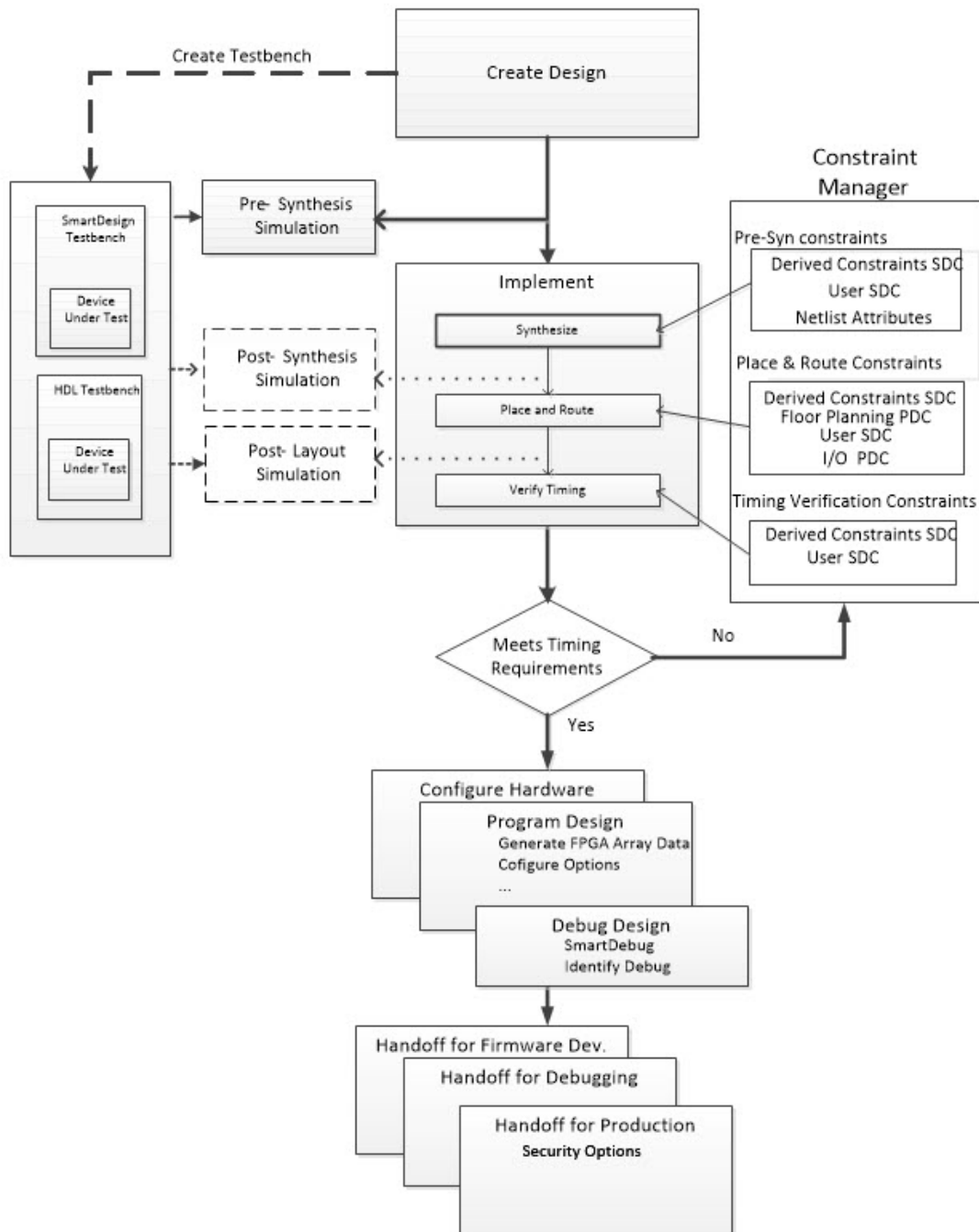



Figure 1 · Libero SoC Design Flow

## Create Design

Create your design with any or all of the following design capture tools:

- **Create SmartDesign**
- **Create HDL**
- **Create SmartDesign Testbench (optional, for simulation only)**
- **Create HDL Testbench (optional, for simulation only)**

Once the design is created, you can invoke simulation for pre-synthesis verification.

It is also possible to click the  button, to execute the Libero SoC software through Place and Route with default settings. However, this bypasses constraint management.

## Constraints

- [Manage Constraints](#)

In the FPGA design world, constraint files are as important as design source files. Constraint files are used throughout the FPGA design process to guide FPGA tools to achieve the timing and power requirements of the design. For the synthesis step, SDC timing constraints set the performance goals whereas non-timing FDC constraints guide the synthesis tool for optimization. For the Place-and-Route step, SDC timing constraints guide the tool to achieve the timing requirements whereas Physical Design Constraints (PDC) guide the tool for optimized placement and routing (Floorplanning). For Static Timing Analysis, SDC timing constraints set the timing requirements and design-specific timing exceptions for static timing analysis.

Libero SoC provides the Constraint Manager as the cockpit to manage your design constraint needs. This is a single centralized graphical interface for you to create, import, link, check, delete, edit design constraints and associate the constraint files to design tools in the Libero SoC environment. The Constraint Manager allows you to manage constraints for SynplifyPro synthesis, Libero SoC Place-and-Route and the SmartTime Timing Analysis throughout the design process.

### Invocation of Constraint Manager From the Design Flow Window

After project creation, double-click [Manage Constraints](#) in the Design Flow window to open the Constraint Manager.

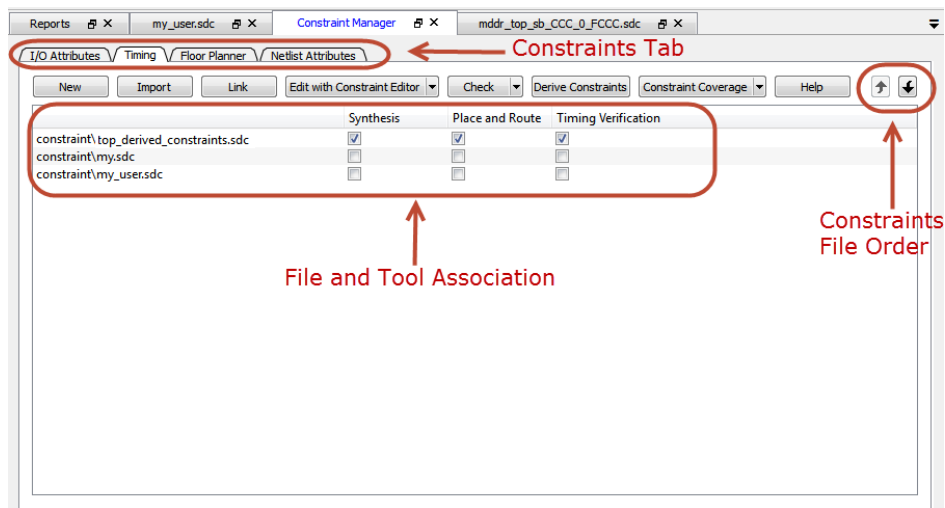



Figure 2 · Constraint Manager

- **See Also**
  - [Constraint Manager](#)
  - [New Project Wizard to import/link design constraints when creating new projects](#)

## Implement

- [Open Netlist Viewer \(User Guide\)](#)
- [Synthesize](#) - Double-click Synthesize to run synthesis on your design with the default settings. The constraints associated with Synthesis in the Constraint Manager are passed to Synplify.
- [Verify Post-Synthesis Implementation \(Simulate\)](#)
- [Place and Route](#) - Place and Route takes the design constraints from the Constraint Manager and runs with default settings. This is the last step in the push-button  design flow execution.
- Verify Post Layout Implementation
  - Verify Timing - Right click and select [Configure Options](#) to specify a timing report with your desired conditions.
  - [Open SmartTime](#)
  - [Verify Power](#)
  - Open [SSN Analyzer](#)

## Configure Hardware

- [Programming Connectivity and Interface](#) - Organizes your programmer(s) and devices.
- [Configure Programmer](#) - Opens your programmer settings; use if you wish to program using settings other than default.
- [Select Programmer](#)
- [Device I/O States During Programming](#) - Sets your device I/O states during programming; use if your design requires that you change the default I/O states.

## Program Design

- [Generate FPGA Array Data](#)
- [Configure Design and Memory Initialization](#)
- [Configure I/O States During JTAG Programming](#)
- [Configure Programming Options](#)
- [Configure Security Wizard](#)
- [Configure Permanent Locks \(OTP\)](#)
- [Generate Bitstream](#)
- [Run PROGRAM Action](#)
- [Program SPI Flash Image](#)

## Debug Design

- [SmartDebug \(User Guide\)](#)
- Identify Debug Design

## Handoff Design for Production

- [Export Bitstream](#)
- [Export SPI Flash Image](#)
- [Export FlashPro Express Job](#)
- [Export Pin Report](#)
- [Export BSDL](#)
- [Export IBIS Model](#)

## [Handoff Design for Debugging \(Export SmartDebug Data\)](#)

## Constraint Flow and Design Sources

The Constraint Flow supports HDL and Netlist design sources. The Libero SoC Design Flow window and the Constraint Manager are context-sensitive to the type of design sources: HDL or Netlist.

### Constraint Flow for HDL designs

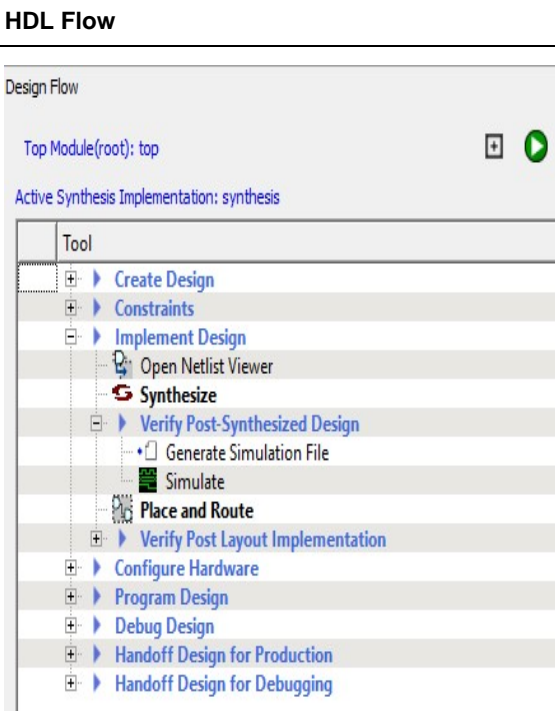
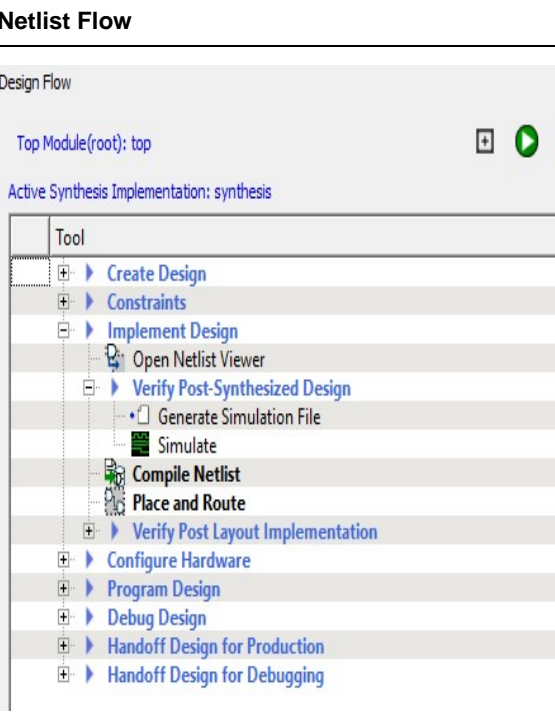
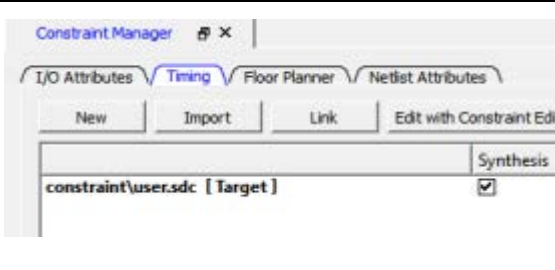
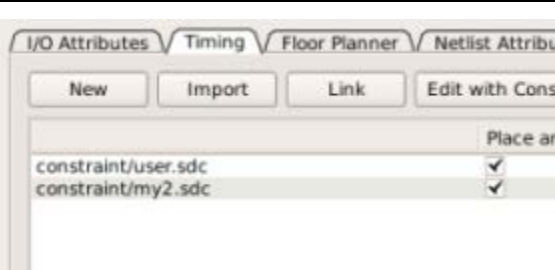
When the design source is HDL, the Design Flow window displays Synthesis as a design step. The Constraint Manager also makes available Synthesis as a target to receive timing constraints and netlist attribute constraints. The options to promote or demote global resources of the chip are set in the Synthesis options.

### Constraint Flow for Netlist designs

When the design source is a Netlist, the Design Flow window displays Compile Netlist as a design step. Timing constraints can be passed to Place and Route and Timing Verification only.

The options to promote or demote global resources of the chip are set in the Compile Netlist options.

The HDL flow versus the Netlist Flow is compared and contrasted below.

HDL Flow	Netlist Flow
 <p>Design Flow</p> <p>Top Module(root): top</p> <p>Active Synthesis Implementation: synthesis</p> <p>Tool</p> <ul style="list-style-type: none"> <li>Create Design</li> <li>Constraints</li> <li>Implement Design           <ul style="list-style-type: none"> <li>Open Netlist Viewer</li> <li>Synthesize</li> <li>Verify Post-Synthesized Design               <ul style="list-style-type: none"> <li>Generate Simulation File</li> <li>Simulate</li> </ul> </li> <li>Place and Route</li> <li>Verify Post Layout Implementation</li> </ul> </li> <li>Configure Hardware</li> <li>Program Design</li> <li>Debug Design</li> <li>Handoff Design for Production</li> <li>Handoff Design for Debugging</li> </ul>	 <p>Design Flow</p> <p>Top Module(root): top</p> <p>Active Synthesis Implementation: synthesis</p> <p>Tool</p> <ul style="list-style-type: none"> <li>Create Design</li> <li>Constraints</li> <li>Implement Design           <ul style="list-style-type: none"> <li>Open Netlist Viewer</li> <li>Verify Post-Synthesized Design               <ul style="list-style-type: none"> <li>Generate Simulation File</li> <li>Simulate</li> </ul> </li> <li>Compile Netlist</li> <li>Place and Route</li> <li>Verify Post Layout Implementation</li> </ul> </li> <li>Configure Hardware</li> <li>Program Design</li> <li>Debug Design</li> <li>Handoff Design for Production</li> <li>Handoff Design for Debugging</li> </ul>
Design Flow Window	Design Flow Window
 <p>Constraint Manager</p> <p>I/O Attributes Timing Floor Planner Netlist Attributes</p> <p>New Import Link Edit with Constraint Editor</p> <p>constraint/user.sdc [Target] Synthesis</p>	 <p>I/O Attributes Timing Floor Planner Netlist Attributes</p> <p>New Import Link Edit with Constraint Editor</p> <p>constraint/user.sdc</p> <p>constraint/my2.sdc</p>
Constraint Manager	Constraint Manager

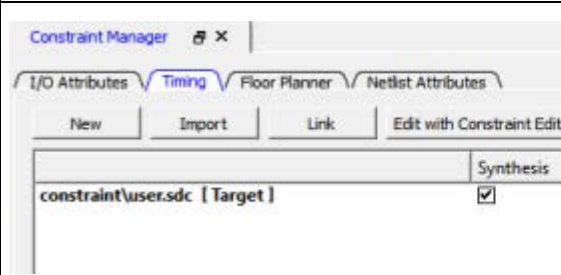
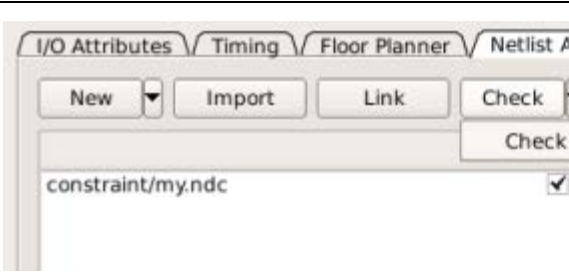
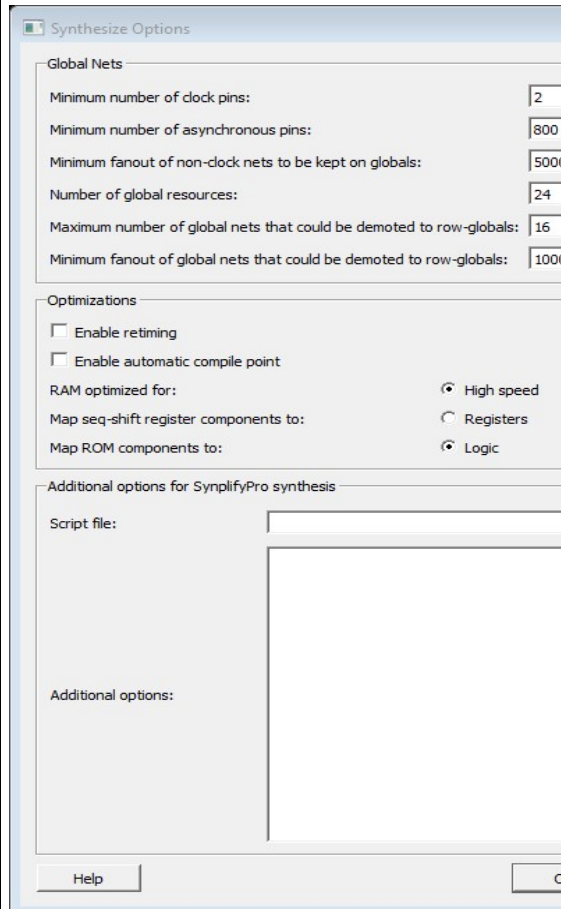
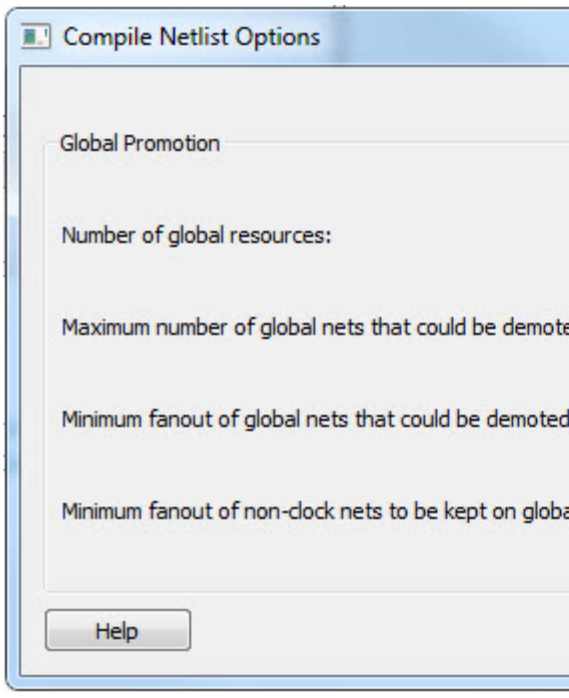
HDL Flow	Netlist Flow
 <p>Constraint Manager - Check *.fdc and *.ndc</p>	 <p>Constraint Manager - Check *.ndc only</p>
 <p>Global Promotion/Demotion Options set in Synthesis Options Dialog Box</p>	 <p>Global Promotion/Demotion Options set in Compile Netlist Options Dialog Box</p>

Figure 3 · HDL vs. Netlist Flow

## File Types in Libero SoC

When you create a new project in Libero SoC it automatically creates new directories and project files. Your project directory contains all of your local project files. When you [import](#) files from outside your current project, the files are [copied into your local project folder](#).

The Project Manager enables you to manage your files as you import them. If you want to store and maintain your design source files and design constraint files in a central location outside the Project location, Libero gives you the option to link them to your Libero project folders when you first create your project. These linked files are not copied but rather linked to your project folder.

Depending on your project preferences and the version of Libero SoC you installed, the software creates directories for your project.

The top level directory (<project\_name>) contains your \*.prjx file; only one \*.prjx file is enabled for each Libero SoC project. If you associate Libero SoC as the default program with the \*.prjx file (Project > Preferences > Startup > Check the default file association (.prjx) at startup), you can double-click the \*.prjx file to open the project with Libero SoC.

**component** directory - Stores your SmartDesign components (SDB and CXF files) and the \*\_manifest.txt file for each design components in your Libero SoC project. Refer to the \*\_manifest.txt file if you want to run synthesis, simulation, and firmware development with your own point tools outside the Libero SoC environment. For each design component, Libero SoC generates a <component\_name>\_manifest.txt file which stores the file name and location of:

- HDL source files to be used for synthesis and simulations
- Stimulus files and configuration files for simulation
- Firmware files for software IDE tools
- Configuration files for programming
- Configuration files for power analysis.

**constraint** directory - All your constraint files (SDC timing constraint files, floorplanning PDC files, I/O PDC files, Netlist Attributes NDC files)

**designer** directory - \*\_ba.sdf, \*\_ba.v(hd), STP, PRB (for Silicon Explorer), TCL (used to run designer), impl.prj\_des (local project file relative to revision), designer.log (logfile)

**hdl** directory - all hdl sources. \*.vhd if VHDL, \*.v and \*.h if Verilog

**simulation** directory - meminit.dat, modelsim.ini filesfiles and \*.vec file, run.do file for simulation.

**smartgen** directory - GEN files and LOG files from generated cores

**stimulus** directory - BTIM, Verilog, and VHDL stimulus files

**synthesis** directory - **\*.vm (Verilog Netlist output)**, \*\_syn.prj (Synplify log file), \*.psp (Precision project file), \*.srr (Synplify logfile), precision.log (Precision logfile), \*.tcl (used to run synthesis) and many other files generated by the tools (not managed by Libero SoC)

**viewdraw** directory - viewdraw.ini files

## Internal Files

Libero SoC generates the following internal files. They may or may not be encrypted. They are for Libero SoC housekeeping and are not for users.

File	File Extension	Remarks
Routing Segmentation File	*.seg	
Combiner Info	*.cob	
Hierarchical Netlist	*.adl	
Flattened Netlist	*.afl	
map file	*.map	Fabric Programming File

## Software Tools - Libero SoC

The Libero SoC integrates design tools, streamlines your design flow, manages design and log files, and passes design data between tools.

For more information on Libero SoC tools, visit:

<https://www.microsemi.com/products/fpga-soc/design-resources/design-software/libero-soc#overview>

Function	Tool	Company
Project Manager, HDL Editor, Core Generation	Libero SoC	Microsemi SoC
Synthesis	Synplify® Pro ME	Synopsys
Simulation	ModelSim® ME Pro	Mentor Graphics
Timing/Constraints, Power Analysis, Netlist Viewer, Floorplanning, Package Editing, Place-and-Route, Debugging	Libero SoC	Microsemi SoC
Programming Software	FlashPro Express	Microsemi SoC

*Project Manager, HDL Editor* targets the creation of HDL code. HDL Editor supports VHDL and Verilog with color, highlighting keywords for both HDL languages.

*Synplify Pro ME* from Synopsys is integrated as part of the design package, enabling designers to target HDL code to specific devices.

*Microsemi SoC* software package includes:

- *Chip Planner* displays I/O and logic macros in your design for floorplanning
- *Netlist Viewer* design schematic viewer
- *SmartPower* power analysis tool
- *SmartTime* static timing analysis and constraints editor

ModelSim ME **Pro** from Mentor Graphics enables source level verification so designers can verify HDL code line by line. Designers can perform simulation at all levels: behavioral (or pre-synthesis), structural (or post-synthesis), and back-annotated (post-layout), dynamic simulation. (ModelSim **ME Pro** is supported in Libero Gold and Platinum only.)



# Libero Design Flow

## Starting the Libero GUI

When starting Libero SoC GUI, the user will be presented with the option of either creating a new project, or opening an old one.

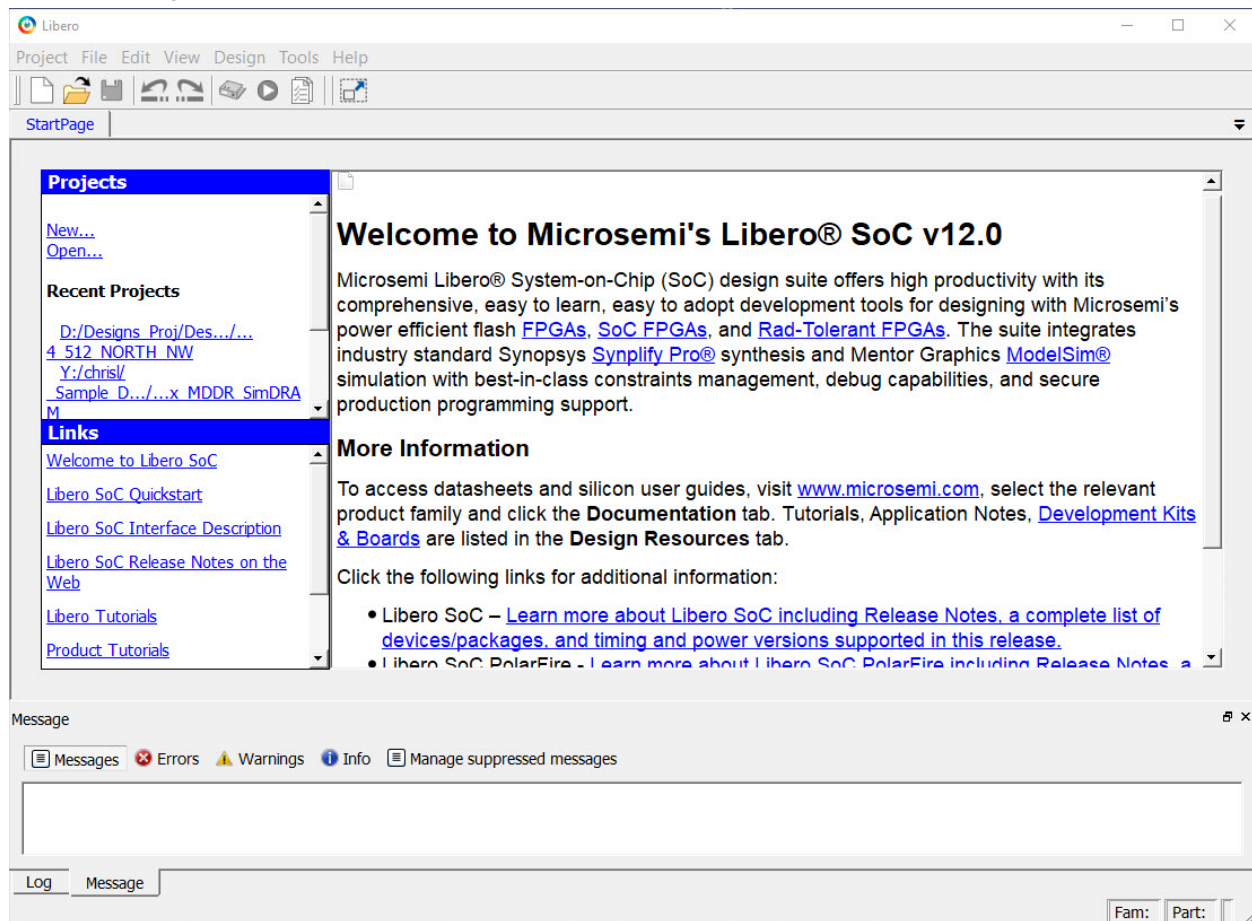


Figure 4 · Libero SoC Start-up GUI

- Clicking on [Open ...](#) opens a pre-existing Libero SoC project.
- Clicking on [New...](#) starts the [New Project Wizard](#). Upon completion of the wizard, a new Libero SoC project is created and opened.

Having opened a project, the Libero SoC GUI presents a Design Flow window on the left hand side, a log and message window at the bottom, and project information windows on the right. Below we see the GUI of a newly created project with only the top level Design Flow Window steps visible.

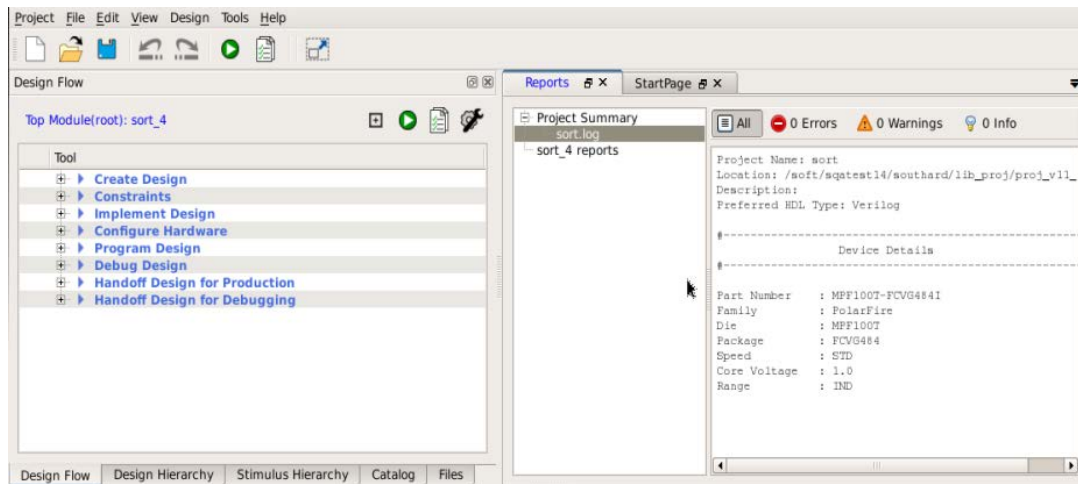


Figure 5 · Design Flow Window

## The Design Flow Window

The Design Flow Window for each technology family may be slightly different. The Constraint Flow choice made during new project creation may also affect the exact elements of design flow. However, all flows include some version of the following design steps:

- Create
- Constrain
- Implement
- Configure Hardware
- Program Design
- Debug Design
- Handoff

## Design Report

The Design Report Tab lists all the reports available for your design, and displays the selected report.

Reports are added automatically as you move through design development. For example, Timing reports are added when you run timing analysis on your design. The reports are updated each time you run timing analysis.

If the Report Tab is not visible, you can expose it at any time by clicking on the main menu item [Design > Reports](#)

If a report is not yet listed, you may have to create it manually. For example, you must invoke [Verify Power](#) manually before its report will be available.

Reports for the following steps are available for viewing here:

- Project Summary
- [Synthesize](#)
- [Place and Route](#)
- [Verify Timing](#)
- [Verify Power](#)
- Programming
  - [Generate FPGA Array Data](#)
  - [Generate Bitstream](#)
- Export
  - [Export Pin Report](#)
  - [Export BSDL File](#)

## Using the New Project Wizard to Start a Project

### New Project Creation Wizard – Project Details

You can create a Libero SoC project using the New Project Creation Wizard. You can use the pages in the wizard to:

- Specify the project name and location
- Select the device family and parts
- Set the I/O standards
- Import HDL source files and/or design constraint files into your project

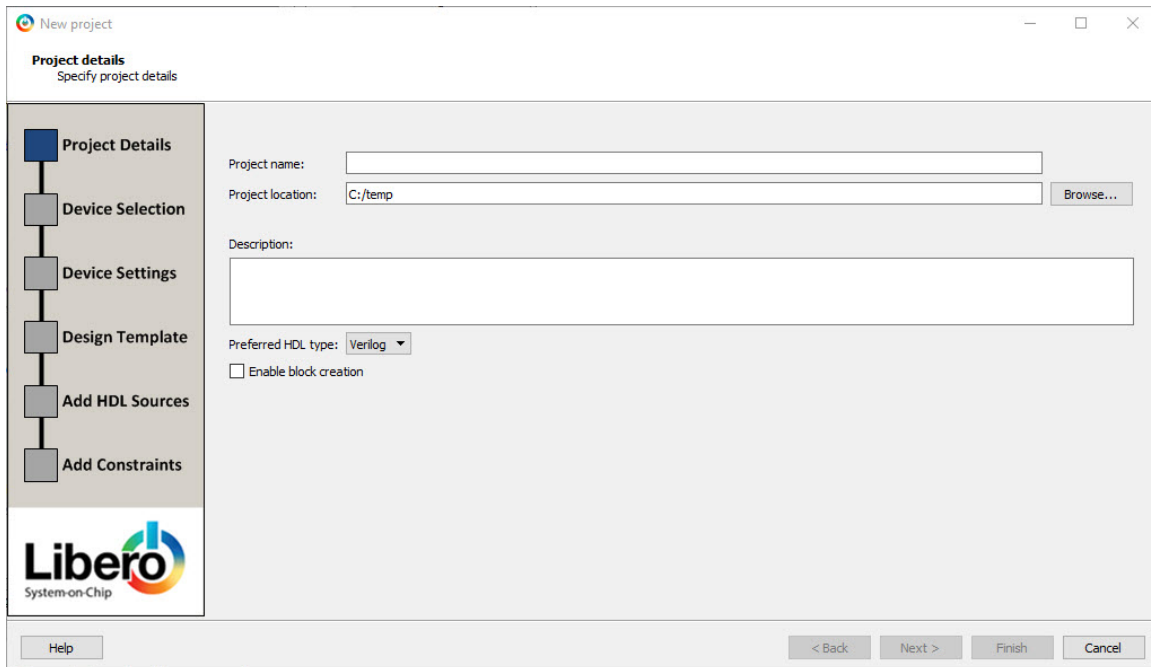


Figure 6 · Libero SoC New Project Creation Wizard

## Project

**Project Name** - Identifies your project name; do not use spaces or reserved Verilog or VHDL keywords.

**Project Location** – Identifies your project location on disk.

**Description** – General information about your design and project. The information entered appears in your Datasheet Report View.

**Preferred HDL type** - Sets your HDL type: Verilog or VHDL. Libero-generated files (SmartDesigns, SmartGen cores, etc.) are created in your specified HDL type. Libero SoC supports mixed-HDL designs.

**Enable Block Creation** - Enables you to build blocks for your design. These blocks can be assembled in other designs, and may have already completed Layout and been optimized for timing and power performance for a specific Microsemi device. Once optimized, the same block or blocks can be used in multiple designs.

When you are finished, click **Next** to proceed to the [Device Selection](#) page.

### See Also

[New Project Creation Wizard - Device Selection](#)

[New Project Creation Wizard – Device Settings](#)

[New Project Creation Wizard – Add HDL Source Files](#)

[New Project Creation Wizard - Add Constraints](#)

## New Project Creation Wizard – Device Selection

The Device Selection page is where you specify the Microsemi device for your project. Use the filters and drop-down lists to refine your search for the right part to use for your design.

This page contains a table of all parts with associated FPGA resource details generated as a result of a value entered in a filter.

When a value is selected for a filter:

- The parts table is updated to reflect the result of the new filtered value.
- All other filters are updated, and only relevant items are available in the filter drop-down lists.

For example, when PolarFire is selected in the Family filter:

- The parts table includes only PolarFire parts.
- The Die filter includes only PolarFire dies in the drop-down list for Die.

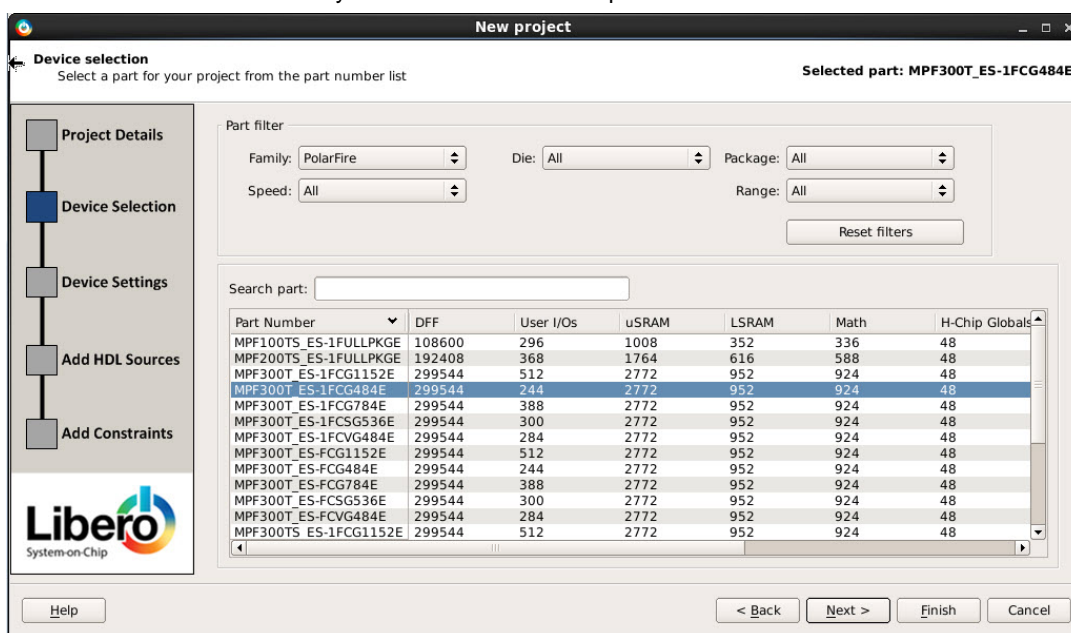


Figure 7 · New Project Creation Wizard - Device Selection Page

**Family** – Specify the Microsemi device family. Only devices belonging to the family are listed in the parts table.

**Die / Package / Speed** – Select your device die, package, and speed grade. Use the Die/Package/Speed filters to help in selection. The Die/Package/Speed grades available for selection depend on the level of Libero SoC license (Evaluation/Silver/Gold/Platinum) - refer to the [Libero SoC Licensing Web Page](#) for details.

**Range** - Define the voltage and temperature ranges a device may encounter in your application. Tools such as SmartTime, SmartPower, timing-driven layout, power-driven layout, the timing report, and back-annotated simulation are affected by operating conditions.

Supported ranges include:

- All – All ranges
- EXT – All parts that support operating temperature range from 0 to 100 degrees Celsius
- IND – All parts that support operating temperature range from -40 to 100 degrees Celsius

**Note:** Supported operating condition ranges vary according to your device and package.

Refer to your device datasheet to find your recommended temperature range.

**Reset Filters** – Reset all filters to the default ALL option except **Family**.

**Search Parts** – Enter a character-by-character search for parts. Search results appear in the parts table.

When **Device Selection** is completed, click on:

- [Next](#) to proceed to the [Device Settings](#) page  
OR
- [Finish](#) to complete New Project Creation with all remaining defaults.

## New Project Creation Wizard – Device Settings

The Device Settings page is where you set the Device I/O Technology and Reserve pins for Probes.

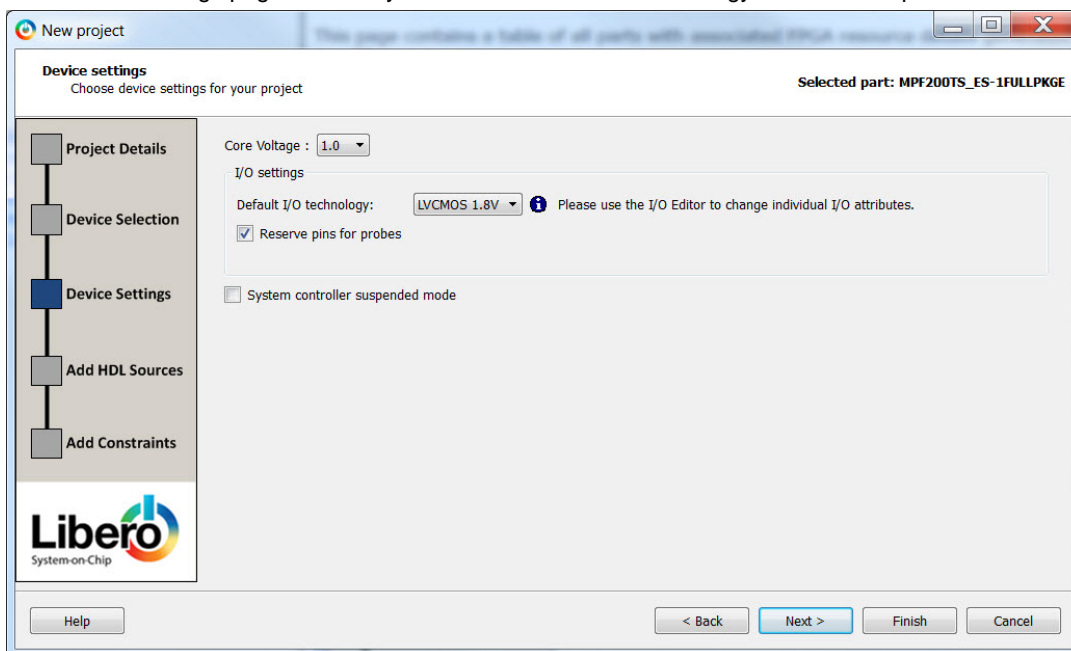


Figure 8 · New Project Creation Wizard – Device Settings Page

**Core Voltage** - Set the core voltage for your device.

**Default I/O Technology** - Set all your I/Os to a default value. You can change the values for individual I/Os in the I/O Attribute Editor. The I/O Technology available is family-dependent.

**Reserve Pins for Probes** - Reserve your pins for probing if you intend to debug using SmartDebug.

When you are finished, click [Next](#) to proceed to the next page, or click [Finish](#) to complete New Project Creation with all remaining defaults.

## New Project Creation Wizard – Add HDL Source Files

The Add HDL Source Files page is where you add HDL design source files to your Libero SoC project. The HDL source files can be imported or linked to the Libero SoC Project.

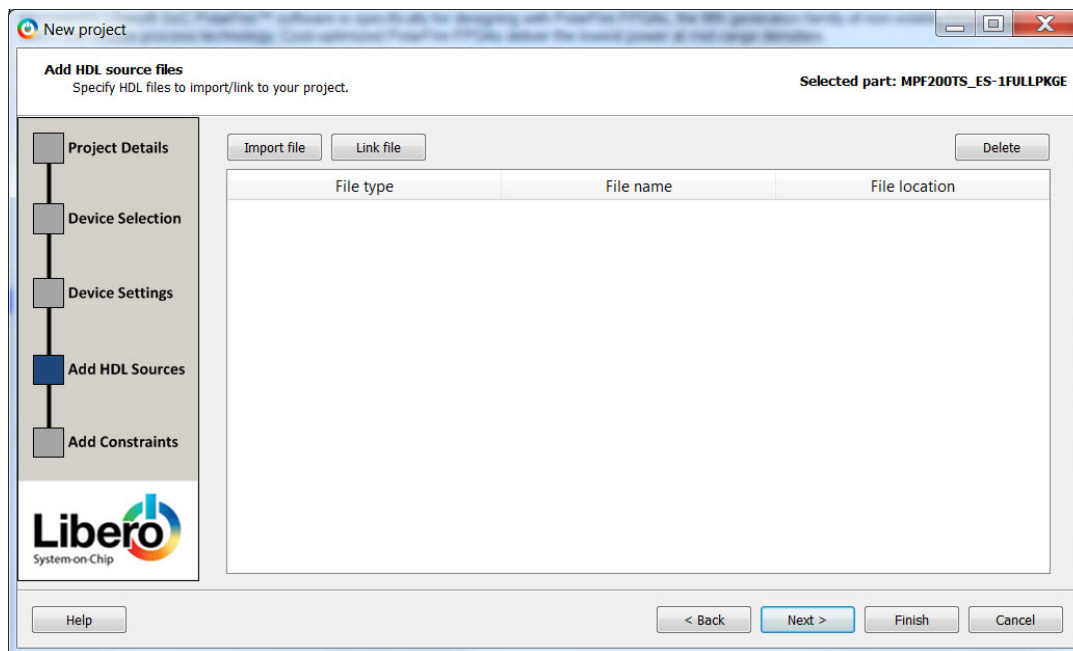


Figure 9 · New Project Creation Wizard - Add HDL Source Files Page

**Import File** – Navigate to the disk location of the HDL source. Select the HDL file and click [Open](#). The HDL file is copied to the Libero Project in the <prj\_folder>/hdl folder.

**Link File** – Navigate to the disk location of the HDL source. Select the HDL file and click [Open](#). The HDL file is linked to the Libero Project. Use this option if the HDL source file is located and maintained outside of the Libero project.

**Delete** - Delete the selected HDL source file from your project. If the HDL source file is linked to the Libero project, the link will be removed.

When **Add HDL Sources** is completed, click on:

- [Next](#) to proceed to the [Add Constraints](#) page
- OR
- [Finish](#) to complete New Project Creation.

## New Project Creation Wizard - Add Constraints

The Add Constraints page is where you add Timing constraints and Physical Constraints files to your Libero SoC project. The constraints file can be imported or linked to the Libero SoC Project.

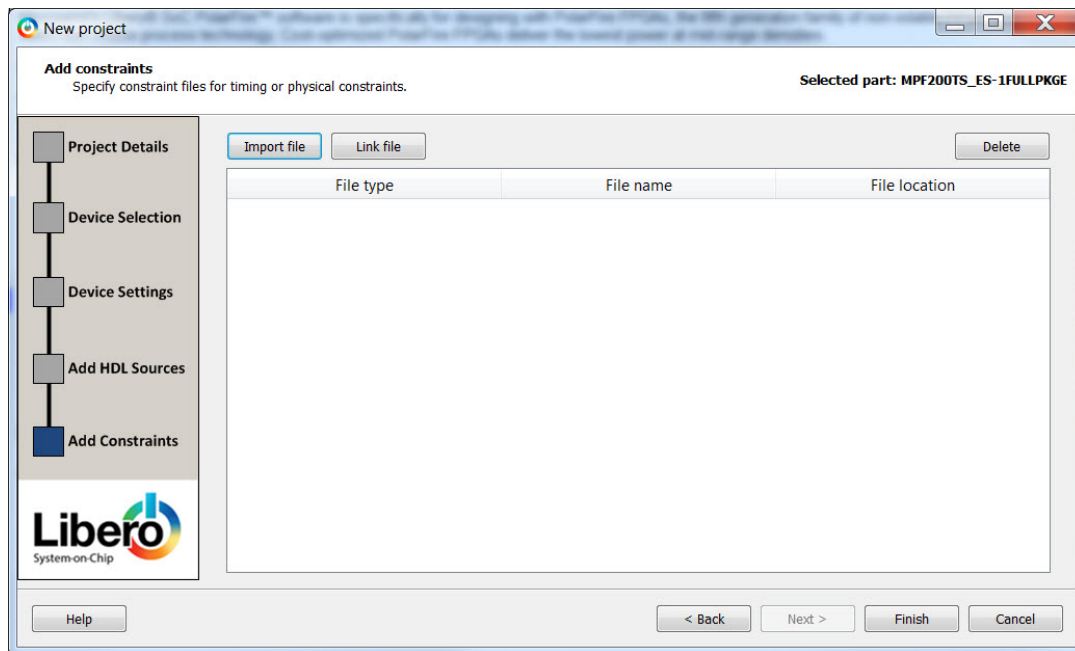


Figure 10 · New Project Creation Wizard – Add Constraints Page

**Import File** – Navigate to the disk location of the constraints file. Select the constraints file and click **Open**. The constraints file is copied to the Libero Project in the <prj\_folder>/constraint folder.

**Link File** – Navigate to the disk location of the constraints file. Select the constraints file and click **Open**. The constraints file is linked to the Libero Project. Use this option if the constraint file is located and maintained outside of the Libero project.

**Delete** - Remove the selected constraints file from your project. If the constraints file is linked to the Libero project, the link will be removed.

When **Add Constraints** is completed, click on:

- **Finish** to complete New Project Creation.

The **Reports** tab displays the result of the New Project creation.

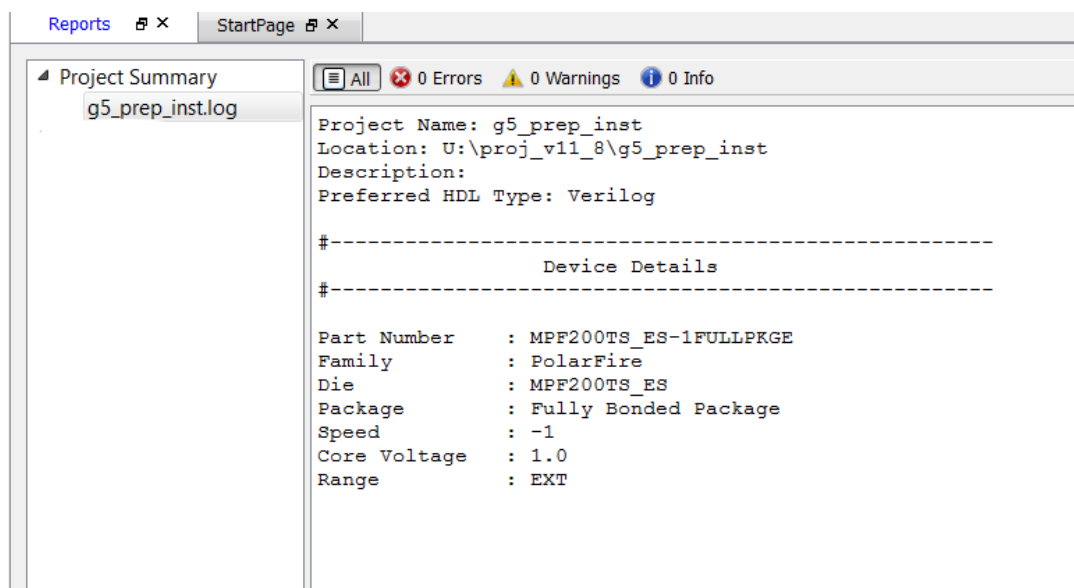


Figure 11 · Reports Tab (PolarFire)



# Create and Verify Design

Create your design with any or all of the following design capture tools:

- [Create SmartDesign](#)
- [Create HDL](#)
- [Create SmartDesign Testbench](#) (optional, for simulation only)
- [Create HDL Testbench](#) (optional, for simulation only)

## Create SmartDesign

### About SmartDesign

SmartDesign is a visual block-based design creation/entry tool for the instantiation, configuration and connection of Microsemi IPs, user-generated IPs, custom/glue-logic HDL modules. This tool provides a canvas for instantiating and stitching together design objects. The final result from SmartDesign is a design-rule-checked and automatically abstracted synthesis-ready HDL file. A generated SmartDesign can be the entire FPGA design or a component subsystem to be re-used in a larger design.

The following design objects can be instantiated in the SmartDesign Canvas:

- Microsemi IP Cores
- User-generated or third-party IP Cores
- HDL design files
- HDL + design files
- Basic macros
- Other SmartDesign components (\*.cdf files) generated from SmartDesign in the current Libero SoC project or may be imported from other Libero SoC projects.
- Re-usable design blocks (\*.cdx files) published from Libero SoC

For more information see the [SmartDesign User Guide](#).

### Create New SmartDesign

This SmartDesign component may be the top level of the design or it may be used as a lower level SmartDesign component (after successful generation) in another design.

1. From the File menu, choose [New > SmartDesign](#) or in the Design Flow window or double-click [Create SmartDesign](#). The Create New SmartDesign dialog box opens.

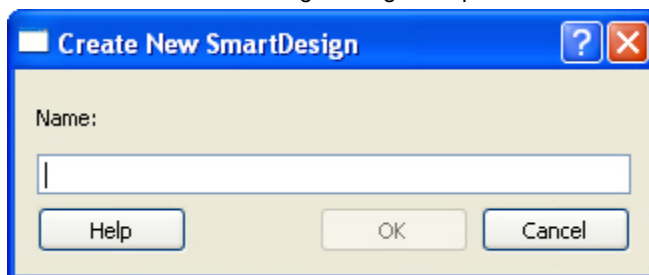


Figure 12 · Create New SmartDesign Dialog Box

2. Enter a name and click OK. The component appears in the Design Hierarchy tab of the Design Explorer.  
**NOTE:** The component name you choose must be unique in your project

For more information see the [SmartDesign User Guide](#).

## Export Component Description(Tcl)

Components such as SmartDesign components, Configured cores (DirectCores, SgCores and System Builder cores) and HDL+ cores can be separately exported as Tcl with the Export Component Description option. To export a SmartDesign component, configured core or HDL+ core as Tcl, right click the component and choose "Export Component Description(Tcl)" option.

**Note:** The Export Component Description(Tcl) option is not supported for System Builder cores for G4.

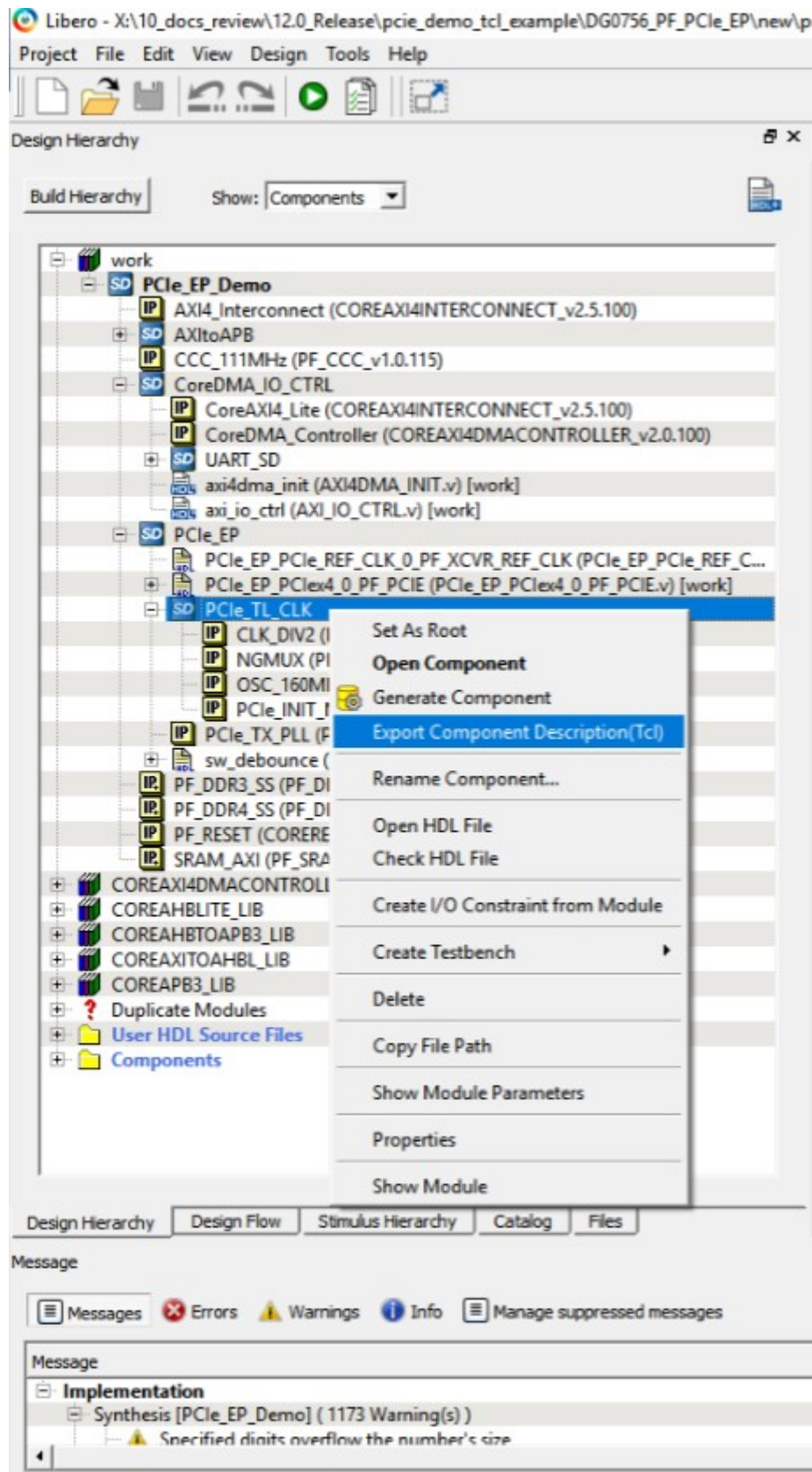


Figure 13 · Export As TCL option for SmartDesign Component

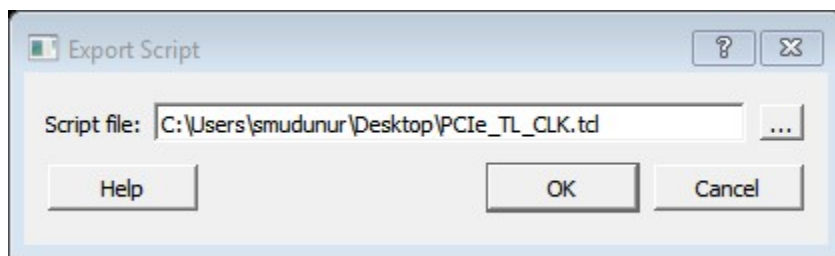


Figure 14 · Export Script Dialog Box

Click the [Browse](#) button to specify the location where you wish to export the TCL file and then click [OK](#).

## Examples

### Sample exported Tcl script for a SmartDesign Component(PCie\_TL\_CLK)

```
# Creating SmartDesign PCie_TL_CLK
set sd_name {PCie_TL_CLK}
create_smartdesign -sd_name ${sd_name}
# Disable auto promotion of pins of type 'pad'
auto_promote_pad_pins -promote_all 0
# Create top level Ports
sd_create_scalar_port -sd_name ${sd_name} -port_name {CLK_125MHz} -port_direction {IN}
sd_create_scalar_port -sd_name ${sd_name} -port_name {TL_CLK} -port_direction {OUT}
sd_create_scalar_port -sd_name ${sd_name} -port_name {DEVICE_INIT_DONE} -port_direction {OUT}
# Add CLK_DIV2_0 instance
sd_instantiate_component -sd_name ${sd_name} -component_name {CLK_DIV2} -instance_name {CLK_DIV2_0}
# Add NGMUX_0 instance
sd_instantiate_component -sd_name ${sd_name} -component_name {NGMUX} -instance_name {NGMUX_0}
# Add OSC_160MHz_0 instance
sd_instantiate_component -sd_name ${sd_name} -component_name {OSC_160MHz} -instance_name {OSC_160MHz_0}
# Add PCie_INIT_MONITOR_0 instance
sd_instantiate_component -sd_name ${sd_name} -component_name {PCie_INIT_MONITOR} -instance_name {PCie_INIT_MONITOR_0}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:FABRIC_POR_N}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:USRAM_INIT_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:SRAM_INIT_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:XCVR_INIT_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:USRAM_INIT_FROM_SNVM_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:USRAM_INIT_FROM_UPROM_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:USRAM_INIT_FROM_SPI_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:SRAM_INIT_FROM_SNVM_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:SRAM_INIT_FROM_UPROM_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:SRAM_INIT_FROM_SPI_DONE}
sd_mark_pins_unused -sd_name ${sd_name} -pin_names {PCie_INIT_MONITOR_0:AUTOCALIB_DONE}
# Add scalar net connections
```

```

sd_connect_pins -sd_name ${sd_name} -pin_names { "NGMUX_0:CLK1" "CLK_125MHz" }
sd_connect_pins -sd_name ${sd_name} -pin_names { "CLK_DIV2_0:CLK_OUT" "NGMUX_0:CLK0" }
sd_connect_pins -sd_name ${sd_name} -pin_names { "PCIE_INIT_MONITOR_0:DEVICE_INIT_DONE"
"DEVICE_INIT_DONE" }
sd_connect_pins -sd_name ${sd_name} -pin_names { "CLK_DIV2_0:CLK_IN"
"OSC_160MHz_0:RCOSC_160MHZ_CLK_DIV" }
sd_connect_pins -sd_name ${sd_name} -pin_names { "NGMUX_0:SEL"
"PCIE_INIT_MONITOR_0:PCIE_INIT_DONE" }
sd_connect_pins -sd_name ${sd_name} -pin_names { "NGMUX_0:CLK_OUT" "TL_CLK" }
# Re-enable auto promotion of pins of type 'pad'
auto_promote_pad_pins -promote_all 1
# Save the smartDesign
save_smartdesign -sd_name ${sd_name}
# Generate SmartDesign PCIE_TL_CLK
generate_component -component_name ${sd_name}

```

#### Sample exported Tcl script for a System Builder Core(PF\_DDR3\_SS).

```

# Exporting core PF_DDR3_SS to TCL
# Create design TCL command for core PF_DDR3_SS
create_and_configure_core -core_vlnv {Actel:SystemBuilder:PF_DDR3:2.3.120} -
component_name {PF_DDR3_SS} -params {\
"ADDRESS_MIRROR:false" \
"ADDRESS_ORDERING:CHIP_ROW_BANK_COL" \
"AUTO_SELF_REFRESH:1" \
"AXI_ID_WIDTH:6" \
"AXI_WIDTH:64" \
"BANKSTATMODULES:4" \
"BANK_ADDR_WIDTH:3" \
"BURST_LENGTH:0" \
"CAS_ADDITIVE_LATENCY:0" \
"CAS_LATENCY:9" \
"CAS_WRITE_LATENCY:7" \
"CCC_PLL_CLOCK_MULTIPLIER:6" \
"CLOCK_DDR:666.666" \
"CLOCK_PLL_REFERENCE:111.111" \
"CLOCK_RATE:4" \
"CLOCK_USER:166.6665" \
"COL_ADDR_WIDTH:11" \
"DLL_ENABLE:1" \
"DM_MODE:DM" \
"DQ_DQS_GROUP_SIZE:8" \
"ENABLE_ECC:0" \
"ENABLE_INIT_INTERFACE:false" \
"ENABLE_LOOKAHEAD_PRECHARGE_ACTIVATE:false" \
"ENABLE_PAR_ALERT:false" \
"ENABLE_REINIT:false" \
"ENABLE_TAG_IF:false" \
"ENABLE_USER_ZQCALIB:false" \
"EXPOSE_TRAINING_DEBUG_IF:false" \
"FABRIC_INTERFACE:AXI4" \
"FAMILY:26" \
"MEMCTRLR_INST_NO:1" \
"MEMORY_FORMAT:COMPONENT" \

```

```

"MINIMUM_READ_IDLE:1" \
"ODT_ENABLE_RD_RNK0_ODT0:false" \
"ODT_ENABLE_RD_RNK0_ODT1:false" \
"ODT_ENABLE_RD_RNK1_ODT0:false" \
"ODT_ENABLE_RD_RNK1_ODT1:false" \
"ODT_ENABLE_WR_RNK0_ODT0:true" \
"ODT_ENABLE_WR_RNK0_ODT1:false" \
"ODT_ENABLE_WR_RNK1_ODT0:false" \
"ODT_ENABLE_WR_RNK1_ODT1:true" \
"ODT_RD_OFF_SHIFT:0" \
"ODT_RD_ON_SHIFT:0" \
"ODT_WR_OFF_SHIFT:0" \
"ODT_WR_ON_SHIFT:0" \
"OUTPUT_DRIVE_STRENGTH:RZQ6" \
"PARAM_IS_FALSE:false" \
"PARTIAL_ARRAY_SELF_REFRESH:FULL" \
"PHYONLY:false" \
"PIPELINE:false" \
"QOFF:0" \
"QUEUE_DEPTH:3" \
"RDIMM_LAT:0" \
"READ_BURST_TYPE:SEQUENTIAL" \
"ROW_ADDR_WIDTH:16" \
"RTT_NOM:DISABLED" \
"RTT_WR:OFF" \
"SDRAM_NB_RANKS:1" \
"SDRAM_NUM_CLK_OUTS:1" \
"SDRAM_TYPE:DDR3" \
"SELF_REFRESH_TEMPERATURE:NORMAL" \
"SHIELD_ENABLED:true" \
"SIMULATION_MODE:FAST" \
"TDQS_ENABLE:DISABLE" \
"TGIGEN_ADD_PRESET_WIDGET:true" \
"TIMING_DH:150" \
"TIMING_DQSCK:400" \
"TIMING_DQSQ:200" \
"TIMING_DQSS:0.25" \
"TIMING_DS:75" \
"TIMING_DSH:0.2" \
"TIMING_DSS:0.2" \
"TIMING_FAW:30" \
"TIMING_IH:275" \
"TIMING_INIT:200" \
"TIMING_IS:200" \
"TIMING_MODE:0" \
"TIMING_MRD:4" \
"TIMING_QH:0.38" \
"TIMING_QSH:0.38" \
"TIMING_RAS:36" \
"TIMING_RC:49.5" \
"TIMING_RCD:13.5" \
"TIMING_REFI:7.8" \

```

```

"TIMING_RFC:350" \
"TIMING_RP:13.5" \
"TIMING_RRD:7.5" \
"TIMING_RTP:7.5" \
"TIMING_WR:15" \
"TIMING_WTR:5" \
"TURNAROUND_RTR_DIFFRANK:1" \
"TURNAROUND_RTW_DIFFRANK:1" \
"TURNAROUND_WTR_DIFFRANK:1" \
"TURNAROUND_WTW_DIFFRANK:0" \
"USER_POWER_DOWN:false" \
"USER_SELF_REFRESH:false" \
"WIDTH:16" \
"WRITE_LEVELING:ENABLE" \
"WRITE_RECOVERY:5" \
"ZQ_CALIB_PERIOD:200" \
"ZQ_CALIB_TYPE:0" \
"ZQ_CALIB_TYPE_TEMP:0" \
"ZQ_CAL_INIT_TIME:512" \
"ZQ_CAL_L_TIME:256" \
"ZQ_CAL_S_TIME:64" } -inhibit_configurator 0
# Exporting core PF_DDR3_SS to TCL done

```

#### Sample exported Tcl script for a HDL+ core

```

# Exporting core pattern_gen_checker to TCL
# Exporting Create HDL core command for module pattern_gen_checker
create_hdl_core -file
{X:/10_docs_review/12.0_Release/pcie_demo_tcl_example/DG0756_PF_PCIE_EP/new/project/hdl/
PATTERN_GEN_CHECKER.v} -module {pattern_gen_checker} -library {work} -package {}
# Exporting BIF information of HDL core command for module pattern_gen_checker

```

#### Sample exported Tcl script for a SgCore(PF\_TX\_PLL)

```

# Exporting core PCIE_TX_PLL to TCL
# Exporting Create design command for core PCIE_TX_PLL
create_and_configure_core -core_vlnv {Actel:SgCore:PF_TX_PLL:1.0.115} -component_name
{PCIE_TX_PLL} -params {\
"CORE:PF_TX_PLL" \
"FAMILY:26" \
"INIT:0x0" \
"PARAM_IS_FALSE:false" \
"SD_EXPORT_HIDDEN_PORTS:false" \
"TxPLL_AUX_LOW_SEL:true" \
"TxPLL_AUX_OUT:125" \
"TxPLL_CLK_125_EN:true" \
"TxPLL_DYNAMIC_RECONFIG_INTERFACE_EN:false" \
"TxPLL_EXT_WAVE_SEL:0" \
"TxPLL_FAB_LOCK_EN:false" \
"TxPLL_FAB_REF:200" \
"TxPLL_JITTER_MODE_SEL:10G SyncE 32Bit" \
"TxPLL_MODE:NORMAL" \
"TxPLL_OUT:2500.000" \
"TxPLL_REF:100" \
"TxPLL_SOURCE:DEDICATED" \
"TxPLL_SSM_DEPTH:0" \

```

```

    "TxPLL_SSM_DIVVAL:1" \
    "TxPLL_SSM_DOWN_SPREAD:false" \
    "TxPLL_SSM_FREQ:64" \
    "TxPLL_SSM_RAND_PATTERN:0" \
    "VCOFREQUENCY:1600" } -inhibit_configurator 1
# Exporting core PCIe_TX_PLL to TCL done

```

## Generating a SmartDesign Component

Before your SmartDesign component can be used by downstream processes, such as synthesis and simulation, you must generate it.




Click the [Generate](#) button to generate a SmartDesign component.

This will generate a HDL file in the directory <libero\_project>/components/<library>/<yourdesign>.


**Note:** The generated HDL file will be deleted when your SmartDesign design is modified and saved to ensure synchronization between your SmartDesign component and its generated HDL file.

Generating a SmartDesign component may fail if there are any [DRC errors](#). DRC errors must be corrected before you generate your SmartDesign design.

If the ports of a sub-design have changed, then the parent SmartDesign component will be annotated with the icon  in the Design Hierarchy tab of the Design Explorer.

### Generate Recursively vs. Non-Recursively

These options are set in the [Project Preference Dialog Box - Design Flow Preferences section](#).

- In the "Recursive generation" mode, the [Generate](#) button will attempt to generate all sub-design SmartDesigns, depth first. The parent SmartDesign will only be generated if all the sub-designs are generated successfully.
- In the "Non-Recursive generation" mode, the [Generate](#) button will only attempt to generate the specified SmartDesign. The generation can be marked as successful even if a sub-design is un-generated (either never attempted or unsuccessful). An un-generated component will be annotated with the icon  in the Design Hierarchy tab of the Design Explorer.

## Create Core from HDL

You can instantiate any HDL module and connect it to other blocks inside SmartDesign. However, there are situations where you may want to extend your HDL module with more information before using it inside SmartDesign.

- If you have an HDL module that contains configurable parameters or generics.
- If your HDL module is intended to connect to a processor subsystem and has implemented the appropriate bus protocol, then you can add a bus interface to your HDL module so that it can easily connect to the bus inside of SmartDesign.

### To create a core from your HDL:

1. Import or create a new HDL source file; the HDL file appears in the Design Hierarchy.
2. Select the HDL file in the Design Hierarchy and click the HDL+ icon or right-click the HDL file and choose [Create Core from HDL](#). The [Edit Core Definition – Ports and Parameters](#) dialog appears. It shows you which ports and parameters were extracted from your HDL module.
3. Remove parameters that are not intended to be configurable by selecting them from the list and clicking the X icon. Remove parameters that are used for internal variables, such as state machine enumerations. If you removed a parameter by accident, click [Re-extract ports and parameters from HDL file](#) to reset the list so it matches your HDL module.



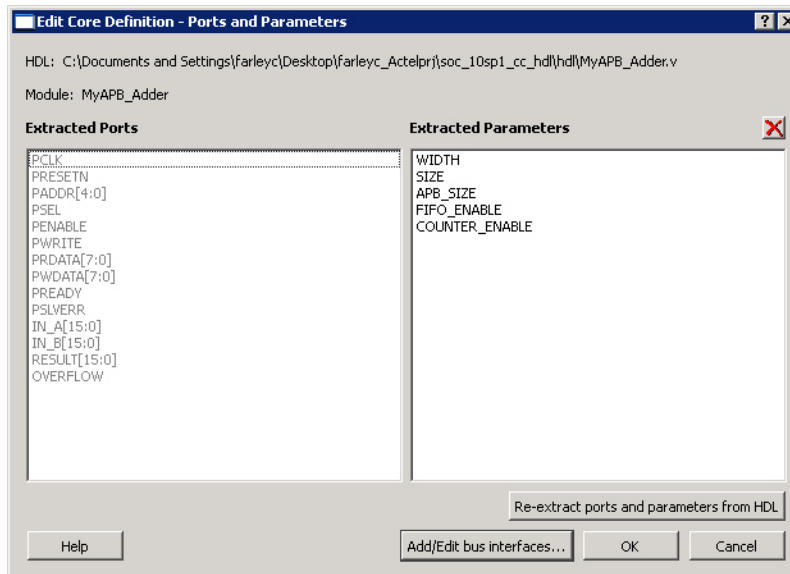


Figure 15 · Edit Core Definition - Ports and Parameters Dialog Box

4. (Optional) Click [Add/Edit Bus Interfaces](#) to [add bus interfaces](#) to your core.

After you have specified the information, your HDL turns into an HDL+ icon in the Design Hierarchy. Click and drag your HDL+ module from the Design Hierarchy to the [Canvas](#).

If you added bus interfaces to your HDL+ core, then it will show up in your SmartDesign with a bus interface pin that can be used to easily connect to the appropriate bus IP core.

If your HDL+ has configurable parameters then double-clicking the object on the Canvas (or right-click and select [Configure](#)) invokes a configuration dialog that enables you to set these values. On generation, the specific configuration values per instance are written out to the SmartDesign netlist.

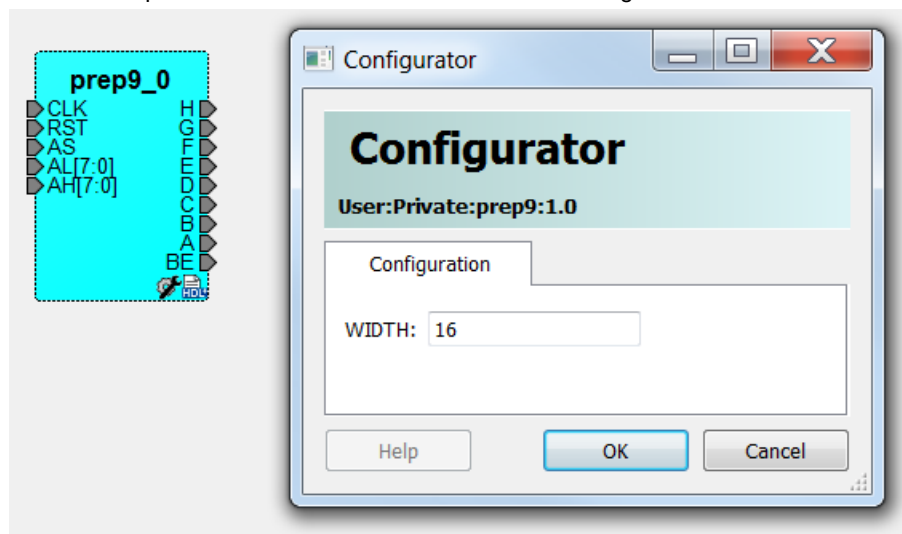


Figure 16 · HDL+ Instance and Configuration Dialog Box

You can right-click the instance and choose [Modify HDL](#) to open the HDL file inside the text editor.

## Edit Core Definition

You can edit your core definition after you created it by selecting your HDL+ module in the design hierarchy and clicking the HDL+ icon.

## Remove Core Definition

You may decide that you do not want or need the extended information on your HDL module. You can convert it back to a regular HDL module. To do so, right-click the HDL+ in the Design Hierarchy and choose [Remove Core Definition](#). After removing your definition, your instances in your SmartDesign that were referencing this core must be updated. Right-click the instance and choose [Replace Component for Instance](#).

## Designing with HDL

### Create HDL

Create HDL opens the HDL editor with a new VHDL or Verilog file. Your new HDL file is saved to your /hdl directory; all modules created in the file appear in the Design Hierarchy.

You can use VHDL and Verilog to implement your design.

#### *To create an HDL file:*

1. In the Design Flow window, double-click [Create HDL](#). The Create new HDL file dialog box opens.
2. Select your [HDL Type](#). Choose whether or not to [Initialize file with standard template](#) to populate your file with default headers and footers. The HDL Editor workspace opens.
3. Enter a [Name](#). Do not enter a file extension; Libero SoC adds one for you. The filename must follow Verilog or VHDL file naming conventions.
4. Click [OK](#).

After creating your HDL file, click the [Save](#) button to save your file to the project.

### Using the HDL Editor

The HDL Editor is a text editor designed for editing HDL source files. In addition to regular editing features, the editor provides keyword highlighting, line numbering and a syntax checker.

You can have multiple files open at one time in the HDL Editor workspace. Click the tabs to move between files.

#### *Editing*

Right-click inside the HDL Editor to open the Edit menu items. Available editing functions include cut, copy, paste, Go to line, Comment/Uncomment Selection and Check HDL File. These features are also available in the toolbar.

#### *Saving*

You must save your file to add it to your Libero SoC project. Select [Save](#) in the File menu, or click the [Save](#) icon in the toolbar.

#### *Printing*

[Print](#) is available from the File menu and the toolbar.

**Note:** To avoid conflicts between changes made in your HDL files, Microsemi recommends that you use one editor for all of your HDL edits.

### HDL Syntax Checker

#### *To run the syntax checker:*

In the [Files](#) list, double-click the HDL file to open it. Right-click in the body of the HDL editor and choose [Check HDL File](#).

The syntax checker parses the selected HDL file and looks for typographical mistakes and syntactical errors. Warning and error messages for the HDL file appear in the Libero SoC Log Window.

### Commenting Text

You can comment text as you type in the HDL Editor, or you can comment out blocks of text by selecting a group of text and applying the Comment command.

***To comment or uncomment out text:***

1. Type your text.
2. Select the text.
3. Right-click inside the editor and choose [Comment Selection](#) or [Uncomment Selection](#).

## Find

In the File menu, choose [Find](#) and the Find dialog box appears below the Log/Message window. You can search for a whole word or part of a word, with or without matching the case.

You can search for:

- Match Case
- Match whole word
- Regular Expression

The Find to Replace function is also supported.

## Column Editing

Column Editing is supported. Press ALT+click to select a column of text to edit.

## Importing HDL Source Files

***To import an HDL source file:***

1. In the Design Flow window, right-click [Create HDL](#) and choose [Import Files](#). The Import Files window appears.
2. Navigate to the drive/folder that contains the HDL file.
3. Select the file to import and click [Open](#).

**Note:** SystemVerilog (\*.sv), Verilog (\*.v) and VHDL (\*.vhd/\*.vhd) files can be imported.

## Mixed-HDL Support in Libero SoC

You must have ModelSim **ME Pro** to use mixed HDL in the Libero SoC. You must also have Synplify Pro to synthesize a mixed-HDL design.

When you [create a project](#), you must select a preferred language. The HDL files generated in the flow (such as the post-layout netlist for simulation) are created in the preferred language.

The language used for simulation is the same language as the last compiled testbench. (For example, if tb\_top is in Verilog, <fsm>.v is compiled.)

If your preferred language is Verilog, the post-synthesis and post-layout netlists are in Verilog 2001.

## Designing with Block Flow

For information about designing with Block Flow, see [Designing with Blocks for Libero SoC Enhanced Constraint Flow](#).

## Create New SmartDesign Testbench

The SmartDesign Testbench component may be the top level of the design or it may be used as a lower level SmartDesign Testbench component (after successful generation) in another design.

1. From the File menu, choose [New > SmartDesign Testbench](#), or in the Design Flow window double-click [Create SmartDesign Testbench](#). The Create New SmartDesign Testbench dialog box opens.

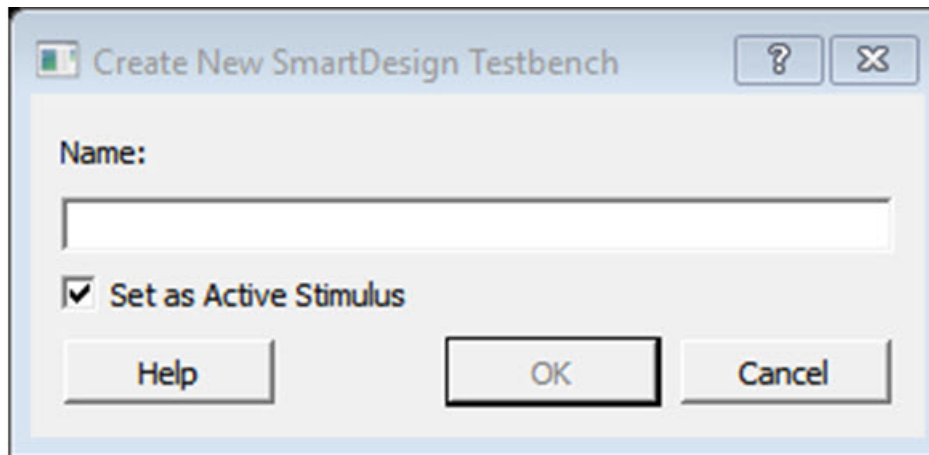


Figure 17 · Create New SmartDesign Testbench

2. Enter a name, select the [Set as Active Stimulus](#) radio button if you want have this SmartDesign Testbench as your active stimulus, and click **OK**. The component appears in the Stimulus Hierarchy tab of the Design Explorer.

**Note:** The component name you choose much be unique in your project.

For more information see the [SmartDesign User Guide](#).

## HDL Testbench

You can create a HDL Testbench by right-clicking a SmartDesign in the Design Hierarchy and choosing [Create Testbench > HDL](#).

HDL Testbench automatically instantiates the selected SmartDesign into the Component.

You can also double-click [Create HDL Testbench](#) to open the Create New HDL Testbench dialog box. The dialog box enables you to create a new testbench file and gives you the option to include standard testbench content and your design data.

### HDL Type

Set your HDL Type: Verilog or VHDL for the testbench.

### Name

Specify a testbench file name. A \*.v or a \*.vhd file is created and opened in the HDL Editor.

### Clock Period (ns)

Enter a clock period in nanoseconds (ns) for the clock to drive the simulation. The default value is 100 ns (10 MHz). Libero creates in the testbench a SYSCLK signal with the specified frequency to drive the simulation.

[Set as Active Stimulus](#) sets the HDL Testbench as the stimulus file to use for simulations. The active stimulus file/testbench is included in the run.do file that Libero generates to drive the simulation. Setting one testbench as the Active Stimulus is necessary when there are multiple testbenches in the stimulus hierarchy.

[Initialize with Standard Template](#) adds boilerplate for a minimal standard test module. This test module does not include an instantiation of the root module under test.

[Instantiate Root Design](#) Creates a test module that includes an instance of the root module under test, and clocking logic in the test module which drives the base clock of the root module under test.

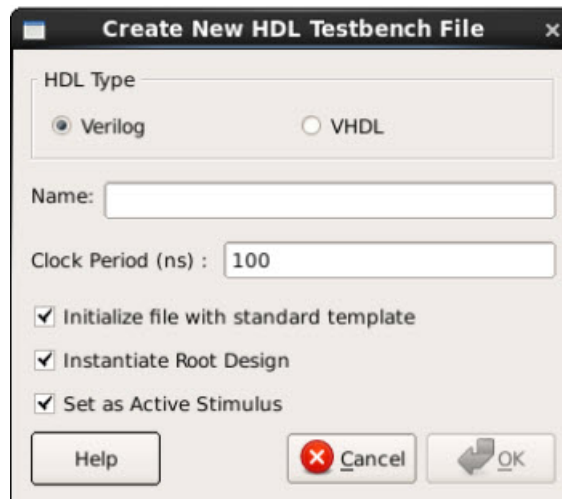


Figure 18 · Create New HDL Testbench File Dialog Box

```

1  -----
2  -- Created by Microsemi SmartDesign Mon Mar 27 15:07:29 2017
3  -- Testbench Template
4  -- This is a basic testbench that instantiates your design with basic
5  -- clock and reset pins connected. If your design has special
6  -- clock/reset or testbench driver requirements then you should
7  -- copy this file and modify it.
8  -----
9
10 -----
11 -- Company: <Name>
12 --
13 -- File: counter_tb.vhd
14 -- File history:
15 --   <Revision number>: <Date>: <Comments>
16 --   <Revision number>: <Date>: <Comments>
17 --   <Revision number>: <Date>: <Comments>
18 --
19 -- Description:
20 --
21 -- <Description here>
22 --
23 -- Targeted device: <Family::PolarFire> <Die::MPF200TS_ES> <Package::Fully Bonded Package>
24 -- Author: <Name>
25 --
26 -----
27
28 library ieee;
29 use ieee.std_logic_1164.all;
30
31 entity counter_tb is
32 end counter_tb;
33
34 architecture behavioral of counter_tb is
35
36     constant SYSCLK_PERIOD : time := 100 ns; -- 10MHZ
37
38     signal SYSCLK : std_logic := '0';
39     signal NSYSRESET : std_logic := '0';
40
41     component count16
42

```

Figure 19 · HDL Testbench Example - VHDL, Standard Template and Root Design Enabled

## Verify Pre-Synthesized Design - RTL Simulation

To perform pre-synthesis simulation, double-click [Simulate](#) under Verify Pre-Synthesized Design in the Design Flow window. Alternatively, in the Stimulus Hierarchy right-click the testbench and choose [Simulate Pre-Synth Design > Run](#).

The default tool for RTL simulation in Libero SoC **PolarFire** is ModelSim™ ME Pro. ModelSim ME works with all levels of Libero SoC license (Eval, Silver, Gold and Platinum) whereas ModelSim Pro ME works with all levels of Libero SoC license except Silver.

ModelSim ME and ModelSim ME Pro are custom editions of ModelSim PE that are integrated into Libero SoC's design environment. ModelSim for Microsemi is an OEM edition of Mentor Graphics ModelSim tools. ModelSim ME Pro supports mixed VHDL, Verilog, and SystemVerilog simulation but ModelSim ME does not. Both ModelSim editions only work with Microsemi simulation libraries and they are supported by Microsemi.

Other editions of ModelSim are supported by Libero SoC. To use other editions of ModelSim, do not install ModelSim ME from the Libero SoC media.

**Note:** ModelSim for Microsemi includes online help and documentation. After starting ModelSim, click the *Help* menu.

See the following topics for more information on simulation in Libero SoC:

- [Simulation Options](#)
- [Selecting a Stimulus File for Simulation](#)
- [Selecting additional modules for simulation](#)
- [Performing Functional Simulation](#)

## Project Settings: Simulation - Options and Libraries

Using this dialog box, you can set change how Libero SoC handles Do files in simulation, import your own Do files, set simulation run time, and change the DUT name used in your simulation. You can also change your library mapping.

To access this dialog box, from the *Project* menu choose *Project Settings* and click to expand *Simulation options* or *Simulation libraries*.

For *Simulation options* click the option you wish to edit: *DO file*, *Waveforms*, *Vsim commands*, *Timescale*. For *Simulation libraries* click on the library you wish to change the path for.

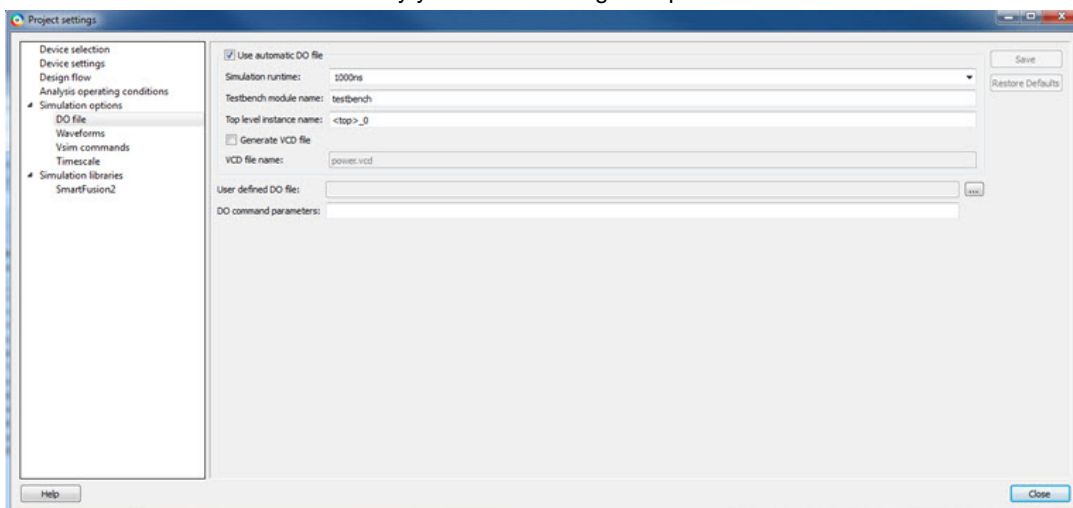


Figure 20 · Project Settings: DO File

### DO file

- *Use automatic DO file* - Select if you want the Project Manager to automatically create a DO file that will enable you to simulate your design.
- *Simulation Run Time* - Specify how long the simulation should run. If the value is 0, or if the field is empty, there will not be a run command included in the run.do file.
- *Testbench module name* - Specify the name of your testbench entity name. Default is "testbench," the value used by WaveFormer Pro.

- **Top Level instance name** - Default is <top\_0>, the value used by WaveFormer Pro. The Project Manager replaces <top> with the actual top level macro when you run simulation (presynth/postsynth/postlayout).
- **Generate VCD file** - Click the checkbox to generate a VCD file.
- **VCD file name** - Specifies the name of your generated VCD file. The default is power.vcd; click power.vcd and type to change the name.
- **User defined DO file** - Enter the DO file name or click the browse button to navigate to it.
- **DO command parameters** - Text in this field is added to the DO command.

## Waveforms

- **Include DO file** - Including a DO file enables you to customize the set of signal waveforms that will be displayed in ModelSim.
- **Display waveforms for** - You can display signal waveforms for either the top-level testbench or for the design under test. If you select **top-level testbench** then Project Manager outputs the line 'add wave /testbench/\*' in the DO file run.do. If you select **DUT** then Project Manager outputs the line 'add wave /testbench/DUT/\*' in the run.do file.
- **Log all signals in the design** - Saves and logs all signals during simulation.

## Vsim Commands

- **Post-layout simulation only:**
  - o **SDF timing delays** - Select Minimum (Min), Typical (Typ), or Maximum (Max) timing delays in the back-annotated SDF file.
  - o **Disable Pulse Filtering during SDF-based Simulations** - When the check box is enabled the **+pulse\_int\_e/1 +pulse\_int\_r/1 +transport\_int\_delays** switch is included with the vsim command for post-layout simulations; the checkbox is disabled by default.
- **Resolution - The default is 1ps.** Some custom simulation resolutions may not work with your simulation library. Consult your simulation help for more information on how to work with your simulation library and detect infinite zero-delay loops caused by high resolution values.
- **Additional options** - Text entered in this field is added to the vsim command.
  - SRAM ECC Simulation -  
Two options can be added to specify the simulated error and correction probabilities of all ECC SRAMs in the design.
    - -gERROR\_PROBABILITY=<value>, where 0 <= value <= 1
    - -gCORRECTION\_PROBABILITY=<value>, where 0 <= value <= 1
 During Simulation, the SB\_CORRECT and DB\_DETECT flags on each SRAM block will be raised based on generated random numbers being below the specified <value>s.

## Timescale

- **TimeUnit** - Enter a value and select s, ms, us, ns, ps, or fs from the pull-down list, which is the time base for each unit. The default setting is ns.
- **Precision** - Enter a value and select s, ms, us, ns, ps, or fs from the pull-down list. The default setting is ps.

## Simulation Libraries

- **Restore Defaults** - Sets the library path to default from your Libero SoC installation.
- **Library path** - Enables you to change the mapping for your simulation library (both Verilog and VHDL). Type the pathname or click the Browse button to navigate to your library directory.



## Selecting a Stimulus File for Simulation

Before running simulation, you must associate a testbench. If you attempt to run simulation without an associated testbench, the Libero SoC Project Manager asks you to associate a testbench or open ModelSim without a testbench.

### *To associate a stimulus:*

1. Run simulation or in the Design Flow window under Verify Pre-Synthesized Design right-click [Simulate](#) and choose [Organize Input Files > Organize Stimulus Files](#). The Organize Stimulus Files dialog box appears.
2. Associate your testbench(es):  
 In the Organize Stimulus Files dialog box, all the stimulus files in the current project appear in the Source Files in the Project list box. Files already associated with the block appear in the Associated Source Files list box.  
 In most cases you will only have one testbench associated with your block. However, if you want simultaneous association of multiple testbench files for one simulation session, as in the case of PCI cores, add multiple files to the Associated Source Files list.
  - [To add a testbench](#): Select the testbench you want to associate with the block in the Source Files in the Project list box and click [Add](#) to add it to the Associated Source Files list.
  - [To remove a testbench](#): To remove or change the file(s) in the Associated Source Files list box, select the file(s) and click [Remove](#).
  - [To order testbenches](#): Use the up and down arrows to define the order you want the testbenches compiled. The top level-entity should be at the bottom of the list.
3. When you are satisfied with the Associated Source Files list, click [OK](#).

## Selecting Additional Modules for Simulation


Libero SoC passes all the source files related to the top-level module to simulation.

If you need additional modules in simulation, in the Design Flow window right-click [Simulate](#) and choose [Organize Input Files > Organize Source Files](#). The Organize Files for Simulation dialog box appears.

Select the HDL modules you wish to add from the Simulation Files in the Project list and click [Add](#) to add them to the Associated Stimulus Files list

## Performing Functional Simulation

### *To perform functional simulation:*

1. Create your testbench.
2. Right-click [Simulate](#) (in the Design Flow window, Implement Design > Verify Post-Synthesis Implementation > Simulate) and choose [Organize Input Files > Organize Simulation Files](#) from the right-click menu.  
 In the Organize Files for Source dialog box, all the stimulus files in the current project appear in the Source Files in the Project list box. Files already associated with the block appear in the Associated Source Files list box.  
 In most cases you will only have one testbench associated with your block. However, if you want simultaneous association of multiple testbench files for one simulation session, as in the case of PCI cores, add multiple files to the Associated Source Files list.
  - [To add a testbench](#): Select the testbench you want to associate with the block in the Source Files in the Project list box and click [Add](#) to add it to the Associated Source Files list.
  - [To remove a testbench](#): To remove or change the file(s) in the Associated Source Files list box, select the file(s) and click [Remove](#).
3. When you are satisfied with the Associated Simulation Files list, click [OK](#).
4. To start ModelSim ME **Pro**, right-click [Simulate](#) in the Design Hierarchy window and choose [Open Interactively](#).  
 ModelSim starts and compiles the appropriate source files. When the compilation completes, the simulator runs for 1 s and the Wave window opens to display the simulation results.
5. Scroll in the Wave window to verify that the logic of your design functions as intended. Use the zoom buttons to zoom in and out as necessary.
6. From the [File](#) menu, select [Quit](#).



# Libero SoC Constraint Management

In the FPGA design world, constraint files are as important as design source files. Constraint files are used throughout the FPGA design process to guide FPGA tools to achieve the timing and power requirements of the design. For the synthesis step, SDC timing constraints set the performance goals whereas non-timing FDC constraints guide the synthesis tool for optimization. For the Place-and-Route step, SDC timing constraints guide the tool to achieve the timing requirements whereas Physical Design Constraints (PDC) guide the tool for optimized placement and routing (Floorplanning). For Static Timing Analysis, SDC timing constraints set the timing requirements and design-specific timing exceptions for static timing analysis.

Libero SoC provides the Constraint Manager as the cockpit to manage your design constraint needs. This is a single centralized graphical interface for you to create, import, link, check, delete, edit design constraints and associate the constraint files to design tools in the Libero SoC environment. The Constraint Manager allows you to manage constraints for SynplifyPro synthesis, Libero SoC Place-and-Route and the SmartTime Timing Analysis throughout the design process.

## Invocation of Constraint Manager From the Design Flow Window

After project creation, double-click [Manage Constraints](#) in the Design Flow window to open the Constraint Manager.

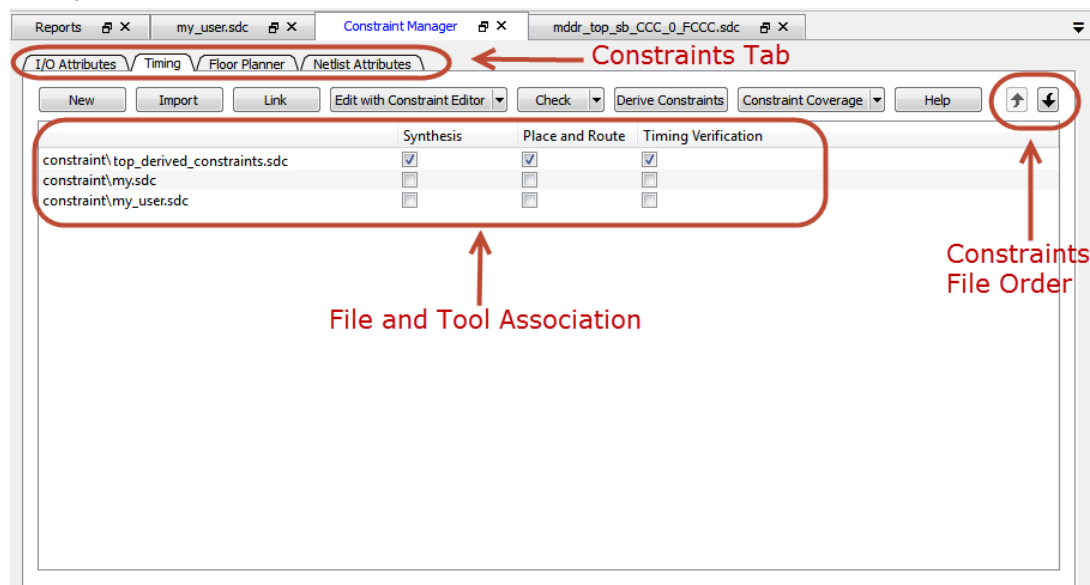


Figure 21 · Constraint Manager

## Libero SoC Design Flow

The Constraint Manager is Libero SoC's single centralized Graphical User Interface for managing constraints files in the design flow.

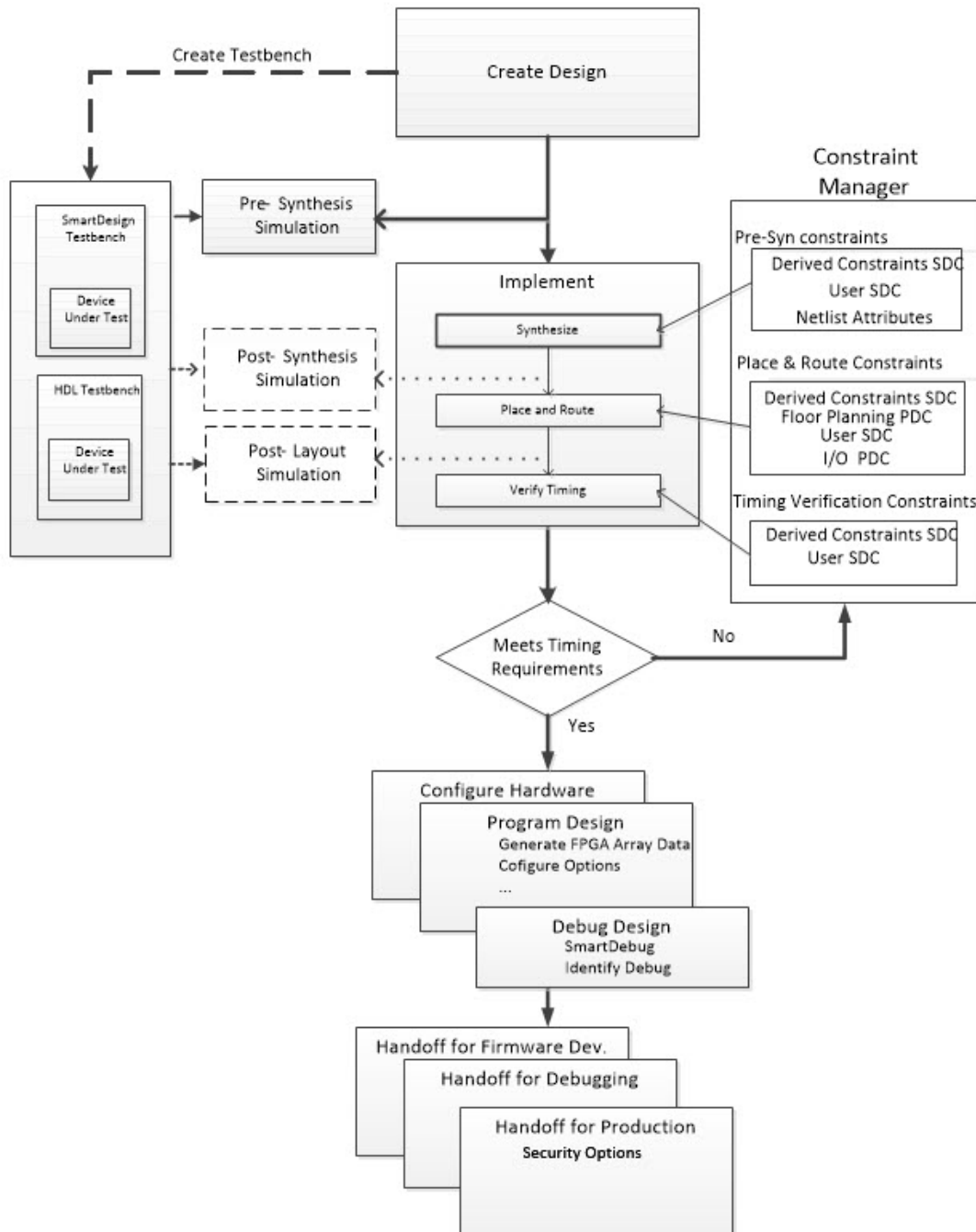


Figure 22 · Constraint Manager in Libero SoC Design Flow

## Introduction to Constraint Manager

### Synthesis Constraints

The Constraint Manager manages these synthesis constraints and passes them to SynplifyPro:

- Synplify Netlist Constraint File (\*.fdc)
- Compile Netlist Constraint File (\*.ndc)
- SDC Timing Constraints (\*.sdc)

- Derived Timing Constraints (\*.sdc)

## Synplify Netlist Constraints (\*.fdc)

These are non-timing constraints that help SynplifyPro optimize the netlist. From the Constraint Manager Netlist Attribute tab import ([Netlist Attributes > Import](#)) an existing FDC file or create a new FDC file in the Text Editor ([Netlist Attributes > New > Create New Synplify Netlist Constraint](#)). After the FDC file is created or imported, click the checkbox under synthesis to associate the FDC file with Synthesis.

## Compile Netlist Constraints (\*.ndc)

These are non-timing constraints that help Libero SoC optimize the netlist by combining I/Os with registers. I/Os are combined with a register to achieve better clock-to-out or input-to-clock timing. From the Constraint Manager Netlist Attribute tab import ([Netlist Attributes > Import](#)) an existing NDC file or create a new NDC file in the Text Editor ([Netlist Attributes > New > Create New Compile Netlist Constraint](#)). After the NDC file is created or imported, click the checkbox under synthesis to associate the NDC file with Synthesis.

## SDC Timing Constraints (\*.sdc)

These are timing constraints to guide SynplifyPro to optimize the netlist to meet the timing requirements of the design. From the Constraint Manager Timing tab, import ([Timing > Import](#)) or create in the Text Editor ([Timing > New](#)) a new SDC file. After the SDC file is created or imported, click the checkbox under synthesis to associate the SDC file with Synthesis.

After the synthesis step, you may click [Edit with Constraint Editor > Edit Synthesis Constraints](#) to edit existing constraints or add new SDC constraints.

## Derived Timing Constraints (\*.sdc)

These are timing constraints LiberoSoC generates for IP cores used in your design. These IP cores, available in the Catalog, are family/device-dependent. Once they are configured, generated and instantiated in the design, the Constraint Manager can generate SDC timing constraints based on the configuration of the IP core and the component SDC. From the Constraint Manager Timing tab, click Derive Constraints to generate the Derived Timing Constraints (\*.sdc). Click the \*derived\_constraints.sdc file to associate it with synthesis.

## Place and Route Constraints

The Constraint Manager manages these constraints for the Place-and-Route step:

- I/O PDC Constraints (\*.io.pdc)
- Floorplanning PDC Constraints (\*.fp.pdc)
- Timing SDC constraint file (\*.sdc)

### I/O PDC Constraints

These are I/O Physical Design Constraints in an \*.io.pdc file. From the Constraint Manager I/O Attribute tab, you may import ([I/O Attributes > Import](#)) or create in the Text Editor ([I/O Attributes > New](#)) an \*.io.pdc file.

Click the checkbox under Place and Route to associate the file with Place and Route.

### Floorplanning PDC Constraints

These are floorplanning Physical Design Constraints in a \*.fp.pdc file. From the Constraint Manager Floor Planner tab, you may import ([Floor Planner > Import](#)) or create in the Text Editor ([Floor Planner > New](#)) a \*.fp.pdc file. Click the checkbox under Place and Route to associate the file with Place and Route.

## Timing SDC Constraint file (\*.sdc)

These are timing constraint SDC files for Timing-driven Place and Route. From the Constraint Manager Timing tab, you may import ([Timing > Import](#)) or create in the Text Editor ([Timing > New](#)) a timing SDC file. Click the checkbox under Place and Route to associate the SDC file with Place and Route. This file is passed to Timing-driven Place and Route ([Place and Route > Configure Options > Timing Driven](#)).

## Timing Verifications Constraints

The Constraint Manager manages the SDC timing constraints for Libero SoC's SmartTime, which is a Timing Verifications/Static Timing analysis tool. SDC timing constraints provide the timing requirements (e.g. create\_clock and create\_generated\_clock) and design-specific timing exceptions (e.g. set\_false\_path and set\_multicycle\_path) for Timing Analysis.

From the Constraint Manager Timing tab, you may import ([Timing > Import](#)) or create in the Text Editor ([Timing > New](#)) a SDC timing file. Click the checkbox under Timing Verifications to associate the SDC timing constraints file with Timing Verifications.

**Note:** You may have the same set of SDC Timing Constraints for Synthesis, Place and Route and Timing Verifications to start with in the first iteration of the design process. However, very often and particularly when the design is not meeting timing requirements you may find it useful in subsequent iterations to have different sets of Timing SDC files associated with different tools. Take for example; you may want to change/modify the set of SDC timing constraints for Synthesis or Place and Route to guide the tool to focus on a few critical paths. The set of SDC timing constraints associated with Timing Verifications can remain unchanged.

The Constraint Manager lets you associate/dis-associate the constraint files with the different tools with a mouse click.

## Constraint Manager Components

The Constraint Manager has four tabs, each corresponding to a constraint type that Libero SoC supports:

- I/O Attributes
- Timing
- Floor Planner
- Netlist Attribute

Clicking the tabs displays the constraint file of that type managed in the Libero SoC project.

## Constraint File and Tool Association

Each constraint file can be associated/dis-associated with a design tool by checking and unchecking the checkbox corresponding to the tool and the constraint file. When associated with a tool, the constraint file is passed to the tool for processing.

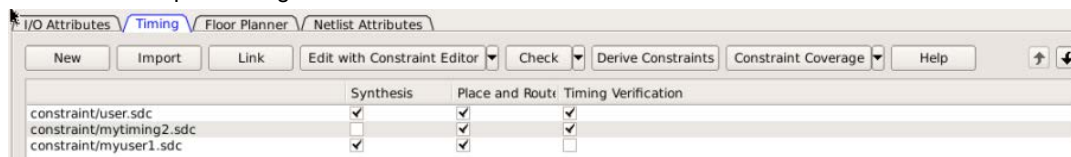




Figure 23 · Constraint File and Tool Association

**Note:** Libero SoC's Design Flow window displays the state the tool is in. A green check mark  indicates

successful completion. A warning icon  indicates invalidation of the state because the input files for the tool have changed since the last successful run. Association of a new constraint file with a tool or dis-association of an existing constraint file with a tool invalidates the state of the tool with which the constraint file is associated.

All Constraint files except Netlist Attributes can be opened, read and edited by Interactive Tools invoked from the Constraint Manager directly. The Interactive Tools are:

- I/O Editor
- Chip Planner

- Constraint Editor

Constraint Type	Constraint File Extension	Location inside Project	Associated with Design Tool	Interactive Tool (For Editing)
I/O Attributes	PDC (*.pdc)	<proj>\constraints\io\*.pdc	Place and Route	I/O Editor
Floorplanning	PDC (*.pdc)	<proj>\constraints\fp\*.pdc	Place and Route	Chip Planner
Timing	SDC (*.sdc)	<proj>\constraints\*.sdc	Synthesis, Place and Route, Timing Verification	Constraint Editor
Netlist Attributes	FDC (*.fdc)	<proj>\constraints\*.fdc	Synthesis	n/a
	NDC (*.ndc)	<proj>\constraints\*.ndc	Synthesis	n/a

## Derive Constraints in Timing Tab

The Constraint Manager can generate timing constraints for IP cores used in your design. These IP cores, available in the Catalog, are family/device-dependent. Once they are configured, generated and instantiated in your design, the Constraint Manager can generate SDC timing constraints based on the configuration of the IP core and the component SDC. A typical example of an IP core for which the Constraint Manager can generate SDC timing constraints is the IP core for Clock Conditioning Circuitry (CCC).

## Create New Constraints

From the Constraint Manager, create new constraints in one of two ways:

- Use the Text Editor
- Use Libero SoC's Interactive Tools

### *To create new constraints from the Constraint Manager using the Text Editor:*

1. Select the Tab that corresponds to the type of constraint you want to create.
2. Click [New](#).
3. When prompted, enter a file name to store the new constraint.
4. Enter the constraint in the Text Editor.
5. Click [OK](#).

The Constraint file is saved and visible in the Constraint Manager in the tab you select:

- I/O Attributes constraint file (<proj>\io\\*.pdc) in the I/O Attributes tab
  - Floorplanning constraints (<proj>\fp\\*.pdc) in the Floor Planner tab
  - Timing constraints (<proj>\constraints\\*.sdc) in the Timing tab
6. (Optional) Double-click the constraint file in the Constraint Manager to open and add more constraints to the file.

### *To create new constraints from the Constraint Manager using Interactive Tools:*

**Note:** Netlist Attribute constraints cannot be created by an Interactive Tool. Netlist Attribute files can only be created with a Text Editor.

**Note:** Except for timing constraints for Synthesis, the design needs to be in the post-synthesis state to enable editing/creation of new constraints by the Interactive Tool.

**Note:** The \*.pdc or \*.sdc file the Constraint Manager creates is marked [Target]. This denotes that it is the target file. A target file receives and stores new constraints from the Interactive Tool. When you have multiple constraint files of the same type, you may select any one of them as target. When there are multiple constraint files but none of them is set as target, or there are zero constraint files, Libero SoC creates a new file and set it as target to receive and store the new constraints created by the Interactive Tools.

1. Select the Tab that corresponds to the type of constraint you want to create.
2. Click Edit to open the Interactive Tools. The Interactive Tool that Libero SoC opens varies with the constraint type:
  - I/O Editor to edit/create I/O Attribute Constraints. See [I/O Editor User Guide](#) for details.
  - Chip Planner to edit/create Floorplanning constraints. See [Chip Planner User Guide](#) for details.
  - Constraint Editor to edit/create Timing Constraints. See [Timing Constraints Editor User Guide](#) for details.
3. Create the Constraints in the Interactive Tool. Click [Commit and Save](#).
4. Check that Libero SoC creates these files to store the new constraints:
  - Constraints\io\user.pdc file when I/O constraints are added and saved in I/O Editor.
  - Constraints\fp\user.pdc file when floorplanning constraints are added and saved in Chip Planner.
  - Constraints\user.sdc file when Timing Constraints are added and saved in Constraint Editor

## Constraint File Order

When there are multiple constraint files of the same type associated with the same tool, use the Up and Down arrow to arrange the order the constraint files are passed to the associated tool. Constraint file order is important when there is a dependency between constraints files. When a floorplanning PDC file assigns a macro to a region, the region must first be created and defined. If the PDC command for region creation and macro assignment are in different PDC files, the order of the two PDC files is critical.

1. To move a constraint file up, select the file and click the Up arrow.
2. To move a constraint file down, select the file and click the Down arrow.

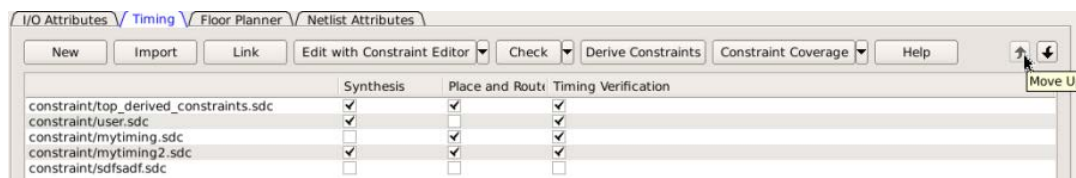


Figure 24 · Move constraint file Up or Down

**Note:** Changing the order of the constraint files associated with the same tool invalidates the state of that tool.

## Import a Constraint File

Use the Constraint Manager to import a constraint file into the Libero SoC project. When a constraint file is imported, a local copy of the constraint file is created in the Libero Project.

### To import a constraint file:

1. Click the Tab corresponding to the type of constraint file you want to import.
2. Click [Import](#).
3. Navigate to the location of the constraint file.
4. Select the constraint file and click [Open](#). A copy of the file is created and appears in Constraint Manager in the tab you have selected.

## Link a Constraint File

Use the Constraint Manager to link a constraint file into the Libero SoC project. When a constraint file is linked, a file link rather than a copy is created from the Libero project to a constraint file physically located and maintained outside the Libero SoC project.

### To link a constraint file:

1. Click the Tab corresponding to the type of constraint file you want to link.
2. Click [Link](#).
3. Navigate to the location of the constraint file you want to link to.

4. Select the constraint file and click [Open](#). A link of the file is created and appears in Constraint Manager under the tab you have selected. The full path location of the file (outside the Libero SoC project) is displayed.

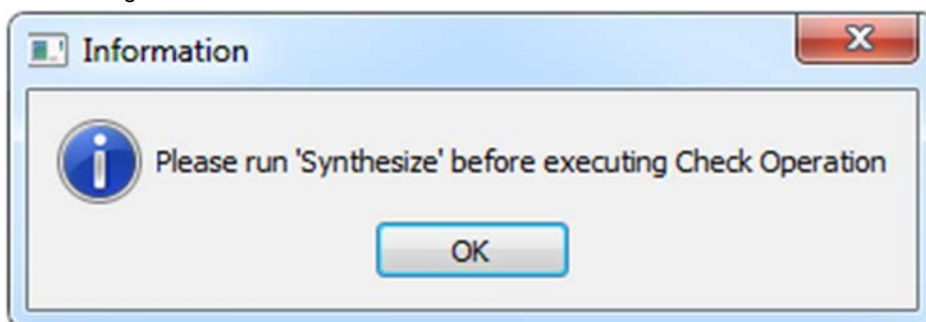
## Check a Constraint File

Use the Constraint Manager to check a constraint file.

### To check a constraint file:

1. Select the tab for the constraint type to check.
2. Click [Check](#).

**Note:** I/O constraints, Floorplanning constraints, Timing constraints, and Netlist Attributes can be checked only when the design is in the proper state. A pop-up message appears when the check is made and the design state is not proper for checking.



All constraint files associated with the tool are checked. Files not associated with a tool are not checked. For Timing Constraints, select from the Check drop-down menu one of the following:

- Check Synthesis Constraints
- Check Place and Route Constraints
- Check Timing Verification Constraints

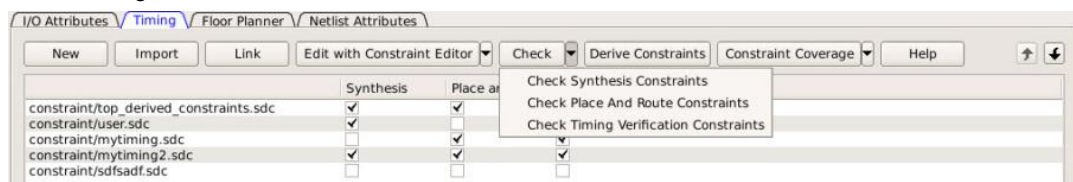


Figure 25 · Check Constraints

[Check Synthesis Constraints](#) checks only the constraint files associated with the Synthesis.

[Check Place and Route Constraints](#) checks only the constraint files associated with Place and Route

[Check Timing Verification Constraints](#) checks only the Constraint Files associated with Timing Verification.

For the constraint files and tool association shown in the *SDC file and Tool Association* Figure below:

- [Check Synthesis Constraints](#) checks the following files:
  - top\_derived\_constraints.sdc
  - user.sdc
  - mytiming2.sdc
- [Check Place and Route Constraints](#) checks the following files:
  - top\_derived\_constraints.sdc
  - mytiming.sdc
  - mytiming2.sdc
- [Check Timing Verification Constraints](#) checks the following files:
  - top\_derived\_constraints.sdc
  - user.sdc



- mytiming.sdc
- mytiming2.sdc

**Note:** sdfasdf.sdc Constraint File is not checked because it is not associated with any tool.

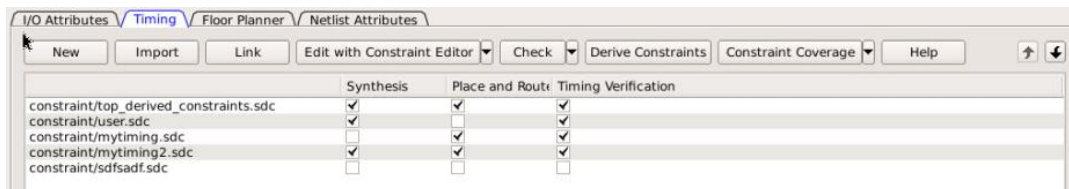


Figure 26 · Timing Constraints SDC file and Tool Association

When a constraint file is checked, the Constraint Manager:

- Checks the SDC or PDC syntax.
- Compares the design objects (pins, cells, nets, ports) in the constraint file versus the design objects in the netlist (RTL or post-layout ADL netlist). Any discrepancy (e.g. constraints on a design object which does not exist in the netlist) are flagged as errors and reported in the \*.log file or message window.

## Check Result

If the check is successful, this message pops up.

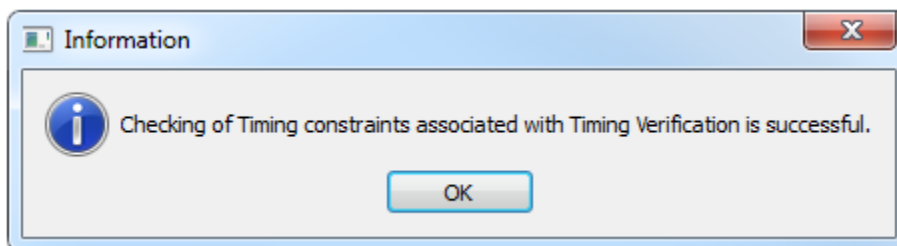


Figure 27 · Check Successful Message

If the check fails, this error message pops up.

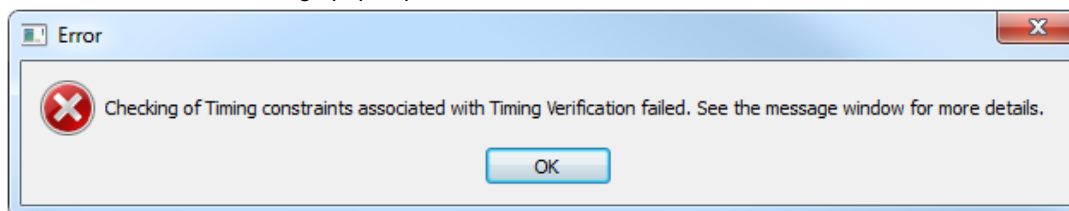


Figure 28 · Check Fails Message

Constraint Type	Check for Tools	Required Design State Before Checks	Netlist Used for Checks	Check Result Details
I/O Constraints	Place and Route	Post-Synthesis	ADL Netlist	Libero Message Window
Floorplanning Constraints	Place and Route	Post-Synthesis	ADL Netlist	Libero Message Window
Timing Constraints	Synthesis	Pre-Synthesis	RTL Netlist	synthesis_sdc_check.log
	Place and Route	Post-Synthesis	ADL Netlist	placer_sdc_check.log



Constraint Type	Check for Tools	Required Design State Before Checks	Netlist Used for Checks	Check Result Details
	Timing Verifications	Post-Synthesis	ADL Netlist	timing_sdc_check.log
Netlist Attributes (*.fdc)	Synthesis	Pre-Synthesis	RTL Netlist	*cck.srr file
Netlist Attributes (*.ndc)	Synthesis	Pre-Synthesis	RTL Netlist	Libero Log Window

## Edit a Constraint File

The Edit button in the Constraint Manager allows you to:

- Create new constraint files. See [To create new constraints from the Constraint Manager using the Text Editor](#) for details.
- Edit existing constraint files.

### To edit a constraint file

**Note:** Netlist Attributes cannot be edited by an Interactive Tool. Use the Text Editor to edit the Netlist Attribute constraint (\*.fdc and \*.ndc) files.

1. Select the tab for the constraint type to edit. An Interactive Tool is opened to make the edits.
2. Click Edit.
  - All constraint files associated with the tool are edited. Files not associated with the tool are not edited.
  - When a constraint file is edited, the constraints in the file are read into the Interactive Tool.
  - Different Interactive Tools are used to edit different constraints/different files:
    - I/O Editor to edit I/O Attributes (<proj>\io\\*.pdc). For details, refer to the [PolarFire I/O Editor User Guide](#).
    - Chip Planner to edit Floorplanning Constraints (<proj>\fp\\*.pdc). For details, refer to the [Chip Planner User's Guide](#) (Chip Planner > Help > Reference Manuals)
    - Constraint Editor to edit Timing Constraints (constraints\\*.sdc). For details, refer to the [Timing Constraints Editor User's Guide](#) (Help > Constraints Editor User's Guide)

**Note:** I/O constraints, Floorplanning constraints, Timing constraints can be edited only when the design is in the proper state. A message pops up if the file is edited when the design state is not proper for edits. If, for example, you open the Constraints Editor (Constraint Manager > Edit) to edit timing constraints when the design state is not post-synthesis, a pop-up message appears.

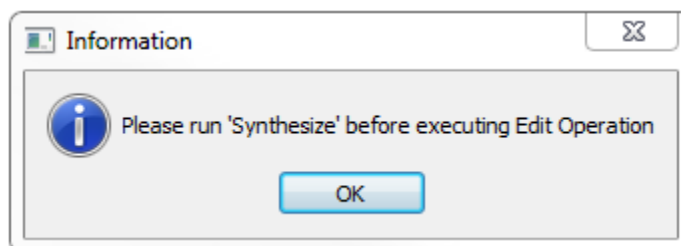


Figure 29 · Pop-up Message

3. For Timing Constraints, click one of the following to edit from the Edit with Constraint Editor drop-down menu.
  - Edit Synthesis Constraints
  - Edit Place and Route Constraints

- Edit Timing Verification Constraints

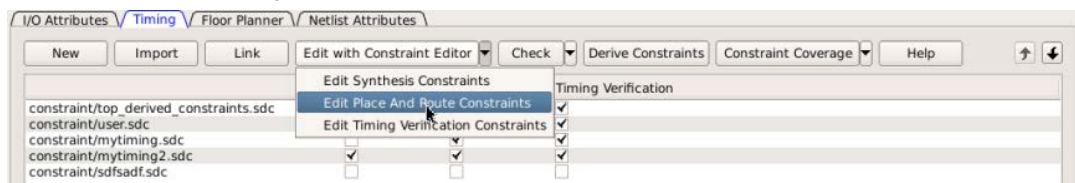


Figure 30 · Edit Drop-down Menu

For the constraint files and tool association shown in the *Timing Constraint File and Tool Association* below:

- Edit Synthesis Constraints reads the following files into the Constraint Editor:
  - user.sdc
  - myuser1.sdc
- Edit Place and Route Constraints reads the following files into the Constraint Editor:
  - user.sdc
  - mytiming2.sdc
  - myuser1.sdc
- Edit Timing Verification Constraints reads the following files into the Constraint Editor:
  - user.sdc
  - mytiming2.sdc

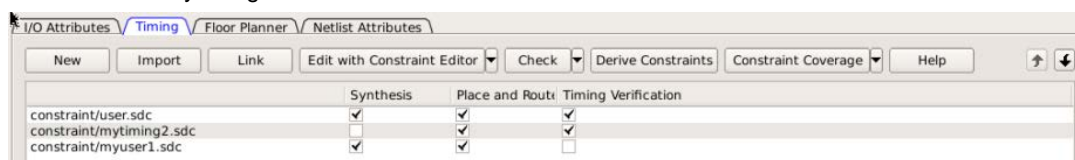


Figure 31 · Timing Constraint File and Tool Association

4. Edit the constraint in the Interactive Tool, save and exit.
5. The edited constraint is written back to the original constraint file when the tool exits.

Refer to the [Timing Constraints Editor User's Guide](#) (Help > Constraints Editor User's Guide) for details on how to enter/modify timing constraints.

**Note:** When a constraint file is edited inside an Interactive Tool, the Constraint Manager is disabled until the Interactive Tool is closed.

**Note:** Making changes to a constraint file invalidates the state of the tool with which the constraint file is associated. For instance, if Place and Route has successfully completed with user.sdc as the associated constraint file, then making changes to user.sdc invalidates Place and Route. The green checkmark (denoting successful completion) next to Place and Route turns into a warning icon when the tool is invalidated.

## Constraint Types

Libero SoC manages four different types of constraints:

- **I/O Attributes Constraints** – Used to constrain placed I/Os in the design. Examples include setting I/O standards, I/O banks, and assignment to Package Pins, output drive, and so on. These constraints are used by Place and Route.
- **Timing Constraints** – Specific to the design set to meet the timing requirements of the design, such as clock constraints, timing exception constraints, and disabling certain timing arcs. These constraints are passed to Synthesis, Place and Route, and Timing Verification.
- **Floor Planner Constraints** – Non-timing floorplanning constraints created by the user or Chip Planner and passed to Place and Route to improve Quality of Routing.
- **Netlist Attributes** – Microsemi-specific attributes that direct the Synthesis tool to synthesize/optimize the, leveraging the architectural features of the Microsemi devices. Examples include setting the fanout limits, specifying the implementation of a RAM, and so on. These constraints are passed to the Synthesis tool only.

The following table below summarizes the features and specifics of each constraint type.

Constraint Type	File Location	File Ext.	User Actions	Constraints Edited By	Constraints Used By	Changes Invalidate Design State?
I/O Attributes	<proj>/constraints/io folder	*.pdc	Create New, Import, Link, Edit, Check	I/O Editor  Or user editing the *.pdc file in Text Editor	Place and Route	YES
Timing Constraints	<proj>/constraints folder	*.sdc	Create New, Import, Link, Edit, Check	Constraint Editor  Or user editing the *.sdc file in Text Editor	Synplify  Place and Route  Verify Timing (SmartTime)	YES
Floor Planner Constraints	<proj>/constraints/fp folder	*.pdc	Create New, Import, Link, Edit, Check	Chip Planner  Or user Editing the *.pdc file in Text Editor	Place and Route	YES
Netlist Attributes	<proj>/constraints folder	*.fdc	Create New, Import, Link, Check	User to Open in Text Editor to Edit	Synplify	YES
Netlist Attributes	<proj>/constraints folder	*.ndc	Import, Link, Check	User to Open in Text Editor to Edit	Synplify	YES

## Constraint Manager – I/O Attributes Tab

The I/O Attributes tab allows you to manage I/O attributes/constraints for your design's Inputs, Outputs, and Inouts. All I/O constraint files (PDC) have the \*.pdc file extension and are placed in the <Project\_location>/constraint/io folder.

Available actions are:

- **New** – Creates a new I/O PDC file and saves it into the <Project\_location>\constraint\io folder. There are two options:
  - Create New I/O Constraint
  - Create New I/O Constraint From Root Module -- This will pre-populate the PDC file with information from the Root Module
- Having selected the create method:
  - When prompted, enter the name of the constraint file.
  - The file is initially opened in the text editor for user entry.
- **Import** – Imports an existing I/O PDC file into the Libero SoC project. The I/O PDC file is copied into the <Project\_location>\constraint\io folder.

- [Link](#) – Creates a link in the project's constraint folder to an existing I/O PDC file (located and maintained outside of the Libero SoC project).
- [Edit with I/O Editor](#) – Opens the I/O Editor tool to modify the I/O PDC file(s) associated with the Place and Route tool.
- [Check](#) – Checks the legality of the PDC file(s) associated with the Place and Route tool against the gate level netlist.

When the I/O Editor tool is invoked or the constraint check is performed, all files associated with the Place and Route tool are being passed for processing.

When you save your edits in the I/O Editor tool, the I/O PDC files affected by the change will be updated to reflect the change you have made in the I/O Editor tool. New I/O constraints you add in the I/O Editor tool are written to the *Target* file (if a target file has been set) or written to a new PDC file (if no file is set as target) and stored in the <project>\constraint\io folder.

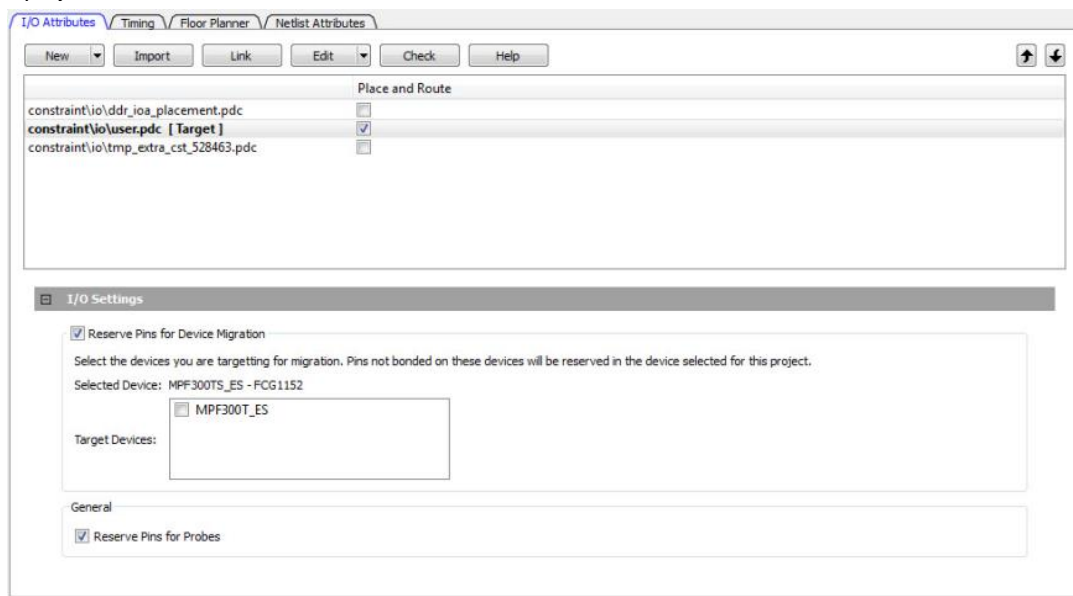


Figure 32 · Constraint Manager – I/O Attributes Tab

Right-click the I/O PDC files to access the available actions:

- [Set/UnSet as Target](#) – Sets or clears the selected file as the target to store new constraints created in the I/O Editor tool. Newly created constraints only go into the target constraint file. Only one file can be set as target. This option is not available for linked files.
- [Open in Text Editor](#) – Opens the selected constraint file in the Libero Text Editor.
- [Clone](#) – Copies the file to a file with a different name. The original file name and its content remain intact. This option is not available for linked files.
- [Rename](#) – Renames the file to a different name. This option is not available for linked files.
- [Copy File Path](#) – Copies the file path to the clipboard.
- [Delete](#) – Deletes the file from the project and from the disk. This option is not available for linked files.
- [Unlink](#) – Removes the linked file from the project. The original file is untouched. This option is only available for linked files.
- [Unlink: Copy file locally](#) – Removes the link and copies the file into the <Project\_location>\constraint\io folder. This option is only available for linked files.

## File and Tool Association

Each I/O constraint file can be associated or disassociated with the Place and Route tool.

Click the checkbox under [Place and Route](#) to associate/disassociate the file from the tool.

## I/O Settings

**Reserve Pins for Device Migration** – This option allows you to reserve pins in the currently selected device that are not bonded in a device or list of devices you may later decide to migrate your design to. Select the target device(s) you may migrate to later to ensure that there will be no device/package incompatibility if you migrate your design to that device.

**Reserve Pins for Probes** – Check this box if you plan to use live probes when debugging your design with SmartDebug.

## Constraint Manager – Timing Tab

The Timing tab allows you to manage timing constraints throughout the design process. Timing constraints files (SDC) have the \*.sdc file extension and are placed in the <Project\_location>\constraint folder.

Available actions are:

- **New** – Creates a new timing SDC file and saves it into the <Project\_location>\constraint folder.
  - When prompted, enter the name of the constraint file.
  - The file is initially opened in the text editor for user entry.
- **Import** – Imports an existing timing SDC file into the Libero SoC project. The timing SDC file is copied into the <Project\_location>\constraint folder.
- **Link** – Creates a link in the project's constraint folder to an existing timing SDC file (located and maintained outside of the Libero SoC project).
- **Edit with Constraint Editor** – **Opens the Timing Constraints Editor (see Timing Constraints Editor User Guide for details)** to modify the SDC file(s) associated with one of the three tools:
  - o **Synthesis** – When selected, the timing SDC file(s) associated with the Synthesis tool is loaded in the constraints editor for editing.
  - o **Place and Route** – When selected, the timing SDC file(s) associated with the Place and Route tool is loaded in the constraints editor for editing.
  - o **Timing Verification** – When selected, the timing SDC file(s) associated with the Timing Verification tool is loaded in the constraints editor for editing.
- **Check** – Check the legality of the SDC file(s) associated with one of the three tools described below:
  - o **Synthesis** – The check is performed against the pre-synthesis HDL design.
  - o **Place and Route** – The check is performed against the post-synthesis gate level netlist.
  - o **Timing Verification** – The check is performed against the post-synthesis gate level netlist.
- **Derive Constraints** – When clicked, Libero generates a timing SDC file based on user configuration of IP core, components and component SDC. It generates the create\_clock and create\_generated\_clock SDC timing constraints. This file is named <top\_level>\_derived\_constraints.sdc. The component SDC and the generated <root>\_derived\_constraint.sdc files are dependent on the IP cores and vary with the device family.

### Examples:

```
create -name {REF_CLK_PAD_0} -period 5 [ get_ports { REF_CLK_PAD_0 } ]
create_generated_clock -name {PF_TX_PLL_0/txpll_isnt_0/DIV_CLK} -divide_by 2 -
source [ get_pins { PF_TX_PLL_0/txpll_isnt_0/REF_CLK_P } ] [ get_pins {
PF_TX_PLL_0/txpll_isnt_0/DIV_CLK } ]
```

- **Constraint Coverage** - When clicked, a pull-down list displays. Select the Constraint Coverage Reports you want:
  - o Generate Place and Route Constraint Coverage Report
  - o Generate Timing Verification Constraint Coverage Report

**Note:** Constraint Coverage Reports can be generated only after synthesis. A warning message appears if the design is not in the post-synthesis state when this button is clicked.

The generated report will be visible in the respective nodes of the report view (**Design > Reports**).

When the SmartTime Constraint Editor tool is invoked or the constraint check is performed all the files associated with the targeted tool – Synthesis, Place and Route, Timing Verification – are being passed for processing.

When you save your edits in the SmartTime Constraint Editor tool, the timing SDC files affected by the change are updated to reflect the changes you have made in the SmartTime Constraints Editor tool. New timing constraints you add in the SmartTime Constraint Editor tool are written to the *Target* file (if a target file has been set) or written to a new SDC file (if no file is set as target) and stored in the <project>\constraint folder.

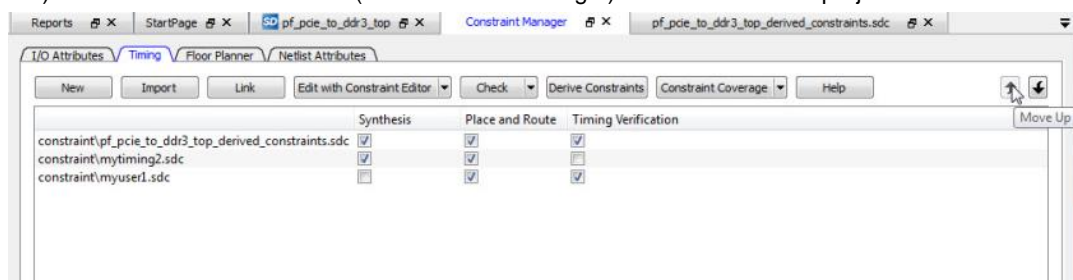


Figure 33 · Constraint Manager – Timing Tab

Right-click the timing SDC files to access the available actions for each constraint file:

- **Set/Unset as Target** – Sets or clears the selected file as the target to store new constraints created in the SmartTime Constraint Editor tool. Newly created constraints only go into the target constraint file. Only one file can be set as target, and it must be a PDC or SDC file. This option is not available for the derived constraint SDC file. This option is not available for linked files.
- **Open in Text Editor** – Opens the selected constraint file in the Libero Text Editor.
- **Clone** - Copies the file to a file with a different name. The original file name and its content remain intact. This option is not available for linked files.
- **Rename** - Renames the file to a different name. This option is not available for linked files.
- **Copy File Path** - Copies the file path to the clipboard.
- **Delete** - Deletes the selected file from the project and from the disk. This option is not available for linked files.
- **Unlink** - Removes the linked file from the project. The original file is untouched. This option is only available for linked files.
- **Unlink: Copy file locally** – Removes the link and copies the file into the <Project\_location>\constraint folder. This option is only available for linked files.

## File and Tool Association

Each timing constraint file can be associated or disassociated with any one, two, or all three of the following tools:

- Synthesis
- Place and route
- Timing Verification

Click the checkbox under **Synthesis**, **Place and Route**, or **Timing Verification** to associate/disassociate the file from the tool.

When a file is associated, Libero passes the file to the tool for processing.

## Example

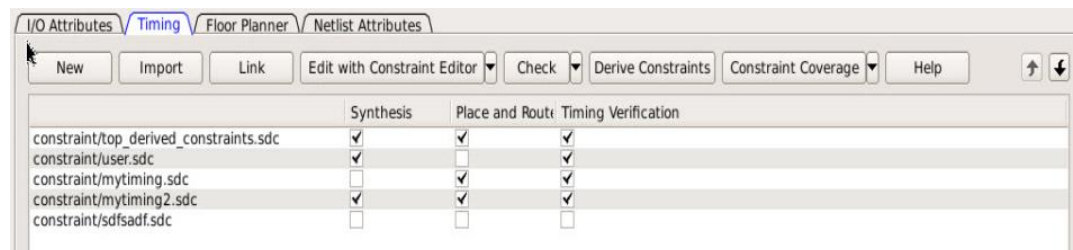


Figure 34 · File and Tool Association Example

In the context of the graphic above, when Edit Synthesis Constraint is selected, user.sdc, top\_derived\_constraints.sdc, and mytiming2.sdc are read (because these three files are associated with Synthesis); mytiming.sdc and sdfsadf.sdc are not read (because they are not associated with Synthesis). When the SmartTime Constraint Editor opens for edit, the constraints from all the files except for sdfsadf.sdc are read and loaded into the Constraint Editor. Any changes you made and saved in the Constraint Editor are written back to the files.

**Note:** sdfsadf.sdc Constraint File is not checked because it is not associated with any tool.

## Derived Constraints

Libero SoC is capable of generating SDC timing constraints for design components when the root of the design has been defined. Click [Derive Constraints](#) in the Constraint Manager's Timing tab to generate SDC timing constraints for your design's components.

The generated constraint file is named <root>\_derived.sdc and is created by instantiating component SDC files created by IP configurators (e.g., CCC) and oscillators used in the design.

The <root>\_derived.sdc file is associated by default to the Synthesis, Place and Route and Timing Verification tool. You can change the file association in the Constraint Manager by checking or unchecking the checkbox under the tool.

### *To generate SDC timing constraints for IP cores:*

1. Configure and generate the IP Core.
2. From the Constraint Manager's Timing tab, click Derive Constraints ([Constraint Manager > Timing > Derive Constraints](#)).

The Constraint Manager generates the <root>\_derived\_constraints.sdc file and places it in the Timing Tab along with other user SDC constraint file.

3. When prompted for a **Yes** or **No** on whether or not you want the Constraint Manager to automatically associate the derived SDC file to Synthesis, Place and Route, and Timing Verification, click **Yes** to accept automatic association or **No** and then check or uncheck the appropriate checkbox for tool association.

**Note:** Microsemi recommends the <root>\_derived\_constraints.sdc be always associated with all three tools: Synthesis, Place and Route, and Verify Timing. Before running SynplifyPro Synthesis, associate the <root>\_derived\_constraints.sdc file with Synthesis and Place and Route. This will ensure that the design objects (such as nets and cells) in the <root>\_derived\_constraints.sdc file are preserved during the synthesis step and the subsequent Place and Route step will not error out because of design object mismatches between the post-synthesis netlist and the <root>\_derived\_constraints.sdc file.

**Note:** Full hierarchical path names are used to identify design objects in the generated SDC file.

**Note:** The Derive Constraints button is available for HDL-based **and** SmartDesign-based design flows. It is not available for Netlist Designs (Project > Project Settings > Design Flow > Enable Synthesis [not checked]).

## Constraint Manager – Floor Planner Tab

The Floor Planner tab allows you to manage floorplanning constraints. Floorplanning constraints files (PDC) have the \*.pdc file extension and are placed in the <Project\_location>\constraint\fp folder.

Available actions are:

- **New** – Creates a new floorplanning PDC file and saves it into the <Project\_location>\constraint\fp folder.
- **Import** – Imports an existing floorplanning PDC file into the Libero SoC project. The floorplanning PDC file is copied into the <Project\_location>\constraint\fp folder.
- **Link** – Creates a link in the project's constraint folder to an existing floorplanning PDC file (located and maintained outside of the Libero SoC project).
- **Edit with Chip Planner** – Opens the [Chip Planner](#) tool to modify the floorplanning PDC file(s) associated with the Place and Route tool.
- **Check** – Checks the legality of the PDC file(s) associated with the Place and Route tool against the gate level netlist.



When the Chip Planner tool is invoked or the constraint check is performed, all files associated with the Place and Route tool are passed for processing.

When you save your edits in the Chip Planner tool, the floorplanning PDC files affected by the change are updated to reflect the change you made in the Chip Planner tool. New floorplanning constraints that you add in the Chip Planner tool are written to the *Target* file (if a target file has been set) or written to a new PDC file (if no file is set as target) and stored in the <project>\constraint\fp folder.



Figure 35 · Constraint Manager – Floor Planner Tab

Right-click the floorplanning PDC files to access the available actions:

- [Set/Unset as Target](#) – Sets or clears the selected file as the target to store new constraints created in the Chip Planner tool. Newly created constraints only go into the target constraint file. Only one file can be set as target. This option is not available for linked files.
- [Open in Text Editor](#) – Opens the selected constraint file in the Libero Text Editor.
- [Clone](#) - Copies the file to a file with a different name. The original file name and its content remain intact. This option is not available for linked files.
- [Rename](#) - Renames the file to a different name. This option is not available for linked files.
- [Copy File Path](#) - Copies the file path to the clipboard.
- [Delete](#) - Deletes the selected file from the project and from the disk. This option is not available for linked files.
- [Unlink](#) - Removes the linked file from the project. The original file is untouched. This option is only available for linked files.
- [Unlink: Copy file locally](#) – Removes the link and copies the file into the <Project\_location>\constraint\fp folder. This option is only available for linked files.

## File and Tool Association

Each floorplanning constraint file can be associated or disassociated to the Place and Route tool.

Click the checkbox under [Place and Route](#) to associate/disassociate the file from the tool.

When a file is associated, Libero passes the file to the tool for processing.

### See Also

[Chip Planner User Guide](#)

## Constraint Manager – Netlist Attributes Tab

The Netlist Attributes tab allows you to manage netlist attribute constraints to optimize your design during the synthesis and/or compile process. Timing constraints should be entered using SDC files managed in the Timing



tab. Netlist Attribute constraints files are placed in the <Project\_location>\constraint folder. Libero SoC manages two types of netlist attributes:

- FDC constraints are used to optimize the HDL design using Synopsys SynplifyPro synthesis engine and have the \*.fdc extension.
- NDC constraints are used to optimize the post-synthesis netlist with the Libero SoC compile engine and have the \*.ndc file extension

Available operations are:

- **New** – Creates a new FDC or NDC netlist attribute constraints file in the <Project\_location>\constraint folder.
- **Import** – Imports an existing FDC or NDC netlist attribute constraints file into the Libero SoC project. The FDC or NDC netlist attribute constraints file is copied into the <Project\_location>\constraint folder.
- **Link** – Creates a link in the project's constraint folder to an existing existing FDC or NDC netlist attribute constraints file (located and maintained outside of the Libero SoC project).
- **Check** – Checks the legality of the FDC and NDC file(s) associated with the Synthesis or Compile tools.

When the constraint check is performed, all files associated with the Synthesis or Compile tools are passed for processing.

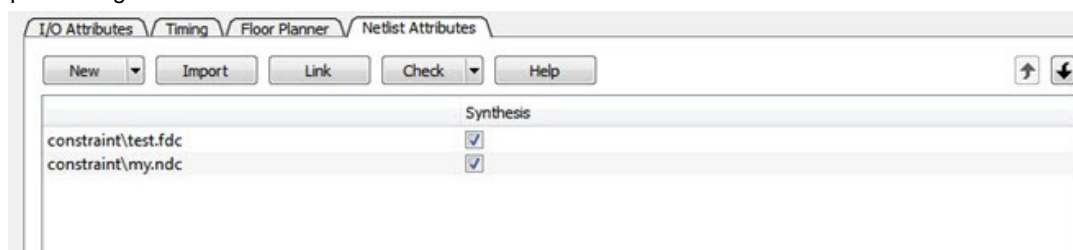


Figure 36 · Constraint Manager – Netlist Attributes Tab

Right-click the FDC or NDC files to access the available actions:

- **Open in Text Editor** – Opens the selected constraint file in the Libero SoC Text Editor.
- **Clone** - Copies the file to a file with a different name. The original file name and its content remain intact. This option is not available for linked files.
- **Rename** - Renames the file to a different name. This option is not available for linked files.
- **Copy File Path** - Copies the file path to the clipboard.
- **Delete** – Deletes the file from the project and from the disk. This option is not available for linked files.
- **Unlink** - Removes the linked file from the project. The original file is untouched. This option is only available for linked files.
- **Unlink: Copy file locally** – Removes the link and copies the file into the <Project\_location>\constraint folder. This option is only available for linked files.

## File and Tool Association

Each netlist attributes constraint file can be associated with or disassociated from the Synthesis tool.

Click the checkbox under **Synthesis** (Compile) to associate/disassociate the file from Synthesis (Compile).

When a file is associated, Libero passes the file to Synthesis (Compile) for processing when Synthesis is run.

When Synthesis is ON (Project > Project Settings > Design Flow > Enable synthesis [checked]) for a project, the Design Flow Synthesis action runs both the synthesis engine and the post-synthesis compile engine.

When Synthesis is OFF (Project > Project Settings > Design Flow > Enable synthesis [not checked]) for a project, the Design Flow Synthesis action is replaced by the Compile action and runs the compile engine on the gate-level netlist (EDIF or Verilog) available in the project.

---

# Implement Design

---

## Synthesize

Double-click [Synthesize](#) to run synthesis on your design with the default settings specified in the synthesis tool.

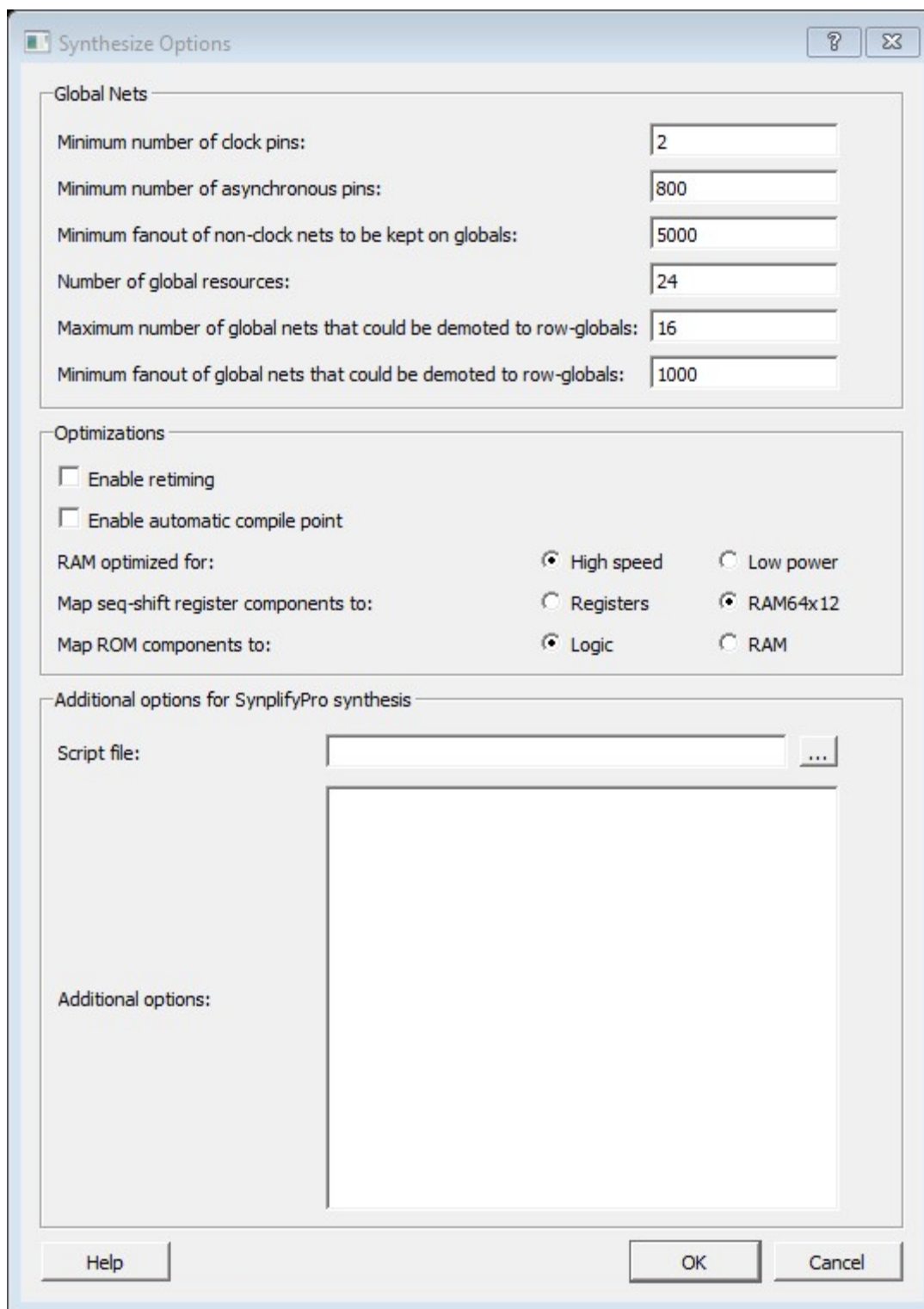
If you want to run the synthesis tool interactively, right-click [Synthesize](#) and choose [Open Interactively](#). If you open your tool interactively, you must complete synthesis from within the synthesis tool.

The default synthesis tool included with Libero SoC is Synplify Pro ME. If you want to use a different synthesis tool, you can change the settings in your Tool Profiles.

You can organize input synthesis source files via the [Organize Source Files](#) dialog box.

## Synthesize Options

Some families enable you to set or change synthesis configuration options for your synthesis tool. To do so, in the Design Flow window, expand [Implement Design](#), right-click [Synthesize](#) and choose [Configure Options](#). This opens the Synthesize Options dialog box.



The Synthesize Options dialog box is divided into three main sections: Global Nets, Optimizations, and Additional options for SynplifyPro synthesis.

**Global Nets**

Parameter	Value
Minimum number of clock pins:	2
Minimum number of asynchronous pins:	800
Minimum fanout of non-clock nets to be kept on globals:	5000
Number of global resources:	24
Maximum number of global nets that could be demoted to row-globals:	16
Minimum fanout of global nets that could be demoted to row-globals:	1000

**Optimizations**

☐ Enable retiming

☐ Enable automatic compile point

RAM optimized for:

<input checked="" type="radio"/> High speed	<input type="radio"/> Low power
---	---------------------------------

Map seq-shift register components to:

<input type="radio"/> Registers	<input checked="" type="radio"/> RAM64x12
---------------------------------	---

Map ROM components to:

<input checked="" type="radio"/> Logic	<input type="radio"/> RAM
--	---------------------------

**Additional options for SynplifyPro synthesis**

Script file:  ...

Additional options:

Buttons: Help, OK, Cancel

Figure 37 · Synthesize Options Dialog Box

## HDL Synthesis Language Settings

HDL Synthesis language options are no longer specified in this dialog box. Please refer to [Project Settings: Design Flow Options](#).

## Global Nets (Promotions and Demotions)

Use the following options to specify to the Synthesis tool the threshold value beyond which the Synthesis tool promotes the pins to globals:

- *Minimum number of clock pins* – Specifies the threshold value for Clock pin promotion. The default value is 2.
- *Minimum number of asynchronous pins* – Specifies the threshold value for Asynchronous pin promotion. **The default is 800 for PolarFire.**
- *Minimum fanout of non-clock nets to be kept on globals* – Specifies the threshold value for data pin promotion to global resources. It is the minimum fanout of non-clock (data) nets to be kept on globals (no demotion). The default is 5000 (must be between 1000 and 200000).
- *Number of global resources* – This can be used to control number of Global resources you want to use in your design. By default this displays the number of available global resources for the die you have selected for the project and varies with different die sizes. **For PolarFire, the default is 24 for all dies.**
- *Maximum number of global nets that could be demoted to row-globals* – Specifies the maximum number of global nets that could be demoted to row-globals. The default is 16 (must be between 0 to 50).
- *Minimum fanout of global nets that could be demoted to row-globals* – Specifies the minimum fanout of global nets that could be demoted to row-global. It is undesirable to have high fanout nets demoted using row globals because it may result in high skew. The default is 300. (Must be between 25 to 5000). If you run out of global routing resources for your design, reduce this number (to allow more globals to be demoted to Row Globals) or select a bigger die for your design.

**Note:** Hardwired connections to global resources, such as CCC hardwired connections to GB, IO Hardwired connections to GB, and so on, cannot be controlled by these options.

## Optimizations

*Enable retiming* – Check this box to enable Retiming during synthesis. Retiming is the process of automatically moving registers (register balancing) across combinational gates to improve timing, while ensuring identical logic behavior. The default is no retiming during synthesis.

*Enable automatic compile point* – Check this box to enable Automatic Compile Point during synthesis. The Automatic Compile Point is disabled by default.

### *RAM optimized for:*

Use this option to guide the Synthesis tool to optimize RAMs to achieve your design goal.

- *High speed* – RAM Optimization is geared towards Speed. The resulting synthesized design achieves better performance (higher speed) at the expense of more FPGA resources.
- *Low power* – RAM Optimization is geared towards Low Power. RAMs are inferred and configured to ensure the lowest power consumption.

### *Map seq-shift register components to:*

Use this option to select the mapping of sequential logic:

- *Registers* – When selected, sequential shift logic in the RTL is mapped to registers.
- *RAM64x12* – When selected, sequential shift logic in the RTL is mapped to a 64x12 RAM block. This is the default setting.


### **Map ROM components to:**

Use this option to select the mapping of ROM components. Libero default is to map ROM components to Logic during synthesis.

- *Logic* - When selected, ROM components will be mapped to Logic.
- *RAM* - When selected, ROM components will be mapped to RAM.

## Additional options for Synplify Pro synthesis

### Script File

Click the Browse  button to navigate to a Synplify Tcl file that contains the Synplify Pro-specific options. Libero passes the options in the Tcl file to Synplify Pro for processing.

### Additional Options

Use this field to enter additional Synplify options. Put each additional option on a separate line.

**Note:** Libero passes these additional options “as-is” to Synplify Pro for processing; no syntax checks are performed. All of these options are set on the Active Implementation only.

The list of recommended Synthesis Tcl options below can be added or modified in the Tcl Script File or Additional Options Editor.

**Note:** The options from the Additional Options Editor will always have priority over the Tcl Script file options if they are same.

```
set_option -use_fsm_explorer 0/1
set_option -frequency 200.000000
set_option -write_verilog 0/1
set_option -write_vhdl 0/1
set_option -resolve_multiple_driver 1/0
set_option -rw_check_on_ram 0/1
set_option -auto_constrain_io 0/1
set_option -run_prop_extract 1/0
set_option -default_enum_encoding default/onehot/sequential/gray
set_option -maxfan 30000
set_option -report_path 5000
set_option -update_models_cp 0/1
set_option -preserve_registers 1/0
set_option -continue_on_error 1/0
set_option -symbolic_fsm_compiler 1/0
set_option -compiler_compatible 0/1
set_option -resource_sharing 1/0
set_option -write_apr_constraint 1/0
set_option -dup 1/0
set_option -enable64bit 1/0
set_option -fanout_limit 50
set_option -frequency auto
set_option -hdl_define SLE_INIT=2
set_option -hdl_param -set "width=8"
set_option -looplimit 3000
set_option -fanout_guide 50
set_option -maxfan_hard 1/0
set_option -num_critical_paths 10
set_option -safe_case 0/1
set_option -automatic_compile_point 1
```

Any additional options can be entered through the Script File or Additional Options Editor. All of these options can be added and modified outside of Libero through interactive SynplifyPro.

Refer to the Synplify Pro Reference Manual for detailed information about the options and supported families.

The following options are already set by Libero. Do not include them in the additional options field or Script File:

```
add_file <*>
impl <*>
project_folder <*>
```

```

add_folder <*>
constraint_file <*>
project <*>
project_file <*>
open_file <*>
set_option -part
set_option -package
set_option -speed_grade
set_option -top_module
set_option -technology
set_option -opcond
set_option -vlog_std
set_option -vhdl2008
set_option -disable_io_insertion
set_option -async_globalthreshold
set_option -clock_globalthreshold
set_option -globalthreshold
set_option -low_power_ram_decomp
set_option -retiming
set_option -automatic_compile_point

```

## Synplify Pro ME

Synplify Pro ME is the default synthesis tool for Libero SoC.

To run synthesis using Synplify Pro ME and default settings, right-click [Synthesize](#) and choose [Run](#).

If you wish to use custom settings you must run synthesis interactively.

### **To run synthesis using Synplify Pro ME with custom settings:**

1. If you have set Synplify as your default synthesis tool, right-click [Synthesize](#) in the Libero SoC Design Flow window and choose [Open Interactively](#). Synplify starts and loads the appropriate design files, with a few pre-set default values.
2. From Synplify's [Project](#) menu, choose [Implementation Options](#).
3. Set your specifications and click [OK](#).
4. Deactivate synthesis of the defparam statement. The defparam statement is only for simulation tools and is not intended for synthesis. Embed the defparam statement in between [translate\\_on](#) and [translate\\_off](#) synthesis directives as follows :  

```

/* synthesis translate_off */
defparam M0.MEMORYFILE = "meminit.dat"

```

```

/*synthesis translate_on */
// rest of the code for synthesis

```

5. Click the [RUN](#) button. Synplify compiles and synthesizes the design into an HDL netlist. The resulting \*.vm files are visible in the Files list, under Synthesis Files.

Should any errors appear after you click the [Run](#) button, you can edit the file using the Synplify editor. Double-click the file name in the Synplify window showing the loaded design files. Any changes you make are saved to your original design file in your project.

6. From the [File](#) menu, choose [Exit](#) to close Synplify. A dialog box asks you if you would like to save any settings that you have made while in Synplify. Click [Yes](#).

**Note:** See the Microsemi Attribute and Directive Summary in the Synplify online help for a list of attributes related to Microsemi devices.

**Note:** To add a clock constraint in Synplify you must add "n:<net\_name>" in your SDC file. If you put the net\_name only, it does not work.

## Identify Debug Design

Libero SoC integrates the Identify RTL debugger tool. It enables you to probe and debug your FPGA design directly in the source RTL. Use Identify software when the design behavior after programming is not in accordance with the simulation results.

To open the Identify RTL debugger, in the Design Flow window under Debug Design double-click [Instrument Design](#).

*Identify features:*

- Instrument and debug your FPGA directly from RTL source code.
- Internal design visibility at full speed.
- Incremental iteration - Design changes are made to the device from the Identify environment using incremental compile. You iterate in a fraction of the time it takes route the entire device.
- Debug and display results - You gather only the data you need using unique and complex triggering mechanisms.

You must have both the Identify RTL Debugger and the Identify Instrumentor to run the debugging flow outlined below.

*To use the Identify Instrumentor and Debugger:*

1. Create your source file (as usual) and run pre-synthesis simulation.
2. (Optional) Run through an entire flow (Synthesis - Compile - Place and Route - Generate a Programming File) without starting Identify.
3. Right-click [Synthesize](#) and choose [Open Interactively](#) in Libero SoC to launch Synplify.
4. In Synplify, click [Options > Configure Identify Launch](#) to setup Identify.
5. In Synplify, create an Identify implementation; to do so, click [Project > New Identify Implementation](#).
6. In the Implementations Options dialog, make sure the Implementation Results > Results Directory points to a location under <libero project>\synthesis\, otherwise Libero SoC is unable to detect your resulting **Verilog** Netlist file.
7. From the Instrumentor UI specify the sample clock, the breakpoints, and other signals to probe. Synplify creates a new synthesis implementation. Synthesize the design.
8. In Libero SoC, run Synthesis, Place and Route and Generate a Programming File.  
*Note:* Libero SoC works from the edif netlist of the current active implementation, which is the implementation you created in Synplify for Identify debug.
9. Double-click [Identify Debug Design](#) in the Design Flow window to launch the Identify Debugger.

The Identify RTL Debugger, Synplify, and FlashPro must be synchronized in order to work properly. See the [Release Notes](#) for more information on which versions of the tools work together.

## Verify Post-Synthesized Design

### Generate Simulation File

This step generates the post-synthesis \*.v Verilog or \*.vhd VHDL netlist for post-synthesis simulation. Post-synthesis simulation verifies the post-synthesis implementation of the design.

The netlist file is located in the synthesis folder of the project. Libero SoC passes this file to the simulator for the post-synthesis simulation run. This step must be preceded by a successful synthesis. If synthesis is not yet run, generating Simulation Files automatically initiates a synthesis run as a requirement to this step

### Verify Post-Synthesis Implementation - Simulate

The steps for performing [functional](#) (post-synthesis) and timing (post-layout) simulation are nearly identical. Functional simulation is performed before place-and-route and simulates only the functionality of the logic in the design. Timing simulation is performed after the design has gone through place-and-route and uses timing information based on the delays in the placed and routed designs.

### **To perform functional simulation:**

1. If you have not done so, back-annotate your design and create your testbench.
2. Right-click **Simulate** (in the Design Flow window, Implement Design > Verify Post-Synthesis Implementation > Simulate) and choose **Organize Input Files > Organize Simulation Files** from the right-click menu.


In the Organize Files for Source dialog box, all stimulus files in the current project appear in the Source Files in the Project list box. Files already associated with the block appear in the Associated Source Files list box.

In most cases you will only have one testbench associated with your block. However, if you want simultaneous association of multiple testbench files for one simulation session, as in the case of PCI cores, add multiple files to the Associated Source Files list.

**To add a testbench:** Select the testbench you want to associate with the block in the Source Files in the Project list box and click **Add** to add it to the Associated Source Files list.

**To remove a testbench:** To remove or change the file(s) in the Associated Source Files list box, select the file(s) and click **Remove**.

**To order testbenches:** Use the up and down arrows to define the order you want the testbenches compiled. The top level-entity should be at the bottom of the list.

3. When you are satisfied with the Associated Simulation Files list, click **OK**.
4. To start ModelSim ME, right-click **Simulate** in the Design Hierarchy window and choose **Open Interactively**. ModelSim starts and compiles the appropriate source files. When the compilation completes, the simulator runs for 1  s and the Wave window opens to display the simulation results.
5. Scroll in the Wave window to verify the logic works as intended. Use the cursor and zoom buttons to zoom in and out and measure timing delays.
6. When you are done, from the **File** menu, choose **Quit**.

## Compile Netlist

Compile contains a variety of functions that perform legality checking and basic netlist optimization. Compile checks for netlist errors (bad connections and fan-out problems), removes unused logic (gobbling), and combines functions to reduce logic count and improve performance. Compile also verifies that your selected device has sufficient resources to fit your design.

The Compile Netlist step appears in the Design Flow window only after unchecking the Enable Synthesis option in the Project > Project Settings > Design Flow page. This option is only visible after importing or linking your HDL Netlist files into the project and building the design hierarchy.

To compile your device with default settings, right-click **Compile Netlist** in the Design Flow window and choose **Run** (or simply double-click **Compile Netlist**).

During compile, the Log window displays information about your design, including warnings and errors. Libero SoC issues warnings when your design violates recommended Microsemi design rules. Microsemi recommends that you address all warnings, if possible, by modifying your design before you continue.

If the design fails to compile due to errors, you must modify the design to remove the errors and re-Compile.

To compile your design with custom settings, right-click **Compile Netlist** in the Design Flow window and choose **Configure Options**.

## Options

The Compile Netlist Options sets the threshold value for global resource promotion and demotion when Place and Route is executed.



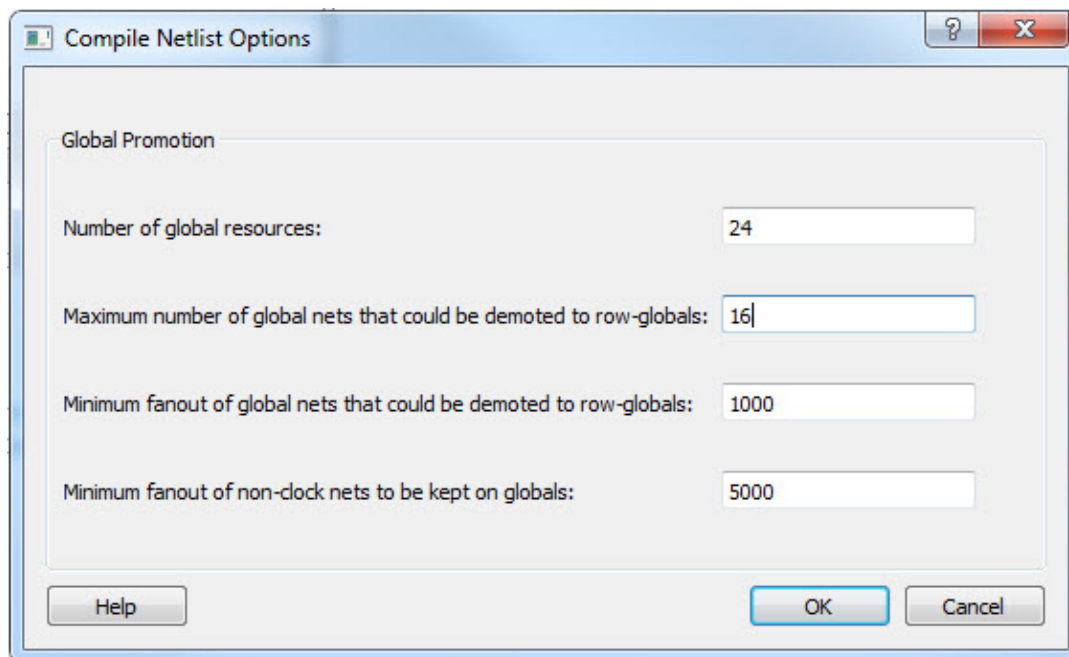


Figure 38 · Compile Netlist Options Dialog Box

**Number of global resources** - The number of available global resources for the die is reported in this field. The number varies with the die size you select for the Libero SoC project.

The following options allow you to set the maximum/minimum values for promotion and demotion of global routing resources.

**Maximum Number of global nets that could be demoted to row-globals** – Specifies the maximum number of global nets that can be demoted to row-globals. The default is 16.



**Minimum fanout of global nets that could be demoted to row-globals** – Specifies the minimum fanout of global nets that can be demoted to row-global. The default is **1000**. If you run out of global routing resources for your design, reduce this number (to allow more globals to be demoted) or select a larger die for your design.




**Minimum fanout of non-clock nets to be kept on globals** – Specifies the minimum fanout of non-clock (data) nets to be kept on globals (no demotion). The default is 5000 (valid range is 1000 to 200000). If you run out of global routing resources for your design, increase this number or select a larger die for your design.

## Constraint Flow in Implementation

### Design State Invalidation


The Libero SoC Design Flow window displays status icons to indicate the status of the design state. For any status other than a successful run, the status icon is identified with a tooltip to give you additional information.

Status Icon	Tooltip	Description	Possible Causes/Remedy
N/A	Tool has not run yet.	NEW state	Tool has not run or it has been cleaned.
	Tool runs successfully.	Tool runs with no errors. PASS state.	N/A
	Varies with the tool.	Tool runs but with Warnings.	Varies with the tool (e.g., for the Compile Netlist step, not all I/Os have been assigned and locked).

Status Icon	Tooltip	Description	Possible Causes/Remedy
	Tool Fails.	Tool fails to run.	Invalid command options or switches, invalid design objects, invalid design constraints.
	Design State is Out of Date.	Tool state changes from PASS to OUT OF DATE.	Since the last successful run, design source design files, constraint files or constraint file/tool association, constraint files order, tool options, and/or project settings have changed.
	Timing Constraints have not been met.	Timing Verification runs successfully but the design fails to meet timing requirements.	Design fails Timing Analysis. Design has either set-up or hold time violations or both. <b>See PolarFire FPGA Timing Constraints User Guide on how to resolve the timing violations.</b>

## Constraints and Design Invalidation

A tool in the Design Flow changes from a PASS state (green check mark) to an OUT OF DATE state when a source file or setting affecting the outcome of that tool has changed.

The out-of-date design state is identified by the  icon in the Design Flow window.

Sources and/or settings are defined as:

- HDL sources (for Synthesis), gate level netlist (for Compile), and Smart Design components
- Design Blocks (\*.cxz files) – low-level design units which may have completed Place and Route and re-used as components in a higher-level design
- Constraint files associated with a tool
- Upstream tools in the Design Flow:
  - o If the tool state of a Design Flow tool changes from PASS to OUT OF DATE, the tool states of all the tools below it in the Design Flow, if already run and are in PASS state, also change to OUT OF DATE with appropriate tooltips. For example, if the Synthesis tool state changes from PASS to OUT OF DATE, the tool states of Place and Route tool as well as all the tools below it in the Design Flow change to OUT OF DATE.
  - o If a Design Flow tool is CLEANED, the tool states of all the tools below it in the Design Flow, if already run, change from PASS to OUT OF DATE.
  - o If a Design Flow tool is rerun, the tool states of all the tools below it in the Design Flow, if already run, are CLEANED.
- Tool Options
  - o If the configuration options of a Design Flow tool (right-click the tool and choose [Configure Options](#)) are modified, the tool states of that tool and all the other tools below it in the Design Flow, if already run, are changed to OUT OF DATE with appropriate tooltips.
- Project Settings:
  - o Device selection
  - o Device settings
  - o Design Flow
  - o Analysis operating conditions

Setting Changed	Note	Design Flow Tools Affected	New State of the Affected Design Flow Tools
Die	Part# is changed	All	CLEANED/NEW
Package	Part# is changed	All	CLEANED/NEW
Speed	Part# is changed	All	CLEANED/NEW
Core Voltage	Part# is changed	All	CLEANED/NEW
Range	Part# is changed	All	CLEANED/NEW
Default I/O Technology		Synthesize, and all tools below it	OUT OF DATE
Reserve Pins for Probes		Place and Route, and all tools below it	OUT OF DATE
PLL Supply Voltage (V)		Verify Power, Generate FPGA Array Data and all other "Program and Debug Design" tools below it	OUT OF DATE
Power On Reset Delay		Generate FPGA Array Data and all other "Program and Debug Design" tools below it	OUT OF DATE
System controller suspended mode		Generate FPGA Array Data and all other "Program and Debug Design" tools below it	OUT OF DATE
Preferred Language		None	N/A
Enable synthesis		All	OUT OF DATE
Synthesis gate level netlist format		Synthesize	CLEANED/NEW
Reports(Maximum number of high fanout nets to be displayed)		None	N/A
Abort flow if errors are found in PDC		None	N/A
Abort flow if errors are found in SDC		None	N/A
Temperature range(C)		Verify Timing, Post Layout Simulate, and Verify Power	OUT OF DATE
Core voltage range(V)		Verify Timing, Verify Power	OUT OF DATE

Setting Changed	Note	Design Flow Tools Affected	New State of the Affected Design Flow Tools
Default I/O voltage range		Verify Timing, Verify Power	OUT OF DATE

- **Note:** Cleaning a tool means the output files from that tool are deleted including log and report files, and the tool's state is changed to NEW.

## Check Constraints

When a constraint file is checked, the Constraint Checker does the following:

- Checks the syntax
- Compares the design objects (pins, cells, nets, ports) in the constraint file versus the design objects in the netlist (RTL or post-layout ADL netlist). Any discrepancy (e.g., constraints on a design object which does not exist in the netlist) are flagged as errors and reported in the \*\_sdc.log file

## Design State and Constraints Check

Constraints can be checked only when the design is in the right state.

Constraint Type	Check for Tools	Required Design State Before Checking	Netlist Used for Design Objects Checks	Check Result
I/O Constraints	Place and Route	Post-Synthesis	ADL Netlist	Reported in Libero Log Window
Floorplanning Constraints	Place and Route	Post-Synthesis	ADL Netlist	par_sdc.log
Timing Constraints	Synthesis	Pre-Synthesis	RTL Netlist	synthesis_sdc.log
	Place and Route	Post-Synthesis	ADL Netlist	par_sdc.log
	Timing Verification	Post-Synthesis	ADL Netlist	vt_sdc.log
Netlist Attributes	FDC Check	Pre-Synthesis	RTL Netlist	Libero Message Window
Netlist Attributes	NDC Check	Pre-Synthesis	RTL Netlist	Reported in Libero Log Window

A pop-up message appears when the check is made and the design flow has not reached the right state.

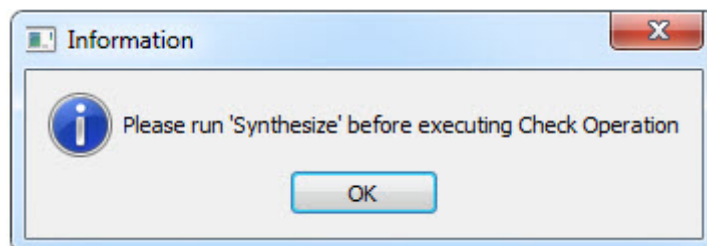


Figure 39 · Pop-Up message: Design State insufficient for Constraints Check operation

## Edit Constraints

Click the [Edit with I/O Editor/Chip Planner/Constraint Editor](#) button to edit existing and add new constraints. Except for the Netlist Attribute constraints (\*.fdc and \*.ndc) file, which cannot be edited by an interactive tool, all other constraint types can be edited with an Interactive Tool. The \*.fdc and \*.ndc files can be edited using the Libero SoC Text Editor.

The I/O Editor is the interactive tool to edit I/O Attributes, Chip Planner is the interactive tool to edit Floorplanning Constraints, and the Constraint Editor is the interactive tool to edit Timing Constraints.

For Timing Constraints that can be associated to Synthesis, Place and Route, and Timing Verification, you need to specify which group of constraint files you want the Constraint Editor to read and edit:

- [Edit Synthesis Constraints](#) - reads associated Synthesis constraints to edit.
- [Edit Place and Route Constraints](#) - reads only the Place and Route associated constraints.
- [Edit Timing Verification Constraints](#) - reads only the Timing Verification associated constraints.

For the three SDC constraints files (a.sdc, b.sdc, and c.sdc, each with Tool Association as shown in the table below) when the Constraint Editor opens, it reads the SDC file based on your selection and the constraint file/tool association.

	Synthesis	Place and Route	Timing Verification
a.sdc		X	X
b.sdc	X	X	
c.sdc [target]	X	X	X

- [Edit Synthesis Constraints](#) reads only the b.sdc and c.sdc when Constraint Editor opens.
- [Edit Place and Route Constraints](#) reads a.sdc, b.sdc and c.sdc when Constraint Editor opens.
- [Edit Timing Verification Constraints](#) reads a.sdc and c.sdc when Constraint Editor opens.

Constraints in the SDC constraint file that are read by the Constraint Editor and subsequently modified by you will be written back to the SDC file when you save the edits and close the Constraint Editor.

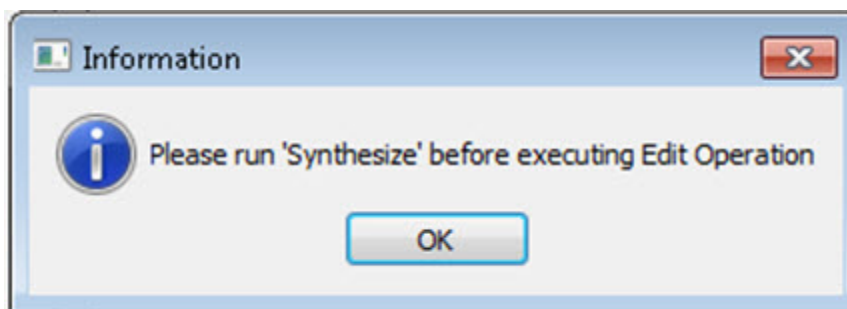
When you add a new SDC constraint in the Constraint Editor, the new constraint is added to the c.sdc file, because it is set as target. If no file is set as target, Libero SoC creates a new SDC file to store the new constraint.

## Constraint Type and Interactive Tool

Constraint Type	Interactive Tool For Editing	Design Tool the Constraints File is Associated	Required Design State Before Interactive Tool Opens for Edit
I/O Constraints	I/O Editor	Place and Route Tool	Post-Synthesis

Constraint Type	Interactive Tool For Editing	Design Tool the Constraints File is Associated	Required Design State Before Interactive Tool Opens for Edit
Floorplanning Constraints	Chip Planner	Place and Route Tool	Post-Synthesis
Timing Constraints	SmartTime Constraints Editor	Synthesis Tool Place and Route Timing Verification	Pre-Synthesis Post-Synthesis Post-Synthesis
Netlist Attributes Synplify Netlist Constraint (*.fdc)	Interactive Tool Not Available Open the Text Editor to edit.	Synthesis	Pre-Synthesis
Netlist Attributes Compile Netlist Constraint (*.ndc)	Interactive Tool Not Available Open the Text Editor to edit.	Synthesis	Pre-Synthesis

**Note:** If the design is not in the proper state when *Edit with <Interactive tool>* is invoked, a pop-up message appears.



**Note:** When an interactive tool is opened for editing, the Constraint Manager is disabled. Close the Interactive Tool to return to the Constraint Manager.

## Place and Route

Double-click *Place and Route* to run Place and Route on your design with the default settings.

### Place and Route Options

To change your Place and Route settings from the Design Flow window, expand *Implement Design*, right-click *Place and Route* and choose *Configure Options*. This opens the Layout Options dialog box.

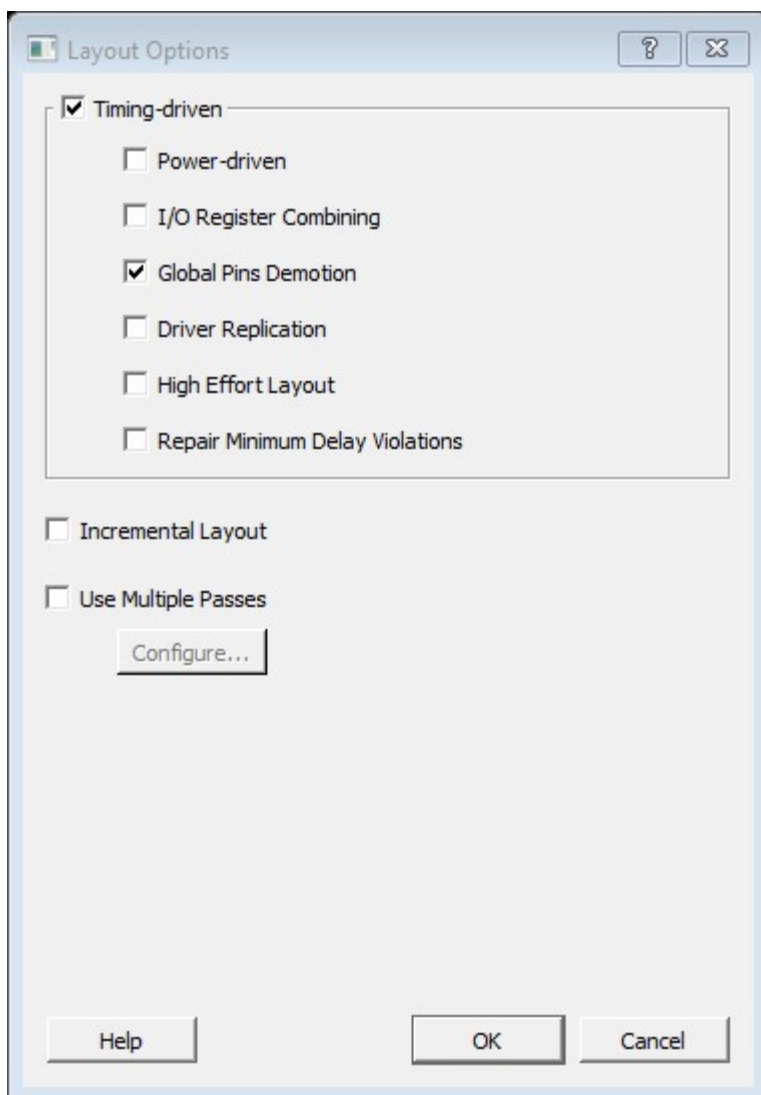


Figure 40 · Layout Options Dialog Box

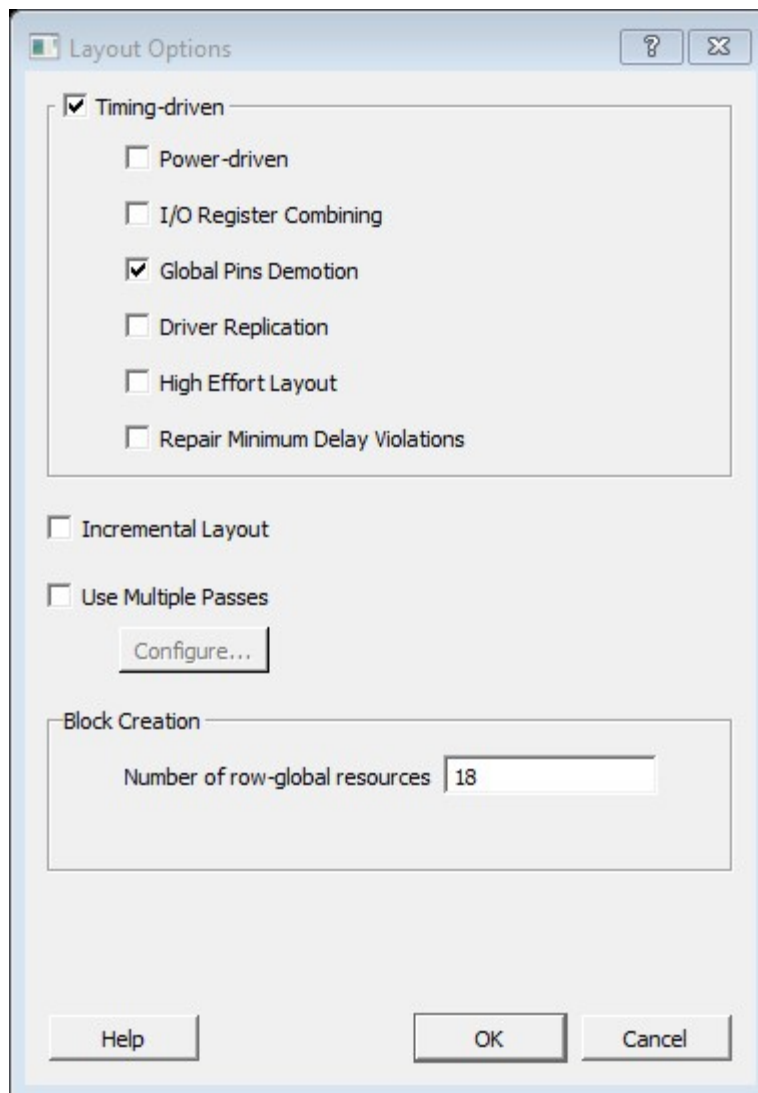


Figure 41 • Layout Options Dialog Box - with Block Flow enabled

## Timing-Driven

Timing-Driven Place and Route is selected by default. The primary goal of timing-driven Place and Route is to meet timing constraints, specified by you or generated automatically. Timing-driven Place and Route typically delivers better performance than Standard Place and Route.

If you do not select Timing-driven Place and Route, timing constraints are not considered by the software, although a delay report based on delay constraints entered in SmartTime can still be generated for the design.

## Power-Driven

Enable this option to run Power-Driven layout. The primary goal of power-driven layout is to reduce dynamic power while still maintaining timing constraints.



## I/O Register Combining

Enable this option to combine any register directly connected to an I/O when it has a timing Constraint. If there are multiple registers directly connected to a (bi-directional) I/O, select one register to combine in the following order: input-data, output-data, output-enable.

## Global Pins Demotion

This option is selected by default when Timing-Driven Place and Route is enabled. When this option is enabled, the layout tool selects the most timing critical pins on any Global network and moves them to the source that drives the Global resource. When a driver register is replicated, the duplicate names are printed. Each set of names should be used in place of the original register in any specified timing constraint.

## Driver Replication

Enable this option to enable an algorithm to replicate critical net drivers to reduce timing violations. The algorithm prints the list of registers along with the duplicate names. Each set of names should be used in place of the original register in any specified timing constraint.

## High Effort Layout

Enable this option to improve the likelihood of achieving layout success. The layout runtime will increase if you select this option. Timing performance may suffer as well. Users are urged to consider [other methods for achieving layout success](#) before utilizing this option.

## Repair Minimum Delay Violations

Enable this option to instruct the Router engine to repair Minimum Delay violations for Timing-Driven Place and Route mode (Timing-Driven Place and Route option enabled). The Repair Minimum Delay Violations option, when enabled, performs an additional route that attempts to repair paths that have minimum delay and hold time violations. This is done by increasing the length of routing paths and inserting routing buffers to add delay to the top 100 violating paths.

When this option is enabled, Libero adjusts the programmable delays through I/Os to meet hold time requirements from input to registers. For register-to-register paths, Libero adds buffers.

Libero iteratively analyzes paths with negative minimum delay slacks (hold time violations) and chooses suitable connections and locations to insert buffers. Not all paths can be repaired using this technique, but many common cases will benefit.

Even when this option is enabled, Libero will not repair a connection or path which:

- Is a hardwired, preserved, or global net
- Has a sink pin which is a clock pin
- Is violating a maximum delay constraint (that is, the maximum delay slack for the pin is negative)
- May cause the maximum delay requirement for the sink pin to be violated (setup violations)

Typically, this option is enabled in conjunction with the Incremental Layout option when a design's maximum delay requirements have been satisfied.

Every effort is made to avoid creating max-delay timing violations on worst case paths.

Min Delay Repair produces a report in the implementation directory which lists all of the paths that were considered.

If your design continues to have internal hold time violations, you may wish to rerun repair Minimum Delay Violations (in conjunction with Incremental Layout). This will analyze additional paths if you originally had more than 100 violating paths.

## Incremental Layout

Choose Incremental Layout to use previous placement data as the initial placement for the next run. If a high number of nets fail, relax constraints, remove tight placement constraints, deactivate timing-driven mode, or select a bigger device and rerun Place and Route.

You can preserve portions of your design by employing Compile Points, which are RTL partitions of the design that you define before synthesis. The synthesis tool treats each Compile Point as a block which enables you to preserve its structure and timing characteristics. By executing Layout in Incremental Mode, locations of previously-placed cells and the routing of previously-routed nets is preserved. Compile Points make it easy for you to mark portions of a design as black boxes, and let you divide the design effort between designers or teams. See the [Synopsys FPGA Synthesis Pro ME User Guide](#) for more information.

## Use Multiple Pass

Check Multiple Pass to run multiple pass of Place and Route to get the best Layout result. Click [Configure](#) to specify the criteria you want to use to determine the best layout result. For details see [Multiple Pass Layout Configuration](#).

## Block Creation – Number of row-global resources

This option is available only when the Block Creation option is turned on ([Project > Project Settings > Design Flow > Enable Block Creation](#)). The value entered here restricts the number of row-global resources available in every half-row of the device. During Place and Route of the block, the tool will not exceed this capacity on any half-row. The default value is the maximum number of row-globals. If you enter a value lower than the maximum capacity (the default), the layout of the block will be able to integrate with the rest of the design if they consume the remaining row-global capacity.

### See Also

[Multiple Pass Layout Configuration](#).  
[extended\\_run\\_lib](#)

## Multiple Pass Layout Configuration

Multiple Pass Layout attempts to improve layout quality by selecting from a greater number of Layout results. This is done by running individual place and route multiple times with varying placement seeds and measuring the best results with specified criteria.

- Before running Multiple Pass Layout, save your design.
- Multiple Pass Layout is supported by all families.
- Multiple Pass Layout saves your design file with the pass that has the best layout results. If you want to preserve your existing design state, you should save your design file with a different name before proceeding. To do this, from the File menu, choose [Save As](#).
- Four types of reports (timing, maximum delay timing violations, minimum delay timing violations, and power) for each pass are written to the working directory to assist you in later analysis:
  - <root\_module\_name>\_timing\_r<runNum>\_s<seedIndex>.rpt
  - <root\_module\_name>\_timing\_violations\_r<runNum>\_s<seedIndex>.rpt
  - <root\_module\_name>\_timing\_violations\_min\_r<runNum>\_s<seedIndex>.rpt
  - <root\_module\_name>\_power\_r<runNum>\_s<seedIndex>.rpt
  - <root\_module\_name>\_iteration\_summary.rpt provides additional details about the saved files.

To configure your multiple pass options:

1. When running Layout, select Use Multiple Passes in the Layout Options dialog box.
2. Click [Configure](#). The Multi-Pass Configuration dialog box appears.

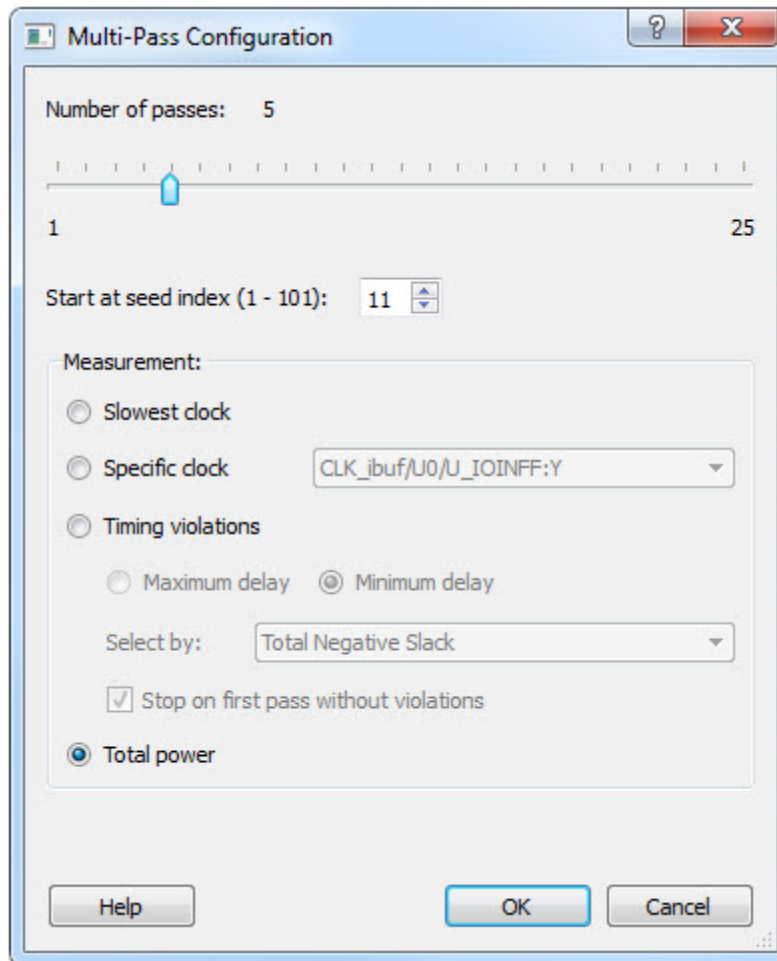


Figure 42 · Multi-Pass Configuration Dialog Box

3. Set the options and click **OK**.

**Number of passes:** Set the number of passes (iterations) using the slider. 1 is the minimum and 25 is the maximum. The default is 5.

**Start at seed index:** Set the specific index into the array of random seeds which is to be the starting point for the passes. If not specified, the default behavior is to continue from the last seed index that was used.

**Measurement:** Select the measurement criteria you want to compare layout results against.

- **Slowest clock:** Select to use the slowest clock frequency in the design in a given pass as the performance reference for the layout pass.
- **Specific clock:** Select to use a specific clock frequency as the performance reference for all layout passes.

**Timing violations:** This is the default. Select Timing Violations to use the pass that best meets the slack or timing-violations constraints.

**Note:** You must enter your own timing constraints through SmartTime or SDC.

- **Maximum delay:** Select to examine timing violations (slacks) obtained from maximum delay analysis. This is the default.
- **Minimum delay:** Select to examine timing violations (slacks) obtained from minimum delay analysis.
- **Select by:** Worst Slack or Total Negative Slack to specify the slack criteria.
  - When Worst Slack (default) is selected, the largest amount of negative slack (or least amount of positive slack if all constraints are met) for each pass is identified, and the largest value of all passes determines the best pass.
  - When Total Negative Slack is selected, the sum of negative slacks from the first 100 paths in the Timing Violations report for each pass is identified, and the largest value of all the passes

determines the best pass. If no negative slacks exist for a pass, the worst slack is used to evaluate that pass.

- Stop on first pass without violations: Select to stop performing remaining passes if all timing constraints have been met (when there are no negative slacks reported in the timing violations report).
- **Total power**: Select to determine the best pass to be the one that has the lowest total power (static + dynamic) of all layout passes.

## Iteration Summary Report

The file <root\_module>\_iteration\_summary.rpt records a summary of how the multiple pass run was invoked either through the GUI or extended\_run\_lib Tcl script, with arguments for repeating each run. Each new run appears with its own header in the Iteration Summary Report with fields RUN\_NUMBER and INVOKED AS, followed by a table containing Seed Index, corresponding Seed value, Comparison data, Report Analyzed, and Saved Design information.

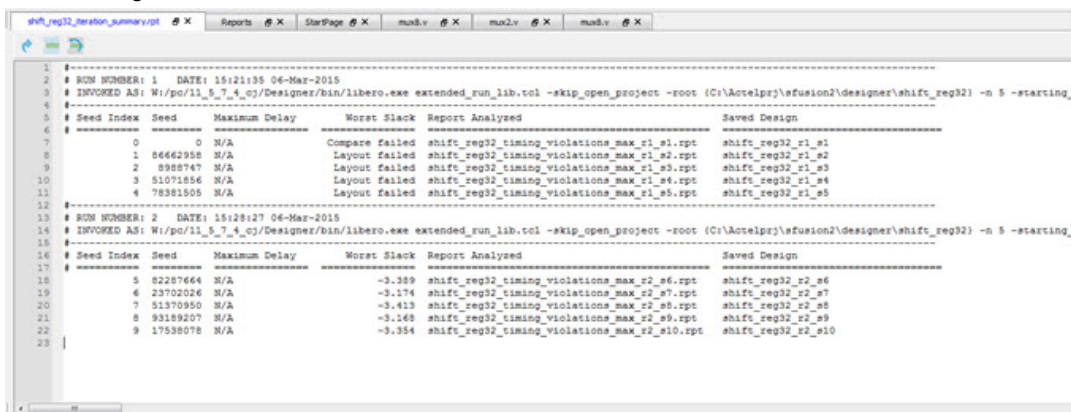


Figure 43 · Iteration Summary Report

### See Also

[Place and Route](#)  
[extended\\_run\\_lib](#)

## Resource Usage

After layout, you can check the resource usage of your design.

From the Design menu, choose **Reports (Design > Reports)**. Click <design\_name>\_layout\_log.log to open the log file.

The log file contains a Resource Usage report, which lists the type and percentage of resource used for each resource type relative to the total resources available for the chip.

Type	Used	Total	Percentage
4LUT	400	86184	0.46
DFF	300	86184	0.34
I/O Register	0	795	0.00
Logic Element	473	86184	0.55

4LUTs are 4-input Look-up Tables that can implement any combinational logic functions with up to four inputs.

The Logic Element is a logic unit in the fabric. It may contain a 4LUT, a DFF, or both. The number of Logic Elements in the report includes all Logic Elements, regardless of whether they contain 4LUT only, DFF only, or both.

## Overlapping of Resource Reporting

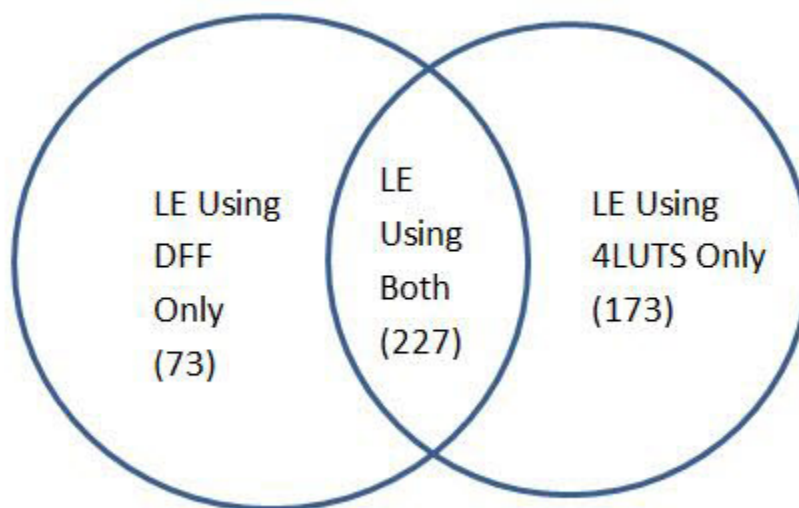
The number of 4LUTs in the report are the total number used for your design, regardless of whether or not they are combined with the DFFs. Similarly, the number of DFFs in the report are the total number used for your design, regardless of whether or not they are combined with 4LUT's.

In the report above, there is a total of 473 Logic Elements (LEs) used for the design.

300 of the 473 LEs have DFFs inside, which means 173 (473-300) of them have no DFFs in them. These 173 LEs are using only the 4LUTs portion of the LE.

400 of the 473 LEs have 4LUTs inside, which means 73 (473-400) of them have no 4LUTs in them. These 73 LEs are using only the DFF portion of the LE.

LEs using DFF Only = $473 - 400 =$	73
LEs using 4LUTS only = $473 - 300 =$	173
	= 246 (Total of LEs using 4LUTS ONLY or DFF ONLY)
Report's Overlapped resource =	227 (LEs using both 4LUTS <i>and</i> DFF)
Total number of LEs used =	473



The area where the two circles overlap represents the overlapped resources in the Resource Usage report.

## Global Net Report

The Global Net Report displays all the nets that use the global routing resources of the device. This report is generated after the Place and Route step and available in XML format in the Reports tab ([Libero SoC > Design > Reports > <design\\_name>\\_glb\\_net\\_report.xml](#)).

The global routing resources in Microsemi FPGA devices offer a low-skew network for effective distribution of high fanout nets including clock signals. Global routing resources include the following:

- Fabric CCC

- Global Buffers (GB)
- Row Global Buffers (RGB)

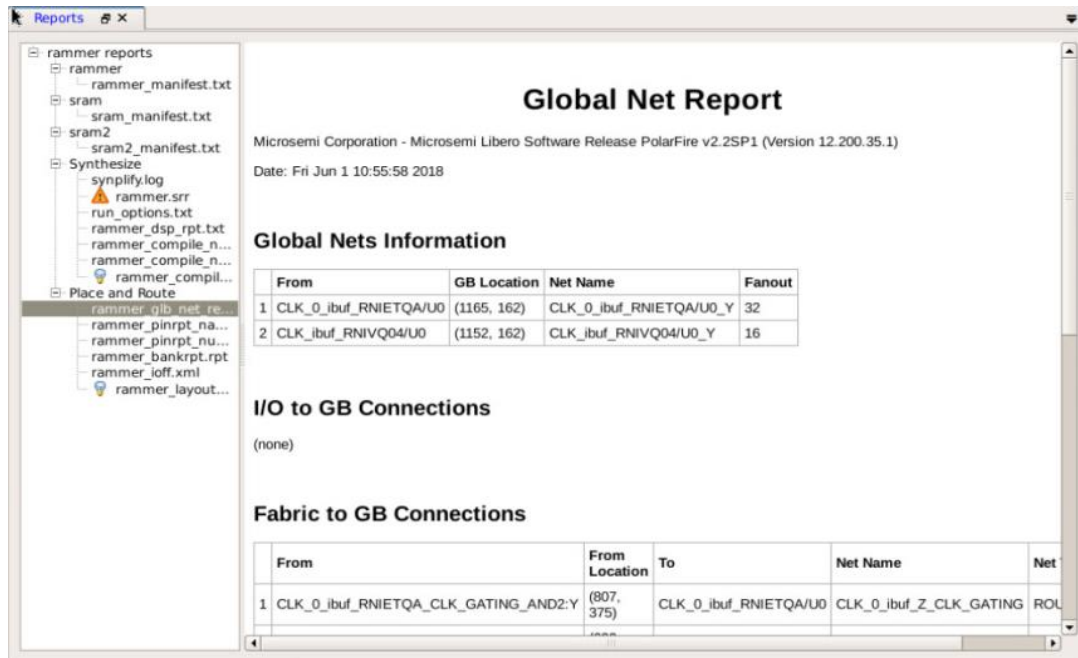


Figure 44 · Global Net Report

The Global Net Report has following sections:

## Global Nets Information

The GB Location refers to the location of the Global routing resource/instance name of the macro on the chip. The location is indicated by X-Y co-ordinates of the global resource macro.



## Global Nets Information

	From	GB Location	Net Name	Fanout
1	GB[4]	(726, 156)	reset_ctrl_i/R_core_reset_out_RNIFUQ6/U0_YWn	35701
2	GB[8]	(734, 156)	pll_i/GL0_INST/U0_YWn	35488
3	GB[15]	(741, 156)	pll_i/GL3_INST/U0_YWn	2006
4	GB[13]	(739, 156)	reset_ctrl_i/R_global_reset_RNI0T36/U0_YWn	1848
5	GB[14]	(740, 156)	pll_i/GL2_INST/U0_YWn_GEast	1104
6	GB[2]	(724, 156)	serdes_i/SERDES_IF_0/EPCS_1_RX_CLK_keep_RNIEDL3/U0_YWn	514
7	GB[0]	(722, 156)	serdes_i/SERDES_IF_0/EPCS_0_RX_CLK_keep_RNID1J5/U0_YWn	513
8	GB[3]	(725, 156)	serdes_i/SERDES_IF_0/EPCS_2_RX_CLK_keep_RNIFPN1/U0_YWn	511
9	GB[7]	(729, 156)	serdes_i/pcs_gl_0_pcs_0/rx_rst_n_i_0_RNI9T3C/U0_YWn	312
10	GB[11]	(737, 156)	serdes_i/pcs_gl_1_pcs_0/rx_rst_n_i_0_RNIAGFA/U0_YWn	310
11	GB[1]	(723, 156)	serdes_i/SERDES_IF_0/EPCS_0_TX_CLK_keep_RNIFLD8/U0_YWn	178
12	GB[5]	(727, 156)	serdes_i/SERDES_IF_0/EPCS_2_TX_CLK_keep_RNIHDI4/U0_YWn	178
13	GB[6]	(728, 156)	serdes_i/SERDES_IF_0/EPCS_1_TX_CLK_keep_RNIG1G6/U0_YWn	178
14	GB[10]	(736, 156)	SPI_SCLK_ibuf_RNIT4T6/U0_YWn_GEast	149
15	GB[9]	(735, 156)	SRAM_CQ_ibuf_RNIB7IC/U0_YWn_GEast	111
16	GB[12]	(738, 156)	SRAM_CQn_ibuf_RNIPMM6/U0_YWn_GEast	18

Figure 45 · Global Net Information

## I/O to GB Connections

This section lists all the I/Os connected to the Global Resource/instance name of the macro.

### I/O to GB Connections

Port Name	Pin Number	I/O Function	From	From Location	To	Net Name	Net Type	Fanout
1 SPI_SCLK	D33	MSIO176NB18	SPI_SCLK_ibuf/U0/U_JOIN.Y	(6, 307)	GB[10]	SPI_SCLK_ibuf	ROUTED	1
2 SRAM_CQ	G16	DDRIO120NB2/MDDR_DQ_ECC0/CCC_NE1_CLKI3	SRAM_CQ_ibuf/U0/U_JOIN.Y	North IO #7 (1005, 313)	GB[9]	SRAM_CQ_ibuf	ROUTED	1
3 SRAM_CQn	F16	DDRIO120PB2/MDDR_DQ_ECC1/GB12/CCC_NE1_CLKI2	SRAM_CQn_ibuf/U0/U_JOIN.Y	North IO #6 (1002, 313)	GB[12]	SRAM_CQn_ibuf	HARDWIRED	1

Figure 46 · I/O to GB Connections

Net type is either routed or hardwired. Hardwired net types are dedicated wiring resources and have lower insertion delays. Routed net types are implemented using fabric routing resources and the insertion delay (generally higher than hardwired nets), varies from iteration to iteration.

The I/O function name column describes all the connection details about the I/O such as the bank name, hardwired GB or hardwired CCC connections, if any, and/or dedicated SERDES/DDR connections, if any. For hardwired connections, the function name (DDRIO120PB2/MDDR\_DQ\_ECC1/GB12/CCC\_NE1\_CLKI2) contains the GB index (GB12 in this case) that matches the GB index in the [To](#) column (GBL[12] in this case) whereas for routed connections the Function name does not contain the proper GB index.

## Fabric to GB Connections

This section lists all the nets originating from the fabric to the Global Resources/Instance name of the macro. The [From](#) Location refers to the X-Y co-ordinates of the driver pin of the net. Generally speaking, the nets are routed nets (not hardwired).

### Fabric to GB Connections

	From	From Location	To	Net Name	Net Type	Fanout
1	reset_ctrl_i/R_core_reset_out.Q	(720, 160)	GB[4]	reset_ctrl_i/core_reset_out	ROUTED	1
2	reset_ctrl_i/R_global_reset.Q	(722, 160)	GB[13]	reset_ctrl_i/global_reset_0	ROUTED	3
3	serdes_i/SERDES_IF_0/SERDESIF_INST/INST_SERDESIF_IP.EPCS_RXCLK_1	(72, 2)	GB[2]	serdes_i/SERDES_IF_0/EPCS_1_RX_CLK	ROUTED	1
4	serdes_i/SERDES_IF_0/SERDESIF_INST/INST_SERDESIF_IP.EPCS_RXCLK_0	(72, 2)	GB[0]	serdes_i/SERDES_IF_0/EPCS_0_RX_CLK	ROUTED	1
5	serdes_i/SERDES_IF_0/SERDESIF_INST/INST_SERDESIF_IP.EPCS_RXCLK[0]	(72, 2)	GB[3]	serdes_i/SERDES_IF_0/EPCS_2_RX_CLK	ROUTED	1
6	serdes_i/pcs_gl_0/pcs_0/rx_rst_n_i_0.Y	(269, 54)	GB[7]	serdes_i/pcs_gl_0/pcs_0/rx_rst_n_i_0_1	ROUTED	1
7	serdes_i/pcs_gl_1/pcs_0/rx_rst_n_i_0.Y	(266, 96)	GB[11]	serdes_i/pcs_gl_1/pcs_0/rx_rst_n_i_0	ROUTED	1
8	serdes_i/SERDES_IF_0/SERDESIF_INST/INST_SERDESIF_IP.EPCS_TXCLK_0	(72, 2)	GB[1]	serdes_i/SERDES_IF_0/EPCS_0_TX_CLK	ROUTED	1
9	serdes_i/SERDES_IF_0/SERDESIF_INST/INST_SERDESIF_IP.EPCS_TXCLK[0]	(72, 2)	GB[5]	serdes_i/SERDES_IF_0/EPCS_2_TX_CLK	ROUTED	1
10	serdes_i/SERDES_IF_0/SERDESIF_INST/INST_SERDESIF_IP.EPCS_TXCLK_1	(72, 2)	GB[6]	serdes_i/SERDES_IF_0/EPCS_1_TX_CLK	ROUTED	1

Figure 47 · Fabric to GB connections

### CCC to GB Connections

This section lists the nets originating from the Clock Conditioning Circuitry (CCC) outputs (GLx) to the Global Resources/instance name of the macro. CCC clock outputs are usually hardwired (dedicated connection) to Global resources (GB) to minimize clock skew.

### CCC to GB Connections

	From	From Location	To	Net Name	Net Type	Fanout
1	pll_i/CCC_INST/INST_CCC_IP:GL0	CCC-NE0 (1428, 302)	GB[8]	pll_i/GL0_net	HARDWIRED	1
2	pll_i/CCC_INST/INST_CCC_IP:GL3	CCC-NE0 (1428, 302)	GB[15]	pll_i/GL3_net	HARDWIRED	1
3	pll_i/CCC_INST/INST_CCC_IP:GL2	CCC-NE0 (1428, 302)	GB[14]	pll_i/GL2_net	HARDWIRED	1

Figure 48 · CCC to GB Connections

### CCC Input Connections

This section lists the nets from the I/O Pins to the CCC inputs.

#### CCC Input Connections

Port Name	Pin Number	I/O Function	From	From Location	To (Pin Swapped for Back Annotation Only)	CCC Location	Net Name	Net Type	Fanout
1 FPGA_CLK_P	V12	MSIO39PB5/CCC_NE0_CLK0	pll_i/CLK0_PAD_INST/U_IOPADP1OUT_P	East IO #0 (1455, 112)	pll_i/CCC_INST/INST_CCC_IP:CLK0_PAD	CCC-NE0 (1428, 302)	fixed_clk	HARDWIRED	1

Figure 49 · CCC Input Connections

Net type can be routed or hardwired. Hardwired net types are dedicated wiring resources and have lower insertion delays. Routed net types are implemented using fabric routing resources and the insertion delay (generally higher than that of hardwired nets), varies from iteration to iteration.

The *I/O function* column describes all the connection details about the I/O such as the bank name, hardwired GB or hardwired CCC connections, if any, and/or dedicated SERDES/DDR connections, if any. For hardwired connections, the *I/O function* name contains the CCC location (CCC\_NE0 in this case) and the *To (Pin Swapped for Back Annotation Only)* column contains the actual input pin of the CCC in the backannotated netlist.

### Local Clock Nets to RGB Connections

This section lists the clock nets from the local clock nets to RGB (Row globals). RGBs are situated on the vertical stripes of the global network architecture inside the FPGA fabric. The global signals from the GBs are routed to the RGBs. Each RGB is independent and can be driven by fabric routing in addition to being driven by GBs. This facilitates the use of RGBs to drive regional clocks spanning a small fabric area, such as the clock network for SERDES.



### Local Clock Nets to RGB Connections

	From	From Location	Net Name	Fanout	RGB Location	Local Fanout
1	serdes_i/pcs_gl_2_pcs_0/rx_rst_n_i_0:Y	(216, 111)	serdes_i/pcs_gl_2_pcs_0/rx_rst_n_i_0_0	310	1 (364, 72)	15
					2 (364, 75)	44
					3 (364, 78)	37
					4 (364, 81)	19
					5 (364, 84)	28
					6 (364, 87)	20
					7 (364, 90)	25
					8 (364, 93)	25
					9 (364, 96)	36
					10 (364, 99)	19
					11 (364, 102)	14
					12 (364, 111)	17
					13 (364, 114)	11

Figure 50 • Local Clock Nets to RGB Connections

The location refers to the X-Y co-ordinates on the chip. The fanout column gives the total fanout of the net and the local fanout column gives the fanout at the local RGB only. The driver in the *From* column is routed to different RGBs each with different local fanout.

The *From* column refers to the X-Y co-ordinates of the driver of the net. The driver in the *From* column is routed to different RGBs each with different local fanout. The *Fanout* column gives the total fanout of the net and the *Local Fanout* column gives the fanout at the local RGB only.

### Global Clock Nets to RGB Connections

This section lists all nets from Globals (GBs) to Row Globals (RGBs).

The *From* location refers to the X-Y co-ordinates on the chip. The *Fanout* column gives the total fanout of the net and the *Local Fanout* column gives the fanout local to RGB. The driver in the *From* column is hardwired to different RGBs each with different local fanout.

## Global Clock Nets to RGB Connections

	From	From Location	Net Name	Fanout		RGB Location	Local Fanout
1	GBR[16]	(736, 154)	clk16_ibuf_RNI69L/U0_Y	5003	1	(1166, 114)	7
					2	(1166, 120)	53
					3	(1166, 123)	40
					4	(1166, 129)	39
					5	(1166, 132)	48
					6	(1166, 135)	50
					7	(1166, 138)	77
					8	(1166, 141)	100
					9	(1166, 144)	64
					10	(1166, 147)	53
					11	(1166, 150)	63
					12	(1166, 156)	39
					13	(1166, 159)	128
					14	(1166, 162)	146
					15	(1166, 165)	146
					16	(1166, 168)	130
					17	(1166, 171)	139
					18	(1166, 174)	146
					19	(1166, 177)	164
					20	(1166, 180)	20
					21	(1166, 183)	145
					22	(1166, 186)	127
					23	(1166, 189)	121
					24	(1166, 192)	127
					25	(1166, 195)	110
					26	(1166, 198)	94
					27	(1166, 201)	30

Figure 51 · Global Clock Nets to RGB Connections

## Verify Post Layout Implementation

### Verify Timing

#### Verify Timing Configuration

Use this dialog box to configure the 'Verify Timing' tool to generate a timing constraint coverage report and detailed static timing analysis and violation reports based on different combinations of process speed, operating voltage, and temperature.

For the timing and timing violation reports you can select:

- Max Delay Static Timing Analysis report based on Slow process, Low Voltage, and High Temperature operating conditions.
- Min Delay Static Timing Analysis report based on Fast process, High Voltage, and Low Temperature operating conditions.
- Max Delay Static Timing Analysis report based on Fast process, High Voltage, and Low Temperature operating conditions.
- Min Delay Static Timing Analysis report based on Slow process, Low Voltage, and High Temperature operating conditions.
- Max Delay Static Timing Analysis report based on Slow process, Low Voltage, and Low Temperature operating conditions.
- Min Delay Static Timing Analysis report based on Slow process, Low Voltage, and Low Temperature operating conditions.

The following figures show examples of the Verify Timing Configuration dialog box for various operating conditions and report selections.

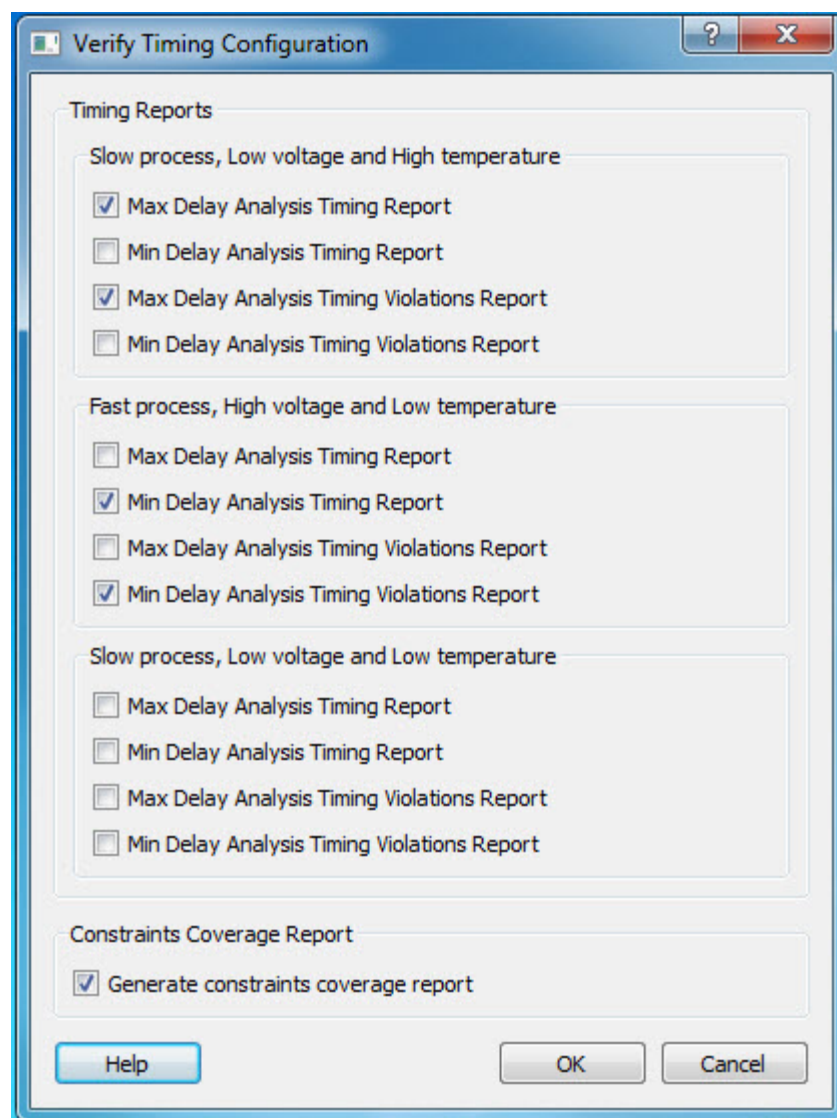


Figure 52 · Verify Timing Configuration Settings

## Types of Timing Reports

From the [Design Flow window > Verify Timing](#), you can generate the following types of reports:

**Timing reports** – These reports display timing information organized by clock domain. Four types of timing reports are available. You can configure which reports to generate using the 'Verify Timing' configuration dialog box ([Design Flow > Verify Timing > Configure Options](#)). The following reports can be generated:

- Max Delay Static Timing Analysis report based on Slow process, Low Voltage, and High Temperature operating conditions.
- Min Delay Static Timing Analysis report based on Fast process, High Voltage, and Low Temperature operating conditions.
- Max Delay Static Timing Analysis report based on Fast process, High Voltage, and Low Temperature operating conditions.
- Min Delay Static Timing Analysis report based on Slow process, Low Voltage, and High Temperature operating conditions.
- Max Delay Static Timing Analysis report based on Slow process, Low Voltage, and Low Temperature operating conditions.
- Min Delay Static Timing Analysis report based on Slow process, Low Voltage, and Low Temperature operating conditions.

**Timing violations reports** – These reports display timing information organized by clock domain. Four types of timing violations reports are available. You can configure which reports to generate using the 'Verify Timing' configuration dialog ([Design Flow > Verify Timing > Configure Options](#)). The following reports can be generated:

- Max Delay Analysis Timing Violation report based on Slow process, Low Voltage, and High Temperature operating conditions.
- Min Delay Analysis Timing Violation report based on Fast process, High Voltage, and Low Temperature operating conditions.
- Max Delay Analysis Timing Violation report based on Fast process, High Voltage, and Low Temperature operating conditions.
- Min Delay Analysis Timing Violation report based on Slow process, Low Voltage, and High Temperature operating conditions.
- Max Delay Analysis Timing Violation report based on Slow process, Low Voltage, and Low Temperature operating conditions.
- Min Delay Analysis Timing Violation report based on Slow process, Low Voltage, and Low Temperature operating conditions.

**Constraints coverage report** – This report displays the overall coverage of the timing constraints set on the current design.

<root>\_timing\_constraints\_coverage.xml (generated by default)

#### Verify Timing

```

pf_pcie_to_ddr3_top_max_timing_slow_lv_ht.xml
? pf_pcie_to_ddr3_top_min_timing_slow_lv_ht.xml
✓ pf_pcie_to_ddr3_top_max_timing_violations_slow_lv_ht.xml
? pf_pcie_to_ddr3_top_min_timing_violations_slow_lv_ht.xml
? pf_pcie_to_ddr3_top_max_timing_fast_hv_lt.xml
pf_pcie_to_ddr3_top_min_timing_fast_hv_lt.xml
? pf_pcie_to_ddr3_top_max_timing_violations_fast_hv_lt.xml
✓ pf_pcie_to_ddr3_top_min_timing_violations_fast_hv_lt.xml
? pf_pcie_to_ddr3_top_max_timing_slow_lv_lt.xml
? pf_pcie_to_ddr3_top_min_timing_slow_lv_lt.xml
✓ pf_pcie_to_ddr3_top_max_timing_violations_slow_lv_lt.xml
✓ pf_pcie_to_ddr3_top_min_timing_violations_slow_lv_lt.xml
pf_pcie_to_ddr3_top_timing_constraints_coverage.xml
pf_pcie_to_ddr3_top_timing_combinational_loops.xml
  
```

Report Listing Icon Legend	
Icon	Definition
✓	Timing requirement met for this report
✗	Timing requirement not met (violations) for this report
?	Timing report available for generation but has not been selected/configured for generation

Figure 53 · Reports Example

## SmartTime

SmartTime is the Libero SoC gate-level static timing analysis tool. With SmartTime, you can perform complete timing analysis of your design to ensure that you meet all timing constraints and that your design operates at the desired speed with the right amount of margin across all operating conditions.

See the [Timing Constraints Editor User Guide](#) for help with creating and editing timing constraints.

### Static Timing Analysis (STA)

Static timing analysis (STA) offers an efficient technique for identifying timing violations in your design and ensuring that it meets all your timing requirements. You can communicate timing requirements and timing exceptions to the system by setting timing constraints. A static timing analysis tool will then check and report setup and hold violations as well as violations on specific path requirements.

STA is particularly well suited for traditional synchronous designs. The main advantage of STA is that unlike dynamic simulation, it does not require input vectors. It covers all possible paths in the design and does all the above with relatively low run-time requirements.

The major disadvantage of STA is that the STA tools do not automatically detect false paths in their algorithms as it reports all possible paths, including false paths, in the design. False paths are timing paths in the design that do not propagate a signal. To get a true and useful timing analysis, you need to identify those false paths, if any, as false path constraints to the STA tool and exclude them from timing considerations.

### Timing Constraints

SmartTime supports a range of timing constraints to provide useful analysis and efficient timing-driven layout.

## Timing Analysis

SmartTime provides a selection of analysis types that enable you to:

- Find the minimum clock period/highest frequency that does not result in a timing violations
- Identify paths with timing violations
- Analyze delays of paths that have no timing constraints
- Perform inter-clock domain timing verification
- Perform maximum and minimum delay analysis for setup and hold checks

To improve the accuracy of the results, SmartTime evaluates clock skew during timing analysis by individually computing clock insertion delays for each register.

SmartTime checks the timing requirements for violations while evaluating timing exceptions (such as multicycle or false paths).

### SmartTime and Place and Route

Timing constraints impact analysis and place and route the same way. As a result, adding and editing your timing constraints in SmartTime is the best way to achieve optimum performance.

### SmartTime and Timing Reports

From [SmartTime > Tools > Reports](#), the following report files can be generated:

- Timing Report (for both Max and Min Delay Analysis)
- Timing Violations Report (for both Max and Min Delay Analysis)
- Bottleneck Report
- Constraints Coverage Report
- Combinational Loop Report

### SmartTime and Cross-Probing into Chip Planner

From SmartTime, you can select a design object and cross-probe the same design object in Chip Planner. Design objects that can be cross-probed from SmartTime to Chip Planner include:

- Ports
- Macros
- Timing Paths

### SmartTime and Cross-Probing into Constraint Editor

From SmartTime, you can cross-probe into the Constraint Editor. Select a Timing Path in SmartTime's Analysis View and add a Timing Exception Constraint (False Path, Multicycle Path, Max Delay, Min Delay). The Constraint Editor reflects the newly added timing exception constraint.

Refer to the [SmartTime Static Timing Analyzer User Guide](#) for details.

## Verify Power

Right-click on the Verify Power command in the Design Flow window to see the following menu of options:



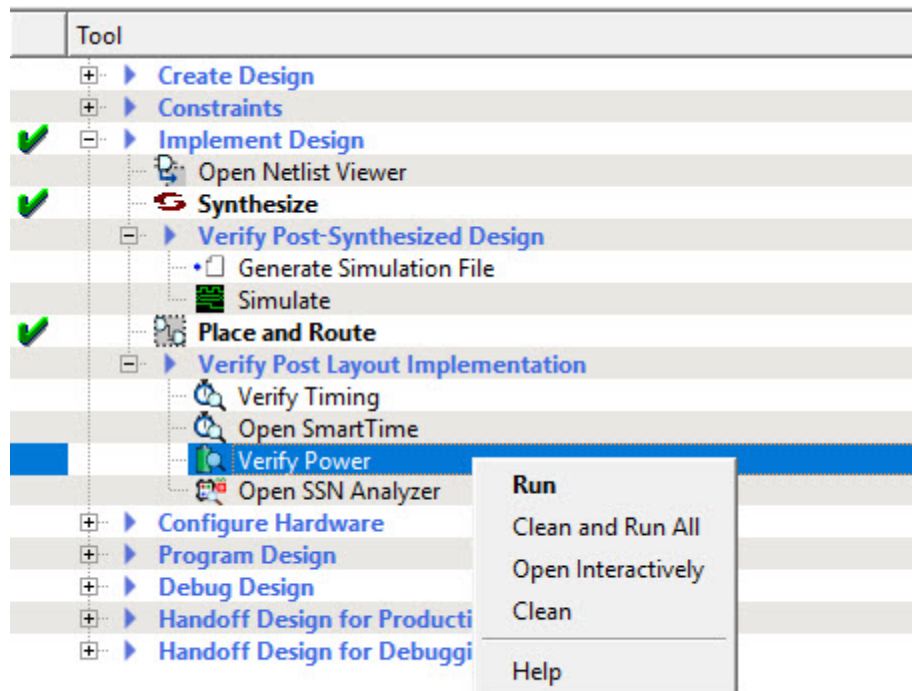



Figure 54 · Verify Power right-click menu

## Verify Power sub-commands

**Run** - Runs the default power analysis and produces a power report. This is also the behavior of a double-click to **Verify Power**.

**Clean and Run All** - Identical to the sequence of commands "Clean" (see below) and "Run"

**Open interactively** - Brings up the SmartPower for Libero SoC tool (see below)

**Clean** - Clears the history of any previous default power analysis, including deletion of any reports. The flow task completion icon  will also be cleared.

**Configure Options ...** - This sub-command is only available if there are options to configure, in which case a dialog box will pop-up presenting the user with technology-specific choices.

**View Report** - This sub-command is only available and visible if a report is available. When **View Report** is invoked, the Report tab will be added to the Libero SoC GUI window, and the Power Report will be selected and made visible.

## SmartPower

SmartPower is the Microsemi SoC state-of-the-art power analysis tool. SmartPower enables you to globally and in-depth visualize power consumption and potential power consumption problems within your design, so you can make adjustments – when possible – to reduce power.

SmartPower provides a detailed and accurate way to analyze designs for Microsemi SoC FPGAs: from top-level summaries to deep down specific functions within the design, such as gates, nets, IOs, memories, clock domains, blocks, and power supply rails.

You can analyze the hierarchy of block instances and specific instances within a hierarchy, and each can be broken down in different ways to show the respective power consumption of the component pieces.

SmartPower also analyses power by functional modes, such as Active, Shutdown, Sleep, or Static, depending on the specific FPGA family used. You can also create custom modes that may have been created in the design. Custom modes can also be used for testing "what if" potential operating modes.

SmartPower has a very unique feature that enables you to create test scenario profiles. A profile enables you to create sets of operational modes, so you can understand the average power consumed by this combination of functional modes. An example may be a combination of Active, Sleep, and Static modes – as would be used over time in an actual application.

SmartPower generates detailed hierarchical reports of the power consumption of a design for easy evaluation. This enables you to locate the power consumption source and take appropriate action to reduce the power if possible.

SmartPower supports use of files in the Value-Change Dump (VCD) format, as specified in the IEEE 1364 standard, generated by the simulation runs. Support for this format lets you generate switching activity information from ModelSim or other simulators, and then utilize the switching activity-over-time results to evaluate average and peak power consumption for your design.

See [SmartPower User Guide](#)

## Simultaneous Switching Noise

### Introduction

Simultaneous Switching Noise (SSN) is the Libero SoC voltage noise analysis tool. It provides a detailed analysis of the noise margin on each I/O pin in the design based on the pin information as well as all the other active pins placed in the same I/O bank of the design. The tool computes the noise margin based on I/O Standards, Drive Strength, and placement of the pin. The SSN Analyzer helps you achieve the desired voltage noise margin, resulting in improved signal integrity.

Right-click [SSN Analyzer](#) in the Design Flow window and select [Open Interactively](#) to open the SSN Analyzer.

### Supported Die/Package

Family	Die	Package
PolarFire	MPF300XT	FCG1152
	MPF100T	FCG484
	MPF200T	FCG484
	MPF300T	FCG484/FCG1152
	MPF500T	FCG1152
Note: 1 ns pulse width is only supported for MPF300XT/FCG1152.		

Dies and packages for which characterization data is unavailable are not supported.

### Supported I/O Standard

The SSN Analyzer supports the following I/O Standards:

- LVCMOS 3.3V
- LVCMOS 2.5V
- LVCMOS 1.8V
- LVCMOS 1.5V
- LVCMOS 1.2V



- LVTTL

## Supported I/O Types

Only single-end I/Os are supported. Differential I/Os are not supported.

## SSN Analyzer

Three tabs are available in the SSN Analyzer:

- Noise Report
- Excluded I/Os
- Summary

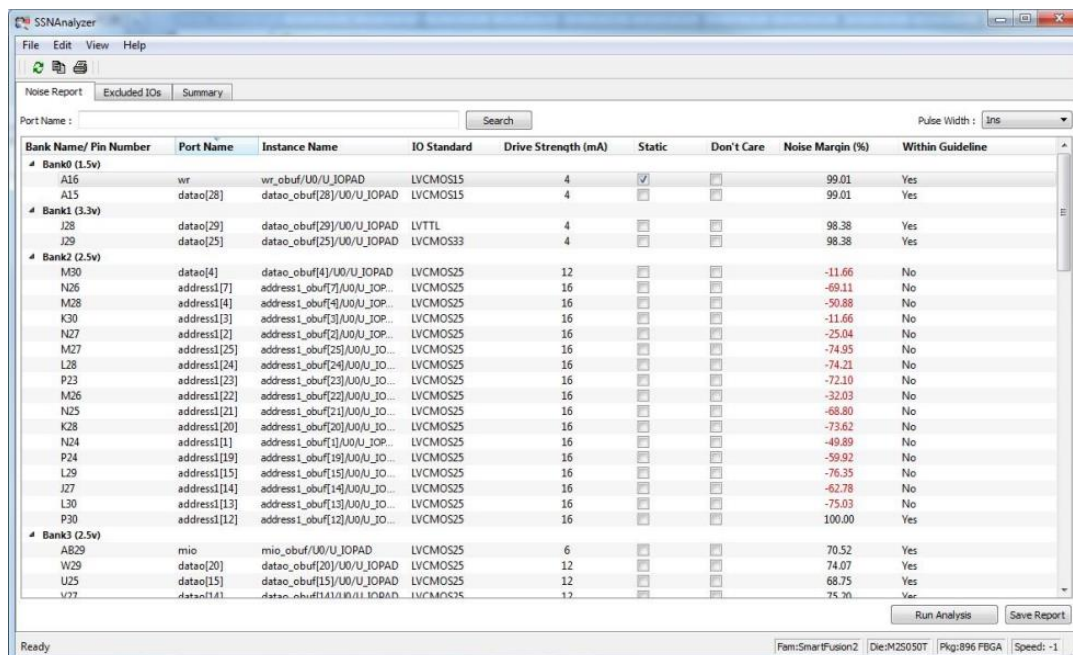
## Noise Report

The Noise Report tab displays by default when the SSN Analyzer opens, and lists all of the design's Output and Input ports. Input I/Os are not supported. The displayed columns are:

- **Bank Name/Pin Number** – Shows the Bank Number and the Package Pin Number of the Port
- **Port Name** – Shows the Port Name
- **Instance Name** – Shows the Instance Name of the Port
- **I/O Standard** – Shows the I/O Standards supported by SSN Analyzer. Supported standards are: LVCMOS 3.3V, LVCMOS 2.5V, LVCMOS 1.8V, LVCMOS 1.5V and LVCMOS 1.2V and LVTTL.
- **Drive Strength (mA)** – Drive Strength selections are available from 2 to 12.
- **Static** – When this checkbox is checked, the I/O is considered neither as an Aggressor nor as a Victim. It is excluded from SSN Analysis.
- **Don't Care** – When this checkbox is checked, the I/O is excluded from consideration as a Victim for Noise Margin computation. However, it is considered as an Aggressor for Noise Margin computation of other I/Os.

**Note:** Static and Don't Care are mutually exclusive.

- **Noise Margin (%)** – This is the Noise Margin number computed by the SSN Analyzer. A negative number (shown in red) indicates that it is outside the guideline of SSN analysis.
- **Within Guideline** – Either Yes (Positive Noise Margin) or No (Negative Noise Margin). The Yes (within guideline) or No (outside guideline) guideline is different for different I/O standards:
  - LVTTL/LVCMOS (3.3V) – A Yes (within guideline) is defined as follows:
    - A ground bounce voltage less than or equal to 1.25V and a pulse width of less than or equal to 1 ns
    - A VDD dip voltage greater than or equal to  $V_{IH_{min}}$  and a pulse width of less than or equal to 1 ns
  - All other LVCMOS Standards (2.5V, 1.8V, 1.5V, 1.2V) – A Yes (within guideline) is defined as follows:
    - A ground bounce voltage less than or equal to  $V_{IL_{max}}$  for ground bounce and a pulse width of less than or equal to 1 ns
    - A VDD dip voltage greater than or equal to  $V_{IH_{min}}$  and a pulse width of less than or equal to 1 ns
  - Noise margin violating the criteria for “Yes” is considered to fall outside the specified guidelines, and is reported as a “No”



The screenshot shows the SSN Analyzer interface with the Noise Report tab selected. The table displays noise analysis results for various I/Os, categorized by Bank Name/Pin Number, Port Name, Instance Name, IO Standard, Drive Strength (mA), Static, Don't Care, Noise Margin (%), and Within Guideline.

Bank Name/ Pin Number	Port Name	Instance Name	IO Standard	Drive Strength (mA)	Static	Don't Care	Noise Margin (%)	Within Guideline
Bank0 (1.5v)								
A16	wr	wr_obuf/U0/U_JOPAD	LVC MOS15	4	<input checked="" type="checkbox"/>	<input type="checkbox"/>	99.01	Yes
A15	datao[28]	datao_obuf[28]/U0/U_JOPAD	LVC MOS15	4	<input type="checkbox"/>	<input type="checkbox"/>	99.01	Yes
Bank1 (3.3v)								
J28	datao[29]	datao_obuf[29]/U0/U_JOPAD	LV TTL	4	<input type="checkbox"/>	<input type="checkbox"/>	98.38	Yes
J29	datao[25]	datao_obuf[25]/U0/U_JOPAD	LVC MOS33	4	<input type="checkbox"/>	<input type="checkbox"/>	98.38	Yes
Bank2 (2.5v)								
M30	datao[4]	datao_obuf[4]/U0/U_JOPAD	LVC MOS25	12	<input type="checkbox"/>	<input type="checkbox"/>	-11.66	No
N26	address1[7]	address1_obuf[7]/U0/U_JOP...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-69.11	No
M28	address1[4]	address1_obuf[4]/U0/U_JOP...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-50.88	No
K30	address1[3]	address1_obuf[3]/U0/U_JOP...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-11.66	No
N27	address1[2]	address1_obuf[2]/U0/U_JOP...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-25.04	No
M27	address1[25]	address1_obuf[25]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-74.95	No
L28	address1[24]	address1_obuf[24]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-74.21	No
P23	address1[23]	address1_obuf[23]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-72.10	No
M26	address1[22]	address1_obuf[22]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-32.03	No
N25	address1[21]	address1_obuf[21]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-68.80	No
K28	address1[20]	address1_obuf[20]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-73.62	No
N24	address1[1]	address1_obuf[1]/U0/U_JOP...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-49.89	No
P24	address1[19]	address1_obuf[19]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-59.92	No
L29	address1[15]	address1_obuf[15]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-76.35	No
J27	address1[14]	address1_obuf[14]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-62.78	No
L30	address1[13]	address1_obuf[13]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	-75.03	No
P30	address1[12]	address1_obuf[12]/U0/U_JO...	LVC MOS25	16	<input type="checkbox"/>	<input type="checkbox"/>	100.00	Yes
Bank3 (2.5v)								
AB29	mio	mio_obuf/U0/U_JOPAD	LVC MOS25	6	<input type="checkbox"/>	<input type="checkbox"/>	70.52	Yes
W29	datao[20]	datao_obuf[20]/U0/U_JOPAD	LVC MOS25	12	<input type="checkbox"/>	<input type="checkbox"/>	74.07	Yes
U25	datao[15]	datao_obuf[15]/U0/U_JOPAD	LVC MOS25	12	<input type="checkbox"/>	<input type="checkbox"/>	68.75	Yes
V27	datao[14]	datao_obuf[14]/U0/U_JOPAD	LVC MOS33	12	<input type="checkbox"/>	<input type="checkbox"/>	75.30	Var

Figure 55 · SSN Analyzer – Noise Report Tab

### Right-click Menu Items

The following menu items are available when you right-click an I/O. You can select multiple I/Os and then right-click to apply the menu items to all selected I/Os. Available menu items are:

- [Show in IO Editor/Chip Planner](#) – Allows you to cross-probe **or reconfigure** the selected I/Os in **I/O Editor or Chip Planner**.  
*Note:* This menu item is only active when the **I/O Editor** is open.
- [Mark Selected Static](#) – Marks the selected I/Os as static (excluded from Noise Analysis).
- [Unmark Selected Static](#) – Unmarks the selected I/Os as static (included for Noise Analysis).
- [Mark Selected Don't Care](#) – Marks the selected I/O as Don't Care (Not to be considered as Victim).
- [Unmark Selected Don't Care](#) – Unmarks the selected I/Os as Don't Care (to be considered as Victim).
- [Copy Selection](#) – Copies the selected I/Os to the Clipboard for pasting into other applications.
- [Print Selection](#) – Copies the selected I/Os and sends to the printer.
- [Sort by Package Die Pad Number](#) – Sorts the Pin Number by the order of the I/O Pad number. Use this option to find a pin and its neighboring pins. All used pins are arranged in order of proximity (geographical proximity).

### Search and Filter

Filtering is available for Port Names. For example, if you enter the search pattern "DATA\*" in the Port Name field and click [Search](#), the list is populated with all I/O names beginning with DATA. Names not beginning with DATA are excluded from the list. Filtering allows you to focus on I/Os you are interested in for SSN Analysis.

### Pulse Width

The Pulse Width is the settling time of the signal bounce. It is a threshold value which the signal bounce must exceed before the signal bounce is recognized for SSN calculation. Select 1ns or 0ns. Selecting 0ns means that any signal bounce with a pulse width above 0ns is recognized for SSN calculation. A selection of 1ns means only signal bounces with a pulse width at or above 1ns are recognized for SSN calculation.

Changing the Pulse Width selection discards all the changes made for the current Pulse Width selection and triggers a re-analysis based on the new Pulse Width.

*Note: 1 ns pulse width is only supported for the MPF300XT/FCG1152 die/package.*

### Run Analysis

This button is not active when SSN first opens. It is activated only when you have made changes in the Noise Report. These changes may include one or more of the following:

- Checking/unchecking the Don't Care checkbox for one or more I/Os.
- Checking/unchecking the Static checkbox for one or more I/Os.

When you have made your changes, click [Run Analysis](#) and SSN will recompute the Noise Margin number.

### Save Report

Click [Save Report](#) to save the Noise Report in one of three formats:

- Text – Text file with \*.txt file extension
- CSV – Spreadsheet file with \*.csv file extension
- XML – XML file with \*.xml file extension

## Excluded I/Os

This tab displays all I/Os excluded from Noise Analysis. Excluded I/Os include:

- I/Os on unsupported I/O standards
- I/Os marked as Static in the Noise Analysis tab
- JTAG I/Os for which Noise Analysis is irrelevant

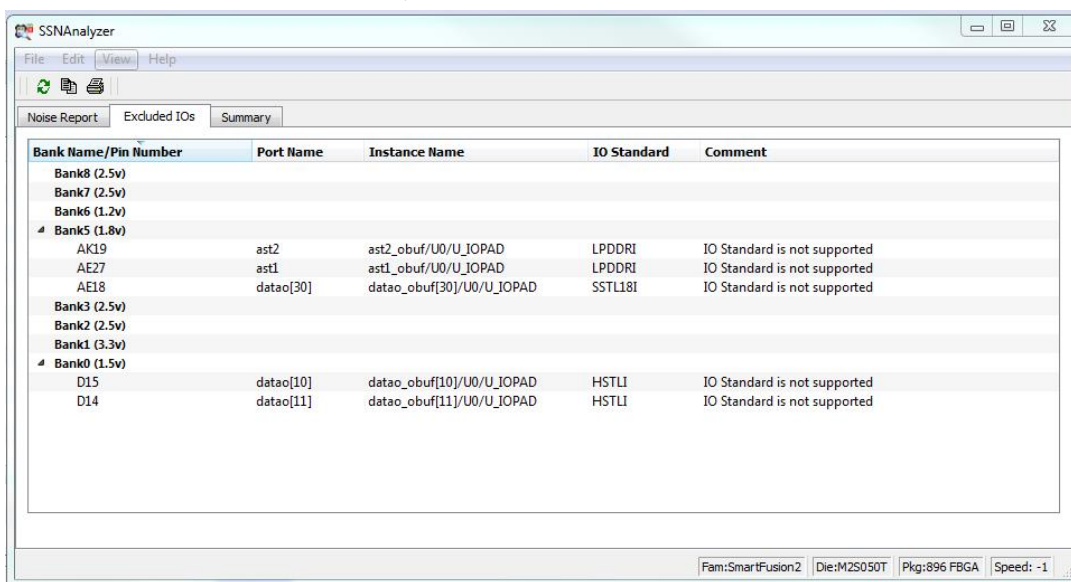


Figure 56 · SSN Analyzer – Excluded I/Os Tab

The Noise Report includes these columns:

- Bank Name/Pin Number
- Port Name
- Instance Name
- I/O Standard
- Comment – Specifies the reason for exclusion, e.g., unsupported I/O Standards or Marked as Static I/Os

You can right-click an I/O previously marked as static in the Excluded I/Os list and select Unmarked Selected Static to include it in Noise Report Analysis.

## Summary

The Summary tab displays a summary of the SSN Analyzer. Click [Save Summary](#) to save the summary in Text, CSV, or XML format.

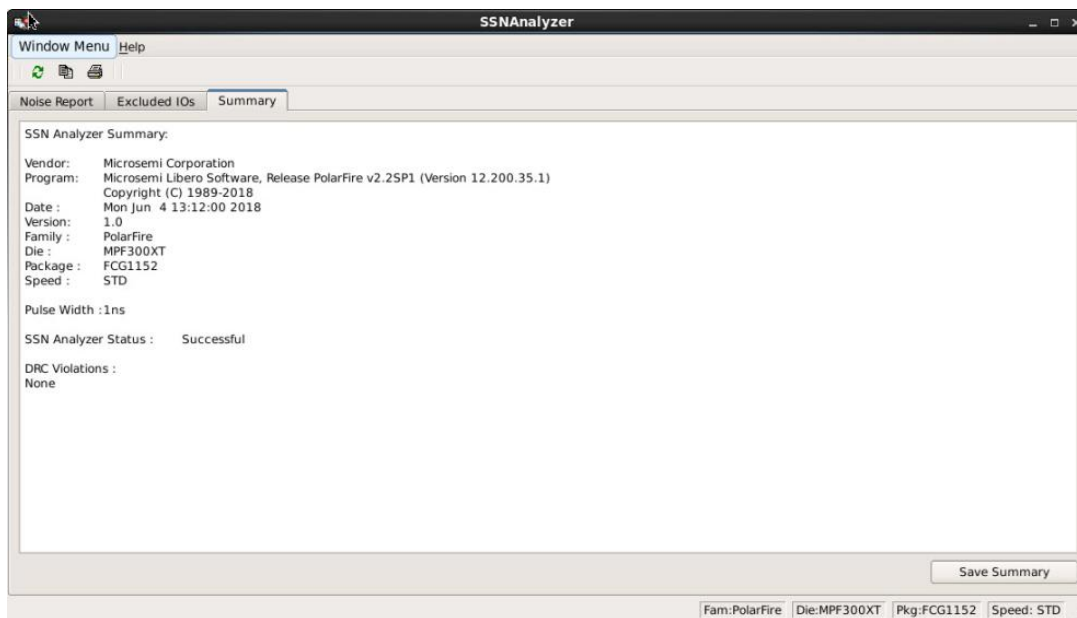


Figure 57 · SSN Analyzer - Summary

## User Action When SSN Noise Analyzer Reports Failure

When the SSN Noise Analyzer reports poor Noise Margin or Failure, take the following steps to improve the noise margin:

1. Change the I/O Standard to one that has a lower noise impact for the failing I/O Bank.
2. Select the lower Drive-Strength to reduce the noise. Open the I/O Advisor to see the power/timing impact of the specific I/O cell.
3. After making these changes, rerun the SSN Analyzer to see if the noise margin of the I/O Cell improves. In this scenario, Place and Route information remains intact.
4. If the improvement is not significant, open the Pin Attributes Editor and change the placement of the pin within the I/O bank to a location farther away from the noisy pins.
5. Spread the failing pins across multiple I/O banks. This will reduce the number of aggressive outputs on the power system of the I/O bank.
6. Rerun Place and Route and rerun SSN Analyzer to check the Noise Report.

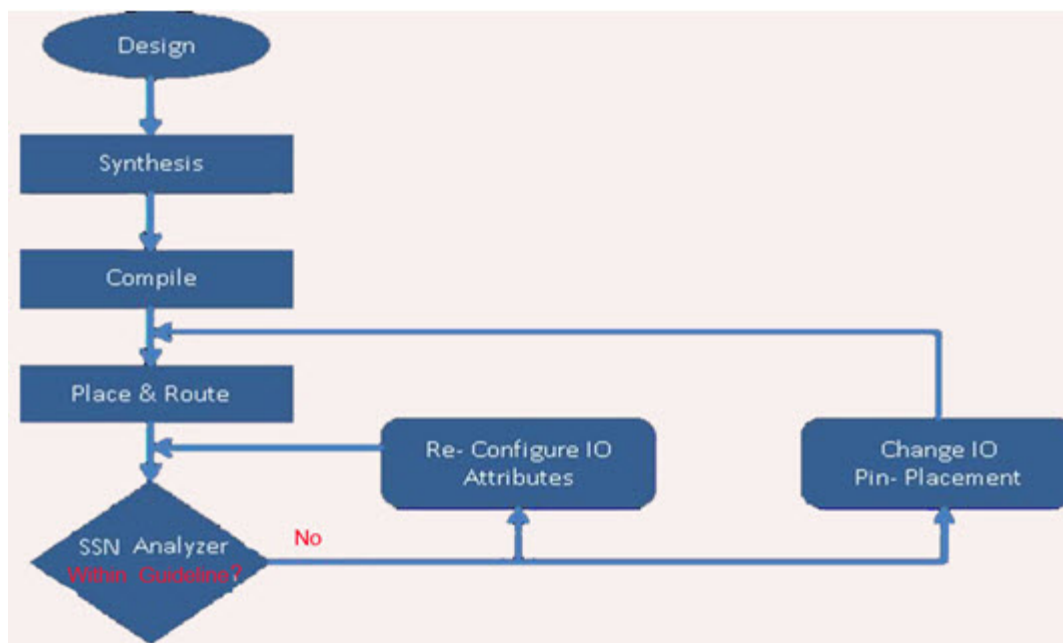


Figure 58 · SSN Analyzer in the Design Flow

**See Also**

[Simultaneous Switching Noise and Signal Integrity Application Notes](#)

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# Configure Hardware

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## Programming Connectivity and Interface

In the Libero SoC Design Flow window, expand [Configure Hardware](#) and double-click [Programming Connectivity and Interface](#) to open the Programming Connectivity and Interface window. The Programming Connectivity and Interface window displays the physical chain from TDI to TDO configuration.

The Programming Connectivity and Interface view enables the following actions:

- [Construct Chain Automatically](#) - Automatically construct the physical chain
- [Add Microsemi Device](#) – Add a Microsemi device to the chain
- [Add Non-Microsemi Device](#) – Add a non-Microsemi device to the chain
- [Add Microsemi Devices From Files](#) – Add a Microsemi device from a programming file
- [Delete Selected Device](#) – Delete selected devices in the grid
- [Scan and Check Chain](#) – Scan the physical chain connected to the programmer and check if it matches the chain constructed in the grid
- [Zoom In](#) – Zoom into the grid
- [Zoom Out](#) – Zoom out of the grid

### Hover Information

The device tooltip displays the following information if you hover your pointer over a device in the grid:

- [Name](#) - Editable field for a user-specified device name. If you have two or more identical devices in your chain you can use this field to give them unique names.
- [Device](#) - Device name.
- [File](#) - Path to programming file.
- [Programming action](#) – When a programming file is loaded, the user can select a programming action for any device which is not the Libero design device.
- [IR Length](#) - Device instruction length.
- [TCK](#) - Maximum clock frequency in Hz to program a specific device; Libero uses this information to ensure that the programmer operates at a frequency lower than the slowest device in the chain.

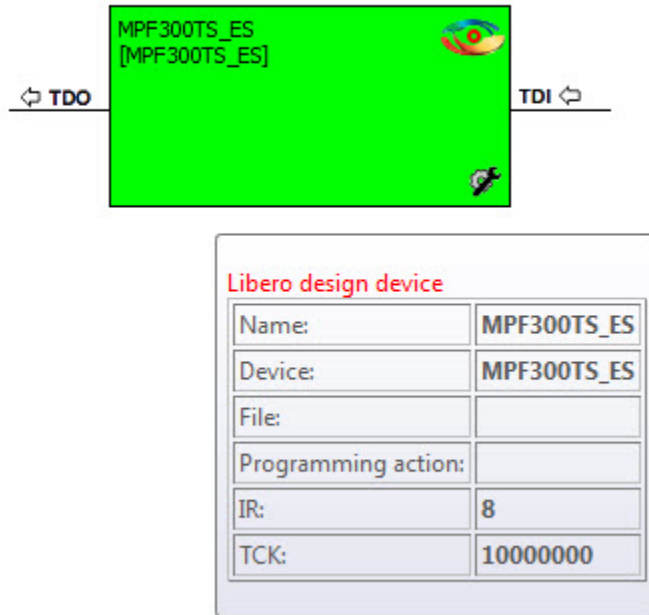


Figure 59 · Device Information

## Device Chain Details

The device within the chain has the following details:

- **Libero design device** – Has a red circle within Microsemi logo. Libero design device cannot be disabled.
- **Left/right arrow** – Move device to left or right according to the physical chain.
- **Enable Device** - Select to enable the device for programming; enabled devices are green, disabled devices are gray.
- **Name** - Displays your specified device name.
- **File** - Path to programming file.

## Right-Click Properties

- **Set as Libero Design Device** - The user needs to set Libero design device when there are multiple identical Libero design devices in the chain.
- **Enable Device for Programming** - Select to enable the device for programming; enabled devices are green, disabled devices are gray.
- **Configure Device** – Ability to reconfigure the device (for a Libero SoC target device the dialog appears but only the device name is editable).
- **Load Programming File** – Load programming file for selected device. (Not supported for Libero SoC target design device.)
- **Set Serial Data** - Opens the Serial Settings dialog box; enables you to set your serialization data.
- **Select Program Procedure/Actions** (Not supported for Libero SoC target design device):
  - **Actions** - List of programming actions for your device.
  - **Procedures** - Advanced option; enables you to customize the list of recommended and optional procedures for the selected Action.
- **Move Device Left/Right** – Move device in the chain to left or right.

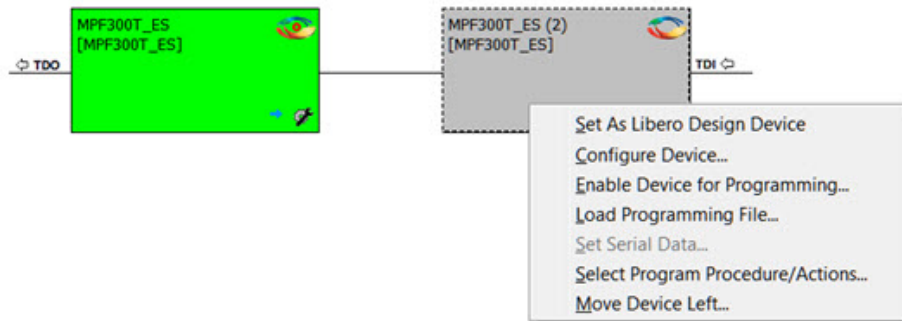


Figure 60 · Right-click Properties

**See Also**

[set\\_programming\\_interface](#)

## Programmer Settings

In the Libero SoC Design Flow window, expand [Configure Hardware](#), double-click [Configure Programmer](#), or right-click [Configure Programmer](#) and choose [Programmer Settings](#) to view the Programmer Settings dialog. You can set specific voltage and force TCK frequency values for your programmer in this dialog.

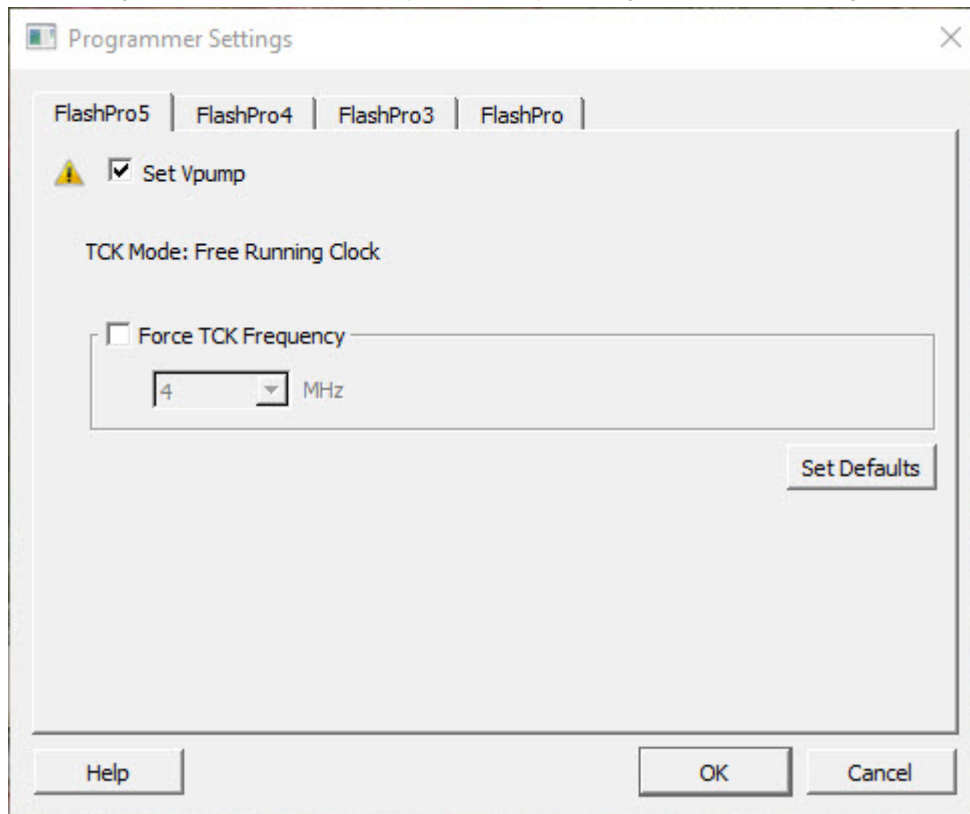


Figure 61 ·

Figure 62 · Programmer Settings

The Programmer Settings dialog includes setting options for FlashPro5/4/3/3X, FlashPro.



Limitation of the TCK frequency for the selected programmer:

- FlashPro5: 1, 2, 3, 4, 5, 6, 10, 15, 30 MHz
- FlashPro4: 1, 2, 3, 4, 5, 6 MHz
- FlashPro3/3X: 1, 2, 3, 4, 6 MHz
- FlashPro supports 1-4 MHz

TCK frequency limits by target device:

- Refer to target device data sheet

During execution, the frequency set by the FREQUENCY statement in the PDB/STAPL file overrides the TCK frequency setting selected by you in the Programmer Settings dialog box unless you also select the Force TCK Frequency checkbox.

## FlashPro5/4/3/3X Programmer Settings

For FlashPro5/4/3/3X, you can choose the Set Vpump setting or the Force TCK Frequency. If you choose the Force TCK Frequency, select the appropriate MHz frequency. For FlashPro4/3X settings, you can switch the TCK mode between Free running clock and Discrete clocking. Discrete clocking should be used when there is a JTAG non-compliant device in a chain with Microsemi devices. After you have made your selections(s), click **OK**.

**Alert:** Do *not* connect VPUMP to a PolarFire device.

### Default Settings

- The Vpump option is checked to instruct the FlashPro5/4/3/3X programmer(s) to supply Vpump to the device.  
NOTE: VPUMP voltage will not be checked for the SmartFusion2/IGLOO2 and newer families of devices. VPUMP does not need to be connected to the programmer for these devices.
- The Force TCK Frequency option is unchecked to instruct the FlashPro5/4/3/3X to use the TCK frequency specified by the Frequency statement in the PDB/STAPL file(s).
- FlashPro5/4/3/3X default TCK mode setting is Free running clock.

## TCK Setting (ForceTCK Frequency)

If **Force TCK Frequency** is checked (in the **Programmer Setting**), the selected TCK value is set for the programmer and the Frequency statement in the PDB/STAPL file is ignored.

## Default TCK frequency

When the IPD/STAPL file or Chain does not exist, the default TCK frequency is set to 4MHz. When more than one Microsemi flash device is targeted in the chain, the FlashPro Express software passes through all of the files and searches for the "freq" keyword and the "MAX\_FREQ" **Note** field. The FlashPro Express software uses the lesser value of all the TCK frequency settings and the "MAX\_FREQ" **Note** field values.

## FlashPro Programmer Settings

Choose your programmer settings for FlashPro (see the above figure). If you choose to add the Force TCK Frequency, select the appropriate MHz frequency. After you have made your selection(s), click **OK**.

### Default Settings

- The Vpp, Vpn, Vdd(I), and Vddp options are checked (Vddp is set to 2.5V) to instruct the FlashPro programmer(s) to supply Vpp, Vpn, Vdd(I) and Vddp.
  - The Driver TRST option is unchecked to instruct the FlashPro programmer(s) NOT to drive the TRST pin.
  - The Force TCK Frequency option is unchecked to instruct FlashPro to use the TCK frequency specified by the Frequency statement in the STAPL file(s).

## Select Programmer

In the Libero SoC Design Flow window, expand [Configure Hardware](#) and double-click [Select Programmer](#) to open the Select Programmer dialog. You can also right-click [Select Programmer](#) to open it. The dialog displays the name, type, and port of your programmer if it is connected.

A drop-down list shows all connected programmers, allowing you to select the programmer you want. If no programmers are connected, you can connect a programmer without closing the dialog and then click [Refresh/Rescan Programmers](#). The connected programmer will appear in the drop-down list.

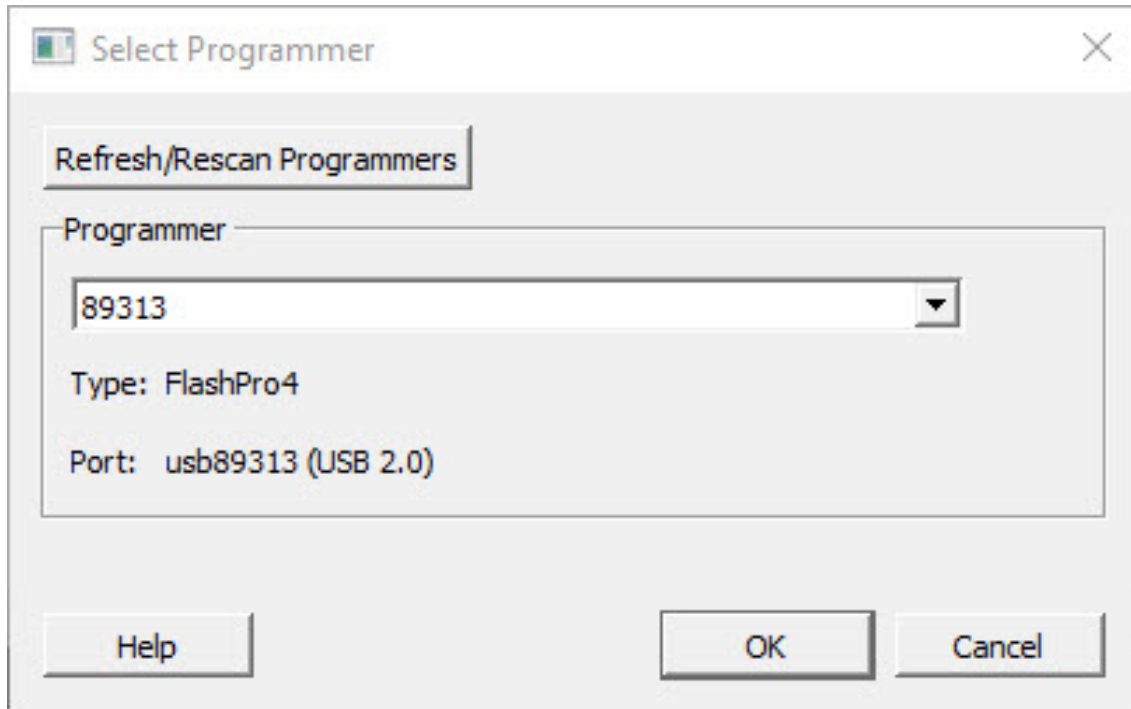


Figure 63 · Select Programmer Dialog

### See Also

#### [Programmer Settings](#)

Tcl command [select\\_programmer](#)

# Program Design

## Generate FPGA Array Data

The Generate FPGA Array Data tool generates database files used in downstream tools:

- \*.map files used for Programming
- RAM structural information used in 'Configure Design Initialization and Memories' tools

Double-click [Generate FPGA Array Data](#) or right-click [Generate FPGA Array Data](#) in the Design Flow window and click [Run](#) to generate FPGA Array Data. Before running this tool, the design should have completed the Place and Route step. If not, Libero SoC runs implicitly the upstream tools (Synthesis, Compile Netlist, and Place and Route) before it generates the FPGA Array Data.

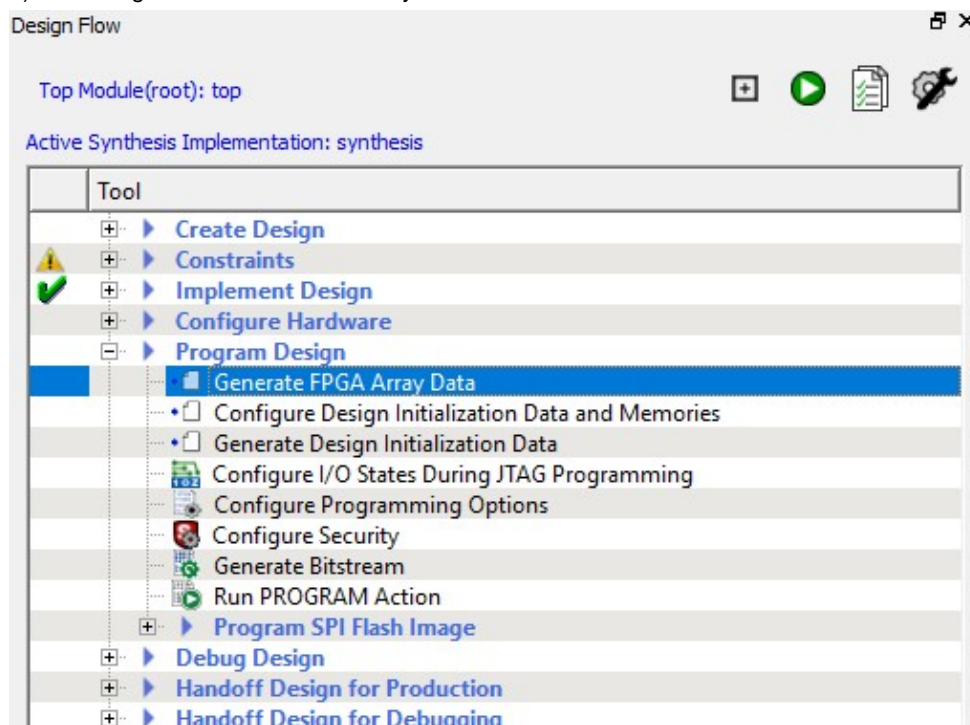


Figure 64 · Generate FPGA Array Data

## Configure Design Initialization Data and Memories

User design blocks such as LSRAM, uSRAM, XCVR (transceivers), and PCIe can be initialized using data stored in non-volatile uPROM, sNVM, or external SPI Flash storage memory. The Configure Design Initialization Data and Memories tool allows you to define the specification of this Design Initialization sequence, and the specification of the initialization clients in separate tabs:

- [Design Initialization Specification](#)
- [Configure uPROM](#)
- [Configure sNVM](#)
- [Configure SPI Flash](#)
- [Configure Fabric RAMs Initialization](#)

**Note:** The Configure Design Initialization Data and Memories tool can be invoked only after successful completion of the [Generate FPGA Array Data](#) step.

Use the tabs in this GUI to configure the Design Initialization data and memories.

Once the Configuration is complete, follow these remaining steps to program the initialization data:

1. Generate initialization clients
2. Generate or export the bitstream
3. Program the device

### See Also

[Generate Design Initialization Data](#)

[Configure Fabric RAMs Initialization](#)

[Configure Programming Options](#)

[Configure Security Wizard](#)

## Design Initialization Specification Tab

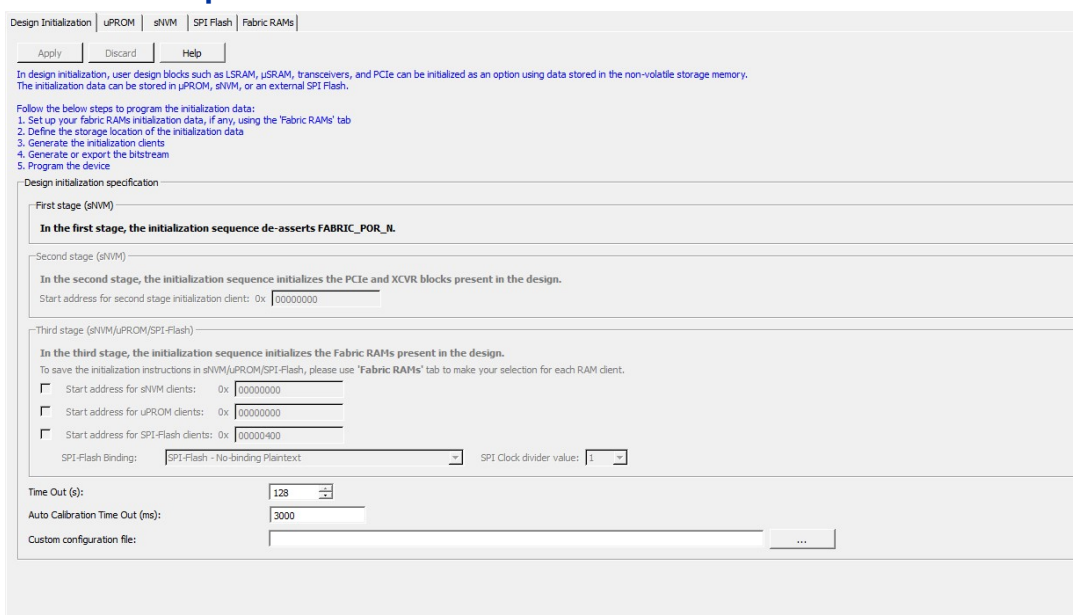


Figure 65 · Design Initialization Tab

## Common Commands for All Configure Design Initialization Data and Memories Tabs

If a [Configure Design Initialization Data and Memories](#) Tab title has an asterisk (\*) next to it, an item on that tab has been changed, but not yet "Applied". The common options on every tab page are:

- [Apply](#) - Click the [Apply](#) button to save the changes made in this tab.  
**Note:** The Apply button only saves the configuration changes. For the initialization of the memory block to take effect, go back to the Device Initialization tab and click Generate Initialization Clients.
- [Discard](#) - Click the [Discard](#) button to discard any changes made in this tab.

### First Stage (sNVM)

In the first stage, the initialization sequence de-asserts the FABRIC\_POR\_N signal and starts the I/O calibration routine. The initialization client for this stage is always placed in sNVM, and it uses the last two pages of the sNVM memory space. There are no options for this stage

## Second Stage (sNVM)

In the second stage, the initialization sequence initializes the PCIe and XCVR blocks present in the design. This stage is grayed out if the design does not have PCIe or XCVR Blocks. The initialization client for this stage is named INIT\_STAGE\_2\_SNVM\_CLIENT. It is always placed in sNVM at the start address of the user's choice. The start address can only be at the start of an sNVM page (page boundary). Each sNVM page is 256 bytes in size, so the valid start addresses (Hex) are 0x0, 0x100, 0x200, and so on. Only the plain text non-authenticated client is supported for initialization.

## Third Stage (uPROM/sNVM/SPI Flash)

In the third stage, the initialization sequence initializes the Fabric RAMs present in the design. The initialization client for this stage is placed in the memory type of the user's choice (uPROM/sNVM/External SPI Flash). If the design does not have any Fabric RAMs, this stage of the initialization sequence is not needed and is grayed out. Each logical RAM block can be initialized from any of the three memory types. Use the Fabric RAMs configuration tab to assign the memory type to the logical RAM blocks.

Only the memory types used by the design, as defined in the Fabric RAMs configuration tab, are selected and enabled.

- **uPROM** - For uPROM, the name of the initialization client is INIT\_STAGE\_3\_UPROM\_CLIENT. Its start address is at the user's choice, subject to the limitation that the start address can only be at the start of a UPROM block. Each UPROM block is 256 words, so the allowed start addresses (Hex) are 0x0, 0x100, 0x200, and so on.
- **sNVM** - For sNVM, the name of the initialization client is INIT\_STAGE\_3\_SNVM\_CLIENT. Its start address is at the user's choice, subject to the limitation that the start address can only be at the start of an sNVM page (page boundary). Each sNVM page is 256 bytes long, so the allowed start addresses (HEX) are 0x0, 0x100, 0x200, and so on.
- **SPI-Flash** - For SPI-Flash, the name of the initialization client is INIT\_STAGE\_3\_SPIFLASH\_CLIENT.
  - **SPI-Flash Binding**: there are four Binding Options from which the user can select:
    1. **No Binding Plaintext**: When this option is selected, the <root>\_uic.bin file is a script file that can be opened to see readable text.
    2. **Binding Encrypted with Default Key**: When this option is selected, the <root>\_uic.bin file is encrypted with the default encryption key. Also, the design version is displayed and this design version can be modified from Configure Programming Options. When Default key is selected, the user does not need to specify any other details.
    3. **Binding Encrypted with User Encryption Key 1 (UEK1)**: When this option is selected, the <root>\_uic.bin file is encrypted with UEK1. Also, the design version is displayed and this design version can be modified from Configure Programming Options. The user needs to configure SPM along with UEK1. If UEK1 is not specified, the Generate SPI Flash Image and Export SPI Flash Image steps will result in error. UEK1 can be configured using the Configure Security Tool.
    4. **Binding Encrypted with User Encryption Key 2 (UEK2)**: When this option is selected, the <root>\_uic.bin file is encrypted with UEK2. Also, the design version is displayed and this design version can be modified from Configure Programming Options. The user must configure SPM along with UEK2. If UEK2 is not specified, the Generate SPI Flash Image and Export SPI Flash Image steps will result in error. UEK2 can be configured using the Configure Security Tool.
  - **SPI Clock divider value**: The user can also select the SPI clock divider value using the adjacent drop-down menu to set the clock divider value. Choose the value that meets the minimum clock width requirement of the external SPI Flash. The allowed values are 1, 2, 4, or 6. The default value is 1.

## Time Out

A time-out of up to 128 seconds can be selected from the drop-down menu for the completion of all three stages of initialization process. The default setting is 128.

## Auto Calibration Time Out

The Auto Calibration Time Out value specifies the time out before which the IO Calibration instructions must be completed. The default value is 3000 milliseconds. This time out value is applicable only for MPF100T, MPF200T, MPF300T and MPF500T devices.

## Custom Configuration File

The Custom Configuration File contains signal integrity parameters for Transceivers. Click the Browse button at the far right to navigate to and select a custom configuration file for Transceiver solutions. Contact Microsemi Tech Support for details.

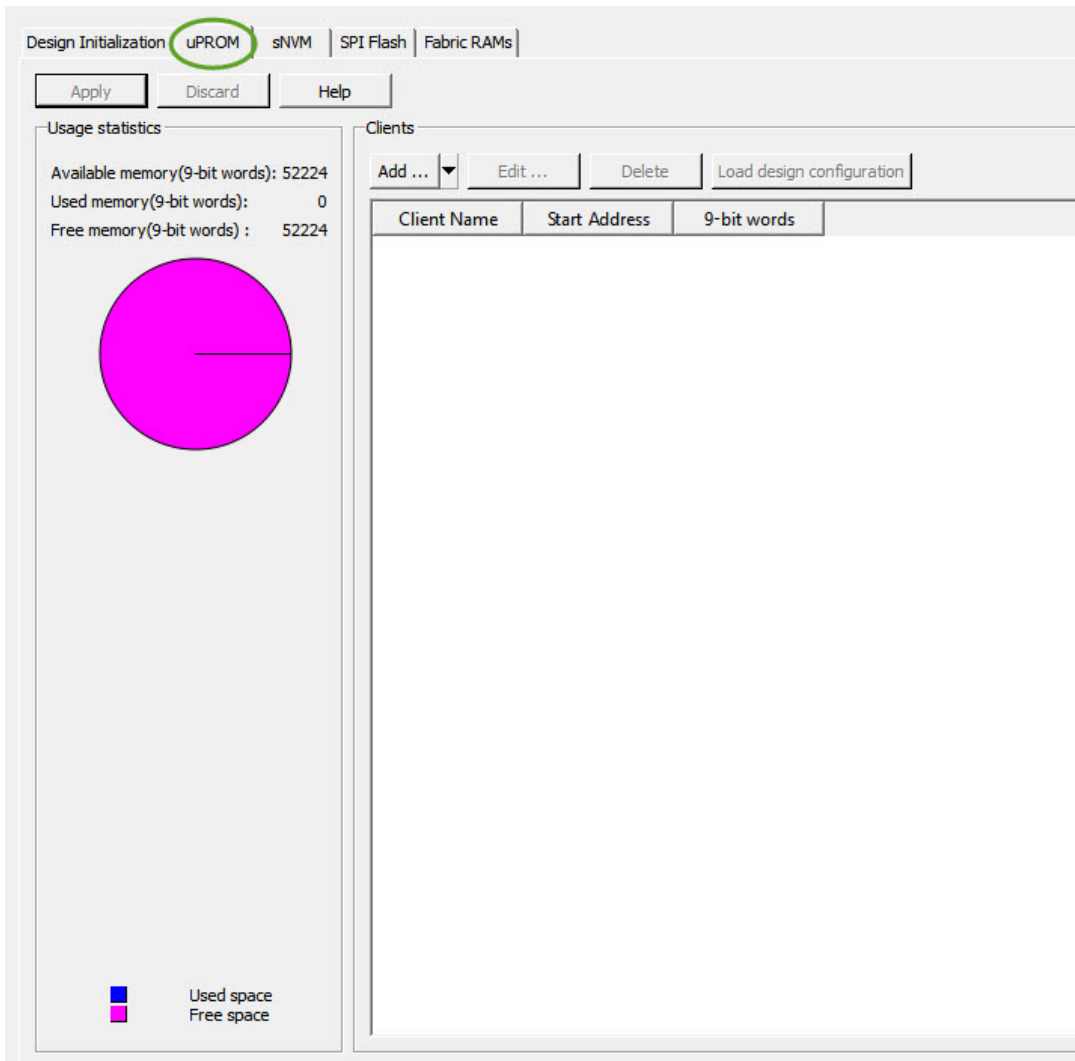
### See Also

[Configure Fabric RAMs Initialization](#)

[Configure Security Wizard](#)

## Configure uPROM

Use the uPROM tab to manage and configure user-specific data clients targeted for uPROM memory.



The screenshot displays the 'Configure uPROM' tab. At the top, there are tabs for 'Design Initialization', 'uPROM' (which is selected and circled in green), 'sNVM', 'SPI Flash', and 'Fabric RAMs'. Below these are buttons for 'Apply', 'Discard', and 'Help'. The main area is divided into two sections: 'Usage statistics' on the left and 'Clients' on the right.

**Usage statistics:**

- Available memory(9-bit words): 52224
- Used memory(9-bit words): 0
- Free memory(9-bit words) : 52224

Below the statistics is a pie chart showing 0% used space (blue) and 100% free space (magenta). A legend at the bottom left indicates:
 

- Blue square: Used space
- Magenta square: Free space

**Clients:**

Buttons: Add ... (dropdown), Edit ..., Delete, Load design configuration

Client Name	Start Address	9-bit words

Figure 66 · Configure uPROM Tab

## Common Commands for All Configure Design Initialization Data and Memories Tabs

If a [Configure Design Initialization Data and Memories](#) Tab title has an asterisk (\*) next to it, an item on that tab has been changed, but not yet "Applied". The common options on every tab page are:

- [Apply](#) - Click the [Apply](#) button to save the changes made in this tab.  
*Note:* The Apply button only saves the configuration changes. For the initialization of the memory block to take effect, go back to the Device Initialization tab and click Generate Initialization Clients.
- [Discard](#) - Click the [Discard](#) button to discard any changes made in this tab.

### Add

Use the [Add](#) button to add a uPROM client. When a uPROM client is added, it appears in the spreadsheet-like list.

See [Add uPROM Client](#)

### Edit

Use the [Edit](#) button to edit the uPROM client. If there are multiple uPROM clients, first select the client from the spreadsheet-like list and then click [Edit](#).

When changes are made to the configuration of any of the uPROM client, then their 'Edited' state is indicated by an asterisk (\*) next to the uPROM tab's title, and also an asterisk (\*) next to the title of the main window of the Design and Memory Initialization step. When the edits are saved, the uPROM tab's asterisk (\*) disappears. All the edits present in all the tab can be saved in one go by clicking on the 'Save' icon on Libero's toolbar. When there are no edits present in any of the tabs, then the asterisk (\*) next to the title of the main window disappears.

See [Add uPROM Client](#)

### Delete

Use the Delete button to delete an uPROM client. If there are multiple uPROM clients, first select the client and then click Delete.

## Load Design Configuration

Click this button to load in the design's original uPROM configuration file in <project>/component/work/UPROM.cfg. This button is grayed out if the design does not have an original uPROM configuration file. This configuration is changed whenever the design is updated in the design window. If there are changes made to this design configuration after the latest [Apply](#), Libero SoC gives a clear visual indication that a newer design configuration is available by two means:

- an info icon appears next to the button 'Load design configuration',
- an info icon is shown next to the uPROM tab title.

The tool-tip on both icons contains the time-stamp information of the design configuration file. The icons disappear after the user clicks [Apply](#) the next time.

## Usage Statistics

Memory usage for the uPROM is reported in the pie chart.

### See Also

Tcl command [configure\\_uprom](#)



## Add/Edit uPROM Client

Click [Add](#) or [Edit](#) to open a dialog to add/edit a uPROM client.

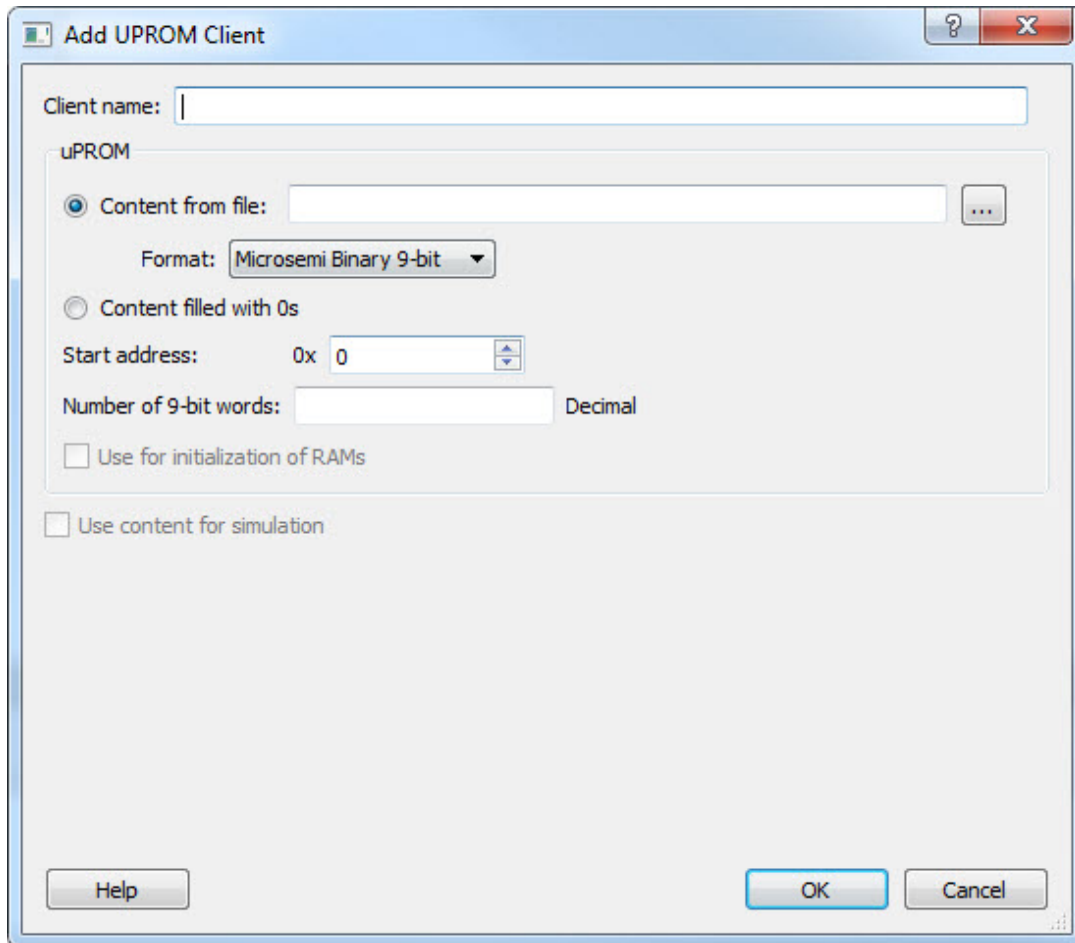
The dialog box is titled "Add uPROM Client". It has a "Client name:" text box at the top. Below it is a section labeled "uPROM" containing two radio buttons: "Content from file:" (selected) and "Content filled with 0s". The "Content from file:" option has a text box and a browse button (...). Below this is a "Format:" dropdown menu set to "Microsemi Binary 9-bit". The "Content filled with 0s" option has a "Start address:" label, a text box with "0x 0", and a spin button. Below that is a "Number of 9-bit words:" text box and a "Decimal" label. At the bottom of the "uPROM" section is a checkbox "Use for initialization of RAMs". Below the "uPROM" section is a checkbox "Use content for simulation". At the bottom of the dialog are "Help", "OK", and "Cancel" buttons.

Figure 67 · Add uPROM Client Dialog

### Client name

Enter the name of the uPROM client to be added

### Content from File

Navigate to and specify a file, the content of which is to be used to fill the uPROM.

### Content filled with 0s

Populates the uPROM with zero's.

### Start Address

Specifies the start address (in HEX) of the uPROM client. If there are multiple uPROM clients, the start address must not overlap. A warning message appears if there is address overlapping of uPROM clients. Valid start addresses range from 0 to CBFF (Hex).



### Number of 9-bit words

Specifies the number (in decimal) of 9-bit words to populate the uPROM. If the number of 9-bit words exceeds the memory size of the uPROM, an “out-of –bounds” warning message appears.

### Use for initialization of RAMs

This option is disabled and unavailable from the Design and Memory Initialization tool.

### Use Content for simulation

This option is disabled and unavailable from the Design and Memory Initialization tool.

## Configure sNVM

Use the sNVM tab to manage and configure sNVM clients.

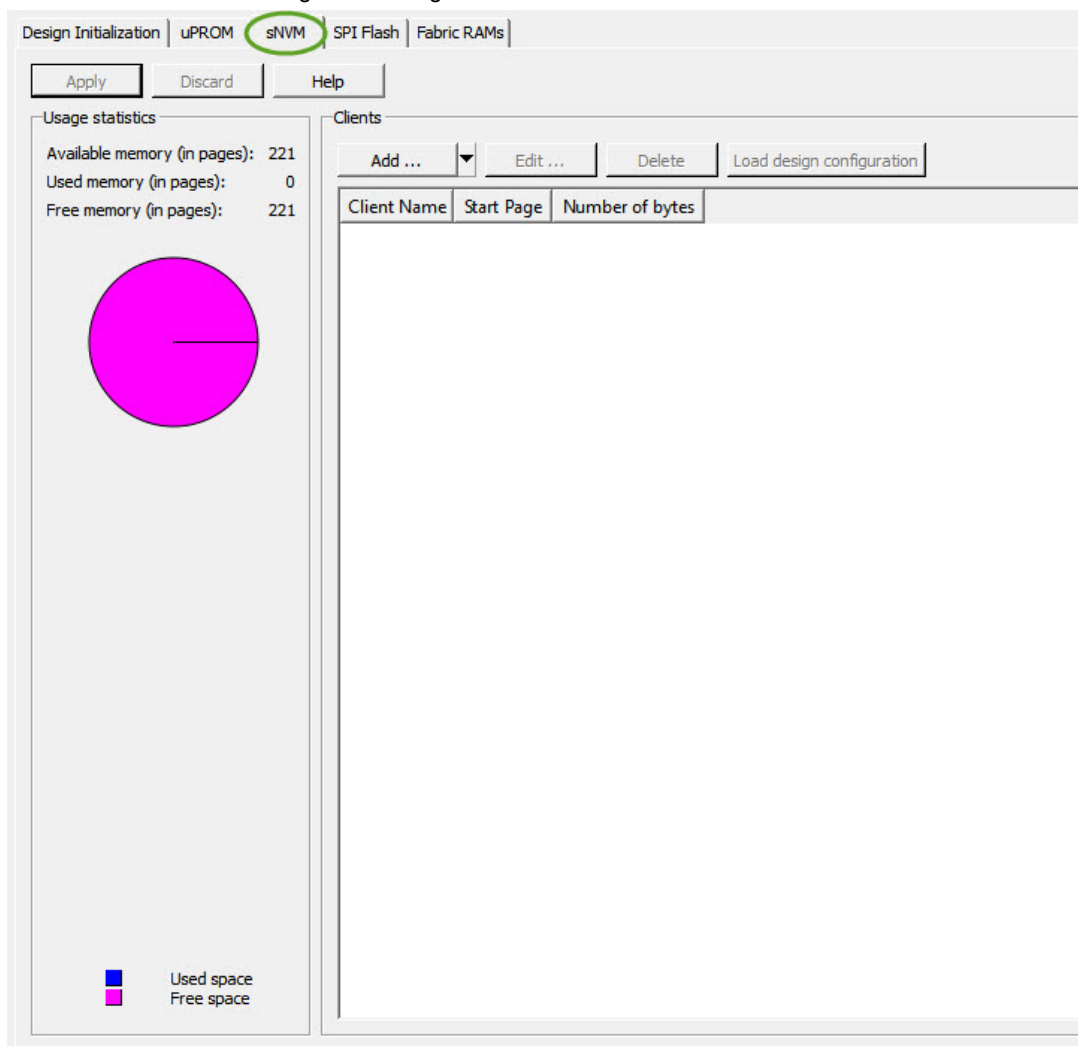


Figure 68 · sNVM Tab

## Common Commands for All Configure Design Initialization Data and Memories Tabs

If a [Configure Design Initialization Data and Memories](#) Tab title has an asterisk (\*) next to it, an item on that tab has been changed, but not yet "Applied". The common options on every tab page are:

- [Apply](#) - Click the [Apply](#) button to save the changes made in this tab.  
*Note:* The Apply button only saves the configuration changes. For the initialization of the memory block to take effect, go back to the Device Initialization tab and click Generate Initialization Clients.
- [Discard](#) - Click the [Discard](#) button to discard any changes made in this tab.

## Add

Click [Add](#) to open the Add Client dialog. Four different types of sNVM clients can be added:

- PlainText NonAuthenticated: 252 user bytes per page.
- PlainText Authenticated: 236 user bytes per page.
- CipherText Authenticated: 236 user bytes per page.
- USK: 96 user bytes. The USK client occupies exactly 1 page.

*Note:* Only one USK client in the sNVM is allowed.

When an authenticated client is present in the sNVM, a USK client must be necessarily present too.

## Adding Text Clients

See [Add Text Client](#)

## Adding a USK Client

See [Add USK Client](#)

## Edit

Use the Edit button to edit the sNVM client's configuration. If there are multiple sNVM clients, first select the client you want and then click Edit.

When changes are made to the configuration of any of the sNVM client, then their 'Edited' state is indicated by an asterisk (\*) next to the sNVM tab's title, and also an asterisk (\*) next to the title of the main window of the Design and Memory Initialization step. When the edits are saved, then the sNVM tab's asterisk (\*) disappears. All the edits present in all the tab can be saved in one go by clicking on the 'Save' icon on Libero's toolbar. When there are no edits present in any of the tabs, then the asterisk (\*) next to the title of the main window disappears.

## Delete

Use the Delete button to delete an sNVM client. If there are multiple sNVM clients, first select the client you want and then click Delete.

## Load Design Configuration

Click this button to load in the design's original sNVM configuration file in <project>/component/work/sNVM.cfg. This button is grayed out if the design does not have an original sNVM configuration file. This configuration is changed whenever the design is updated in the design window, If there are changes made to this design configuration after the latest [Apply](#), Libero SoC gives a clear visual indication that a newer design configuration is available by two means:

- an info icon appears next to the button 'Load design configuration',
- an info icon is shown next to the sNVM tab title.

The tool-tip on both icons contains the time-stamp information of the design configuration file. The icons disappear after the user clicks [Apply](#) the next time.

## Usage Statistics

Memory usage for the sNVM is reported in the pie chart.

### See Also

Tcl command [configure\\_snmv](#)

[PolarFire FPGA Programming User Guide](#)

## Add sNVM Clients

Two different kinds of sNVM clients can be added:

- Text Client
- USK Client

### Add Text client

Use the dialog box to add text clients:

- PlainText NonAuthenticated: 252 user bytes per page.
- PlainText Authenticated: 236 user bytes per page.
- CipherText Authenticated: 236 user bytes per page.

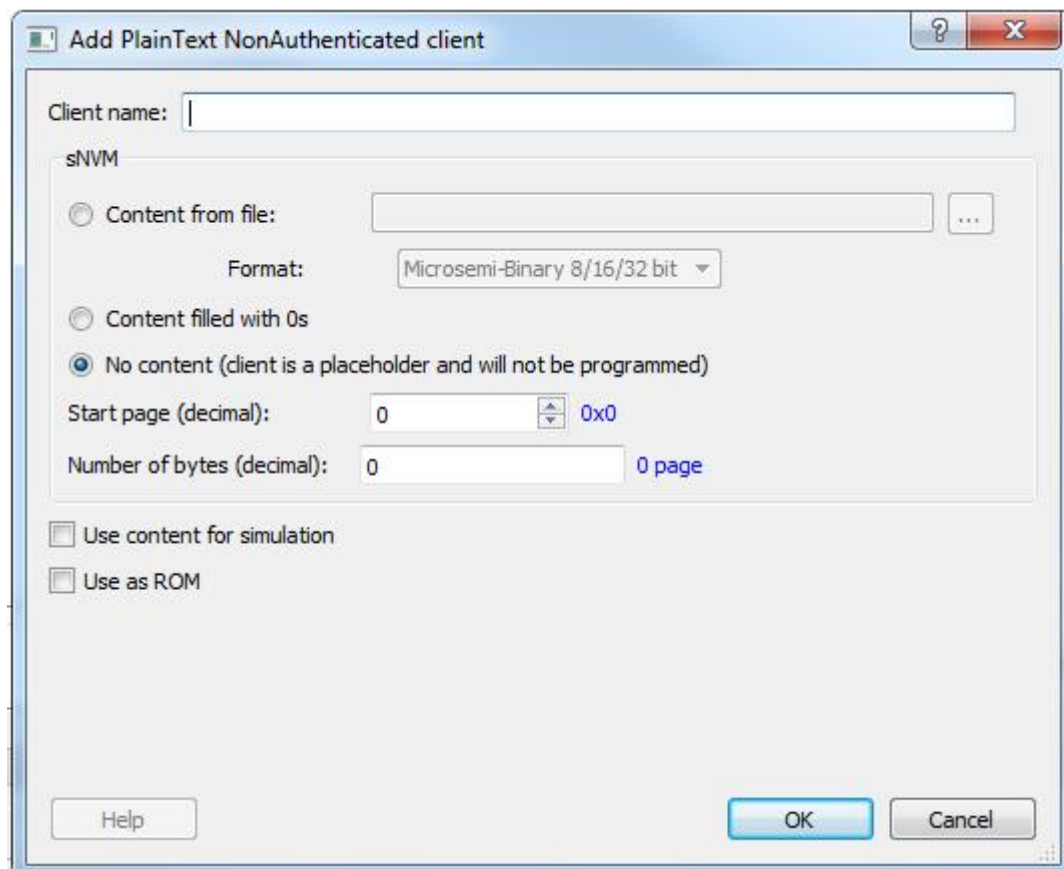


Figure 69 · Add Plain Text client

**Client name**

Enter the name of the sNVM client to be added.

**Content from File**

Navigate to and specify a file, the content of which is to be used to fill the sNVM.

**Content filled with 0s**

Populates the sNVM with zero's.

**No Content**

client is a placeholder and will not be programmed.

**Start Page**

Specifies the start page (in decimal) of the sNVM client. sNVM client address starts at page boundaries. If there are multiple sNVM clients, their start page cannot be the same. A warning message appears if there is address overlapping of sNVM clients. Valid start page range from 0 to 220 (Decimal).

**Number of bytes**

Specifies the total number (in decimal) of bytes to populate the sNVM. If the number of bytes exceeds the memory size of the sNVM, an "out-of -bounds" warning message appears. Valid ranges is from 1 to 47376

**Use Content for simulation**

Check if this client should be loaded for the simulation run.

**Use as ROM**

Check if this client should be used as read-only-memory (ROM).

**Add USK client**

This client holds the USK. It is always 1 page (96 bytest) in size. There is no total byte entry for the USK client.

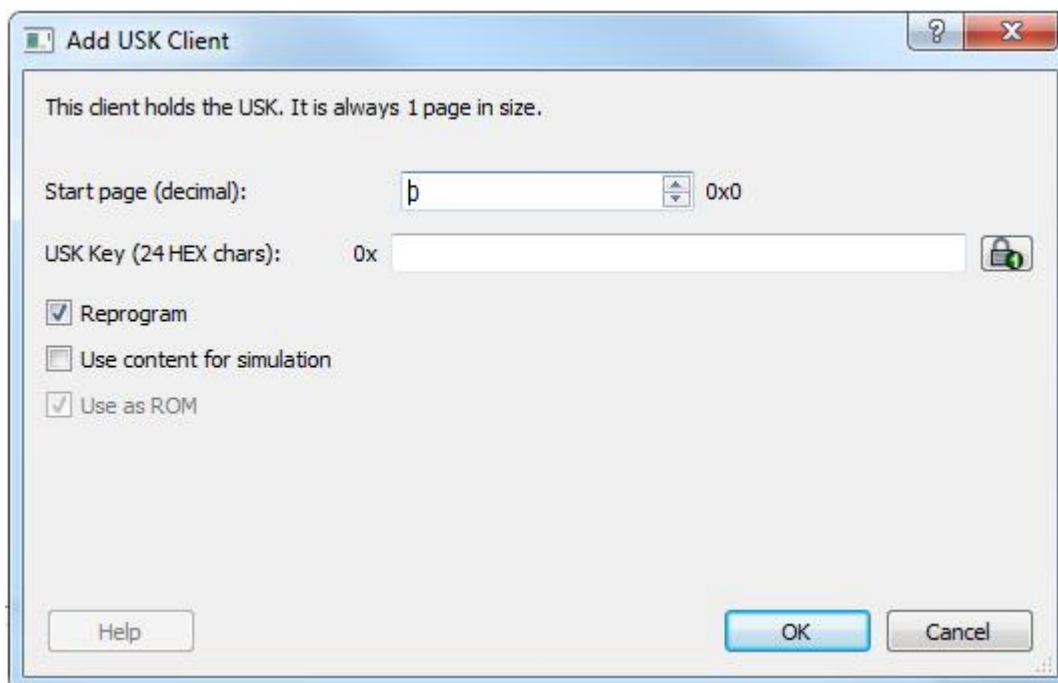


Figure 70 · Add USK Client

**Start Page**

Start page can vary between 0 and 220.

**USK Key**

Enter a USK key (24 Hex characters). A random key can be generated by clicking the padlock icon to the right of this field.

**Reprogram**

Check if this client should be programmed.

**Use Content for Simulation**

Check if this client should be loaded for the simulation run.

**Use as ROM**

Check if this client should be used as read-only-memory (ROM).

**Configure SPI Flash**

The SPI Flash tab allows you to enable Auto Update, select the SPI Flash Manufacturer, and configure SPI Flash Clients. The configuration is saved in the spiflash.cfg file in the Libero design implementation folder.



Figure 71 · SPI Flash Tab

## Common Commands for All Configure Design Initialization Data and Memories Tabs

If a [Configure Design Initialization Data and Memories](#) Tab title has an asterisk (\*) next to it, an item on that tab has been changed, but not yet "Applied". The common options on every tab page are:

- **Apply** - Click the **Apply** button to save the changes made in this tab.  
**Note:** The Apply button only saves the configuration changes. For the initialization of the memory block to take effect, go back to the Device Initialization tab and click Generate Initialization Clients.
- **Discard** - Click the **Discard** button to discard any changes made in this tab.

## Enable Auto Update

Check Enable Auto Update to enable Auto Update on the target device. The bitstream generated within Libero will enable this feature. If this is checked, a total of two SPI Bitstreams can be added. One SPI Bitstream will be for Auto Update and the other will be for Recovery/Golden. The tool enforces the Recovery/Golden bitstream to be at index 0 and the Auto Update bitstream to be at Index 1. The Auto Update Bitstream Design version must be greater than the Design Version of the Recovery/Golden bitstream.

## Manufacturer

Click the pull-down menu to see the supported SPI Flash manufacturer/vendors and the part number. The table below lists the supported vendors and part number.

Manufacturer	Part Number	Capacity	Sector Size
MICRON	MT25QL01GBBB8ESF-0SIT	1GB	4KB

The SPI Flash Part Number is displayed to the right of the manufacturer/vendor name. The Memory size (in MB) for the SPI Flash is displayed in the Usage Statistics above the pie chart.

**Note:** This version of the programmer **does not support** SPI Flash security. Device security options such as "Hardware Write Protect" should be **disabled** for the External SPI Flash device.

## Usage Statistics

Available Memory (MB) reflects the SPI Flash vendor and part selected.

- MICRON

Memory usage for the SPI Flash is reported in the pie chart.

## SPI Flash Clients

SPI flash clients appear in a spreadsheet-like format when they are added and configured.

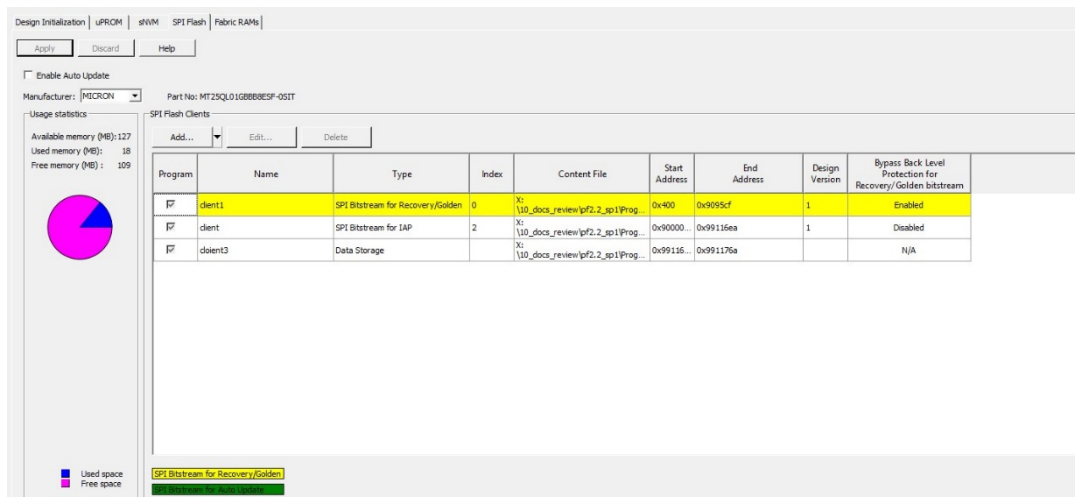


Figure 72 · SPI Flash Clients

**Note:** Bypass Back Level protection feature is only supported for SPI Bitstream clients for Recovery/Golden.

### SPI Bitstream Client for Recovery/Golden

A SPI client for Recovery/Golden is required if a SPI Bitstream is added. There can only be one SPI Bitstream configured as Recovery/Golden. It is highlighted in yellow in the spreadsheet-like display. An error message appears if none is configured or more than one is configured.

If Auto Update is enabled, then the SPI Bitstream Client for Recovery/Golden must have a Design Version smaller than the Design Version for the SPI Bitstream Client for Auto Update.

If Back Level Protection is enabled in Configure Security tool, then Programming Recovery will fail if the Back Level Version programmed in the device is greater than or equal to the Design Version of the SPI Bitstream Client for Recovery/Golden. To allow for programming Recovery to pass in this situation, you can import a Bitstream that has been exported with the Bypass Back Level Protection option.

Index 0 is reserved for this client.

### SPI Bitstream Client for Auto Update

This client is highlighted in green in the spreadsheet-like display. To add a SPI Client for Auto Update, the Enable Auto Update checkbox must first be checked. This client is optional. The Design Version of this client must be greater than the Design Version for the SPI Bitstream Client for Recovery/Golden.

Index 1 is reserved for this client.

**Note:** The tool will reject a Bitstream file with Bypass Back Level Protection enabled for this type of client.

### SPI Bitstream Client for IAP

To add a SPI Client for IAP, select the SPI Bitstream file for IAP in [Add/Edit SPI Bitstream Client](#) window. The total number of SPI Bitstream Clients allowed including Recovery/Golden and Auto Update Clients is 255.

Index for this client can be range of 2-255.



### Data Storage Client

See [add\\_data\\_storage\\_client](#) to add a Data Storage Client. Bypass Back Level Protection feature is not applicable to Data Storage Client. Also, they don't have a Design Version number and an Index value.

## Add

Click [Add](#) to add a SPI Bitstream client or Data Storage client. A total of up to 255 SPI Bitstream clients (including one client for Recovery/Golden and one client for Auto Update and the rest for IAP) can be added. One of the clients must be the Recovery/Golden client.

## Edit

Click [Edit](#) to modify the configuration of the SPI Bistream client or Data Storage client. If there are multiple clients in the list, select the client you want to modify and click [Edit](#).

## Delete

Use [Delete](#) to delete a SPI Flash client. If there are multiple SPI Flash clients, first select the client you want to delete and then click Delete.

### See Also

[Add/Edit SPI Bitstream Client](#)

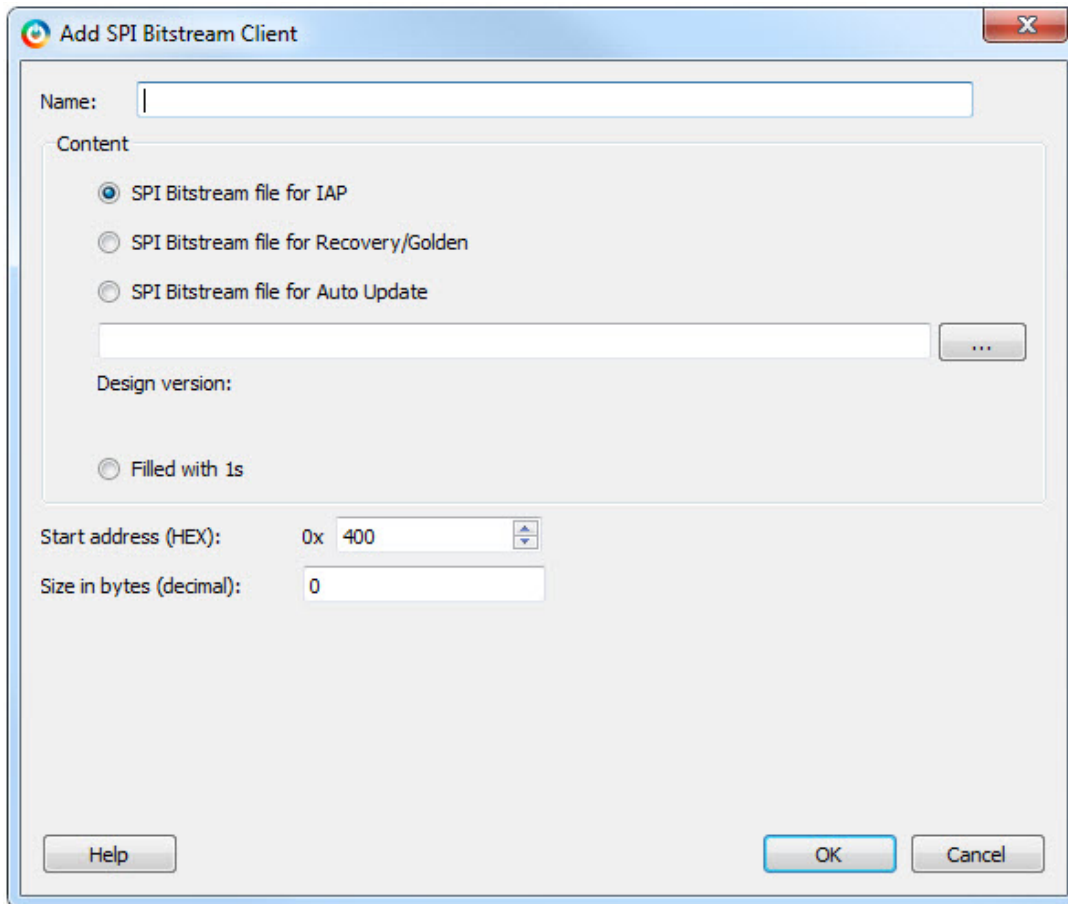
[Add Data Storage Client](#)

Tcl command [configure\\_spiflash](#)

[PolarFire FPGA Programming User Guide](#)

## Add/Edit SPI Bitstream Client

Click the [Add](#) button in the SPI Flash tab of the Configure Design Initialization Data and Memories tool to add a SPI Bitstream client and the [Edit](#) button to modify an existing SPI Bitstream client.



The dialog box is titled "Add SPI Bitstream Client". It contains the following fields and controls:

- Name:** A text input field.
- Content:** A section containing three radio buttons:
  - ☒ SPI Bitstream file for IAP
  - ☐ SPI Bitstream file for Recovery/Golden
  - ☐ SPI Bitstream file for Auto Update
 Below these is a text input field with a browse button (...).
- Design version:** A text input field.
- ☐ Filled with 1s
- Start address (HEX):** A field with "0x" and a spinner box set to "400".
- Size in bytes (decimal):** A field set to "0".
- Buttons: "Help", "OK", and "Cancel" at the bottom.

Figure 73 · Add/Edit SPI Client

**Name**

Enter the name of the SPI Bistream client to be added. Up to 32 alphanumeric characters are allowed. When editing an existing SPI Flash client, the client name cannot be changed.

**Content**

Check one of the following to select the type of SPI Bitstream to be added. A total of 255 SPI clients can be added for IAP.

**SPI Bitstream for IAP**

Check this checkbox to add a SPI bitstream client for IAP.

**SPI Bitstream for Recovery/Golden**

Check this checkbox to add a client for Recovery/Golden. It is mandatory and only one is allowed. This option is disabled if one is already added. The existing one can be edited or deleted.

**SPI Bitstream for Auto Update**

This is available only when Auto Update is checked in the Configure SPI Bitstream tab. The SPI bitstream client is optional and only one is allowed. This option is disabled if one is already added. The existing one can be edited or deleted.

### Browse Button

Click the Browse button to navigate to a SPI file (\*.spi) location. The content of this file is used to export the SPI Bitstream Image file.

### Filled with 1s

Check this checkbox to fill the content of the SPI Bitstream client with 1s. If the content is filled with 1s, specify a client size. It must be greater than 0. Golden or Auto Update SPI clients cannot be filled with zeros. They require a content file.

### Start Address (HEX)

The first available start address is 0x400 (the first 1024 bytes are reserved for the SPI directory and are not available).

### Size in bytes (decimal)

This field displays the number of bytes (in decimal) of the client based on the specified bitstream (\*.spi) file used to load in the content. The size can be increased but not decreased.

A new client is validated against existing clients. Address overlapping of clients is not allowed and is flagged as an error.

### See Also

Tcl command "**set\_client** " on page **162**

[PolarFire FPGA Programming User Guide](#)

## Add/Edit Data Storage Client for SPI Flash

Click the [Add](#) button in the SPI Flash tab of the Configure Design Initialization Data and Memories tool to add a Data Storage client. Click the [Edit](#) button to modify an existing Data Storage client.

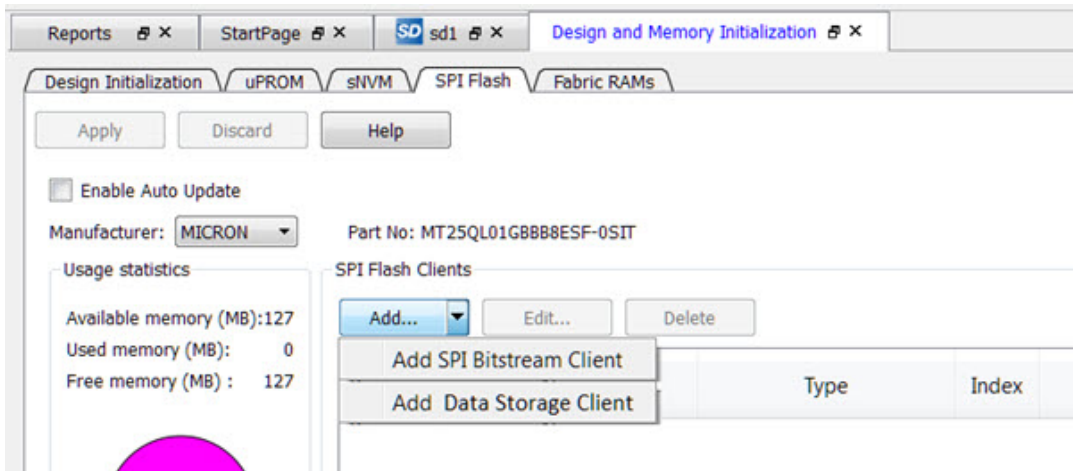


Figure 74 · Add Data Storage Client (SPI Flash Tab)

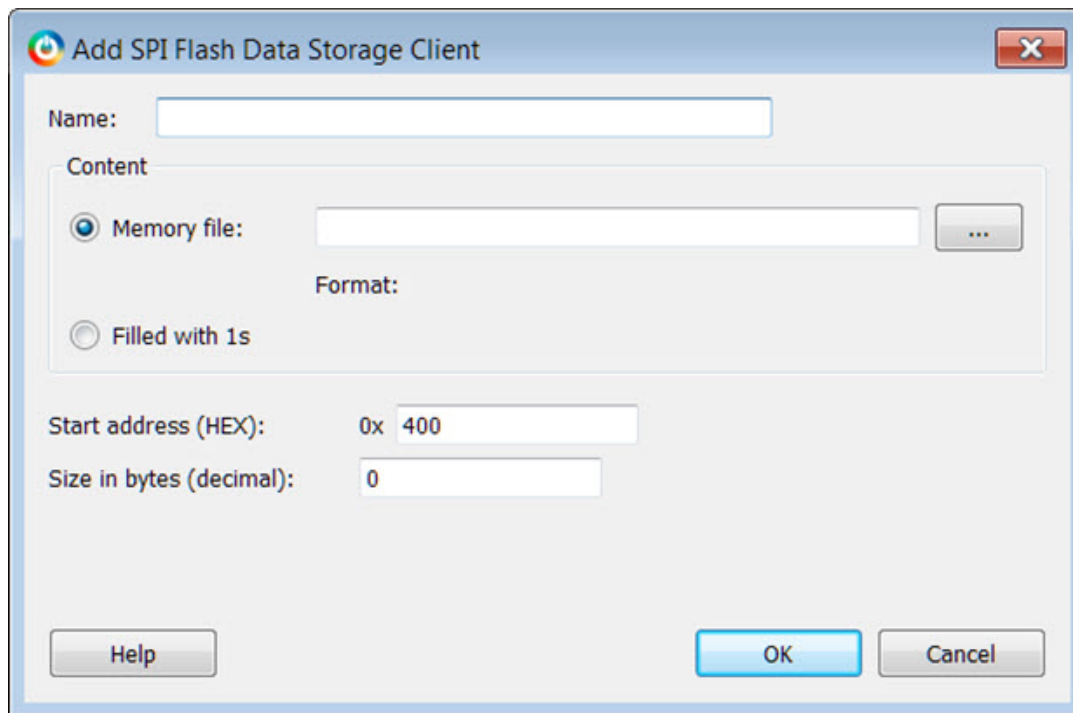


Figure 75 · Add/Edit Data Storage Client Dialog

**Note:** Intel Hex file type is supported for this release.

**Name**

Enter the name of the Data Storage client to be added. Up to 32 alphanumeric characters are allowed. When editing an existing Data Storage client, the client name cannot be changed.

**Content**

Select one of the following options.

**Memory file**

Enter the name of the Memory file or click the Browse button to navigate to a Memory file location. Currently, only Intel-Hex format memory files are supported. The memory file will be loaded into the SPI-Flash at the desired start address.

**Filled with 1s**

Check this checkbox to fill the content of the Data Storage client with 1s. If the content is filled with 1s, specify a client size. It must be greater than 0.

**Start Address (HEX)**

The first available start address is 0x400 (the first 1024 bytes are reserved for the SPI directory and are not available).

**Size in bytes (decimal)**

This field displays the number of bytes (in decimal) of the client based on the specified Data Storage file used to load in the content. The size can be increased but not decreased.

A new client is validated against existing clients. Address overlapping of clients is not allowed and is flagged as an error.

### See Also

Tcl command [configure\\_spiflash](#)

[Configure SPI Flash](#)

[PolarFire FPGA Programming User Guide](#)

## Configure Fabric RAMs Initialization

The Fabric RAMs Initialization tab allows you to select the Initialization options for the memory blocks in the design. The memory blocks include:

- Dual-Port SRAM
- Two-Port SRAM
- uSRAM

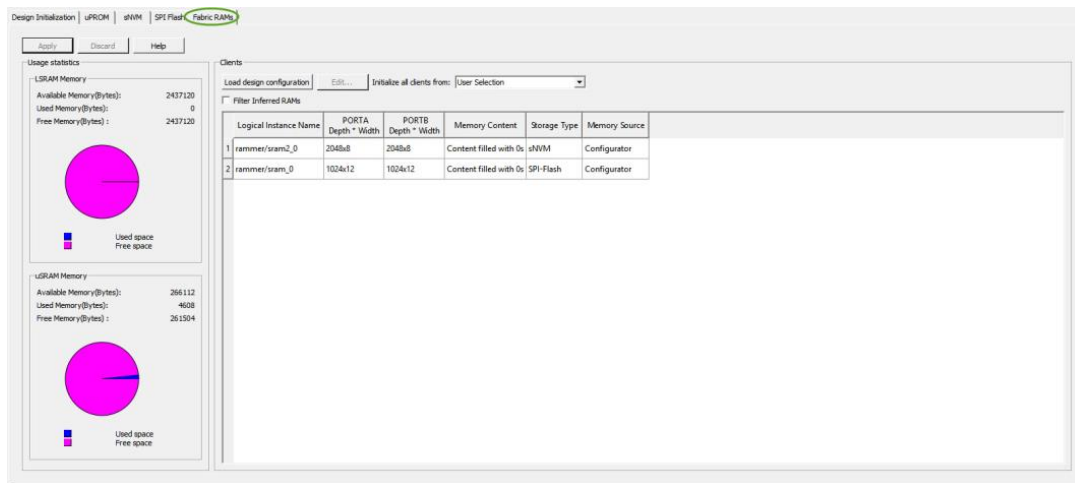


Figure 76 · Fabric RAMs Initialization

## Common Commands for All Configure Design Initialization Data and Memories Tabs

If a [Configure Design Initialization Data and Memories](#) Tab title has an asterisk (\*) next to it, an item on that tab has been changed, but not yet "Applied". The common options on every tab page are:

- [Apply](#) - Click the [Apply](#) button to save the changes made in this tab.  
*Note:* The Apply button only saves the configuration changes. For the initialization of the memory block to take effect, go back to the Device Initialization tab and click Generate Initialization Clients.
- [Discard](#) - Click the [Discard](#) button to discard any changes made in this tab.

### Fabric RAM Clients Configuration:

- Click on [Load design configuration](#) to reset all Fabric RAM clients to their first configuration (the values specified by the first [Apply](#) for each client). This overrides any subsequent [Apply](#) commands that have been made.
- Click the [Initialize all clients from](#) pull-down menu to select from:
  - sNVM
  - uPROM
  - SPI-Flash
  - User Selection
- Instruction commands generated by Libero to initialize the memory blocks (Fabric RAM clients) can be saved in any of the storage types (sNVM, uPROM, or SPI-Flash). As a convenience, however, the user can select to initialize all Fabric RAM clients from the same storage type. If you select any one of the storage types from this pick-list, the instruction commands to initialize *all* clients are generated in sNVM,

uPROM, or SPI, as you selected. Choosing [User Selection](#) indicates that each Fabric RAM Client will be configured separately.

### Fabric RAM Client Table

Each row in the Fabric RAM Client Table provides information about a Fabric RAM Client. The first three items are information-only, and cannot be modified from this dialog box:

1. Logical Instance Name
2. PortA Depth x Width
3. PortB Depth x Width

Items 4-6 are configurable; either by the [Initialize all clients](#) mechanism previously described for all clients, or by individual [User Selection](#) configuration:

4. Memory Content
5. Storage Type
6. Memory Source

To configure a Fabric RAM client with client-specific initialization options, double-click the Fabric RAM client row (or right-click on the row and select [Edit...](#), or single click on the row and click on the [Edit](#) button above the table). This will bring up an [Edit Fabric RAM Initialization Client](#) dialog box (see below) for this particular client.

**Note:** If you change the [Storage Type](#) for a specific client to something other than that previously chosen for all clients, this will also change the [Initialize all clients from](#) value to [User selection](#).

### Edit Fabric RAM Initialization Client

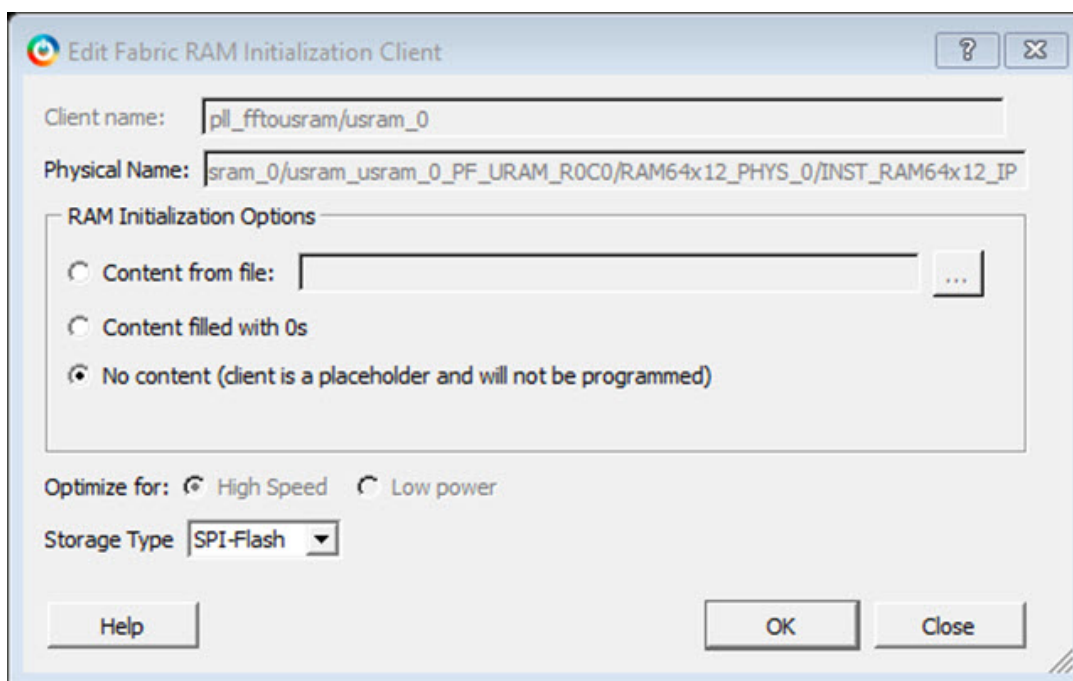


Figure 77 · Edit Fabric RAM Initialization Client Dialog Box

#### Dialog Box Sections:

- [Client Name](#) - Information only. Cannot be changed in this Dialog Box
- [Physical Name](#) - Information only. Cannot be changed in this Dialog Box
- [RAM Initialization Options](#):
  - [No Content](#) - The memory block is not initialized.
  - [Content Filled with Zeros](#) - The memory block is filled with zeros for initialization.
  - [Memory File](#) - Click the Browse button to navigate to the location of a memory file and import the file to the memory block. By default, the same memory file as specified in the memory configurator

is used. The supported memory file formats are Intel-HEX (\*.hex), Motorola (\*.s), Simple-Hex (\*.shx), or Microsemi-Binary (\*.mem).

- [Optimize for](#) - Information only. Cannot be changed in this Dialog Box.
- [Storage Type](#) - User can select from the available Storage Types:
  - sNVM
  - uPROM
  - SPI-Flash

#### See Also

[Configure Design Initialization Data and Memories](#)

## Generate Design Initialization Data

To generate the initialization clients, do one of the following in the Design Flow window:

- Double-click [Generate Design Initialization Data](#)  
or
- Right-click [Generate Design Initialization Data](#) and choose [Run](#)

Libero SoC carries out the following three actions:

- Generates the memory files corresponding to the three stages of the initialization sequence.
- Removes all pre-existing initialization clients.
- Creates the initialization clients for each stage and places them in their target memories.
  - o The first stage initialization client is always created, and is always placed in sNVM. It is always placed at start address 0xDC00 (page 220).
  - o The second stage initialization client is created only when there are PCIe blocks present in the design. It is always placed in sNVM. It is placed at the start address specified by the user in the 'Design Initialization' tab of the 'Configure Design Initialization Data and Memories' tool.
  - o The third stage initialization client is created only when there are Fabric RAMs in the design or non-PCIe transceiver blocks in the design. It can be placed in any of uPROM, sNVM, or SPI memories at the user-specified start address. The user can specify both the target memory and the target start address in the 'Design Initialization' tab of the 'Configure Design Initialization Data and Memories' tool.

#### See Also

[Configure Design Initialization Data and Memories](#)  
[generate design initialization data](#)

## Configure I/O States During JTAG Programming

In the Libero SoC Design Flow window expand [Program Design](#) and double-click [Configure I/O States During JTAG Programming](#) to specify the I/O states prior to programming. This feature is only available once Layout is completed.

The default state for all I/Os is Tri-state.

#### **To specify I/O states during programming:**

1. Sort the pins as desired by clicking any of the column headers to sort the entries by that header. Select the I/Os you wish to modify (as shown in the figure below).
2. Set the I/O Output state. You can set Basic I/O settings if you want to use the default I/O settings for your pins, or use Custom I/O settings to customize the settings for each pin. See the [Specifying I/O States During Programming - I/O States and BSR Details help topic](#) for more information on setting your I/O state and the corresponding pin values. Basic I/O state settings are:
  - 1 – I/O is set to drive out logic High
  - 0 – I/O is set to drive out logic Low



- Last Known State: I/O is set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming
- Z - Tri-State: I/O is tristated with weak pull up (10k ohm)

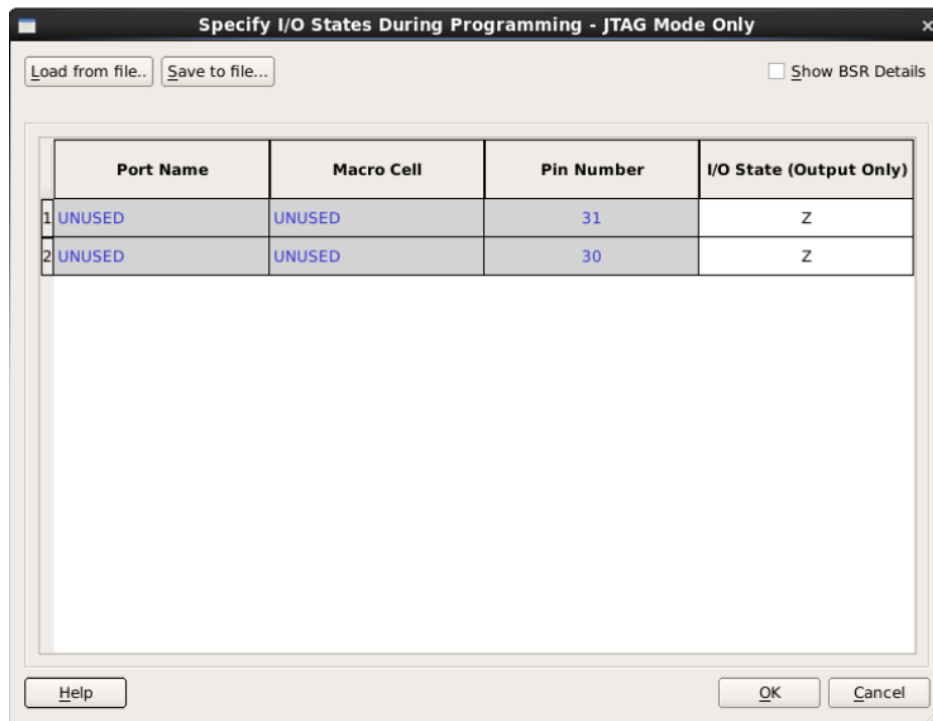


Figure 78 - I/O States During Programming Window

3. Click **OK** to save your settings.

**Note:** I/O States During programming will be used during programming or when exporting the bitstream.

## Configure Programming Options

Sets your Design version, Back Level version and Silicon signature.

**Design name** is a read-only field that identifies your design.

**Design version (number between 0 and 65535)** - Specifies the Design version to be programmed to the device. This value is also used for Back Level protection in **"Update Policy"** on page 118 of the **Configure Security tool**.

**Back Level version (number between 0 and 65535)** - Specifies the Back Level version to be programmed to the device. This has to be always less than or equal to Design version number. A warning message appears if the Back Level version is equal to the Design version and an info message appears if it is less than the Design version. Move your mouse over warning or info icon to view the message respectively. This value is used for Back Level protection (if enabled) in Update Policy of the Configure Security tool.

**Silicon signature (max length is 8 HEX chars)** - 32-bit user configurable silicon signature to be programmed into the device. This field can be read from the device using the JTAG (IEEE 1149-1) USERCODE instruction or by running the **DEVICE INFO** programming action.

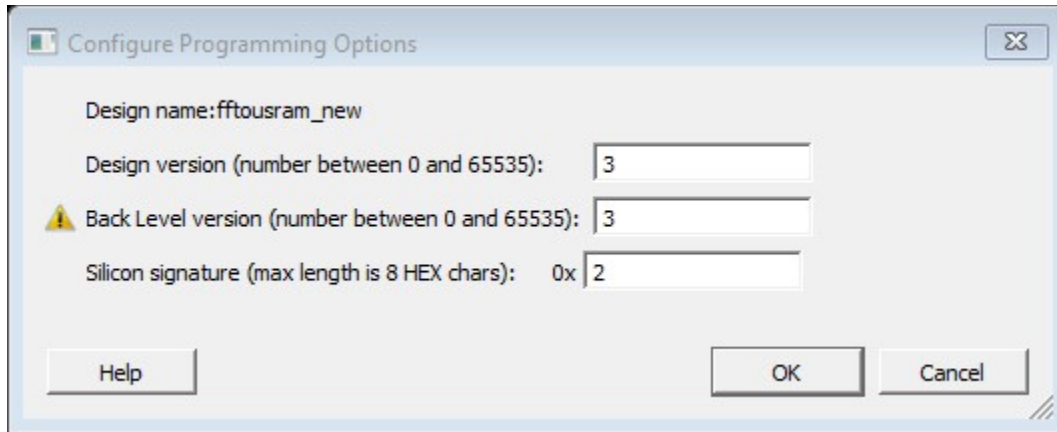


Figure 79 · Configure Programming Options Dialog Box

**Notes**

SPI file programming for Auto Programming, Auto Update (IAP) and IAP/ISP Services currently can only program security once with the master file. Update files cannot update the Security settings. In addition, Silicon signature, and Tamper Macro can only be programmed with the master file and cannot be updated.

## Configure Security

### Configure Security Wizard

The Configure Security Wizard is a GUI-based wizard that guides the user step by step on how to configure custom security settings. The wizard has five steps executed in this sequential order:

1. [User keys](#)
2. [Update Policy](#)
3. [Debug Policy](#)
4. [Microsemi Policy](#)
5. [JTAG/SPI Slave Commands](#)

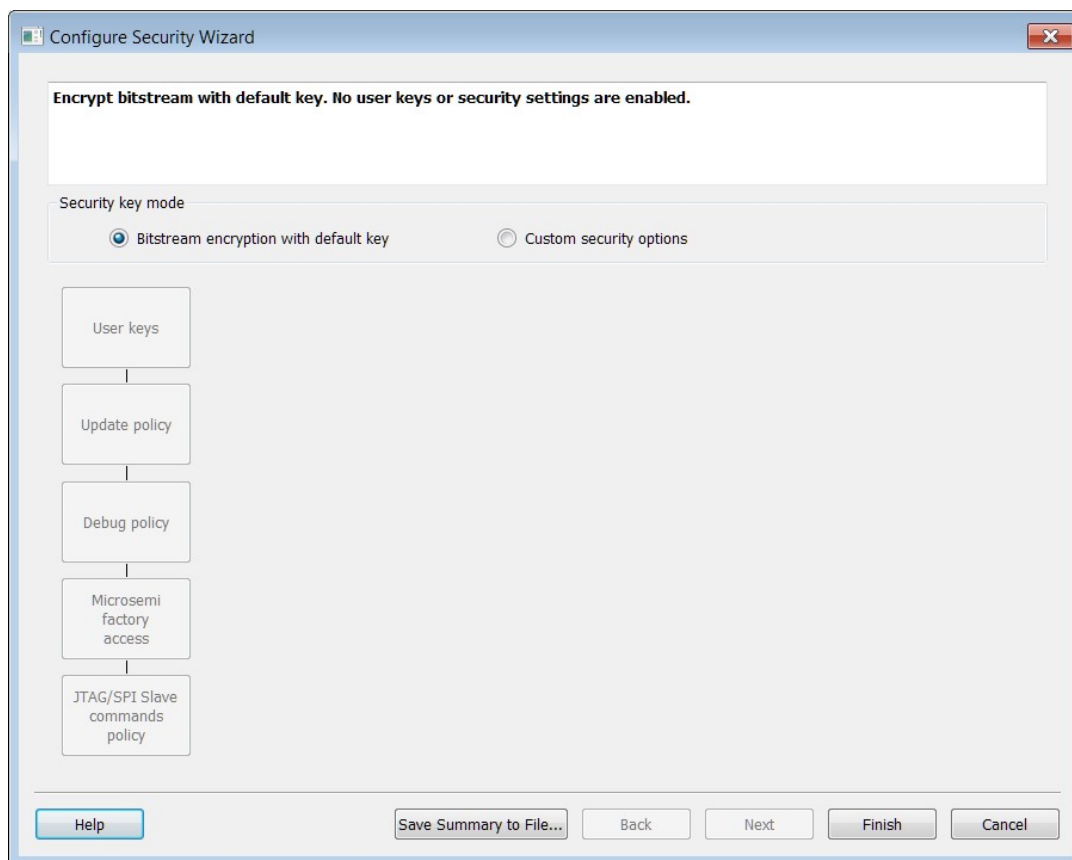


Figure 80 · Configure Security Wizard

## Summary Window

The summary window displays the summary of the current configuration settings. The window will scroll to the current page as you move from page to page.

## Security Key Mode

Two security key modes are available.

- [Bitstream encryption with default key](#)  
This mode uses the default encryption key for security. The Next and Back button are disabled. All steps are disabled. Custom User Keys and security settings are disabled.
- [Custom security Mode](#)  
This mode allows you to configure custom security keys and settings. All steps are enabled. The Next and Back button are enabled.

## Back

Click [Back](#) to return to the previous step.

## Next

Click [Next](#) to proceed to the next step.

## Finish

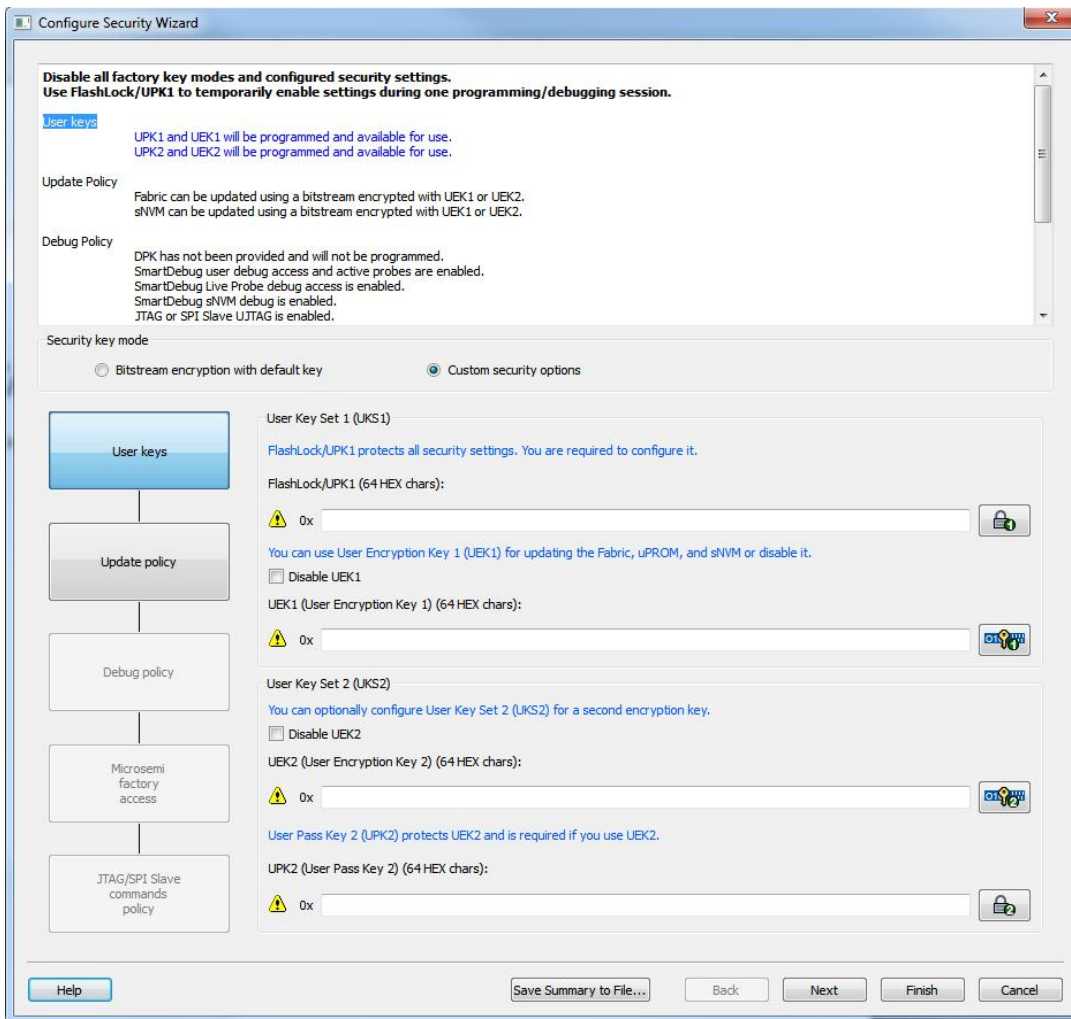
Click [Finish](#) to skip steps and complete the configuration.

## Save Summary to File

Click [Save Summary to File](#) to save the display in the Summary field to a file.

## User Keys

The User Keys are configured in this step. All keys are 256 bits (64 HEX characters).



**Configure Security Wizard**

**Disable all factory key modes and configured security settings. Use FlashLock/UPK1 to temporarily enable settings during one programming/debugging session.**

**User keys**  
 UPK1 and UEK1 will be programmed and available for use.  
 UPK2 and UEK2 will be programmed and available for use.

**Update Policy**  
 Fabric can be updated using a bitstream encrypted with UEK1 or UEK2.  
 sNVM can be updated using a bitstream encrypted with UEK1 or UEK2.

**Debug Policy**  
 DPK has not been provided and will not be programmed.  
 SmartDebug user debug access and active probes are enabled.  
 SmartDebug Live Probe debug access is enabled.  
 SmartDebug sNVM debug is enabled.  
 JTAG or SPI Slave UJTAG is enabled.

**Security key mode**  
☐ Bitstream encryption with default key ☒ Custom security options

**User keys**

**User Key Set 1 (UKS1)**  
 FlashLock/UPK1 protects all security settings. You are required to configure it.  
 FlashLock/UPK1 (64 HEX chars):  
 ⚠ 0x  🔒

You can use User Encryption Key 1 (UEK1) for updating the Fabric, uPROM, and sNVM or disable it.  
☐ Disable UEK1  
 UEK1 (User Encryption Key 1) (64 HEX chars):  
 ⚠ 0x  🔑

**User Key Set 2 (UKS2)**  
 You can optionally configure User Key Set 2 (UKS2) for a second encryption key.  
☐ Disable UEK2  
 UEK2 (User Encryption Key 2) (64 HEX chars):  
 ⚠ 0x  🔑

User Pass Key 2 (UPK2) protects UEK2 and is required if you use UEK2.  
 UPK2 (User Pass Key 2) (64 HEX chars):  
 ⚠ 0x  🔒

**Help** **Save Summary to File...** **Back** **Next** **Finish** **Cancel**

Figure 81 · User Keys

## FlashLock/UPK1

FlashLock/UPK1 is enabled by default. This key protects all security settings. This key is required and must be a string of 64 HEX characters. Enter the key or click the padlock icon at the far right to generate a random key.

## User Encryption Key 1 (UEK1)

UEK1 is enabled by default. Click Disable if you want to disable it. If enabled, the key is required and must be a string of 64 HEX characters. Enter the key or click the padlock icon at the far right to generate a random key.

Use UEK1 for updating the Fabric, uPROM, and sNVM or disable it.

## User Encryption Key 2 (UEK2)

UEK2 is enabled by default. Click Disable if you want to disable it. If enabled, the key is required and must be a string of 64 HEX characters. Enter the key or click the padlock icon at the far right to generate a random key.

Use UEK2 as a second encryption key for updating the Fabric, uPROM, and sNVM or disable it

## User Pass Key 2 (UPK2)

UPK2 is required if UEK2 is enabled. Enter the key or click the padlock icon at the far right to generate a random key.

## Update Policy

Field updates are enabled by default. Use this page to disable field updates and to specify field-update protection parameters.

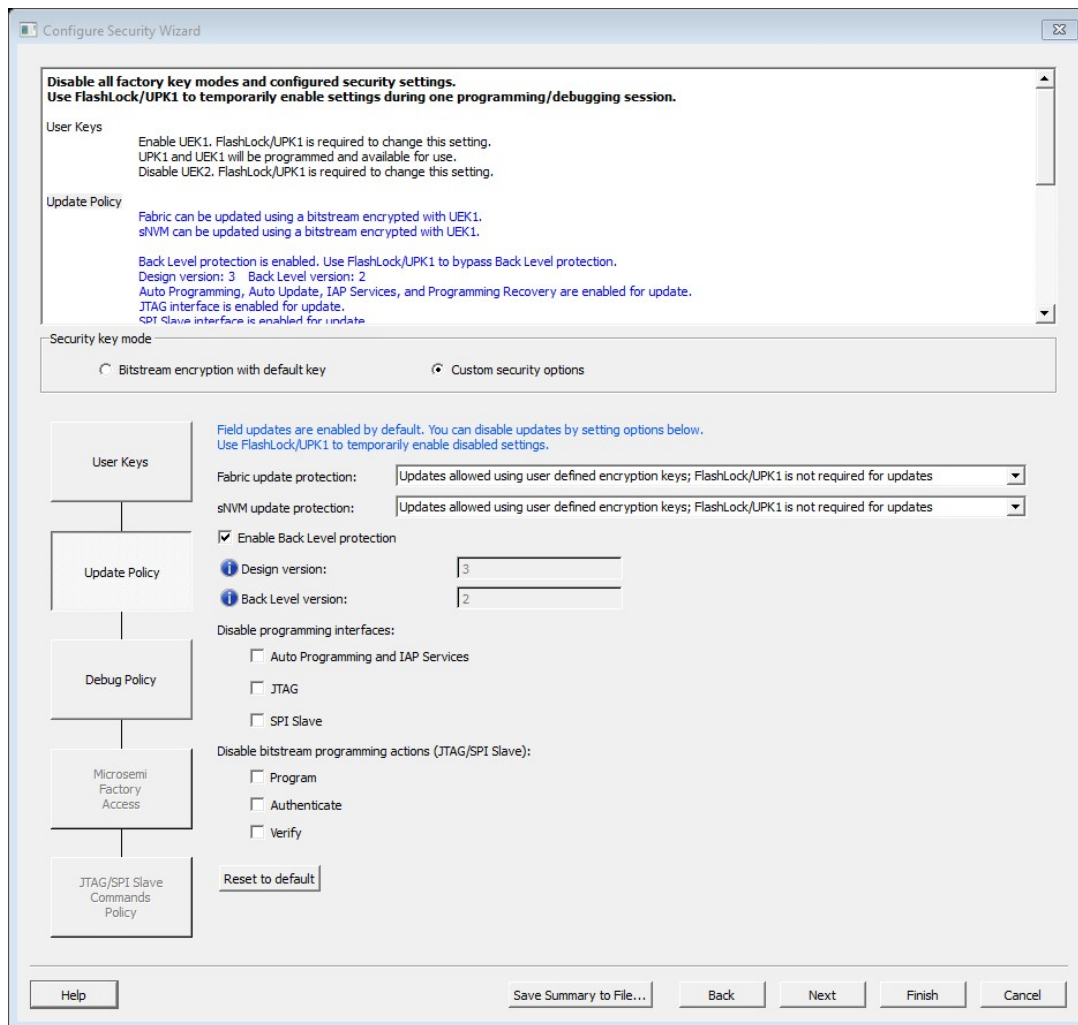


Figure 82 · Update Policy

## Fabric update protection

Two options are available:

- Disable Erase/Write operations  
**WARNING:** The field update STAPL files (\_uek1/\_uek2) will include plain-text FlashLock/UPK1
- Updates allowed using user defined encryption keys; FlashLock/UPK1 is not required for updates

## sNVM update protection options:

Two options are available:

- Disable Write operations  
**WARNING:** The field update STAPL files (\_uek1/\_uek2) will include plain-text FlashLock/UPK1
- Updates allowed using user defined encryption keys; FlashLock/UPK1 is not required for updates

## Enable Back Level protection

When enabled, a field update design being programmed must be of a version higher than the Back Level version value in the programmed device. This protection will prevent field update designs with back level versions less than or equal to the design version programmed in the device.

### Design version (number between 0 to 65535)

Displays the current Design version (as set in the Configure Programming Options tool).

### Back Level version (number between 0 to 65535)

Displays the current Back level version ( as set in the Configure Programming Options tool). Back Level version uses the Design version value to determine which bitstreams are allowed for programming. The Back Level version must be smaller than or equal to Design version.

**Note:** If Back Level Protection is disabled and Back Level version is greater than zero, then Generate Bitstream and Export Bitstream tools will error out.

The following are the examples with Back Level protection enabled in the Configure Security tool:

#### *Example 1: Programming the Back Level version to the same version as the Design version*

Step	Bitstream	Action	Bitstream Design version	Bitstream Back Level version	Device Back Level version	Result
1	_master	PROGRAM	1	1	1	Pass
2	_master	VERIFY	1	1	1	Pass, if device has UPK1
3	_master	ERASE	1	1	1	Pass, if device has UPK1
4	_master	AUTHENTICATE	1	1	1	Pass, if device has UPK1
5	_master	DEVICE_INFO	1	1	1	Always passes
6	_uek1	PROGRAM	2	2	2	Pass
7	_master	PROGRAM	1	1	2	Fail, due to back level protection

#### *Example 2: Programming the Back Level version less than the Design version*

Step	Bitstream	Action	Bitstream Design version	Bitstream Back Level version	Device Back Level version	Result
1	_master	PROGRAM	2	1	1	Pass
2	_uek1	PROGRAM	3	1	1	Pass
3	_uek1_1	PROGRAM	4	1	1	Pass
4	_uek1_2	PROGRAM	5	4	4	Pass



Step	Bitstream	Action	Bitstream Design version	Bitstream Back Level version	Device Back Level version	Result
5	_master	PROGRAM	2	1	4	Fail, due to back level protection
6	_uek1	PROGRAM	3	1	4	Fail, due to back level protection
7	_uek1_1	PROGRAM	4	1	1	Fail, due to back level protection
8	uek1_2	VERIFY	5	4	4	Pass

## Disable programming interfaces

The following programming interfaces can be disabled

- Auto Programming and IAP services
- JTAG
- SPI Slave

Disabling of all three interfaces is not allowed and an error message appears if all three interfaces are disabled.

## Disable Bitstream Programming Actions (JTAG/SPI Slave)

- Program
- Authenticate
- Verify

**WARNING:** The field update STAPL files (\_uek1/\_uek2) will include plain-text FlashLock/UPK1

The summary at the top of the wizard summarizes the result of the selection.

## Reset to Default

Reset the options to default values. All options are unchecked.

## Debug Policy

The Debug Policy page allows you to configure Debug Protections. By default, debugging is enabled.

## Debug with DPK (Debug Pass Key) - Optional

Protect Debug with a 256-bit (64-character HEX) Debug Pass Key. Enter the key in the field or click the padlock icon at the far right to generate a random key. This key is optional if you want a separate passkey to enable access to disabled debug features during one debugging session.

If the DPK key is entered, then at least one option must be checked.

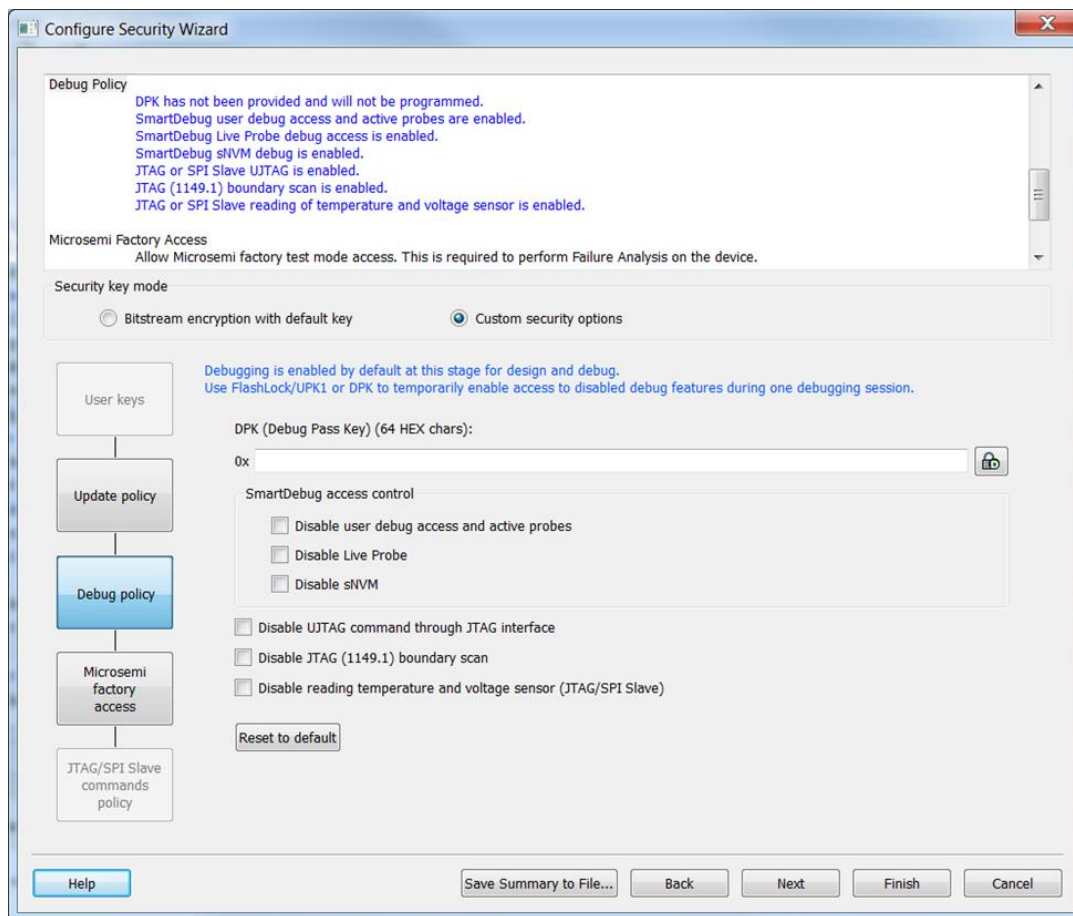


Figure 83 · Debug Policy

## SmartDebug Access Control

All of the following are enabled by default for SmartDebug access. Check to disable access.

- Disable User Debug Access and Active Probe
- Disable Live Probe
- Disable sNVM

**WARNING:** Leaving SmartDebug access control enabled on production devices will allow anyone to debug or access active probes, access Live Probe, or read the content of sNVM.

Three additional options are:

- Disable UJTAG command through JTAG Interface
- Disable JTAG (1149.1) boundary scan  
Disables JTAG (1149.1) commands. The following JTAG commands will be disabled: HIGHZ, EXTEST, INTEST, CLAMP, SAMPLE, and PRELOAD. I/Os will be tri-stated when in JTAG programming mode and BSR control during programming is disabled. BYPASS, IDCODE, and USERCODE instructions will remain functional.
- Disable reading temperature and voltage sensor (JTAG/SPI Slave)

The summary at the top of the page displays the results of the selection.

## Microsemi Factory Access Policy

The page allows you to configure the policy for Microsemi Test Mode Access. Test mode access is required for Failure Analysis on the device.

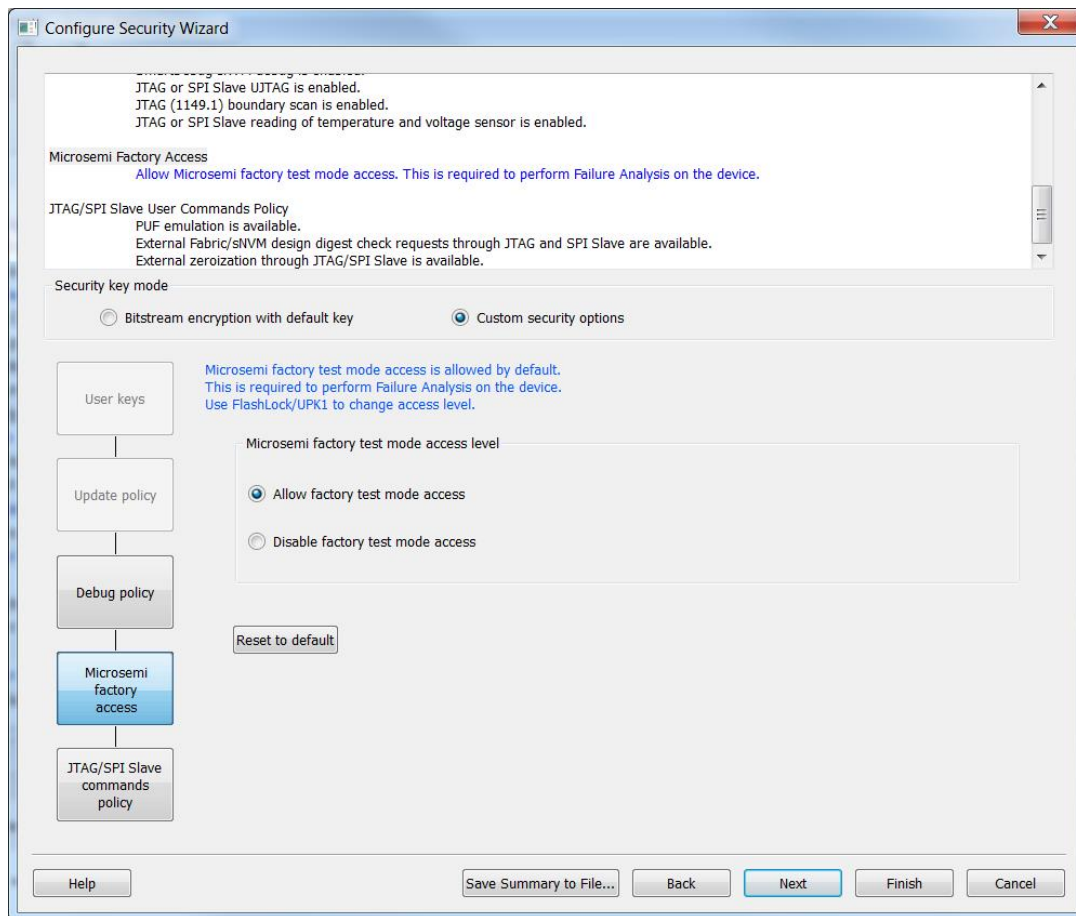


Figure 84 · Microsemi Access Policy

Two options are available:

- Allow factory test mode access (default setting).  
**WARNING:** This is not recommended for production devices.
- Disable factory test mode access  
**NOTE:** Use FlashLock/UPK1 to change access level

## JTAG/SPI Slave Command Policy

The page allows you to configure the policy for JTAG/SPI Slave User Commands. Three options are available. Enabled is the default setting for all three options. Click the checkbox to disable any of the settings.

- Disable all external access to PUF emulation through JTAG/SPI Slave
- Disable external Fabric/sNVM digest requests through JTAG/SPI Slave  
**WARNING:** Repeated external Fabric digest calculations can impact device reliability. View Datasheet for additional information.
- Disable external zeroization through JTAG/SPI Slave  
**WARNING:** It is not recommended to leave zeroization enabled for production devices

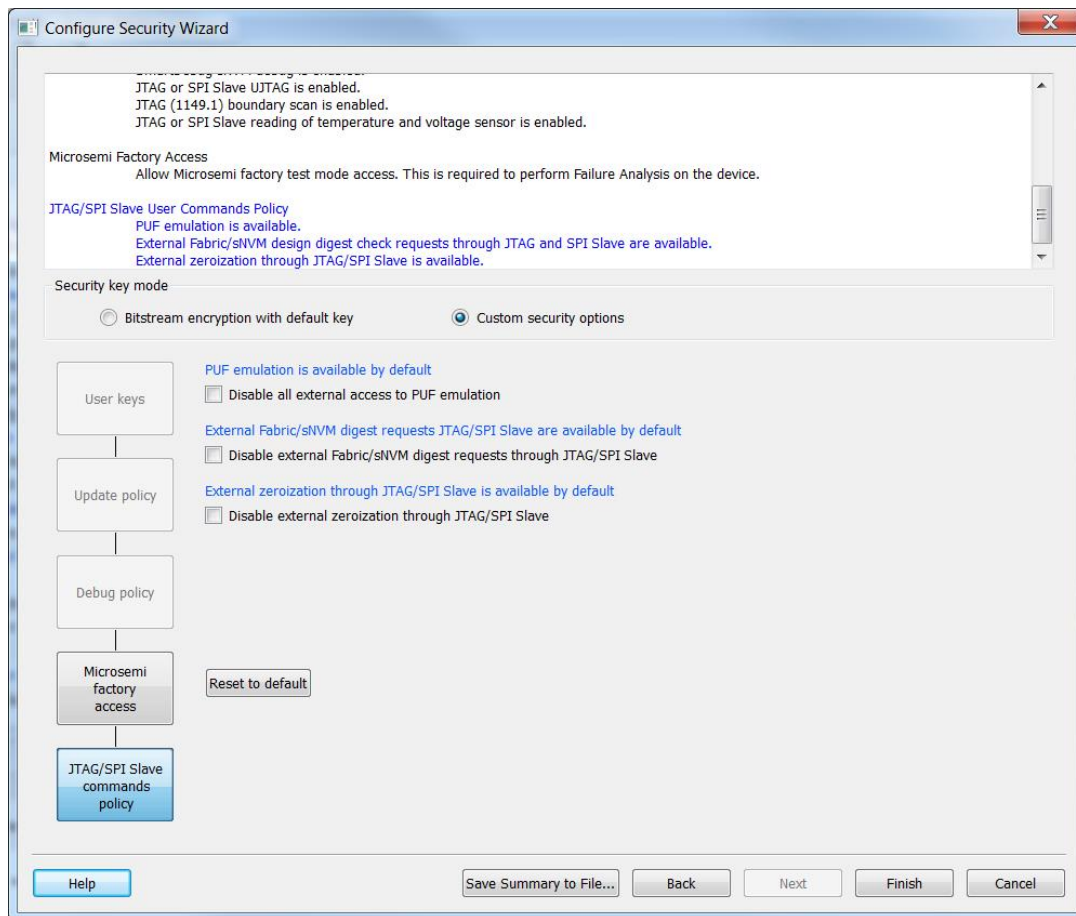


Figure 85 · JTAG/SPI Slave Commands Policy

## Security Features Frequently Asked Questions

*I have configured the **Security Wizard** and enabled security in my design but I do not want to program my design with the Security Policy Manager features enabled. What do I do?*

Go to [Configure Bitstream](#) and uncheck Security.

*What is programmed when I click **Program Device**?*

All features configured in your design and enabled in the [Configure Bitstream](#) tool. Any features you have configured (such as **sNVM** or Security) are enabled for programming by default.

*When I click **Program Device** is the programming file encrypted?*

All programming files are encrypted. To generate programming files encrypted with UEK1 or UEK2 you must generate them from [Export Bitstream](#) for field updates.

**Note:** Once security is programmed, you must erase the security before attempting to reprogram the security.

*How do I generate encrypted programming files with User Encryption Key 1/2?*

- Configure the [Security Wizard](#) and specify User Key Set 1, User Key Set 2. Ensure the Security programming feature is enabled in [Configure Bitstream](#); it is enabled by default once you configure the Security Policy Manager.
- [Export Bitstream](#) from Handoff Design for Production - <filename>\_uek1.(stp/spi/dat), <filename>\_uek2.(stp/spi/dat) files are encrypted with UEK1, UEK2, respectively. See Security Programming File Descriptions below for more information on programming files.

*What are Security Programming Files?*

See the [Security Programming Files topic](#) for more information.

## Configure Permanent Locks for Production

Configure Permanent Locks for Production is a GUI-based tool that guides the user step by step on how to configure the Permanent Locks for Production. The wizard has six steps/pages executed in sequential order. One Time Programmable (OTP) settings in the Permanent Locks page are applied to configured Security settings from the Configure Security tool. The subsequent pages have read only fields, which will be affected by Permanent Lock settings. These settings can only be configured by the [Configure Security](#) tool.

If you configure any Permanent Lock settings, you will be forced to go through each page to review the Security settings to make sure they are as desired. The settings cannot be changed once they have been programmed.

1. [Permanent Locks](#)
2. [User keys in Configure Security](#)
3. [Update Policy in Configure Security](#)
4. [Debug Policy in Configure Security](#)
5. [Microsemi Factory Access in Configure Security](#)
6. [JTAG/SPI Slave Commands Policy in Configure Security](#)

### Summary Window

The summary window displays the summary of the current page configuration settings. Based on the selection made in the first page, the summary for the subsequent pages change. The window will scroll to the current page as you move from page to page.

### Back

Click [Back](#) to return to the previous step.

### Next

Click [Next](#) to proceed to the next step.

### Finish

Click [Finish](#) to complete the configuration after executing the all the steps in sequential order.

### Save Summary to File

Click [Save Summary to File](#) to save the display in the Summary field to a file.

### Permanent Locks

This page allows you to configure Permanent Locks for Production programming. Permanent Locks should be configured after the Design/Debug phase has been completed. The Permanent Lock settings will not be applied to programming within Libero. They are only applied to the Export tools used for Production programming. Once the Permanent Locks are programmed, they cannot be changed. Configuring the Permanent Locks will affect the settings on the subsequent pages and should be reviewed carefully. The settings cannot be changed once they are programmed.

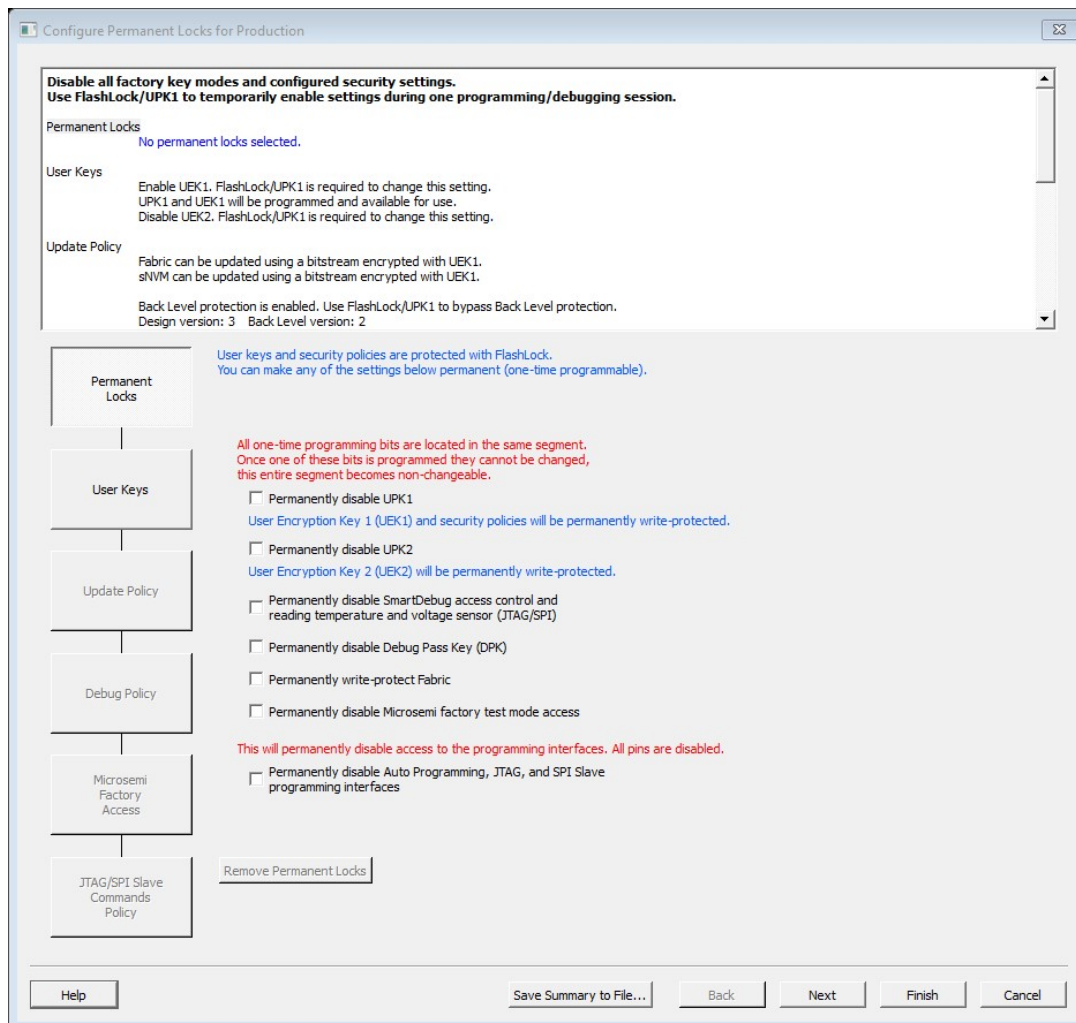


Figure 86 · Configure Permanent Lock for Production

All the user keys and security policies are protected with FlashLock and can be made One-Time Programmable, by configuring the Permanent Lock settings.

You can select one or more of the below options to be locked permanently:

- **Permanently disable UPK1** - This will permanently disable FlashLock/UPK1 from being able to be matched by the device. Any feature that is disabled will be permanently disabled. Any feature that is available will be permanently available.
- **Permanently disable UPK2** - This will permanently disable FlashLock/UPK2 from being able to be matched by the device. If UEK2 is enabled and selected for programming, then it cannot be changed.
- **Permanently disable SmartDebug access control and reading temperature and voltage sensor** - This will permanently disable SmartDebug access control for user debug and active probes, live probes and, sNVM along with the ability to read the temperature and voltage sensor.
- **Permanently disable Debug Pass Key (DPK)** - This will permanently disable the FlashLock/DPK from being able to be matched by the device. If DPK was programmed, then it can no longer be used for SmartDebug access.
- **Permanently write-protect Fabric** - This will make the Fabric One-Time Programmable. Verify of the Fabric will still be possible. Erase/Program of the Fabric is permanently disabled.
- **Permanently disable Microsemi factory test mode access** - This will permanently disable Microsemi factory test mode access. Microsemi will not be able to perform a Failure Analysis on this device.
- **Permanently disable Auto Programming, JTAG and SPI Slave programming interfaces** - This will permanently disable all programming interfaces. The actual JTAG and SPI Slave ports are disabled and you



cannot access the device for any operations including reading the IDCODE of the device. The device will become One-Time Programmable and there will be no way to Erase/Program/Verify the device.

The summary window displays the summary of the current configuration set in Permanent Locks page. The summary can be exported to a file and is recommended to keep a record of the settings configured. It is important to review the summary carefully and ensure the settings and behaviors are as expected since they cannot be changed once the device is programmed.

## Remove Permanent Locks

You can remove the Permanent Lock settings by either right-clicking on the tool in the Design Tree or by clicking the button in the UI.

When selected removes all the Permanent Locks selected and restores to initial security settings configured in Configure Security tool. This option is highlighted only when at least one of the Permanent Locks is enabled.

### See Also

[Configure Security](#)

[Tcl command for Permanent Locks](#)

[remove\\_permanent\\_locks](#)

## Configure Bitstream

Right-click [Generate Bitstream](#) in the Design Flow window and choose [Configure Options](#) to open the Configure Bitstream dialog box.

The Configure Bitstream dialog box enables you to select which components you wish to program. Only features that have been added to your design are available for programming.

If the design includes uPROM, it will be included in the Fabric.

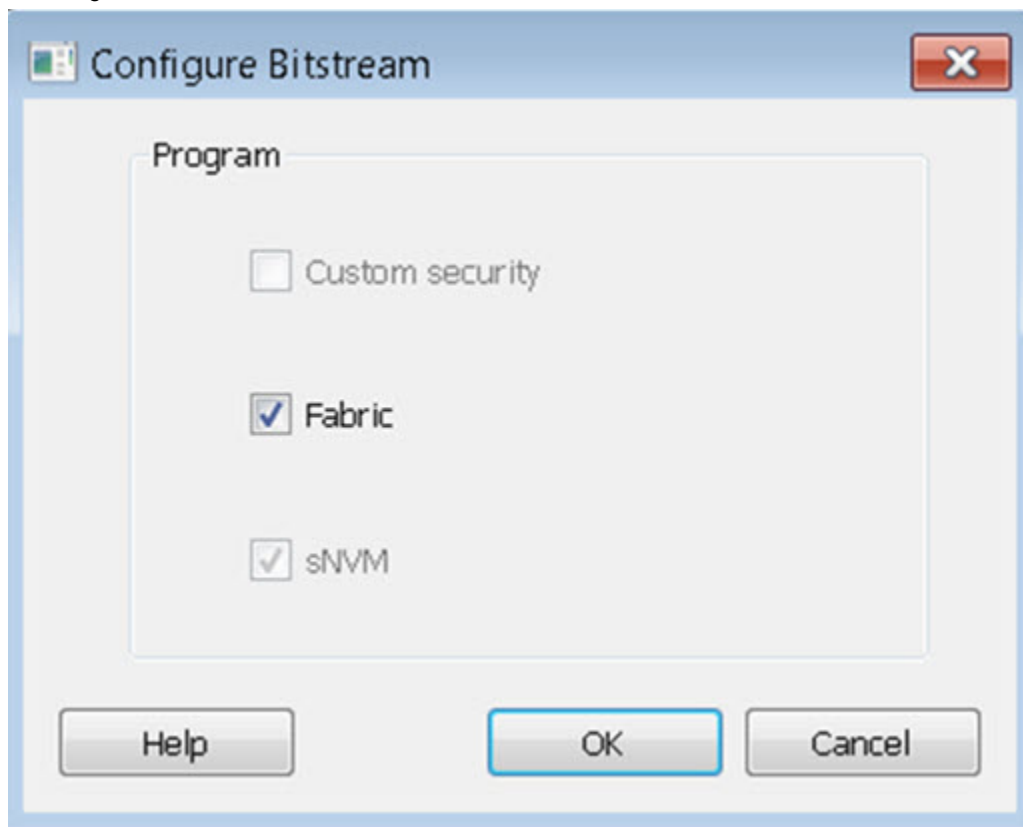


Figure 87 · Configure Bitstream Dialog Box - PolarFire



**Notes:**

- Custom security is enabled if security was configured.
- All available features are selected by default.
- sNVM is always programmed with Fabric.

**See Also**

**Note:** "Generate Bitstream " on page 128

## Generate Bitstream

Generates the bitstream for use with the [Run PROGRAM Action](#) tool.

The tool incorporates the Fabric design, **sNVM** configuration and custom security settings (if configured) to generate the bitstream file. You need to [configure the bitstream](#) before you generate the bitstream. Otherwise, default settings with all available features included will be used. Right-click [Generate Bitstream](#) and choose [Configure Options](#) to open the Configure Bitstream dialog box to select which components you wish to program. Only features that have been added to your design are available for programming.

If the design includes uPROM, it will be included in the Fabric.

Modifications to the Fabric design, **sNVM** configuration, or security settings will invalidate this tool and require regeneration of the bitstream file.

The Fabric programming data will only be regenerated if you make changes to the Fabric design, such as in the Create Design, Create Constraints and Implement Design sections of the Design Flow window.

When the process is complete a green check appears next to the operation in the Design Flow window (as shown in the figure below) and information messages appear in the Log window.

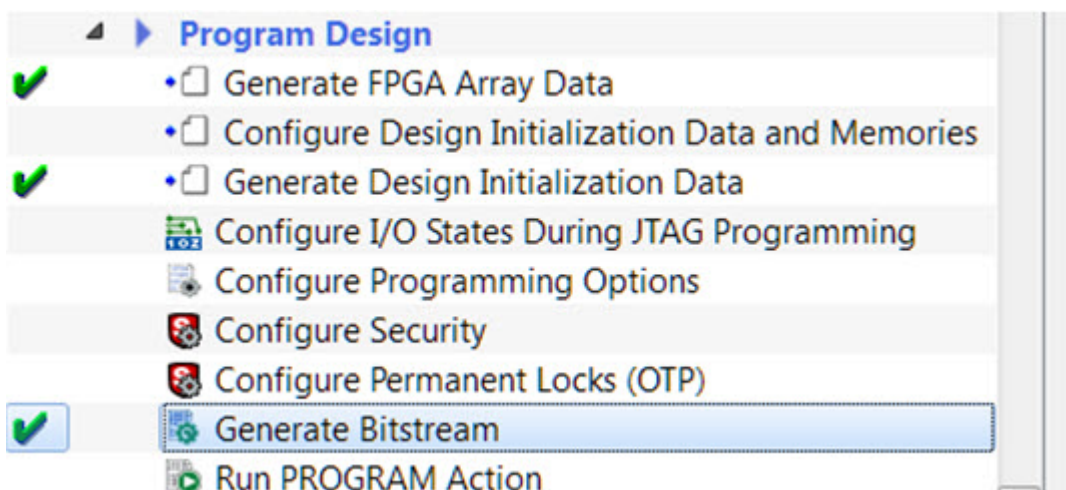


Figure 88 · Generate Bitstream (Complete)

**See also**

[Configure Bitstream Dialog Box](#)

## Run Programming Device Actions

If you have a device programmer connected, you can double-click [Run PROGRAM Action](#) to execute your programming in batch mode with default settings.

If your programmer is not connected, or if your default settings are invalid, the Reports view lists the error(s).

Right-click [Run PROGRAM Action](#) and choose [Configure Action/Procedures](#) to open the [Select Action and Procedures dialog box](#).

Programming File Actions

Libero SoC enables you to program security settings, FPGA Array, and **sNVM** features.

*Note:* If the design includes UPROM, it will be included in the Fabric.

You can program these features separately using different programming files or you can combine them into one programming file.

In the Design Flow window, expand *Program Design*, click *Run PROGRAM Action*, and right-click *Configure Actions/Procedures*.

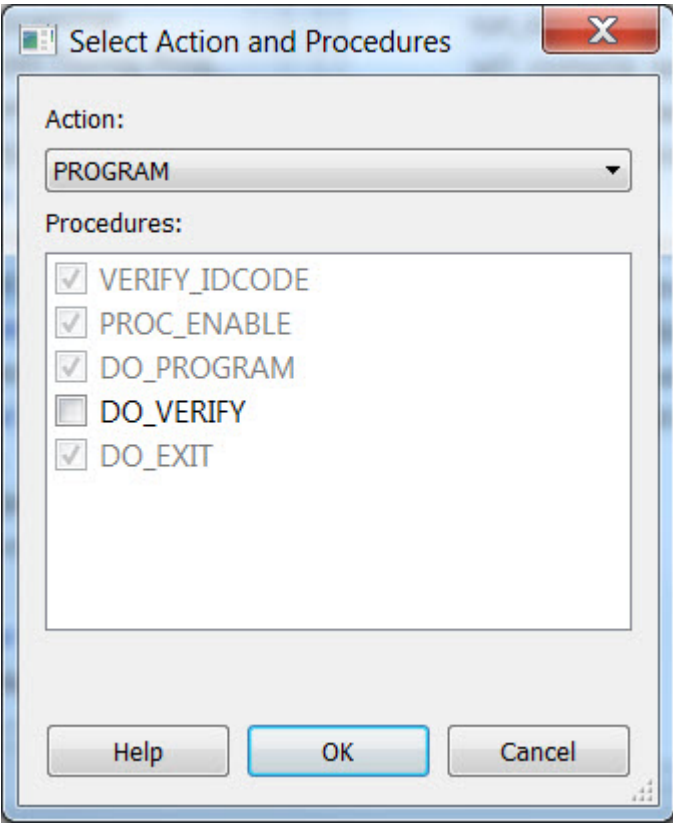


Figure 89 · Select Actions and Procedures

Left-click on the *Action:* picklist to select from the following actions:

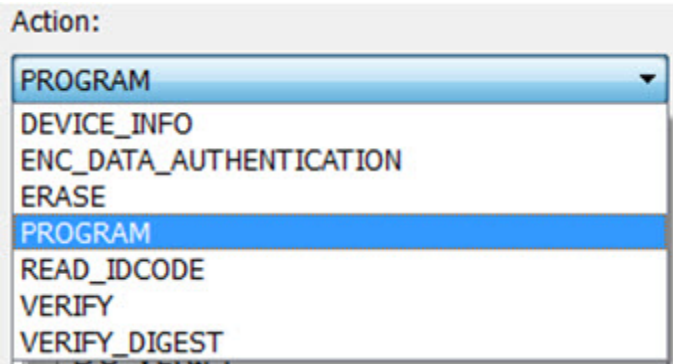


Figure 90 · Action Choices

The following table lists programming file actions and supported procedures.

Table 1 · Programming File Actions and Supported Procedures

Action	Procedures
DEVICE_INFO	VERIFY_IDCODE DO_DEVICE_INFO DO_EXIT
ENC_DATA_AUTHENTICATION	VERIFY_IDCODE DO_AUTHENTICATION DO_EXIT
ERASE	VERIFY_IDCODE PROC_ENABLE DO_ERASE DO_EXIT
PROGRAM	VERIFY_IDCODE PROC_ENABLE DO_PROGRAM DO_VERIFY DO_EXIT
READ_IDCODE	VERIFY_IDCODE PRINT_IDCODE DO_EXIT
VERIFY	VERIFY_IDCODE PROC_ENABLE DO_VERIFY DO_EXIT
VERIFY_DIGEST	VERIFY_IDCODE PROC_ENABLE DO_VERIFY_DIGEST DO_EXIT

The table below lists programming file actions and descriptions.

Table 2 · Programming File Actions

Action	Description
PROGRAM	Programs all selected family features: FPGA Array, targeted <b>sNVM</b> clients, and security settings.
ERASE	Erases the selected family features: FPGA Array and Security settings.
VERIFY_DIGEST	Calculates the digests for the components (Custom Security, Fabric, or <b>sNVM</b> ) included in the bitstream and compares them against the programmed values.
VERIFY	Verifies all selected family features: FPGA Array, targeted <b>sNVM</b> clients, and security settings.
ENC_DATA_AUTHENTICATION	Encrypted bitstream authentication data.
READ_IDCODE	Reads the device ID code from the device.

Action	Description
DEVICE_INFO	Displays the IDCODE, the design name, the checksum, and device security settings and programming environment information programmed into the device.

## Options Available in Programming Actions

The table below shows the options available for specific programming actions.

Table 3 - Programming File Actions - Options

Action	Option and Description
PROGRAM	DO_VERIFY - Enables or disables programming verification
VERIFY_DIGEST	DO_ENABLE_FABRIC - Includes Fabric and Fabric configuration in the digest check
	DO_ENABLE_SNVM - Includes the sNVM in the digest check
	DO_ENABLE_SECURITY - Includes security policy settings and UPK1 security segments in the digest check
	DO_ENABLE_UEK1 - Includes UEK1 in the digest check
	DO_ENABLE_UKS2 - Includes User Key Set 2 (UPK2 and UEK2) security segment in the digest check
	DO_ENABLE_DPK - Includes DPK security segment in the digest check
	DO_ENABLE_SMK - Includes the SMK security segment in the digest check
	DO_ENABLE_USER_PUBLIC_KEY - Includes the User Public Key security segment in the digest check

## Exit Codes (PolarFire)

Error Code	Exit Message	Exit Code	Possible Cause	Possible Solution
	Passed (no error)	0	-	-
0x8002	Failed to disable programming mode  Failed to set programming mode	5	Unstable voltage level  Signal integrity issues on JTAG pins	Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications.

Error Code	Exit Message	Exit Code	Possible Cause	Possible Solution
				Monitor JTAG supply pins during programming; measure JTAG signals for noise or reflection.
0x8032	Device is busy	5	Unstable VDDIx voltage level	Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications.
0x8003	Failed to enter programming mode	5	Unstable voltage level Signal integrity issues on JTAG pins DEVRST_N is tied to LOW	Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications.  Monitor JTAG supply pins during programming; measure JTAG signals for noise or reflection.  Tie DEVRST_N to HIGH prior to programming the device.
0x8004	Failed to verify IDCODE	6	Incorrect programming file Incorrect device in chain Signal integrity issues on JTAG pins	Choose the correct programming file and select the correct device in the chain.  Measure JTAG pins and noise for reflection. If TRST is left floating then add pull-up to pin.  Reduce the length of Ground connection.
0x8005 0x8006 0x8007 0x8008	Failed to verify FPGA Array  Failed to verify Fabric Configuration  Failed to verify Security  Failed to verify sNVM	11	Device is programmed with a different design or the component is blank.  Unstable voltage level.  Signal integrity issues on JTAG pins.	Verify the device is programmed with the correct data/design.  Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications.  Monitor JTAG supply pins during programming; measure JTAG signals for noise or reflection.
0x8013	External digest check via JTAG/SPI Slave is disabled.	-18	External Digest check via JTAG/SPI Slave is disabled.	Need to use a bitstream file which has a valid FlashLock/UPK1 to enable external digest check via JTAG/SPI Slave.
0x8015	FPGA Fabric digest verification: FAIL  Deselect procedure 'DO_ENABLE_FABRIC' to remove this digest check.	-20	FPGA Fabric is either erased or the data has been corrupted or tampered with	If the Fabric is erased, deselect procedure "DO_ENABLE_FABRIC" from action "VERIFY_DIGEST"

Error Code	Exit Message	Exit Code	Possible Cause	Possible Solution
0x8016	sNVM digest verification: FAIL  Deselect procedure 'DO_ENABLE_SNVM' to remove this digest check.	-20	sNVM is either erased or the data has been corrupted or tampered with	If the sNVM is erased, deselect procedure "DO_ENABLE_SNVM" from action "VERIFY_DIGEST"
0x8018	User security policices segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_SECURITY' to remove this digest check.	-20	Security segment is either erased or the data has been corrupted or tampered with	If the security is erased, deselect procedure "DO_ENABLE_SECURITY" from action "VERIFY_DIGEST"
0x8019	UPK1 segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_SECURITY' to remove this digest check.	-20	UPK1 segment is either erased or the data has been corrupted or tampered with	If the UPK1 is erased, deselect procedure "DO_ENABLE_SECURITY" from action "VERIFY_DIGEST"
0x801A	UPK2 segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_UKS2' to remove this digest check.	-20	UPK2 segment is either erased or the data has been corrupted or tampered with	If the UPK2 is erased, deselect procedure "DO_ENABLE_UKS2" from action "VERIFY_DIGEST"
0x801B	Factory row and factory key segment digest verification: FAIL	-20	Factory row and factory key segment have been erased through zeroization or the data has been corrupted or tampered with	
0x801C	Fabric configuration segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_FABRIC' to remove this digest check.	-20	Fabric configuration segment is either erased or has been corrupted or tampered with	If the Fabric configuration is erased, deselect procedure "DO_ENABLE_FABRIC" from action "VERIFY_DIGEST"
0x8052	UEK1 segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_UEK1'	-20	UEK1 segment is either erased or the data has been corrupted or tampered with	If the UEK1 is erased, deselect procedure "DO_ENABLE_UEK1" from action "VERIFY_DIGEST"

Error Code	Exit Message	Exit Code	Possible Cause	Possible Solution
	to remove this digest check.			
0x8053	UEK2 segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_UEK2' to remove this digest check.	-20	UEK2 segment is either erased or the data has been corrupted or tampered with	If the UEK2 is erased, deselect procedure "DO_ENABLE_UEK2" from action "VERIFY_DIGEST"
0x8054	DPK segment digest verification: FAIL  Deselect procedure 'DO_ENABLE_DPK' to remove this digest check.	-20	DPK segment is either erased or the data has been corrupted or tampered with	If the DPK is erased, deselect procedure "DO_ENABLE_DPK" from action "VERIFY_DIGEST"
0x8057	SMK segment digest verification: FAIL	-20	SMK segment is either erased or the data has been corrupted or tampered with	If the SMK is erased, deselect procedure "DO_ENABLE_SMK" from action "VERIFY_DIGEST"
0x8058	User Public Key segment digest verification: FAIL	-20	User Public Key segment is either erased or the data has been corrupted or tampered with	If the User Public Key is erased, deselect procedure "DO_ENABLE_USER_PUBLIC_KEY" from action "VERIFY_DIGEST"
0x801D	Device security prevented operation	-21	The device is protected with user pass key 1 and the bitstream file does not contain user pass key 1.  User pass key 1 in the bitstream file does not match the device.	Run DEVICE_INFO to view security features that are protected.  Provide a bitstream file with a user pass key 1 that matches the user pass key 1 programmed into the device.
0x801F	Programming Error.  Bitstream or data is corrupted or noisy	-22	Bitstream file has been corrupted or was incorrectly generated.  Unstable voltage level.  Signal integrity issues on JTAG pins.	Regenerate bitstream file  Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications. Monitor JTAG supply pins during programming; measure JTAG signals for noise or reflection.
0x8021	Programming Error.  Invalid/Corrupted encryption key	-23	File contains an encrypted key that does not match the device  File contains user encryption key, but device has not been programmed with the user encryption key	Provide a programming file with an encryption key that matches that on the device  First program security with master programming file, then program with user encryption 1/2 field update programming files



Error Code	Exit Message	Exit Code	Possible Cause	Possible Solution
0x8023	Programming Error. Back level not satisfied	-24	Design version is not higher than the back-level programmed device	Generate a programming file with a design version higher than the back level version
0x8001	Failure to read DSN	-24	Device is in System Controller Suspend Mode  Check board connections	TRSTB should be driven High or disable "System Controller Suspend Mode".
0x8027	Programming Error. Insufficient device capabilities	-26	Device does not support the capabilities specified in programming file	Generate a programming file with the correct capabilities for the target device
0x8029	Programming Error. Incorrect DEVICEID	-27	Incorrect programming file  Incorrect device in chain  Signal integrity issues on JTAG pins	Choose the correct programming file and select the correct device in chain  Measure JTAG pins and noise or reflection. If TRST is left floating, then add pull-up to pin  Reduce the length of ground connection
0x802B	Programming Error. Programming file is out of date, please regenerate.	-28	Programming file version is out of date	Generate programming file with latest version of Libero SoC
0x8030	Programming Error Invalid or inaccessible Device Certificate	-31	FAB_RESET_N is tied to ground	FAB_RESET_N should be tied to HIGH
0x8032 0x8034 0x8036 0x8038	Instruction timed out	-32	Unstable voltage level  Signal integrity issues on JTAG pins	Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications.  Monitor JTAG supply pins during programming; measure JTAG signals for noise or reflection.
0x8010	Failed to unlock user pass key 1	-35	Pass key in file does not match device	Provide a programming file with a pass key that matches pass key programmed into the device.
0x8011	Failed to unlock user pass key 2	-35	Pass key in file does not match device	Provide a programming file with a pass key that matches pass key programmed into the device.
0x804F	Bitstream programming action is disabled	-38	Unstable voltage level  Bitstream programming action has been disabled in Security Policy Manager	Monitor related power supplies that cause the issue during programming; check for transients outside of Microsemi specifications. See your device datasheet for more information on transient specifications.

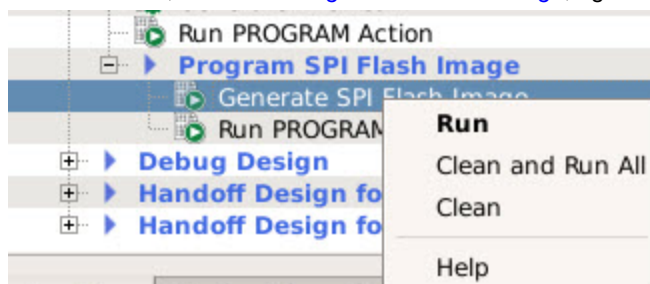
Error Code	Exit Message	Exit Code	Possible Cause	Possible Solution
				Need to use a bitsream file which has a valid FlashLock/UPK1 to enable the bitstream programming action.
0x805B	Error, security must be either programmed on a blank device or with the FPGA Fabric design	-42	Security only bitstream programming on a programmed device	Use this bitstream on a blank device or generate a new bitstream that contains the FPGA Fabric design along with the security

## Program SPI Flash Image

### Generate SPI Flash Image

This tool generates the <design>\_spi\_flash.bin file in the implementation folder.

To run this tool; under the [Program SPI Flash Image](#), right-click [Generate SPI Flash Image](#) and choose [Run](#).



This tool depends on the Configure Design Initialization Data and Memories tool and the Generate Design Initialization Data tool. When running, the tool verifies that the SPI Flash configuration data is saved and valid; and that the SPI Flash initialization client was generated successfully (if required).

### Configure SPI Flash Image Actions and Procedures

If SPI Flash is configured, you can select supported SPI Flash Image actions and procedures in the Select Action and Procedures dialog box. See the following example.

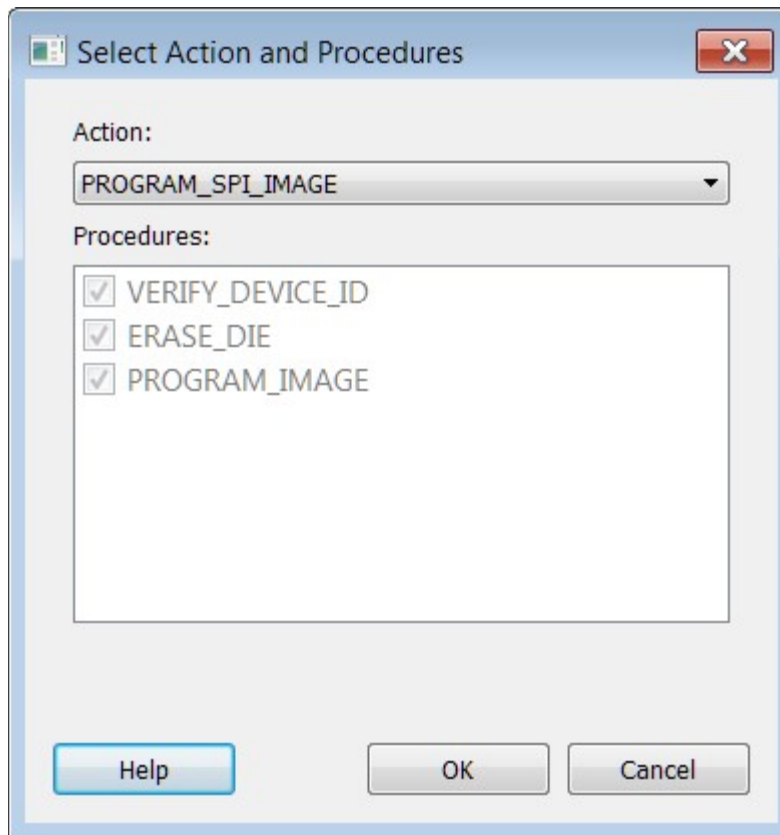


Figure 91 · Select Action and Procedures Dialog Box

The following table lists the actions and procedures for the Run PROGRAM\_SPI\_Flash tool.

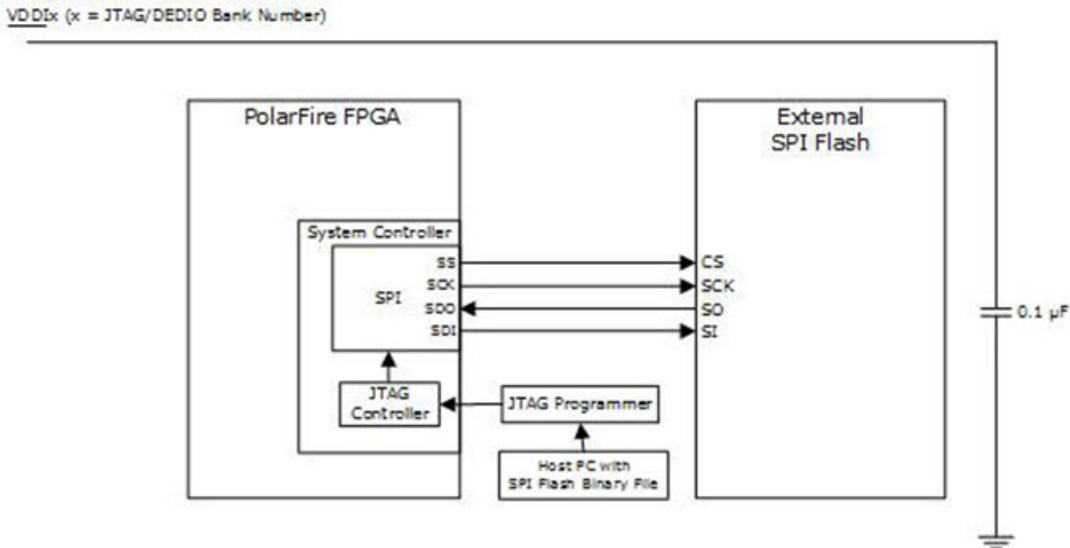
Action	Mandatory Procedures	Description
PROGRAM_SPI_IMAGE	VERIFY_DEVICE_ID ERASE_DIE PROGRAM_IMAGE	This action will erase the entire SPI flash then program the SPI image.
VERIFY_SPI_IMAGE	VERIFY_DEVICE_ID VERIFY_IMAGE	This action verifies the SPI Image on the SPI Flash.
READ_SPI_IMAGE	VERIFY_DEVICE_ID READ_IMAGE	This action reads the SPI Image from the SPI Flash.
ERASE_SPI_FLASH	VERIFY_DEVICE_ID ERASE_DIE	This action erases the entire SPI Flash.

**Note:** If the device ID does not match when running any action, the action will fail.

## Run Programming SPI Flash Actions

This tool allows the user to program the SPI Flash device connected to the PolarFire device through the JTAG programming interface. Currently, only the Micron 1Gb SPI flash is supported, and is included with the Evaluation Kit. This feature minimizes cost by not requiring a mux and external SPI pins on the board for SPI flash programming by another tool. This tool always erases the entire SPI flash prior to programming. Programming starts at address 0 of the SPI flash until the last client. Any gaps in the SPI flash are programmed with all 1's.

**Note:** This version of the programmer **does not support** SPI Flash security. Device security options such as "Hardware Write Protect" should be **disabled** for the External SPI Flash device.



**Note:** The SPI pins are controlled by the Boundary Scan Register one bit at a time.

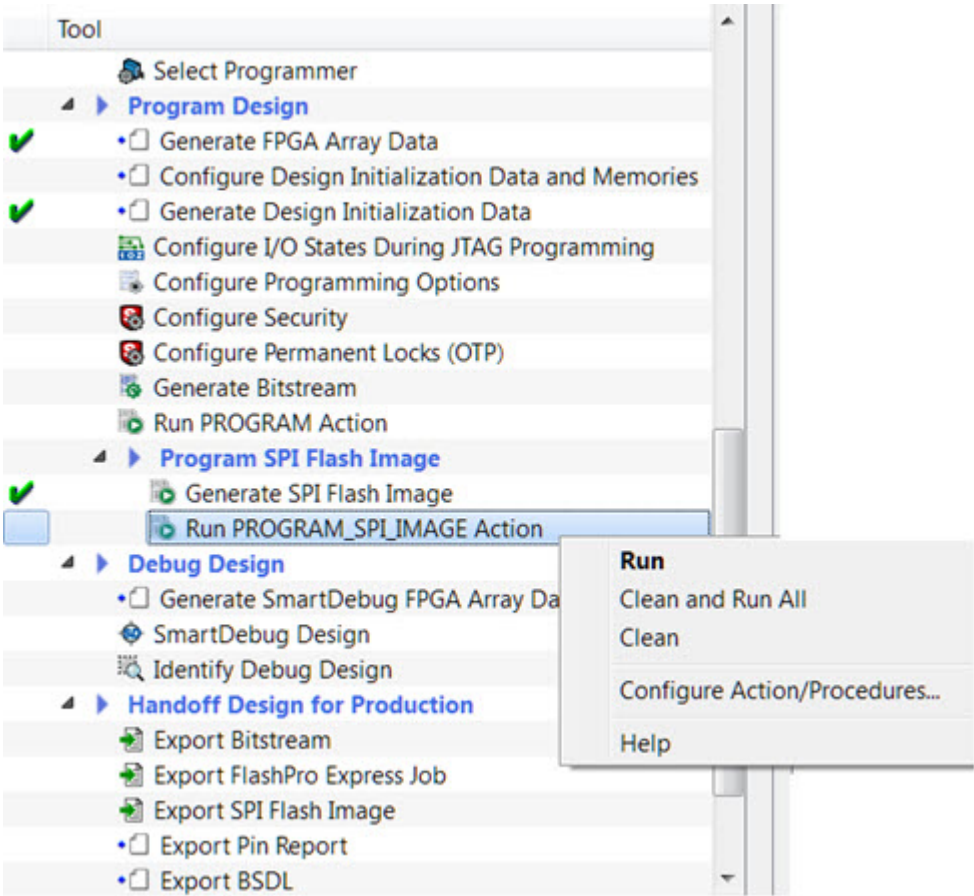


Figure 92 · SPI Flash Programming with PolarFire Device

The following table provides the expectations of programming the SPI flash with a FP5 programmer. Future programmers are planned, and should greatly improve programming times. All times are in hh:mm:ss.

SPI Size	ERASE	PROGRAM	VERIFY/READ	TCK	Programmer
1 MB	3:55	00:00:45	00:10:46	4MHz	FP5
1 MB	3:55	00:00:28	00:10:05	15MHz	FP5
9 MB	3:55	00:06:38	01:19:15	4MHz	FP5
9 MB	3:55	00:04:26	01:08:49	10MHz	FP5
18 MB	3:55	00:09:04	02:32:43	10MHz	FP5
128 MB	3:55	00:58:38	22:07:55	15MHz	FP5

#### Recommendations:

1. Since the verify time is currently not optimized, it is recommended to authenticate the SPI bitstreams with system services for quicker verification.
2. Since this tool erases the SPI flash prior to programming and currently does not support Data Storage clients for user data, it is recommended to program the SPI flash with Libero prior to programming other data on the SPI flash.
3. Since programming time is currently not optimized, it is recommended to not have huge gaps between clients in the SPI flash, since gaps are currently programmed with 1's.

If SPI Flash is configured, you can execute Run PROGRAM\_SPI\_IMAGE Action and select SPI Flash Image actions and procedures.

In the Design Flow window, under Program SPI Flash Image, right-click [Run PROGRAM\\_SPI\\_Image Action](#) and choose [Configure Action/Procedures](#).

**Note:** In this release, SPI Flash programming is supported for MICRON devices only.

See [Configure SPI Flash Image Actions and Procedures](#) for information about supported actions and procedures.

# Debug Design

## Generate SmartDebug FPGA Array Data

The Generate SmartDebug FPGA Array Data tool generates database files used in downstream tools:

- \*.db used for debugging FPGA Fabric in SmartDebug

Double-click [Generate SmartDebug FPGA Array Data](#) or right-click [Generate SmartDebug FPGA Array Data](#) in the Design Flow window and click [Run](#) to generate SmartDebug FPGA Array Data. Before running this tool, the design should have completed the Place and Route step. If not, Libero SoC runs implicitly the upstream tools (Synthesis, Compile Netlist, and Place and Route) before it generates the FPGA SmartDebug Array Data.

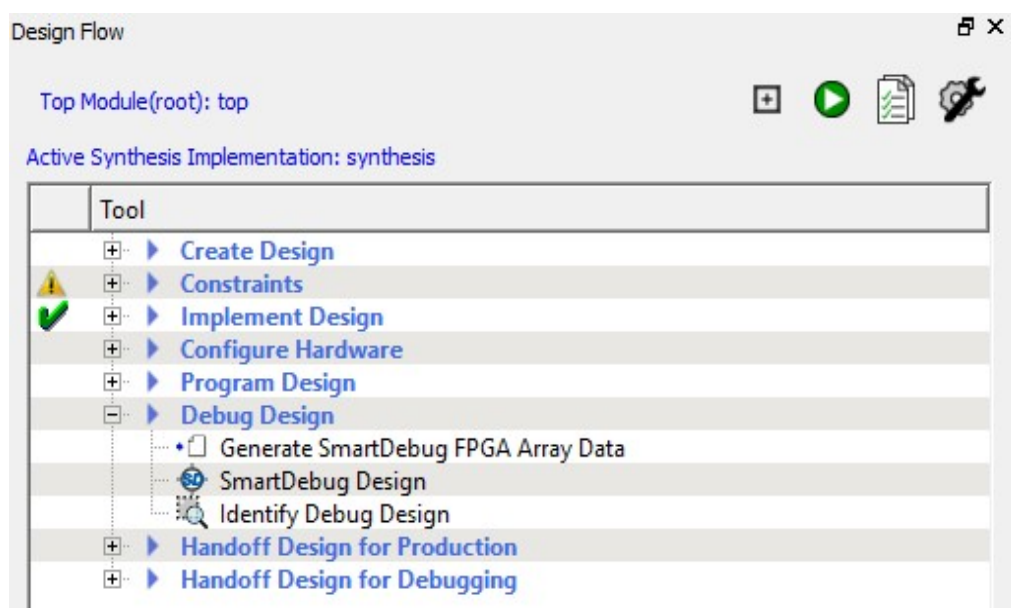


Figure 93 · Generate SmartDebug FPGA Array Data

## SmartDebug

Design debug is a critical phase of FPGA design flow. Microsemi's SmartDebug tool complements design simulation by allowing verification and troubleshooting at the hardware level. SmartDebug can provide access to Microsemi FPGA device's built-in probe logic, which enables designers to check the state of inputs and outputs in real-time without re-layout of the design.

SmartDebug can be run in two modes:

- Integrated mode from the Libero Design Flow
- Standalone mode
- Demo Mode

### Integrated Mode

When run in integrated mode from Libero, SmartDebug can access all design and programming hardware information. No extra setup step is required. In addition, the Probe Insertion feature is available in Debug FPGA Array.

To open SmartDebug in the Libero Design Flow window, expand [Debug Design](#) and double-click [SmartDebug Design](#).

## Standalone Mode

SmartDebug can be installed separately in the setup containing FlashPro Express and Job Manager. This provides a lean installation that includes all the programming and debug tools to be installed in a lab environment for debug. In this mode, SmartDebug is launched outside of the Libero Design Flow. Prior to launch of SmartDebug standalone mode, you must go through SmartDebug project creation and import a Design Debug Data Container (DDC) file, exported from Libero, to access all debug features in the supported devices.

**Note:** In standalone mode, the Probe Insertion feature is not available in FPGA Array Debug, as it requires incremental routing to connect the user net to the specified I/O.

## Demo Mode

Demo mode allows you to experience SmartDebug features (Active Probe, Live Probe, Memory Blocks, Transceiver, Debug sNVM, Debug uPROM) without connecting a board to the system running SmartDebug.

**Note:** SmartDebug demo mode is for demonstration purposes only, and does not provide the functionality of integrated mode or standalone mode.

**Note:** You cannot switch between demo mode and normal mode while SmartDebug is running.

## See Also

[SmartDebug User Guide](#)

## Identify Debug Design

Libero SoC integrates the Identify RTL debugger tool. It enables you to probe and debug your FPGA design directly in the source RTL. Use Identify software when the design behavior after programming is not in accordance with the simulation results.

To open the Identify RTL debugger, in the Design Flow window under Debug Design double-click [Instrument Design](#).

**Identify features:**

- Instrument and debug your FPGA directly from RTL source code.
- Internal design visibility at full speed.
- Incremental iteration - Design changes are made to the device from the Identify environment using incremental compile. You iterate in a fraction of the time it takes route the entire device.
- Debug and display results - You gather only the data you need using unique and complex triggering mechanisms.

You must have both the Identify RTL Debugger and the Identify Instrumentor to run the debugging flow outlined below.

**To use the Identify Instrumentor and Debugger:**

1. Create your source file (as usual) and run pre-synthesis simulation.
2. (Optional) Run through an entire flow (Synthesis - Compile - Place and Route - Generate a Programming File) without starting Identify.
3. Right-click [Synthesize](#) and choose [Open Interactively](#) in Libero SoC to launch Synplify.
4. In Synplify, click [Options > Configure Identify Launch](#) to setup Identify.
5. In Synplify, create an Identify implementation; to do so, click [Project > New Identify Implementation](#).
6. In the Implementations Options dialog, make sure the Implementation Results > Results Directory points to a location under <libero project>\synthesis\, otherwise Libero SoC is unable to detect your resulting **Verilog** Netlist file.



7. From the Instrumentor UI specify the sample clock, the breakpoints, and other signals to probe. Synplify creates a new synthesis implementation. Synthesize the design.
8. In Libero SoC, run Synthesis, Place and Route and Generate a Programming File.  
*Note:* Libero SoC works from the edif netlist of the current active implementation, which is the implementation you created in Synplify for Identify debug.
9. Double-click *Identify Debug Design* in the Design Flow window to launch the Identify Debugger.

The Identify RTL Debugger, Synplify, and FlashPro must be synchronized in order to work properly. See the [Release Notes](#) for more information on which versions of the tools work together.

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# Handoff Design for Production

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## Export Bitstream

Export Bitstream Files enables you to export STAPL, DAT, and SPI programming files.

### *To export a bitstream file*

1. Under Handoff Design for Production, double-click [Export Bitstream](#). The Export Bitstream dialog box opens. The dialog box options depend on your [Custom Security](#) settings and **Permanent Locks for Production settings**:
  - [Export Bitstream tool when the device is configured with Bitstream Encryption with Default key option in the Configure Security tool](#)
  - [Export Bitstream tool when the device is configured with Custom Security options in the Configure Security tool](#)
  - [Export Bitstream tool when the device is configured with Permanent Locks for Production tool](#)
2. Choose your options, such as [DAT file](#) if you wish to include support for Embedded ISP, or [SPI file](#) if you need support for IAP.
3. **Choose the Zeroization Action that you want to use to reprogram the device. *Note:* Zeroization Action is not supported for XT and ES devices.**
4. Select to include the bitstream components, **Bypass Back Level protection option for Recovery/Golden Bitstream** and Export Pass Keys in Plaintext.
5. Enter your [Bitstream file name](#) and click **OK** to export the selected bitstream files.

### **See Also**

[Digest File](#)

### **Export Bitstream tool when the device is configured with Bitstream Encryption with Default Key in the Configure Security tool**

See the [Export Bitstream](#) topic for more information on exporting your bitstream.

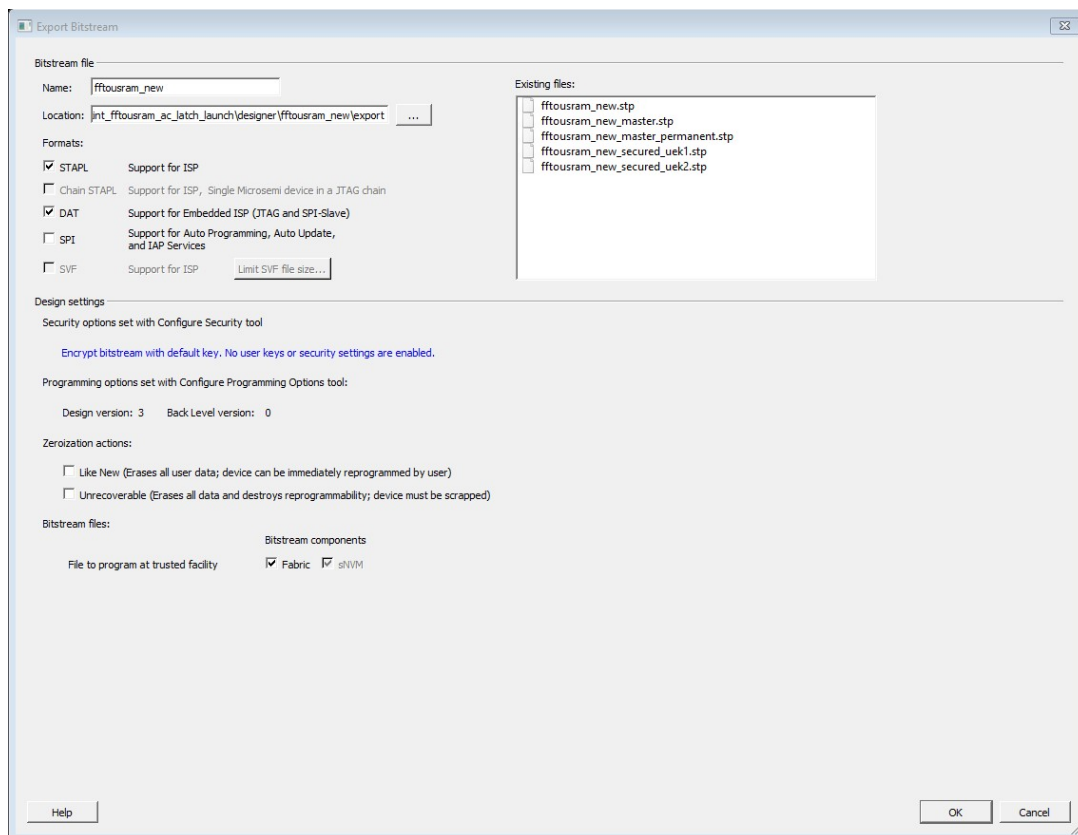


Figure 94 · Export Bitstream Dialog Box with Default Key

**Bitstream file name** - Sets the name of your bitstream file. **The default name is the design name.**

**Existing files** - Lists bitstream files you created already.

**Formats** - Select the Bitstream File format you want to export:

- STAPL file
- DAT file
- SPI file

STAPL and DAT file formats are the default file formats.

**Security options set with Configure Security tool**- Provides a brief description of current security options.

**Programming Options set with Configure Programming Options tool**- Displays the Design version and Back Level version set in the Configure Programming Options tool. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for Back Level version.

**Zeroization Actions** – Select the **Like New** checkbox to erase all user data to make the device like new and reprogram the device immediately, or select the **Unrecoverable** checkbox to erase all data and destroy reprogrammability (in this case, the device must be scrapped).

**Bitstream files**– Lists all the bitstream files that will be exported.

**File to program at trusted facility** – Click to include Fabric **sNVM** into the bitstream files to be programmed at a trusted facility. **If the Fabric Bitstream component is programmed, the sNVM Bitstream component is enabled by default.**

**Note:** sNVM must be programmed with Fabric.

## Export Bitstream tool when the device is configured with Custom Security option in the Configure Securitytool

**Note:** If Permanent Locks for Production are configured along with Custom Security settings, Export Bitstream Security options are set with Configure Permanent Lock for Production tool. Otherwise, they

are set with the **Configure Security tool**. The **Permanent Lock Security settings** can be removed by either right-clicking on the tool in the **Design Tree** or by clicking the [Remove Permanent Locks](#) button in the UI. See the [Export Bitstream](#) topic for information on exporting your bitstream.

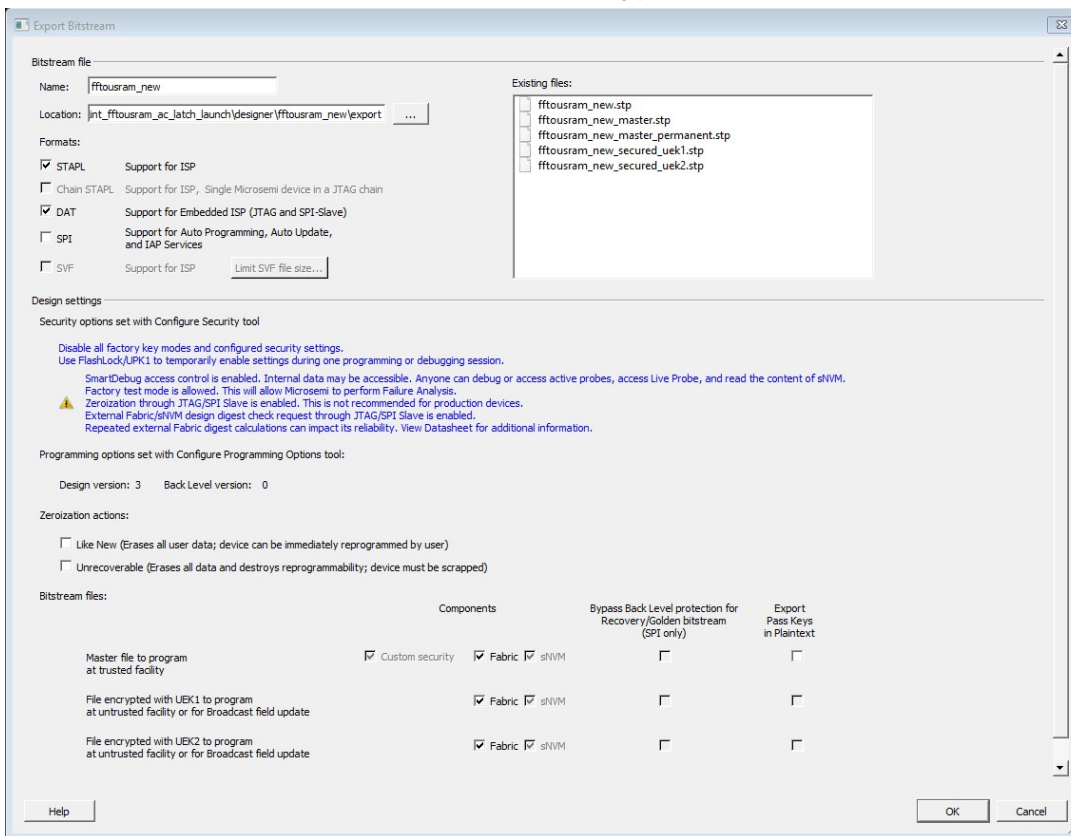


Figure 95 · Export Bitstream Dialog Box with Custom Security Options set with Configure Security Tool

**Bitstream file** - Sets the name of your bitstream file. **The default name is the design name.**

**Existing files:** - Lists bitstream files you created already.

**Formats:**

Select the Bitstream file format you want to export:

- STAPL file
- DAT file
- SPI file

STAPL and DAT file formats are the default file formats to be exported.

**Security options set with Configure Security tool**- Provides a brief description of the current Security settings.

**Programming Options set with Configure Programming Options tool**- Displays the Design version and Back Level version set in the Configure Programming Options tool. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for Back Level version.

**Zeroization Actions** – Select the **Like New** checkbox to erase all user data to make the device like new and reprogram the device immediately, or select the **Unrecoverable** checkbox to erase all data and destroy reprogrammability (in this case, the device must be scrapped).

**Bypass Back Level protection for Recovery/Golden bitstream**- If Back Level protection is enabled in the Configure Security tool, you can bypass the back level protection for SPI bitstreams to prevent Programming Recovery failures.

The following examples show the usage of Bypass Back Level Protection.

**Example 1 – Fails without Bypass Back Level Protection**

Step	Bitstream	Action	Result	Design version	Back Level version	Device Back Level version
1	Golden/Recovery	Auto Programming	Pass	2	1	1
2	IAP/Update Bitstream	Auto Update/IAP	Pass	3	2	2
3	IAP/Update Bitstream	Auto Update/IAP	Fail, Attempt Programming Recovery	4	N/A	2

In the above example, the device will have Back Level version 2 after step 2. If you attempt to program with bitstream in step 3, it will fail. If the device attempts to reprogram, it will initiate Programming Recovery with the Golden/Recovery bitstream. Since the Golden/Recovery Bitstream has Design version 2, which is less than or equal to the Back Level version in the device, it will fail. If the Bypass Back Level version option is selected, this back level protection check will be bypassed for the Golden/Recovery Bitstream only and it will succeed.

*Example 2 – Does not require Bypass Back Level Protection*

Step	Bitstream	Action	Result	Design version	Back Level version	Device Back Level version
1	Golden/Recovery	Auto Programming	Pass	2	1	1
2	IAP/Update Bitstream	Auto Update/IAP	Pass	3	1	1
3	IAP/Update Bitstream	Auto Update/IAP	Fail, Attempt Programming Recovery	4	N/A	1

In this example, the device will have Back Level version 1 after step 2. If you attempt to program with bitstream in step 3, it will succeed since the Golden/Recovery Design version is greater than the Back Level version on the device.

*Example 3 – Requires Bypass Back Level Protection*

Step	Bitstream	Action	Result	Design version	Back Level version	Device Back Level version
1	Golden/Recovery	Auto Programming	Pass	1	1	1
2	IAP/Update Bitstream	Auto Update/IAP	Pass	2	1	1
3	IAP/Update Bitstream	Auto Update/IAP	Fail, Attempt Programming Recovery	3	N/A	1

In this example, the device will have Back Level version 1 after step 2. If you attempt to program with bitstream in step 3, it will fail. If the device attempts to reprogram, it will initiate Programming Recovery with the Golden/Recovery bitstream. Since the Golden/Recovery Bitstream has Design version 1, which is less than or

equal to the Back Level version in the device, it will fail. If the Bypass Back Level version option is selected, this back level protection check will be bypassed for the Golden/Recovery Bitstream only and it will succeed.

[Bitstream files](#) – Lists all the bitstream files that will be exported.

**Note:** Refer to [Export Pass Keys for Plaintext](#) to check the availability of Export Pass keys for Plaintext option for the following Bitstream files.

[Master file to program at trusted facility](#) – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Bypass Back Level protection for Recovery/Golden bitstream (this option is available only if Back Level protection is enabled in SPM and SPI file format is selected).
- Export Pass Keys in Plaintext into the bitstream files to be programmed at a trusted facility.

**Note:** Notes

1. Custom Security is always programmed in the Master file.
2. Security-only programming must be performed only on erased or new devices. If performed on a device with fabric programmed, the fabric will be disabled after performing security-only programming. You must reprogram the fabric to re-enable it.

[File encrypted with UEK1 to program at untrusted facility or for Broadcast field update](#) – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Bypass Back Level protection for Recovery/Golden bitstream (this option is available only if Back Level protection is enabled in SPM and SPI file format is selected).
- Export Pass Keys in Plaintext into the bitstream files to be programmed.

[File encrypted with UEK2 to program at untrusted facility or for Broadcast field update](#) - Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Bypass Back Level protection for Recovery/Golden bitstream (this option is available only if Back Level protection is enabled in SPM and SPI file format is selected).
- Export Pass Keys in Plaintext into the bitstream files to be programmed.

**Note:** If sNVM/Fabric is One Time Programmable, it is precluded from bitstream encrypted with UEK1/2.

## Export Bitstream tool when the device is configured with Permanent Locks for Production tool

**Note:** If Permanent Locks for Production are configured along with Custom Security settings, Export Bitstream Security options are set with the Configure Permanent Lock for Production tool. Otherwise, they are set with the Configure Security tool. The Permanent Lock Security settings can be removed by either right-clicking on the tool in the Design Tree or by clicking the [Remove Permanent Locks](#) button in the UI.

See the [Export Bitstream](#) topic for information on exporting your bitstream.

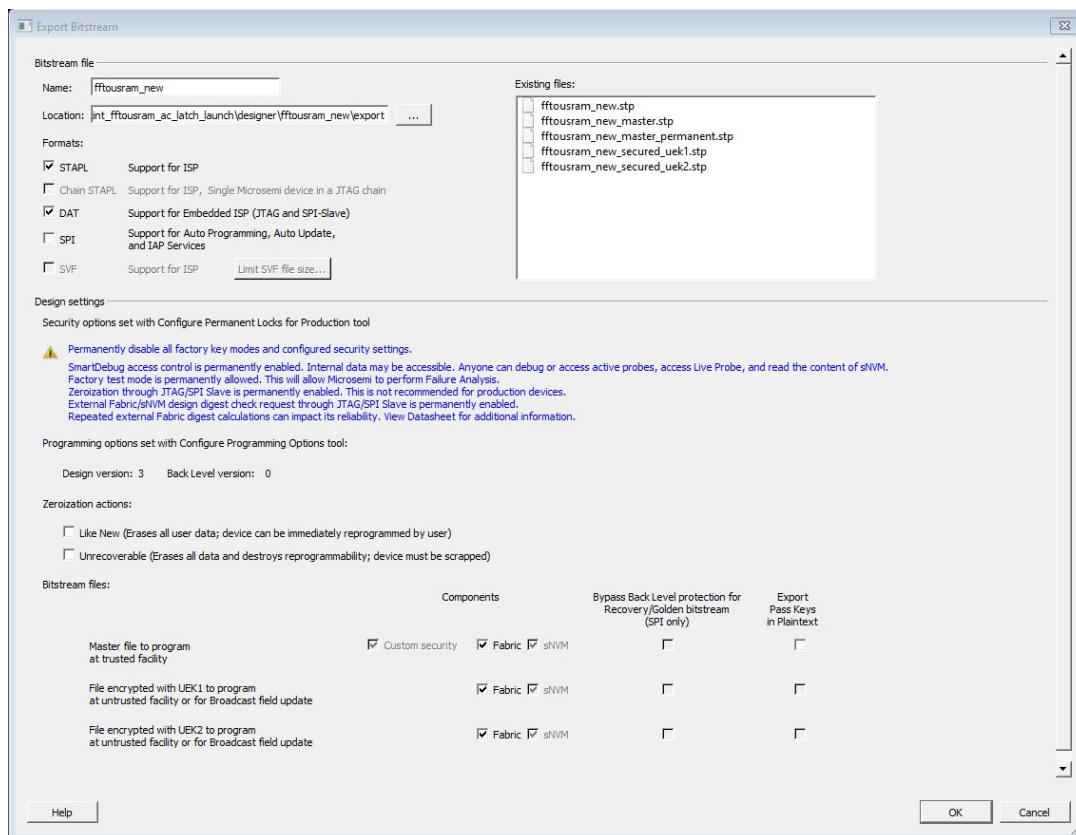


Figure 96 · Export Bitstream Dialog Box with Security Options set with Configure Permanent Locks for Production Tool

**Bitstream file** - Sets the name of your bitstream file. The prefix varies depending on the name of your top-level design.

**Existing files:** Lists bitstream files you have created.

**Formats:**

Select the Bitstream file format you want to export:

- STAPL file
- DAT file
- SPI file

STAPL and DAT file formats are the default file formats to be exported. These are the required formats for IHP (In House Programming).

**Security options** - Provides a brief description about the current Security settings.

**Programming Options set with Configure Programming Options** - Displays the Design version and Back Level version set in the Configure Programming Options. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for Back Level version.

**Zeroization Actions** – Select the **Like New** checkbox to erase all user data to make the device like new and reprogram the device immediately, or select the **Unrecoverable** checkbox to erase all data and destroy reprogrammability (in this case, the device must be scrapped).

**Bypass Back Level protection for Recovery/Golden bitstream** - If Back Level protection is enabled in the Configure Security tool, you can bypass the back level protection for SPI bitstreams to prevent Programming Recovery failures.

The following examples show the usage of Bypass Back Level Protection.

**Example 1 – Fails without Bypass Back Level Protection**



Step	Bitstream	Action	Result	Design version	Back Level version	Device Back Level version
1	Golden/Recovery	Auto Programming	Pass	2	1	1
2	IAP/Update Bitstream	Auto Update/IAP	Pass	3	2	2
3	IAP/Update Bitstream	Auto Update/IAP	Fail, Attempt Programming Recovery	4	N/A	2

In the above example, the device will have Back Level version 2 after step 2. If you attempt to program with bitstream in step 3, it will fail. If the device attempts to reprogram, it will initiate Programming Recovery with the Golden/Recovery bitstream. Since the Golden/Recovery Bitstream has Design version 2, which is less than or equal to the Back Level version in the device, it will fail. If the Bypass Back Level version option is selected, this back level protection check will be bypassed for the Golden/Recovery Bitstream only and it will succeed.

*Example 2 – Does not require Bypass Back Level Protection*

Step	Bitstream	Action	Result	Design version	Back Level version	Device Back Level version
1	Golden/Recovery	Auto Programming	Pass	2	1	1
2	IAP/Update Bitstream	Auto Update/IAP	Pass	3	1	1
3	IAP/Update Bitstream	Auto Update/IAP	Fail, Attempt Programming Recovery	4	N/A	1

In this example, the device will have Back Level version 1 after step 2. If you attempt to program with bitstream in step 3, it will succeed, since the Golden/Recovery Design version is greater than the Back Level version on the device.

*Example 3 – Requires Bypass Back Level Protection*

Step	Bitstream	Action	Result	Design version	Back Level version	Device Back Level version
1	Golden/Recovery	Auto Programming	Pass	1	1	1
2	IAP/Update Bitstream	Auto Update/IAP	Pass	2	1	1
3	IAP/Update Bitstream	Auto Update/IAP	Fail, Attempt Programming Recovery	3	N/A	1

In this example, the device will have Back Level version 1 after step 2. If you attempt to program with bitstream in step 3, it will fail. If the device attempts to reprogram, it will initiate Programming Recovery with the Golden/Recovery bitstream. Since the Golden/Recovery Bitstream has Design version 1, which is less than or

equal to the Back Level version in the device, it will fail. If the Bypass Back Level version option is selected, this back level protection check will be bypassed for the Golden/Recovery Bitstream only and it will succeed.

[Bitstream files to be exported](#) – Lists all bitstream files that will be exported.

**Note:** Refer to [Export Pass Keys for Plaintext](#) to check the availability of Export Pass keys for Plaintext option for the following Bitstream files.

[Master file to program at trusted facility](#) – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Bypass Back Level protection for Recovery/Golden bitstream (this option is available only if Back Level protection is enabled in SPM and SPI file format is selected).
- Export Pass Keys in Plaintext into the bitstream files to be programmed at a trusted facility.

**Note: Notes:**

1. Custom Security is always programmed in the Master file.
2. Security-only programming must be performed only on erased or new devices. If performed on device with fabric programmed, the fabric will be disabled after performing security-only programming. You must reprogram the fabric to re-enable it.

**Note:** Depending on the Permanent Locks configured in the Configure Permanent Locks for Production tool, some of the bitstream components for Master file are selected by default and are unavailable for users to change.

[File encrypted with UEK1 to program at untrusted facility or for Broadcast field update](#) – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Bypass Back Level protection for Recovery/Golden bitstream (this option is available only if Back Level protection is enabled in SPM and SPI file format is selected).
- Export Pass Keys in Plaintext into the bitstream files to be programmed.

[File encrypted with UEK2 to program at untrusted facility or for Broadcast field update](#) - Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Bypass Back Level protection for Recovery/Golden bitstream (this option is available only if Back Level protection is enabled in SPM and SPI file format is selected).
- Export Pass Keys in Plaintext into the bitstream files to be programmed.

**Note: If sNVM/Fabric is One Time Programmable, it will be precluded from bitstream encrypted with UEK1/2.**

## Security Programming Files

[Export Bitstream](#) (expand Handoff Design for Production in the Design Flow window) creates the following files:

[<filename>\\_master.\(stp/spi/dat\)](#) - Created when Enable custom security options is specified in the [Security Wizard](#). This is the master programming file; it includes all programming features enabled, User Key Set 1, User Key Set 2 (optionally if specified), and your security policy settings.

[<filename>\\_security\\_only\\_master.\(stp/spi/dat\)](#) – Created when Enable custom security options is specified in the [Security Wizard](#). Master security programming file; includes User Key Set 1, User Key Set 2 (optionally if specified), and your security policy settings.

[<filename>\\_uek1.\(stp/spi/dat\)](#) – Programming file encrypted with User Encryption Key 1 used for field updates; includes all your features for programming except security .

[<filename>\\_uek2.\(stp/spi/dat\)](#) – Programming file encrypted with User Encryption Key 2 used for field updates; includes all your features for programming except security.

## Export FlashPro Express Job

To program the design using standalone FlashPro Express tool on Linux or Windows, the user must export a FlashPro Express Job. The job file will include chain configuration, Programmer Settings and programming files loaded from Programming Connectivity and Interface.

**Note: Export FlashPro Express Job uses Permanent Locks for Production configuration, if Permanent Locks are configured. If Permanent Locks are not configured, it uses Configure Security configuration.**

Use the [Configure Security](#) tool before you export the programming job to add security. The Export FlashPro Express Job dialog box displays the Security Options you have configured through the Configure Security tool or Configure Permanent Locks for Production tool.

The Export FlashPro Express Job dialog box options vary depending on the **Security Settings**.

### Export FlashPro Express Job when the design is configured with Bitstream Encryption with Default Key in the [Configure Security](#) tool

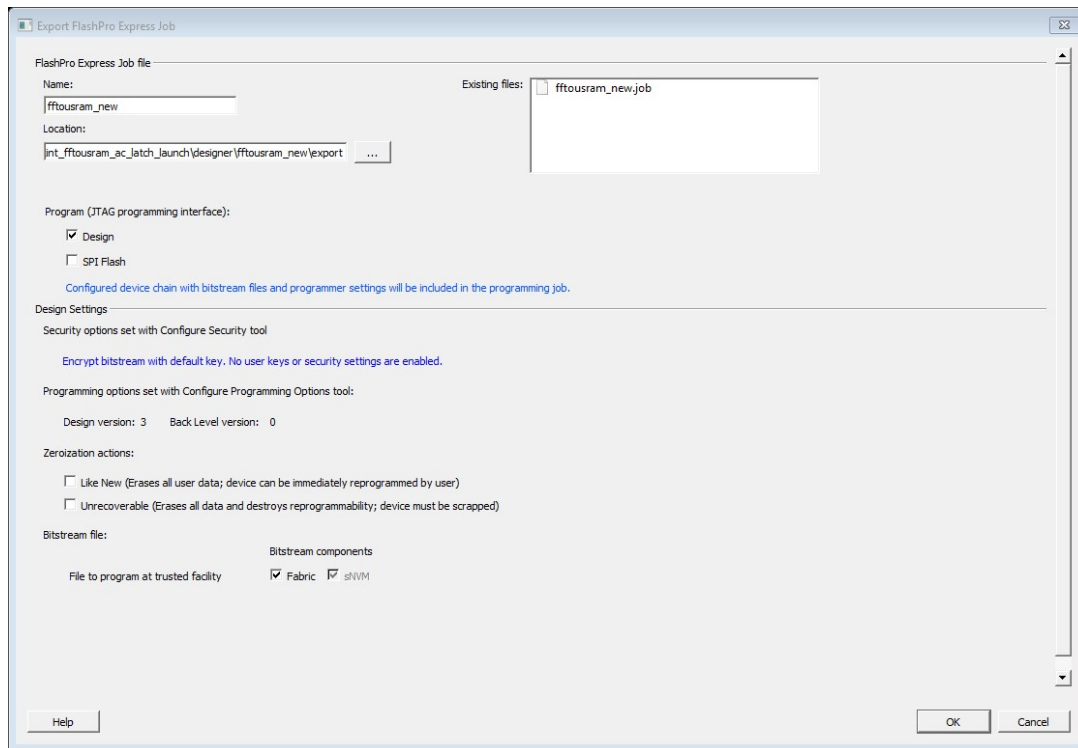


Figure 97 · Export FlashPro Express Job Dialog Box

#### *FlashPro Express Job file*

**Name** - Sets the name of the programming job file. The default name is the design name.

**Location** - Location of the file to be exported.

**Existing files** - Lists any existing programming job files at the selected location.

#### **Program**

Click [Design](#) or [SPI Flash](#) to include the configured device chain with bitstream files and/or SPI flash binary file. JTAG is the default programming interface for PolarFire Devices. SPI Flash option is only available if SPI Flash is configured in [Configure Design Initialization Data and Memories](#) tool. Otherwise it remains grayed out. Info message appears based on the configuration selected.

**Security Settings** - Provides a brief description of current Security settings.

**Programming Options set with Configure Programming Options tool** - Displays the Design version and Back Level version set in the Configure Programming Options tool. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for Back Level version.

**Zeroization Actions** – Click the [Like New](#) option to erase all user data to make the device like new and reprogram the device immediately, or click the [Unrecoverable](#) option to erase all data and destroy reprogrammability (in this case, the device must be scrapped).

**Bitstream Files** - Lists all the available bitstream files, one of which will be included in the programming job for the current target device.

**File to program at trusted facility** -Click to enable programming for Fabric and sNVM bitstream components at a trusted facility. **The Fabric and sNVM must be programmed together.**

## Export FlashPro Express Job when the design is configured with Custom Security options in the [Configure Security](#) tool

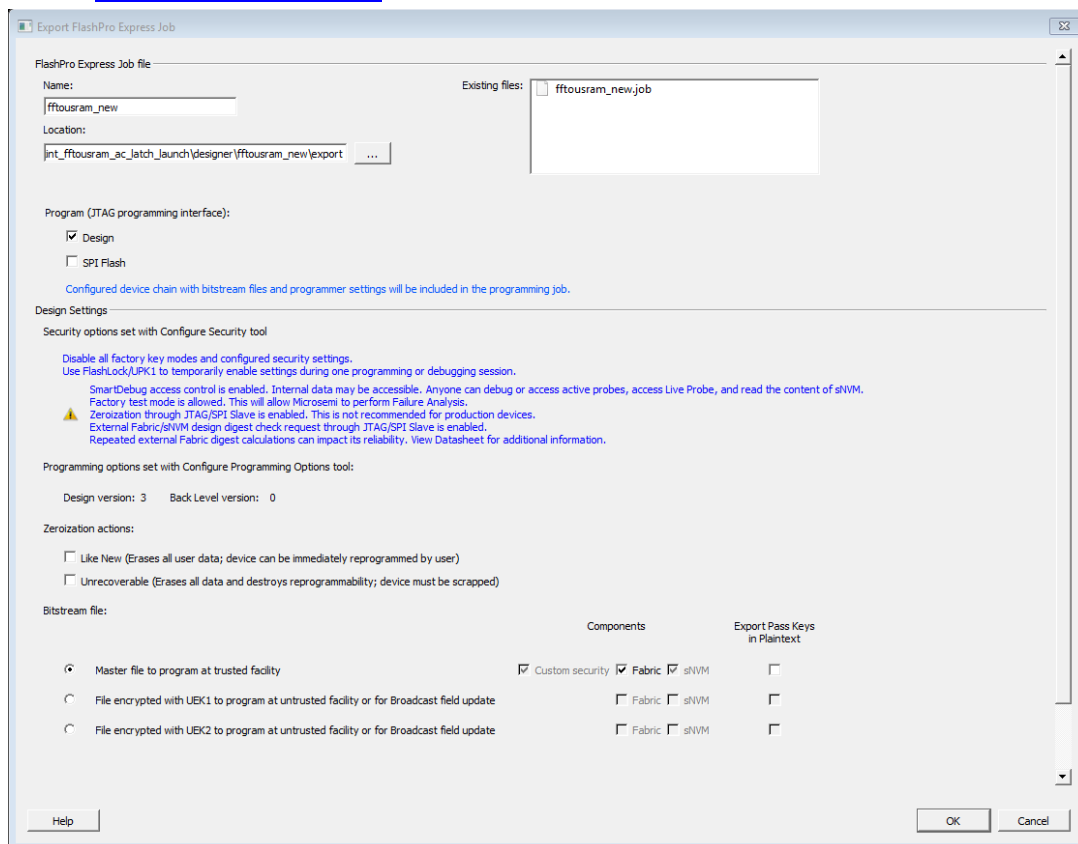


Figure 98 · Export FlashPro Express Job Dialog Box with Custom Security Options

### FlashPro Express Job file

**Name** - Sets the name of your programming job file. **The default name is the design name.**

**Location** - Location of the file to be exported.

**Existing files** - Lists any existing programming job files at the selected location.

### Program

Click [Design](#) or [SPI Flash](#) to include the configured device chain with bitstream files and/or SPI flash binary file for the job. JTAG is the default programming interface for PolarFire Devices. SPI Flash option is only available if SPI Flash is configured in [Configure Design Initialization Data and Memories](#) tool. Otherwise it remains grayed out. Info message appears based on the configuration selected.

**Security Settings** - Provides a brief description of current Security settings.

**Programming Options set with Configure Programming Options tool** - Displays the Design version and Back Level version set in the Configure Programming Options tool. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for Back Level version.

**Zeroization Actions** – Click the [Like New](#) option to erase all user data to make the device like new and reprogram the device immediately, or click the [Unrecoverable](#) option to erase all data and destroy reprogrammability (in this case, the device must be scrapped).

**Bitstream Files** - Lists all the available bitstream files, one of which will be included in the programming job for the current target device.

**Note:** Refer to [Export Pass Keys for Plaintext](#) to check the availability of Export Pass keys for Plaintext option for the following Bitstream files.

**Master file to program at trusted facility** – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.

- Export Pass Keys in Plaintext into the bitstream files to be programmed at a trusted facility.

**Note:** Notes

1. Custom Security is always programmed in the Master file.
2. Security-only programming must be performed only on erased or new devices. If performed on a device with fabric programmed, the fabric will be disabled after performing security-only programming. You must reprogram the fabric to re-enable it.

*File encrypted with UEK1 to program at untrusted facility or for Broadcast field update* – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Export Pass Keys in Plaintext into the bitstream files to be programmed.

*File encrypted with UEK2 to program at untrusted facility or for Broadcast field update* - Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Export Pass Keys in Plaintext into the bitstream files to be programmed.

## Export FlashPro Express Job configured with Permanent Locks in the [Configure Permanent Locks for Production tool](#)

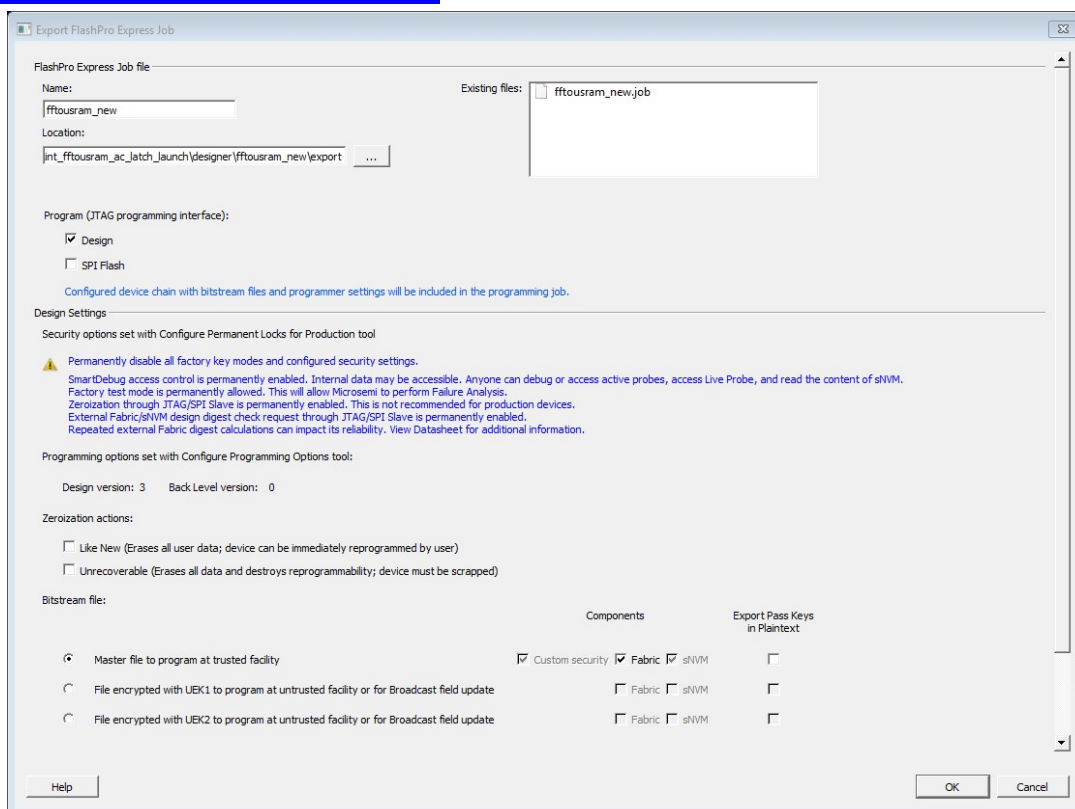


Figure 99 · Export FlashPro Express Job Dialog Box with Permanent Locks for Production Security Options

### [FlashPro Express Job file](#)

**Name** - Sets the name of your programming job file. The default name is the design name.

**Location** - Location of the file to be exported.

**Existing files** - Lists any existing programming job files at the selected location.

### Program

Click [Design](#) or [SPI Flash](#) to include the configured device chain with bitstream files and/or SPI flash binary file in the job. JTAG is the default programming interface for PolarFire Devices. SPI Flash option is only available if SPI Flash is configured in [Configure Design Initialization Data and Memories](#) tool. Otherwise it remains grayed out. Info message appears based on the configuration selected.

[Security Settings](#) - Provides a brief description of current Security settings.

[Programming Options set with Configure Programming Options tool](#) - Displays the Design version and Back Level version set in the Configure Programming Options tool. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for Back Level version.

[Zeroization Actions](#) – Click the [Like New](#) option to erase all user data to make the device like new and reprogram the device immediately, or click the [Unrecoverable](#) option to erase all data and destroy reprogrammability (in this case, the device must be scrapped).

[Bitstream Files](#) - Lists all the available bitstream files, one of which will be included in the programming job for the current target device.

**Note:** Refer to [Export Pass Keys for Plaintext](#) to check the availability of Export Pass keys for Plaintext option for the following Bitstream files.

[Master file to program at trusted facility](#) – Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Export Pass Keys in Plaintext into the bitstream files to be programmed at a trusted facility.

**Note:** Notes

1. Custom Security is always programmed in the Master file.
2. Security-only programming must be performed only on erased or new devices. If performed on a device with fabric programmed, the fabric will be disabled after performing security-only programming. You must reprogram the fabric to re-enable it.
3. Depending on the Permanent Locks configured in Configure Permanent Locks for Production tool, some of the bitstream components for the Master file are selected by default and they are unavailable for users to change.

[File encrypted with UEK1 to program at untrusted facility or for Broadcast field update](#) - Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Export Pass Keys in Plaintext into the bitstream files to be programmed at a trusted facility.

[File encrypted with UEK2 to program at untrusted facility or for Broadcast field update](#) - Click to include:

- Fabric and sNVM. The Fabric and sNVM must be programmed together.
- Export Pass Keys in Plaintext into the bitstream files to be programmed at a trusted facility.

## Prepare Design for Production Programming in FlashPro Express

After you have exported a programming job you can handoff this programming job to the FlashPro Express tool for production programming. To do so:

In FlashPro Express, from the [File](#) menu choose [Create Job Project From a Programming Job](#). You will be prompted to specify the Programming Job location that you just exported from Libero and the location of where to store the Job Project. The Job Project name automatically uses the programming job name and cannot be changed. Click [OK](#) and a new Job Project will be created and opened for production programming.

## Export SPI Flash Image

This tool depends on the “Configure Design Initialization Data and Memories” tool. The SPI Flash configuration can be exported to a binary file here. Use this dialog to export a SPI Flash Image file.

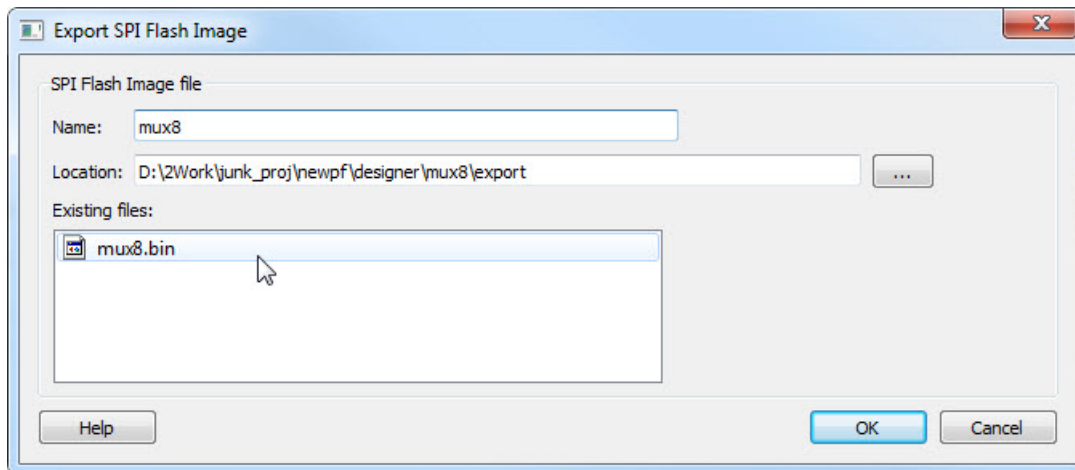


Figure 100 - Export SPI Flash Image

## Name

This is the top level design name by default. Use this field to change the default name. SPI Flash Image files are exported in binary format and have the \*.bin file extension and are named <design\_name>.bin.

## Location

The default location for the exported image file is <project\_folder>\designer\<top\_level\_design>\export. Use the browse button to navigate to and specify a different location for the exported SPI Flash Image file.

## Existing files

Existing SPI Flash Image files are listed.

## See Also

Tcl command "**export\_spiflash\_image**" on page 197

[PolarFire FPGA Programming User Guide](#)

## Export Pin Report

In the Design Flow window, expand *Handoff Design for Production*. Right-click *Export Pin Report* to export a pin report.

The Export Pin Reports dialog box opens. Click *Browse* to navigate to a disk location where you want the pin report to be saved to.

Check the checkbox to make your selections:

- Pin Report sorted by Port Name
- Pin Report sorted by Package Pin Name
- I/O Bank Report
- I/O Register Combining Report

The pin report lists the pins in your device sorted according to your preference: sort by Port Name or Sorted by Package Pin Name. The pin report generates two files:

- <design>\_pinrpt\_name.rpt - Pin report sorted by name.
- <design>\_pinrpt\_number.rpt - Pin report sorted by pin number.

You must select at least one report.



Export Pin Report generates a Bank Report by default; the filename is <design>-bankrpt.rpt. Export Pin Report also generates an I/O Register Combining Report listing the I/Os which have been combined into a Register for better timing performance.

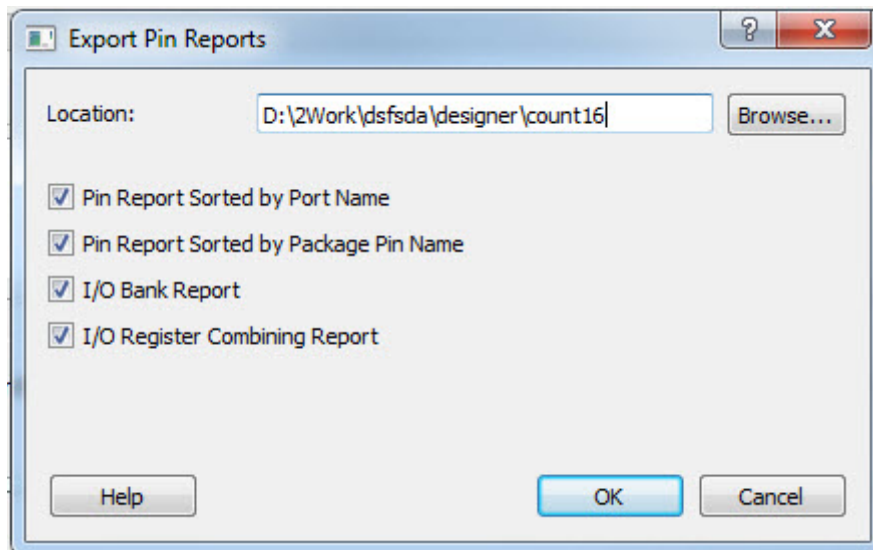


Figure 101 - Export Pin Report Dialog Box

## Export BSDL File

Double-click Export BSDL File (in the Libero SoC Design Flow window, [Handoff Design for Production > Export BSDL File](#)) to generate the BSDL File report to your [Design Report](#).

The BSDL file provides a standard file format for electronics testing using JTAG. It describes the boundary scan device package, pin description and boundary scan cell of the input and output pins. BSDL models are available as downloads for many Microsemi SoC devices.

See the [Microsemi website for more information on BSDL Models](#).

## Export IBIS Model

**Note:** Export Input Output Buffer Information Specification (IBIS) is supported for all the "T" devices of PolarFire Family except the "XT" device.

Export IBIS feature is supported in the following two stages:

- Pre-Layout Flow
- Post-Layout Flow

To export the IBIS Model in the Pre-Layout Flow, the design has to pass until the Synthesis/Compile stage. You need to provide the I/O placement and configuration details in the I/O PDC files to export the resultant IBIS files in Pre-Layout Flow.

To export the IBIS Model in the Post-Layout Flow, the design has to pass until the Place and Route stage. If a design has run through the Place and Route tool, the IBIS model for the Post-Layout Flow will be exported by default.

**Double-click Export IBIS Model (in the Libero SoC Design Flow window, [Handoff Design for Production > Export IBIS Model](#)) to open the Export IBIS Model dialog box.**



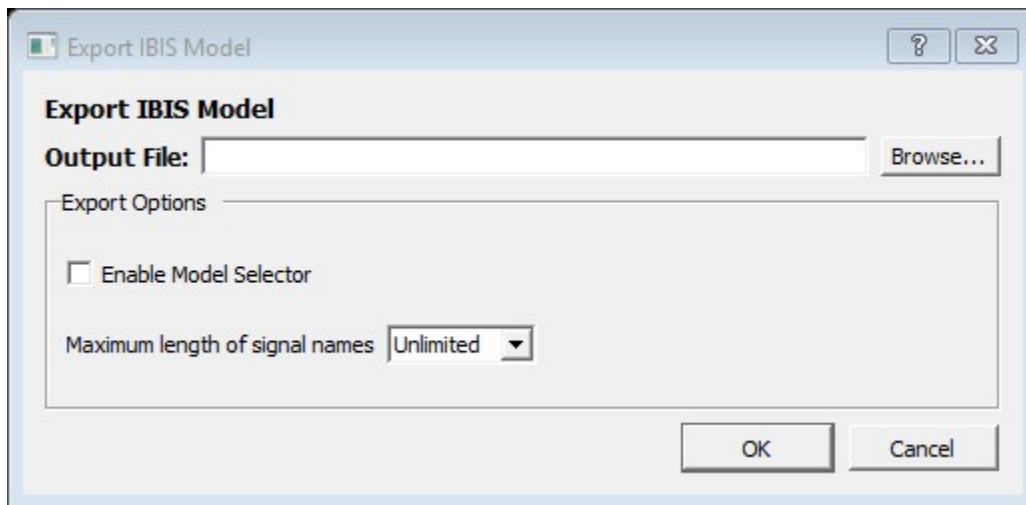


Figure 102 · Export IBIS Model Dialog Box

### Output File:

Click [Browse](#) to specify the location to export the IBIS output file along with the output file name.

### Export Options:

The IBIS report \*.ibs file exported from Libero SoC can optionally support the [Model Selector] keyword as specified in the IBIS [IBIS 5.0 Specifications](#). To generate Model Selector support in the exported IBIS file, check the [Enable Model Selector](#) box in the Export Options. Using this, the user can also optionally limit the maximum signal name to 40 characters.

Click [OK](#) to export the IBIS Model.

The IBIS model report provides an industry-standard file format for recording parameters like driver output impedance, rise/fall time, and input loading, which may then be used by software applications such as Signal Integrity tools or IBIS simulators.


The exported IBIS file has the file extension \*.ibs (named <root>.ibs) and is displayed in the Files tab.

In the [Pin] section of the IBIS \*.ibs file, listed under the model\_name are the Model Selector tag. The IBIS \*.ibs file has a [Model Selector] section that describes the model selector and its list of models. The Model Selector tag in the [Pin] section establishes the relationship between the pin and the [Model Selector].

[Pin]	signal_name	model_name	R_pin	I_pin	C_pin
AE33	PAD_O<27>	LVCMS15_Bank15Group1_asiod	0.75142	5.68346e-009	2.14353e-012
E31	PAD_I<105>	LVCMS25_Bank1Group1_ddrio	0.609967	5.61206e-009	2.47835e-012
A2	PAD_O<33>	LVCMS25_Bank2Group1_ddrio	0.786904	7.52853e-009	2.87418e-012


[Model Selector]  
 LVCMS15\_6mA\_MSIOD  
 LVCMS15\_2mA\_MSIOD  
 LVCMS15\_4mA\_MSIOD



Model Selector for Pin AE33


[Model Selector]  
 LVCMS25\_2mA\_MEDFAST\_DDRIO  
 LVCMS25\_2mA\_SLOW\_DDRIO  
 LVCMS25\_2mA\_MED\_DDRIO  
 LVCMS25\_2mA\_FAST\_DDRIO  
 LVCMS25\_4mA\_MEDFAST\_DDRIO  
 LVCMS25\_4mA\_SLOW\_DDRIO  
 LVCMS25\_4mA\_MED\_DDRIO  
 LVCMS25\_4mA\_FAST\_DDRIO



Model Selector for Pin E31

[Model Selector]  
 LVCMS25\_4mA\_SLOW\_DDRIO  
 LVCMS25\_4mA\_MED\_DDRIO  
 LVCMS25\_4mA\_MEDFAST\_DDRIO  
 LVCMS25\_4mA\_FAST\_DDRIO  
 LVCMS25\_2mA\_SLOW\_DDRIO  
 LVCMS25\_2mA\_MED\_DDRIO  
 LVCMS25\_2mA\_MEDFAST\_DDRIO  
 LVCMS25\_2mA\_FAST\_DDRIO



Model Selector for Pin A2

Figure 103 · Model Selector \*.ibs File

The advantage of Model Selector feature is that you can load the \*.ibs file from Libero SoC into Signal Integrity applications or IBIS simulators and switch the I/O to different models for individual I/Os on-the-fly in the tools. There is no need to go back to the Libero SoC I/O Attribute Editor to change the I/O settings and run Compile to switch to different I/O settings.

See the [Microsemi Website for more information on IBIS Models](#).

---

## Export SmartDebug Data (Libero SoC)

---

Export SmartDebug Data allows the export of SmartDebug Data from Libero to be handed off to the standalone SmartDebug environment.

In the Libero SoC Design Flow window, expand [Handoff Design for Debugging](#), right-click [Export SmartDebug Data](#) and click [Export](#) to open the Export SmartDebug Data dialog box. Specify the design debug data file (\*.ddc) to be exported. This file is also used as one of the ways to create a standalone SmartDebug project.

See the following figure for an example.

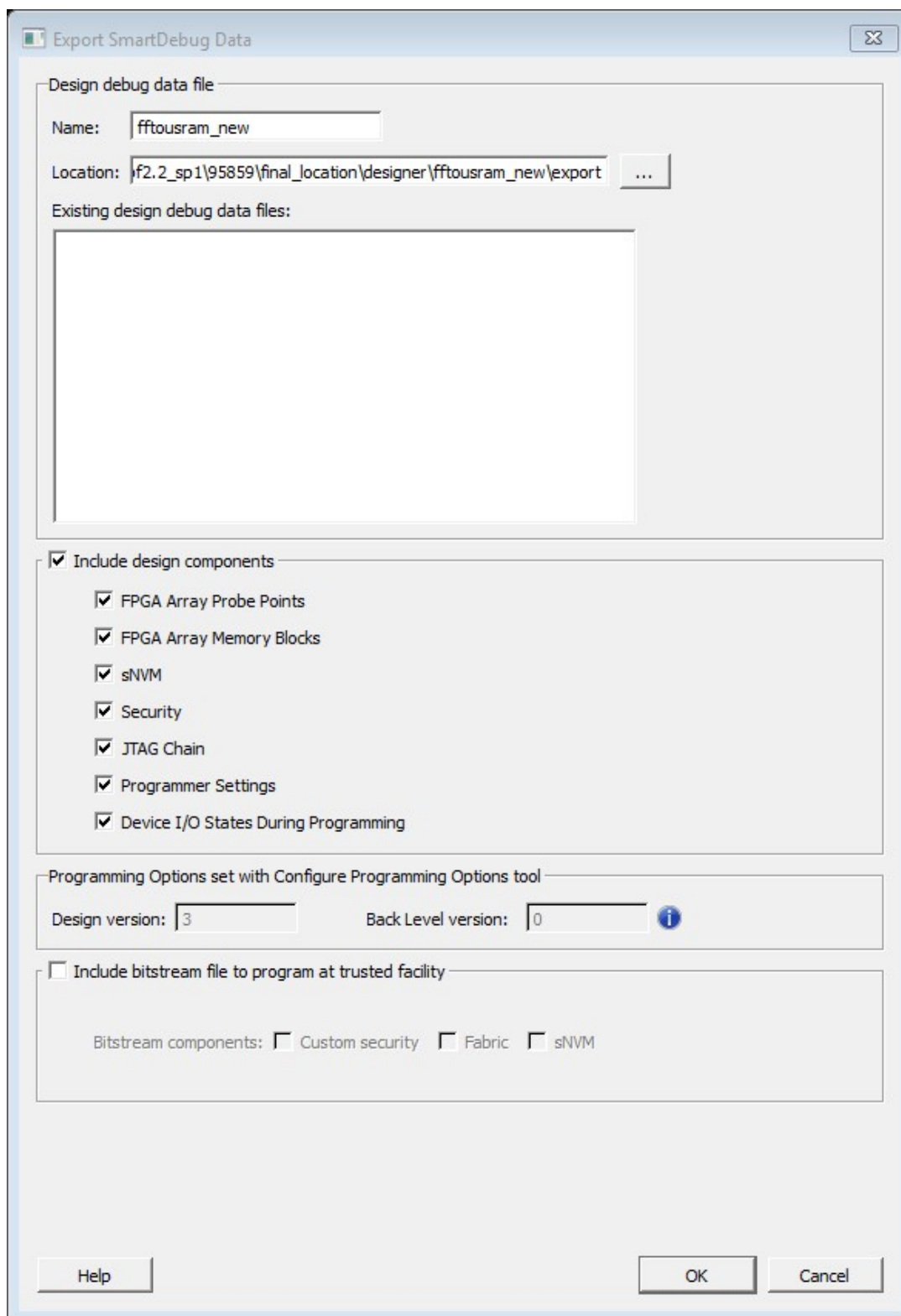


Figure 104 · Export SmartDebug Data Dialog Box

**Note:** SmartDebug data can be exported without connecting the hardware.

*Design debug data file (\*.ddc)*

*Name*

The name of the design.

#### Location

The location of the exported debug file. By default, the \*.ddc file is exported to the <project\_location>/designer/<design>/export folder and has the \*.ddc file extension.

#### Existing Design Debug Data Files

The existing \*.ddc file, if any, in the export folder.

SmartDebug data can be exported after you run Generate FPGA Array Data for the design in the Libero Design Flow. You can also directly export SmartDebug data after running Synthesize on the design. Other tools, such as Place and Route, Generate FPGA Array Data, and so forth) are implicitly run before the Export SmartDebug Data dialog box is displayed.

#### Include design components

A DDC file can contain the following components:

- **FPGA Array Probe Points** – When checked, Libero SoC exports Live and Active probes information (<design>\_probe.db file) into the \*.ddb container file.
- **FPGA Array Memory Blocks** – When checked, Libero SoC exports information about FPGA memories (<design>\_sii\_block.db) into the \*.ddb container file:
  - o names and addresses of the memory blocks instantiated by the design
  - o data formats selected by the user in the design
- **sNVM** – When checked, Libero SoC exports sNVM components.
- **Security** – This contains the security locks, keys, and security policy information needed for debug. This may be default or custom security (<design>.spm file). It is hidden if security is not supported for the device.
- **JTAG Chain** (device chain information configured using Programming Connectivity and Interface in Libero) – When checked, Libero SoC exports chain data including devices, their programming files if loaded, device properties, and so on (<design>.pro file). If JTAG chain is unchecked, the default JTAG chain with Libero design device only is added to the \*.ddc file.
- **Programmer Settings** (<design>.pro file) – If Programmer Settings is unchecked, the default programmer settings are added to the \*.ddc file.
- **Device I/O States During Programming** (<design>.ios file) – This setting is used by some SmartDebug features, for example, for programming **sNVM**. It is NOT used during device programming in SmartDebug; programming files used to program devices already have I/O states data.

In addition, you can include bitstream file information, which can be used for programming the device in standalone SmartDebug.

**Programming Options set with Configure Programming Options tool**– Displays the Design version and Back Level version set in the Configure Programming Options Wizard. They are read only options and cannot be modified.

**Note:** Info and warning messages appear based on the value set for the Back Level version.

#### Include Bitstream file to program at trusted facility

- Bitstream components: Fabric
- Bitstream components: **sNVM**
- Bitstream components: Custom security( this option is only visible if Custom Security Option is selected in Configure Security wizard).

**Note:** If the Fabric Bitstream component is programmed, the sNVM Bitstream component must be programmed and it is selected by default. In this case, sNVM is disabled for the user to unselect. Otherwise, the sNVM component can either be enabled or disabled for programming.

The default location of the DDC file is: <Libero\_Project\_directory>/designer/<design\_name>/export.

The DDC file can be exported to any user-specified location if the location has read and write permission.

# References

## set\_client

This Tcl command specifies the client that will be added to SPI Flash Memory. This command is added to the SPI Flash Memory configuration file that is given as the parameter to the `configure_spiflash` command.

```
set_client \
  -client_name {} \
  -client_type {FILE_SPI | FILE_SPI_GOLDEN | FILE_SPI_UPDATE | FILE_DATA_STORAGE_INTELHEX} \
  -content_type {MEMORY_FILE | STATIC_FILL} \
  -content_file {} \
  -start_address {} \
  -client_size {} \
  -program {0|1}
```

### Arguments

`-client_name`

The name of the client. Maximum of 32 characters, letters or numbers or “-” or “\_”.

`-client_type`

The `-client_type` can be `FILE_SPI`, `FILE_SPI_GOLDEN`, `FILE_SPI_UPDATE` or `FILE_DATA_STORAGE_INTELHEX`.

`FILE_SPI` – SPI Bitstream

`FILE_SPI_GOLDEN` – Recovery/Golden SPI Bitstream

`FILE_SPI_UPDATE` – Auto Update SPI Bitstream; available only if Auto Update is enabled. See [set\\_auto\\_update\\_mode](#).

`FILE_DATA_STORAGE_INTELHEX` - Data Storage client

`-content_type`

The `-content_type` can be `MEMORY_FILE` or `STATIC_FILL`.

`MEMORY_FILE` – `content_file` parameter must be specified. See below.

`STATIC_FILL` – client memory will be filled with 1s; no content memory file

`-content_file`

Absolute or relative path to the content memory file.

`-start_address`

The client start address. Note that some space is reserved for the SPI Flash Memory directory. Note: This is a decimal value of bytes.

`-client_size`

Client's size in bytes. If a content file is specified, the size must be equal to or larger than the file size.

Note: this is a decimal value.

`-program {1}`

Note: Only `program | 1` is supported in this release.

### Examples

The following examples show the `set_client` Tcl command for SPI Flash.

**Absolute path**

```

set_client \
  -client_name {golden} \
  -client_type {FILE_SPI_GOLDEN} \
  -content_type {MEMORY_FILE} \
  -content_file {E:\top_design_ver_1.spi} \
  -start_address {1024} \
  -client_size {9508587} \
  -program {1}

set_client \
  -client_name {ds} \
  -client_type {FILE_DATA_STORAGE_INTELHEX} \
  -content_type {MEMORY_FILE} \
  -content_file {E:\intel_hex.hex} \
  -start_address {9509611} \
  -client_size {128} \
  -program {1}

```

**Relative path**

```

set_client \
  -client_name {golden} \
  -client_type {FILE_SPI_GOLDEN} \
  -content_type {MEMORY_FILE} \
  -content_file {.\..\..\top_design_ver_1.spi} \
  -start_address {1024} \
  -client_size {9508587} \
  -program {1}

set_client \
  -client_name {ds} \
  -client_type {FILE_DATA_STORAGE_INTELHEX} \
  -content_type {MEMORY_FILE} \
  -content_file {.\..\..\intel_hex.hex} \
  -start_address {9509611} \
  -client_size {128} \
  -program {1}

```

**configure\_uprom**

Tcl command; configures uPROM from the specified configuration file.

```
configure_uprom -cfg_file file
```

**Arguments**

-cfg\_file *file*

*file* is a valid configuration file to configure uPROM.

**See Also****Configure uPROM****Sample uPROM Configuration File**

```

set_data_storage_client \
  -client_name {client1_from_elsewhere} \
  -number_of_words 37 \
  -use_for_simulation {0} \
  -content_type {MEMORY_FILE} \
  -memory_file_format {Microsemi-Binary} \
  -memory_file {C:/local_z_folder/work/memory_files/sar_86586_uprom.mem} \
  -base_address 1500

```



```

set_data_storage_client \
  -client_name {large_1} \
  -number_of_words 100 \
  -use_for_simulation {0} \
  -content_type {STATIC_FILL} \
  -base_address 5000

```

## configure\_spiflash

This Tcl command configures SPI Flash Memory from the specified SPI Flash Memory configuration file.

```
configure_spiflash -cfg_file file
```

### Arguments

-cfg\_file *file*

Specify a valid configuration file to configure SPI Flash.

*file* is the SPI Flash Memory configuration file. *file* can be an absolute path to the SPI Flash Memory configuration file or it can be a path relative to a Tcl file that includes the command. After running this command, the new configuration is saved as a project `spiflash.cfg` file.

### See Also

[Configure SPI Flash](#)

### Sample SPI Flash Configuration File

```

set_auto_update_mode {0}
set_manufacturer {Macronix}
set_client \
  -client_name {vzcx} \
  -client_type {FILE_SPI} \
  -content_type {MEMORY_FILE} \
  -content_file {..\..\..\memory files\spi_bitstream.spi} \
  -start_address {2561} \
  -client_size {388} \
  -program {1}
set_client \
  -client_name {golden} \
  -client_type {FILE_SPI_GOLDEN} \
  -content_type {MEMORY_FILE} \
  -content_file {C:\local_z_folder\work\memory files\spi_bitstream.spi} \
  -start_address {1042} \
  -client_size {389} \
  -program {1}
set_client \
  -client_name {INIT_STAGE_3_SPI_CLIENT} \
  -client_type {INIT} \
  -content_type {MEMORY_FILE} \
  -content_file {C:\local_z_folder\work\libero_projects\g5\SNVM_TEST_top_uic.bin} \
  -start_address {4096} \
  -client_size {4124} \
  -program {1}

```

## Archive Project Dialog Box

The Archive Project dialog box enables you to create an archive (\*.zip file) of your existing project and save it at the specified location. This is useful if you want to create a quick zip file of your project. Internally, [Archive Project](#) and [Save As Project](#) do the same task, but if you are saving your Libero application to the SVN repository, it is important to archive your project. When you do an SVN checkout after check in, there is a chance that the timestamps will be outdated and the tool states will remain invalidated. Archive Project helps in retaining the tool states by preserving the database in compressed format.

To access this dialog box, choose [Archive Project](#) from the [Project menu](#).

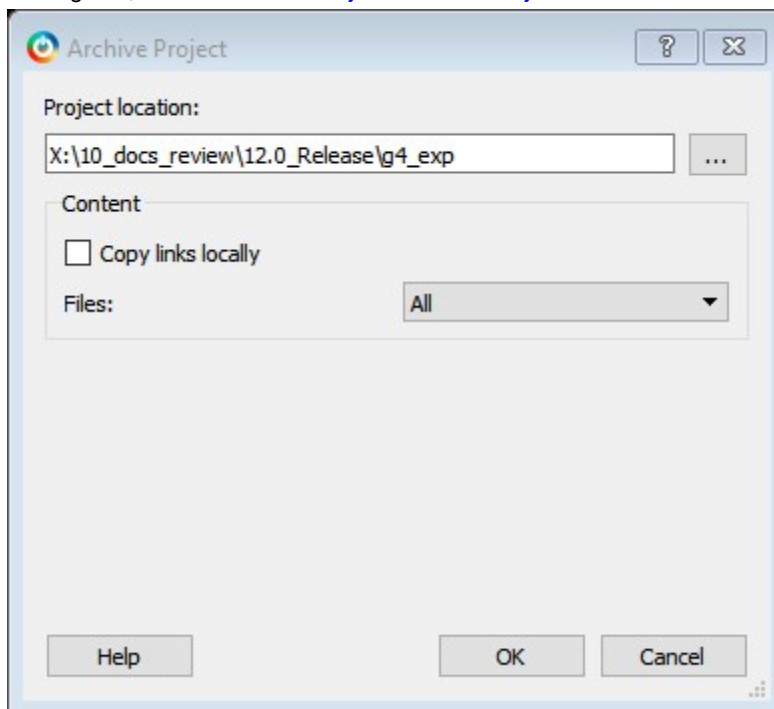


Figure 105 - Archive Project Dialog Box

### [Project Location](#)

Accept the default location or Browse to a new location where the archive (\*.zip) file is to be created and stored. The \*.zip file is named <project\_name>.zip.

### [Content](#)

[Copy links locally](#) - Select this checkbox to copy the links from your current project into your archive. If you do not select this checkbox, the links will not be copied and you must add them manually.

[Files](#): Specifies what kind of files are archived.

- All - Includes in the archive all your project and source files; the state of the project is retained.
- Project files only – Includes in the archive only the project-related information required to retain the state of the project.
- Source files only - Includes in the archive only the source files. This means the configuration of all the tools in the tool chain is retained but the states are not. Source files means constraint information and component information available in the component, hdl and smartgen directories.

Files are archived as shown in the table below for the different selections.

Folder Name	Files		
	All	Project Files Only	Source Files Only
component	All Files	All Files	All Files

Folder Name	Files		
	All	Project Files Only	Source Files Only
constraint	All Files	All Files	All Files
hdl	All Files	All Files	All Files
stimulus	All Files	All Files	All Files
viewdraw	All Files	All Files	All Files
smartgen	All Files	All Files	All Files
firmware	All Files	All Files	All Files
CoreConsole	All Files	All Files	All Files
SoftConsole/Keil/IAR	All Files	All Files	All Files
simulation	All Files	*.ini, *.bfm, *.do., *.vec	*.ini, *.bfm, *.do., *.vec
synthesis	All Files	*.edn, *.vm, *.sdc, *.so, *.prj, *.srr, *.v, run_options.txt, synplify.log	*.prj files
Designer/impl1	All Files	All Files	*.ide_des files
Designer/<root>	All Files	All Files	Not archived
tooldata	All Files	All Files	All Files

**Note:** \*.edn files are not supported in PolarFire.

## Adding or Modifying Bus Interfaces in SmartDesign

SmartDesign supports automatic creation of data driven configurators based on HDL generics/parameters. You can add a bus interface from your HDL module or you can add it from the Catalog.

### **To add a bus interface using your custom HDL block:**

If your block has all the necessary signals to interface with the AMBA bus protocol (such as address, data, and control signals):

1. Right-click your custom HDL block and choose [Create Core from HDL](#). The Libero SoC creates your core and asks if you want to add bus interfaces.
2. Click [Yes](#) to open the Edit Core Definition dialog box and add bus interfaces. Add the bus interfaces as necessary.
3. Click [OK](#) to continue.

Now your instance has a proper AMBA bus interface on it. You can manually connect it to the bus or let Auto Connect find a compatible connection.

### **To add (or modify) a bus interface to your Component:**

1. Right-click your Component and choose [Edit Core Definition](#). The Edit Core Definition dialog box opens, as shown in the figure below.

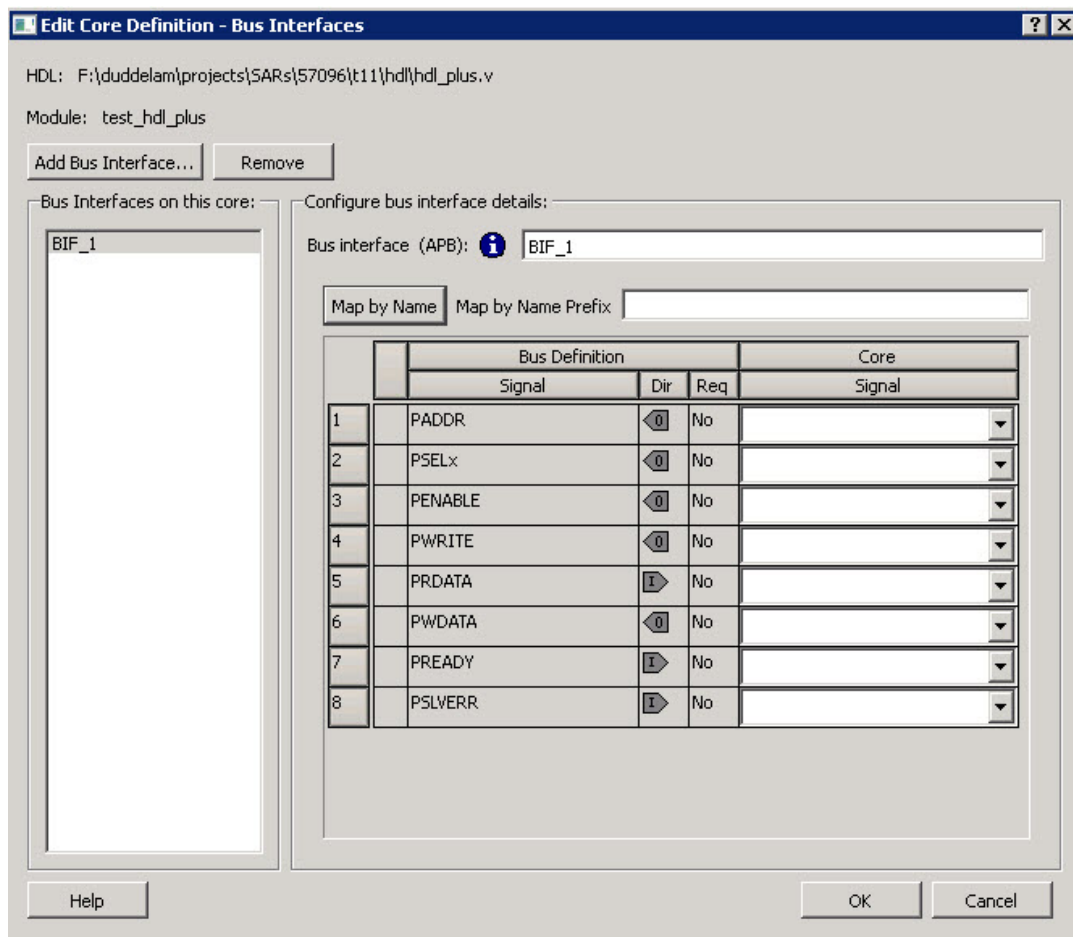


Figure 106 · Edit Core Definition Dialog Box

2. Click [Add Bus Interface](#). Select the bus interface you wish to add and click [OK](#).
3. If necessary, edit the bus interface details.
4. Click [Map by Name](#) to map the signals automatically. Map By Name attempts to map any similar signal names between the bus definition and pin names on the instance. During mapping, bus definition signal names are prefixed with text entered in the [Map by Name Prefix](#) field.
5. Click [OK](#) to continue.

### Bus Interface Details

**Bus Interface:** Name of bus interface. Edit as necessary.

**Bus Definition:** Specifies the name of the bus interface.

**Role:** Identifies the bus role (master or slave).

**Vendor:** Identifies the vendor for the bus interface.

**Version:** Identifies the version for the bus interface.

### Configuration Parameters

Certain bus definitions contain user configurable parameters.

**Parameter:** Specifies the parameter name.

**Value:** Specifies the value you define for the parameter.

**Consistent:** Specifies whether a compatible bus interface must have the same value for this bus parameter. If the bus interface has a different value for any parameters that are marked with consistent set to [yes](#), this bus interface will not be connectable.

### Signal Map Definition

The signal map of the bus interface specifies the pins on the instance that correspond to the bus definition signals. The bus definition signals are shown on the left, under the [Bus Interface Definition](#). This information includes the name, direction and required properties of the signal.

The pins for your instance are shown in the columns under the Component Instance. The signal element is a drop-down list of the pins that can be mapped for that definition signal. .

If the Req field of the signal definition is Yes, you must map it to a pin on your instance for this bus interface to be considered legal. If it is No, you can leave it unmapped.

## Catalog

In the Libero SoC, from the [View](#) menu choose [Windows > Catalog](#).

The Catalog displays a list of available cores, busses and macros (see image below).

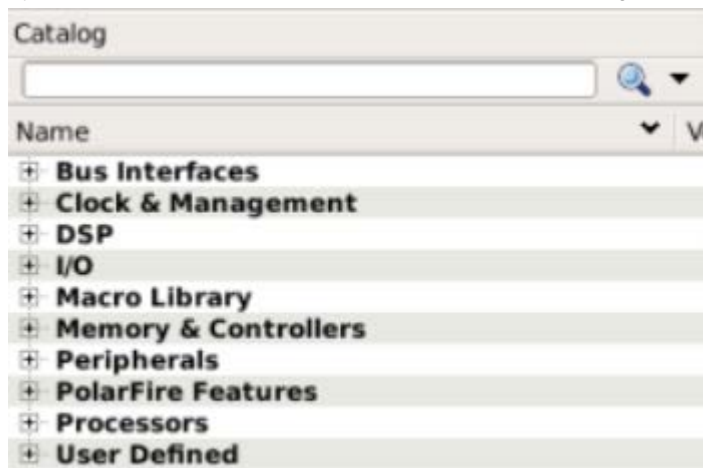


Figure 107 · Libero SoC Catalog

From the Catalog, you can create a component from the list of available cores, add a processor or peripheral, [add a bus interface to your SmartDesign component](#), instantiate simulation cores or add a macro (Arithmetic, Basic Block, etc.) to your SmartDesign component.

Double-click a core to configure it and add it to your design. Configured cores are added to your list of Components/Modules in the Design Explorer.

Click the Simulation Mode checkbox to instantiate simulation cores in your [SmartDesign Testbench](#). Simulation cores are basic cores that are useful for stimulus, such as driving clocks, resets, and pulses.

### Viewing Cores in the Catalog

The font indicates the status of the core:

- Plain text - In vault and available for use
- Asterisk after name (\*) - Newer version of the core (VLN) available for download
- *Italics* - Core is available for download but not in your vault
- ~~Strikethrough~~ - core is not valid for this version of Libero SoC

The colored icons indicate the license status. Blank means that the core is not license protected in any way. Colored icons mean that the core is license protected, with the following meanings:

[Green Key](#) - Fully licensed; supports the entire design flow.

[Yellow Key](#) - Has a limited or evaluation license only. Precompiled simulation libraries are provided, enabling the core to be instantiated and simulated within Libero SoC. Using the Evaluation version of the core it is possible to create and simulate the complete design in which the core is being included. The design is not synthesizable (RTL code is not provided). No license feature in the license.dat file is needed to run the core in evaluation mode. You can purchase a license to generate an obfuscated or RTL netlist.

[Yellow Key with Red Circle](#) - License is protected; you are not licensed to use this core.


Right-click any item in the Catalog and choose Show Details for a short summary of the core specifications. Choose Open Documentation for more information on the Core. Right-click and choose Configure Core to open the core generator.

Click the [Name](#) column heading to sort the cores alphabetically.

You can filter the cores according to the data in the Name and Description fields. Type the data into the filter field to view the cores that match the filter. You may find it helpful to set the Display setting in the [Catalog Options](#) to [List cores alphabetically](#) when using the filters to search for cores. By default the filter contains a beginning and ending "\*", so if you type 'controller' you get all cores with controller in the core name (case insensitive search) or in the core description. For example, to list all the Accumulator cores, in the filter field type:

accu

### Catalog Options

Click the Options button  (or the drop-down arrow next to it) to import a core, reload the Catalog, or modify the [Catalog Options](#).


You may want to import a core from a file when:

- You do not have access to the internet and cannot download the core, or
- A core is not complete and has not been posted to the web (you have an evaluation core)

### Manually Downloading MegaVaults and Individual CPZ files

When Libero is used in an environment without automatic access to Microsemi's online IP repositories via the Internet; see this article explaining [how to download MegaVaults and individual CPZ files](#).

## Catalog Options Dialog Box

The Catalog Options dialog box (as shown below) enables you to customize your [Catalog](#). You can add a repository, set the location of your vault, and change the View Settings for the Catalog. To display this dialog box, click the Catalog Options button .

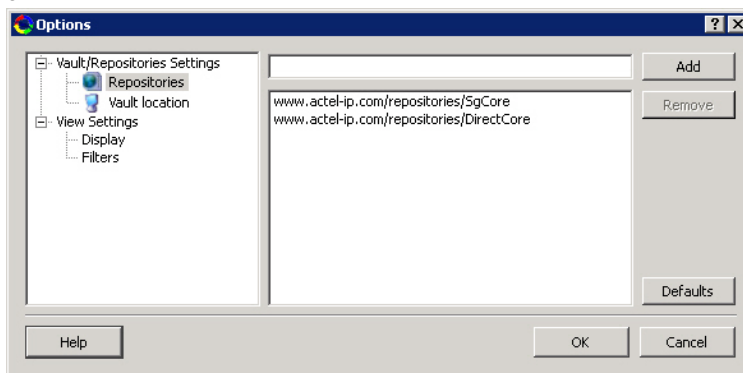


Figure 108 · Catalog Display Options Dialog Box

### Vault/Repositories Settings

#### Repositories

A repository is a location on the web that contains cores that can be included in your design.

The Catalog Options dialog box enables you to specify which repositories you want to display in your Vault. The Vault displays a list of cores from all your repositories, and the [Catalog](#) displays all the cores in your Vault.

The default repository cannot be permanently deleted; it is restored each time you open the Manage Repositories dialog box.

Any cores stored in the repository are listed by name in your Vault and Catalog; repository cores displayed in your Catalog can be filtered like any other core.

Type in the address and click the [Add](#) button to add new repositories. Click the [Remove](#) button to remove a repository (and its contents) from your Vault and Catalog. Removing a repository from the list removes the repository contents from your Vault.

## Vault location

Use this option to choose a new vault location on your local network. Enter the full domain pathname in the Select new vault location field. Use the format:

```
\\server\share
```

and the cores in your Vault will be listed in the Catalog.

[Set ENV variable to set vault location](#) - In addition to setting the vault location using the Catalog dialog box, you can set the vault location using the environment variable MSCC\_IDE\_VAULT\_LOCATION. Setting the vault through the environment variable takes precedence over all other options to set vault location.

To set the vault location on Linux, type the following command:

```
setenv MSCC_IDE_VAULT_LOCATION /home/temp_dir
```

To set the vault location on Windows:

Add a new environment variable MSCC\_IDE\_VAULT\_LOCATION in System Properties and specify your vault location.

## Read only vault

In read only Mega Vault mode, you cannot download, add, or remove cores. However, you can configure and generate cores by creating a temporary extract location to extract the core. This temporary extract location can be set by setting the environment variable MSCC\_IDE\_VAULT\_EXTRACT\_LOCATION. By setting this environment variable, your configured cores are retained across sessions.

To set the extract location on Linux, type the following command:

```
setenv MSCC_IDE_VAULT_EXTRACT_LOCATION /home/vault_extract
```

To set the extract vault location on Windows:

Add a new environment variable MSCC\_IDE\_VAULT\_EXTRACT\_LOCATION in System Properties and specify your extract location.

If you do not specify the extract location, a temporary location will be created by Libero and it will be accessed only while the current session is active. If the session is no longer active, the temporary extract location will be cleaned up by Libero. If you specify the extract location, it will be available for any instance of Libero on that machine, and it is your responsibility to clean up the extract location.

## View Settings

### Display

[Group cores by function](#) - Displays a list of cores, sorted by function. Click any function to expand the list and view specific cores.

[List cores alphabetically](#) - Displays an expanded list of all cores, sorted alphabetically. Double click a core to configure it. This view is often the best option if you are using the filters to customize your display.

[Show core version](#) - Shows/hides the core version.

### Filters

[Filter field](#) - Type text in the Filter Field to display only cores that match the text in your filter. For example, to view cores that include 'sub' in the name, set the Filter Field to [Name](#) and type [sub](#).

[Display only latest version of a core](#) - Shows/hides older versions of cores; this feature is useful if you are designing with an older family and wish to use an older core.

[Show all local and remote cores](#) - Displays all cores in your Catalog.

[Show local cores only](#) - Displays only the cores in your local vault in your Catalog; omits any remote cores.

[Show remote cores that are not in my vault](#) - Displays remote cores that have not been added to your vault in your Catalog.

## Changing Output Port Capacitance

Output propagation delay is affected by both the capacitive loading on the board and the I/O standard. The I/O Attribute Editor in ChipPlanner provides a mechanism for setting the expected capacitance to improve the propagation delay model. SmartTime automatically uses the modified delay model for delay calculations.

To change the output port capacitance and view the effect of this change in SmartTime Timing Analyzer, refer to the following example. The figure below shows the delay from DFN1 to output port Q. It shows a delay of 6.603 ns based on the default loading of 5 pF.

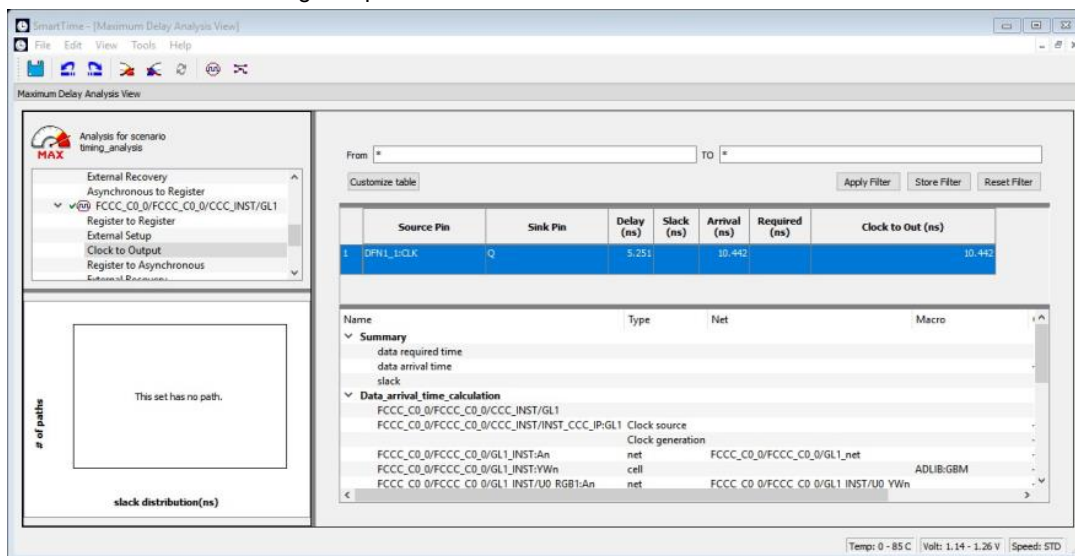


Figure 109 · Maximum Delay Analysis View

If your board has output capacitance of 15 pF on Q, you must perform the following steps to update the timing number:

1. Open the I/O Attribute Editor and change the output load to 15 pF.

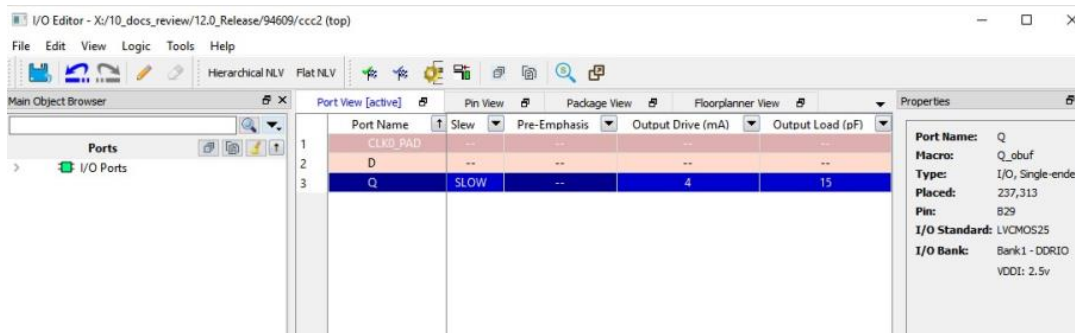


Figure 110 · I/O Attribute Editor View

2. Select [File > Save](#).
3. Select [File > Close](#).
4. Open the SmartTime Timing Analyzer.

You can see that the Clock to Output delay changed to 5.952 ns.



## Core Manager

The Core Manager only lists cores that are in your current project. If any of the cores in your current project are not in your vault, you can use the Core Manager to download them all at once.

For example, if you download a sample project and open it, you may not have all the cores in your local vault. In this instance you can use the Core Manager to view and download them with one click. Click [Download All](#) to add any missing cores to your vault. To add any individual core, click the green download button.

To view the Core Manager, from the [View](#) menu choose [Windows > Cores](#).

The column headings in the Core Manager are:

- [Name](#) - Core name.
- [Vendor](#) - Source of the core.
- [Core Type](#) - Core type.
- [Version](#) - Version of the core used in your project; it may be a later version than you have in your vault. If so, click [Download All](#) to download the latest version.

## configure\_design\_initialization\_data

This Tcl command sets the parameter values needed for generating initialization data.

```
configure_design_initialization_data
-second_stage_start_address {<valid_snvm_address>} \
-third_stage_start_address {<valid_address_for_third_stage_memory_type>} \
-third_stage_memory_type {<UPROM | SNVM | SPIFLASH_NONAUTH >}\
-third_stage_spi_clock_divider { 1 | 2 | 4 | 6 } \
-init_timeout {<int_between_1_and_128_seconds>}
```

### Arguments

-second\_stage\_start\_address

String parameter for the start address of the second stage initialization client.

Specified as a 32-bit hexadecimal string.

The first stage client is always placed in sNVM, so it must be a valid sNVM address aligned on a page boundary.

There are 221 sNVM pages and each page is 256 bytes long, so the address will be between 0 and DC00.

#### Notes:

Although the actual size of each page is 256 bytes, only 252 bytes are available to the user.

The first stage initialization client is always added to SNVM at 0xDC00 (page 220). So the valid addresses for the second stage initialization client are 0x0 (page 0) to 0xDB00 (page 219).

-third\_stage\_start\_address

String parameter for the start address of the third stage initialization client.

Specified as a 32-bit hexadecimal string, and must be one of the following:

- valid sNVM address aligned on a page boundary
- valid UPROM address aligned on a block boundary
- valid SPIFLASH address

-third\_stage\_memory\_type

The memory where the third stage initialization client will be placed.

The value can be UPROM, SNVM, or SPIFLASH\_NONAUTH. The default is UPROM.

This parameter determines the valid value for parameter 'third\_stage\_start\_address'.

-third\_stage\_spi\_clock\_divider

The value can be 1, 2, 4, or 6. The default value is 1.

-init\_timeout

Timeout value in seconds. Initialization is aborted if it does not complete before timeout expires.

The value can be between 1 and 128. The default value is 128.

### Example

```
configure_design_initialization_data
-second_stage_start_address 200 \
-third_stage_start_address 400 \
-third_stage_memory_type UPROM \
-third_stage_spi_clock_divider 4 \
-init_timeout 120
```

### See Also

[generate\\_design\\_initialization\\_data](#)

## Configure Permanent Locks for Production

Configure Permanent Locks for Production is a GUI-based tool that guides the user step by step on how to configure the Permanent Locks for Production. The wizard has six steps/pages executed in sequential order. One Time Programmable (OTP) settings in the Permanent Locks page are applied to configured Security settings from the Configure Security tool. The subsequent pages have read only fields, which will be affected by Permanent Lock settings. These settings can only be configured by the [Configure Security](#) tool.

If you configure any Permanent Lock settings, you will be forced to go through each page to review the Security settings to make sure they are as desired. The settings cannot be changed once they have been programmed.

1. [Permanent Locks](#)
2. [User keys in Configure Security](#)
3. [Update Policy in Configure Security](#)
4. [Debug Policy in Configure Security](#)
5. [Microsemi Factory Access in Configure Security](#)
6. [JTAG/SPI Slave Commands Policy in Configure Security](#)

### Summary Window

The summary window displays the summary of the current page configuration settings. Based on the selection made in the first page, the summary for the subsequent pages change. The window will scroll to the current page as you move from page to page.

### Back

Click [Back](#) to return to the previous step.

### Next

Click [Next](#) to proceed to the next step.

### Finish

Click [Finish](#) to complete the configuration after executing the all the steps in sequential order.

### Save Summary to File

Click [Save Summary to File](#) to save the display in the Summary field to a file.

## configure\_snvm

Tcl command; configures sNVM from the specified configuration file.

```
configure_snvm -cfg_file file
```

## Arguments

-cfg\_file *file*

*file* is a valid configuration file to configure sNVM.

## See Also

"Configure sNVM" on page 100

## Sample sNVM Configuration File

```
set_plain_text_client \
  -client_name {pt_A} \
  -number_of_bytes 64 \
  -content_type {MEMORY_FILE} \
  -content_file_format {Microsemi-Binary 8/16/32 bit} \
  -content_file {C:/local_z_folder/work/memory files/binary8x16.mem} \
  -start_page 0 \
  -use_for_simulation 0 \
  -reprogram 1 \
  -use_as_rom 0
set_plain_text_client \
  -client_name {pt_client} \
  -number_of_bytes 64 \
  -content_type {MEMORY_FILE} \
  -content_file_format {Microsemi-Binary 8/16/32 bit} \
  -content_file {C:/local_z_folder/work/memory files/binary32X16.mem} \
  -start_page 2 \
  -use_for_simulation 0 \
  -reprogram 1 \
  -use_as_rom 0
set_plain_text_client \
  -client_name {pt_client_16bit} \
  -number_of_bytes 32 \
  -content_type {MEMORY_FILE} \
  -content_file_format {Microsemi-Binary 8/16/32 bit} \
  -content_file {C:/local_z_folder/work/memory files/binary16X16.mem} \
  -start_page 1 \
  -use_for_simulation 0 \
  -reprogram 1 \
  -use_as_rom 0
set_plain_text_client \
  -client_name {INIT_STAGE_1_SNVN_CLIENT} \
  -number_of_bytes 504 \
  -content_type {MEMORY_FILE} \
  -content_file_format {Microsemi-Binary 8/16/32 bit} \
  -content_file {designer\top\top_init_stage_1_snvm.mem} \
  -start_page 219 \
  -use_for_simulation 0 \
  -reprogram 1 \
  -use_as_rom 0
set_plain_text_client \
  -client_name {pt_B} \
  -number_of_bytes 1 \
```

```

-content_type {STATIC_FILL} \
-content_file_format {Microsemi-Binary 8/16/32 bit} \
-content_file {} \
-start_page 3 \
-use_for_simulation 0 \
-reprogram 1 \
-use_as_rom 0

```

### See Also

[set\\_plain\\_text\\_client](#)

[set\\_plain\\_text\\_auth\\_client](#)

[set\\_cipher\\_text\\_auth\\_client](#)

[set\\_usk\\_client](#)

## SPM\_OTP

Configures the parameters for SPM\_OTP.

```

configure_tool \
[-name SPM_OTP] \
[-params permanently_disable_debugging 0 | 1] \
[-params permanently_disable_dpk 0 | 1] \
[-params permanently_disable_factory_access 0 | 1] \
[-params permanently_disable_prog_interfaces 0 | 1] \
[-params permanently_disable_upk1 0 | 1] \
[-params permanently_disable_upk2 0 | 1] \
[-params permanently_write_protect_fabric 0 | 1]

```

The following tables list the parameter names and values.

**configure\_tool -name {SPM\_OTP} parameter:value pair**

Name	Type	Value	Description
permanently_disable_debugging	bool	false   true   0   1	Specifies that the SmartDebug access control and reading temperature and voltage sensor settings is either permanently enabled or disabled. A value of true/1 will permanently disable debugging. The default value is false.
permanently_disable_dpk	bool	false   true   0   1	Specifies that the Debug Pass Key is either permanently enabled or disabled. A value of true/1 will permanently disable FlashLock DPK unlocking. The default value is false.
permanently_disable_factory_access	bool	false   true   0   1	Specifies that the access policy for Microsemi factory test mode is either permanently enabled or disabled. A value of true/1 will permanently disable Microsemi factory test mode. The default value is false.

Name	Type	Value	Description
permanently_disable_prog_interfaces	bool	false   true   0   1	Specifies that the Programming interfaces such as Auto Programming, JTAG, SPI Slave are either permanently enabled or disabled. A value of true/1 will permanently disable all of the programming interfaces. The default value is false.
permanently_disable_upk1	bool	false   true   0   1	Specifies that the User Key UPK1 is either permanently enabled or disabled. A value of true/1 will permanently disable FlashLock UPK1 unlocking. The default value is false.
permanently_disable_upk2	bool	false   true   0   1	Specifies that the User Key UPK2 is either permanently enabled or disabled. A value of true/1 will permanently disable FlashLock UPK2 unlocking. The default value is false.
permanently_write_protect_fabric	bool	false   true   0   1	Specifies that the write protection for fabric is either permanently enabled or disabled. A value of the true/1 will make the fabric one-time programmable. The default value is false.

### Examples

The following example specifies that SPM\_OTP tool is configured to permanently disable user keys UPK1 and UPK2.

```
configure_tool \
  -name {SPM_OTP} \
  -params {permanently_disable_debugging:false} \
  -params {permanently_disable_dpk:false} \
  -params {permanently_disable_factory_access:false} \
  -params {permanently_disable_prog_interfaces:false} \
  -params {permanently_disable_upk1:true} \
  -params {permanently_disable_upk2:true} \
  -params {permanently_write_protect_fabric:false}
```

The following example specifies that SPM\_OTP tool is configured to permanently disable programming interfaces.

```
configure_tool \
  -name {SPM_OTP} \
  -params {permanently_disable_debugging:false} \
  -params {permanently_disable_dpk:false} \
  -params {permanently_disable_factory_access:false} \
  -params {permanently_disable_prog_interfaces:true} \
  -params {permanently_disable_upk1:false} \
  -params {permanently_disable_upk2:false} \
  -params {permanently_write_protect_fabric:false}
```

### See Also

[remove\\_permanent\\_locks](#)

## Importing Source Files – Copying Files Locally

Designer in Libero SoC cannot import files from outside your project without copying them to your local project folder. You may import source files from other locations, but they are always copied to your local folder. Designer in Libero SoC always audits the local file after you import; it does not audit the original file.

When the Project Manager asks you if you want to copy files "locally", it means 'copy the files to your local project folder'. If you do not wish to copy the files to your local project folder, you cannot import them. Your local project folder contains [files](#) related to your Libero SoC project.

Files copied to your local folders are copied directly into their relevant directory: netlists are copied to the *synthesis* folder; source files are copied to *hdl* folder and constraint files to *constraint* folder, etc. The files are also added to the Libero SoC project; they appear in the Files tab.

## Create Clock Constraint Dialog Box

Use this dialog box to enter a clock constraint setting.

It displays a typical clock waveform with its associated clock information. You can enter or modify this information, and save the final settings as long as the constraint information is consistent and defines the clock waveform completely. The tool displays errors and warnings if information is missing or incorrect.

To open the Create Clock Constraint dialog box (shown below) from the SmartTime Constraints Editor, choose [Constraints > Clock](#).

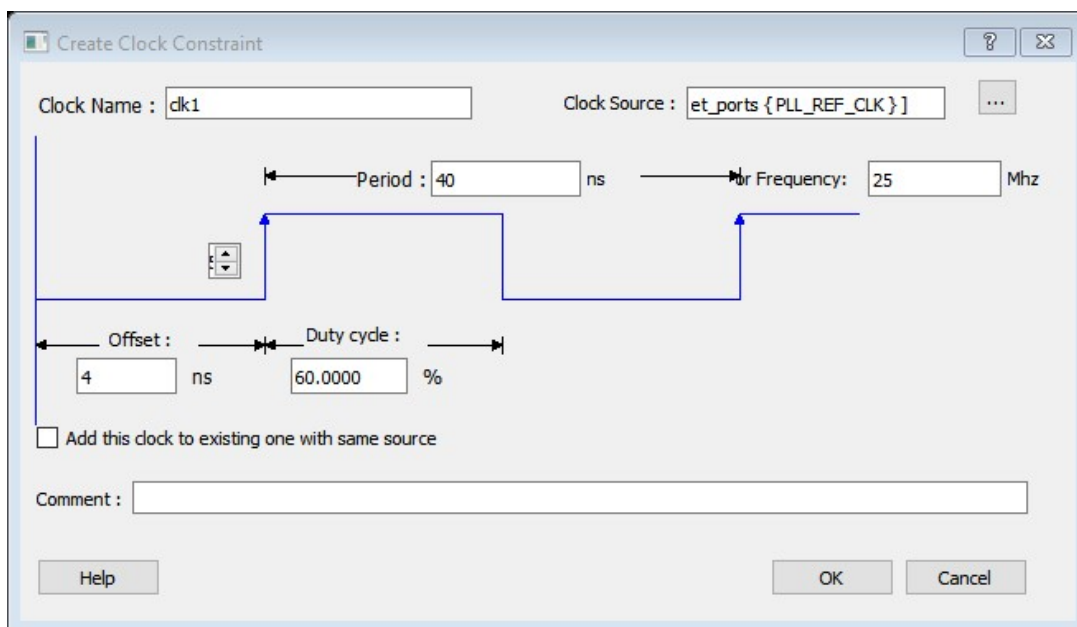


Figure 111 · Create Clock Constraint Dialog Box

### Clock Source

Enables you to choose a pin from your design to use as the clock source.

The drop-down list is populated with all explicit clocks. You can also select the Browse button to access all potential clocks. The [Browse](#) button displays the [Select Source Pins for Clock Constraint Dialog Box](#).

### Clock Name

Specifies the name of the clock constraint. This field is required for virtual clocks when no clock source is provided.

### Period

When you edit the period, the tool automatically updates the frequency value.

The period must be a positive real number. Accuracy is up to 3 decimal places.

**Frequency**

When you edit the frequency, the tool automatically updates the period value.

The frequency must be a positive real number. Accuracy is up to 3 decimal places.

**Starting Clock Edge Selector**

Click the Up or Down arrow to use the rising or falling edge as the starting edge for the created clock.

**Offset**

Indicates the shift (in nanoseconds) of the first clock edge with respect to instant zero common to all clocks in the design.

The offset value must be a positive real number. Accuracy is up to 2 decimal places. Default value is 0.

**Duty Cycle**

This number specifies the percentage of the overall period that the clock pulse is high.

The duty cycle must be a positive real number. Accuracy is up to 4 decimal places. Default value is 50%.

**Add this clock to existing one with same source**

Check this box if you want to add a new clock constraint on the same source without overwriting the existing clock constraint. The new clock constraint name must be different than the existing name. Otherwise, the new constraint will overwrite the existing one even if you check this box.

**Comment**

Enables you to save a single line of text that describes the clock constraints purpose.

**See Also**

[Specifying Clock Constraints](#)

## Select Source Pins for Clock Constraint Dialog Box

Use this dialog box to find and choose the clock source from the list of available pins.

To open the Select Source Pins for the Clock Constraint dialog box (shown below) from the SmartTime Constraints Editor, click the [Browse](#) button to the right of the Clock source field in the [Create Clock Constraint](#) dialog box.

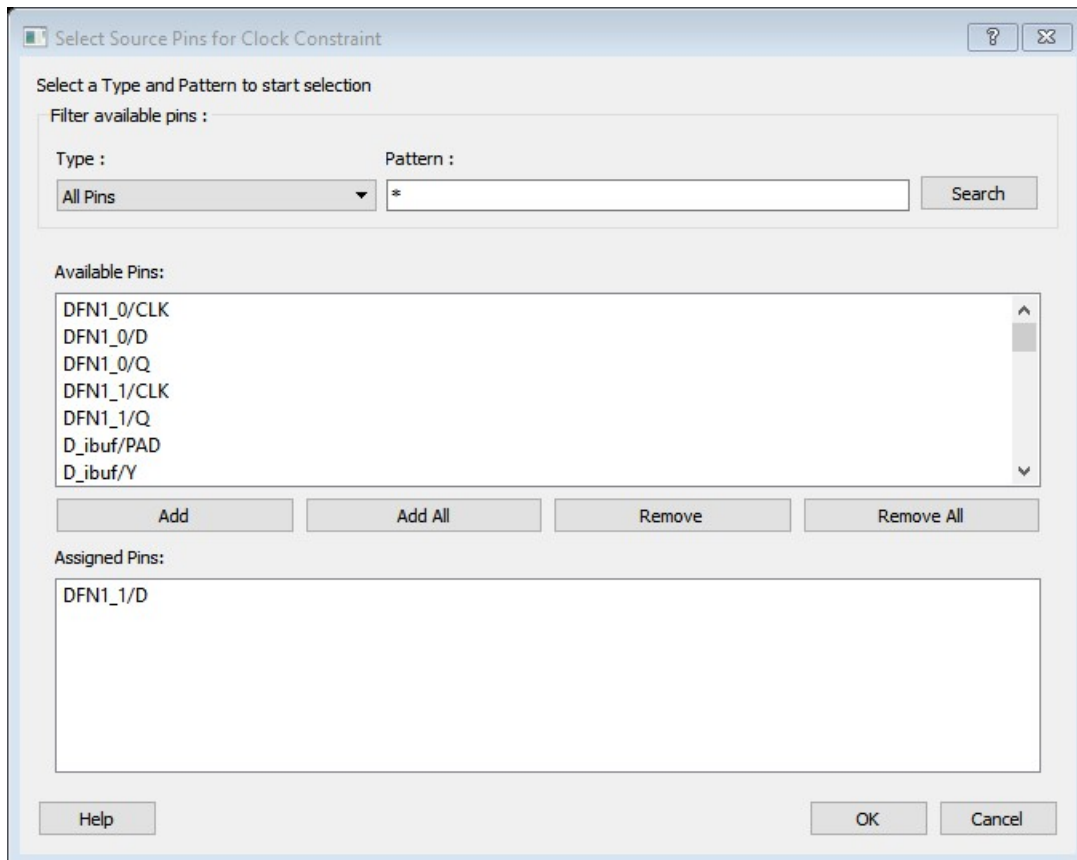


Figure 112 · Select Source Pins for Clock Constraint Dialog Box

### Filter Available Pins

**Type** – Displays the Type of the Available Pins in the design. The Pin Type options available for the Source are:

- All Pins
- Input Ports
- All Nets

**Pattern** – The default is \*, which is a wild-card match for all. You can specify any string value.

Click [Search](#) to filter the available pins based on the specified pin Type and Pattern.

### Available Pins

The list box displays the available pins. If you change the pattern value, the list box shows the available pins based on the filter.

Use [Add](#), [Add All](#) to add the pins from the Available Pins list to Assigned Pins or [Remove](#), [Remove All](#) to delete the pins from the Assigned Pins list.

### Assigned Pins

Displays pins selected from the Available Pins list. Select Pins from this list and click [OK](#) to add the Source Pins for Clock Constraint.

### See Also

[Specifying clock constraints](#)


## Specifying Clock Constraints

Specifying clock constraints is the most effective way to constrain and verify the timing behavior of a sequential design. Use clock constraints to meet your performance goals.



### To specify a clock constraint:

1. Add the constraint in the [editable constraints grid](#) or open the [Create Clock Constraint](#) dialog box using one of the following methods:

- Click the  icon in the Constraints Editor.
- Right-click the [Clock](#) in the Constraint Browser and choose [Add Clock Constraint](#).
- Double-click [Clock](#) in the Constraint Browser.
- Choose [Clock](#) from the Constraints drop-down menu ([Constraints > Clock](#))

The Create Clock Constraint dialog box appears (as shown below).

#### Create Clock Constraint Dialog Box

2. Select the pin to use as the clock source. You can click the [Browse](#) button to display the [Select Source Pins for Clock Constraint Dialog Box](#) (as shown below).

**Note:** Do not select a source pin when you specify a virtual clock. Virtual clocks can be used to define a clock outside the FPGA that is used to synchronize I/Os.

Use the Choose the Clock Source Pin dialog box to display a list of source pins from which you can choose. By default, it displays the explicit clock sources of the design. To choose other pins in the design as clock source pins, select [Filter available objects - Pin Type](#) as [Explicit clocks](#), [Potential clocks](#), [All Ports](#), [All Pins](#), [All Nets](#), [Pins on clock network](#), or [Nets in clock network](#). To display a subset of the displayed clock source pins, you can create and apply a filter.

Multiple source pins can be specified for the same clock when a single clock is entering the FPGA using multiple inputs with different delays.

Click [OK](#) to save these dialog box settings.

3. Specify the [Period](#) in nanoseconds (ns) or [Frequency](#) in megahertz (MHz).
4. Modify the [Clock Name](#). The name of the first clock source is provided as default.
5. Modify the [Duty cycle](#), if needed.
6. Modify the [Offset](#) of the clock, if needed.
7. Modify the first edge direction of the clock, if needed.
8. Select the check box for Add this clock to an existing one with the same source, if needed.
9. Click [OK](#). The new constraint appears in the Constraints List.

**Note:** When you choose File > Save, the **Timing Constraints Editor** saves the newly created constraint in the database.

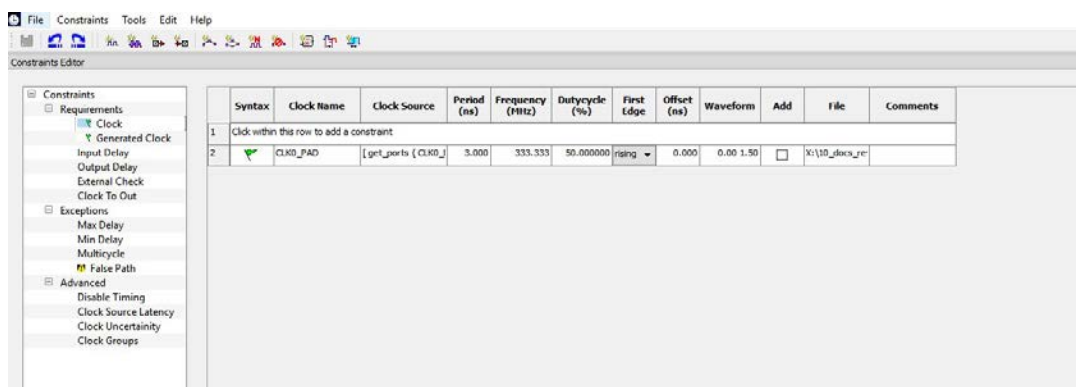


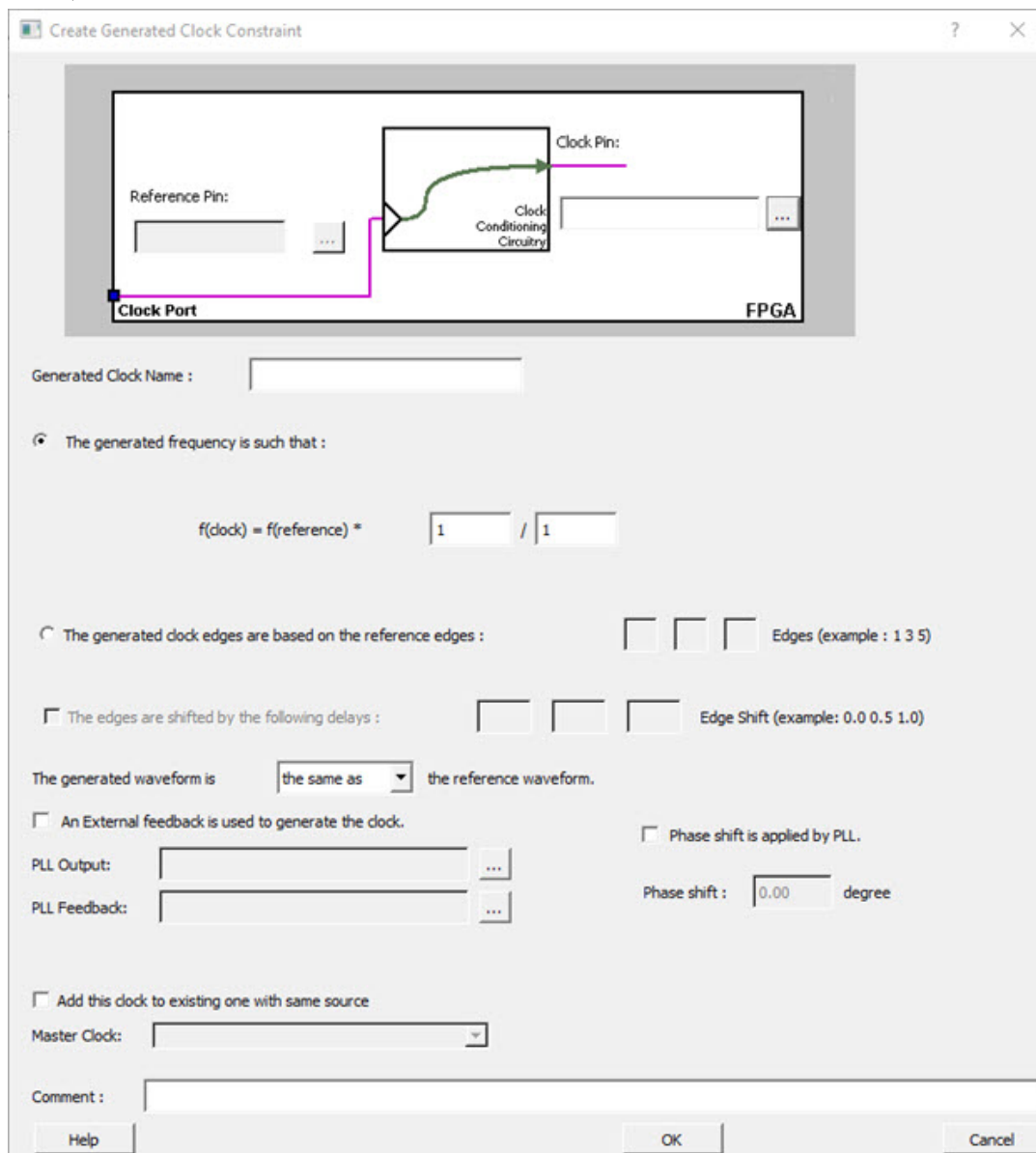
Figure 113 · Timing Constraint View

## Create Generated Clock Constraint Dialog Box

Use this dialog box to specify generated clock constraint settings.

It displays a relationship between the clock source and its reference clock. You can enter or modify this information, and save the final settings as long as the constraint information is consistent. The tool displays errors and warnings if the information is missing or incorrect.

To open the Create Generated Clock Constraint dialog box (shown below) from the SmartTime Constraints Editor, choose [Constraints > Generated Clock](#).



Created Generated Clock Constraint

Reference Pin: [ ]

Clock Pin: [ ]

Clock Conditioning Circuitry

Generated Clock Name : [ ]

☒ The generated frequency is such that :

$f(\text{clock}) = f(\text{reference}) * \frac{[1]}{[1]}$

☐ The generated clock edges are based on the reference edges : [ ] [ ] [ ] Edges (example : 1 3 5)

☐ The edges are shifted by the following delays : [ ] [ ] [ ] Edge Shift (example: 0.0 0.5 1.0)

The generated waveform is [the same as] the reference waveform.

☐ An External feedback is used to generate the clock.

PLL Output: [ ] [ ]

PLL Feedback: [ ] [ ]

☐ Phase shift is applied by PLL.

Phase shift : [0.00] degree

☐ Add this clock to existing one with same source

Master Clock: [ ]

Comment : [ ]

Help OK Cancel

Figure 114 · Create Generated Clock Constraint

### Clock Pin

Enables you to choose a pin from your design to use as a generated clock source.

The drop-down list is populated with all unconstrained explicit clocks. You can also select the Browse button to access all potential clocks and pins from the clock network. The Browse button displays the [Select Generated Clock Source](#) dialog box.

### Reference Pin

Enables you to choose a pin from your design to use as a generated reference pin. You can select the Browse button to access all the available reference pins. The Browse button displays the [Select Generated Clock Reference](#) dialog box.

### Generated Clock Name

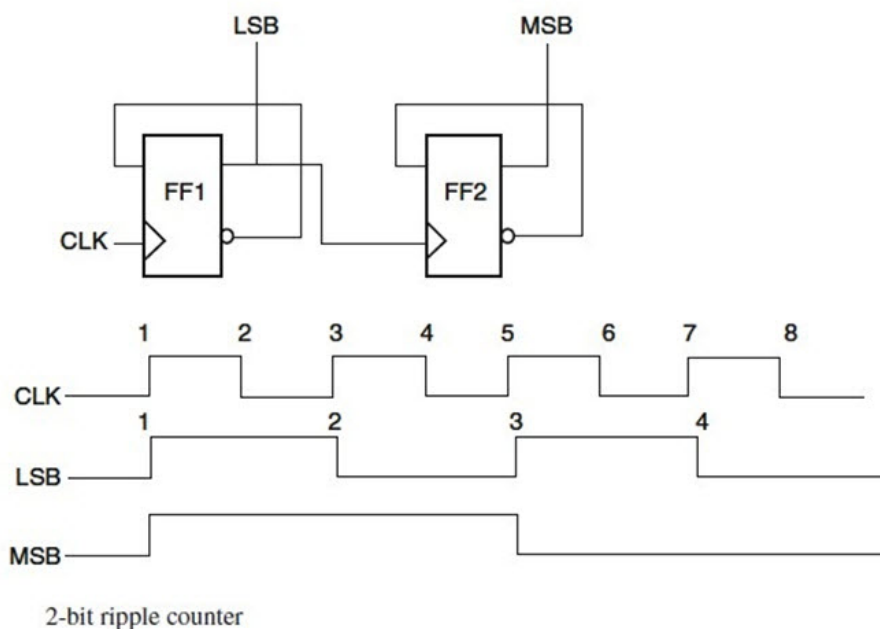
Specifies the name of the Generated clock constraint. This field is required for virtual clocks when no clock source is provided.

### Generated Frequency

Specify the values to calculate the generated frequency: a multiplication factor and/or division factor (must be positive integers) is applied to the reference clock to compute the generated clock.

### Generated Clock Edges

Frequency of the generated clock can also be specified by selecting the Generated Clock Edges option. Specify the integer values that represent the edges from the source clock that form the edges of the generated clock. Three values must be specified to generate the clock. If you specify less than three, a tool tip indicates an error. The following example shows how to specify the clock edges.



If LSB is the generated clock from CLK clock source, the edge values must be [1 3 5].

If MSB is the generated clock from CLK clock source, the edge values must be [1 5 9].

### Edge Shift

Specify a list of three floating point numbers that represents the amount of shift, in library time units, that the specified edges are to undergo to yield the final generated clock waveform. These floating point values can be positive or negative. Positive value indicates a shift later in time, while negative indicates a shift earlier in time. For example: An edge shift of {1 1 1} on the LSB generated clock, would shift each derived edge by 1 time unit. To create a 200MHz clock from a 100MHz clock, use edge {1 2 3} and edge shift {0 -2.5 -5.0}

### Generated Waveform

Specify whether the generated waveform is the same or inverted with respect to the reference waveform. Click [OK](#).

**Phase**

This field is primarily used to report the information captured from the CCC configuration process, and when constraint is auto-generated. Meaningful phase values are: 0, 45, 90, 135, 180, 225, 270, and 315. This field is used to report the information captured from the CCC configuration process, and when the constraint is auto-generated.

**PLL Output**

This field refers to the CCC GL0/1/2/3 output that is fed back to the PLL (in the CCC). This field is primarily used to report the information captured from the CCC configuration process, and when constraint is auto-generated.

**PLL Feedback**

This field refers to the manner in which the GL0/1/2/3 output signal of the CCC is connected to the PLL's FBCLK input. This field is primarily used to report the information captured from the CCC configuration process, and when constraint is auto-generated.

**Add Clock to Existing Clock**

Specifies that the generated clock constraint is a new clock constraint in addition to the existing one at the same source. The name of the clock constraint should be different from the existing clock constraint. When this option is selected, master clock must be specified.

**Master Clock**

Specifies the master clock used for the generated clock when multiple clocks fan into the master pin. It can be selected from the drop-down menu. This option is used in conjunction with the add option of the generated clock.

**Comment**

Enter a single line of text that describes the generated clock constraints purpose.

**See Also**

[create\\_generated\\_clock \(SDC\)](#)

[Specifying Generated Clock Constraints](#)

[Select Generated Clock Source](#)

## Select Generated Clock Source Dialog Box

Use this dialog box to find and choose the generated clock source from the list of available pins.

To open the Select Generated Clock Source dialog box (shown below) from the **Timing Constraints Editor**, open the [Create Generated Clock Constraint](#) dialog box and click the [Browse](#) button for the [Clock Pin](#).

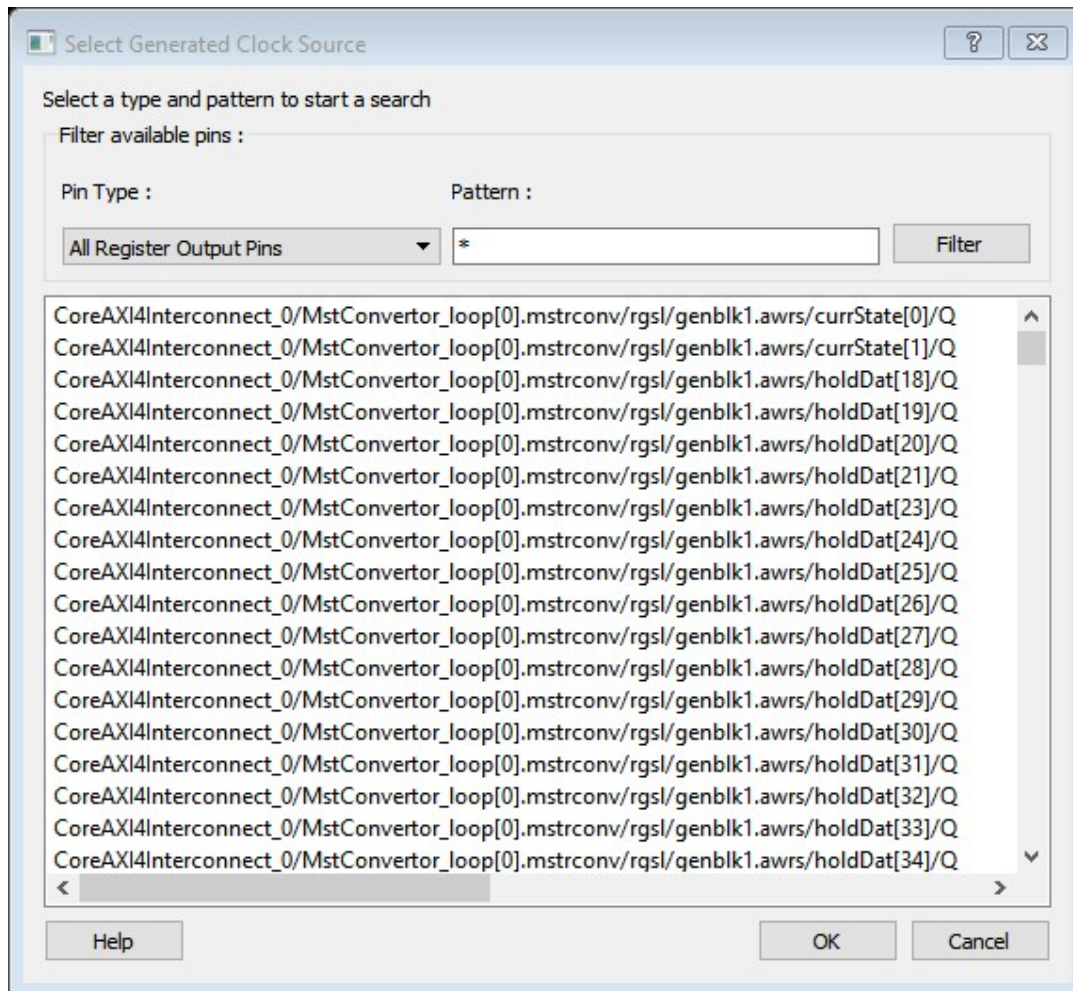


Figure 115 · Select Generated Clock Source Dialog Box

**Filter Available Pins**

**Pin type** – Displays the Available Pin types. The Pin Type options for Generated Clock Source are:

- Output Ports
- All Register Output Pins
- All Pins
- All Nets
- Input Ports

**Pattern** – The default pattern is \*, which is a wild-card match for all. You can specify any string value.

Select **Filter** to filter the available pins based on the specified Pin Type and Pattern.


The list box displays the list of available pins based on the filter. Select the pins from the list and click **OK** to select the Generated Clock Source Pin.

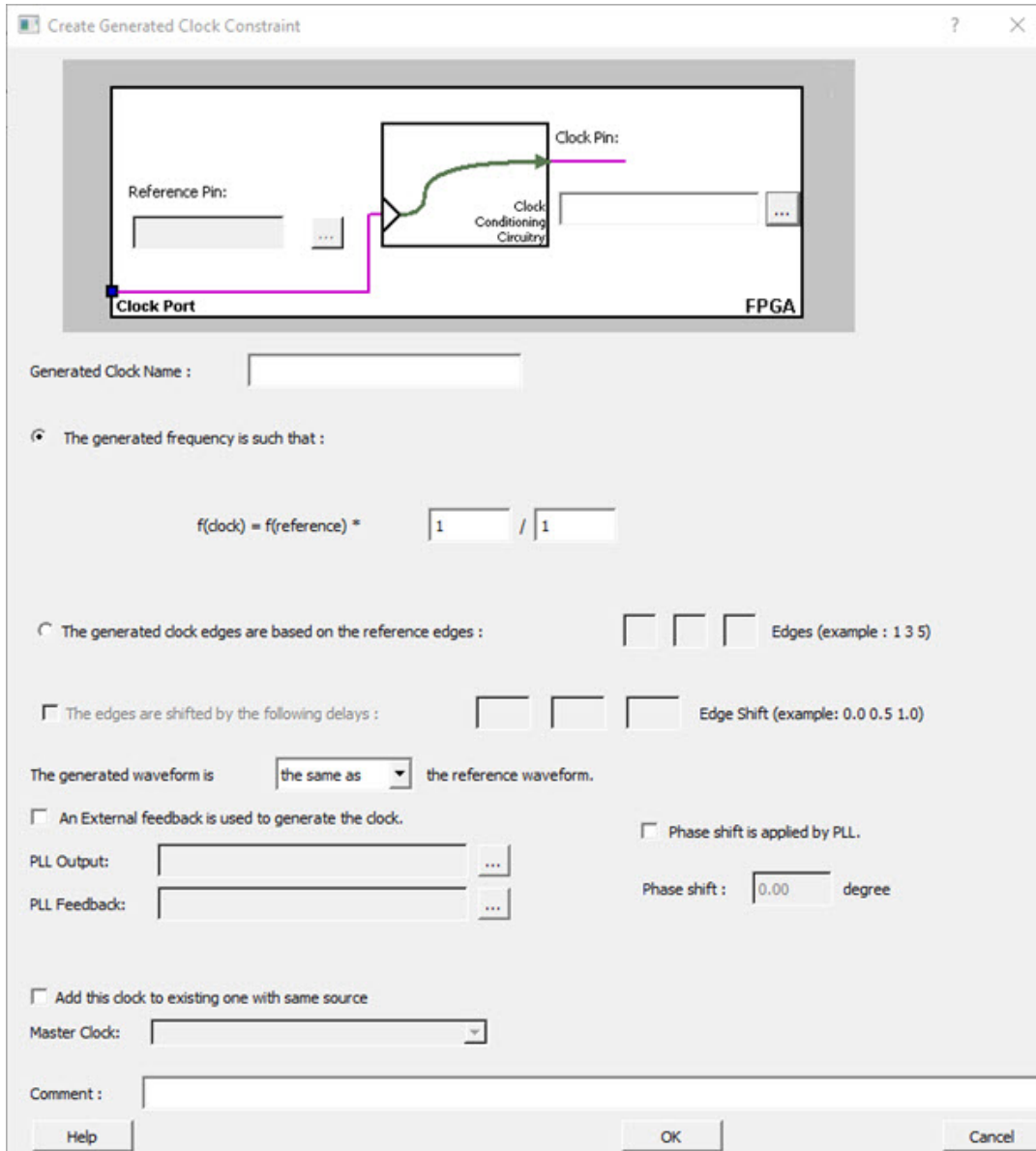
## Specifying Generated Clock Constraints

Specifying a generated clock constraint enables you to define an internally generated clock for your design and verify its timing behavior. Use generated clock constraints and [clock constraints](#) to meet your performance goals.

### To specify a generated clock constraint:

1. Open the [Create Generated Clock Constraint](#) dialog box using one of the following methods:

- Click the  icon.
- Right-click the *Generated Clock* in the Constraint Browser and choose *Add Generated Clock*.
- Double-click the Generated Clock Constraints grid. The Create Generated Clock Constraint dialog box appears (as shown below).



The dialog box "Create Generated Clock Constraint" contains a schematic diagram at the top showing a "Clock Port" connected to "Reference Pin" and "Clock Pin" through "Clock Conditioning Circuitry". Below the diagram, the "Generated Clock Name" field is empty. The "The generated frequency is such that:" radio button is selected, with the formula  $f(\text{clock}) = f(\text{reference}) * \frac{1}{1}$  displayed. Below this, the "The generated clock edges are based on the reference edges:" checkbox is unchecked, with "Edges (example : 1 3 5)" shown. The "The edges are shifted by the following delays:" checkbox is also unchecked, with "Edge Shift (example: 0.0 0.5 1.0)" shown. The "The generated waveform is" dropdown is set to "the same as", followed by "the reference waveform." The "An External feedback is used to generate the clock." checkbox is unchecked. The "PLL Output:" and "PLL Feedback:" fields are empty. The "Phase shift is applied by PLL." checkbox is unchecked, and the "Phase shift:" field is set to "0.00 degree". The "Add this clock to existing one with same source" checkbox is unchecked, and the "Master Clock:" dropdown is empty. A "Comment:" field is at the bottom. Buttons for "Help", "OK", and "Cancel" are at the bottom right.

Figure 116 · Create Generated Clock Constraint

2. Select a *Clock Pin* to use as the generated clock source. To display a list of available generated clock source pins, click the *Browse* button. The *Select Generated Clock Source* dialog box appears (as shown below).



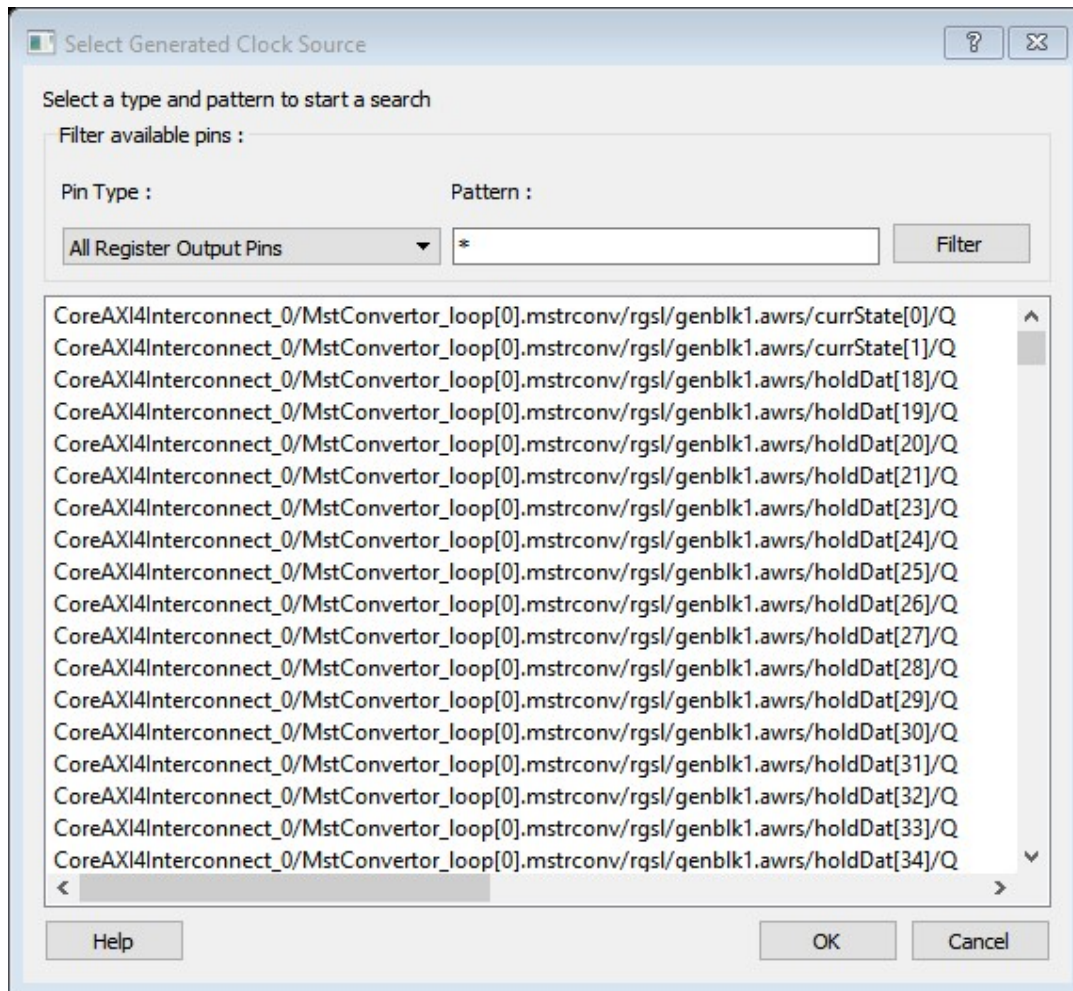


Figure 117 · Select Generated Clock Source Dialog Box

3. Specify a [Reference Pin](#). To display a list of available clock reference pins, click the [Browse](#) button. The [Select Generated Clock Reference](#) dialog box appears.
4. Specify the [Generated Clock Name](#)(optional).
5. Specify the values to calculate the generated frequency: a multiplication factor and/or a division factor (both positive integers).
6. Specify the orientation of the generated clock edges based on the reference edges by entering values for the edges and the edge shifts. This is optional.
7. Specify the first edge of the generated waveform either same as or inverted with respect to the reference waveform.
8. Specify the PLL output and PLL feedback pins, if an External feedback is used to generate the clock.
9. Specify the Phase shift applied by the PLL in degrees.
10. Specify the Master Clock, if you want to add this to an existing one with the same source.
11. Click **OK**. The new constraint appears in the Constraints List.

**Tip:** From the [File](#) menu, choose [Save](#) to save the newly created constraint in the database.

## Select Generated Clock Reference Dialog Box

Use this dialog box to find and choose the generated clock reference pin from the list of available pins.

To open the Select Generated Clock Reference dialog box (shown below) from the SmartTime Constraints Editor, open the [Create Generated Clock Constraint Dialog Box](#) dialog box and click the [Browse](#) button for the [Clock Reference](#).

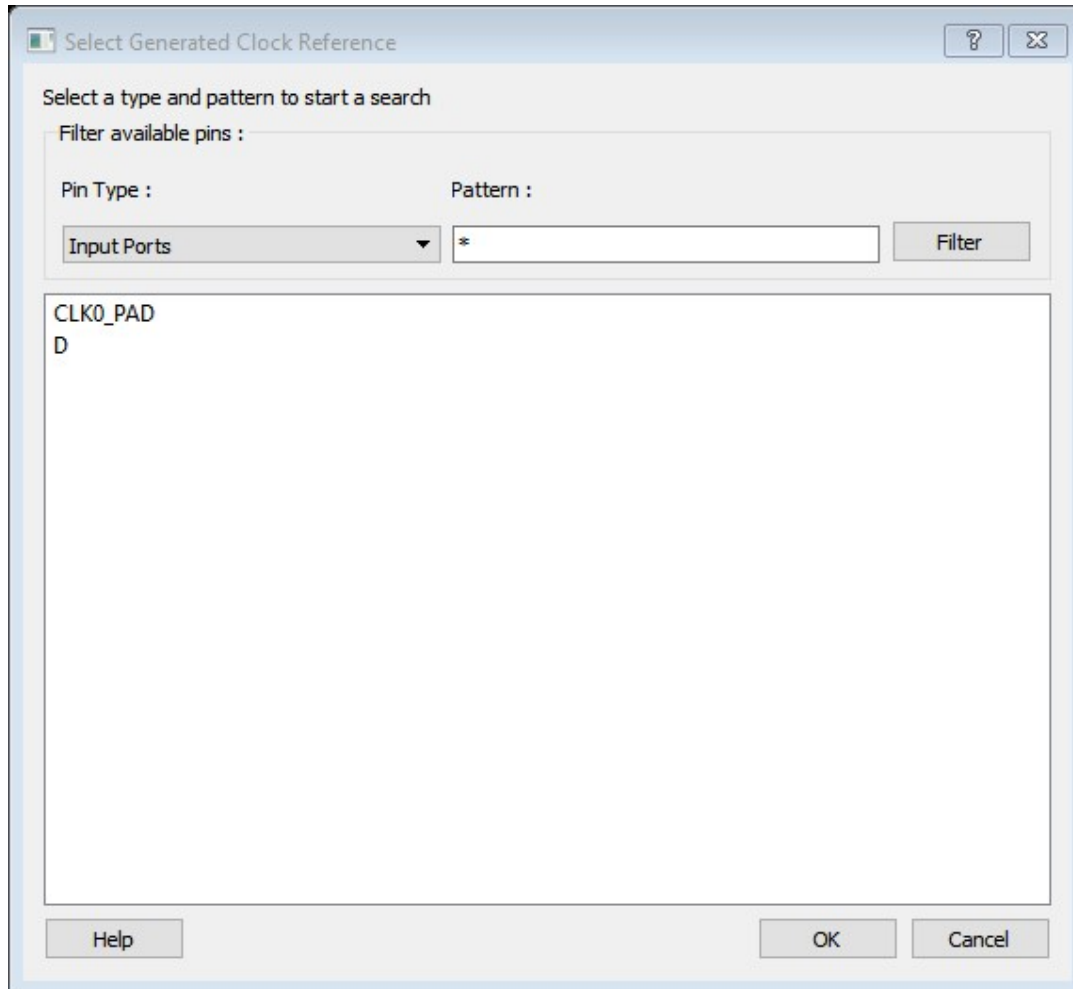


Figure 118 · Select Generated Clock Reference Dialog Box

### [Filter Available Pins](#)

**Pin type** – Displays the Available Pin types. The Pin Type options for Generated Clock Reference are:

- Input Ports
- All Pins

**Pattern** – The default pattern is \*, which is a wild-card match for all. You can specify any string value.

Select [Filter](#) to filter the available pins based on the specified Pin Type and Pattern.

The list box displays the list of available pins based on the filter. Select the pins from the list and click [OK](#) to select the Generated Clock Reference Pin.

### See Also

[Specifying generated clock constraints](#)



## Design Hierarchy in the Design Explorer

The Design Hierarchy tab displays a hierarchical representation of the design based on the source files in the project. It also displays elaborated hierarchy constructed by propagating correct values for parameters and generics. The software continuously analyzes the source files and updates the content. The Design Hierarchy tab (see figure below) displays the structure of the modules and components as they relate to each other along with parameter/generic names and its values on the tool tip for which the module is instantiated. It also displays architecture name for a given entity and Configuration for VHDL modules.

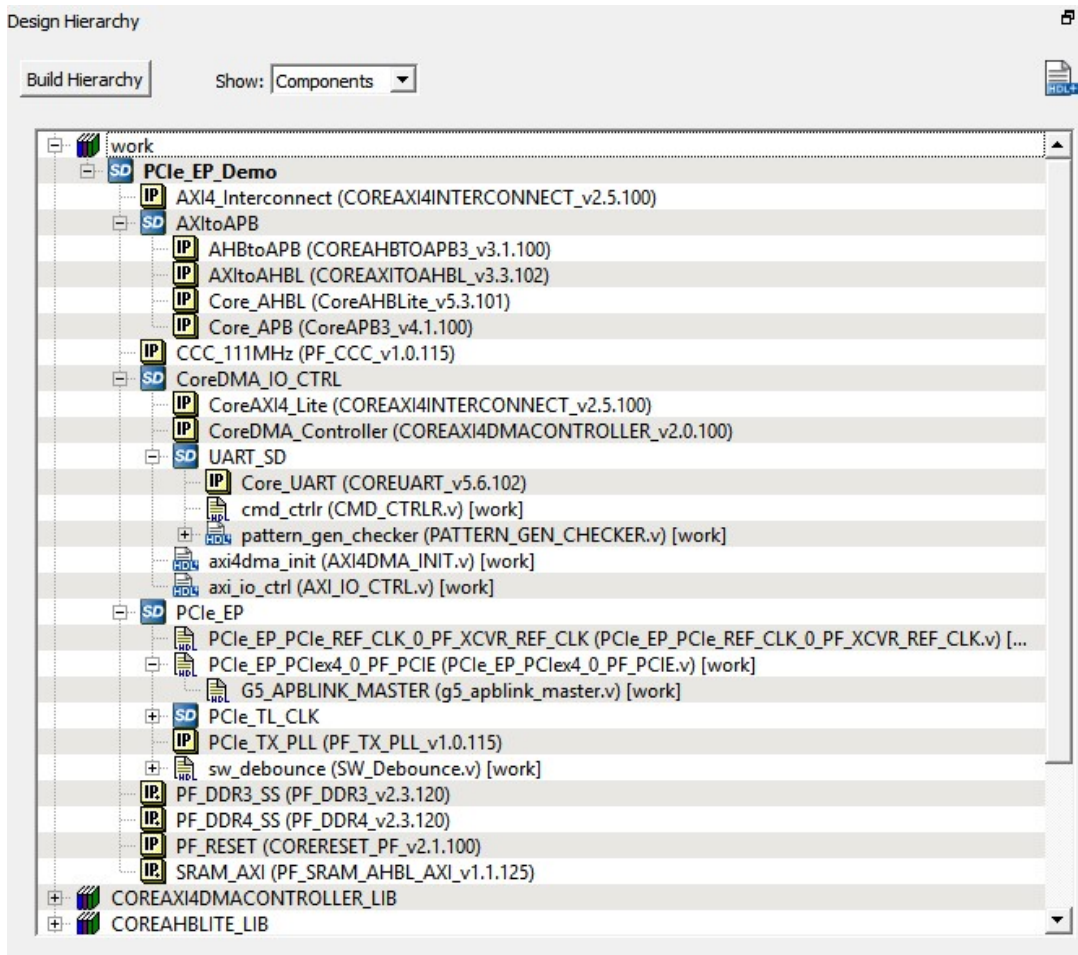


Figure 119 · Design Hierarchy

A module can have multiple elaborations depending on the different parameters/generics used in the instantiation of the module and all of these elaborated modules will be shown in the Design Hierarchy. The parameterized instantiated module will be shown as

`elab<num>:<modulename>`

Modules are instantiated with their actual names in the SmartDesign. If a module with elaborated name in the Design Hierarchy has to be instantiated in the SmartDesign, an instance of the original module is created in the SmartDesign. The following figure shows the design hierarchy with elaborated modules.

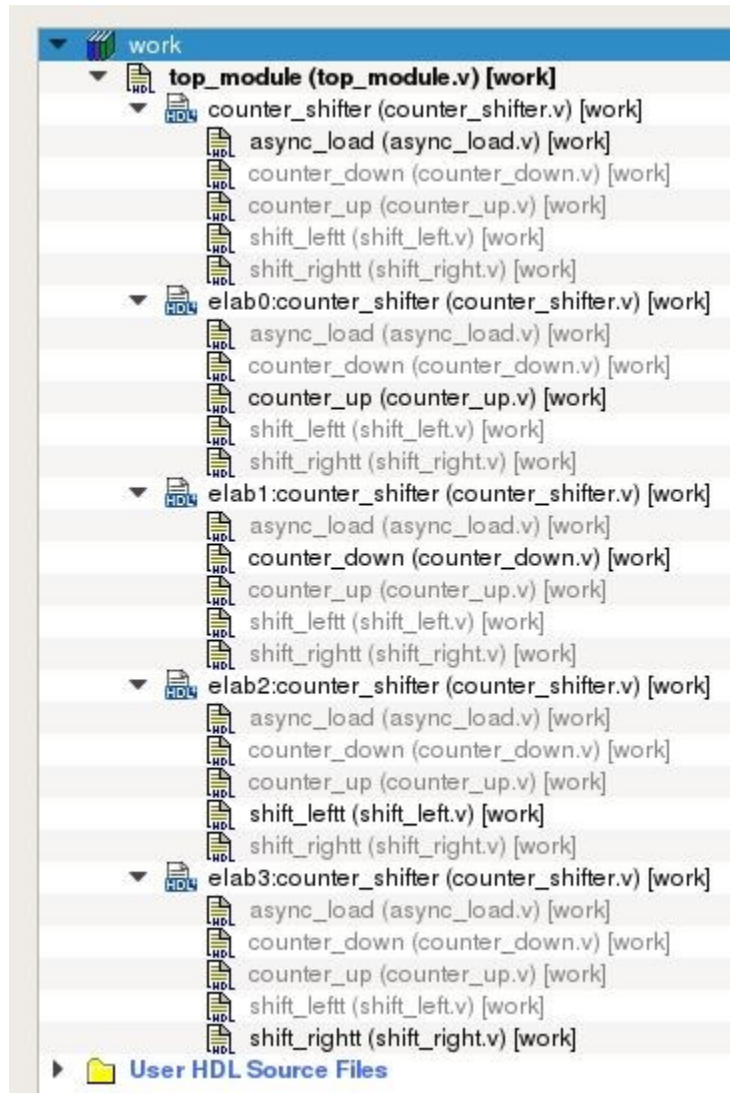


Figure 120 · Design Hierarchy with Elaborated modules(Verilog)



Figure 121 • Design Hierarchy with Elaborated modules(VHDL)

Modules which are not part of the elaboration will be shown in the complete hierarchy but they remain grayed out. When you create a core from a module, all the elaborated modules of that module will be shown as HDL+ core modules. You can get the parameter value of an elaborated module by selecting [Show Module parameters](#) on the right click menu of the elaborated module.

**Note:** A tool tip on each module shows all the parameters with their values for the instantiated module.

**Note:** Synthesis output will be the same for different elaborations of the same module i.e. [elab0:module1](#) and [elab1:module1](#) will have the same synthesis output. When one of the elaborated module is set as root, all the elaborations will be highlighted in the Design Hierarchy as shown in the below figure.

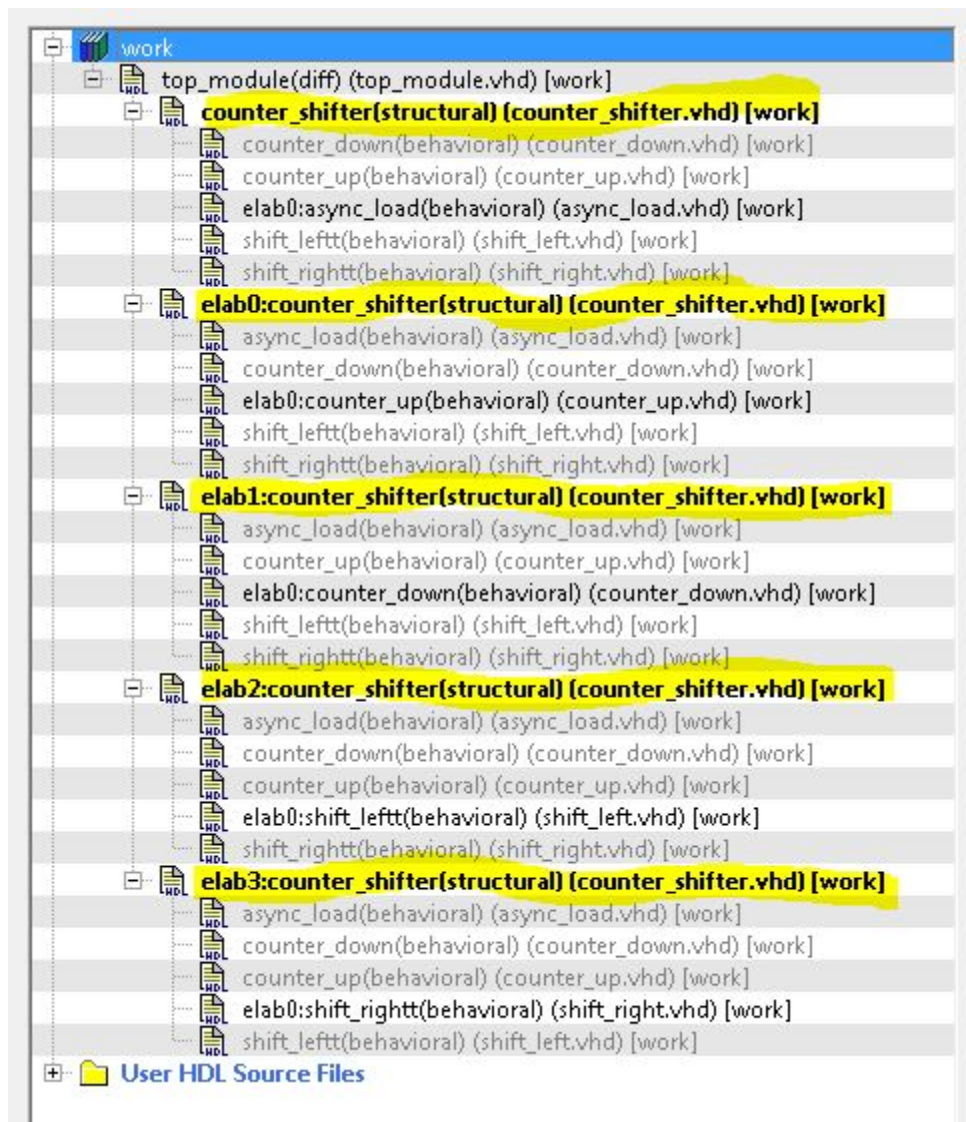


Figure 122 · Design Hierarchy when one of the elaborated module is set as root

You can change the display mode of the Design Hierarchy by selecting [Components](#) or [Modules](#) from the [Show](#) drop-down list. The components view displays the entire design hierarchy; the modules view displays only schematic and HDL modules.

You can build the Design Hierarchy and Simulation Hierarchy by clicking the [Build Hierarchy](#) button.

A yellow icon  **Build Hierarchy** indicates that the Design Hierarchy is out of date (invalidated). Any change to the design sources/stimuli invalidates the Design Hierarchy/Stimulus Hierarchy. Click the [Build Hierarchy](#) button to rebuild the Design Hierarchy.

The file name (the file that defines the block) appears next to the block name in parentheses.

To view the location of a component, right-click and choose [Properties](#). The Properties dialog box displays the path name, created date, and last modified date.

All integrated source editors are linked with the SoC software. If a source is modified and the modification changes the hierarchy of the design, the Build Hierarchy automatically updates to reflect the change.

If you want to update the Design Hierarchy, from the [View](#) menu, choose [Refresh Design Hierarchy](#).










### To open a component:

Double-click a component in the Design Hierarchy to open it. Depending on the block type and design state, several possible options are available from the right-click menu. You can instantiate a component from the Design Hierarchy to the SmartDesign Canvas. See the [SmartDesign User Guide](#) for more information.

Icons in the Hierarchy indicate the type of component and the state, as shown in the table below.

Table 4 · Design Hierarchy Icons

Icon	Description
	SmartDesign component
	SmartDesign component with HDL netlist not generated
	IP core was instantiated into SmartDesign but the HDL netlist has not been generated
	Core
	Error during core validation
	Updated core available for download
	HDL netlist

## Digest File

Users can verify which bitstream file was programmed onto their devices by running the VERIFY or VERIFY\_DIGEST actions on each device that was programmed. This is a costly and time-consuming process. To speed up the verification process, digests are printed during bitstream generation and bitstream programming. These digests can be compared to verify that all of the devices were programmed with the correct bitstream file.

The bitstream file is divided into three major component sections: FPGA fabric, eNVM, and Security. A valid bitstream will contain a combination of any of the three primary bitstream components.

### Use Case

When a customer creates a design in Libero and then exports the STAPL file (for FlashPro) or programming job (for FlashPro Express), the digest of each of the primary components is printed in the Libero log window and saved in a digest file under the export folder. The digest file is a text file containing the bitstream component name with its corresponding digest. The name of the digest file will match the name of the STAPL/programming job exported, and will be appended with a ".digest" extension.

The customer then sends the STAPL/programming job to a production programming house. Now, when the devices are programmed, the digest of each of the primary components is printed in the log window. The production programming house saves the log files and sends the devices along with log files back to the customer. The customer can then verify that the correct design was programmed on the device by matching the digests in the log file with that in the \*.digest file under the Libero export folder.

### Example Using STAPL File

If a STAPL file is exported, the digests will be printed in the log window, as shown in the example below.

*Libero log:*

```
Opened 'D:/flashpro_files/m2s005_digest1/designer/a1_MSS/a1_MSS_fp/a1_MSS.pro'
The 'open_project' command succeeded.
PDB file
```

```

'D:\flashpro_files\m2s005_digest1\designer\al_MSS\4a8552f8-57ee-4baa-97ee-
2baa57ee2baa.pdb' has
been loaded successfully.
DESIGN : al_MSS; CHECKSUM : DE15; PDB_VERSION : 1.9
The 'load_programming_data' command succeeded.
Sucessfully exported STAPL file:
'D:\flashpro_files\m2s005_digest1\designer\al_MSS\export\al_MSS.stp'; file programs
Fabric
and eNVm.
Fabric component digest:
276fbefb0a18cc0de1d45efc84589745ee02fc2adbcc1259fbeb674094754014
eNVm component digest:
6b2c2353e25c5982643c32640ac16c581874c8950300135622c126ee22d8b1de
Finished: Thu Jan 22 12:37:32 2015 (Elapsed time 00:00:06)
The 'export_single_stapl' command succeeded.
The 'set_programming_file' command succeeded.
Project saved.
The 'save_project' command succeeded.
Project closed.

```

The export folder will contain the exported STAPL file along with digest file. In this example, there will be two files, “a1\_MSS.stp” and “a1\_MSS\_stp.digest”. The content of the a1\_MSS\_stp.digest file is shown below:

```

Fabric component digest: 276fbefb0a18cc0de1d45efc84589745ee02fc2adbcc1259fbeb674094754014
eNVm component digest: 6b2c2353e25c5982643c32640ac16c581874c8950300135622c126ee22d8b1de

```

When the device is programmed in the production programming house by loading the STAPL file in FlashPro, the log will be as follows:

```

programmer '73207' : Scan Chain...
Warning: programmer '73207' : Vpump has been selected on programmer AND an externally
provided Vpump has also been detected. Using externally provided Vpump voltage source.
programmer '73207' : Check Chain...
programmer '73207' : Scan and Check Chain PASSED.
programmer '73207' : device 'M2S/M2GL005(S)' : Executing action PROGRAM
programmer '73207' : device 'M2S/M2GL005(S)' : Family: SmartFusion2
programmer '73207' : device 'M2S/M2GL005(S)' : Product: M2S005
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT ISC_ENABLE_RESULT[32] = 007c6b44
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT CRCERR: [1] = 0
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT EDCERR: [1] = 0
programmer '73207' : device 'M2S/M2GL005(S)' : TEMPGRADE: ROOM
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT VPPRANGE: [3] = 2
programmer '73207' : device 'M2S/M2GL005(S)' : VPPRANGE: HIGH
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT TEMP: [8] = 6b
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT VPP: [8] = 7c
programmer '73207' : device 'M2S/M2GL005(S)' : Programming FPGA Array and eNVm...
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT Fabric component digest[256] =
276fbefb0a18cc0de1d45efc84589745ee02fc2adbcc1259fbeb674094754014
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT eNVm component digest[256] =
6b2c2353e25c5982643c32640ac16c581874c8950300135622c126ee22d8b1de
programmer '73207' : device 'M2S/M2GL005(S)' :
=====
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT DSN[128] =
c6e99c2d1a992f13cf8231c4be847acb
programmer '73207' : device 'M2S/M2GL005(S)' :
=====
programmer '73207' : device 'M2S/M2GL005(S)' : Finished: Thu Jan 22 17:57:37 2015
(Elapsed time 00:00:19)

```

```

programmer '73207' : device 'M2S/M2GL005(S)' : Executing action PROGRAM PASSED.
programmer '73207' : Chain programming PASSED.
Chain Programming Finished: Thu Jan 22 17:57:37 2015 (Elapsed time 00:00:19)
o - o - o - o - o - o

```

The log file is saved and sent back to the customer, who can verify that the device was programmed with the correct design by comparing the digests in the log file to the contents of the a1\_MSS\_stp.digest file.

### Example Using Programming Job

If a programming job is exported, the digests will be printed in the log window, as shown in the example below.

#### Libero log:

```

Software Version: 11.5.1.5
Opened 'D:/flashpro_files/m2s005_digest1/designer/a1_MSS/a1_MSS_fp/a1_MSS.pro'
The 'open_project' command succeeded.
PDB file
'D:\flashpro_files\m2s005_digest1\designer\al_MSS\83ce6816-1e56-496b-9e56-
d96ble56d96b.pdb' has
been loaded successfully.
DESIGN : al_MSS; CHECKSUM : DE15; PDB_VERSION : 1.9
The 'load_programming_data' command succeeded.
Sucessfully exported STAPL file:
'D:\flashpro_files\m2s005_digest1\designer\al_MSS\export\al_MSS_M2S005.stp'; file
programs
Fabric and eNVM.
Fabric component digest:
276fbefb0a18cc0de1d45efc84589745ee02fc2adbcc1259fbeb674094754014
eNVM component digest:
6b2c2353e25c5982643c32640ac16c581874c8950300135622c126ee22d8b1de
Finished: Wed Jan 28 16:48:56 2015 (Elapsed time 00:00:06)
The 'export_single_stapl' command succeeded.
The 'set_programming_file' command succeeded.
Project saved.
The 'save_project' command succeeded.
Project closed.

```

The export folder will contain the exported programming job along with digest file. In this example, there will be two files, “a1\_MSS.job” and “a1\_MSS\_job.digest”. The content of the a1\_MSS\_job.digest file is shown below:

```

Fabric component digest: 276fbefb0a18cc0de1d45efc84589745ee02fc2adbcc1259fbeb674094754014
eNVM component digest: 6b2c2353e25c5982643c32640ac16c581874c8950300135622c126ee22d8b1de

```

When the device is programmed in the production programming house by loading the programming job in FlashPro Express, the log will be as follows:

```

programmer '73207' : Scan Chain...
Warning: programmer '73207' : Vpump has been selected on programmer AND an externally
provided Vpump has also been detected. Using externally provided Vpump voltage source.
programmer '73207' : Check Chain...
programmer '73207' : Scan and Check Chain PASSED.
programmer '73207' : device 'M2S/M2GL005(S)' : Executing action PROGRAM
programmer '73207' : device 'M2S/M2GL005(S)' : Family: SmartFusion2
programmer '73207' : device 'M2S/M2GL005(S)' : Product: M2S005
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT ISC_ENABLE_RESULT[32] = 007c6b44
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT CRCERR: [1] = 0
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT EDCERR: [1] = 0
programmer '73207' : device 'M2S/M2GL005(S)' : TEMPGRADE: ROOM

```



```

programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT VPPRANGE: [3] = 2
programmer '73207' : device 'M2S/M2GL005(S)' : VPPRANGE: HIGH
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT TEMP: [8] = 6b
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT VPP: [8] = 7c
programmer '73207' : device 'M2S/M2GL005(S)' : Programming FPGA Array and eNVM...
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT Fabric component digest[256] =
276fbefb0a18cc0de1d45efc84589745ee02fc2adbcc1259fbefb674094754014
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT eNVM component digest[256] =
6b2c2353e25c5982643c32640ac16c581874c8950300135622c126ee22d8b1de
programmer '73207' : device 'M2S/M2GL005(S)' :
=====
programmer '73207' : device 'M2S/M2GL005(S)' : EXPORT DSN[128] =
c6e99c2d1a992f13cf8231c4be847acb
programmer '73207' : device 'M2S/M2GL005(S)' :
=====
programmer '73207' : device 'M2S/M2GL005(S)' : Finished: Thu Jan 22 17:57:37 2015
(Elapsed time 00:00:19)
programmer '73207' : device 'M2S/M2GL005(S)' : Executing action PROGRAM PASSED.
programmer '73207' : Chain programming PASSED.
Chain Programming Finished: Thu Jan 22 17:57:37 2015 (Elapsed time 00:00:19)
o - o - o - o - o - o - o

```

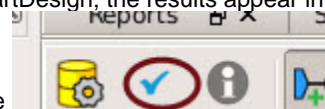
The log file is saved and sent back to the customer, who can verify that the device was programmed with the correct design by comparing the digests in the log file above to the contents of the a1\_MSS\_job.digest file.


## See Also

[Export Bitstream](#)


## Design Rules Check

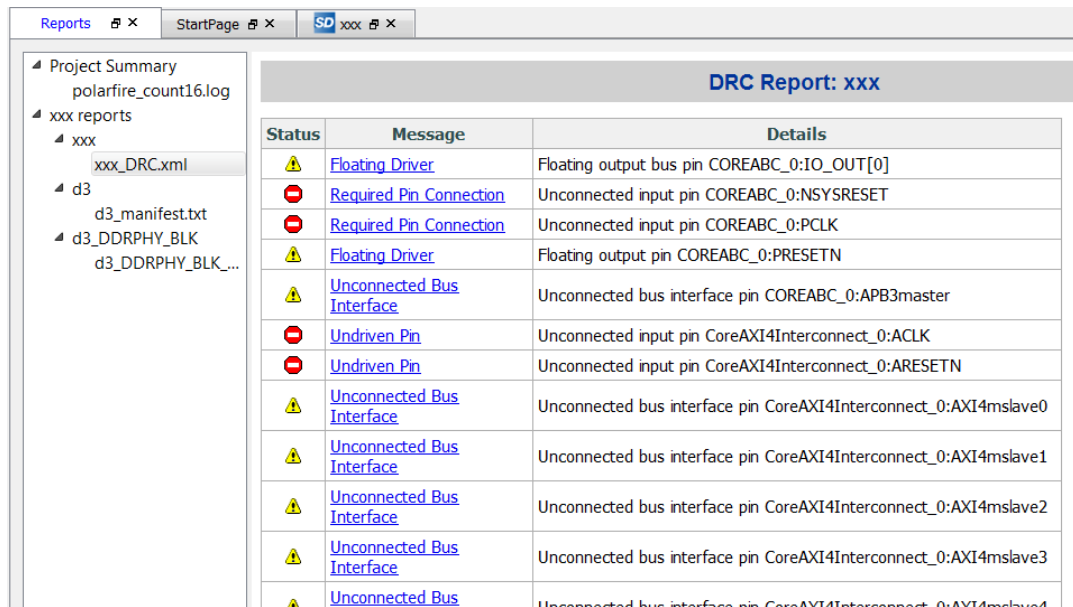
The Design Rules Check runs automatically when you generate your SmartDesign; the results appear in the



Reports tab. You can also initiate a Design Rules Check by clicking on the  button of the SmartDesign Canvas tab menu.

To view the results, from the [Design](#) menu, choose [Reports](#).

- [Status](#) displays an icon to indicate if the message is an error or a warning (as shown in the figure below). Error messages are shown with a small red sign and warning messages with a yellow exclamation point. 
- [Message](#) identifies the specific error/warning (see list below); click any message to see where it appears on the Canvas
- [Details](#) provides information related to the Message



Status	Message	Details
Warning	<a href="#">Floating Driver</a>	Floating output bus pin COREABC_0:IO_OUT[0]
Error	<a href="#">Required Pin Connection</a>	Unconnected input pin COREABC_0:NSYSRESET
Error	<a href="#">Required Pin Connection</a>	Unconnected input pin COREABC_0:PCLK
Warning	<a href="#">Floating Driver</a>	Floating output pin COREABC_0:PRESETN
Warning	<a href="#">Unconnected Bus Interface</a>	Unconnected bus interface pin COREABC_0:APB3master
Error	<a href="#">Undriven Pin</a>	Unconnected input pin CoreAXI4Interconnect_0:ACLK
Error	<a href="#">Undriven Pin</a>	Unconnected input pin CoreAXI4Interconnect_0:ARESETN
Warning	<a href="#">Unconnected Bus Interface</a>	Unconnected bus interface pin CoreAXI4Interconnect_0:AXI4mslave0
Warning	<a href="#">Unconnected Bus Interface</a>	Unconnected bus interface pin CoreAXI4Interconnect_0:AXI4mslave1
Warning	<a href="#">Unconnected Bus Interface</a>	Unconnected bus interface pin CoreAXI4Interconnect_0:AXI4mslave2
Warning	<a href="#">Unconnected Bus Interface</a>	Unconnected bus interface pin CoreAXI4Interconnect_0:AXI4mslave3
Warning	<a href="#">Unconnected Bus Interface</a>	Unconnected bus interface pin CoreAXI4Interconnect_0:AXI4mslave4

Figure 123 · Design Rules Check Results

**Message Types:**

**Unused Instance** - You must remove this instance or connect at least one output pin to the rest of the design.

**Out-of-date Instance** - You must update the instance to reflect a change in the component referenced by this instance.

**Undriven Pin** - To correct the error you must connect the pin to a driver or change the state, i.e. tie low (GND) or tie high (VCC).

**Floating Driver** - You can mark the pin unused if it is not going to be used in the current design. Pins marked unused are ignored by the Design Rules Check.

**Unconnected Bus Interface** - You must connect this bus interface to a compatible port because it is required connection.

**Required Bus Interface Connection** – You must connect this bus interface before you can generate the design. These are typically silicon connection rules.

**Exceeded Allowable Instances for Core** – Some IP cores can only be instantiated a certain number of times for legal design because of silicon limitations. You must remove the extra instances.

**Incompatible Family Configuration** – The instance is not configured to work with this project's Family setting. Either it is not supported by this family or you need to re-instantiate the core.

**Incompatible Die Configuration** – The instance is not configured to work with this project's Die setting. Either it is not supported or you need to reconfigure the Die configuration.

**No RTL License, No Obfuscated License, No Evaluation License** – You do not have the proper license to generate this core. [Contact Microsemi SoC](#) to obtain the necessary license.

**No Top level Ports** - There are no ports on the top level. To auto-connect top-level ports, right-click the Canvas and choose Auto-connect

**Self-Instantiation** - A component cannot instantiate itself-This is reported only in the Log/Message Window.

**Editable Constraints Grid**

The Constraints Editor enables you to add, edit and delete.

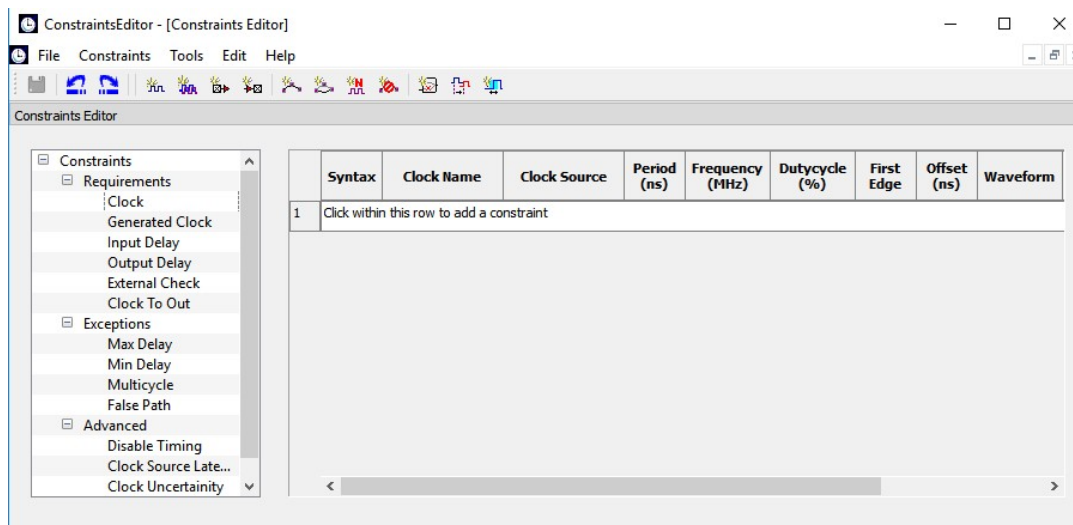


Figure 124 · Constraints Editor

**To add a new constraint:**

1. Select a constraint type from the constraint browser.
2. Enter the constraint values in the first row and click the green check mark to apply your changes. To cancel the changes press the red cancel mark.
3. The new constraint is added to the Constraint List. The green syntax flag indicates that the constraint was successfully checked.

**To edit a constraint:**

1. Select a constraint type from the constraint browser.
2. Select the constraint, edit the values and click the green check mark to apply your changes. To cancel the changes press the red cancel mark. The green syntax flag indicates that the constraint was successfully checked.

**To delete a constraint:**

1. Select a constraint type from the constraint browser.
2. Right-click the constraint you want to delete and choose [Delete Constraint](#).

**export\_spiflash\_image**

This Tcl command exports a SPI Flash image file to a specified directory.

```
export_spiflash_image -file_name {name of file} -export_dir {absolute path to folder location}
```

**Arguments**

-file\_name *name of file*

The name of the image file.

-export\_dir *absolute path to folder location*

Folder/directory location.

**See Also**[Export Flash Image](#)

## extended\_run\_lib

**Note:** This is not a Tcl command; it is a shell script that can be run from the command line.

The extended\_run\_lib Tcl script enables you to run the multiple pass layout in batch mode from a command line.

```
$ACTEL_SW_DIR/bin/libero script:$ACTEL_SW_DIR/scripts/extended_run_lib.tcl
logfile:extended_run.log "script_args:-root path/designer/module_name [-n numPasses] [-
starting_seed_index numIndex] [-compare_criteria value] [-c clockName] [-analysis value] [-
slack_criteria value] [-stop_on_success] [-timing_driven|standard] [-power_driven value]
[-placer_high_effort value]"
```

**Note:**

- There is no option to save the design files from all the passes. Only the (Timing or Power) result reports from all the passes are saved.

### Arguments

-root *path/designer/module\_name*

The path to the root module located under the designer directory of the Libero project.

[-n *numPasses*]

Sets the number of passes to run. The default number of passes is 5.

[-starting\_seed\_index *numIndex*]

Indicates the specific index into the array of random seeds which is to be the starting point for the passes. Value may range from 1 to 100. If not specified, the default behavior is to continue from the last seed index that was used.

[-compare\_criteria *value*]

Sets the criteria for comparing results between passes. The default value is set to frequency when the -c option is given or timing constraints are absent. Otherwise, the default value is set to violations.

Value	Description
frequency	Use clock frequency as criteria for comparing the results between passes. This option can be used in conjunction with the -c option (described below).
violations	Use timing violations as criteria for comparing the results between passes. This option can be used in conjunction with the -analysis, -slack_criteria and -stop_on_success options (described below).
power	Use total power as criteria for comparing the results between passes, where lowest total power is the goal.

[-c *clockName*]

Applies only when the clock frequency comparison criteria is used. Specifies the particular clock that is to be examined. If no clock is specified, then the slowest clock frequency in the design in a given pass is used. The clock name should match with one of the Clock Domains in the Summary section of the Timing report.

[-analysis *value*]

Applies only when the timing violations comparison criteria is used. Specifies the type of timing violations (the slack) to examine. The following table shows the acceptable values for this argument:

Value	Description
max	Examines timing violations (slack) obtained from maximum delay analysis. This is the default.

Value	Description
min	Examines timing violations (slack) obtained from minimum delay analysis.

`[-slack_criteria value]`

Applies only when the timing violations comparison criteria is used. Specifies how to evaluate the timing violations (slack). The type of timing violations (slack) is determined by the -analysis option. The following table shows the acceptable values for this argument:

Value	Description
worst	Sets the timing violations criteria to Worst slack. For each pass obtains the most amount of negative slack (or least amount of positive slack if all constraints are met) from the timing violations report. The largest value out of all passes will determine the best pass. This is the default.
tns	Sets the timing violations criteria to Total Negative Slack (tns). For each pass it obtains the sum of negative slack values from the first 100 paths from the timing violations report. The largest value out of all passes determines the best pass. If no negative slacks exist for a pass, then the worst slack is used to evaluate that pass.

`[-stop_on_success]`

Applies only when the timing violations comparison criteria is used. The type of timing violations (slack) is determined by the -analysis option. Stops running the remaining passes if all timing constraints have been met (when there are no negative slacks reported in the timing violations report).

`[-timing_driven|-standard]`

Sets layout mode to timing driven or standard (non-timing driven). The default is -timing\_driven or the mode used in the previous layout command.

`[-power_driven value]`

Enables or disables power-driven layout. The default is off or the mode used in the previous layout command. The following table shows the acceptable values for this argument:

Value	Description
off	Does not run power-driven layout.
on	Enables power-driven layout.

`[-placer_high_effort value]`

Sets placer effort level. The default is off or the mode used in the previous layout command. The following table shows the acceptable values for this argument:

Value	Description
off	Runs layout in regular effort.
on	Activates high effort layout mode.

## Return

A non-zero value will be returned on error.

### Exceptions

None

### See Also

[Place and Route - PolarFire](#)

[Multiple Pass Layout - PolarFire](#)

## Files Tab and File Types

The Files tab displays all the files associated with your project, listed in the directories in which they appear.

Right-clicking a file in the Files tab provides a menu of available options specific to the file type. You can delete files from the project and the disk by selecting [Delete](#) from the right-click menu.

You can instantiate a component by dragging the component to a SmartDesign Canvas or by selecting [Instantiate in SmartDesign](#) from the right-click menu. See the [SmartDesign User Guide](#) for more details.

You can configure a component by double-clicking the component or by selecting [Open Component](#) from the right-click menu.

### File Types

When you create a new project in the Libero SoC it automatically creates new directories and project files. Your project directory contains all of your 'local' project files. **If you [import](#) files from outside your current project, the files must be [copied into your local project folder](#). (The Project Manager enables you to manage your files as you import them.)**

Depending on your project preferences and the version of Libero SoC you installed, the software creates directories for your project.

The top level directory (<project\_name>) contains your PRJ file; only one PRJ file is enabled for each Libero SoC project.

[component](#) directory - Stores your SmartDesign components (SDB and CXF files) for your Libero SoC project.

[constraint](#) directory - All your constraint files (SDC, PDC)

[designer](#) directory - \*\_ba.sdf, \*\_ba.v(hd), **STP**, TCL (used to run designer), designer.log (logfile)

[hdl](#) directory - all hdl sources. \*.vhd if VHDL, \*.v and \*.h if Verilog, \*.sv if SystemVerilog

[simulation](#) directory - meminit.dat, modelsim.ini files

[smartgen](#) directory - GEN files and LOG files from generated cores

[stimulus](#) directory - BTIM and VHD stimulus files

[synthesis](#) directory - \*.edn, \*\_syn.prj (Synplify log file), \*.srr (Synplify logfile), \*.tcl (used to run synthesis) and many other files generated by the tools (not managed by Libero SoC)

[tooldata](#) directory - includes the log file for your project with device details.

## generate\_design\_initialization\_data

This Tcl command creates the memory files on disk, adds the initialization clients to the target memories, and writes the configuration files to disk.

This command also runs validation on the saved configuration files and writes out errors (if any) in the log. This command causes the UI of the Configure Design Initialization Data and Memories tool to refresh and show the latest configuration and validation errors (if any) in the tables.

This command takes no parameters.

```
generate_design_initialization_data
```

## See Also

[configure design initialization data](#)

## Importing Files

Anything that describes your design, or is needed to program the device, is a project source. These may include schematics, HDL files, simulation files, testbenches, etc. Import these source files.

### To import a file:

1. From the [File](#) menu, choose [Import Files](#).
2. In [Files of type](#), choose the file type.
3. In [Look in](#), navigate to the drive/folder where the file is located.
4. Select the file to import and click [Open](#).

**Note:** You cannot import a Verilog File into a VHDL project and vice versa.

### File Types for Import

File Type	File Extension
Behavioral and Structural VHDL; VHDL Package	*.vhd, *.vhdl
Design Block Core	*.gen
Verilog Include	*.h
Behavioral and Structural Verilog	*.v, *.sv
Netlist Verilog	*.vm
Stimulus	*.vhd, *.vhdl, *.v, *.sv
Memory file	*.mem
Components (Designer Blocks, Synplify DSP)	*.cdf

## Bus Interfaces

When you add a bus interface the Edit Core Definition dialog box provides the following Microsemi SoC-specific bus interfaces:

- AHB – Master, Slave, Mirrored Master, MirroredSlave
- APB – Master, Slave, Mirroredmaster, MirroredSlave
- AXI – Master, Slave, MirroredMaster, MirrorSlave, System
- AXI 4 - Master, Slave, MirroredMaster, MirrorSlave

## Layout Error Message: layoutg4NoValidPlacement

This is a generic error produced by the placer when it is unable to place a design. The most common cause for this failure is that the placer was unable to find a solution which could fit the design into the chip, either because the design is close to maximum utilization, or logic cannot be fit into user-defined region constraints.

If Libero is unable to find a legal placement, a list of unplaced cells will be provided in the log. The cells in this list may not be the cause of the placement problem; it is quite possible that some other constrained block of logic



which was placed first and now prohibits further placement. However, starting with the unplaced cell list is the easiest and most likely course:

- The simplest potential solution is to remove all placement constraints of the unplaced cells, and re-run Place & Route.

However, the cells in this list may not be the cause of the placement problem; it is quite possible that some other constrained block of logic which was placed first and now prohibits further placement. If removing the placement constraints on the unplaced cells does not succeed:

- Remove all region constraints and re-run Place & Route. Some designers make it a practice to put all their region constraints in a single, separate PDC file; in which case they need only disable that file.
  - If this Place & Route re-run still fails, there may be wider issues with the design's size and complexity that cannot be addressed by changes to P&R options.
  - If the unconstrained Place & Route re-run succeeds, then the user should add back constraints a few regions at a time in order of "simplicity". Usually, big regions with lots of free space are "simpler" for the placer, whereas tall/narrow regions with high utilization are "harder". Re-run Place & Route with each constraint restoration and repeat the process until the failing region(s) is identified.

Depending on requirements, the failing region may be handled by removing or changing it's constraints, or revising its design to use less resources.

The user may also re-run the Placer in [high-effort mode](#). Applying high-effort mode to a design which is very full can incur additional runtime and may produce a placement solution which may not meet tight timing constraints, owing to the fact that the placer will aggressively attempt to fit the design. In practice, customers are **encouraged** to apply the previous suggestions first; and utilize high-effort mode only when other approaches have been exhausted.

## Layout Error Message: layoutg4DesignHard

This design is very difficult to place, and high-effort techniques were required to make it fit. This may lead to increased layout runtime and diminished timing performance.

This message typically appears in designs with high utilization -- a very full design, or a design with region constraints which are, themselves, very full. It can also occur in designs with moderate utilization but with numerous, long carry chains.

No immediate action is required on the user's part. However, if this notice is observed during Layout, the resultant performance of the design and the runtime of the Layout tools may not be optimal, and there is a strong possibility that reducing the size of the design, or relaxing region and floorplanning constraints, will help to improve timing closure and runtime.

## list\_clock\_groups

This Tcl command lists all existing clock groups in the design.

```
list_clock_groups
```

### Arguments

None

### Example

```
list_clock_groups
```

### See Also

[set\\_clock\\_groups](#)

[remove\\_clock\\_groups](#)

## Specifying I/O States During Programming - I/O States and BSR Details

The I/O States During Programming dialog box enables you to set custom I/O states prior to programming.

### I/O State (Output Only)

Sets your I/O states during programming to one of the values shown in the list below.

- 1 – I/Os are set to drive out logic High
- 0 – I/Os are set to drive out logic Low
- Last Known State: I/Os are set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming
- Z - Tri-State: I/Os are tristated

When you set your I/O state, the Boundary Scan Register cells are set according to the table below. Use the Show BSR Details option to set custom states for each cell.

Table 5 - Default I/O Output Settings

Output State	Settings		
	Input	Control (Output Enable)	Output
Z (Tri-State)	1	0	0
0 (Low)	1	1	0
1 (High)	0	1	1
Last_Known_State	Last_Known_State	Last_Known_State	Last_Known_State

Table Key:

- 1 – High: I/Os are set to drive out logic High
- 0 – Low: I/Os are set to drive out logic Low
- Last\_Known\_State - I/Os are set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming

### Boundary Scan Registers - Enabled with Show BSR Details

Sets your I/O state to a specific output value during programming AND enables you to customize the values for the Boundary Scan Register (Input, Output Enable, and Output). You can change any Don't Care value in Boundary Scan Register States without changing the Output State of the pin (as shown in the table below).

For example, if you want to Tri-State a pin during programming, set Output Enable to 0; the Don't Care indicates that the other two values are immaterial.

If you want a pin to drive a logic High and have a logic 1 stored in the Input Boundary scan cell during programming, you may set all the values to 1.

Table 6 - BSR Details I/O Output Settings

Output State	Settings		
	Input	Output Enable	Output
Z (Tri-State)	Don't Care	0	Don't Care
0 (Low)	Don't Care	1	0
1 (High)	Don't Care	1	1

Output State	Settings		
	Input	Output Enable	Output
Last Known State	Last State	Last State	Last State

Table Key:

- 1 – High: I/Os are set to drive out logic High
- 0 – Low: I/Os are set to drive out logic Low
- Don't Care – Don't Care values have no impact on the other settings.
- Last\_Known\_State – Sampled value: I/Os are set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming

The figure below shows an example of Boundary Scan Register settings.

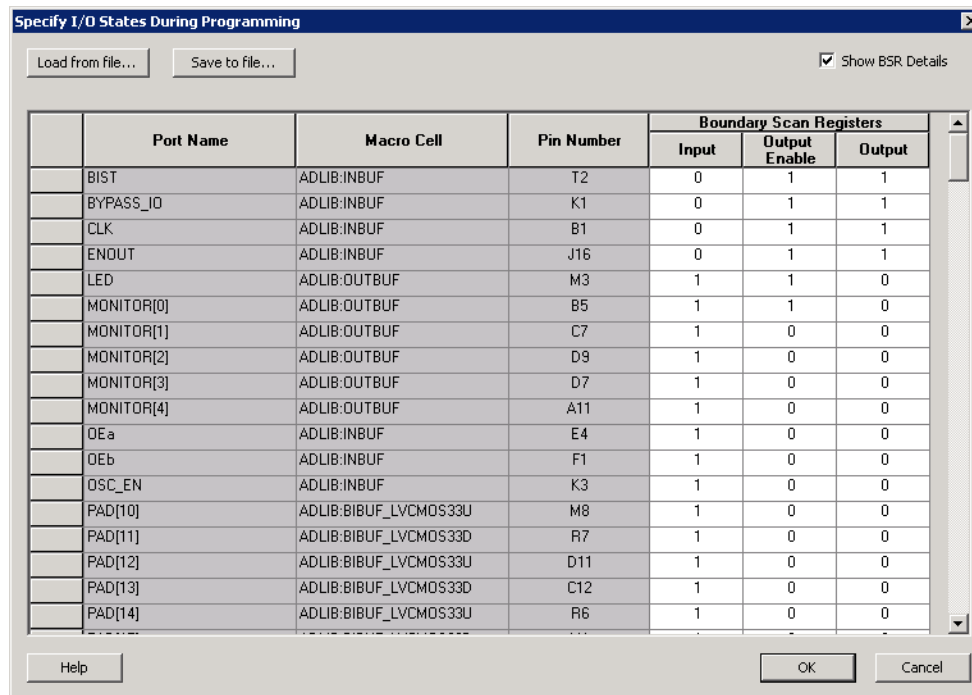


Figure 125 · Boundary Scan Registers

## Save Project As Dialog Box

The Save Project As dialog box enables you to save your entire project with a new name and location.

To access this dialog box, choose [Save Project As](#) from the [Project menu](#).

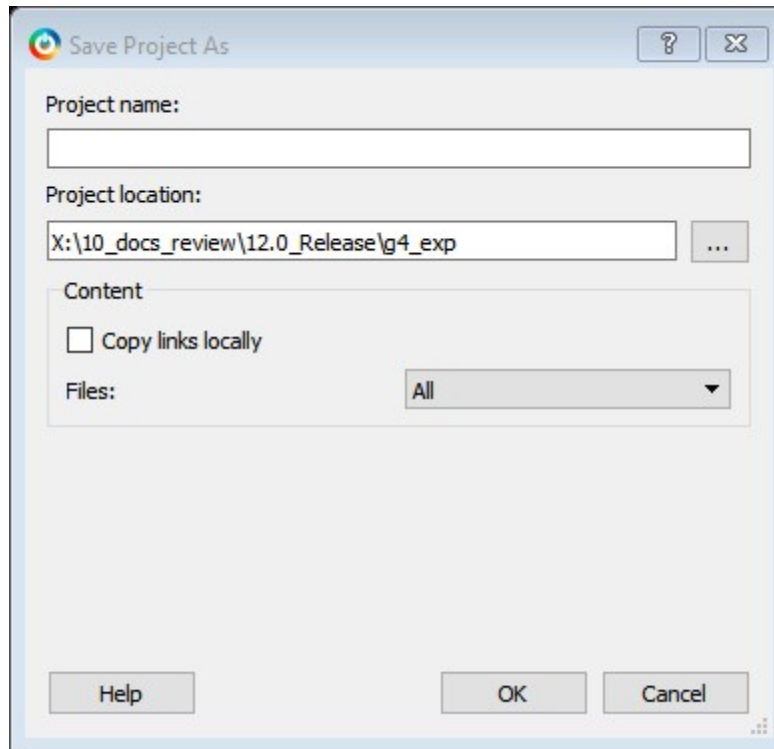


Figure 126 · Save Project As Dialog Box

**Project Name**

Type the project name for your modified project.

**Project Location**

Accept the default location or [Browse](#) to the new location where you can save and store your project. All files for your project are saved in this directory.

**Content**

**Copy links locally** - Select this checkbox to copy the links from your current project into your new project. If you do not select this checkbox, the links will not be copied and you must add them manually.

**Files**

- **All** - Includes all your project and source files; the state of the project is retained.
- **Project files only** - Copies only the project-related information required to retain the state of the project.
- **Source files only** - Copies all the source files into the specified location. This means the configuration of all the tools in the tool chain is retained but the states are not. Source files means constraint information and component information available in the component, hdl and smartgen directories.

Files are saved as shown in the table below.

Folder Name	Files		
	All	Project	Source
component	All Files	All Files	All Files
constraint	All Files	All Files	All Files
hdl	All Files	All Files	All Files

Folder Name	Files		
	All	Project	Source
stimulus	All Files	All Files	All Files
smartgen	All Files	All Files	All Files
firmware	All Files	All Files	All Files
CoreConsole	All Files	All Files	All Files
SoftConsole/Keil/IAR	All Files	All Files	All Files
Phy_Synthesis	All Files	All Files	Not Copied
simulation	All Files	*.ini, *.bfm, *.do., *.vec	*.ini, *.bfm, *.do., *.vec
synthesis	All Files	*.edn, *.vm, *.sdc, *.so, *.prj, *.srr, *.v, run_options.txt, synplify.log	*.prj files
Designer/impl1	All Files	All Files	*.ide_des files
Designer/<root>	All Files	All Files	Not Copied
tooldata	All Files	All Files	All Files

**Note:** \*.edn files are not supported in PolarFire.

## Project Settings Dialog Box

The Project Settings dialog box enables you to modify your Device, HDL, and Design Flow settings and your Simulation Options. In Libero SoC, from the Project menu, click [Project Settings](#).

The following figure shows an example of the Project Settings dialog box.

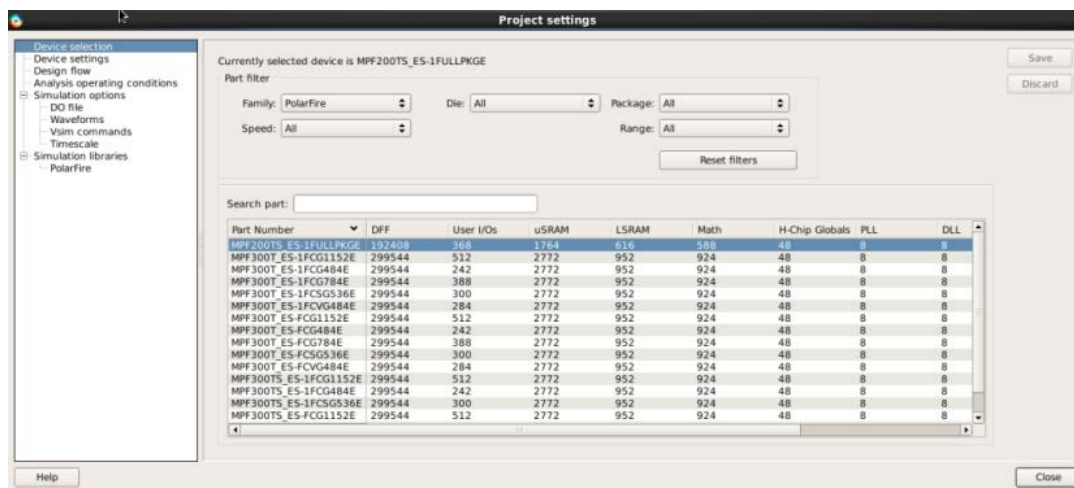


Figure 127 · Project Settings Dialog Box

### Device Selection

Sets the device Die and Package for your project. See the [New Project Creation Wizard - Device Selection](#) page for a detailed description of the options.

### Device Settings

**Default I/O Technology** - Sets all your I/Os to a default value. You can change the values for individual I/Os in the I/O Attributes Editor.

**System controller suspended mode** - When enabled (usually for safety-critical applications), the System Controller is held in a reset state after the completion of device initialization. This state protects the device from unintended device programming or zeroization of the device due to SEUs (Single Event Upsets). In this mode, the System Controller cannot provide any system services such as Flash\*Freeze service, cryptographic services or programming services.

### Design Flow

See the [Project Settings: Design flow](#) topic for more information.

### Analysis Operating Conditions

Sets the Operating Temperature Range, the Core Voltage Range, and Default I/O Voltage Range from the picklist's provided. Typical values are COM/IND/MIL; but others are sometimes defined.

Only EXT and IND ranges are available for PolarFire at present.

Once the "Range" value is set, the Minimum/Typical/Maximum values for the selected range are displayed.

These settings are propagated to Verify Timing, Verify Power, and Backannotated Netlist for you to perform Timing/Power Analysis.

### Simulation Options and Simulation Libraries

Sets your simulation options. See the [Project Settings: Simulation Options](#) topic for more information.

## Project Settings: Simulation - Options and Libraries

Using this dialog box, you can set change how Libero SoC handles Do files in simulation, import your own Do files, set simulation run time, and change the DUT name used in your simulation. You can also change your library mapping.

To access this dialog box, from the **Project** menu choose **Project Settings** and click to expand **Simulation options** or **Simulation libraries**.

For **Simulation options** click the option you wish to edit: **DO file**, **Waveforms**, **Vsim commands**, **Timescale**. For **Simulation libraries** click on the library you wish to change the path for.

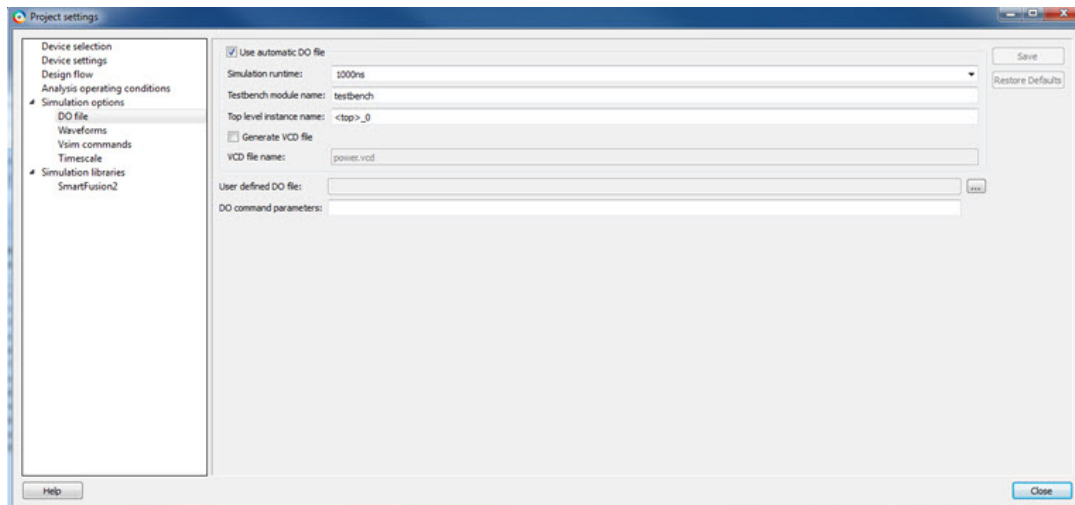


Figure 128 · Project Settings: DO File

### DO file

- **Use automatic DO file** - Select if you want the Project Manager to automatically create a DO file that will enable you to simulate your design.
- **Simulation Run Time** - Specify how long the simulation should run. If the value is 0, or if the field is empty, there will not be a run command included in the run.do file.
- **Testbench module name** - Specify the name of your testbench entity name. Default is “testbench,” the value used by WaveFormer Pro.
- **Top Level instance name** - Default is <top\_0>, the value used by WaveFormer Pro. The Project Manager replaces <top> with the actual top level macro when you run simulation (presynth/postsynth/postlayout).
- **Generate VCD file** - Click the checkbox to generate a VCD file.
- **VCD file name** - Specifies the name of your generated VCD file. The default is power.vcd; click power.vcd and type to change the name.
- **User defined DO file** - Enter the DO file name or click the browse button to navigate to it.
- **DO command parameters** - Text in this field is added to the DO command.

### Waveforms

- **Include DO file** - Including a DO file enables you to customize the set of signal waveforms that will be displayed in ModelSim.
- **Display waveforms for** - You can display signal waveforms for either the top-level testbench or for the design under test. If you select **top-level testbench** then Project Manager outputs the line 'add wave /testbench/\*' in the DO file run.do. If you select **DUT** then Project Manager outputs the line 'add wave /testbench/DUT/\*' in the run.do file.
- **Log all signals in the design** - Saves and logs all signals during simulation.

### Vsim Commands

- **Post-layout simulation only:**
  - **SDF timing delays** - Select Minimum (Min), Typical (Typ), or Maximum (Max) timing delays in the back-annotated SDF file.
  - **Disable Pulse Filtering during SDF-based Simulations** - When the check box is enabled the **+pulse\_int\_e/1 +pulse\_int\_r/1 +transport\_int\_delays** switch is included with the vsim command for post-layout simulations; the checkbox is disabled by default.
- **Resolution** - The default is 1ps. Some custom simulation resolutions may not work with your simulation library. Consult your simulation help for more information on how to work with your simulation library and detect infinite zero-delay loops caused by high resolution values.
- **Additional options** - Text entered in this field is added to the vsim command.



- **SRAM ECC Simulation** -  
Two options can be added to specify the simulated error and correction probabilities of all ECC SRAMs in the design.
  - -gERROR\_PROBABILITY=<value>, where  $0 \leq \text{value} \leq 1$
  - -gCORRECTION\_PROBABILITY=<value>, where  $0 \leq \text{value} \leq 1$
 During Simulation, the SB\_CORRECT and DB\_DETECT flags on each SRAM block will be raised based on generated random numbers being below the specified <value>s.

### Timescale

- **TimeUnit** - Enter a value and select s, ms, us, ns, ps, or fs from the pull-down list, which is the time base for each unit. The default setting is ns.
- **Precision** - Enter a value and select s, ms, us, ns, ps, or fs from the pull-down list. The default setting is ps.

### Simulation Libraries

- **Restore Defaults** - Sets the library path to default from your Libero SoC installation.
- **Library path** - Enables you to change the mapping for your simulation library (both Verilog and VHDL). Type the pathname or click the Browse button to navigate to your library directory.

## Project Settings: Design flow

To access the Design flow page, from the Project menu choose **Project Settings** and click the **Design flow** tab.

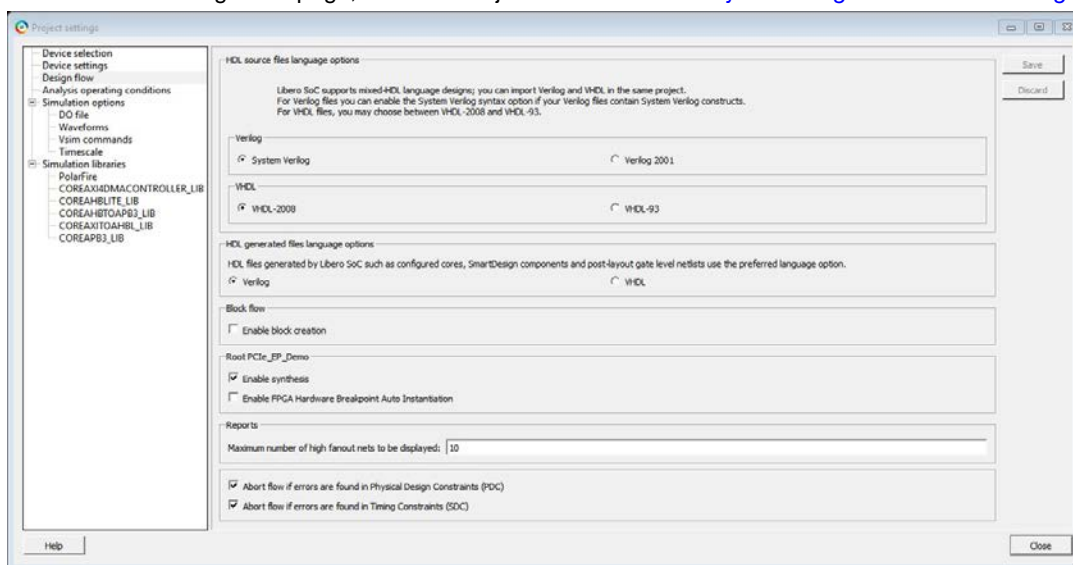


Figure 129 · Project Settings Dialog Box – Design Flow Tab

### HDL source files language options

Libero SoC supports mixed-HDL language designs. You can import Verilog and VHDL in the same project. Sets your HDL to VHDL or Verilog. For VHDL, you can choose VHDL-2008 or VHDL-93. For Verilog, you can choose System Verilog (if your Verilog files contain System Verilog constructs) or Verilog 2001.

**Note:** Libero SoC supports the following Verilog and VHDL IEEE standards for Modelsim and SynplifyPro:

- Verilog 2005 (IEEE Standard 1364-2005)
- Verilog 2001 (IEEE Standard 1364-2001)
- Verilog 1995 (IEEE Standard 1364-1995)
- SystemVerilog 2012 (IEEE Standard 1800-2012)
- VHDL-2008 (IEEE Standard 1076-2008)

- VHDL-93 (IEEE Standard 1076-1993)

### HDL generated files language options

HDL files generated by Libero SoC can be set to use VHDL or Verilog. If there are no other considerations, it is generally recommended to use the same HDL language as you are using for HDL source files, as this may reduce the cost of simulation licenses.

### Block flow

[Enable block creation](#) - Enables you to create and publish design blocks (\*.cxz files) in Libero SoC. Design blocks are low-level components that may have completed the place-and-route step and met the timing and power requirements. These low-level design blocks can then be imported into a Libero SoC project and re-used as components in a higher level design. See [Designing with Designer Block Components](#) in Online Help for more information.

### Root <module\_name>

[Enable synthesis](#) - Option to enable or disable synthesis for your root file; useful if you wish to skip synthesis on your root file by default.

[Enable FPGA Hardware Breakpoint Auto Instantiation](#) - The FHB (FPGA Hardware Breakpoint) Auto Instantiation feature automatically instantiates an FHB instance per clock domain that is using gated clocks (GL0/GL1/GL2/GL3) from an FCCC instance. The FHB instances gate the clock domain they are instantiated on. These instances can be used to force halt the design or halt the design through a live probe signal. Once a selected clock domain or all clock domains are halted, you can play or step on the clock domains, either selectively or all at once. FPGA Hardware Breakpoint controls in the Smart Debug UI provide control of the debugging cycle.

**Note:** The default format for Synthesis gate level netlist is Verilog for PolarFire devices.

### Reports

[Maximum number of high fanout nets to be displayed](#) - Enter the number of high fanout nets to be displayed. The default value is 10. This means the top 10 nets with the highest fanout will appear in the <root>\_compile\_netlist\_resource.xml Report.

### Abort Flow Conditions

[Abort Flow if Errors are found in Physical Design Constraints \(PDC\)](#) – Check this checkbox to abort Place and Route if the I/O or Floorplanning PDC constraint file contains errors.

[Abort Flow if Errors are found in Timing Constraints \(SDC\)](#) – Check this checkbox to abort Place and Route if the Timing Constraint SDC file contains errors.

### remove\_clock\_groups

This Tcl command removes a clock group by name or by ID.

```
remove_clock_groups [-id id# | -name groupname] \
[-physically_exclusive | -logically_exclusive | -asynchronous]
```

**Note:** The exclusive flag is not needed when removing a clock group by ID.

#### Arguments

-id id#

Specifies the clock group by the ID.

-name *groupname*

Specifies the clock group by name (to be always followed by the exclusive flag).

[-physically\_exclusive | -logically\_exclusive | - asynchronous]

### Example

Removal by group name

```
remove_clock_groups -name mygroup3 -physically_exclusive
```

Removal by group ID

```
remove_clock_groups -id 12
```

### See Also

[set\\_clock\\_groups](#)

[list\\_clock\\_groups](#)

## remove\_permanent\_locks

Removes all the locks configured in SPM\_OTP. This command can only be used when at least one lock is disabled using SPM\_OTP.

```
remove_permanent_locks
```

### Example

```
remove_permanent_locks
```

### See Also

[SPM\\_OTP](#)

## Search in Libero SoC

Search options vary depending on your search type.

### To find a file:

1. Use CTRL + F to open the Search window.
2. Enter the name or part of name of the object you wish to find in the Find field. '\*' indicates a wildcard, and '['-']' indicates a range, such as if you search for a1, a2, ... a5 with the string a[1-5].
3. Set the Options for your search (see below for list); options vary depending on your search type.
4. Click [Find All](#) (or [Next](#) if searching Text).  
Searching an open text file, Log window or Reports highlights search results in the file itself.  
All other results appear in the Search Results window (as shown in the figure below).

**Match case:** Select to search for case-sensitive occurrences of a word or phrase. This limits the search so it only locates text that matches the upper- and lowercase characters you enter.

**Match whole word:** Select to match the whole word only.

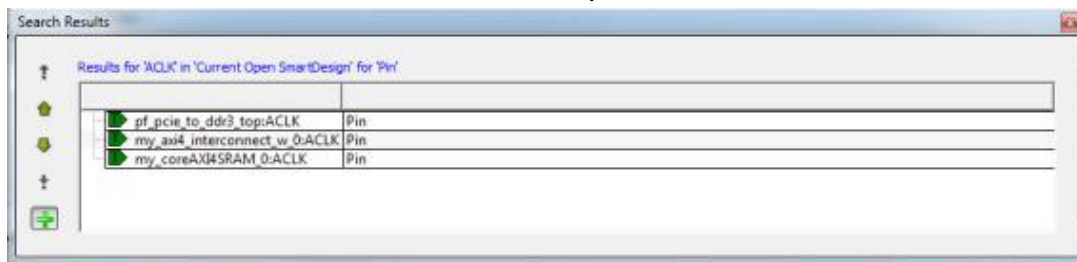


Figure 130 • Search Results

### Current Open SmartDesign

Searches your open SmartDesign, returns results in the Search window.

*Type*: Choose Instance, Net or Pin to narrow your search.

*Query*: Query options vary according to Type.

Type	Query Option	Function
Instance	Get Pins	Search restricted to all pins
	Get Nets	Search restricted to all nets
	Get Unconnected Pins	Search restricted to all unconnected pins
Net	Get Instances	Searches all instances
	Get Pins	Search restricted to all pins
Pin	Get Connected Pins	Search restricted to all connected pins
	Get Associated Net	Search restricted to associated nets
	Get All Unconnected Pins	Search restricted to all unconnected pins

### Current Open Text Editor

Searches the open text file. If you have more than one text file open you must place the cursor in it and click CTRL + F to search it.

*Find All*: Highlights all finds in the text file.

*Next*: Proceed to next instance of found text.

*Previous*: Proceed to previous instance of found text.

*Replace with*: Replaces the text you searched with the contents of the field.

*Replace*: Replaces a single instance.

*Replace All*: Replaces all instances of the found text with the contents of the field.

### Design Hierarchy

Searches your Design Hierarchy; results appear in the Search window.

*Find All*: Displays all finds in the Search window.

### Stimulus Hierarchy

Searches your Stimulus Hierarchy; results appear in the Search window.

*Find All*: Displays all finds in the Search window.

### Log Window

Searches your Log window; results are highlighted in the Log window - they do not appear in the Search Results window.

*Find All*: Highlights all finds in the Log window.

*Next*: Proceed to next instance of found text.

*Previous*: Proceed to previous instance of found text.

### Reports

Searches your Reports; returns results in the Reports window.

*Find All*: Highlights all finds in the Reports window.

*Next*: Proceed to next instance of found text.

*Previous:* Proceed to previous instance of found text.

### Files

Searches your local project file names for the text in the Search field; returns results in the Search window.

*Find All:* Lists all search results in the Search window.

### Files on disk

Searches the files' content in the specified directory and subdirectories for the text in the Search field; returns results in the Search window.

*Find All:* Lists all finds in the Search window.

*File type:* Select a file type to limit your search to specific file extensions, or choose \*.\* to search all file types.

## set\_clock\_groups

set\_clock\_groups is an SDC command which disables timing analysis between the specified clock groups. No paths are reported between the clock groups in both directions. Paths between clocks in the same group continue to be reported.

```
set_clock_groups [-name name]
                  [-physically_exclusive | -logically_exclusive | -asynchronous]
                  [-comment comment_string]
                  -group clock_list
```

*Note:* If you use the same name and the same exclusive flag of a previously defined clock group to create a new clock group, the previous clock group is removed and a new one is created in its place.

### Arguments

-name *name*

Name given to the clock group. Optional.

-physically\_exclusive

Specifies that the clock groups are physically exclusive with respect to each other. Examples are multiple clocks feeding a register clock pin. The exclusive flags are all mutually exclusive. Only one can be specified.

-logically\_exclusive

Specifies that the clocks groups are logically exclusive with respect to each other. Examples are clocks passing through a mux.

-asynchronous

Specifies that the clock groups are asynchronous with respect to each other, as there is no phase relationship between them. The exclusive flags are all mutually exclusive. Only one can be specified.

*Note:* The exclusive flags for the arguments above are all mutually exclusive. Only one can be specified.

-group *clock\_list*

Specifies a list of clocks. There can any number of groups specified in the set\_clock\_groups command.

### Example

```
set_clock_groups -name mygroup3 -physically_exclusive \
-group [get_clocks clk_1] -group [get_clocks clk_2]
```

### See Also

[list\\_clock\\_groups](#)

[remove\\_clock\\_groups](#)

## set\_auto\_update\_mode

This command enables or disables auto update.

```
set_auto_update_mode {0|1}
```

If `set_auto_update_mode` is 0, auto update is disabled. If `set_auto_update_mode` is 1, auto update is enabled.

## set\_plain\_text\_client

This Tcl command is added to the sNVM .cfg file that is given as the parameter to the `configure_snvm` command. Plain-text Non-Authenticated clients have 252 bytes available for user data in each page of sNVM.

```
set_plain_text_client
  -client_name {<name>}
  -number_of_bytes <number>
  -content_type {MEMORY_FILE | STATIC_FILL}
  -content_file_format {Microsemi-Binary 8/16/32 bit}
  -content_file {<path>}
  -start_page <number>
  -use_for_simulation 0
  -reprogram 0 | 1
  -use_as_rom 0 | 1
```

### Arguments

-client\_name

The name of the client. Needs to start with an alphabetic letter. Underscores and numerals are allowed at all positions other than the first.

-number\_of\_bytes

The size of the client specified in bytes.

-content\_type

Source of data for the client. This can either be a memory file, or all zeros. Allowed values are MEMORY\_FILE or STATIC\_FILL

-content\_file\_format

Only 'Microsemi-Binary 8/16/32 bit' is supported at this time.

-content\_file

Path of the memory file. This can be absolute, or relative to the project.

-start\_page

The page number in sNVM where data for this client will be placed.

-use\_for\_simulation

Only value 0 is allowed.

-reprogram

Boolean field; specifies whether the client will be programmed into the final design or not. Possible values are 0 or 1.

-use\_as\_rom 0

Boolean field; specifies whether the client will allow only reads, or both read and writes. Possible values are 0 or 1.

### Example

```
set_plain_text_client \
  -client_name {a} \
  -number_of_bytes 12 \
  -content_type {MEMORY_FILE} \
  -content_file_format {Microsemi-Binary 8/16/32 bit} \
  -content_file {D:/local_z_folder/work/memory_files/binary8x12.mem} \
  -start_page 1 \
  -use_for_simulation 0 \
```

```
-reprogram 1 \
-use_as_rom 0
```

### See Also

[set\\_plain\\_text\\_auth\\_client](#)  
[set\\_cipher\\_text\\_auth\\_client](#)  
[set\\_usk\\_client](#)

## set\_plain\_text\_auth\_client

This Tcl command is added to the sNVM .cfg file that is given as the parameter to the configure\_snvm command. Plain-text Authenticated clients have 236 bytes available for user data in each page of sNVM.

```
set_plain_text_auth_client
  -client_name {<name>}
  -number_of_bytes <number>
  -content_type {MEMORY_FILE | STATIC_FILL}
  -content_file_format {Microsemi-Binary 8/16/32 bit}
  -content_file {<path>}
  -start_page <number>
  -use_for_simulation 0
  -reprogram 0 | 1
  -use_as_rom 0 | 1
```

### Arguments

-client\_name

The name of the client. Needs to start with an alphabetic letter. Underscores and numerals are allowed at all positions other than the first.

-number\_of\_bytes

The size of the client specified in bytes.

-content\_type

Source of data for the client. This can either be a memory file, or all zeros. Allowed values are MEMORY\_FILE or STATIC\_FILL

-content\_file\_format

Only 'Microsemi-Binary 8/16/32 bit' is supported at this time.

-content\_file

Path of the memory file. This can be absolute, or relative to the project.

-start\_page

The page number in sNVM where data for this client will be placed.

-use\_for\_simulation

Only value 0 is allowed.

-reprogram

Boolean field; specifies whether the client will be programmed into the final design or not. Possible values are 0 or 1.

-use\_as\_rom 0

Boolean field; specifies whether the client will allow only reads, or both read and writes. Possible values are 0 or 1.

PolarFire

### Example

```
set_plain_text_auth_client \
  -client_name {b} \
  -number_of_bytes 12 \
```



```

-content_type {MEMORY_FILE} \
-content_file_format {Microsemi-Binary 8/16/32 bit} \
-content_file {D:/local_z_folder/work/memory_files/binary8x12.mem} \
-start_page 2 \
-use_for_simulation 0 \
-reprogram 1 \
-use_as_rom 0

```

### See Also

[set\\_plain\\_text\\_client](#)

[set\\_cipher\\_text\\_auth\\_client](#)

[set\\_usk\\_client](#)

## set\_cipher\_text\_auth\_client

This Tcl command is added to the sNVM .cfg file that is given as the parameter to the configure\_snvm command. Cipher-text Authenticated clients have 236 bytes available for user data in each page of sNVM.

```

set_cipher_text_auth_client
  -client_name {<name>}
  -number_of_bytes <number>
  -content_type {MEMORY_FILE | STATIC_FILL}
  -content_file_format {Microsemi-Binary 8/16/32 bit}
  -content_file {<path>}
  -start_page <number>
  -use_for_simulation 0
  -reprogram 0 | 1
  -use_as_rom 0 | 1

```

### Arguments

-client\_name

The name of the client. Needs to start with an alphabetic letter. Underscores and numerals are allowed at all positions other than the first.

-number\_of\_bytes

The size of the client specified in bytes.

-content\_type

Source of data for the client. This can either be a memory file, or all zeros. Allowed values are MEMORY\_FILE or STATIC\_FILL

-content\_file\_format

Only 'Microsemi-Binary 8/16/32 bit' is supported at this time.

-content\_file

Path of the memory file. This can be absolute, or relative to the project.

-start\_page

The page number in sNVM where data for this client will be placed.

-use\_for\_simulation

Only value 0 is allowed.

-reprogram

Boolean field; specifies whether the client will be programmed into the final design or not. Possible values are 0 or 1.

-use\_as\_rom 0

Boolean field; specifies whether the client will allow only reads, or both read and writes. Possible values are 0 or 1.

**Example**

```
set_cipher_text_auth_client \
  -client_name {c} \
  -number_of_bytes 12 \
  -content_type {MEMORY_FILE} \
  -content_file_format {Microsemi-Binary 8/16/32 bit} \
  -content_file {D:/local_z_folder/work/memory_files/binary8x12.mem} \
  -start_page 3 \
  -use_for_simulation 0 \
  -reprogram 1 \
```

**See Also**
[set\\_plain\\_text\\_client](#)
[set\\_plain\\_text\\_auth\\_client](#)
[set\\_usk\\_client](#)
**set\_usk\_client**

This Tcl command is added to the sNVM .cfg file that is given as the parameter to the configure\_snvm command.

The USK client is required if sNVM has one or more clients of type 'Authenticated'.

```
set_cipher_text_auth_client
  -start_page <number>
  -key <Hexadecimal string of size 24>
  -use_for_simulation 0 | 1
  -reprogram 0 | 1
```

**Arguments**

-start\_page

The page number in sNVM where data for this client will be placed.

-key

A string of 24 hexadecimal characters.

-use\_for\_simulation

Boolean field specifies whether the client will be used for simulation or not. Possible values are 0 or 1.

-reprogram

Boolean field; specifies whether the client will be programmed into the final design or not. Possible values are 0 or 1.

**Example**

```
set_usk_client \
  -start_page 4 \
  -key {D8C8831F3A2F72EDC569503F} \
  -use_for_simulation 0 \
  -reprogram 1
```

**See Also**
[set\\_plain\\_text\\_client](#)
[set\\_plain\\_text\\_auth\\_client](#)
[set\\_cipher\\_text\\_auth\\_client](#)
**set\_clock\_uncertainty**

Tcl command; specifies simple clock uncertainty for single clock and clock-to-clock uncertainty between two clocks (from and to).

```
set_clock_uncertainty [-setup] [-hold] uncertainty [object_list -from from_clock | -
rise_from rise_from_clock | -fall_from fall_from_clock -to to_clock | -rise_to rise_to_clock |
-fall_to fall_to_clock]
```

### Arguments

#### *uncertainty*

Specifies the time in nanoseconds that represents the amount of variation between two clock edges.

#### *object\_list*

Specifies a list of clocks, ports, or pins for simple uncertainty; the uncertainty is applied either to destination flops clocked by one of the clocks in the object list option , or destination flops whose clock pins are in the fanout of a port or a pin specified in the object\_list option.

#### -from

Specifies that the clock-to-clock uncertainty applies to both rising and falling edges of the source clock list. Only one of the -from, -rise\_from, or -fall\_from arguments can be specified for the constraint to be valid.

#### -rise\_from

Specifies that the clock-to-clock uncertainty applies only to rising edges of the source clock list. Only one of the -from, -rise\_from, or -fall\_from arguments can be specified for the constraint to be valid.

#### -fall\_from

Specifies that the clock-to-clock uncertainty applies only to falling edges of the source clock list. Only one of the -from, -rise\_from, or -fall\_from arguments can be specified for the constraint to be valid.

#### *from\_clock/rise\_from\_clock/fall\_from\_clock*

Specifies the list of clock names as the uncertainty source.

#### -to

Specifies that the clock-to-clock uncertainty applies to both rising and falling edges of the destination clock list. Only one of the -to, -rise\_to , or -fall\_to arguments can be specified for the constraint to be valid.

#### -rise\_to

Specifies that the clock-to-clock uncertainty applies only to rising edges of the destination clock list. Only one of the -to, -rise\_to , or -fall\_to arguments can be specified for the constraint to be valid.

#### -fall\_to

Specifies that the clock-to-clock uncertainty applies only to falling edges of the destination clock list. Only one of the -to, -rise\_to , or -fall\_to arguments can be specified for the constraint to be valid.

#### *to\_clock/rise\_to\_clock/fall\_to\_clock*

Specifies the list of clock names as the uncertainty destination.

#### -setup

Specifies that the uncertainty applies only to setup checks. If none or both -setup and -hold are present, the uncertainty applies to both setup and hold checks.

#### -hold

Specifies that the uncertainty applies only to hold checks. If none or both -setup and -hold are present, the uncertainty applies to both setup and hold checks.

### Description

The set\_clock\_uncertainty command sets the timing uncertainty between two clock waveforms or maximum clock skew. Timing between clocks have no uncertainty unless you specify it.

### Examples

Simple Clock Uncertainty constraint examples:

```
set_clock_uncertainty 2 -setup [get_clocks clk]
set_clock_uncertainty 2 [get_clocks clk]
```

Clock to Clock Uncertainty constraint examples:

```
set_clock_uncertainty 10 -from Clk1 -to Clk2
```

```
set_clock_uncertainty 0 -from Clk1 -fall_to { Clk2 Clk3 } -setup
set_clock_uncertainty 4.3 -fall_from { Clk1 Clk2 } -rise_to *
set_clock_uncertainty 0.1 -rise_from [ get_clocks { Clk1 Clk2 } ] -fall_to { Clk3 Clk4 }
-setup
set_clock_uncertainty 5 -rise_from Clk1 -to [ get_clocks {*} ]
```

## Organize Source Files Dialog Box – Synthesis

The Organize Source Files dialog box enables you to set the source file order in the Libero SoC.

Click the [Use list of files organized by User](#) radio button to Add/Remove source files for the selected tool.

### To specify the file order:

1. In the Design Flow window under Implement Design, right-click [Synthesize](#) and choose [Organize Input Files > Organize Source Files](#). The Organize Source Files dialog box appears.
2. Click the [Use list of files organized by User](#) radio button to Add/Remove source files for the selected tool.
3. Select a file and click the Add or Remove buttons as necessary. Use the Up and Down arrows to change the order of the Associated Source files.
4. Click [OK](#).

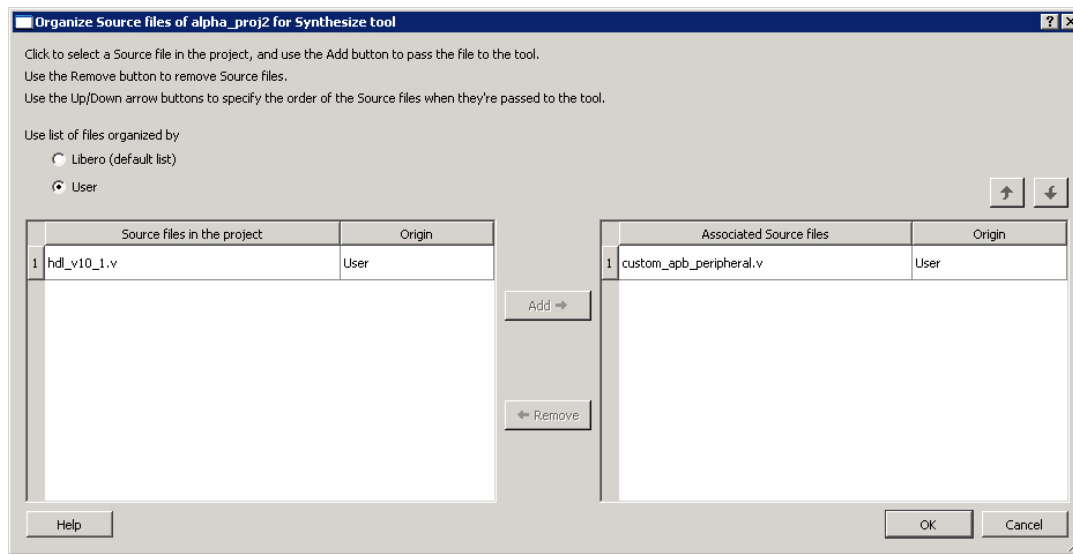


Figure 131 · Organize Source Files Dialog Box

## SmartDesign Testbench

SmartDesign Testbench is a GUI-based tool that enables you to design your testbench hierarchy. Use SmartDesign Testbench to instantiate and connect stimulus cores or modules to drive your design.

You can create a SmartDesign Testbench by right-clicking a SmartDesign component in the Design Hierarchy and choosing [Create Testbench > SmartDesign](#).

SmartDesign Testbench automatically instantiates the selected SmartDesign component into the Canvas.

You can also double-click [Create SmartDesign Testbench](#) in the Design Flow window to add a new SmartDesign testbench to your project.

New testbench files appear in the [Stimulus Hierarchy](#).

SmartDesign Testbench automatically instantiates your SmartDesign component into the Canvas.

You can instantiate your own stimulus HDL or simulation models into the SmartDesign Testbench Canvas and connect them to your DUT (design under test). You can also instantiate Simulation Cores from the [Catalog](#). Simulation cores are simulation models (such as DDR memory simulation models) or basic cores that are useful for stimulus generation (such as Clock Generator, Pulse Generator, or Reset Generator).

Click the Simulation Mode checkbox in the Catalog to view available simulation cores.

Refer to the [SmartDesign User Guide](#) for more information.

## Specify I/O States During Programming Dialog Box

The I/O States During Programming dialog box enables you to specify [custom settings](#) for I/Os in your programming file. This is useful if you want to set an I/O to drive out specific logic, or if you want to use a custom I/O state to manage settings for each Input, Output Enable, and Output associated with an I/O.

### Load from file

Load from file enables you to load an I/O Settings (\*.ios) file. You can use the IOS file to import saved custom settings for all your I/Os. The exported IOS file have the following format:

- Used I/Os have an entry in the IOS file with the following format:  

```
set_prog_io_state -portName {<design_port_name>} -input <value> -outputEnable <value> -
output <value>
```
- Unused I/Os have an entry in the IOS file with the following format:  

```
set_prog_io_state -pinNumber {<device_pinNumber>} -input <value> -outputEnable <value> -
output <value>
```

Where <value> is:

- 1 – I/O is set to drive out logic High
- 0 – I/O is set to drive out logic Low
- Last\_Known\_State: I/O is set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming
- Z - Tri-State: I/O is tristated

### Save to file

Saves your I/O Settings File (\*.ios) for future use. This is useful if you set custom states for your I/Os and want to use them again later in conjunction with a PDC file.

### Port Name

Lists the names of all the ports in your design.

### Macro Cell

Lists the I/O type, such as INBUF, OUTBUF, PLLs, etc.

### Pin Number

The package pin associate with the I/O.

### I/O State (Output Only)

Your custom I/O State set during programming. This heading changes to Boundary Scan Register if you select the BSR Details checkbox; see the [Specifying I/O States During Programming - I/O States and BSR Details](#) help topic for more information on the BSR Details option.

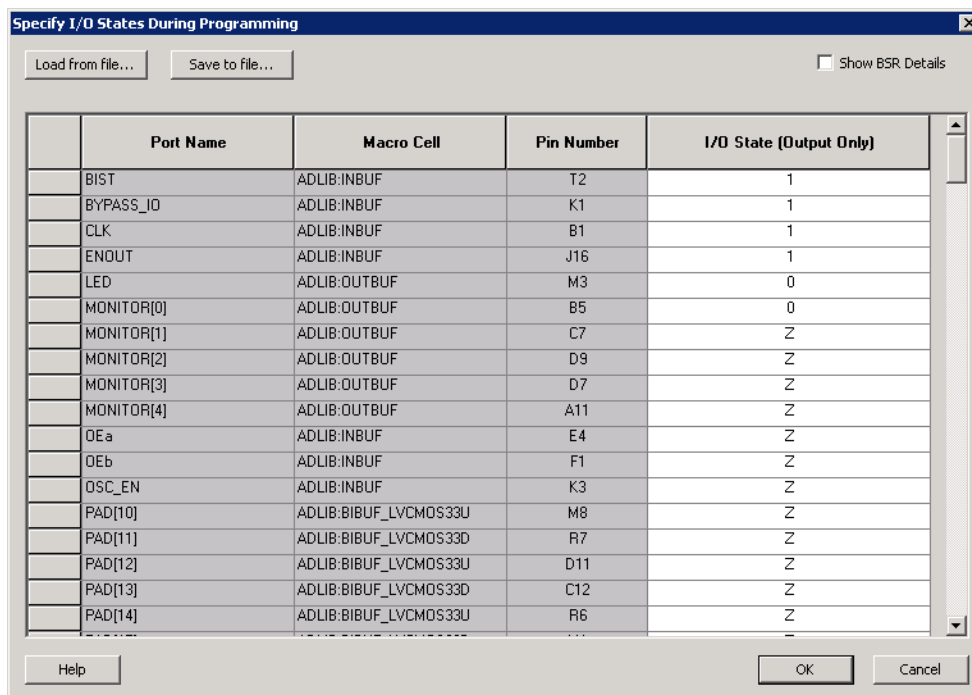


Figure 132 · I/O States During Programming Dialog Box

## Specifying I/O States During Programming - I/O States and BSR Details

The I/O States During Programming dialog box enables you to set custom I/O states prior to programming.

### I/O State (Output Only)

Sets your I/O states during programming to one of the values shown in the list below.

- 1 – I/Os are set to drive out logic High
- 0 – I/Os are set to drive out logic Low
- Last Known State: I/Os are set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming
- Z - Tri-State: I/Os are tristated

When you set your I/O state, the Boundary Scan Register cells are set according to the table below. Use the Show BSR Details option to set custom states for each cell.

Table 7 · Default I/O Output Settings

Output State	Settings		
	Input	Control (Output Enable)	Output
Z (Tri-State)	1	0	0
0 (Low)	1	1	0
1 (High)	0	1	1
Last_Known_State	Last_Known_State	Last_Known_State	Last_Known_State

Table Key:

- 1 – High: I/Os are set to drive out logic High
- 0 – Low: I/Os are set to drive out logic Low
- Last\_Known\_State - I/Os are set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming

#### Boundary Scan Registers - Enabled with Show BSR Details

Sets your I/O state to a specific output value during programming AND enables you to customize the values for the Boundary Scan Register (Input, Output Enable, and Output). You can change any Don't Care value in Boundary Scan Register States without changing the Output State of the pin (as shown in the table below).

For example, if you want to Tri-State a pin during programming, set Output Enable to 0; the Don't Care indicates that the other two values are immaterial.

If you want a pin to drive a logic High and have a logic 1 stored in the Input Boundary scan cell during programming, you may set all the values to 1.

Table 8 · BSR Details I/O Output Settings

Output State	Settings		
	Input	Output Enable	Output
Z (Tri-State)	Don't Care	0	Don't Care
0 (Low)	Don't Care	1	0
1 (High)	Don't Care	1	1
Last Known State	Last State	Last State	Last State

Table Key:

- 1 – High: I/Os are set to drive out logic High
- 0 – Low: I/Os are set to drive out logic Low
- Don't Care – Don't Care values have no impact on the other settings.
- Last\_Known\_State – Sampled value: I/Os are set to the last value that was driven out prior to entering the programming mode, and then held at that value during programming

The figure below shows an example of Boundary Scan Register settings.



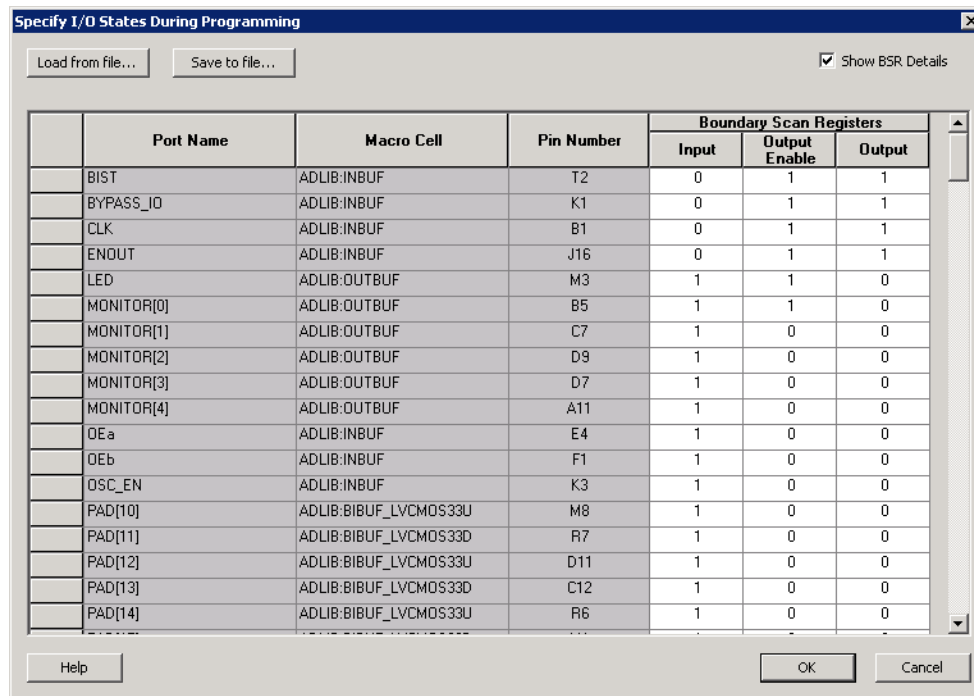


Figure 133 · Boundary Scan Registers

## Stimulus Hierarchy

To view the Stimulus Hierarchy, from the [View](#) menu choose [Windows > Stimulus Hierarchy](#).

The Stimulus Hierarchy tab displays a hierarchical representation of the stimulus and simulation files in the project. The software continuously analyzes and updates files and content. The tab (see figure below) displays the structure of the modules and component stimulus files as they relate to each other.

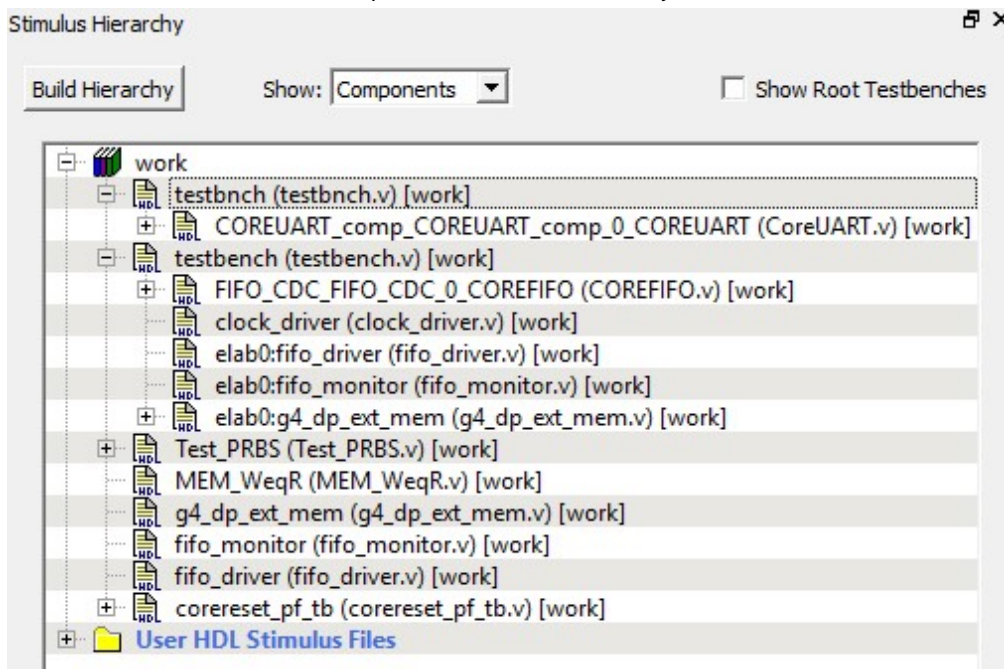


Figure 134 · Stimulus Hierarchy Dialog Box

Expand the hierarchy to view stimulus and simulation files. Right-click an individual component and choose [Show Module](#) to view the module for only that component.

Select [Components](#), instance or [Modules](#) from the [Show](#) drop-down list to change the display mode. The Components view displays the stimulus hierarchy; the modules view displays HDL modules and stimulus files.

The file name (the file that defines the module or component) appears in parentheses.

Click [Show Root Testbenches](#) to view only the root-level testbenches in your design.

Right-click and choose [Properties](#); the Properties dialog box displays the pathname, created date, and last modified date.

All integrated source editors are linked with the SoC software; if you modify a stimulus file the Stimulus Hierarchy automatically updates to reflect the change.







#### **To open a stimulus file:**

Double-click a stimulus file to open it in the HDL text editor.

Right-click and choose [Delete from Project](#) to delete the file from the project. Right-click and choose [Delete from Disk and Project](#) to remove the file from your disk.

Icons in the Hierarchy indicate the type of component and the state, as shown in the table below.

Table 9 - Design Hierarchy Icons

Icon	Description
	SmartDesign component
	SmartDesign component with HDL netlist not generated
	SmartDesign testbench
	SmartDesign testbench with HDL netlist not generated
	IP core was instantiated into SmartDesign but the HDL netlist has not been generated
	HDL netlist

## Timing Exceptions Overview

Use timing exceptions to overwrite the default behavior of the design path. Timing exceptions include:

- Setting multicycle constraint to specify paths that (by design) will take more than one cycle.
- Setting a false path constraint to identify paths that must not be included in the timing analysis or the optimization flow.
- Setting a maximum/minimum delay constraint on specific paths to relax or to tighten the original clock constraint requirement.

## Tool Profiles Dialog Box

The Tool Profiles dialog box enables you to add, edit, or delete your project tool profiles.

Each Libero SoC project can have a different profile, enabling you to integrate different tools with different projects.

The following table shows the supported tool versions in this release.

Tool	Supported Version
Modelsim ME	10.5c
Modelsim ME Pro	10.5c
Synplify Pro ME	N-2017.09M SP1-1
Identify ME	N-2017.09M SP1

Table 10 · Table for supported tool versions

**To set or change your tool profile:**

- From the **Project** menu, choose **Tool Profiles**. Select the type of tool you wish to add.
  - To add a tool:** Select the tool type and click the **Add** button. Fill out the tool profile and click **OK**.
  - To change a tool profile:** After selecting the tool, click the **Edit** button to select another tool, change the tool name, or change the tool location.
  - To remove a tool from the project:** After selecting a tool, click the **Remove** button.
- When you are done, click **OK**.

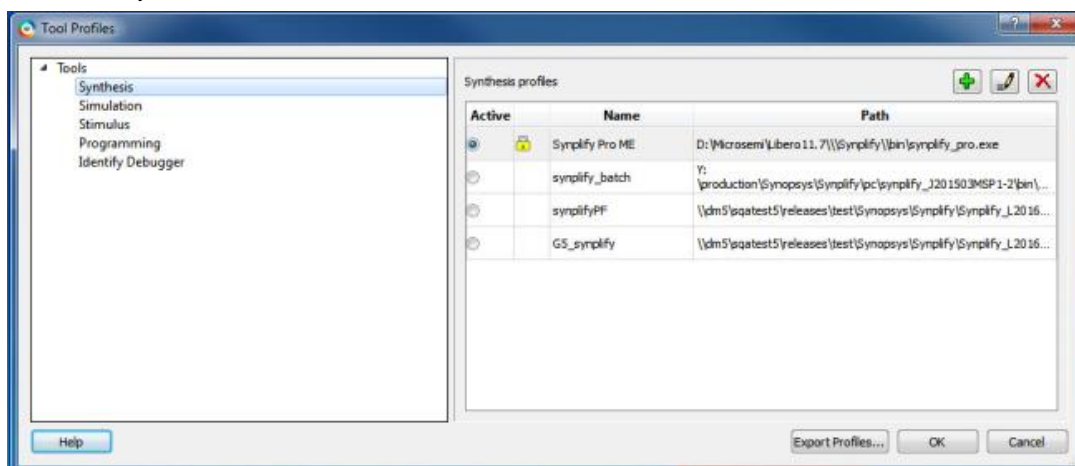


Figure 135 · Libero SoC Tool Profiles Dialog Box

The tool profile with the padlock icon indicates that it is a pre-defined tool profile (the default tool that comes with the Libero SoC Installation.)

To export the tool profile and save it for future use, click the **Export Tool Profiles** dialog box and save the tool profile file as a tool profile \*.ini file. The tool profile \*.ini file can be imported into a Libero SoC project (**File > Import > Others**) and select Tool Profiles (\*.ini) in the File Type pull-down list.

## User Preferences Dialog Box – Design Flow Preferences

This dialog box allows you to set your personal preferences for how Libero SoC manages the design flow across the projects you create.

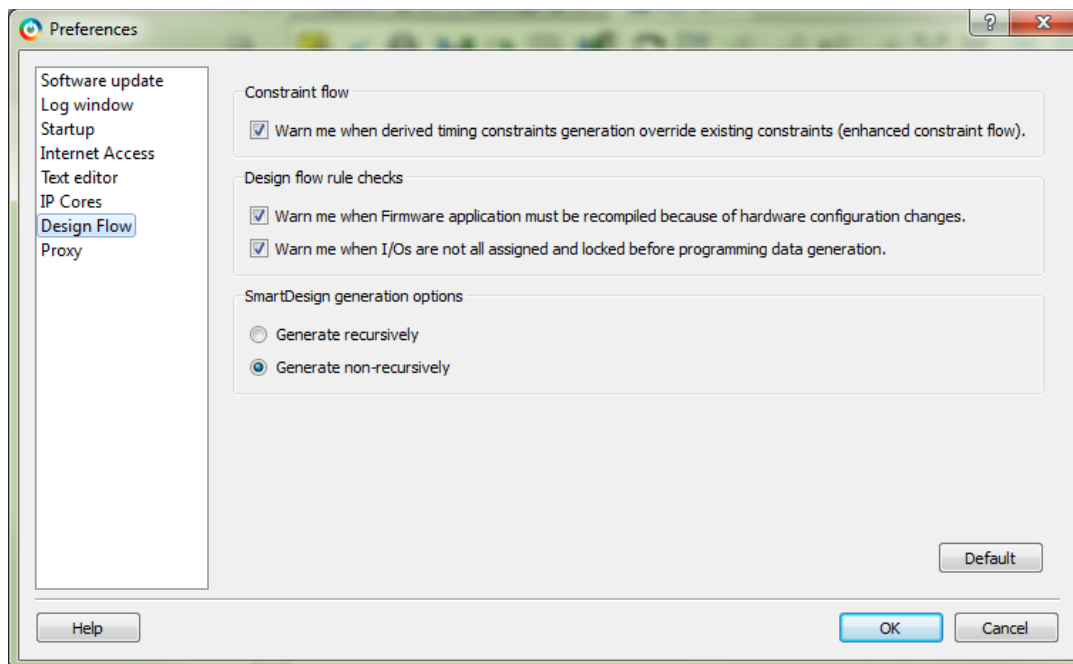


Figure 136 · Preferences Dialog Box – Design Flow Preferences

**Constraint Flow**

- *Warn me when derived timing constraints generation override existing constraints.*  
Libero SoC can generate/derive timing constraints for known hardware blocks and IPs such as SERDES, CCC. Check this box to have Libero SoC pop up a warning message when the generated timing constraints for these blocks override the timing constraints you set for these blocks. This box is checked by default.

**Design Flow Rule Checks**

- *Warn me when Firmware applications must be recompiled because of hardware configuration changes.*  
Check this box if you want Libero SoC to display a warning message. This box is checked by default.
- *Warn me when I/Os are not all assigned and locked before programming data generation.*  
I/Os should always be assigned and locked before programming data generation. Check this box if you want Libero SoC to display a warning message. This box is checked by default.

**SmartDesign Generation Options**

- *Generate recursively*  
In this mode, all subdesigns must be successfully generated before a parent can be generated. An attempt to generate a SmartDesign results in an automatic attempt to generate all subdesigns.
- *Generate non-recursively*  
In this mode, the generation of only explicitly selected SmartDesigns is attempted. The generation of a design can be marked as successful even if a subdesign is ungenerated (either never attempted or unsuccessful).

**Note:** These preferences are stored on a per-user basis across multiple projects; they are not project-specific.

## Synopsys Design Constraints (SDC)

Synopsys Design Constraints (SDC) is a Tcl-based format used by Synopsys tools to specify the design intent, including the timing and area constraints for a design. Microsemi tools use a subset of the SDC format to capture supported timing constraints. Any timing constraint that you can enter using Designer tools can also be specified in an SDC file.

Use the SDC-based flow to share timing constraint information between Microsemi tools and third-party EDA tools.

Command	Action
<a href="#">create_clock</a>	Creates a clock and defines its characteristics
<a href="#">create_generated_clock</a>	Creates an internally generated clock and defines its characteristics
<a href="#">set_clock_latency</a>	Defines the delay between an external clock source and the definition pin of a clock within SmartTime
<a href="#">set_clock_uncertainty</a>	Defines the timing uncertainty between two clock waveforms or maximum skew
<a href="#">set_false_path</a>	Identifies paths that are to be considered false and excluded from the timing analysis
<a href="#">set_input_delay</a>	Defines the arrival time of an input relative to a clock
<a href="#">set_max_delay</a>	Specifies the maximum delay for the timing paths
<a href="#">set_min_delay</a>	Specifies the minimum delay for the timing paths
<a href="#">set_multicycle_path</a>	Defines a path that takes multiple clock cycles
<a href="#">set_output_delay</a>	Defines the output delay of an output relative to a clock

### See Also

[SDC Syntax Conventions](#)

## libero\_design\_flow\_SDC\_commands

### SDC Syntax Conventions

The following table shows the typographical conventions that are used for the SDC command syntax.

Syntax Notation	Description
command -argument	Commands and arguments appear in <i>Courier New</i> typeface.
<i>variable</i>	Variables appear in blue, italic <i>Courier New</i> typeface. You must substitute an appropriate value for the variable.
[-argument <i>value</i> ]	Optional arguments begin and end with a square bracket.

**Note:** SDC commands and arguments are case sensitive.

#### Example

The following example shows syntax for the `create_clock` command and a sample command:

```
create_clock -period period_value [-waveform edge_list] source
create_clock -period 7 -waveform {2 4}{CLK1}
```

### Wildcard Characters

You can use the following wildcard characters in names used in the SDC commands:

Wildcard	What it does
\	Interprets the next character literally
*	Matches any string

**Note:** The matching function requires that you add a backslash (\) before each slash in the pin names in case the slash does not denote the hierarchy in your design.

### Special Characters ([ ], { }, and \)

Square brackets ([ ]) are part of the command syntax to access ports, pins and clocks. In cases where these netlist objects names themselves contain square brackets (for example, buses), you must either enclose the names with curly brackets ({} ) or precede the open and closed square brackets ([ ]) characters with a backslash (\). If you do not do this, the tool displays an error message.

For example:

```
create_clock -period 3 clk\[0\]
set_max_delay 1.5 -from [get_pins ff1\[5\]:CLK] -to [get_clocks {clk[0]}]
```

Although not necessary, Microsemi recommends the use of curly brackets around the names, as shown in the following example:

```
set_false_path -from {data1} -to [get_pins {reg1:D}]
```

In any case, the use of the curly bracket is mandatory when you have to provide more than one name.

For example:

```
set_false_path -from {data3 data4} -to [get_pins {reg2:D reg5:D}]
```

### Entering Arguments on Separate Lines

If a command needs to be split on multiple lines, each line except the last must end with a backslash (\) character as shown in the following example:

```
set_multicycle_path 2 -from \
[get_pins {reg1*}] \
-to {reg2:D}
```

### See Also

[About SDC Files](#)

## create\_clock

SDC command; creates a clock and defines its characteristics.

```
create_clock -name clock_name -add -period period_value [-waveform edge_list] source
```

### Arguments

-name *clock\_name*

Specifies the name of the clock constraint. This parameter is required for virtual clocks when no clock source is provided.

-add

Specifies that a new clock constraint is created at the same source as the existing clock without overriding the existing constraint. The name of the new clock constraint with the -add option must be different than the existing clock constraint. Otherwise, it will override the existing constraint, even with the -add option. The -name option must be specified with the -add option.

-period *period\_value*

Specifies the clock period in nanoseconds. The value you specify is the minimum time over which the clock waveform repeats. The `period_value` must be greater than zero.

`-waveform` [edge\\_list](#)

Specifies the rise and fall times of the clock waveform in ns over a complete clock period. There must be exactly two transitions in the list, a rising transition followed by a falling transition. You can define a clock starting with a falling edge by providing an edge list where fall time is less than rise time. If you do not specify `-waveform` option, the tool creates a default waveform, with a rising edge at instant 0.0 ns and a falling edge at instant  $(\text{period\_value}/2)\text{ns}$ .

[source](#)

Specifies the source of the clock constraint. The source can be ports or pins in the design. If you specify a clock constraint on a pin that already has a clock, the new clock replaces the existing one. Only one source is accepted. Wildcards are accepted as long as the resolution shows one port or pin.

### Description

Creates a clock in the current design at the declared source and defines its period and waveform. The static timing analysis tool uses this information to propagate the waveform across the clock network to the clock pins of all sequential elements driven by this clock source.

The clock information is also used to compute the slacks in the specified clock domain that drive optimization tools such as place-and-route.

### Exceptions

None

### Examples

The following example creates two clocks, one on port CK1 with a period of 6, and the other on port CK2 with a period of 6, a rising edge at 0, and a falling edge at 3:

```
create_clock -name {my_user_clock} -period 6 CK1
create_clock -name {my_other_user_clock} -period 6 -waveform {0 3} {CK2}
```

The following example creates a clock on port CK3 with a period of 7, a rising edge at 2, and a falling edge at 4:

```
create_clock -period 7 -waveform {2 4} [get_ports {CK3}]
```

The following example creates a new clock constraint `clk2`, in addition to `clk1`, on the same source port `clk1` without overriding it.

```
create_clock -name clk1 -period 10 -waveform {0 5} [get_ports clk1]
create_clock -name clk2 -add -period 20 -waveform {0 10} [get_ports clk1]
```

The following example does not add a new clock constraint, even with the `-add` option, but overrides the existing clock constraint because of the same clock names. Note: To add a new clock constraint in addition to the existing clock constraint on the same source port, the clock names must be different.

```
create_clock -name clk1 -period 10 -waveform {0 5} [get_ports clk1]
create_clock -name clk1 -add -period 50 -waveform {0 25} [get_ports clk1]
```

### Microsemi Implementation Specifics

- The `-waveform` in SDC accepts waveforms with multiple edges within a period. In Microsemi design implementation, only two waveforms are accepted.
- SDC accepts defining a clock on many sources using a single command. In Microsemi design implementation, only one source is accepted.
- The source argument in SDC `create_clock` command is optional. This is in conjunction with the `-name` argument in SDC to support the concept of virtual clocks. In Microsemi implementation, source is a mandatory argument as `-name` and virtual clocks concept is not supported.
- The `-domain` argument in the SDC `create_clock` command is not supported.

### See Also

[SDC Syntax Conventions](#)



## create\_generated\_clock

SDC command; creates an internally generated clock and defines its characteristics.

```
create_generated_clock -name clock_name [-add] [-master_clock clock_name] -source
reference_pin [-divide_by divide_factor] [-multiply_by multiply_factor] [-invert] source -
pll_output pll_feedback_clock -pll_feedback pll_feedback_input
```

### Arguments

-name *clock\_name*

Specifies the name of the clock constraint. This parameter is required for virtual clocks when no clock source is provided.

-add

Specifies that the generated clock constraint is a new clock constraint in addition to the existing one at the same source. The name of the clock constraint should be different from the existing clock constraint. With this option, -master\_clock option and -name options must be specified.

-master\_clock *clock\_name*

Specifies the master clock used for the generated clock when multiple clocks fan into the master pin. This option must be used in conjunction with -add option of the generated clock.

### Notes:

1. The master\_clock option is used only with the -add option for the generated clocks.
2. If there are multiple master clocks fanning into the same reference pin, the first generated clock specified will always use the first master clock as its source clock.
3. The subsequent generated clocks specified with the -add option can choose any of the master clocks as their source clock (including the first master clock specified).

-source *reference\_pin*

Specifies the reference pin in the design from which the clock waveform is to be derived.

-divide\_by *divide\_factor*

Specifies the frequency division factor. For instance if the *divide\_factor* is equal to 2, the generated clock period is twice the reference clock period.

-multiply\_by *multiply\_factor*

Specifies the frequency multiplication factor. For instance if the *multiply\_factor* is equal to 2, the generated clock period is half the reference clock period.

-invert

Specifies that the generated clock waveform is inverted with respect to the reference clock.

source

Specifies the source of the clock constraint on internal pins of the design. If you specify a clock constraint on a pin that already has a clock, the new clock replaces the existing clock. Only one source is accepted. Wildcards are accepted as long as the resolution shows one pin.

-pll\_output *pll\_feedback\_clock*

Specifies the output pin of the PLL which is used as the external feedback clock. This pin must drive the feedback input pin of the PLL specified using the -pll\_feedback option. The PLL will align the rising edge of the reference input clock to the feedback clock. This is a mandatory argument if the PLL is operating in external feedback mode.

-pll\_feedback *pll\_feedback\_input*

Specifies the feedback input pin of the PLL. This pin must be driven by the output pin of the PLL specified using the -pll\_output option. The PLL will align the rising edge of the reference input clock to the external feedback clock. This is a mandatory argument if the PLL is operating in external feedback mode.

### Description

Creates a generated clock in the current design at a declared source by defining its frequency with respect to the frequency at the reference pin. The static timing analysis tool uses this information to



compute and propagate its waveform across the clock network to the clock pins of all sequential elements driven by this source.

The generated clock information is also used to compute the slacks in the specified clock domain that drive optimization tools such as place-and-route.

### Examples

The following example creates a generated clock on pin U1/reg1:Q with a period twice as long as the period at the reference port CLK.

```
create_generated_clock -name {my_user_clock} -divide_by 2 -source [get_ports
{CLK}] U1/reg1:Q
```

The following example creates a generated clock at the primary output of myPLL with a period  $\frac{3}{4}$  of the period at the reference pin clk.

```
create_generated_clock -divide_by 3 -multiply_by 4 -source clk [get_pins {myPLL:CLK1}]
```

The following example creates a new generated clock gen2 in addition to gen1 derived from same master clock as the existing generated clock, and the new constraints is added to pin r1/CLK.

```
create_generated_clock -name gen1 -multiply_by 1 -source [get_ports clk1] [get_pins
r1/CLK]
create_generated_clock -name gen2 -add -master_clock clk1 -source [get_ports clk1] -
multiply_by 2 [get_pins r1/CLK]
```

The following example does not create a new generated clock constraint in addition to the existing clock, but will override even with the -add option enabled, because the same names are used.

```
create_generated_clock -name gen2 -source [get_ports clk1] -multiply_by 3 [get_pins
r1/CLK]
create_generated_clock -name gen2 -source [get_ports clk1] -multiply_by 4 -master_clock
clk1 -add [get_pins r1/CLK]
```

The following example creates a generated clock on pin U1/reg1:Q with a period twice as long as the period at the reference port CLK.

```
create_generated_clock -name {my_user_clock} -divide_by 2 -source [get_ports {CLK}]
U1/reg1:Q
```

The following example creates a generated clock at the primary output of myPLL with a period  $\frac{3}{4}$  of the period at the reference pin clk.

```
create_generated_clock -divide_by 3 -multiply_by 4 -source clk [get_pins {myPLL:CLK1}]
```

The following example creates a generated clock named system\_clk on the GL2 output pin of FCCC\_0 with a period equal to half the period of the source clock. The constraint also identifies GL2 output pin as the external feedback clock source and CLK2 as the feedback input pin for FCCC\_0.

```
create_generated_clock -name { system_clk } \
-multiply_by 2 \
-source { FCCC_0/CCC_INST/CLK3_PAD } \
-pll_output { FCCC_0/CCC_INST/GL2 } \
-pll_feedback { FCCC_0/CCC_INST/CLK2 } \
{ FCCC_0/CCC_INST/GL2 }
```

### Microsemi Implementation Specifics

- SDC accepts either `-multiply_by` or `-divide_by` option. In Microsemi design implementation, both are accepted to accurately model the PLL behavior.
- SDC accepts defining a generated clock on many sources using a single command. In Microsemi design implementation, only one source is accepted.
- The `-duty_cycle`, `-edges` and `-edge_shift` options in the SDC `create_generated_clock` command are not supported in Microsemi design implementation.

### See Also

[SDC Syntax Conventions](#)

## remove\_clock\_uncertainty

SDC command; Removes a clock-to-clock uncertainty from the current timing scenario.

```
remove_clock_uncertainty -from | -rise_from | -fall_from from_clock_list -to | -rise_to | -
fall_to to_clock_list -setup {value} -hold {value}
remove_clock_uncertainty -id constraint_ID
```

### Arguments

-from

Specifies that the clock-to-clock uncertainty applies to both rising and falling edges of the source clock list. You can specify only one of the -from, -rise\_from, or -fall\_from arguments for the constraint to be valid.

-rise\_from

Specifies that the clock-to-clock uncertainty applies only to rising edges of the source clock list. You can specify only one of the -from, -rise\_from, or -fall\_from arguments for the constraint to be valid.

-fall\_from

Specifies that the clock-to-clock uncertainty applies only to falling edges of the source clock list. You can specify only one of the -from, -rise\_from, or -fall\_from arguments for the constraint to be valid.

*from\_clock\_list*

Specifies the list of clock names as the uncertainty source.

-to

Specifies that the clock-to-clock uncertainty applies to both rising and falling edges of the destination clock list. You can specify only one of the -to, -rise\_to, or -fall\_to arguments for the constraint to be valid.

-rise\_to

Specifies that the clock-to-clock uncertainty applies only to rising edges of the destination clock list. You can specify only one of the -to, -rise\_to, or -fall\_to arguments for the constraint to be valid.

-fall\_to

Specifies that the clock-to-clock uncertainty applies only to falling edges of the destination clock list. You can specify only one of the -to, -rise\_to, or -fall\_to arguments for the constraint to be valid.

*to\_clock\_list*

Specifies the list of clock names as the uncertainty destination.

-setup

Specifies that the uncertainty applies only to setup checks. If none or both -setup and -hold are present, the uncertainty applies to both setup and hold checks.

-hold

Specifies that the uncertainty applies only to hold checks. If none or both -setup and -hold are present, the uncertainty applies to both setup and hold checks.

-id *constraint\_ID*

Specifies the ID of the clock constraint to remove from the current scenario. You must specify either the exact parameters to set the constraint or its constraint ID.

### Description

Removes a clock-to-clock uncertainty from the specified clock in the current scenario. If the specified arguments do not match clocks with an uncertainty constraint in the current scenario, or if the specified ID does not refer to a clock-to-clock uncertainty constraint, this command fails.

Do not specify both the exact arguments and the ID.

### Exceptions

None

### Examples

```
remove_clock_uncertainty -from Clk1 -to Clk2
```

```
remove_clock_uncertainty -from Clk1 -fall_to { Clk2 Clk3 } -setup
remove_clock_uncertainty 4.3 -fall_from { Clk1 Clk2 } -rise_to *
remove_clock_uncertainty 0.1 -rise_from [ get_clocks { Clk1 Clk2 } ] -fall_to { Clk3
Clk4 } -setup
remove_clock_uncertainty 5 -rise_from Clk1 -to [ get_clocks {*} ]
remove_clock_uncertainty -id $clockId
```

## See Also

[SDC Syntax Conventions](#)

[set\\_clock\\_uncertainty](#)

## set\_clock\_latency

SDC command; defines the delay between an external clock source and the definition pin of a clock within SmartTime.

```
set_clock_latency -source [-rise][-fall][-early][-late] delay clock
```

### Arguments

**-source**

Specifies a clock source latency on a clock pin.

**-rise**

Specifies the edge for which this constraint will apply. If neither or both rise are passed, the same latency is applied to both edges.

**-fall**

Specifies the edge for which this constraint will apply. If neither or both rise are passed, the same latency is applied to both edges.

**-invert**

Specifies that the generated clock waveform is inverted with respect to the reference clock.

**-late**

Optional. Specifies that the latency is late bound on the latency. The appropriate bound is used to provide the most pessimistic timing scenario. However, if the value of "-late" is less than the value of "-early", optimistic timing takes place which could result in incorrect analysis. If neither or both "-early" and "-late" are provided, the same latency is used for both bounds, which results in the latency having no effect for single clock domain setup and hold checks.

**-early**

Optional. Specifies that the latency is early bound on the latency. The appropriate bound is used to provide the most pessimistic timing scenario. However, if the value of "-late" is less than the value of "-early", optimistic timing takes place which could result in incorrect analysis. If neither or both "-early" and "-late" are provided, the same latency is used for both bounds, which results in the latency having no effect for single clock domain setup and hold checks.

*delay*

Specifies the latency value for the constraint.

*clock*

Specifies the clock to which the constraint is applied. This clock must be constrained.

### Description

Clock source latency defines the delay between an external clock source and the definition pin of a clock within SmartTime. It behaves much like an input delay constraint. You can specify both an "early" delay and a "late" delay for this latency, providing an uncertainty which SmartTime propagates through its calculations. Rising and falling edges of the same clock can have different latencies. If only one value is provided for the clock source latency, it is taken as the exact latency value, for both rising and falling edges.

### Exceptions

None

### Examples

The following example sets an early clock source latency of 0.4 on the rising edge of `main_clock`. It also sets a clock source latency of 1.2, for both the early and late values of the falling edge of `main_clock`. The late value for the clock source latency for the falling edge of `main_clock` remains undefined.

```
set_clock_latency -source -rise -early 0.4 { main_clock }
set_clock_latency -source -fall 1.2 { main_clock }
```

### Microsemi Implementation Specifics

SDC accepts a list of clocks to `-set_clock_latency`. In Microsemi design implementation, only one clock pin can have its source latency specified per command.

### See Also

[SDC Syntax Conventions](#)

## set\_clock\_to\_output

SDC command; defines the timing budget available inside the FPGA for an output relative to a clock.

```
set_clock_to_output delay_value -clock clock_ref [-max] [-min] output_list
```

### Arguments

*delay\_value*

Specifies the clock to output delay in nanoseconds. This time represents the amount of time available inside the FPGA between the active clock edge and the data change at the output port.

-clock *clock\_ref*

Specifies the reference clock to which the specified clock to output is related. This is a mandatory argument.

-max

Specifies that *delay\_value* refers to the maximum clock to output at the specified output. If you do not specify `-max` or `-min` options, the tool assumes maximum and minimum clock to output delays to be equal.

-min

Specifies that *delay\_value* refers to the minimum clock to output at the specified output. If you do not specify `-max` or `-min` options, the tool assumes maximum and minimum clock to output delays to be equal.

*output\_list*

Provides a list of output ports in the current design to which *delay\_value* is assigned. If you need to specify more than one object, enclose the objects in braces (`{}`).

## set\_clock\_uncertainty

SDC command; defines the timing uncertainty between two clock waveforms or maximum skew.

```
set_clock_uncertainty uncertainty (-from | -rise_from | -fall_from) from_clock_list (-to | -rise_to | -fall_to) to_clock_list [-setup | -hold]
```

### Arguments

*uncertainty*

Specifies the time in nanoseconds that represents the amount of variation between two clock edges. The value must be a positive floating point number.

`-from`

Specifies that the clock-to-clock uncertainty applies to both rising and falling edges of the source clock list. You can specify only one of the `-from`, `-rise_from`, or `-fall_from` arguments for the constraint to be valid. This option is the default.

`-rise_from`

Specifies that the clock-to-clock uncertainty applies only to rising edges of the source clock list. You can specify only one of the `-from`, `-rise_from`, or `-fall_from` arguments for the constraint to be valid.

`-fall_from`

Specifies that the clock-to-clock uncertainty applies only to falling edges of the source clock list. You can specify only one of the `-from`, `-rise_from`, or `-fall_from` arguments for the constraint to be valid.

`from_clock_list`

Specifies the list of clock names as the uncertainty source.

`-to`

Specifies that the clock-to-clock uncertainty applies to both rising and falling edges of the destination clock list. You can specify only one of the `-to`, `-rise_to`, or `-fall_to` arguments for the constraint to be valid.

`-rise_to`

Specifies that the clock-to-clock uncertainty applies only to rising edges of the destination clock list. You can specify only one of the `-to`, `-rise_to`, or `-fall_to` arguments for the constraint to be valid.

`-fall_to`

Specifies that the clock-to-clock uncertainty applies only to falling edges of the destination clock list. You can specify only one of the `-to`, `-rise_to`, or `-fall_to` arguments for the constraint to be valid.

`to_clock_list`

Specifies the list of clock names as the uncertainty destination.

`-setup`

Specifies that the uncertainty applies only to setup checks. If you do not specify either option (`-setup` or `-hold`) or if you specify both options, the uncertainty applies to both setup and hold checks.

`-hold`

Specifies that the uncertainty applies only to hold checks. If you do not specify either option (`-setup` or `-hold`) or if you specify both options, the uncertainty applies to both setup and hold checks.

## Description

Clock uncertainty defines the timing between an two clock waveforms or maximum clock skew.

Both setup and **hold** checks must account for clock skew. However, for setup check, SmartTime looks for the smallest skew. This skew is computed by using the maximum insertion delay to the launching sequential component and the shortest insertion delay to the receiving component.

For **hold** check, SmartTime looks for the largest skew. This skew is computed by using the shortest insertion delay to the launching sequential component and the largest insertion delay to the receiving component. SmartTime makes this distinction automatically.

## Exceptions

None

## Examples

The following example defines two clocks and sets the uncertainty constraints, which analyzes the inter-clock domain between `clk1` and `clk2`.

```
create_clock -period 10 clk1
create_generated_clock -name clk2 -source clk1 -multiply_by 2 sclk1
set_clock_uncertainty 0.4 -rise_from clk1 -rise_to clk2
```

## Microsemi Implementation Specifics

- SDC accepts a list of clocks to `-set_clock_uncertainty`.

## See Also

[SDC Syntax Conventions](#)

## set\_disable\_timing

SDC command; disables timing arcs within the specified cell and returns the ID of the created constraint if the command succeeded.

```
set_disable_timing [-from from_port] [-to to_port] cell_name
```

### Arguments

-from *from\_port*

Specifies the starting port.

-to *to\_port*

Specifies the ending port.

*cell\_name*

Specifies the name of the cell in which timing arcs will be disabled.

### Description

This command disables the timing arcs in the specified cell, and returns the ID of the created constraint if the command succeeded. The -from and -to arguments must either both be present or both omitted for the constraint to be valid.

### Examples

The following example disables the arc between a2:A and a2:Y.

```
set_disable_timing -from port1 -to port2 cellname
```

This command ensures that the arc is disabled within a cell instead of between cells.

### Microsemi Implementation Specifics

- None

## See Also

[SDC Syntax Conventions](#)

## set\_external\_check

SDC command; defines the external setup and hold delays for an input relative to a clock.

```
set_external_check delay_value -clock clock_ref [-setup] [-hold] input_list
```

### Arguments

*delay\_value*

Specifies the external setup or external hold delay in nanoseconds. This time represents the amount of time available inside the FPGA for the specified input after a clock edge.

-clock *clock\_ref*

Specifies the reference clock to which the specified external check is related. This is a mandatory argument.

-setup OR -hold

Specifies that *delay\_value* refers to the setup/hold check at the specified input. This is a mandatory argument if -hold is not used. You must specify either -setup or -hold option.

*input\_list*

Provides a list of input ports in the current design to which *delay\_value* is assigned. If you need to specify more than one object, enclose the objects in braces ({}).

### Description

The `set_external_check` command specifies the external setup and hold times on input ports relative to a clock edge. This usually represents a combinational path delay from the input port to the clock pin of a register internal to the current design. For in/out (bidirectional) ports, you can specify the path delays for both input and output modes. The tool uses external setup and external hold times for paths starting at primary inputs.

A clock is a singleton that represents the name of a defined clock constraint. This can be an object accessor that will refer to one clock. For example:

```
[get_clocks {system_clk}]
[get_clocks {sys*_clk}]
```

### Examples

The following example sets an external setup check of 12 ns and an external hold check of 6 ns for port `data_in` relative to the rising edge of `CLK1`:

```
set_external_check 12 -clock [get_clocks CLK1] -setup [get_ports data_in]
set_external_check 6 -clock [get_clocks CLK1] -hold [get_ports data_in]
```

### See Also

[SDC Syntax Conventions](#)

## set\_false\_path

SDC command; identifies paths that are considered false and excluded from the timing analysis.

```
set_false_path [-from from_list] [-through through_list] [-to to_list]
```

### Arguments

`-from from_list`

Specifies a list of timing path starting points. A valid timing starting point is a clock, a primary input, an inout port, or a clock pin of a sequential cell.

`-through through_list`

Specifies a list of pins, ports, cells, or nets through which the disabled paths must pass.

`-to to_list`

Specifies a list of timing path ending points. A valid timing ending point is a clock, a primary output, an inout port, or a data pin of a sequential cell.

### Description

The `set_false_path` command identifies specific timing paths as being false. The false timing paths are paths that do not propagate logic level changes. This constraint removes timing requirements on these false paths so that they are not considered during the timing analysis. The path starting points are the input ports or register clock pins, and the path ending points are the register data pins or output ports. This constraint disables setup and hold checking for the specified paths.

The false path information always takes precedence over multiple cycle path information and overrides maximum delay constraints. If more than one object is specified within one `-through` option, the path can pass through any objects.

### Examples

The following example specifies all paths from clock pins of the registers in clock domain `clk1` to data pins of a specific register in clock domain `clk2` as false paths:

```
set_false_path -from [get_clocks {clk1}] -to reg_2:D
```

The following example specifies all paths through the pin `U0/U1:Y` to be false:

```
set_false_path -through U0/U1:Y
```

### Microsemi Implementation Specifics

SDC accepts multiple -through options in a single constraint to specify paths that traverse multiple points in the design. In Microsemi design implementation, only one -through option is accepted.

### See Also

[SDC Syntax Conventions](#)

## set\_input\_delay

SDC command; defines the arrival time of an input relative to a clock.

```
set_input_delay delay_value -clock clock_ref [-max] [-min] [-clock_fall] [-rise] [-fall] [-add_delay] input_list
```

### Arguments

*delay\_value*

Specifies the arrival time in nanoseconds that represents the amount of time for which the signal is available at the specified input after a clock edge.

-clock *clock\_ref*

Specifies the clock reference to which the specified input delay is related. This is a mandatory argument. If you do not specify -max or -min options, the tool assumes the maximum and minimum input delays to be equal.

-max

Specifies that *delay\_value* refers to the longest path arriving at the specified input. If you do not specify -max or -min options, the tool assumes maximum and minimum input delays to be equal.

-min

Specifies that *delay\_value* refers to the shortest path arriving at the specified input. If you do not specify -max or -min options, the tool assumes maximum and minimum input delays to be equal.

-clock\_fall

Specifies that the delay is relative to the falling edge of the clock reference. The default is the rising edge.

-rise

Specifies that the delay is relative to a rising transition on the specified port(s). If -rise or -fall is not specified, then rising and falling delays are assumed to be equal.

-fall

Specifies that the delay is relative to a falling transition on the specified port(s). If -rise or -fall is not specified, then rising and falling delays are assumed to be equal.

-add\_delay

Specifies that this input delay constraint should be added to an existing constraint on the same port(s). The -add\_delay option is used to capture information on multiple paths with different clocks or clock edges leading to the same input port(s).

*input\_list*

Provides a list of input ports in the current design to which *delay\_value* is assigned. If you need to specify more than one object, enclose the objects in braces ({}).

### Notes:

- The behavior of the -add\_delay option is identical to that of PrimeTime(TM)
- If, using the -add\_delay mechanism, multiple constraints are otherwise identical, except they specify different -max or -min values
  - the surviving -max constraint will be the maximum of the -max values
  - the surviving -min constraint will be the minimum of the -min values



## Description

The `set_input_delay` command sets input path delays on input ports relative to a clock edge. This usually represents a combinational path delay from the clock pin of a register external to the current design. For in/out (bidirectional) ports, you can specify the path delays for both input and output modes. The tool adds input delay to path delay for paths starting at primary inputs.

A clock is a singleton that represents the name of a defined clock constraint. This can be:

- a single port name used as source for a clock constraint
- a single pin name used as source for a clock constraint; for instance `reg1:CLK`. This name can be hierarchical (for instance `toplevel/block1/reg2:CLK`)
- an object accessor that will refer to one clock: `[get_clocks {clk}]`

## Examples

The following example sets an input delay of 1.2ns for port `data1` relative to the rising edge of `CLK1`:

```
set_input_delay 1.2 -clock [get_clocks CLK1] [get_ports data1]
```

The following example sets a different maximum and minimum input delay for port `IN1` relative to the falling edge of `CLK2`:

```
set_input_delay 1.0 -clock_fall -clock CLK2 -min {IN1}
```

```
set_input_delay 1.4 -clock_fall -clock CLK2 -max {IN1}
```

The following example demonstrates an override condition of two constraints. The first constraint is overridden because the second constraint specifies a different clock for the same output:

```
set_input_delay 1.0 -clock CLK1 -max {IN1}
```

```
set_input_delay 1.4 -clock CLK2 -max {IN1}
```

The next example is almost the same as the previous one, however, in this case, the user has specified `-add_delay`, so both constraints will be honored:

```
set_input_delay 1.0 -clock CLK1 -max {IN1}
```

```
set_input_delay 1.4 -add_delay -clock CLK2 -max {IN1}
```

The following example is more complex:

- All constraints are for an input to port `PAD1` relative to a rising edge clock `CLK2`. Each combination of `{-rise, -fall}` x `{-max, -min}` generates an independent constraint. But the max rise delay of 5 and the max rise delay of 7 interfere with each other.
- For a `-max` option, the maximum value overrides all lower values. Thus the first constraint will be overridden and the max rise delay of 7 will survive.

```
set_input_delay 5 -max -rise -add_delay [get_clocks CLK2] [get_ports PAD1] # will be overridden
```

```
set_input_delay 3 -min -fall -add_delay [get_clocks CLK2] [get_ports PAD1]
```

```
set_input_delay 3 -max -fall -add_delay [get_clocks CLK2] [get_ports PAD1]
```

```
set_input_delay 7 -max -rise -add_delay [get_clocks CLK2] [get_ports PAD1]
```

## Microsemi Implementation Specifics

In SDC, the `-clock` is an optional argument that allows you to set input delay for combinational designs. Microsemi's implementation currently requires this argument.

## See Also

[SDC Syntax Conventions](#)

## set\_load

SDC command; sets the load to a specified value on a specified port.

```
set_load capacitance port_list
```

## Arguments

*capitance*

Specifies the capacitance value that must be set on the specified ports.

*port\_list*

Specifies a list of ports in the current design on which the capacitance is to be set.

### Description

The load constraint enables the Designer software to account for external capacitance at a specified port. You cannot set load constraint on the nets. When you specify this constraint on the output ports, it impacts the delay calculation on the specified ports.

### Examples

The following examples show how to set output capacitance on different output ports:

```
set_load 35 out_p
set_load 40 {01 02}
set_load 25 [get_ports out]
```

### Microsemi Implementation Specifics

- In SDC, you can use the `set_load` command to specify capacitance value on nets. Microsemi Implementation only supports output ports.

### See Also

[SDC Syntax Conventions](#)

## set\_max\_delay (SDC)

SDC command; specifies the maximum delay for the timing paths.

```
set_max_delay delay_value [-from from_list] [-to to_list]
```

### Arguments

*delay\_value*

Specifies a floating point number in nanoseconds that represents the required maximum delay value for specified paths.

- If the path starting point is on a sequential device, the tool includes clock skew in the computed delay.
- If the path starting point has an input delay specified, the tool adds that delay value to the path delay.
- If the path ending point is on a sequential device, the tool includes clock skew and library setup time in the computed delay.
- If the ending point has an output delay specified, the tool adds that delay to the path delay.

-from *from\_list*

Specifies a list of timing path starting points. A valid timing starting point is a clock, a primary input, an inout port, or a clock pin of a sequential cell.

-to *to\_list*

Specifies a list of timing path ending points. A valid timing ending point is a clock, a primary output, an inout port, or a data pin of a sequential cell.

### Description

This command specifies the required maximum delay for timing paths in the current design. The path length for any startpoint in *from\_list* to any endpoint in *to\_list* must be less than *delay\_value*.

The tool automatically derives the individual maximum delay targets from clock waveforms and port input or output delays. For more information, refer to the [create\\_clock](#), [set\\_input\\_delay](#), and [set\\_output\\_delay](#) commands.

The maximum delay constraint is a timing exception. This constraint overrides the default single cycle timing relationship for one or more timing paths. This constraint also overrides a multicycle path constraint.

### Examples

The following example sets a maximum delay by constraining all paths from ff1a:CLK or ff1b:CLK to ff2e:D with a delay less than 5 ns:

```
set_max_delay 5 -from {ff1a:CLK ff1b:CLK} -to {ff2e:D}
```

The following example sets a maximum delay by constraining all paths to output ports whose names start by "out" with a delay less than 3.8 ns:

```
set_max_delay 3.8 -to [get_ports out*]
```

### Microsemi Implementation Specifics

The `-through` option in the `set_max_delay` SDC command is not supported.

### See Also

[SDC Syntax Conventions](#)

## set\_min\_delay

SDC command; specifies the minimum delay for the timing paths.

```
set_min_delay delay_value [-from from_list] [-to to_list]
```

### Arguments

*delay\_value*

Specifies a floating point number in nanoseconds that represents the required minimum delay value for specified paths.

- If the path starting point is on a sequential device, the tool includes clock skew in the computed delay.
- If the path starting point has an input delay specified, the tool adds that delay value to the path delay.
- If the path ending point is on a sequential device, the tool includes clock skew and library setup time in the computed delay.
- If the ending point has an output delay specified, the tool adds that delay to the path delay.

`-from` *from\_list*

Specifies a list of timing path starting points. A valid timing starting point is a clock, a primary input, an inout port, or a clock pin of a sequential cell.

`-to` *to\_list*

Specifies a list of timing path ending points. A valid timing ending point is a clock, a primary output, an inout port, or a data pin of a sequential cell.

### Description

This command specifies the required minimum delay for timing paths in the current design. The path length for any startpoint in *from\_list* to any endpoint in *to\_list* must be less than *delay\_value*.

The tool automatically derives the individual minimum delay targets from clock waveforms and port input or output delays. For more information, refer to the [create clock](#), [set input delay](#), and [set output delay](#) commands.

The minimum delay constraint is a timing exception. This constraint overrides the default single cycle timing relationship for one or more timing paths. This constraint also overrides a multicycle path constraint.

### Examples

The following example sets a minimum delay by constraining all paths from ff1a:CLK or ff1b:CLK to ff2e:D with a delay less than 5 ns:

```
set_min_delay 5 -from {ff1a:CLK ff1b:CLK} -to {ff2e:D}
```

The following example sets a minimum delay by constraining all paths to output ports whose names start by "out" with a delay less than 3.8 ns:

```
set_min_delay 3.8 -to [get_ports out*]
```

### Microsemi Implementation Specifics

The `-through` option in the `set_min_delay` SDC command is not supported.

### See Also

[SDC Syntax Conventions](#)

## set\_multicycle\_path

SDC command; defines a path that takes multiple clock cycles.

```
set_multicycle_path ncycles [-setup] [-hold] [-from from_list] [-through through_list] [-to to_list]
```

### Arguments

*ncycles*

Specifies an integer value that represents a number of cycles the data path must have for setup or hold check. The value is relative to the starting point or ending point clock, before data is required at the ending point.

`-setup`

Optional. Applies the cycle value for the setup check only. This option does not affect the hold check. The default hold check will be applied unless you have specified another `set_multicycle_path` command for the hold value.

`-hold`

Optional. Applies the cycle value for the hold check only. This option does not affect the setup check.

**Note:** If you do not specify `"-setup"` or `"-hold"`, the cycle value is applied to the setup check and the default hold check is performed (*ncycles* -1).

`-from` *from\_list*

Specifies a list of timing path starting points. A valid timing starting point is a clock, a primary input, an inout port, or a clock pin of a sequential cell.

`-through` *through\_list*

Specifies a list of pins or ports through which the multiple cycle paths must pass.

`-to` *to\_list*

Specifies a list of timing path ending points. A valid timing ending point is a clock, a primary output, an inout port, or a data pin of a sequential cell.

### Description

Setting multiple cycle paths constraint overrides the single cycle timing relationships between sequential elements by specifying the number of cycles that the data path must have for setup or hold checks. If you change the multiplier, it affects both the setup and hold checks.

False path information always takes precedence over multiple cycle path information. A specific maximum delay constraint overrides a general multiple cycle path constraint.

If you specify more than one object within one `-through` option, the path passes through any of the objects.

## Examples

The following example sets all paths between reg1 and reg2 to 3 cycles for setup check. Hold check is measured at the previous edge of the clock at reg2.

```
set_multicycle_path 3 -from [get_pins {reg1}] -to [get_pins {reg2}]
```

The following example specifies that four cycles are needed for setup check on all paths starting at the registers in the clock domain ck1. Hold check is further specified with two cycles instead of the three cycles that would have been applied otherwise.

```
set_multicycle_path 4 -setup -from [get_clocks {ck1}]
```

```
set_multicycle_path 2 -hold -from [get_clocks {ck1}]
```

## Microsemi Implementation Specifics

- SDC allows multiple priority management on the multiple cycle path constraint depending on the scope of the object accessors. In Microsemi design implementation, such priority management is not supported. All multiple cycle path constraints are handled with the same priority.

## See Also

[SDC Syntax Conventions](#)

## set\_output\_delay

SDC command; defines the output delay of an output relative to a clock.

```
set_output_delay delay_value -clock clock_ref [-max] [-min] [-clock_fall] [-rise] [-fall] [-add_delay] output_list
```

### Arguments

*delay\_value*

Specifies the amount of time before a clock edge for which the signal is required. This represents a combinational path delay to a register outside the current design plus the library setup time (for maximum output delay) or hold time (for minimum output delay).

*-clock clock\_ref*

Specifies the clock reference to which the specified output delay is related. This is a mandatory argument. If you do not specify *-max* or *-min* options, the tool assumes the maximum and minimum input delays to be equal.

*-max*

Specifies that *delay\_value* refers to the longest path from the specified output. If you do not specify *-max* or *-min* options, the tool assumes the maximum and minimum output delays to be equal.

*-min*

Specifies that *delay\_value* refers to the shortest path from the specified output. If you do not specify *-max* or *-min* options, the tool assumes the maximum and minimum output delays to be equal.

*-clock\_fall*

Specifies that the delay is relative to the falling edge of the clock reference. The default is the rising edge.

*-rise*

Specifies that the delay is relative to a rising transition on the specified port(s). If *-rise* or *-fall* is not specified, then rising and falling delays are assumed to be equal.

*-fall*

Specifies that the delay is relative to a falling transition on the specified port(s). If *-rise* or *-fall* is not specified, then rising and falling delays are assumed to be equal.

*-add\_delay*

Specifies that this output delay constraint should be added to an existing constraint on the same port(s). The -add\_delay option is used to capture information on multiple paths with different clocks or clock edges leading from the same output port(s).

#### *output\_list*

Provides a list of output ports in the current design to which delay\_value is assigned. If you need to specify more than one object, enclose the objects in braces ({}).

#### Notes:

- The behavior of the -add\_delay option is identical to that of PrimeTime(TM)
- If, using the -add\_delay mechanism, multiple constraints are otherwise identical, except they specify different -max or -min values
  - the surviving -max constraint will be the maximum of the -max values
  - the surviving -min constraint will be the minimum of the -min values

#### Description

The set\_output\_delay command sets output path delays on output ports relative to a clock edge. Output ports have no output delay unless you specify it. For in/out (bidirectional) ports, you can specify the path delays for both input and output modes. The tool adds output delay to path delay for paths ending at primary outputs.

#### Examples

The following example sets an output delay of 1.2ns for port OUT1 relative to the rising edge of CLK1:

```
set_output_delay 1.2 -clock [get_clocks CLK1] [get_ports OUT1]
```

The following example sets a different maximum and minimum output delay for port OUT1 relative to the falling edge of CLK2:

```
set_output_delay 1.0 -clock_fall -clock CLK2 -min {OUT1}
```

```
set_output_delay 1.4 -clock_fall -clock CLK2 -max {OUT1}
```

The following example demonstrates an override condition of two constraints. The first constraint is overridden because the second constraint specifies a different clock for the same output:

```
set_output_delay 1.0 {OUT1} -clock CLK1 -max
```

```
set_output_delay 1.4 {OUT1} -clock CLK2 -max
```

The next example is almost the same as the previous one, however, in this case, the user has specified -add\_delay, so both constraints will be honored:

```
set_output_delay 1.0 {OUT1} -clock CLK1 -max
```

```
set_output_delay 1.4 {OUT1} -add_delay -clock CLK2 -max
```

The following example is more complex:

- All constraints are for an output to port PAD1 relative to a rising edge clock CLK2. Each combination of {-rise, -fall} x {-max, -min} generates an independent constraint. But the max rise delay of 5 and the max rise delay of 7 interfere with each other.
- For a -max option, the maximum value overrides all lower values. Thus the first constraint will be overridden and the max rise delay of 7 will survive.

```
set_output_delay 5 [get_clocks CLK2] [get_ports PAD1] -max -rise -add_delay # will be overridden
```

```
set_output_delay 3 [get_clocks CLK2] [get_ports PAD1] -min -fall -add_delay
```

```
set_output_delay 3 [get_clocks CLK2] [get_ports PAD1] -max -fall -add_delay
```

```
set_output_delay 7 [get_clocks CLK2] [get_ports PAD1] -max -rise -add_delay
```

#### Microsemi Implementation Specifics

- In SDC, the -clock is an optional argument that allows you to set the output delay for combinational designs. Microsemi Implementation currently requires this option.

#### See Also

[SDC Syntax Conventions](#)

## Design Object Access Commands

Design object access commands are SDC commands. Most SDC constraint commands require one of these commands as command arguments.

Microsemi software supports the following SDC access commands:

Design Object	Access Command
Cell	<a href="#">get_cells</a>
Clock	<a href="#">get_clocks</a>
Net	<a href="#">get_nets</a>
Port	<a href="#">get_ports</a>
Pin	<a href="#">get_pins</a>
Input ports	<a href="#">all_inputs</a>
Output ports	<a href="#">all_outputs</a>
Registers	<a href="#">all_registers</a>

### See Also

[About SDC Files](#)

**all\_inputs**

[Design object access command](#); returns all the input or inout ports of the design.

```
all_inputs
```

**Arguments**

- None

**Exceptions**

- None

**Example**

```
set_max_delay -from [all_inputs] -to [get_clocks ck1]
```

**Microsemi Implementation Specifics**

- None

**See Also**

[SDC Syntax Conventions](#)

**all\_outputs**

[Design object access command](#); returns all the output or inout ports of the design.

```
all_outputs
```

**Arguments**

- None

**Exceptions**

- None

**Example**

```
set_max_delay -from [all_inputs] -to [all_outputs]
```

**Microsemi Implementation Specifics**

None

**See Also**

[SDC Syntax Conventions](#)



**all\_registers**

[Design object access command](#); returns either a collection of register cells or register pins, whichever you specify.

```
all_registers [-clock clock_name] [-cells] [-data_pins ]
              [-clock_pins] [-async_pins] [-output_pins]
```

**Arguments**

-clock *clock\_name*

Creates a collection of register cells or register pins in the specified clock domain.

-cells

Creates a collection of register cells. This is the default. This option cannot be used in combination with any other option.

-data\_pins

Creates a collection of register data pins.

-clock\_pins

Creates a collection of register clock pins.

-async\_pins

Creates a collection of register asynchronous pins.

-output\_pins

Creates a collection of register output pins.

**Description**

This command creates either a collection of register cells (default) or register pins, whichever is specified. If you do not specify an option, this command creates a collection of register cells.

**Exceptions**

- None

**Examples**

```
set_max_delay 2 -from [all_registers] -to [get_ports {out}]
set_max_delay 3 -to [all_registers -async_pins]
set_false_path -from [all_registers -clock clk150]
set_multicycle_path -to [all_registers -clock c* -data_pins
                        -clock_pins]
```

**Microsemi Implementation Specifics**

- None

**See Also**

[SDC Syntax Conventions](#)

**get\_cells**

[Design object access command](#); returns the cells (instances) specified by the pattern argument.

```
get_cells pattern
```

**Arguments**

*pattern*

Specifies the pattern to match the instances to return. For example, "get\_cells U18\*" returns all instances starting with the characters "U18", where "\*" is a wildcard that represents any character string.

**Description**

This command returns a collection of instances matching the pattern you specify. You can only use this command as part of a –from, –to, or –through argument for the following constraint exceptions: set\_max\_delay, set\_multicycle\_path, and set\_false\_path design constraints.

**Exceptions**

None

**Examples**

```
set_max_delay 2 -from [get_cells {reg*}] -to [get_ports {out}]
set_false_path -through [get_cells {Rblock/muxA}]
```

**Microsemi Implementation Specifics**

- None

**See Also**

[SDC Syntax Conventions](#)

**get\_clocks**

[Design object access command](#); returns the specified clock.

```
get_clocks pattern
```

**Arguments**

*pattern*

Specifies the pattern to match to the SmartTime on which a clock constraint has been set.

**Description**

- If this command is used as a –from argument in maximum delay (set\_max\_path\_delay), false path (set\_false\_path), and multicycle constraints (set\_multicycle\_path), the clock pins of all the registers related to this clock are used as path start points.
- If this command is used as a –to argument in maximum delay (set\_max\_path\_delay), false path (set\_false\_path), and multicycle constraints (set\_multicycle\_path), the synchronous pins of all the registers related to this clock are used as path endpoints.

## Exceptions

- None

## Example

```
set_max_delay -from [get_ports data1] -to \  
[get_clocks ck1]
```

## Microsemi Implementation Specifics

None

### See Also

[SDC Syntax Conventions](#)

### get\_pins

[Design object access command](#); returns the specified pins.

```
get_pins pattern
```

## Arguments

*pattern*

Specifies the pattern to match the pins.

## Exceptions

None

## Example

```
create_clock -period 10 [get_pins clock_gen/reg2:Q]
```

## Microsemi Implementation Specifics

- None

### See Also

[SDC Syntax Conventions](#)

### get\_nets

[Design object access command](#); returns the named nets specified by the pattern argument.

```
get_nets pattern
```

## Arguments

*pattern*

Specifies the pattern to match the names of the nets to return. For example, "get\_nets N\_255\*" returns all nets starting with the characters "N\_255", where "\*" is a wildcard that represents any character string.

## Description

This command returns a collection of nets matching the pattern you specify. You can only use this command as source objects in create clock ([create\\_clock](#)) or create generated clock ([create\\_generated\\_clock](#)) constraints and as -through arguments in set false path ([set\\_false\\_path](#)), set minimum delay ([set\\_min\\_delay](#)), set maximum delay ([set\\_max\\_delay](#)), and set multicycle path ([set\\_multicycle\\_path](#)) constraints.

## Exceptions

None

## Examples

```
set_max_delay 2 -from [get_ports RDATA1] -through [get_nets {net_chkp1 net_chkqi}]
set_false_path -through [get_nets {Tblk/rm/n*}]
create_clock -name mainCLK -per 2.5 [get_nets {cknet}]
```

## Microsemi Implementation Specifics

None

### See Also

[SDC Syntax Conventions](#)

### get\_ports

[Design object access command](#); returns the specified ports.

```
get_ports pattern
```

## Argument

*pattern*

Specifies the pattern to match the ports. This is equivalent to the macros \$in()[<pattern>] when used as –from argument and \$out()[<pattern>] when used as –to argument or \$ports()[<pattern>] when used as a –through argument.

## Exceptions

None

## Example

```
create_clock -period 10[get_ports CK1]
```

## Microsemi Implementation Specifics

None

### See Also

[SDC Syntax Conventions](#)